

For this project, I used Brackets as my editor to complete it. This will be the second project that I have done that I had issues with brackets. It seems as if as we progress through the course and projects, and with the complexity being higher, brackets tend to let me down in multiple ways. My biggest issue was with the updating of the live preview. In many instances, to get my live preview to completely update, I would have to close out Brackets all the way then reopen it. Closing and reopening the live preview alone was not enough. This added stress to me along the project experience and added wasted time. Additionally, I am still having difficulties understanding the errors that are shown from the JavaScript file, however, when using a validator, I was able to fix everything I needed. With each assignment, I am trying to understand this editor more, and it shows I need to put in more time to do so.

Regarding this being the first time doing jQuery, it went pretty well. With the example given by the professor and other outside resources, I was able to modify the code to my liking with very little issues. My main time-consumer was incorporating these files to bootstrap files. I chose a template that down the road turned out to be a little too complex for myself. When trying to delete extra files in it that I did not need, I messed up the entire assignment, which required me to start all over because I did not know where my mistake was. Another time-consuming issue was editing both the size of the board and the font size of the letters. I thought I could both align and resize the board within the html file but, after some research, realized it had to be within the Javascript file with the jQuery. After figuring that out, I thought I could do the same with the font resize. I could not, however, figure that issue out. After asking one of my peers, I was told that I would have to do it within the CSS file instead. That quickly fixed my

issue, and I was able to make the font size larger, which made everything easier to see on devices.