# PAIGE REEVES

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## EDUCATION

**University of Central Florida**, Orlando, FL                                   August 2025 - May 2027
*Master of Arts, Digital Media*
    Studio Track
    Relevant Coursework: Media Aesthetics, Programming for Digital Media

**University of Florida**, Gainesville, FL                                   August 2021 - May 2025
*Bachelor of Science, Computer Science*
    GPA: 3.85
    Minors: Mass Communications, Digital Arts & Science
    Relevant Coursework: Programming Fundamentals, Data Structures & Algorithms, Intro to Software Engineering, Human Computer Interaction, Principles of Digital Visualization

## RELEVANT EXPERIENCE

**University of Central Florida**, Orlando, FL
*Graduate Assistant - Grader*                                   August 2025 - Present
- Graded assignments, projects, and exams for undergraduate courses
- Provided constructive feedback to support student learning and improvement
- Maintained grade records and ensured timely return of evaluated work
- Collaborated with professors to uphold course objectives and grading standards

**UF College of Medicine Office of Research**, Gainesville, FL
*UI/UX Designer*                                   May 2025 - Present
*Student Assistant UX Technical Specialist*                                   August 2024 - May 2025
- Designed intuitive user interfaces through Figma for data visualization websites.
- Collaborated with the team to ensure seamless integration of design elements into the final product.
- Developed and optimized front-end components of applications, working with JavaScript and CSS to implement design solutions.
- Gathered user feedback to identify key areas for improvement and contributed to the ongoing optimization of the application.
- Mentored undergraduate students in developing UI/UX design skills

## ACTIVITIES

**Women In Computer Science and Engineering (WiCSE)**
*Design Team Lead*                                   August 2024 - April 2025
- Led a team of 5 developers in the full-stack development of a mobile application.
- Conducted weekly meetings to ensure progress and encourage collaboration.
- Coordinated individual and team responsibilities for an effective and collaborative development process.
*Professional Shadowing Mentee*                                   January 2024 - April 2024
- Worked alongside a mentor in the professional field to gain experience and knowledge.
- Developed an individual technical project throughout the semester with advice from a professional mentor.

**Floridance**
*Vice President*                                   April 2024 - April 2025
- Designed and ordered merchandise related to the company and showcase themes each semester.
- Managed inventory of current and previous semester's merchandise.
*Historian*                                   April 2023 - April 2024
- Documented club events through photography and videography.
- Organized and executed photoshoots for promotional material.
- Hired and managed a professional photographer and videographer for our semester showcase.
- Created slideshows for our showcase filled with photos and videos from throughout the semester.

## SKILLS

**Programming Languages:** Java, C++, Javascript, HTML/CSS
**Developer Tools & Frameworks:** Figma, VS Code, GitHub, React.js, Node.js