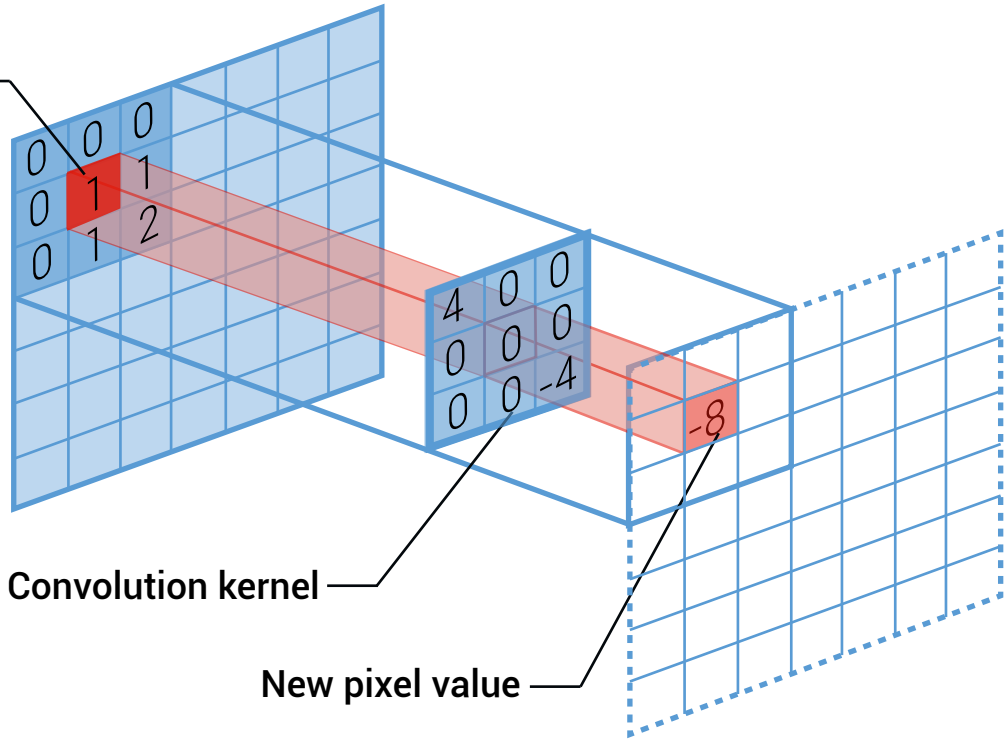


Source pixel



Convolution kernel

New pixel value