

Tic Tac Toe app

Overview:

- Test all functionality within the tic tac toe game.

Test Criteria:

- Play the tic tac toe game 7-12 times.
- Make sure inputs are working properly.
- Make sure the start button works.
- Check for AI input work correctly.

Links:

<http://localhost:4000>

Test Case: Start button

- Test should explore the full functionality of the start button.
- Steps:
 - Open up app in <http://localhost:4000>.
 - Click on the Start Button.
 - The game of tic tac toe should start and users should be able to start playing.

Test Case : AI interaction

- Tests should explore multiple ways the AI (opposing player moves) is interacting with the user's input.
- Steps:
 - Click on the start button
 - Run(play) a few games and notice AI functionality
 - AI should run smooth with any bugs

Test Case : Winner response

- This test should give user feedback on who wins the game, the "X" player or the "O" player.
- Steps:
 - Click the start button
 - Complete a full match
 - Once the game is finished there should be a message above the table stating who is the winner.

Bug reports:

1. The game does not state the winner of the match properly. When the X player wins there's a feedback message stating that the X player lost.

2. The user input is very buggy causing the X and O players to skip each other's turn. This is making the game unfair due to its input bugs.
3. The center left box is automatically inputting a lower case "o" even when the X player is already in that spot. When the X player decides to play the center box the center left box will automatically change from an X to an "o". All inputs should be capitalized as well.