

notes on
multivariable calculus with analytic geometry

by robert picardo
december 2021–may 2022

1 Overview

Multivariable calculus centers

2 Euclidean vector space \mathbb{R}^n

In Calculus III, we will deal with the **vectors** that are elements of the \mathbb{R}^n vector space. A vector $\mathbf{v} = \vec{v}$ is represented by an arrow with **magnitude** and **direction**.

The **zero vector** $\mathbf{0}$ is a point; it has zero magnitude and direction.

$\mathbf{u} = \mathbf{v}$ if and only if they have the same direction and magnitude.

Parallel vectors are vectors with the same direction. **Anti-parallel vectors** are vectors with exact opposite directions.

Point-vector correspondence: Each point (x, y, z, \dots) in \mathbb{R}^n corresponds to a vector $\langle x, y, z, \dots \rangle$ that can be constructed by the tail at the origin and head at the point.

A **unit vector** $\hat{\mathbf{v}}$ is a vector with magnitude $\|\hat{\mathbf{v}}\| = 1$.

In the \mathbb{R}^2 plane, we have the **standard basis vectors** $\hat{\mathbf{i}}$ and $\hat{\mathbf{j}}$, so that

$$\hat{\mathbf{v}} = \langle a, b \rangle = a\hat{\mathbf{i}} + b\hat{\mathbf{j}}$$

2.1 Vector addition

$$\mathbf{a} + \mathbf{b} = \langle a_1, a_2, \dots, a_n \rangle + \langle b_1, b_2, \dots, b_n \rangle = \langle a_1 + b_1, \dots, a_n + b_n \rangle$$

2.2 Scalar multiplication

The **scalar product** $a\mathbf{v}$ of a and \mathbf{v} is a vector with magnitude

$$\|a\mathbf{v}\| = |a| \cdot \|\mathbf{v}\|.$$

Its direction will either be the same as \mathbf{v} if $a > 0$ or the opposite from \mathbf{v} if $a < 0$. If $a = 0$, $a\mathbf{v} = \mathbf{0}$.

2.3 Dot product

The **dot product** $\cdot : \mathbb{R}^n \times \mathbb{R}^n \rightarrow \mathbb{R}$, also called the standard **inner product**, is defined

$$\begin{aligned}\mathbf{a} \cdot \mathbf{b} &= \langle a_1, a_2, \dots \rangle \cdot \langle b_1, b_2, \dots \rangle \\ &= a_1 b_1 + a_2 b_2 + \dots + a_n b_n \\ &= \|\mathbf{a}\| \|\mathbf{b}\| \cos \theta\end{aligned}$$

Proof. The **law of cosines** implies that

$$\|\mathbf{a} - \mathbf{b}\|^2 = \|\mathbf{a}\|^2 + \|\mathbf{b}\|^2 - 2\|\mathbf{a}\|\|\mathbf{b}\|\cos \theta$$

$$\begin{aligned}\|\mathbf{a} - \mathbf{b}\|^2 &= (\mathbf{a} - \mathbf{b}) \cdot (\mathbf{a} - \mathbf{b}) \\ &= \mathbf{a} \cdot (\mathbf{a} - \mathbf{b}) - \mathbf{b} \cdot (\mathbf{a} - \mathbf{b}) \\ &= \mathbf{a} \cdot \mathbf{a} - \mathbf{a} \cdot \mathbf{b} - \mathbf{a} \cdot \mathbf{b} + \mathbf{b} \cdot \mathbf{b} \\ &= \|\mathbf{a}\|^2 + \|\mathbf{b}\|^2 - 2\mathbf{a} \cdot \mathbf{b} \\ \therefore \|\mathbf{a}\|^2 + \|\mathbf{b}\|^2 - 2\mathbf{a} \cdot \mathbf{b} &= \|\mathbf{a}\|^2 + \|\mathbf{b}\|^2 - 2\|\mathbf{a}\|\|\mathbf{b}\|\cos \theta \\ \therefore \mathbf{a} \cdot \mathbf{b} &= \|\mathbf{a}\|\|\mathbf{b}\|\cos \theta\end{aligned}$$

■

f and g are **orthogonal** iff their **inner product** is 0.

Vectors \mathbf{v} and \mathbf{u} are said to be **orthogonal** iff $\mathbf{v} \cdot \mathbf{u} = 0$.

If \mathbf{v}, \mathbf{u} are non-zero vectors, then \mathbf{v}, \mathbf{u} are orthogonal implies \mathbf{v}, \mathbf{u} are **perpendicular**. The zero vector $\mathbf{0}$ is orthogonal to every vector:

$$\mathbf{0} \cdot \mathbf{v} = 0 \quad \mathbf{v} \cdot \mathbf{0} = 0$$

Let \mathbf{u}, \mathbf{v} be non-zero vectors. The **projection** of \mathbf{u} onto \mathbf{v} , denoted $\text{proj}_{\mathbf{v}} \mathbf{u}$, is defined

$$\text{proj}_{\mathbf{v}} \mathbf{u} = \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{v} \cdot \mathbf{v}} \mathbf{v}$$

2.4 Cross product \times

$$\mathbf{a} \times \mathbf{b} = \begin{vmatrix} \hat{\mathbf{i}} & \hat{\mathbf{j}} & \hat{\mathbf{k}} \\ a_i & a_j & a_k \\ b_i & b_j & b_k \end{vmatrix} \\ = (a_j b_k - a_k b_j) \hat{\mathbf{i}} - (a_i b_k - a_k b_i) \hat{\mathbf{j}} + (a_i b_j - a_j b_i) \hat{\mathbf{k}}$$

The cross product is only for **3-dimensional vectors**. To generalize to higher dimensions, we can use the **wedge product**.

$$\begin{aligned} \mathbf{v} \times \mathbf{u} &= -\mathbf{u} \times \mathbf{v} && \text{(anti-commutative)} \\ \mathbf{u} \times (\mathbf{v} + \mathbf{w}) &= \mathbf{u} \times \mathbf{v} + \mathbf{u} \times \mathbf{w} && \text{(distributive)} \\ (\mathbf{u} + \mathbf{v}) \times \mathbf{w} &= \mathbf{u} \times \mathbf{w} + \mathbf{v} \times \mathbf{w} && \text{(distributive)} \\ (\mathbf{u} \times \mathbf{v}) \cdot \mathbf{u} &= 0 \quad (\mathbf{u} \times \mathbf{v}) \cdot \mathbf{v} = 0 && \text{(normality to } \mathbf{u}, \mathbf{v}) \end{aligned}$$

$$\mathbf{u} \times (\mathbf{v} \times \mathbf{w}) = (\mathbf{u} \cdot \mathbf{w}) \mathbf{v} - (\mathbf{u} \cdot \mathbf{v}) \mathbf{w}$$

$$\text{volume of a parallelepiped} = \mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})$$

Cauchy-Schwarz inequality:

$$|\mathbf{v} \cdot \mathbf{w}| \leq \|\mathbf{v}\| \|\mathbf{w}\|$$

Proof. $|\mathbf{v} \cdot \mathbf{w}| = \|\mathbf{v}\| \|\mathbf{w}\| |\cos \theta|$. Since $|\cos \theta| \leq 1$, $\|\mathbf{v}\| \|\mathbf{w}\| |\cos \theta| \leq \|\mathbf{v}\| \|\mathbf{w}\| \implies |\mathbf{v} \cdot \mathbf{w}| \leq \|\mathbf{v}\| \|\mathbf{w}\|$.

Triangle inequalities:

$$\begin{aligned} \|\mathbf{v} + \mathbf{w}\| &\leq \|\mathbf{v}\| + \|\mathbf{w}\| \\ \|\mathbf{v}\| - \|\mathbf{w}\| &\geq \|\mathbf{v} - \mathbf{w}\| \end{aligned}$$

Jacobi identity:

$$\mathbf{u} \times (\mathbf{v} \times \mathbf{w}) + \mathbf{v} \times (\mathbf{w} \times \mathbf{u}) + \mathbf{w} \times (\mathbf{u} \times \mathbf{v}) = \mathbf{0}$$

3 Lines and planes

Let L be a **line** and \mathbf{v} be any non- $\mathbf{0}$ vector parallel to L . Let \mathbf{r} be a vector defined by the displacement from origin to some chosen point on L .

The set of all points (x_0, y_0, z_0) of the line L corresponds to the set of vectors of the form

$$\mathbf{f}(t) = \mathbf{r} + t\mathbf{v} \quad (t \in \mathbb{R})$$

Solving for t for each of the $\hat{\mathbf{i}}, \hat{\mathbf{j}},$ and $\hat{\mathbf{k}}$ components of $\mathbf{f}(t)$ gets you a symmetric equivalence.

Symmetric representation for a line:

$$\frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}$$

Plane: A plane that goes through (x_0, y_0, z_0) such that the vector $\mathbf{n} = \langle a, b, c \rangle$ is *normal* to the plane,

$$\langle a, b, c \rangle \cdot (x - x_0, y - y_0, z - z_0) = 0$$

4 Surfaces

A **surface embeddable in three dimensions** is, roughly, the solution set of

$$F(x, y, z) = 0$$

for some continuous function $F : \mathbb{R}^3 \rightarrow \mathbb{R}$.

A **plane** is the solution set to $ax + by + cz + d = 0$.

A **sphere** is a set of points that are a constant distance r , called the **radius**, from a point (z_0, y_0, z_0) , called the **center**. It follows that a sphere is defined as the solution set to

$$(x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2 - r^2 = 0$$

Alternatively, for any point (x, y, z) , let $\mathbf{x} = x\hat{\mathbf{i}} + y\hat{\mathbf{j}} + z\hat{\mathbf{k}}$ and $\mathbf{x}_0 = x_0\hat{\mathbf{i}} + y_0\hat{\mathbf{j}} + z_0\hat{\mathbf{k}}$. Then,

$$||\mathbf{x} - \mathbf{x}_0|| = r$$

is the **vector** solution set that forms a **sphere**.

Quadratic surfaces are of the form

$$ax^2 + by^2 + cz^2 + dxy + exz + fyz + gx + hy + iz + k = 0$$

where a, b, \dots, k are constants, and a, b, \dots, f are zero.

Examples of 2-D surfaces **non-embeddable** in 3-D space include the **Klein bottle**.

4.1 Paraboloids

Ellipsoid:

$$\frac{(x - x_0)^2}{a^2} + \frac{(y - y_0)^2}{b^2} + \frac{(z - z_0)^2}{c^2} = 1$$

a, b, c are called the **principal axes** of the ellipsoid (a, b are called the *semi-minor* and *semi-major axis* for an ellipse).

Hyperboloid of one sheet:

$$\frac{(x - x_0)^2}{a^2} + \frac{(y - y_0)^2}{b^2} - \frac{(z - z_0)^2}{c^2} = 1$$

Hyperboloid of two sheets:

$$-\frac{(x - x_0)^2}{a^2} - \frac{(y - y_0)^2}{b^2} + \frac{(z - z_0)^2}{c^2} = 1$$

Elliptic paraboloid:

$$\frac{(x - x_0)^2}{a^2} + \frac{(y - y_0)^2}{b^2} = z - z_0$$

Hyperbolic paraboloid (the Pringles chip):

$$\frac{(x - x_0)^2}{a^2} - \frac{(y - y_0)^2}{b^2} = z - z_0$$

Elliptic cone:

$$\frac{(x - x_0)^2}{a^2} + \frac{(y - y_0)^2}{b^2} = \frac{(z - z_0)^2}{c^2}$$

5 Coordinates

5.1 Cylindrical coordinates (r, θ, z)

$$\begin{cases} x = r \cos \theta \\ y = r \sin \theta \\ z = z \end{cases} \quad \tan \theta = \frac{y}{x} \quad r = \sqrt{x^2 + y^2}$$

5.2 Spherical coordinates (ρ, θ, ϕ)

ρ = **radial distance** from a point P to the origin ($\rho \geq 0$)

θ = **angle** from positive x -axis to radius ($0 \leq \theta \leq 2\pi$)

ϕ = **angle** from positive z -axis to radius ($0 \leq \phi \leq \pi$)

$$x^2 + y^2 + z^2 = \rho^2 \quad x^2 + y^2 = r^2$$

$$x = r \cos \theta = \rho \sin \phi \cos \theta$$

$$y = r \sin \theta = \rho \cos \phi \sin \theta$$

$$z = \rho \cos \phi$$

A **sphere** centered at the origin with radius ρ is defined $\rho = k \in \mathbb{R}_{\geq 0}$.

6 Vector-valued functions

6.1 Derivative

$$\mathbf{v}'(t) = \langle f'(t), g'(t) \rangle$$

Properties:

$$\frac{d}{dt} \mathbf{c} = \mathbf{0}$$

$$\frac{d}{dt} k\mathbf{f} = k \frac{d\mathbf{f}}{dt}$$

$$\frac{d}{dt} (\mathbf{f} \pm \mathbf{g}) = \frac{d\mathbf{f}}{dt} \pm \frac{d\mathbf{g}}{dt}$$

$$\frac{d}{dt} [u(t)\mathbf{f}] = \frac{du}{dt} \mathbf{f} + u(t) \frac{d\mathbf{f}}{dt}$$

$$\frac{d}{dt} (\mathbf{f} \cdot \mathbf{g}) = \frac{d\mathbf{f}}{dt} \cdot \mathbf{g} + \mathbf{f} \cdot \frac{d\mathbf{g}}{dt}$$

$$\frac{d}{dt} (\mathbf{f} \times \mathbf{g}) = \frac{d\mathbf{f}}{dt} \times \mathbf{g} + \mathbf{f} \times \frac{d\mathbf{g}}{dt}$$

$$\frac{d\mathbf{f}}{ds} = \frac{d\mathbf{f}}{dt} \frac{dt}{ds}$$

6.2 Arc length

$$s = \int_a^b \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt = \int_a^b \sqrt{[f'(t)]^2 + [g'(t)]^2} dt$$

7 Partial derivative ∂ and gradient ∇

The **partial derivatives** of a function $f : \mathbb{R}^2 \rightarrow \mathbb{R}$ are

$$\begin{aligned} \frac{\partial f}{\partial x}(x, y) &= \partial_x f = \frac{d}{dt} f(x + t, y) \\ \frac{\partial f}{\partial y}(x, y) &= \partial_y f = \frac{d}{dt} f(x, y + t) \end{aligned}$$

$$\begin{aligned} \frac{\partial^2 f}{\partial y \partial x}(x, y) &= \frac{\partial}{\partial y} \left[\frac{\partial f}{\partial x}(x, y) \right] & \frac{\partial^2 f}{\partial x^2}(x, y) &= \frac{\partial}{\partial x} \left[\frac{\partial f}{\partial x}(x, y) \right] \\ \frac{\partial^2 f}{\partial x \partial y}(x, y) &= \frac{\partial}{\partial x} \left[\frac{\partial f}{\partial y}(x, y) \right] & \frac{\partial^2 f}{\partial x^2}(x, y) &= \frac{\partial}{\partial x} \left[\frac{\partial f}{\partial x}(x, y) \right] \end{aligned}$$

Clairaut's theorem on mixed partials:

$\partial_{xy} f(x, y) = \partial_{yx} f(x, y)$ if they are continuous.

The **gradient** of f is

$$\nabla f(x, y) = \left\langle \frac{\partial f}{\partial x}(x, y), \frac{\partial f}{\partial y}(x, y) \right\rangle$$

- in the direction of greatest increase
- normal to the level curve of f

The **directional derivative** at $\mathbf{x} = (x_0, y_0)$ in the $\hat{\mathbf{v}}$ -direction is

$$\begin{aligned} \partial_{\hat{\mathbf{v}}} f(\mathbf{x}) &= \lim_{h \rightarrow 0} \frac{f(\mathbf{x} + h\hat{\mathbf{v}}) - f(\mathbf{x})}{h} \\ &= \nabla f(\mathbf{x}) \cdot \hat{\mathbf{v}} \end{aligned}$$

8 Extrema and optimization

8.1 Critical points

A local extremum of a differentiable $f : \mathbb{R}^2 \rightarrow \mathbb{R}$ is located at any point where

$$\nabla f(x, y) = \mathbf{0}$$

8.2 Second partial derivative test

Let $D(x, y)$ be the determinant of the Hessian matrix of f :

$$D(x, y) = \begin{vmatrix} \partial_{xx}f & \partial_{xy}f \\ \partial_{yx}f & \partial_{yy}f \end{vmatrix} = (\partial_{xx}f)(\partial_{yy}f) - (\partial_{xy}f)^2$$

$D(x, y) > 0, \quad \partial_{xx}f < 0 \implies$ local minimum

$D(x, y) > 0, \quad \partial_{xx}f > 0 \implies$ local maximum

$D(x, y) < 0 \implies$ saddle point

8.3 Constrained optimization and the Lagrange multiplier λ

Let $f, g : \mathbb{R}^2 \rightarrow \mathbb{R}$ be continuous functions such that g forms a non-empty closed bounded set and $\nabla g(x, y) \neq \mathbf{0}$ for all $g(x, y) = c \in \mathbb{R}$. To optimize f under the constraint of $g(x, y) = c$, solve

$$\nabla f(x, y) = \lambda \nabla g(x, y)$$

$\lambda \in \mathbb{R}$ is called the **Lagrange multiplier**.

9 Multiple integrals

The **double integral** over a region $R \subseteq \mathbb{R}^2$ is

$$\iint_R f(x, y) \, dA = \int_a^b \int_{g_1(x)}^{g_2(x)} f(x, y) \, dy \, dx = \int_c^d \int_{h_1(x)}^{h_2(x)} f(x, y) \, dx \, dy$$

The **triple integral** over a solid $V \subseteq \mathbb{R}^3$ is

$$\iiint_V f(x, y, z) \, dV = \iiint_V f(x, y, z) \, dx \, dy \, dz$$

9.1 Substitution for multiple variables

The **Jacobian determinant** of a transformation with continuous partial derivatives $(u, v) \mapsto (x(u, v), y(u, v))$ is

$$\left| \frac{\partial(x, y)}{\partial(u, v)} \right| = \begin{vmatrix} \partial_u x & \partial_u y \\ \partial_v x & \partial_v y \end{vmatrix} = (\partial_u x)(\partial_v y) - (\partial_v x)(\partial_u y)$$

Let $\phi : R \rightarrow R' : (u, v) \mapsto (x(u, v), y(u, v))$ be an injective transformation with continuous partial derivatives, where $\left| \frac{\partial(x, y)}{\partial(u, v)} \right| \neq 0$ for all $u, v \in R'$. If f is continuous, then

$$\iint_R f(x, y) \, dA = \iint_{R'} f(x(u, v), y(u, v)) \left| \frac{\partial(x, y)}{\partial(u, v)} \right| \, du \, dv$$

$$\left| \frac{\partial(x, y)}{\partial(r, \theta)} \right| = r \quad dx \, dy = r \, dr \, d\theta$$

$$\left| \frac{\partial(x, y, z)}{\partial(\rho, \theta, \phi)} \right| = \rho^2 \sin \phi \quad dx \, dy \, dz = \rho^2 \sin \phi \, d\rho \, d\theta \, d\phi$$

10 Line integrals

10.1 Line integral for scalar fields

Let $f : \mathbb{R}^2 \rightarrow \mathbb{R}$ be a surface, and x and y be functions of t . The **line integral** of f along a curve C is

$$\int_C f(x, y) \, ds = \int_a^b f(x, y) \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} \, dt$$

10.2 Line integral for vector fields

Let $\mathbf{F} = \langle p(x, y), q(x, y) \rangle$ be a vector field, and $\mathbf{r} = \langle x, y \rangle$. The **line integral** of \mathbf{F} along C is

$$\int_C \mathbf{F} \cdot d\mathbf{r} = \int_C p(x, y) \, dx + q(x, y) \, dy$$

Letting C be a curve in \mathbf{F} with smooth parametrization $x(t), y(t)$ for $a \leq t \leq b$,

$$\int_C \mathbf{F} \cdot d\mathbf{r} = \int_a^b \mathbf{F}(x(t), y(t)) \cdot \mathbf{r}'(t) dt$$

10.3 Conservative vector fields

$$\mathbf{F} = (A, B) \underset{\text{conservative}}{\iff} \oint_C \mathbf{F} \cdot d\mathbf{r} = 0 \iff \exists \phi : \nabla \phi = \mathbf{F} \iff \frac{\partial A}{\partial y} = \frac{\partial B}{\partial x} \iff \int_C \mathbf{F} \cdot d\mathbf{r} \underset{\text{path-independent}}{}$$

11 Gradient theorem

Given a path C from \mathbf{A} to \mathbf{B} ,

$$\int_C \nabla \phi \cdot d\mathbf{r} = \phi(\mathbf{B}) - \phi(\mathbf{A})$$

12 Green's theorem

Let $U \subset \mathbb{R}^2$ be a simply connected region with positively oriented boundary ∂U , and A, B be functions defined on U with continuous partial derivatives. Then,

$$\oint_{\partial U} A dx + B dy = \iint_U \left(\frac{\partial B}{\partial x} - \frac{\partial A}{\partial y} \right) dx dy$$

12.1 Multiply connected regions

Given a multiply connected region—enclosed by C_1 with a hole enclosed by C_2 in the middle, for example—Green's theorem still applies.

$$\begin{aligned} \oint_{C_1 \cup C_2} \mathbf{F} \cdot d\mathbf{r} &= \oint_{\partial R_1} \mathbf{F} \cdot d\mathbf{r} + \oint_{\partial R_2} \mathbf{F} \cdot d\mathbf{r} \\ &= \iint_R \left(\frac{\partial B}{\partial x} - \frac{\partial A}{\partial y} \right) dx dy \end{aligned}$$

13 Surface integrals

13.1 Surface integral for scalar fields

The **surface integral** of $f : \mathbb{R}^3 \rightarrow \mathbb{R}$ over the surface $\Sigma \subset \mathbb{R}^3$, parametrized by $x(u, v), y(u, v), z(u, v)$, is

$$\iint_{\Sigma} f(x, y, z) \, d\sigma = \iint_{\Sigma} f(x, y, z) \left\| \frac{\partial \mathbf{r}}{\partial u} \times \frac{\partial \mathbf{r}}{\partial v} \right\| \, du \, dv$$

13.2 Surface integral for vector fields

The **surface integral** of vector field \mathbf{F} over the surface $\Sigma \subset \mathbb{R}^3$, parametrized by $x(s, t), y(s, t), z(s, t)$, is

$$\iint_{\Sigma} \mathbf{F} \cdot d\boldsymbol{\sigma} = \iint_{\Sigma'} \mathbf{F}(x, y, z) \left(\frac{\partial \mathbf{r}}{\partial s} \times \frac{\partial \mathbf{r}}{\partial t} \right) \, ds \, dt$$

14 Divergence theorem

Let $V \subset \mathbb{R}^3$ be a compact solid with smooth boundary ∂V , and \mathbf{F} be a continuously differentiable vector field. Then,

$$\oint_{\partial V} \mathbf{F} \cdot d\boldsymbol{\sigma} = \iiint_V \nabla \cdot \mathbf{F} \, dV$$

$$\operatorname{div} \mathbf{F} = \nabla \cdot \mathbf{F} = \langle \partial_x, \partial_y, \partial_z \rangle \cdot \langle F_1, F_2, F_3 \rangle$$

15 Stokes' theorem

Let Σ be an orientable smooth surface in \mathbb{R}^3 with closed boundary $\partial\Sigma$, and \mathbf{F} be a continuously differentiable vector field. Then,

$$\oint_{\partial\Sigma} \mathbf{F} \cdot d\mathbf{r} = \iint_{\Sigma} \nabla \times \mathbf{F} \cdot d\boldsymbol{\sigma}$$

$$\operatorname{curl} \mathbf{F} = \operatorname{rot} \mathbf{F} = \nabla \times \mathbf{F} = \begin{vmatrix} \hat{\mathbf{i}} & \hat{\mathbf{j}} & \hat{\mathbf{k}} \\ \partial_x & \partial_y & \partial_z \\ F_1 & F_2 & F_3 \end{vmatrix}$$

An **orientable surface** is a surface with a possible smooth normal $\hat{\mathbf{n}}$.

16 Generalized Stokes' theorem

Let ω be a smooth $(n-1)$ -differential form with compact support on a smooth n -dimensional oriented manifold χ . Then,

$$\int_{\partial\chi} \omega = \int_{\chi} d\omega$$

where $d\omega$ is the exterior derivative of ω .

17 Potentials

ϕ is a scalar potential for \mathbf{F} if

$$\nabla\phi = \mathbf{F}$$

ϕ exists if

$$\nabla \times \mathbf{F} = \mathbf{0}$$

\mathbf{A} is a vector potential for \mathbf{F} if

$$\nabla \times \mathbf{A} = \mathbf{F}$$

\mathbf{A} exists if

$$\nabla \cdot \mathbf{F} = 0$$

18 Laplacian

$$\Delta = \nabla^2 = \nabla \cdot \nabla$$

19 ∇ in non-rectangular coordinates

19.1 ∇ in cylindrical coordinates

Given ϕ , scalar potential of $\mathbf{F} = F_r \hat{\mathbf{e}}_r + F_\theta \hat{\mathbf{e}}_\theta + F_z \hat{\mathbf{e}}_z$,

$$\begin{aligned}\nabla \phi &= (\partial_r \phi) \hat{\mathbf{e}}_r + \left(\frac{\partial_\theta \phi}{r} \right) \hat{\mathbf{e}}_\theta + (\partial_z \phi) \hat{\mathbf{e}}_z \\ \nabla \cdot \mathbf{F} &= \frac{1}{r} \partial_r (r F_r) + \frac{1}{r} \partial_\theta F_\theta + \partial_z F_z \\ \nabla \times \mathbf{F} &= \left(\frac{1}{r} \partial_\theta F_z - \partial_z F_\theta \right) \hat{\mathbf{e}}_r + (\partial_z F_\theta - \partial_r F_z) \hat{\mathbf{e}}_\theta \\ &\quad + \frac{1}{r} (\partial_r (r F_\theta) - \partial_\theta F_r) \hat{\mathbf{e}}_z \\ \nabla^2 \phi &= \frac{1}{r} \partial_r (r \partial_r \phi) + \frac{1}{r^2} \partial_{\theta\theta}^2 \phi + \partial_{zz}^2 \phi\end{aligned}$$

19.2 ∇ in spherical coordinates

Given Φ , scalar potential of $\mathbf{F} = F_\rho \hat{\mathbf{e}}_\rho + F_\theta \hat{\mathbf{e}}_\theta + F_\phi \hat{\mathbf{e}}_\phi$,

$$\begin{aligned}\nabla \Phi &= (\partial_\rho \Phi) \hat{\mathbf{e}}_\rho + \left(\frac{\partial_\theta \Phi}{\rho \sin \phi} \right) \hat{\mathbf{e}}_\theta + \left(\frac{\partial_\phi \Phi}{\rho} \right) \hat{\mathbf{e}}_\phi \\ \nabla \cdot \mathbf{F} &= \frac{1}{\rho^2} \partial_\rho (\rho^2 F_\rho) + \frac{1}{\rho \sin \phi} \partial_\theta F_\theta + \frac{1}{\rho \sin \phi} \partial_\phi (\sin \phi F_\phi) \\ \nabla \times \mathbf{F} &= \frac{1}{\rho \sin \phi} (\partial_\phi (\sin \phi F_\phi) - \partial_\theta F_\theta) \hat{\mathbf{e}}_\rho + \frac{1}{\rho} (\partial_\rho (\rho F_\theta) - \partial_\phi F_\rho) \hat{\mathbf{e}}_\theta \\ &\quad + \left(\frac{1}{\rho \sin \phi} \partial_\theta F_\rho - \frac{1}{\rho} \partial_\rho (\rho F_\theta) \right) \hat{\mathbf{e}}_\phi \\ \nabla^2 \Phi &= \frac{1}{\rho^2} \partial_\rho (\rho^2 \partial_\rho \Phi) + \frac{1}{\rho^2 \sin^2 \phi} \partial_{\theta\theta}^2 \Phi + \frac{1}{\rho^2 \sin^2 \phi} \partial_\phi (\sin \phi \partial_\phi \Phi)\end{aligned}$$

19.3 Transformation matrices

From cylindrical to Cartesian,

$$\mathbf{T}_{\varepsilon_3 \leftarrow \text{cyc}} = \begin{bmatrix} \cos \theta & \sin \theta & 0 \\ -\sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

From Cartesian to cylindrical,

$$\mathbf{T}_{\text{cyc} \leftarrow \varepsilon_3} = \mathbf{T}_{\varepsilon_3 \leftarrow \text{cyc}}^{-1} = \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

These notes, taken from December 2021 to 30 May 2022, were written under the following courses:

- Eugene L. Berg. *Advanced Placement Calculus AB*, Jefferson High School, The College Board (see the Course and Exam Description [here](#)).
- Sean-Giacomo Nguyen. *MATH 252 Calculus with Analytic Geometry II*, Skyline College.
- Shawn M. Westmoreland. *MATH 253 Calculus with Analytic Geometry III*, College of San Mateo. Based on *Vector Calculus* by Michael Corral.