

Ralph Pierre

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[Github](#)

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Independent Projects:

ReadMyLips

- An online game for friends and Family which allows players to generate a random giphy or a random joke, and the other players must guess what the gihpy or joke is by reading the initial player's lips
- Built with HTML, CSS, JS, Bulma, Figma, J Query
- Used 2 apis, Giphy and Jokes

Adventure

- App built as a social media platform
- Built with HTML, Bootstrap, & JS for the frontend, nodejs, mysql & sequelize for the back end and deployed with Heroku
- Features include user authentication, user collaboration, and crud functionality

Current and Developing Skillset:

Problem Solving, HTML, CSS, JS, Javascript, CSS, JQuery, BootStrap, Tailwind, Bulma, Sequelize, Mysql, Nodejs, Heroku, Handlebars

Relevant Work Experience:

Playfit Training Agency, Inc

Sales Strategist, October 2015 –

Social Media Specialist, December 2016 –

- Design social media strategies to reach targeted audience
- Create and describe rollout to business partners and sales reps
- Manage and create high quality content
- Ensure all social media accounts are current and up to date
- Managed new products and content release
- Describe products to customers and accurately details and care of merchandise
- Effectively communicated with and supported customers and sales people with up-to-date product questions on a daily basis
- Set, schedule, and manage appointments for wholesale orders and meetings with potential business partners

Education:

- Full stack (Front & Back End) web development

Jun 2021 - Nov 2021

University of Miami Coding Bootcamp

- Bachelor of Health Services Administration

Jan 2014 - Dec 2015

Florida International University