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Fully Observable Nondeterministic HTN Planning – Formalisation and Complexity Results

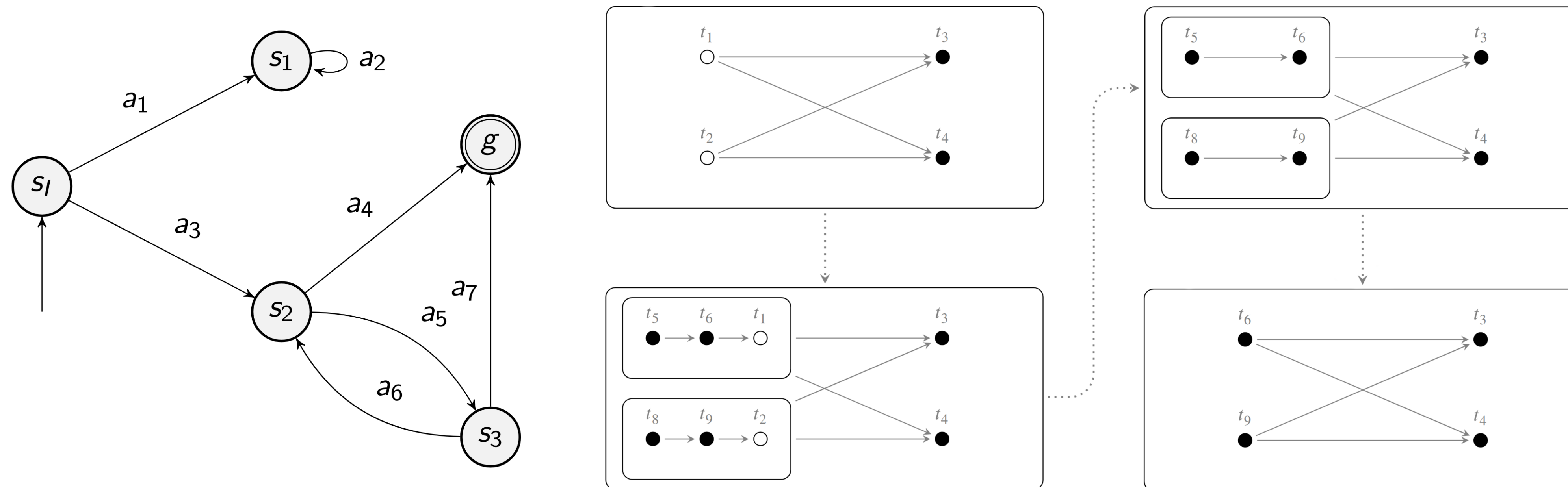
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HTN planning in a nutshell

- Aim of classical planning: reach a goal state with a sequence of actions.
- Aim of HTN planning: execute a given set of tasks with task decomposition.
 - tasks either compound or primitive
 - compound tasks can be decomposed into another set of tasks
 - primitive tasks = actions



Why HTN planning?

- Expressive - complexity ranges from tractable to undecidable
- Nice compilation from classical planning
- Easy to encode domain dependent knowledge
- Levels of abstraction helpful for communicating with users

Adding uncertainty

- Classical planning: actions may have several effects
- HTN planning: actions may have several effects
 - same!

Defining solutions

- Nondeterministic planning: sequence or policy of actions
- Nondeterministic HTN planning: decompose away all compound tasks followed by sequence or policy of actions
 - alternatively, integrate decomposition into policy

executing a policy π :

- $s \leftarrow s_I$
- while $\pi(s)$ exists:
 - execute $\pi(s)$
 - $s \leftarrow \text{senseState}()$
 - if $s = s_G$: return success

Complexity results

- (almost all) weak FOND HTN problems can be compiled into deterministic problems
- totally ordered FOND HTN problems can be compiled into deterministic problems
- partially ordered FOND HTN problems made at least one class harder

Hierarchy	Order	FOD		FOND			
		Weak		Strong			
				linearisation-dependent		outcome-dependent	
primitive	total partial	P*	NP ^α	NP	[4.1] [4.2]	P*	PSPACE [4.8] [5.1]
no recursion (acyclic)	total partial	PSPACE ^β NEXPTIME ^β	PSPACE NEXPTIME	PSPACE NEXPTIME	[4.4] [4.4]	PSPACE EXPSPACE*	[4.8] [5.2]
regular	total partial	PSPACE ^α PSPACE ^α	PSPACE PSPACE	PSPACE	[4.5] [4.5]	PSPACE EXPSPACE*	[4.8] [5.3]
tail- recursion	total partial	PSPACE ^β EXPSPACE ^{α,β}	PSPACE EXPSPACE	PSPACE EXPSPACE	[4.4] [4.4]	PSPACE semidecidable*	[4.8] [3.1]
arbitrary recursion	total partial	EXPTIME ^β semi- & undecidable ^{α,γ}	EXPTIME semi- & undecidable	EXPTIME semi- & undecidable	[4.4] [3.1]	EXPTIME semi- & undecidable	[4.8] [3.1]