Raspberry Pi Sample Code





Section 1:

Disable Serial Port Login

To enable the serial port for your own use you need to disable login on the port. There are two files that need to be edited. The first and main one is /etc/inittab This file has the command to enable the login prompt and this needs to be disabled. Edit the file and scroll down to the end. You will see a line similar to:

T0:23:respawn:/sbin/getty -L ttyAMA0 115200 vt100

Disable it by adding a # character to the beginning. Save the file.

#T0:23:respawn:/sbin/getty -L ttyAMA0 115200 vt100

Disable Bootup Info

When the Raspberry Pi boots up, all the bootup information is sent to the serial port. Disabling this bootup information is optional and you may want to leave this enabled as it is sometimes useful to see what is happening at bootup. If you have a device connected (i.e. Arduino) at bootup, it will receive this information over the serial port, so it is up to you to decide whether this is a problem or not.

You can disable it by editing the file /boot/cmdline.txt The contents of the file look like this:

dwc_otg.lpm_enable=0 console=ttyAMA0,115200 kgdboc=ttyAMA0,115200 console=tty1 root=/dev/mmcblk0p2 rootfstype=ext4 elevator=deadline rootwait

Remove all references to ttyAMA0 (which is the name of the serial port). The file will now look like this:

dwc_otg.lpm_enable=0 console=tty1 root=/dev/mmcblk0p2 rootfstype=ext4 elevator=deadline rootwait

Reboot

In order you enable the changes you have made, you will need to reboot the Raspberry Pi: sudo shutdown -r now

Section 2:

Ensure PySerial is installed for Python. The example uses PySerial 2.6 Run the below Python script:

```
#!/usr/bin/python
import serial
```

print "Welcome to the Atlas Scientific Raspberry Pi example."

```
usbport = '/dev/ttyAMA0'
ser = serial.Serial(usbport, 38400)

# turn on the LEDs
ser.write("L1\r")
ser.write("C\r")

line = ""

while True:
    data = ser.read()
    if(data == "\r"):
        print "Received from sensor:" + line
        line = ""
```

line = line + data

else: