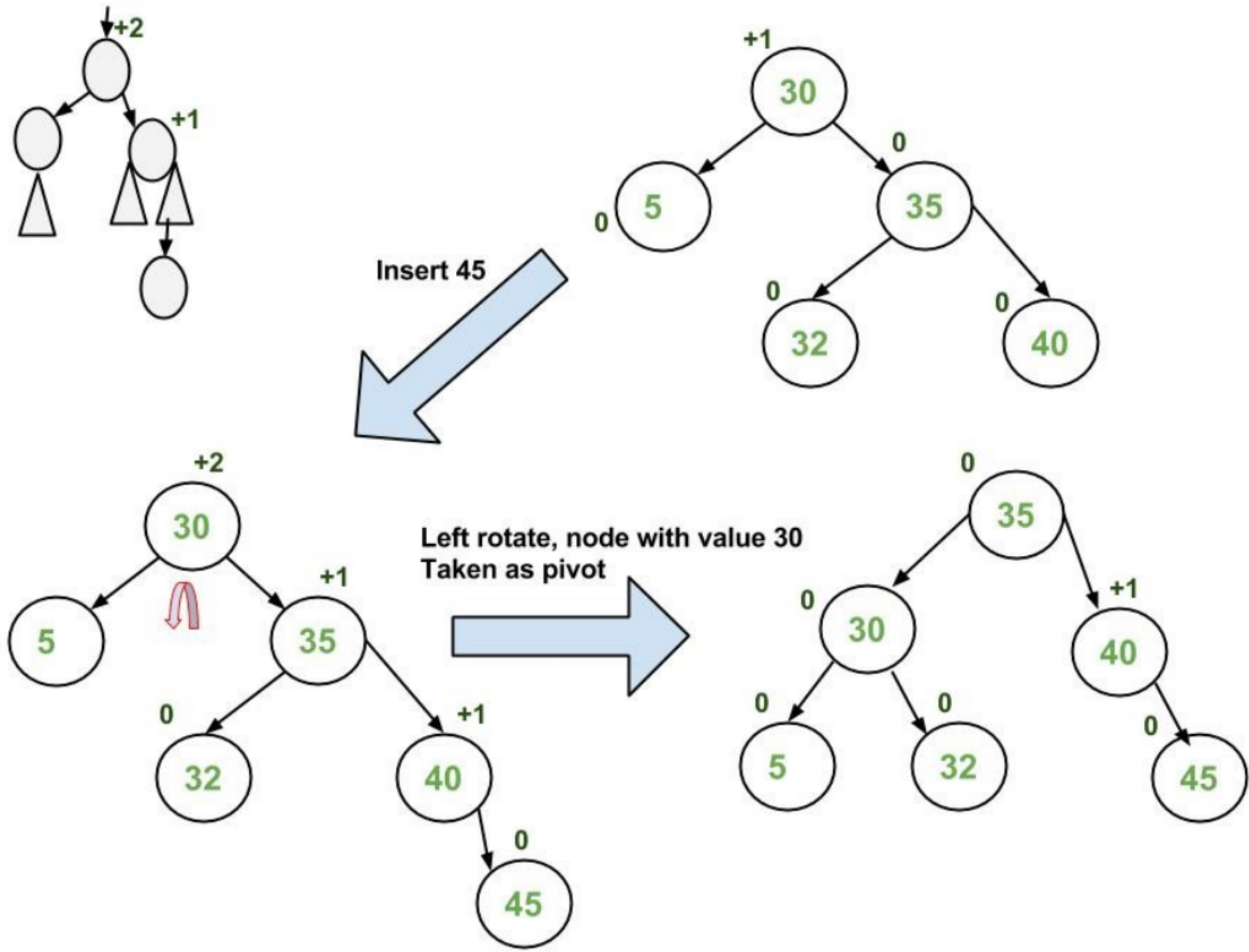


(To solve iterative)
look At Recursive()
Example

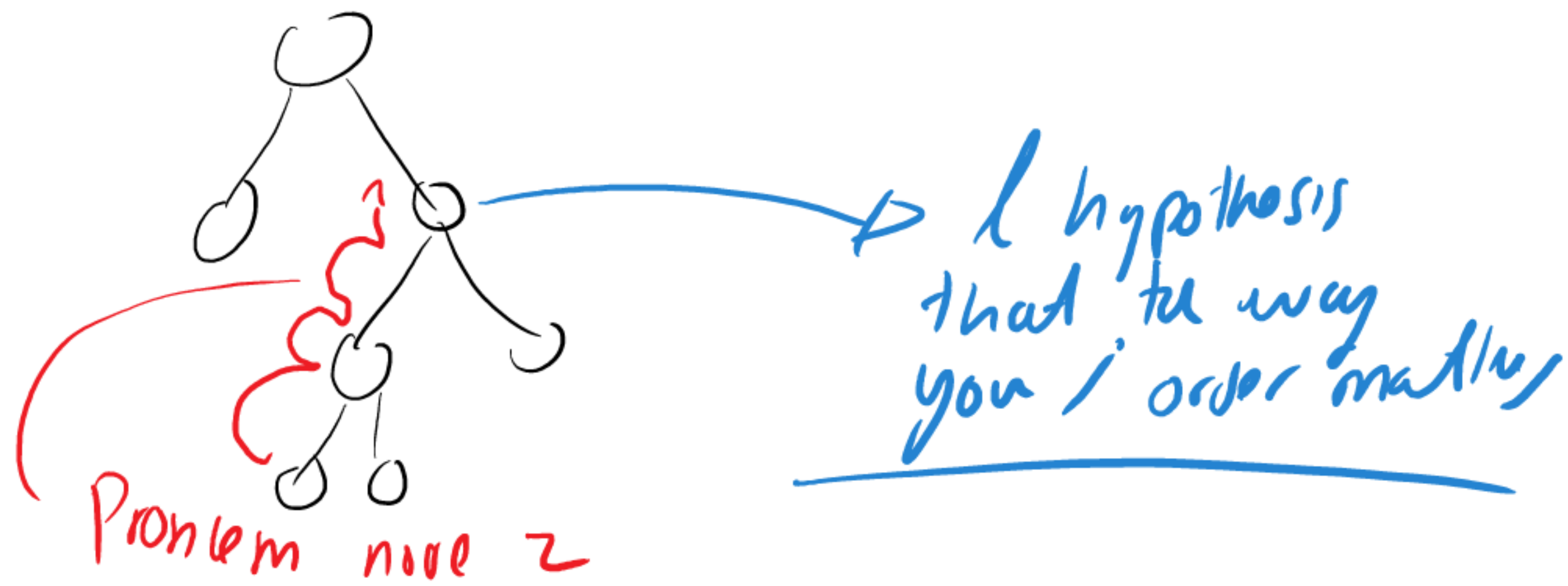


z -> problem node
y -> z child the one with more height
x -> z grandchild
from this determine the left-left

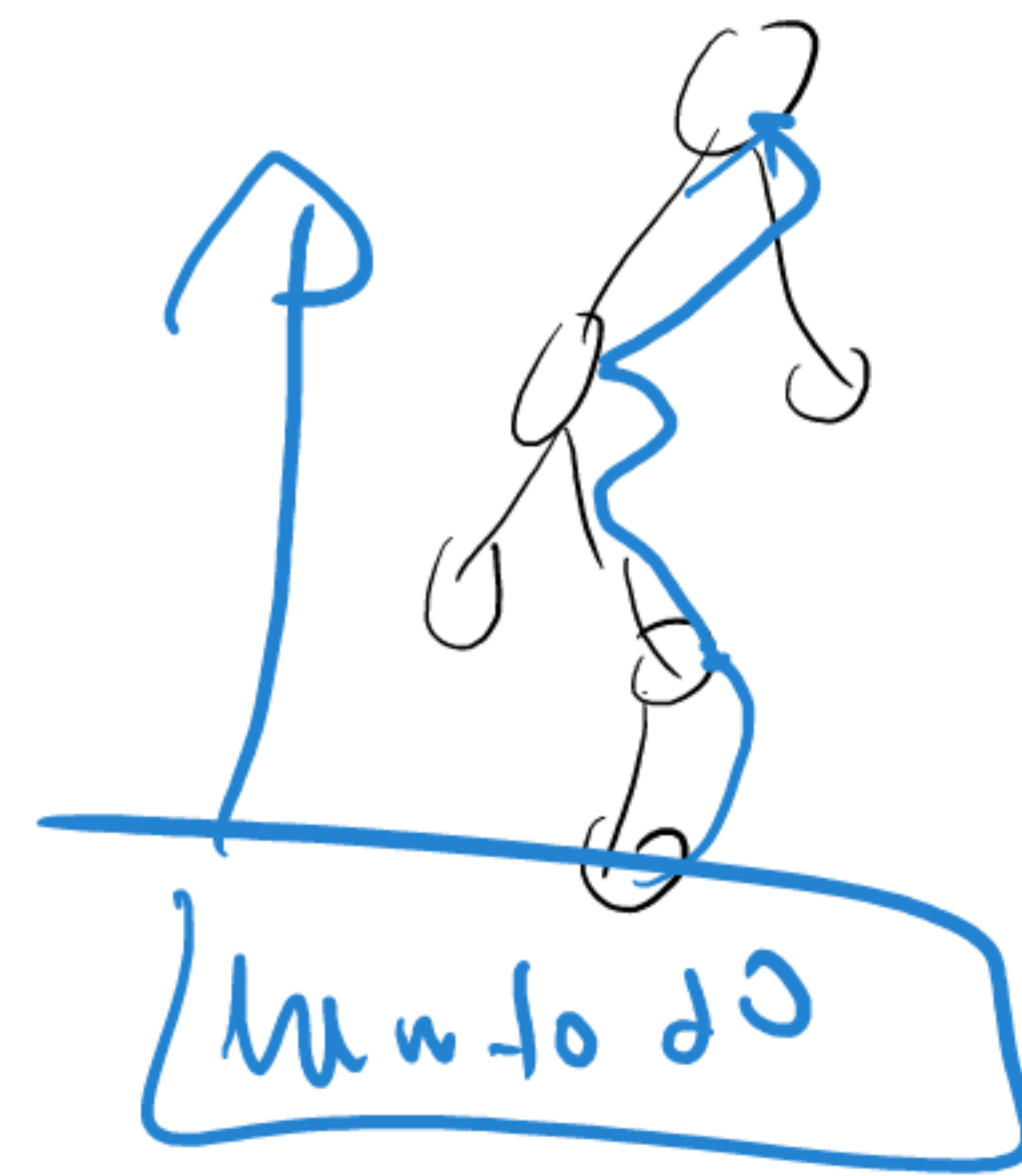
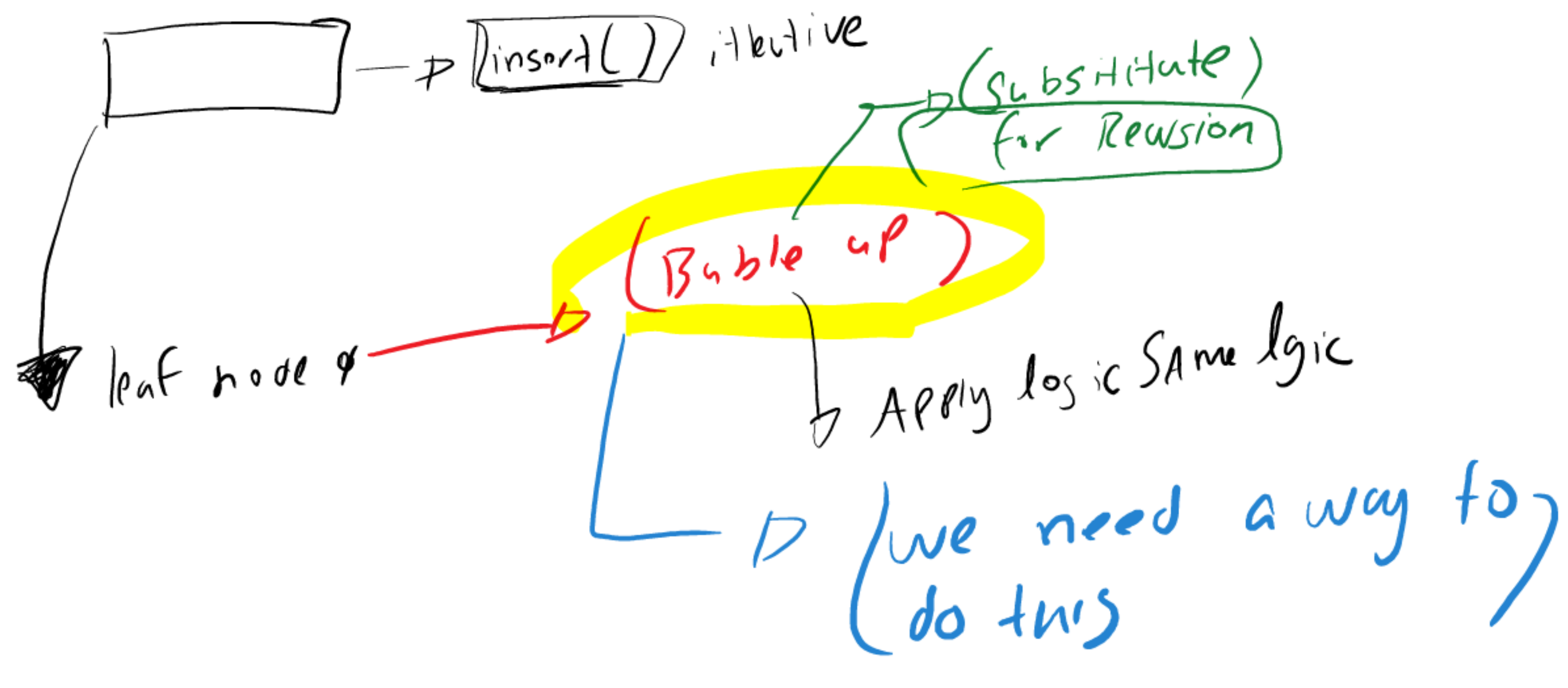
(Assume you know logic)
for this checks online

(What is the steps)
(you need to)
you first need to find the BF factor
thats bad

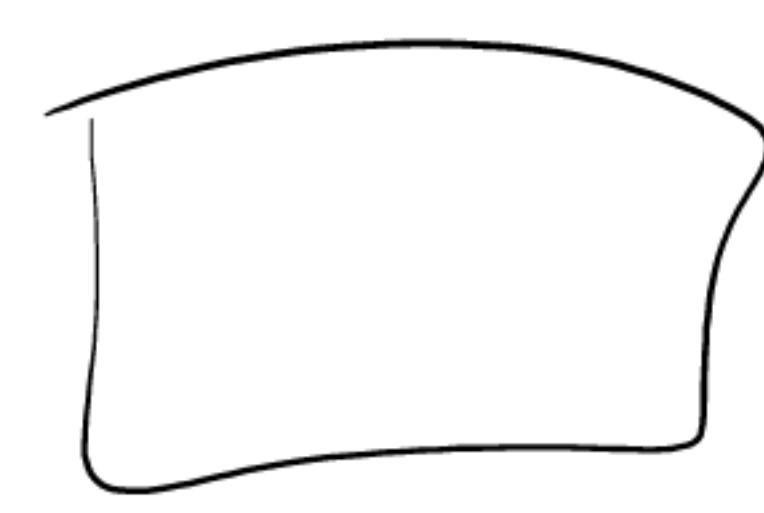
~~Recursive~~
(Bubble) up



code Strategy



1) solution is to put in Array like with Heap
bubble up



bubble up (final height) §
diffuse = final high - init
node current = parent
for i in range(diffuse)
if (current > parent)
test pg
current = current.parent