

Ralph Parin

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EDUCATION

University of California, Irvine
Bachelor of Science in Computer Science

GPA: 3.61 Irvine, CA
Sep. 2020 – June 2023

Pasadena City College
Associate's in Natural Sciences

GPA: 3.85 Pasadena, CA
Sep. 2017 – June 2020

RELEVANT COURSES

Software Engineering, Data Management, Requirements Analysis, Human Computer Interaction, User Interaction
Software, Information Retrieval, Data Structures, Project in Algorithms and Data Structures, Project in Software
System Design

EXPERIENCE

Student Software Developer | Summit Technology Laboratory
Angular, ASP.Net, MySQL

April 2023 – June 2023
Irvine, CA

- Collaborated with developers to create a Real Time Streaming web application that is accessible on both desktop and mobile devices
- Used Figma to create multiple wireframes i.e landing page, register page, host and viewer page
- Participated in weekly code reviews and assisted in enhancing overall code quality and maintainability, 50+ code refactored

PROJECTS

Clinical Trials Map | *React, ExpressJs, Git, Notion* | [Github](#)

- Collaborated with other students to create an interactive map of Clinical Trial data using Mapbox
- Utilized Notion to keep track of tasks and milestones, increasing transparency and collaboration
- Designed a multi-colored marker system to highlight a single trial occurring at multiple locations

Sleep Tracker | *Angular, Firebase, Git* | [Github](#)

- Designed a user-friendly interface for easy logging of fatigue levels, wake-up mood, and sleep history tracking
- Utilized Firebase to create a secure and reliable cloud-based database to store user data
- Conducted regular meetings to exchange ideas, ensuring collective alignment on features and design elements

Search Engine | *Python, Flask* | [Github](#)

- Applied ranking algorithms such as cosine similarity to provide accurate and meaningful search results
- Utilized pandas dataframes, heaps, and dictionaries to allow for fast and efficient indexing and retrieval of data
- Arrange multiple meetings to gather project requirements and split tasks based on interests and individual strengths

Graphing Calculator | *C++, SFML* | [Github](#)

- Support for multiple graph types, including Cartesian, and polar graphs
- Created a custom parser based on postfix notation to ensure accurate calculations and handle errors easily
- Developed advanced features like saving graphs, zooming, dragging, and displaying multiple graphs

Sudoku | *Python, Tkinter* | [Github](#)

- Utilized a Sudoku generator algorithm to create unique puzzles with varying levels of difficulty
- Created a detailed help menu with clear instructions on how to play
- Implemented undo/redo buttons for improved gameplay experience

TECHNICAL SKILLS

Languages: C++, CSS, HTML, JavaScript, Python, TypeScript

Frameworks: Angular, React

Developer Tools: Figma, Firebase, Git, PyCharm, Mapbox, Notion, VS Code, Visual Studio

Libraries: NumPy, Pandas, SFML, Tailwind