



Ryan Perry-Nguyen

Software Developer / 3A Computer Engineering Student



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</> TECHNICAL SKILLS

Confident With

- > Java
- > Android
- > AngularJS
- > Git
- > GulpJS
- > HTML

Comfortable With

- > Vim
- > JavaScript
- > LESS / CSS
- > Node.js
- > ExpressJS
- > Eclipse
- > IntelliJ (Android Studio)
- > C/C++

Familiar With

- > Python
- > MongoDB
- > SQL
- > SQLite
- > Linux
- > iOS / Objective C



EXPERIENCE

Jan 2016

Apr 2016

Pebble Technology

Android Developer / Developer Evangelist

Helped lead the investigation to assess, compare, and select a heart rate monitor for the Pebble 2 and Pebble Time 2. Created the initial software prototype of the Pebble Core. Helped contribute to an educational coding book in partnership with a local University. Created and ran a workshop intended for a mixed audience of new and intermediate developers. Represented Pebble at Hack the Planet to foster relations with new and experienced Pebble Developers.

May 2015

Aug 2015

Pebble Technology

Android Developer

Continued App development tailored for use with the various different Pebble Smartwatches. Restructured 80%+ of unit tests to conform to a single style-guide with documentation. Completely re-implemented the analytics workflow within the app. Collaborated closely with the team lead as well as other developers, designers, product managers, and other technical/non-technical roles to deliver new features.

Sept 2014

Dec 2014

Desire2Learn

Web Developer

Helped deliver a new product to aid new clients become easily acquainted with D2L systems. Directly responsible for contributing to the front end portion of our brand new product which was written with HTML, LESS/CSS, JavaScript, and the AngularJS JavaScript framework. Worked directly with designers and clients to polish and iterate on the product.

Jan 2014

May 2014

First Media Group Inc.

Android Developer

Maintained and updated First Media Group's Android applications including Lavalife, Questchat, and more. Introduced to development practices with Git, Android development with the Eclipse IDE, and the consumption of



PERSONAL PROJECTS

Uber Prepared

Hack the Planet 2015

UberPrepared is an offline texting bot that allows you to schedule Uber trips ahead of time. UberPrepared made use of Twilio's API to allow interaction with Uber's API without any internet. The server side of Uber Prepared was implemented using Node.js, ExpressJS, and MongoDB.

ExploreTO

Startup Weekend Toronto 2014

ExploreTO was a web service created during Toronto's startup weekend. It was built using modern technologies such as Node.js, ExpressJS, MongoDB, HTML, CSS and AngularS. ExploreTO was a collaborative project with several non techs, designers, and other developers.

Pixel Perfect Piece of Pizza Bot

Kik Hackathon 2015

Pixel Perfect Piece of Pizza Bot is an automated AI robot you can talk to make your pizza order. Messages were intelligently parsed to keep dialog between the bot and user as natural as possible. Created using Node.js, ExpressJS, HTML, LESS, AngularJS and GulpJS.

Secret Santa Matcher

December 2014

A website to make it easy to see who had whom for a certain secret Santa event. Used Facebook's API to extract information from an event and show profile photos for a user's match. Created with HTML, LESS, AngularJS, GulpJS, Node.js, ExpressJS and

YoDoorbell

YHack 2014

Using a Tessel microcontroller we created a doorbell capable of taking pictures and recording the temperature right outside your door. The information was sent to a registered user via YO's API in conjunction with our Node.js and ExpressJS backend.

CarpUWL

HackWaterloo 2014

CarpUWL is an Android app, designed to make it easy for students to schedule carpooling from and to cities. CarpUWL was made for Android using the Eclipse IDE. Its backend services were written in PHP.



AWARDS AND ACHIEVEMENTS

1st Place Winner – Kik Hackathon

Project: Pixel Perfect Piece of Pizza Bot

Awarded to the best project created during Kik's hackathon, hosted in partnership with Hack the North and the University of Waterloo. Included \$500 per group member towards any cool tech currently on the market.

Engineering Society Award

Project: carpUWL

Received the award at HackWaterloo; the criteria for this award included being the best project with a team with a majority of engineers.

The Doer Award

Project: ExploreTO

Awarded to the project who the judges deemed to have worked the hardest. This award was won at Toronto's start-up weekend and included a year's worth of vitamin water.