

Write You Some Proofs for Great Good

<https://github.com/rpeszek/present-proofs-lc19>

<https://github.com/rpeszek/present-proofs-lc19/blob/master/doc/slides.pdf>

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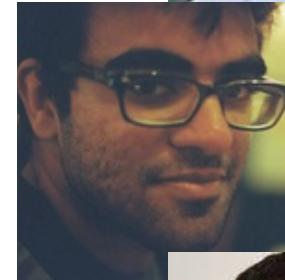
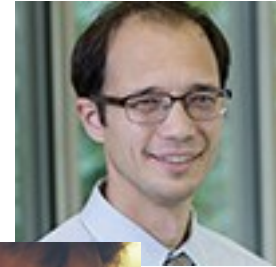
FP @ Innovation Lab, Holland & Hart

<https://www.meetup.com/Boulder-Haskell-Programmers/>

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Topics

- Precise Types (`Vect (n :: Nat) a`, `MaybeB (b :: Bool) a`, `Dec`)
- Mathematics and Software Engineering
 - Type Precision - Gentlemen's agreements
 - `Progs == Proofs` - `Software == has Bugs`
 - Dependent Types - Implementation Hiding
 - Proofs - Maintenance Cost
- Termination / Totality (can prove nonsense by throwing exception)
- Performance, Maintenance, Peano Nat vs `GHC.TypeLits`

Proofs by who writes them

	Programmers	Automated Logic Solvers
Amount of Work	😓	Free Lunch!
What can be done	A Lot ↗	Limited ↘
Implementations	Dependently Typed Languages	Refinement Types LiquidHaskell
	<pre>(!!) :: Vect n a -> Fin n -></pre> <p><i>(focus of this talk)</i></p>	<pre>{-@ (!! :: x: [a] -> { i:Nat i < len x} -> a @-} (!!) :: [a] -> Int -> a</pre>



Motivation *(implementation safety)*

(code)

```
data List a =  
    Empty  
    | Cons a (List a)
```

v
s

```
data Vect (n :: Nat) a where  
    Empty :: Vect 0 a  
    Cons  :: a -> Vect n a -> Vect (1 + n) a
```

<https://github.com/rpeszek/present-proofs-lc19/tree/master/src/Motivation/Exfer.idr>

Motivation *(call-side safety)*

```
(!!) :: [a] -> Int -> a
```

```
safeGet :: [a] -> Int -> Maybe a
```

```
(!!) :: Vect n a -> Fin n -> a
```

```
(!!) :: Vect n a -> SNat m -> MaybeB (m < n) a
```

```
(!!) : (xs:List a) -> (n:Nat) -> {auto ok: InBounds n xs} -> a
```

questionable
improvement

... still imprecise

Why proofs?

- Curry - Howard (Why proofs == Why programs)
- Formal verification
- Enable `Type Precision` (*focus of this talk*)
 - (proofs replace unsafe coercion)

```
data Vect (n :: Nat) a where
  Empty :: Vect 0 a
  Cons  :: a -> Vect n a -> Vect (1 + n) a
```

```
id_sanity :: Vect (n + 0) a -> Vect n a
id_sanity = unsafeCoerce                -- ghrrr 😞
```

Curry-Howard to MaybeB

(code)

<https://github.com/rpeszek/present-proofs-lc19/blob/master/src/Present/AnIntro.hs>

<https://github.com/rpeszek/present-proofs-lc19/blob/master/src/Present/MaybeB.hs>

Problem in Paradise - Questions

Should type checker know basic algebra?

`a || True <==> True (Bool algebra)`

`a + b == b + a (Nat, Int, Float ... algebra) ...`

- Dependently Types Langs: **No** (🤖 *Programmers supply proofs*)
- Refinement Types / LiquidHaskell: **Yes** (♂ *SMT solver does the work*)

Type Equality

```
data a ~: b where  
  Refl :: a ~: a
```

typecheck **Refl** only if same types

```
test1  = Refl :: 5 ~: 5      -- GOOD
```

```
test10 = Refl :: 4 ~: 5      -- ERR
```

```
test2  = Refl :: 2 + 3 ~: 3 + 2 -- GOOD
```

```
test20 :: SNat n1 -> SNat n2 -> n1 + n2 ~: n2 + n1
```

```
test20 _ _ = Refl          -- ERR
```

[\(base\) Data.Type.Equality](#)

Type Equality

same for Bool

```
testb1  = Refl :: False :~: False  -- GOOD
testb10 = Refl :: True  :~: False   -- ERR

testb2   = Refl :: (True :| | False) :~: (False :| | True)  -- GOOD

testb20 :: SBool b1 -> SBool b2 -> (b1 :| | b2) :~: (b2 :| | b1)
testb20 _ _ = Refl  -- ERR
```

Just reduce to what it already knows!

Example Combinators

- library over op semantics
- "pattern-matching on a variable of type $(a \sim b)$ produces a proof that $a \sim b$ " - *haddock*

```
sym :: (a ~ b) -> (b ~ a) 
```

```
trans :: (a ~ b) -> (b ~ c) -> (a ~ c)
```

```
apply :: (f ~ g) -> (a ~ b) -> (f a ~ g b)
```

```
inner :: (f a ~ g b) -> (a ~ b)
```

```
castWith :: (a ~ b) -> a -> b
```

```
gcastWith :: (a ~ b) -> ((a ~ b) => r) -> r
```

```
gcastWith Refl x = x
```

math

a bit unexpected ?

fullfil ~ constraint using ~:

[\(base\) Data.Type.Equality](#)

Proofs - Bool Algebra

(code)

<https://github.com/rpeszek/present-proofs-lc19/blob/master/src/Present/ProofsBoolAlg.hs>

Proofs - Bool Algebra (*Lessons Learned*)

- (`||`) implementation is lifted to type level
- case splits define implicit type equality (*definitional equalities*)
- implementation details impact type system behavior

(great for formal verification, sucks for maintenance)

OPINIONS:

- *Propositions/Proofs live close to implementations*
- *Avoid implicit use of definitional (`b || True = b`) equalities - treat all equalities as propositional (lint / type checker plugins?)*

Proofs - Peano Nats

(code)

- Recursive Proofs
- Performance: `unsafeCoerce` replacements
 - rewrite rules
 - `proveFast` combinators
 - CPP
- Totality
 - QuickCheck to the rescue

<https://github.com/rpeszek/present-proofs-lc19/blob/master/src/Present/ProofsNatAlg.hs>

Proofs - working with TypeLits

(code)

- Peano Nat is slow
- TypeLits Nat has hidden implementation - few definitional equalities (good and bad)
- TypeLits can inform us how to make (previous) Peano proofs maintainable

<https://github.com/rpeszek/present-proofs-lc19/blob/master/src/Present/WorkingWithTypeLits.hs>

Better Bool ... Decidability

(code)

```
import Data.Void
data Dec prop = Yes prop |
               No  (prop -> Void)
```



- Programming contradictions
 - -XEmptyCase
- Rewards Type Precision
- Programs are proofs!

<https://github.com/rpeszek/present-proofs-lc19/blob/master/src/Present/ProofsDecidable.hs>

Some Learning/References

- intro books
 - [Type Driven Development in Idris](#) great book
 - <https://github.com/rpeszek/IdrisTddNotes/wiki>
 - [TAPL](#) great book (*not really dep types but still*)
 - Programming foundation books ([penn/Pierce et al](#), [Wadler](#))
- Haskell projects (with reading references)
 - [singletons](#)
 - [equational-reasoning-in-haskell](#)
 - [liquidhaskell](#)
- blogs
 - [blog.jle.im](#) (Justin Le)
 - [typesandkinds](#) (Richard Eisenberg)
- youtube
 - [Introduction to Agda](#) series by Daniel Peebles published by Edward Kmett