Ralph Parin

r.parin070@gmail.com | Linkedin | Github | Portfolio

EDUCATION

University of California, Irvine

GPA: 3.670

Irvine, CA

Bachelor of Science in Computer Science

Pasadena City College Associate's in Natural Sciences GPA: 3.852

Pasadena, CA

Sep. 2017 - June 2020

Sep. 2020 - June 2023

Relevant Courses

Software Engineering, Data Management, Requirements Analysis, Human Computer Interaction, User Interaction Software, Information Retrieval, Data Structures, Project in Algorithms and Data Structures, Project in Software System Design

Experience

Student Software Developer | Summit Technology Laboratory

April 2023 – June 2023

Angular, ASP.Net, MySQL

Irvine, CA

- Collaborated with developers to create a Real Time Streaming web application that is accessible on both desktop and mobile devices
- Used Figma to create multiple wireframes i.e landing page, register page, host and viewer page
- Levereged CSS media queries and grid layout, to create a fluid and intuitive user interface
- Participated in weekly code reviews and assisted in enhancing overall code quality and maintainability, 50+ code refactored

Projects

Search Engine | Python, Flask | Github

- Applied ranking algorithms such as cosine similarity to provide accurate and meaningful search results
- Utilized pandas dataframes, heaps, and dictionaries to allow for fast and efficient indexing and retrieval of data
- Collaborated with team to gather project requirements and split tasks based on interests and individual strengths

Graphing Calculator | *C++*, *SFML* | Github

- Support for multiple graph types, including Cartesian, and polar graphs
- Created a custom parser based on postfix notation to ensure accurate calculations and handle errors easily
- Developed advanced features like saving graphs, zooming, dragging, and displaying multiple graphs

Sudoku | Python, Tkinter | Github

- Developed a Sudoku generator algorithm to create unique puzzles with varying levels of difficulty
- Created a detailed help menu with clear instructions and undo/redo buttons for improved gameplay experience
- Implemented custom error checking to enforce Sudoku rules and prevent invalid inputs

Sleep Tracker | Angular, HTML, CSS, Firebase, Git, Ionic | Github

- Designed a user-friendly interface for easy logging of fatigue levels, wake-up mood, and sleep history tracking
- Cross-platform compatibility for both iOS and Android devices
- Utilized Firebase to create a secure and reliable cloud-based database to store user data

$\mathbf{DataQL} \mid C++$

- Created a database management system utilizing data structures like linked lists, maps, and binary trees
- Developed a custom finite-state machine to parse user commands
- Implemented a range of features, including load, insert, select, save, delete, and show data

TECHNICAL SKILLS

Languages: C++, CSS, HTML, JavaScript, Python, TypeScript

Frameworks: Angular, Ionic, Tailwind

Developer Tools: Figma, Firebase, PyCharm, VS Code, Visual Studio, Git

Libraries: NumPy, Pandas, SFML