

DR



Nuts



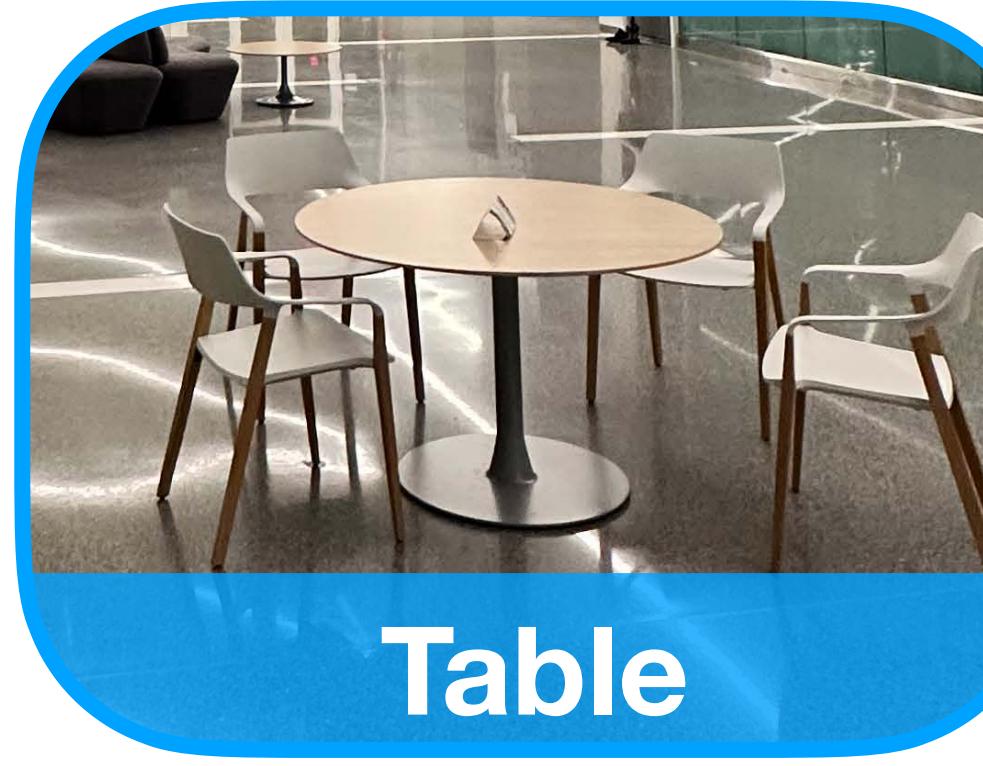
Candy



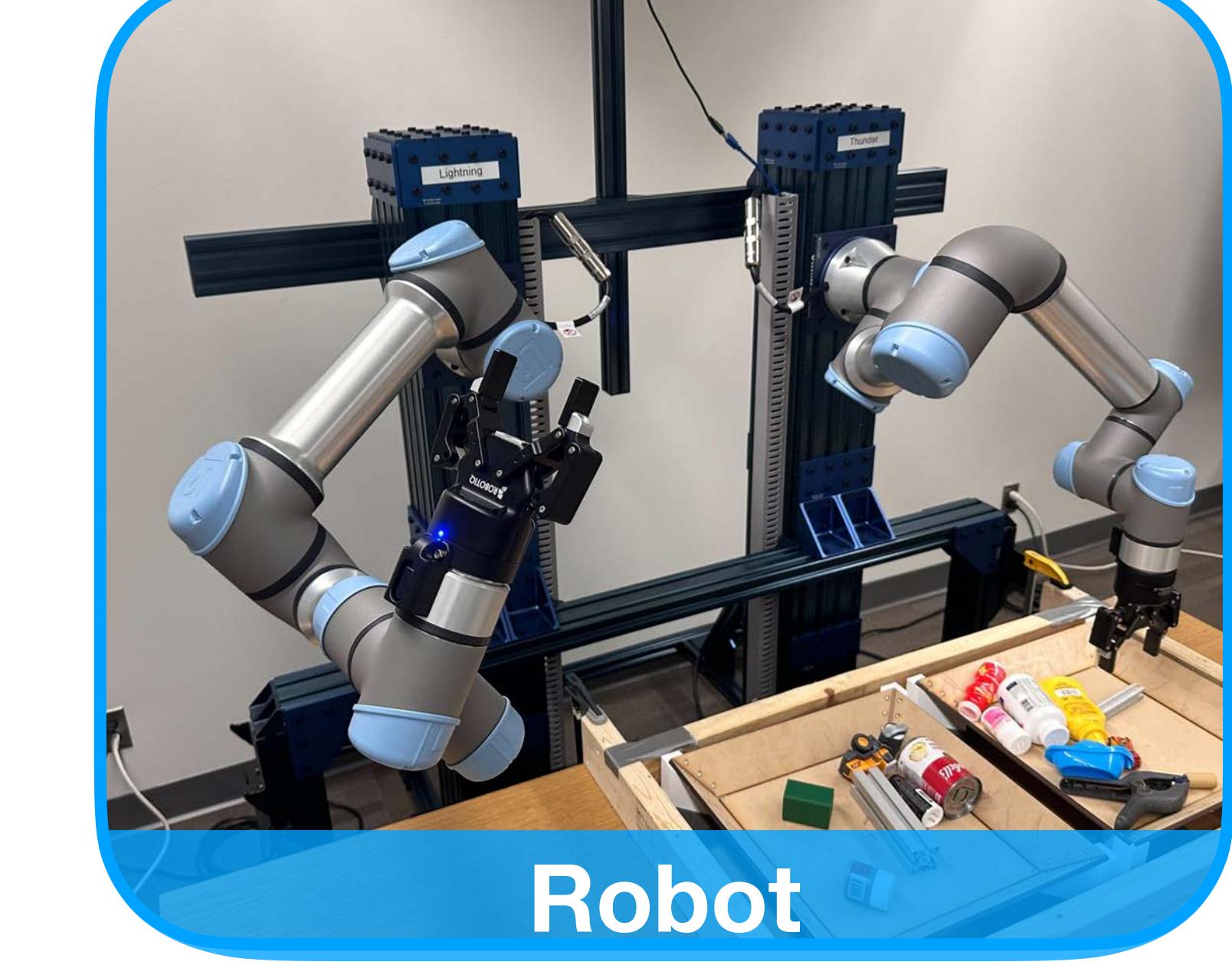
Candy



Candy



Table



Robot



Nuts



Coffee



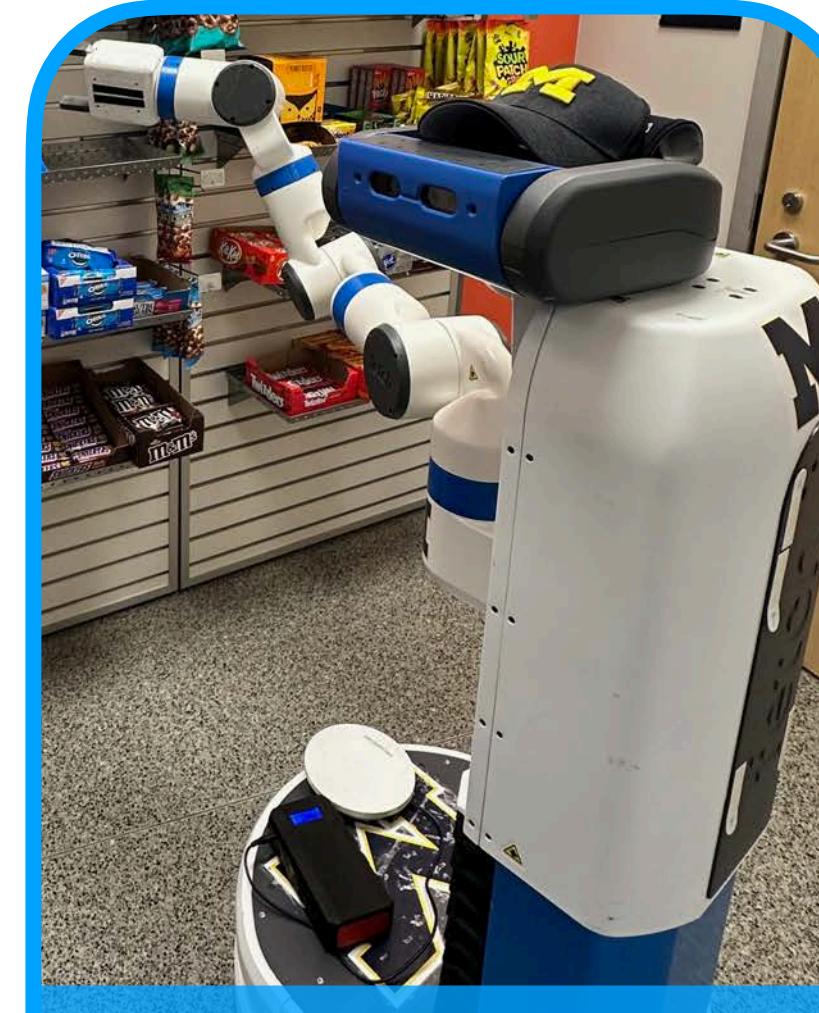
Crackers



Mustard



Cup



Robot



Robot





Course Resources

- Course Website: <https://rpm-lab.github.io/CSCI5980-F24-DeepRob/>
 - Syllabus, calendar, project files, slides, links, etc.
- Ed Stem: <https://edstem.org/us/courses/66160/discussion/>
 - Forum for communication and question answering





Course Website:

<https://rpm-lab.github.io/CSCI5980-F24-DeepRob/>

The screenshot shows the homepage of the Deep Rob course website. The header features a yellow navigation bar with the 'Deep Rob' logo and a search bar. The main content area has a yellow gradient background and displays the course title 'Deep Rob - Fall 2024', code 'CSCI 5980', and description 'Deep Learning for Robot Manipulation' at the University of Minnesota. It also features images of a yellow quadruped robot and a blue robotic arm. Below the title, it lists meeting times: 'Meeting Time: M, W 9:45AM-11:00PM CT - Applebay Hall 102'. A detailed course description follows, mentioning neural-network-based deep learning for robot perception and manipulation. At the bottom, there's a note about the documentation theme and a footer stating the course is offered at the University of Minnesota by Karthik Desingh.

DR Deep Rob

Search Deep Rob

Forum Autograder RPM Lab

MINNESOTA ROBOTICS INSTITUTE
UNIVERSITY OF MINNESOTA

Deep Rob - Fall 2024

CSCI 5980

Deep Learning for Robot Manipulation

University of Minnesota

Meeting Time: M, W 9:45AM-11:00PM CT - Applebay Hall 102

This course covers the necessary background of neural-network-based deep learning for robot perception – building on advancements in computer vision that enable robots to physically manipulate objects. During the first part of this course, students will learn to implement, train and debug their own neural networks. During the second part of this course, students will explore recent emerging topics in deep learning for robot perception and manipulation. This exploration will include analysis of research publications in the area, building up to reproducing one of these publications for implementation as a final course project.

This site uses [Just the Docs](#), a documentation theme for Jekyll.

This course is being offered at the University of Minnesota in the Fall of 2024 ([Karthik Desingh](#)).





Course Website:

<https://rpm-lab.github.io/CSCI5980-F24-DeepRob/>

Deep Rob

Search Deep Rob

Course Syllabus

TABLE OF CONTENTS

- 1 [About](#)
- 2 [Topics and Course Structure](#)
- 3 [Prerequisites](#)
- 4 [Textbook](#)
- 5 [Lectures](#)
- 6 [Discussion Sections](#)
- 7 [Programming Projects](#)
- 8 [Final Project](#)
- 9 [Grading Policy](#)
- 10 [Collaboration Policy](#)
- 11 [Students with Disabilities](#)

Instructors

Karthik Desingh
kdesingh@umn.edu
Office Hours: F 10:00am - 12:00pm 159-Shepherd Labs

This site uses Just the Docs, a documentation

Deep Rob

Search Deep Rob

Current Running Schedule

Week 1

Sept 04: LEC 1 Course Introduction

Snapshot of Planned Schedule

DeepRob_Fall24_Calendar : Sheet1

Week	Lec #	Date	Topic	Proj Release	Proj Due	Final Project Phases
1	1	09/04	Introduction			
2	2	09/09	Image Classification	P0 (optional)		
3	4	09/16	Linear Classifiers	P1	P0 (optional)	
4	6	09/23	Regularization - Optimization			
5	7	09/25	Neural Networks			
6	8	09/30	Backpropagation			
7	9	10/02	CNNs	P2	P1	
8	10	10/07	Training NN1			
9	11	10/09	Training NN2 + DL Software			
10	12	10/14	Object detection	P3	P2	
11	13	10/16	Semantic segmentation			
12	14	10/21	Grasp Pose Learning			
13	15	10/23	Imitation Learning - I	P4	P3	
			Imitation Learning - II			Diving into the research topic: - Prepare in-lecture presentation

Individual Tasks:
- Brainstorming on robot tasks
- Reading 3 papers

Team Init:
- Team formation tasks
- Reading 3 papers as a team
- Converge on a topic and paper(s)
- Project proposal

Evaluation:
- Metrics to evaluate the performance
- Demonstration on simulated or real-robot



Discussion Forum

The screenshot shows a web browser window for the Ed Discussion platform at edstem.org/us/courses/66160/discussion/5232537. The page title is "ed CSCI5980-DeepRob-F24 – Ed Discussion". The left sidebar shows the course "CSCI5980-DeepRob-F24" selected under "COURSES" and a list of categories: General, Lectures, Project-0, Project-1, Project-2, Project-3, Project-4, Project-5, Paper-discussions, and Social. The main content area displays a thread titled "Welcome!" by "Karthik Desingh STAFF". The post was made 3 days ago in the "General" category. It includes a welcome message, a link to the course webpage (<https://rpm-lab.github.io/CSCI5980-F24-DeepRob/>), and signatures from "Karthik" and "Regards". There are options to comment, edit, delete, or more. The post has 33 views.





Project Grading

- Projects 1-5
 - 2 total late days available
 - 25% daily penalty after deadline and late days
- Final project graded manually by course staff





Overall Grading Policy

The screenshot shows a web browser displaying the syllabus page for a course titled "Deep Rob". The URL in the address bar is rpm-lab.github.io/CSCI5980-F24-DeepRob/syllabus/#grading-policy. The page has a yellow sidebar on the left containing links to "Home", "Syllabus" (which is highlighted), "Calendar", "Projects", "Datasets", and "Staff". The main content area is titled "Grading Policy" and contains the following text and list:

Course grades will be determined according to the following criteria:

- Project 0 (optional and **not graded**)
- Project 1 (Linear classification): 5%
- Project 2 (Fully-connected and CNNs) : 10%
- Project 3 (Object detection with CNNs): 10%
- Project 4 (Object pose estimation): 10%
- Project 5 (Imitation learning): 10%
- Final Project:
 - Individual brainstorming and reading: 5%
 - In-class presentation background: 5%
 - In-class presentation paper in detail: 5%
 - Data acquisition/Simulation setup: 10%
 - Network development: 10%
 - Training strategy and evaluation: 10%
 - Video and poster: 10%





Textbook

The screenshot shows a web browser window with the URL rpm-lab.github.io/CSCI5980-F24-DeepRob/syllabus/#textbook. The page content is as follows:

Deep Rob

Textbook

There is no required textbook for this course, however optional readings will be suggested from the textbook, [“Deep Learning”](#) by [Ian Goodfellow and Yoshua Bengio and Aaron Courville](#).

For additional references, consider the following textbooks:

“[Introduction to Robotics and Perception](#)” by Frank Dellaert and Seth Hutchinson “[Robotics, Vision and Control](#)” by Peter Corke
“[Computer Vision: Algorithms and Applications](#)” by Richard Szeliski “[Foundations of Computer Vision](#)” by Antonio Torralba, Phillip Isola, and William T. Freeman

The sidebar on the left has links for Home, Syllabus, Calendar, and Projects.

No textbook required!





Collaboration Policy

The screenshot shows a web browser window with the URL rpm-lab.github.io/CSCI5980-F24-DeepRob/syllabus/#collaboration-policy. The page content is as follows:

Collaboration Policy

The free flow of discussion and ideas is encouraged. **But, everything you turn in must be your own work**, and you must note the names of anyone you collaborated with on each problem and cite resources that you used to learn about the problem. **If you have any doubts about whether a particular action may be construed as cheating, ask the instructor for clarification before you do it.** Cheating in this course will result in a grade of F for course and the [University policies](#) will be followed.

No code can be communicated, including verbally. Explicit use of external sources must be clearly cited in your presentations and code.

The left sidebar has a yellow background and contains the following links:

- Deep Rob** (with DR logo)
- [Home](#)
- [Syllabus](#)
- [Calendar](#)





Project 0

- Instructions and code available on the website
- Released today: <https://rpm-lab.github.io/CSCI5980-F24-DeepRob/projects/project0>

[DeepRob/projects/project0](https://rpm-lab.github.io/CSCI5980-F24-DeepRob/projects/project0)

- Due next Monday, Sept 16th 11:59 PM CT
- Autograder will be made available soon!





Project 0

The screenshot shows a Google Colab notebook titled "pytorch101.ipynb". The left sidebar contains a "Table of contents" with the following sections:

- CSCI5980 DeepRob Project 0-1: PyTorch 101
 - Setup Code
 - Google Colab Setup
- Introduction
- Python 3
 - Print is a function
 - Floating point division by default
 - No xrange
- PyTorch
 - Tensor Basics
 - Creating and Accessing tensors
 - Tensor constructors
 - Datatypes
 - Tensor indexing

The main content area displays the first section of the notebook:

CSCI5980 DeepRob Project 0-1: PyTorch 101

Before we start, please put your name and U-ID in following format
: Firstname LASTNAME, #00000000 // e.g.) Karthik DESINGH, #12345678

Your Answer:
Your NAME, #XXXXXXXX

Setup Code

Before getting started we need to run some boilerplate code to set up our environment. You'll need to rerun this setup code each time you start the notebook.

First, run this cell load the [autoreload](#) extension. This allows us to edit `.py` source files, and re-import them into the notebook for a seamless editing and debugging experience.

[] ↴ 7 cells hidden

Introduction

Python 3 and [PyTorch](#) will be used throughout the semseter, so it is important to be familiar with them. This material in this notebook





Project 0 Suggestions

- If you choose to develop locally
 - **PyTorch Version 1.13.0**
- Ensure you save your notebook file before uploading submission
- Close any Colab notebooks not in use to avoid usage limits





Image Classification



Image Classification—A Core Computer Vision Task

Input: image



Output: assign image to one of a fixed set of categories

Chocolate Pretzels

Granola Bar

Potato Chips

Water Bottle

Popcorn

Problem—Semantic Gap

Input: image



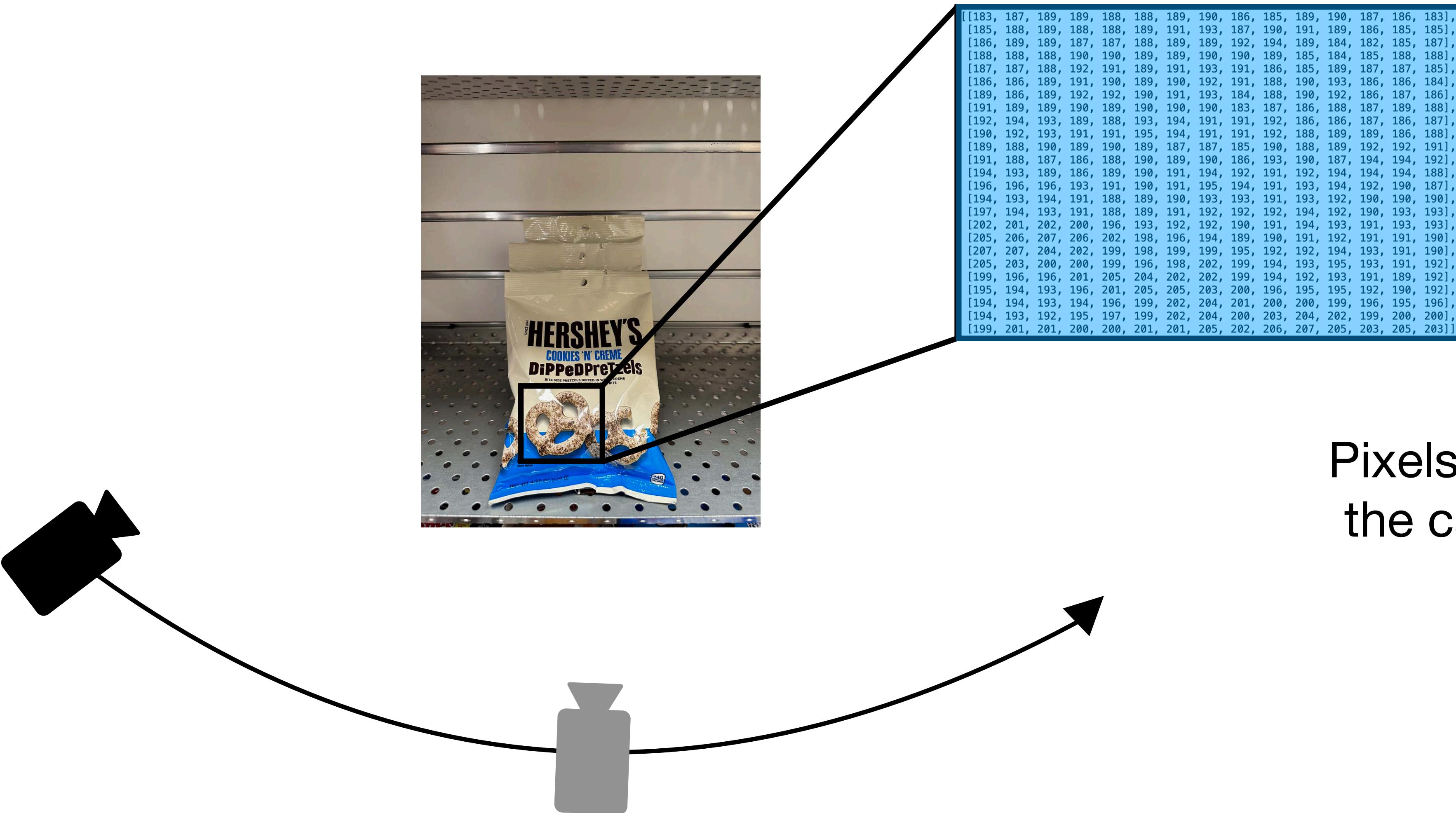
```
[[183, 187, 189, 189, 188, 188, 189, 190, 186, 185, 189, 190, 187, 186, 183],  
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 [186, 189, 189, 187, 187, 188, 189, 189, 192, 194, 189, 184, 182, 185, 187],  
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 [186, 186, 189, 191, 190, 189, 190, 192, 191, 188, 190, 193, 186, 186, 184],  
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 [194, 193, 192, 195, 197, 199, 202, 204, 200, 203, 204, 202, 199, 200, 200],  
 [199, 201, 201, 200, 201, 201, 205, 202, 206, 207, 205, 203, 205, 203, 203]]
```

What the computer sees

An image is just a grid of numbers between [0, 255]

e.g. 800 x 600 x 3
(3 channels RGB)

Challenges – Viewpoint Variation



Challenges—Intraclass Variation



Challenges—Fine-Grained Categories

Milk
Chocolate



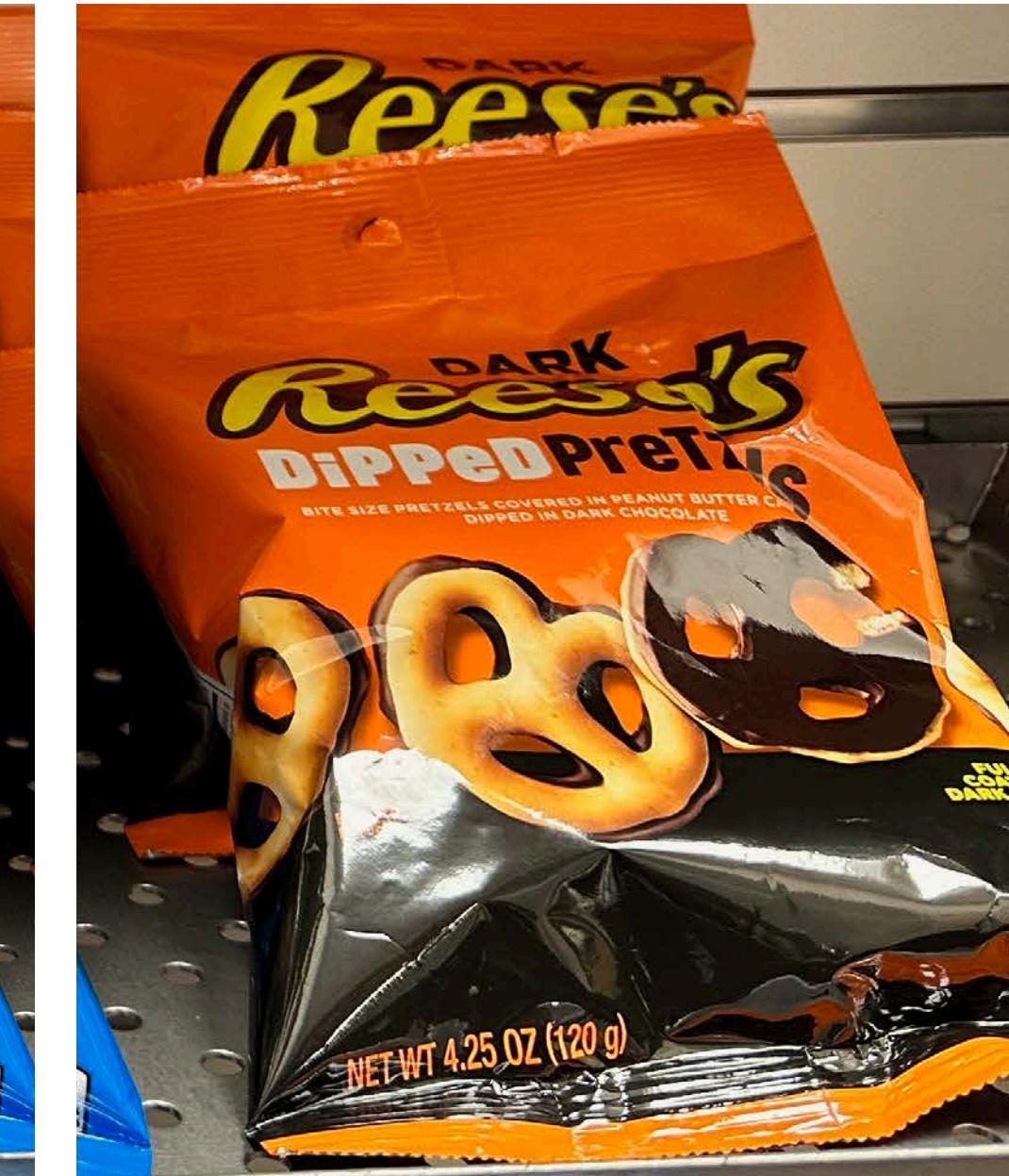
White
Chocolate



Cookies N'
Creme



Peanut Butter



Ambiguous
Category



Challenges—Background Clutter



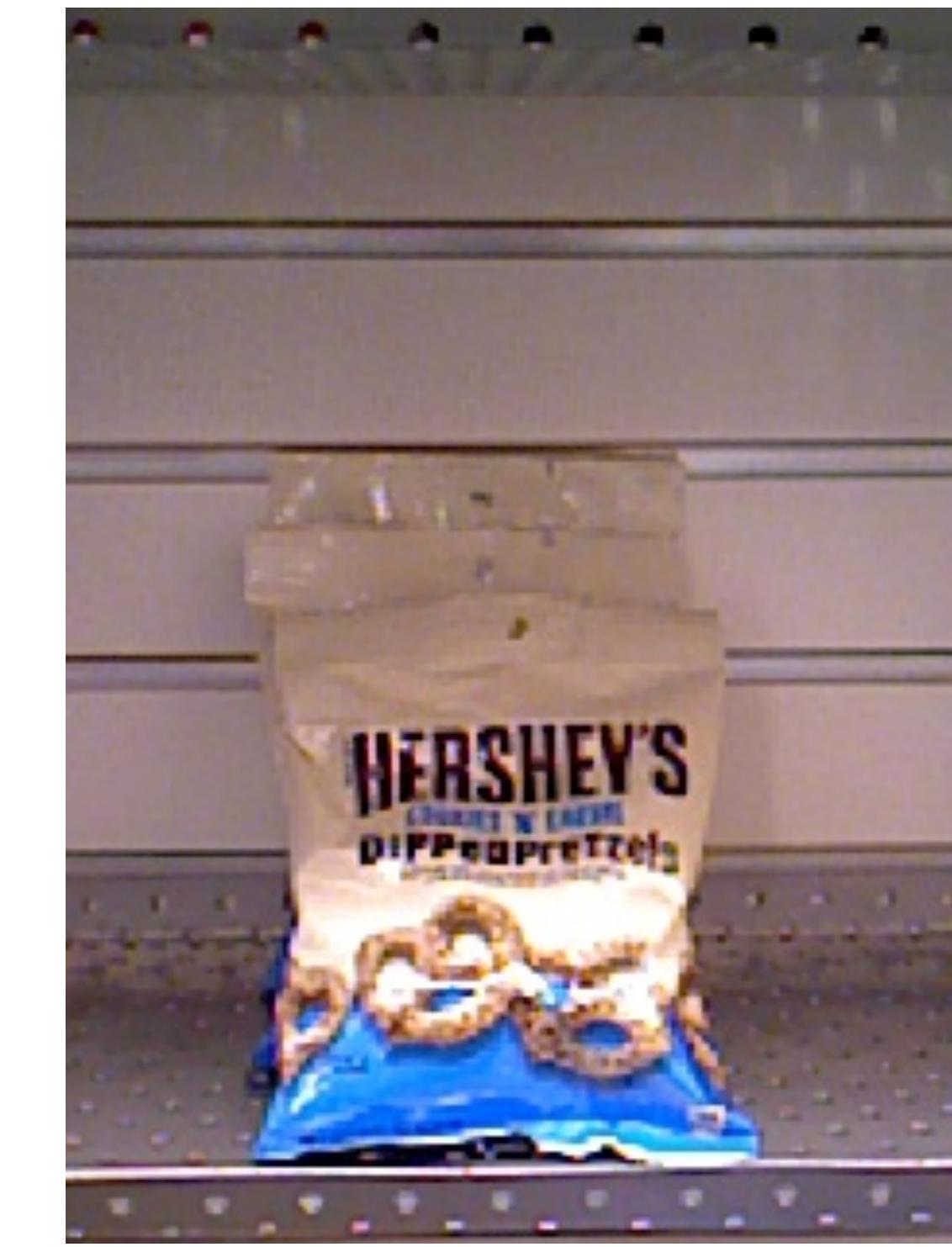
Challenges—Image Resolution

iPhone 14 Camera



4032x3024

ASUS RGB-D Camera



640x480

Challenges—Illumination Changes



**Want our robot's perception system
to be reliable in all conditions**

Challenges—Subject Deformation

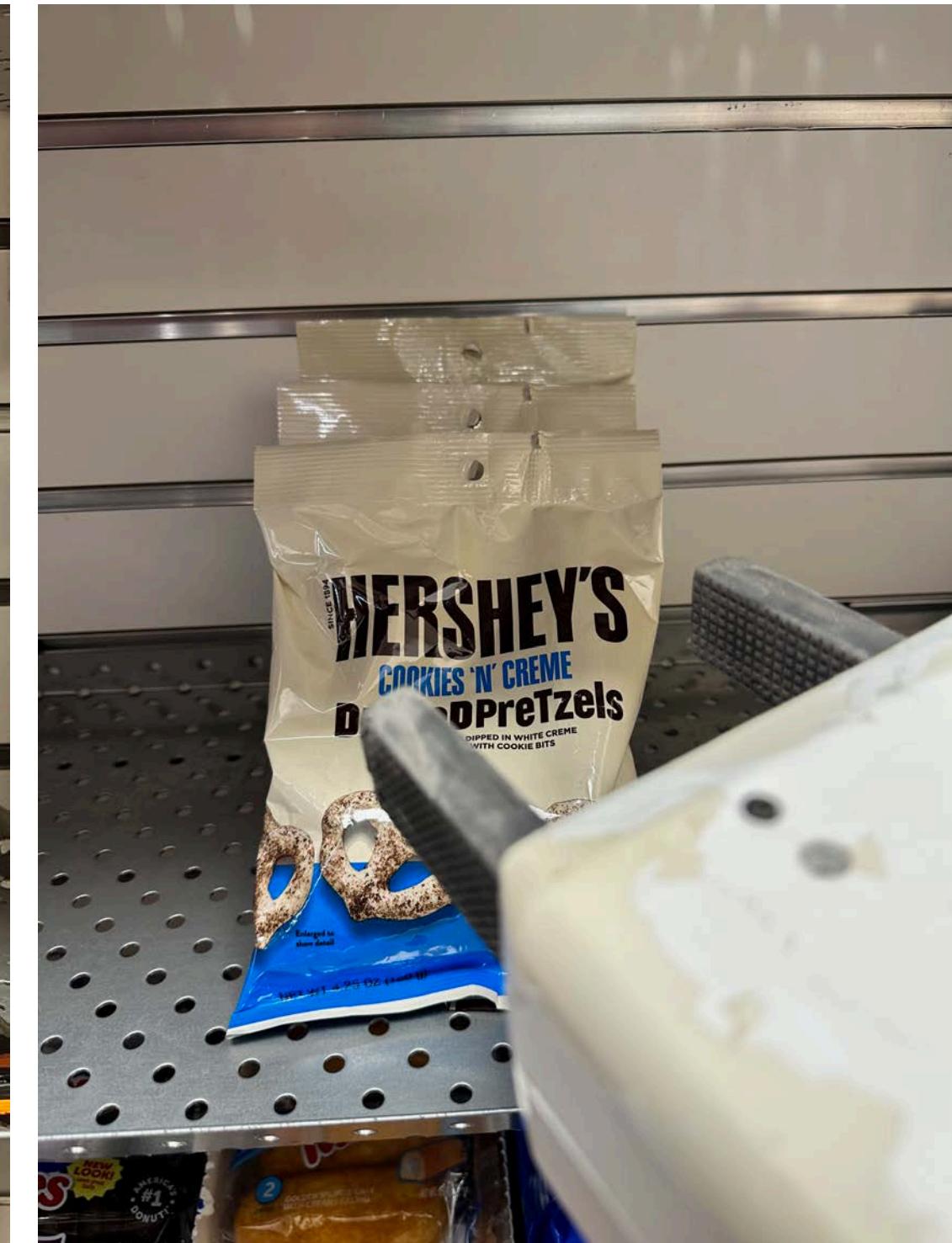


Challenges—Occlusion

Scene Clutter



Robot Actuator



Transparency



Challenges—Semantic Relationships

Reflections



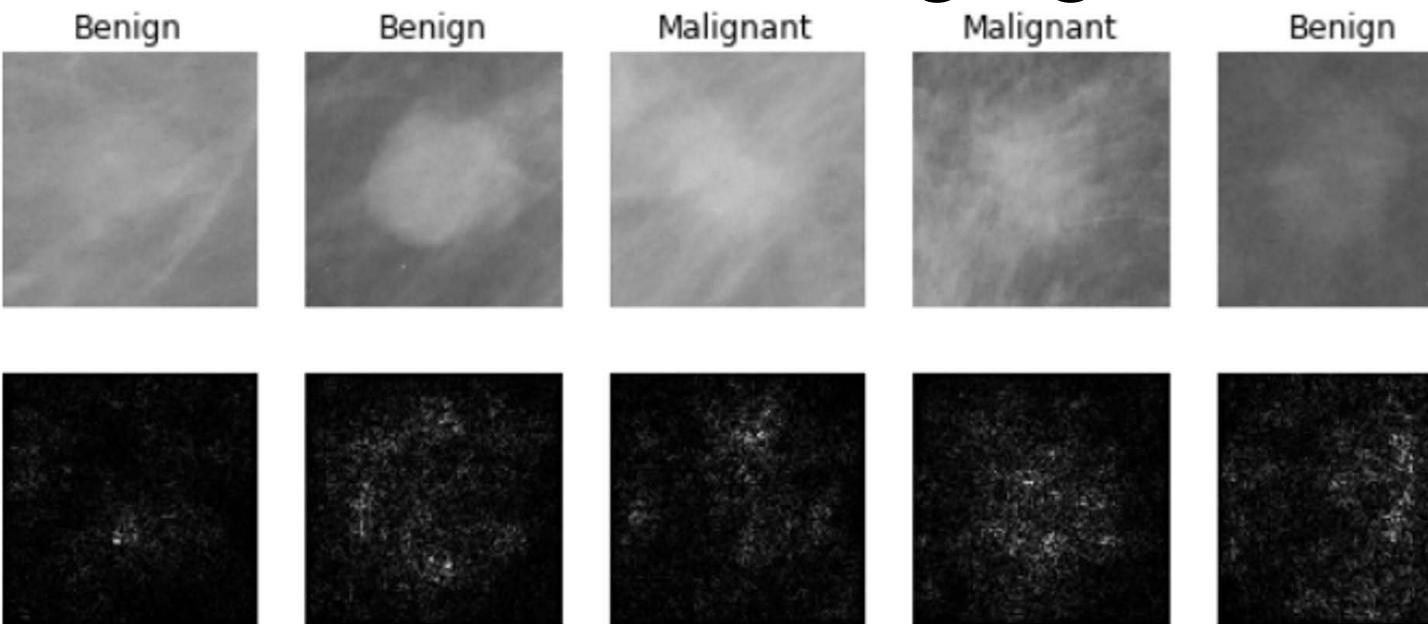
Contact
Relationships



Robots have to act on the state they perceive

Applications of Image Classification

Medical Imaging



Lévy et al., "Breast Mass Classification from Mammograms using Deep Convolutional Neural Networks", arXiv:1612.00542, 2016

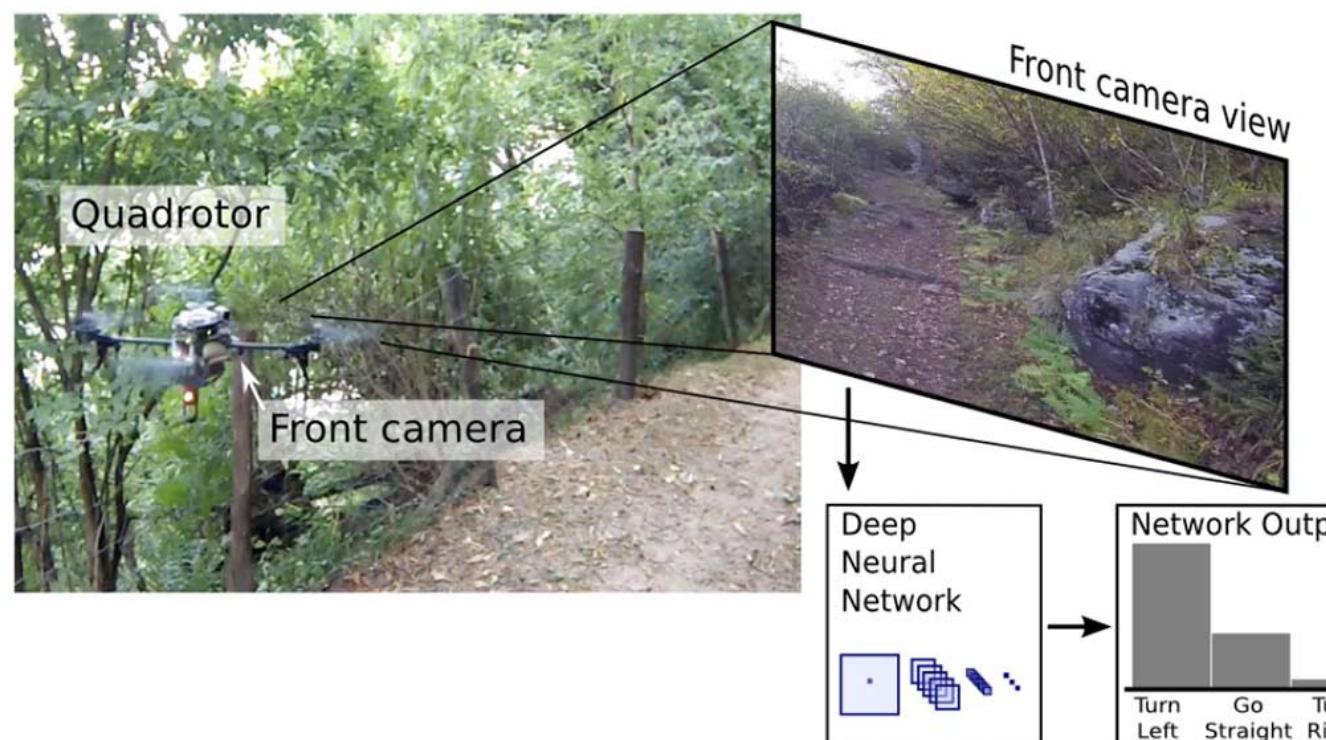
Galaxy Classification



Dieleman et al., "Rotation-invariant convolutional neural networks for galaxy morphology prediction", 2015

From left to right: [public domain by NASA](#), [usage permitted by ESA/Hubble](#), [public domain by NASA](#), and [public domain](#)

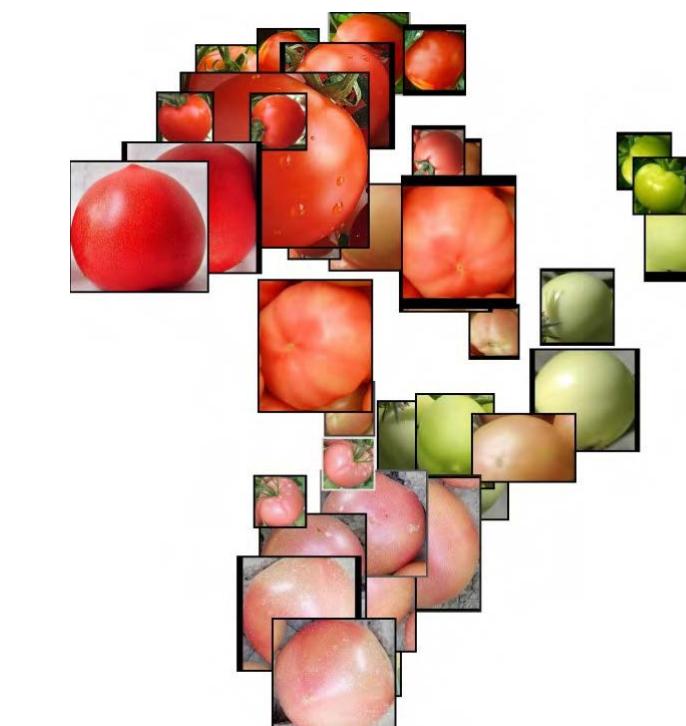
Trail Direction Classification



Giusti et al., "A Machine Learning Approach to Visual Perception of Forest Trails for Mobile Robots", IEEE RAL, 2016

Tomato Ripeness Classification

Name	Color	Storage Time (Days)	Sample
LV1	Breakers	21 ~ 28	
LV2	Turning	15 ~ 20	
LV3	Pink	7 ~ 14	
LV4	Light red	5 ~ 6	
LV5	Red	2 ~ 4	



Zhang et al., "Deep Learning Based Improved Classification System for Designing Tomato Harvesting Robot", IEEE Access, 2016

Image Classification – Building Block for Other Tasks

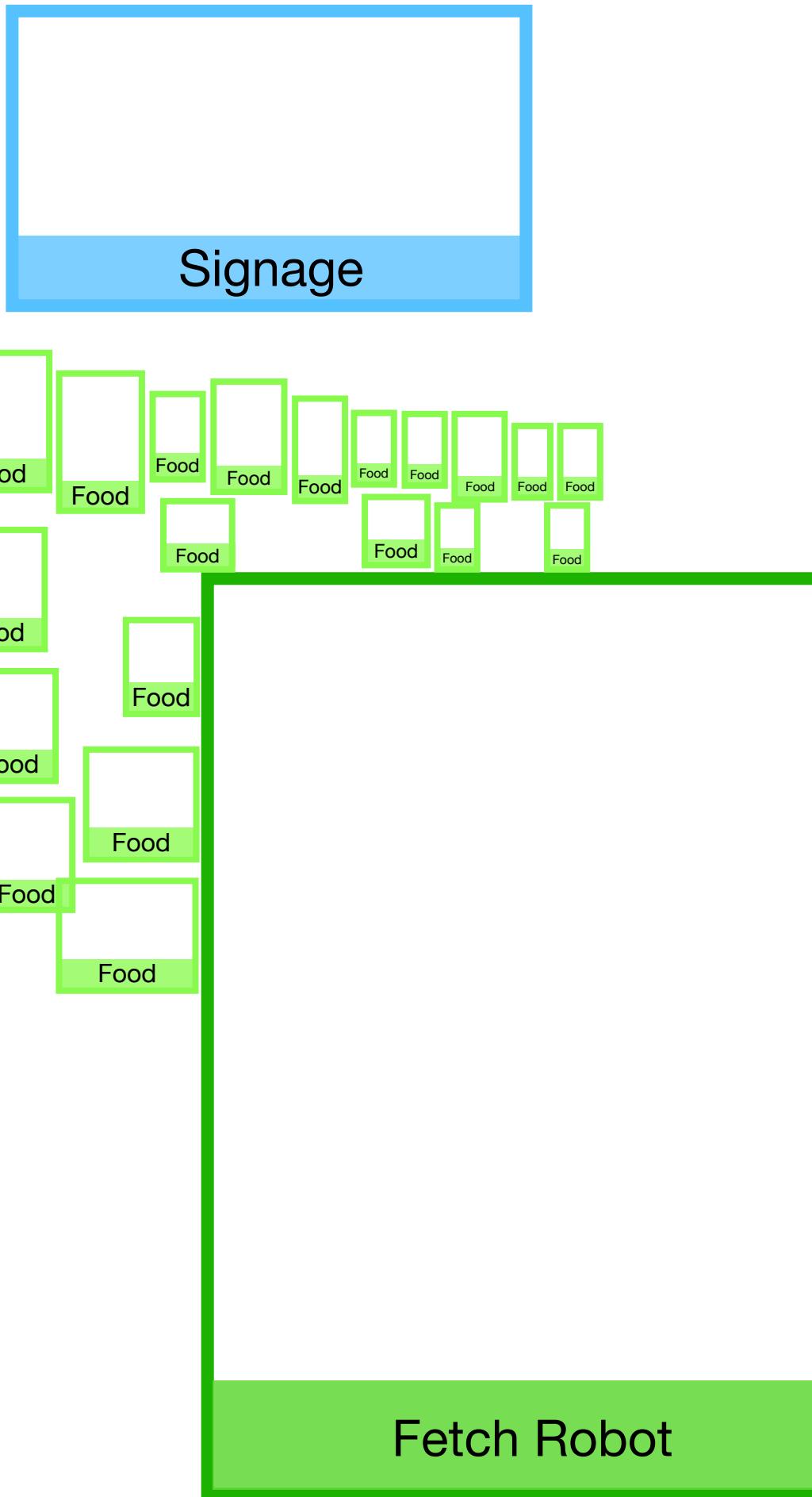
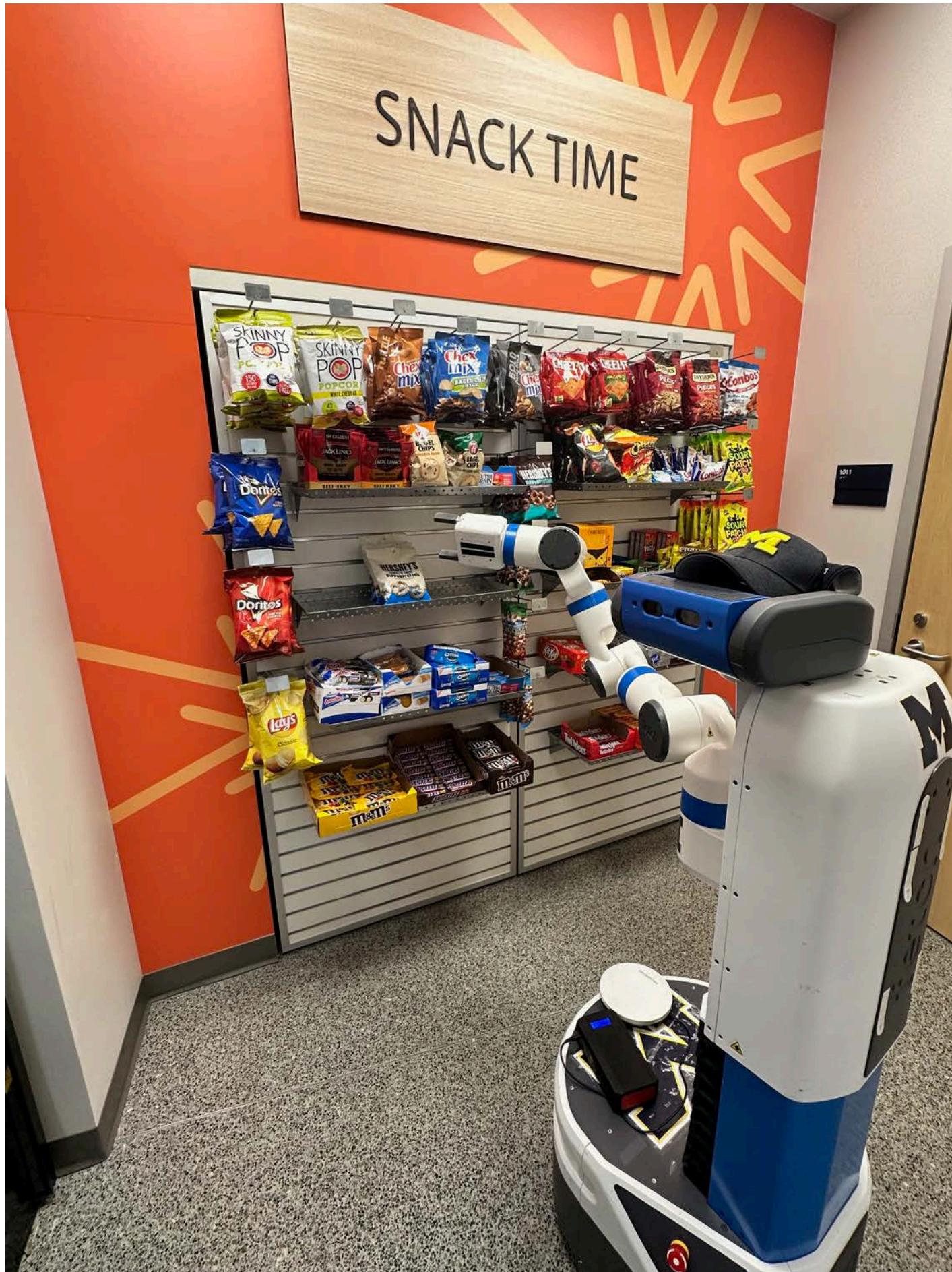
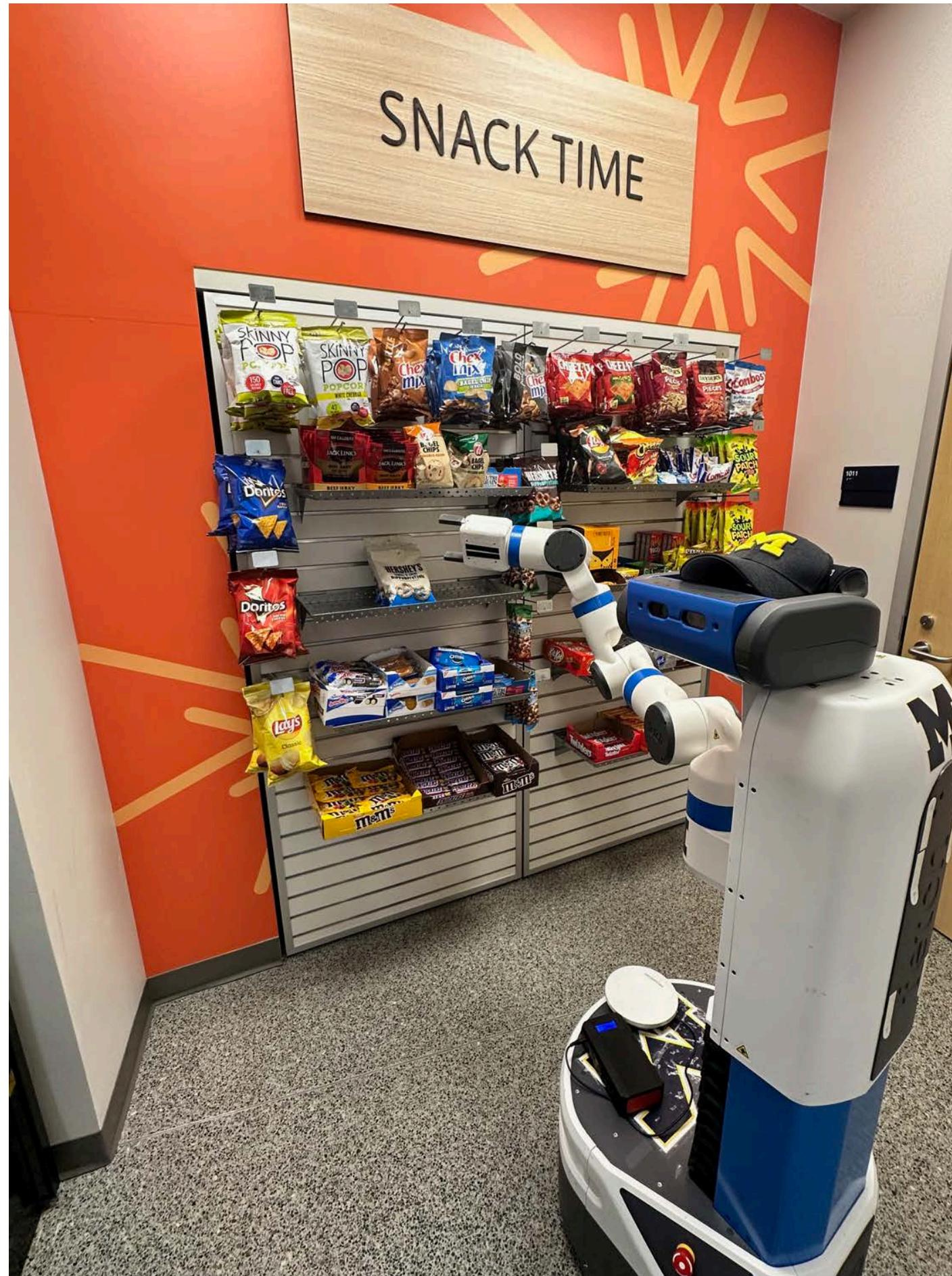


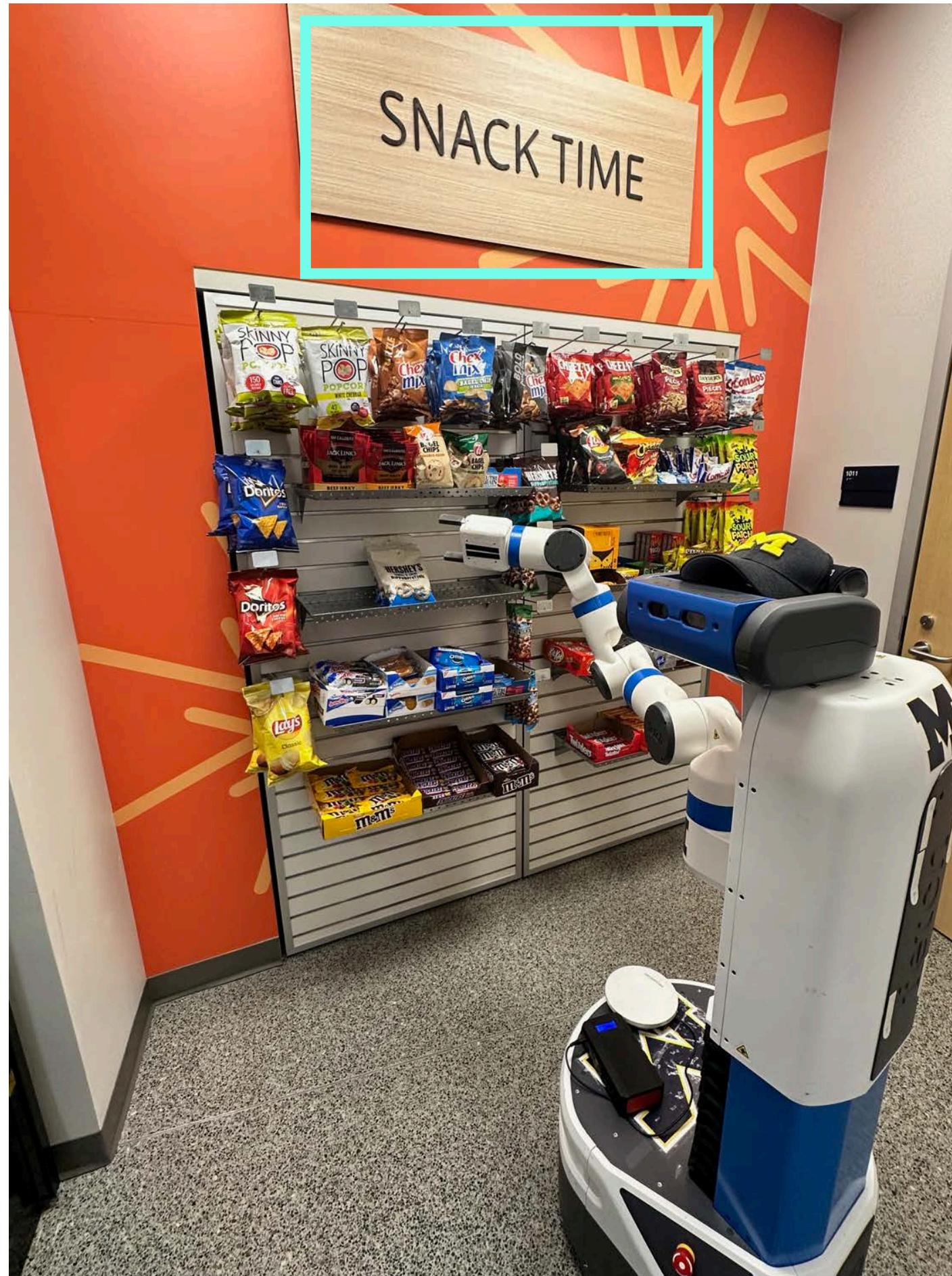
Image Classification – Building Block for Other Tasks



Example: Object Detection

Wall
Floor
Signage
Fetch Robot
Snacks

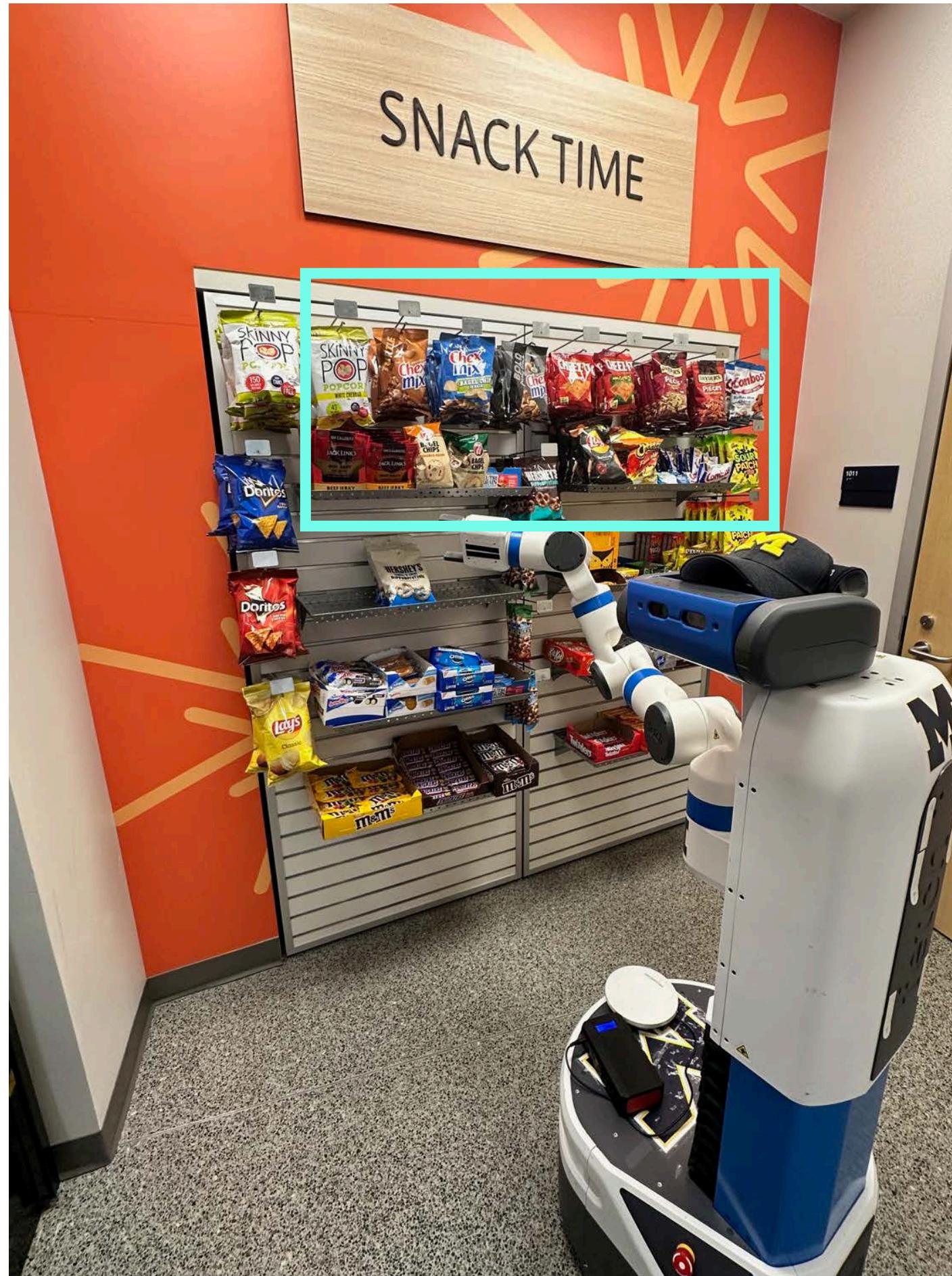
Image Classification – Building Block for Other Tasks



Example: Object Detection

Wall
Floor
Signage
Fetch Robot
Snacks

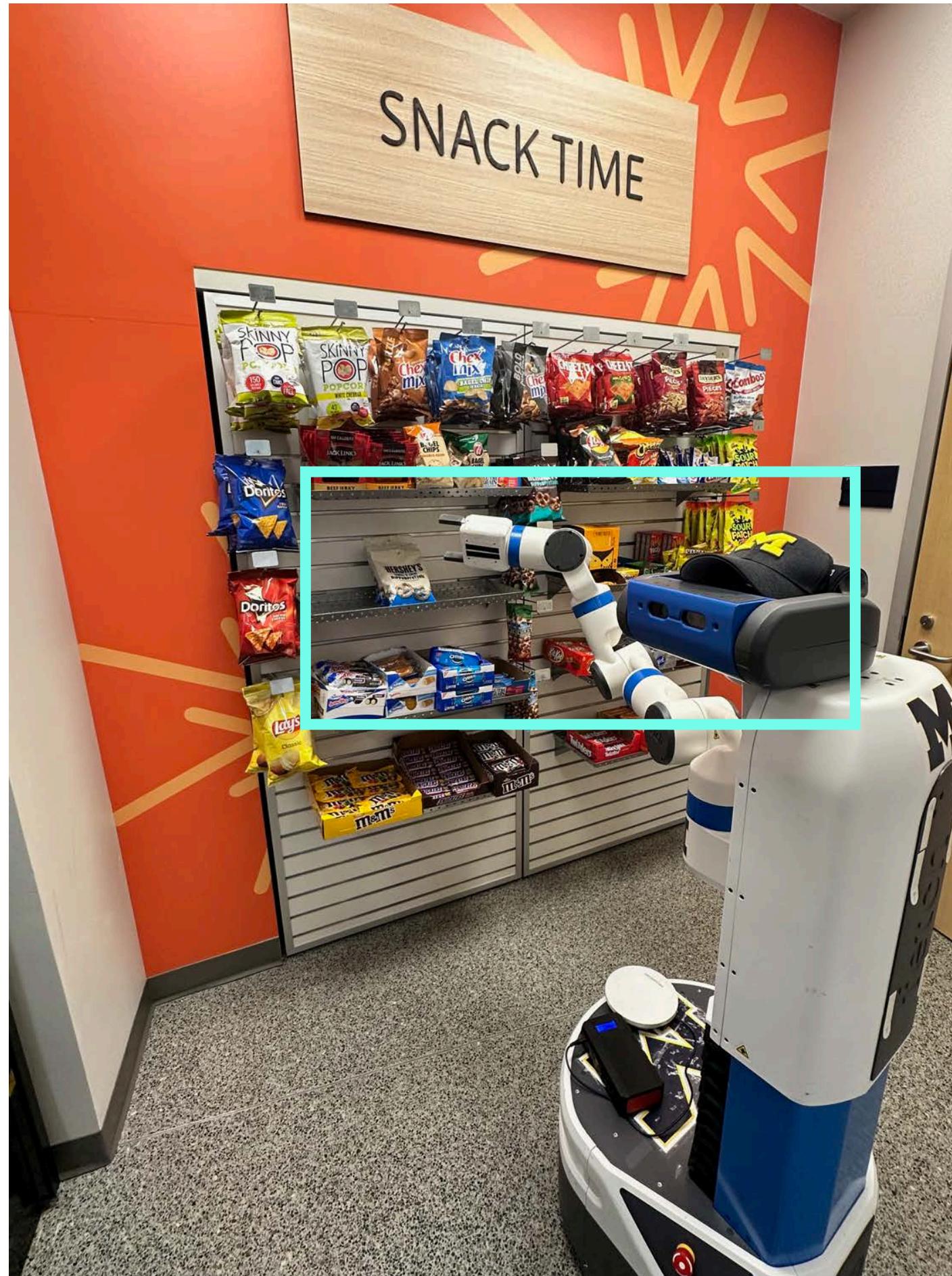
Image Classification – Building Block for Other Tasks



Example: Object Detection

Wall
Floor
Signage
Fetch Robot
Snacks

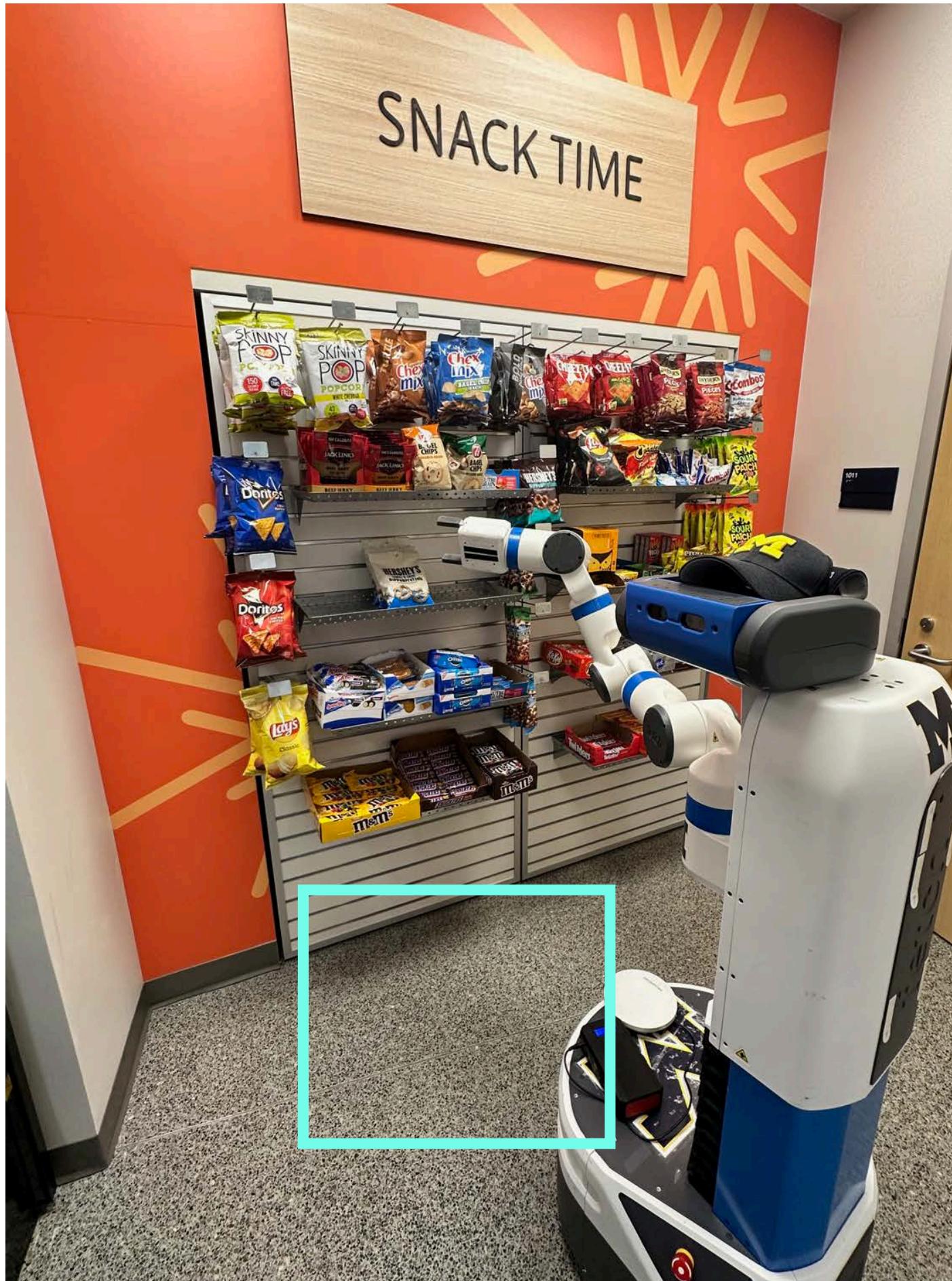
Image Classification – Building Block for Other Tasks



Example: Object Detection

Wall
Floor
Signage
Fetch Robot
Snacks

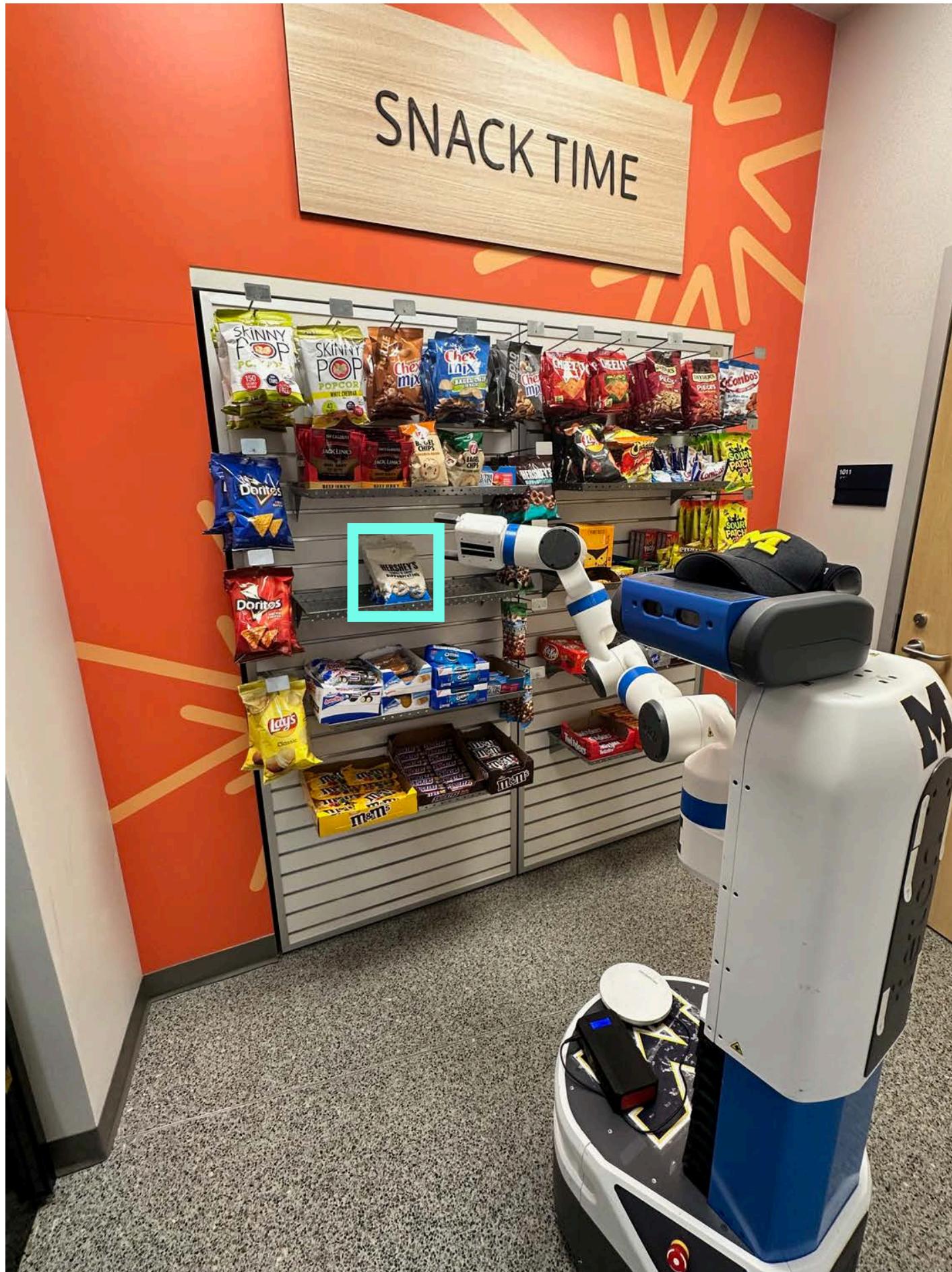
Image Classification – Building Block for Other Tasks



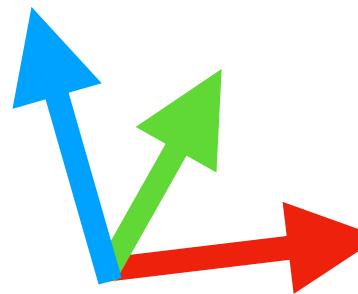
Example: Object Detection

Wall
Floor
Signage
Fetch Robot
Snacks

Image Classification – Building Block for Other Tasks



Example: Pose Estimation



An Image Classifier

```
def classify_image(image):  
    # Some magic here?  
    return class_label
```

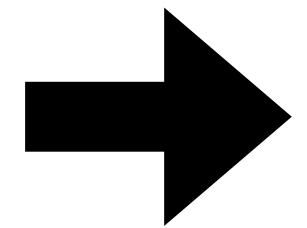
Unlike well defined programming (e.g. sorting a list)

No obvious way to hard-code the algorithm
for recognizing each class

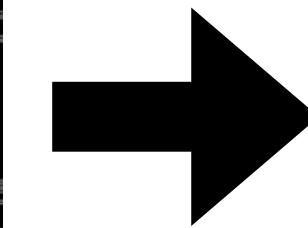
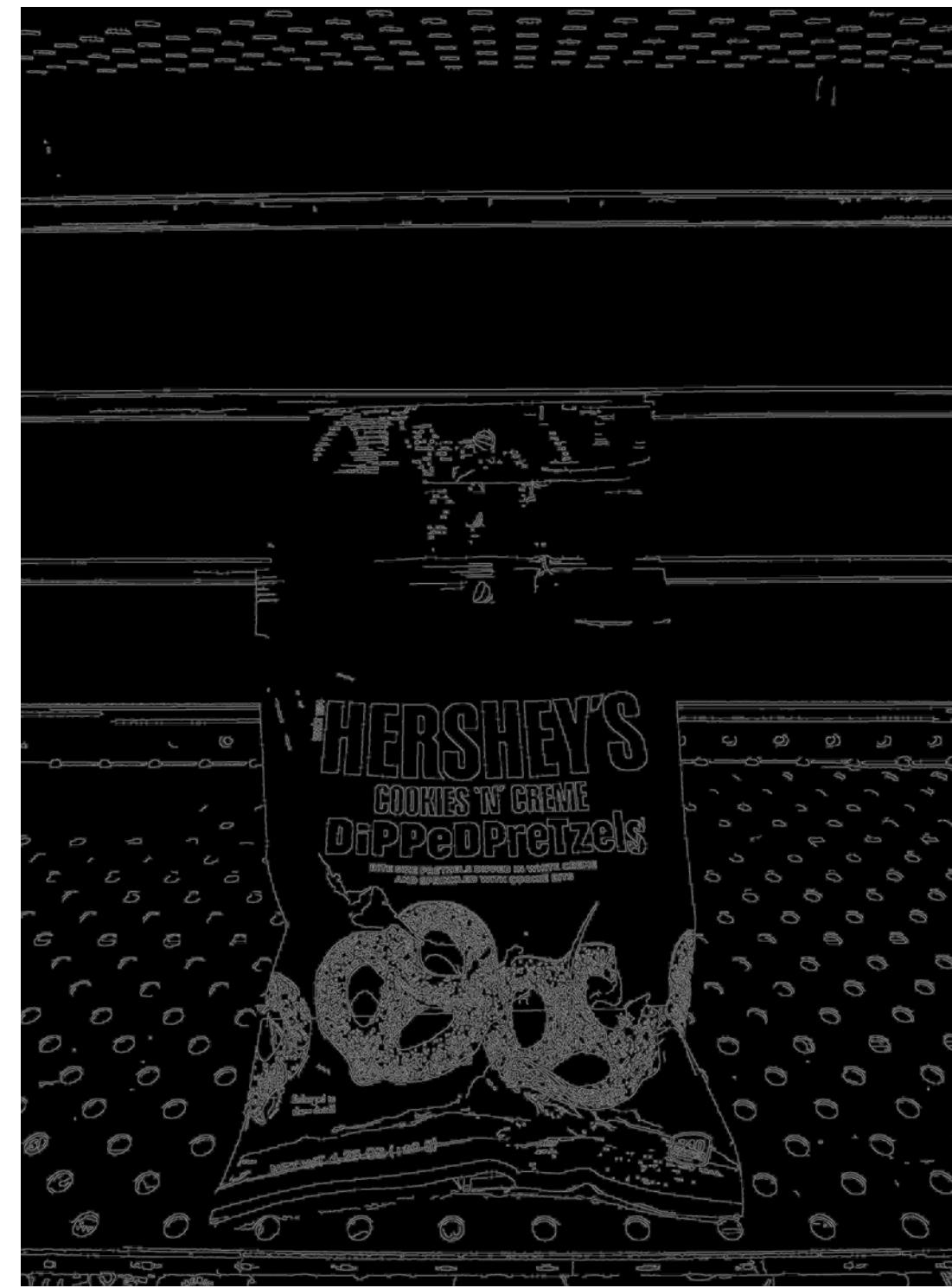


An Image Classifier

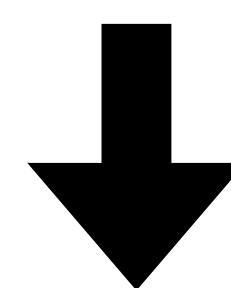
Input: image



Detect: Edges



Detect: Corners



???

Machine Learning—Data-Driven Approach

1. Collect a dataset of images and labels
2. Use Machine Learning to train a classifier
3. Evaluate the classifier on new images

```
def train(images, labels):
    # Machine learning!
    return model
```

```
def predict(model, test_images):
    # Use model to predict labels
    return test_labels
```

Example training set

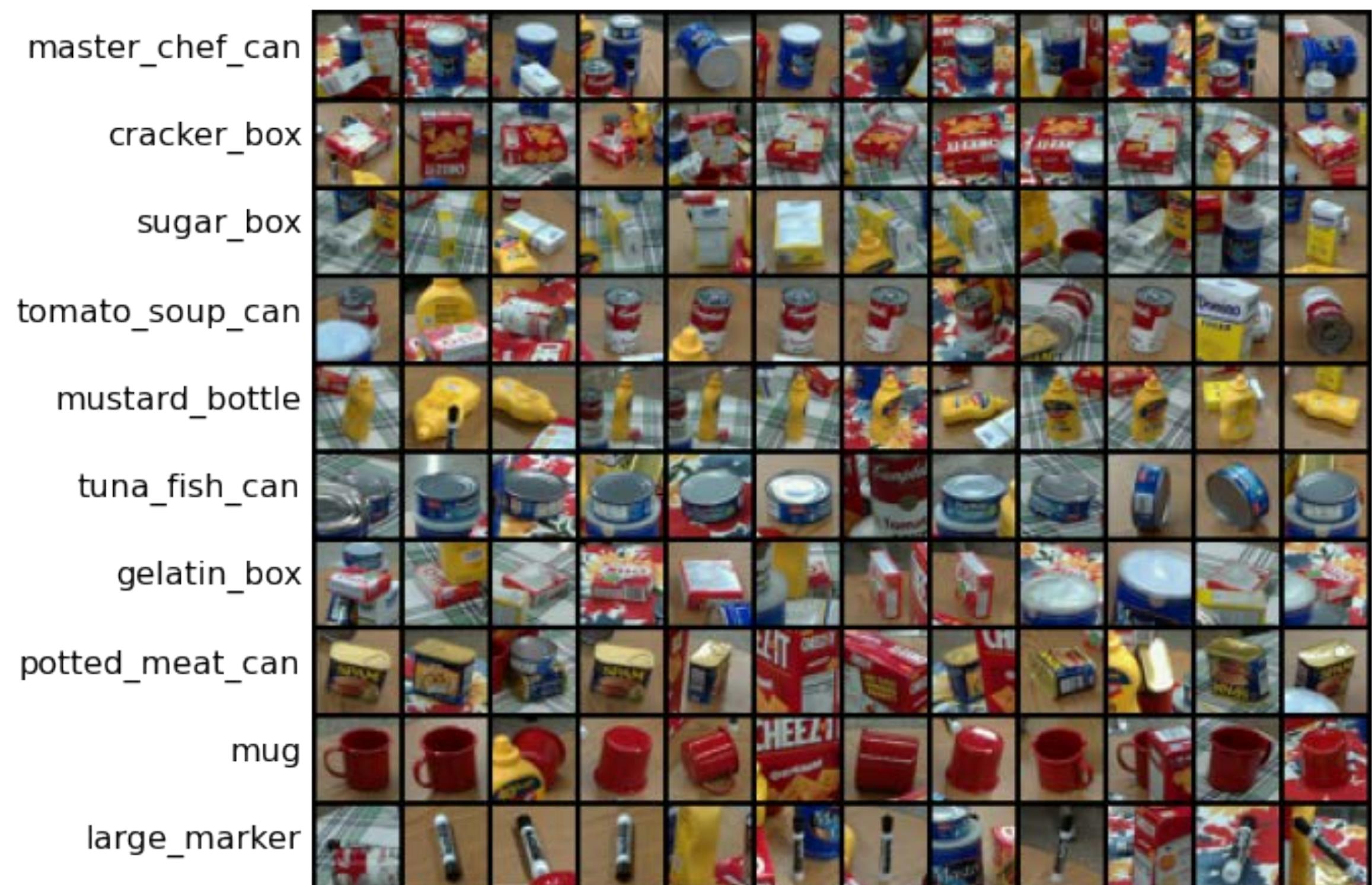


Image Classification Datasets—MNIST



10 classes: Digits 0 to 9
28x28 grayscale images
50k training images
10k test images

Due to relatively small size,
results on MNIST often do not
hold on more complex datasets

Image Classification Datasets—CIFAR10

airplane



automobile



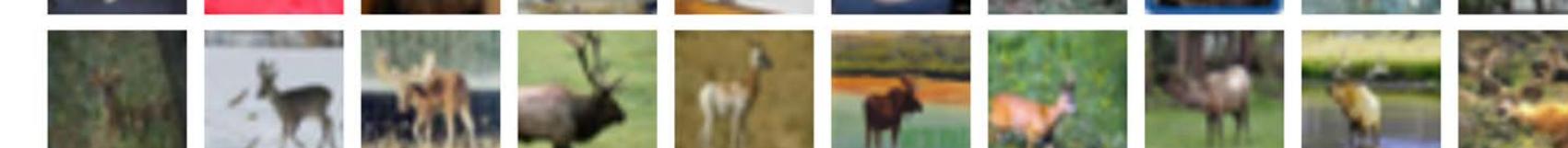
bird



cat



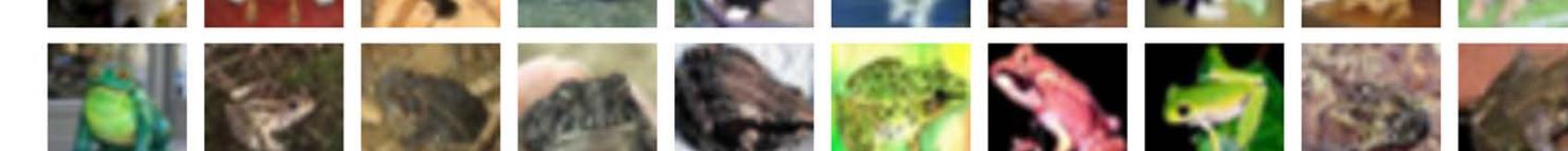
deer



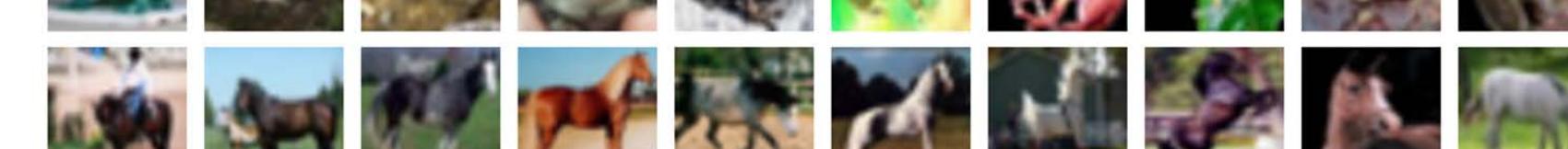
dog



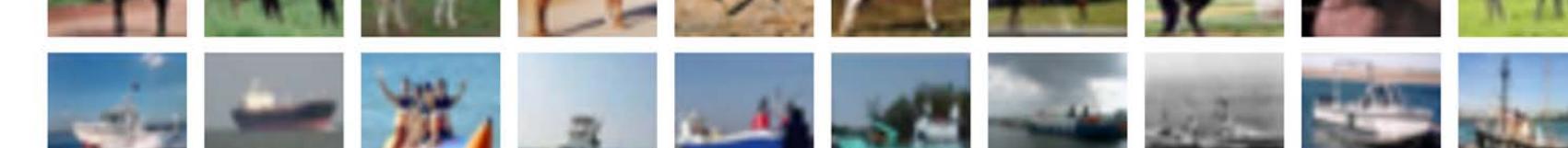
frog



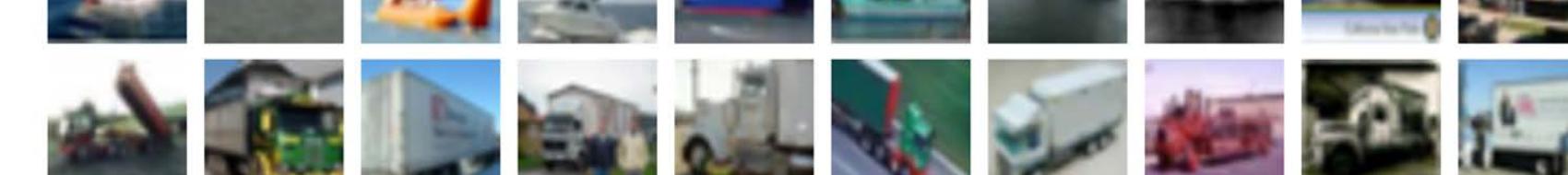
horse



ship



truck



10 classes

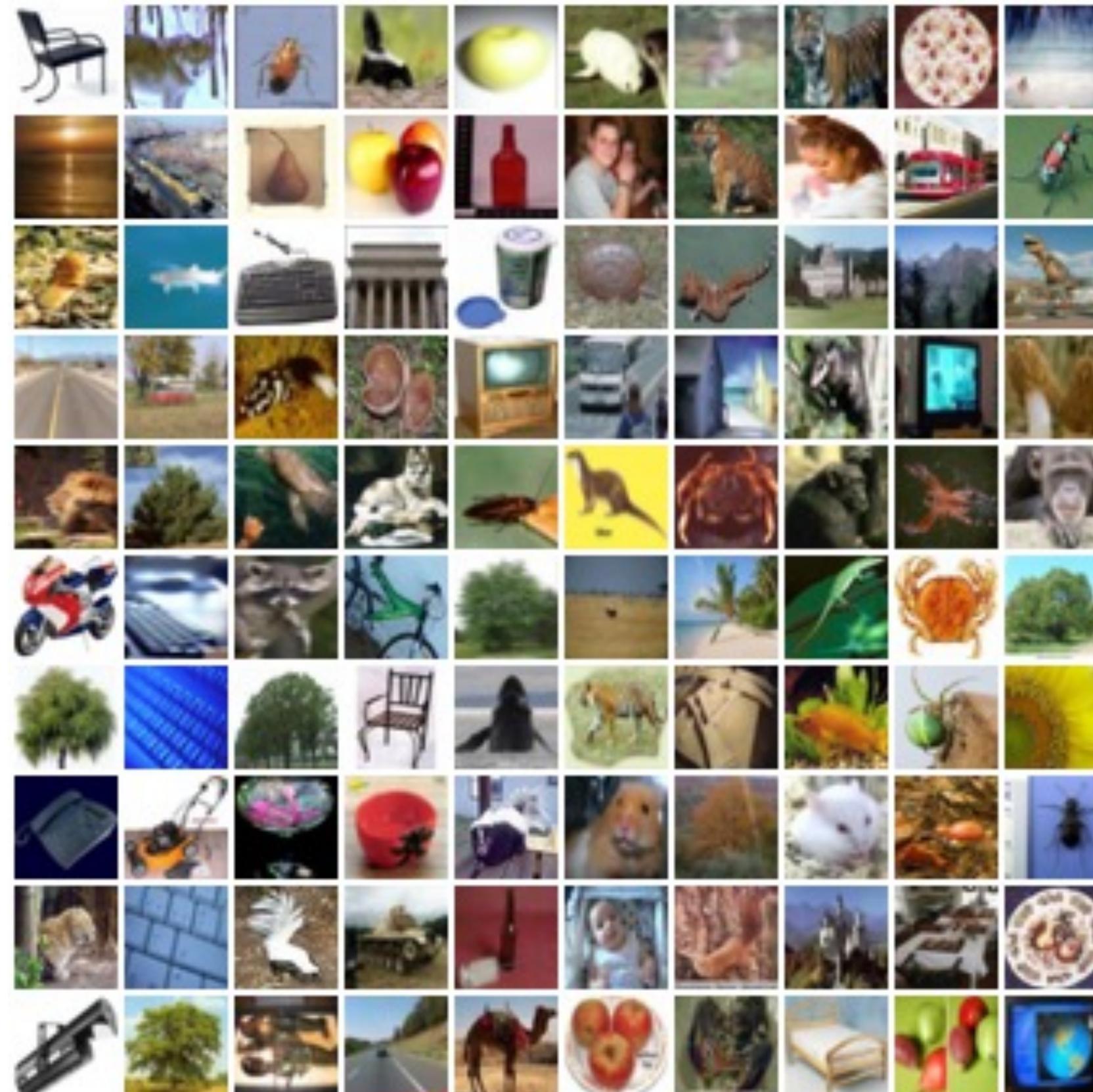
32x32 RGB images

50k training images (5k per class)

10k test images (1k per class)

Alex Krizhevsky, “Learning Multiple Layers of Features from Tiny Images”, Technical Report, 2009.

Image Classification Datasets—CIFAR100



100 classes

32x32 RGB images

50k training images (500 per class)

10k test images (100 per class)

20 superclasses with 5 classes each:

Aquatic mammals: beaver, dolphin, otter, seal, whale

Trees: maple, oak, palm, pine, willow

Alex Krizhevsky, “Learning Multiple Layers of Features from Tiny Images”, Technical Report, 2009.

Image Classification Datasets—ImageNet



1000 classes

~1.3M training images (~1.3K per class)
50k validation images (50 per class)
100K test images (100 per class)

Performance metric: **Top 5 accuracy**
Algorithm predicts 5 labels for each image, one must be right

Deng et al., “ImageNet: A Large-Scale Hierarchical Image Database”, CVPR, 2009.
Russakovsky et al., “ImageNet Large Scale Visual Recognition Challenge”, IJCV, 2015.

Image Classification Datasets—ImageNet



Deng et al., "ImageNet: A Large-Scale Hierarchical Image Database", CVPR, 2009.
Russakovsky et al., "ImageNet Large Scale Visual Recognition Challenge", IJCV, 2015.

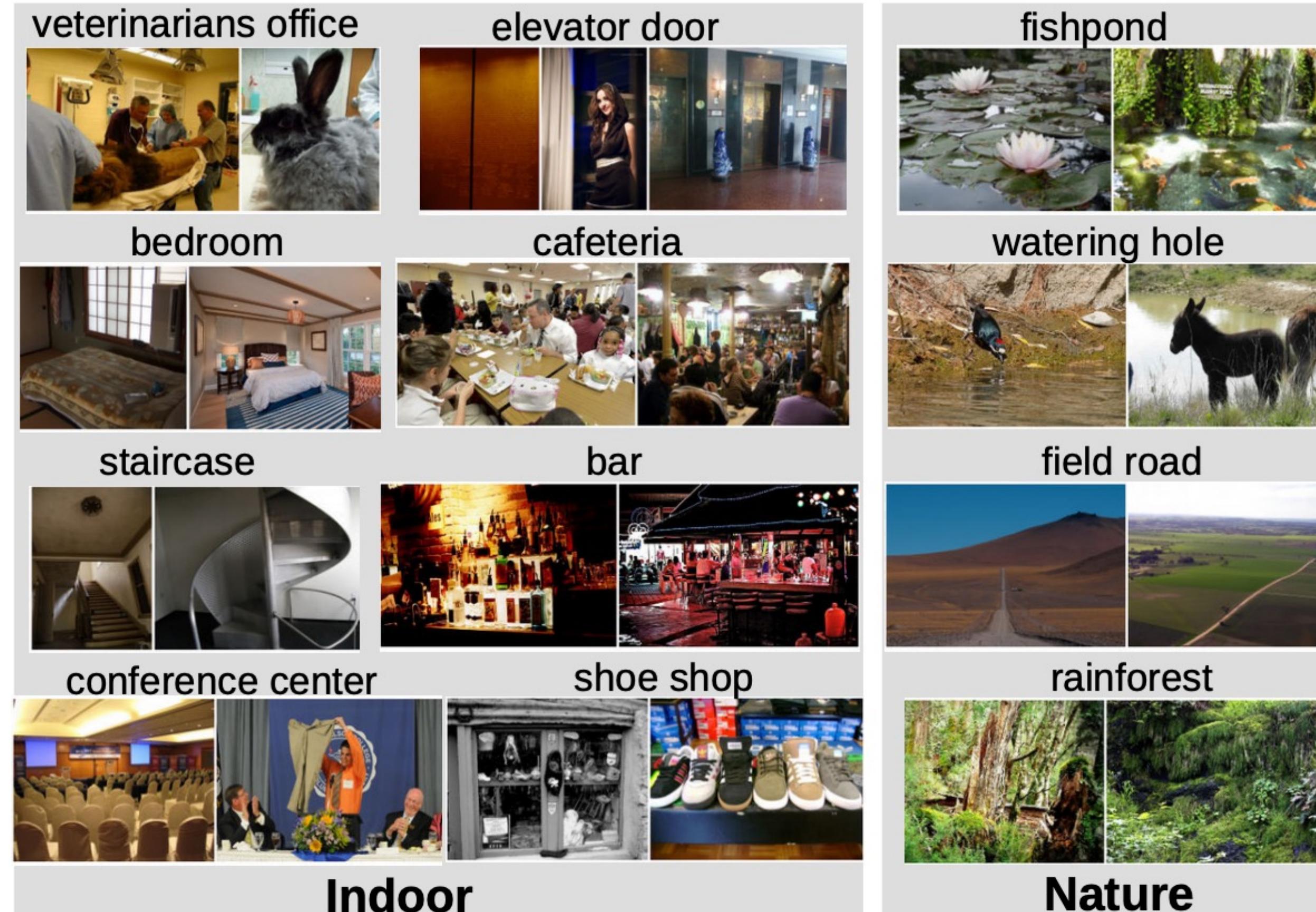
1000 classes

~1.3M training images (~1.3K per class)
50k validation images (50 per class)
100K test images (100 per class)
test labels are secret!

Images have variable size, but often resized to **256x256** for training

There is also a **22K** category version of ImageNet, but less commonly used

Image Classification Datasets—MIT Places



Zhou et al., "Places: A 10 million Image Database for Scene Recognition", TPAMI, 2017.

365 classes of different scene types

~8M training images

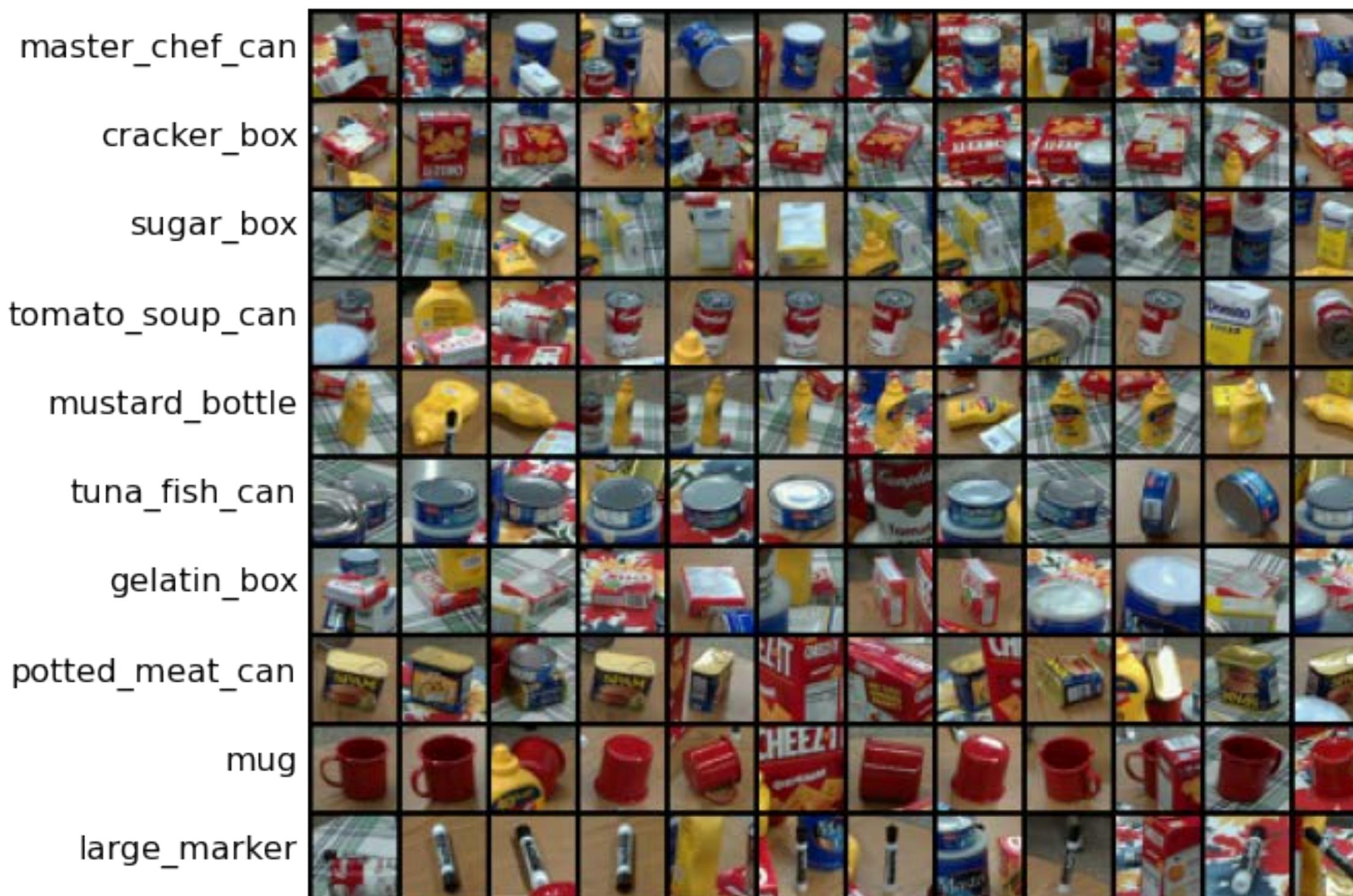
18.25K val images (50 per class)

328.5K test images (900 per class)

Images have variable size, but often resized to **256x256** for training

Image Classification Datasets—PROPS

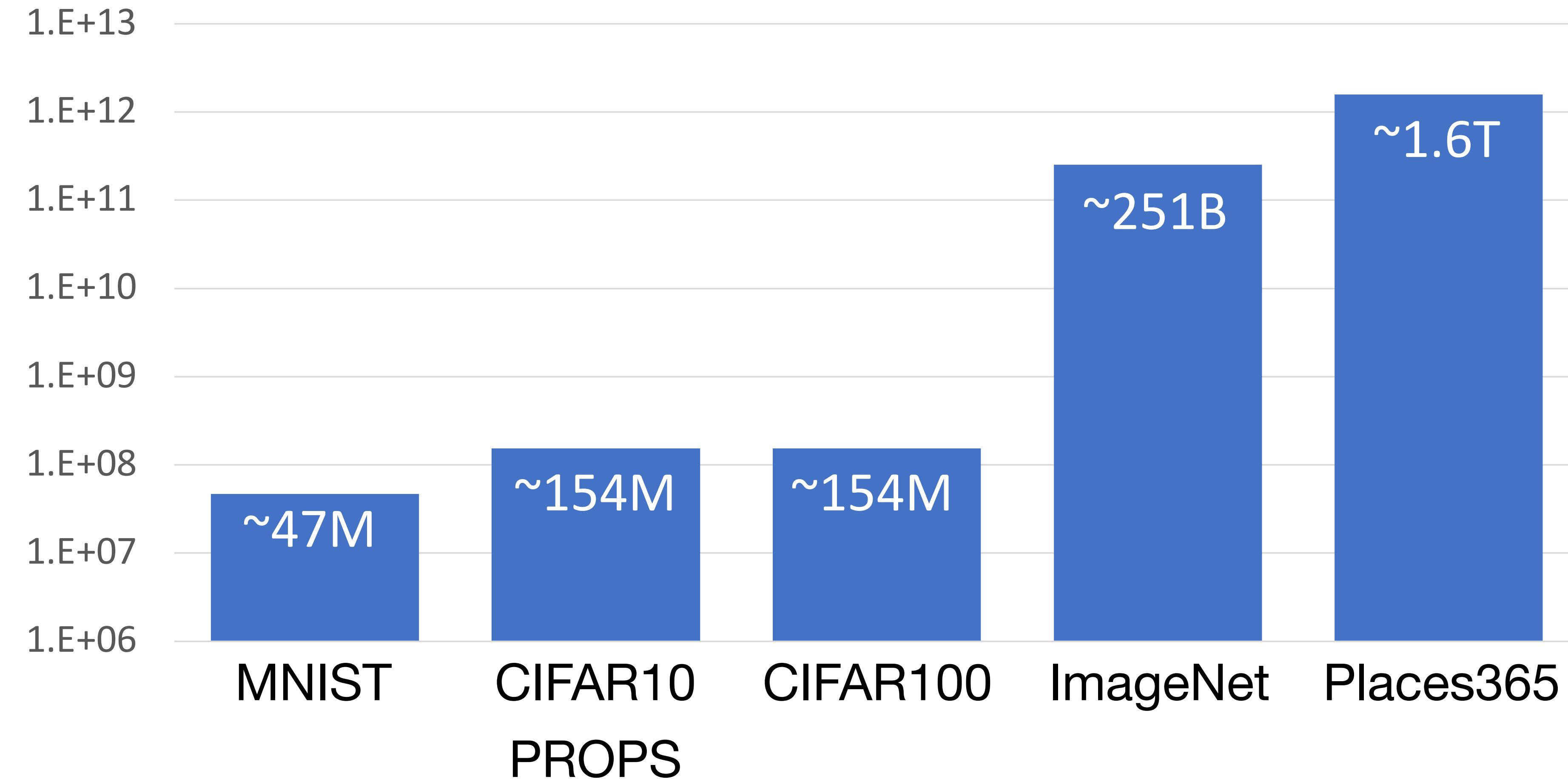
Progress Robot Object Perception Samples Dataset



10 classes
32x32 RGB images
50k training images (5k per class)
10k test images (1k per class)

Chen et al., “ProgressLabeller: Visual Data Stream Annotation for Training Object-Centric 3D Perception”, IROS, 2022.

Classification Datasets—Number of Training Pixels



First Classifier—Nearest Neighbor

```
def train(images, labels):  
    # Machine learning!  
    return model
```



Memorize all data and labels

```
def predict(model, test_images):  
    # Use model to predict labels  
    return test_labels
```



Predict the label of the most similar training image



Distance Metric to Compare Images

L1 distance: $d_1(I_1, I_2) = \sum_p |I_1^p - I_2^p|$

The diagram illustrates the calculation of the L1 distance between a test image and a training image. It consists of three tables: the test image, the training image, and the resulting pixel-wise absolute value differences. An equals sign and a subtraction sign are placed between the first two tables, indicating the operation being performed.

test image			
56	32	10	18
90	23	128	133
24	26	178	200
2	0	255	220

-

training image			
10	20	24	17
8	10	89	100
12	16	178	170
4	32	233	112

=

pixel-wise absolute value differences			
46	12	14	1
82	13	39	33
12	10	0	30
2	32	22	108

add → 456



Nearest Neighbor Classifier

```
import numpy as np

class NearestNeighbor:
    def __init__(self):
        pass

    def train(self, X, y):
        """ X is N x D where each row is an example. Y is 1-dimension of size N """
        # the nearest neighbor classifier simply remembers all the training data
        self.Xtr = X
        self.ytr = y

    def predict(self, X):
        """ X is N x D where each row is an example we wish to predict label for """
        num_test = X.shape[0]
        # lets make sure that the output type matches the input type
        Ypred = np.zeros(num_test, dtype = self.ytr.dtype)

        # loop over all test rows
        for i in xrange(num_test):
            # find the nearest training image to the i'th test image
            # using the L1 distance (sum of absolute value differences)
            distances = np.sum(np.abs(self.Xtr - X[i,:]), axis = 1)
            min_index = np.argmin(distances) # get the index with smallest distance
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Memorize training data



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```

For each test image:
Find nearest training image
Return label of nearest image



Nearest Neighbor Classifier

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Q: With N examples how fast is training?

A: O(1)



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Q: With N examples how fast is testing?

A: O(N)



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Q: With N examples how fast is training?

A: O(1)

Q: With N examples how fast is testing?

A: O(N)

This is a problem: we can train slow offline but need fast testing!



Nearest Neighbor Classifier

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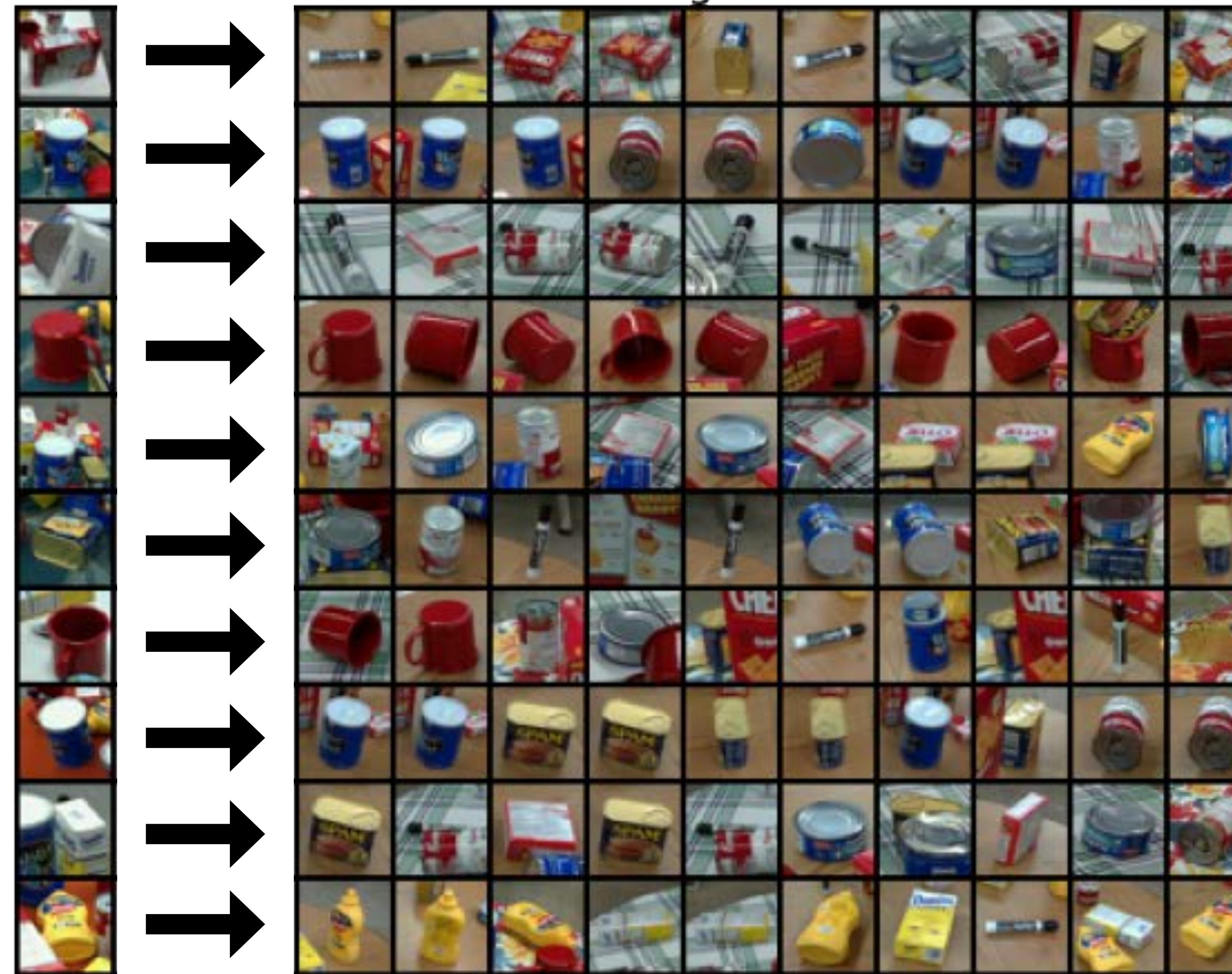
        return Ypred
```

There are many methods
for fast / approximate
nearest neighbors

e.g. github.com/facebookresearch/faiss



What does this look like?



What does this look like?

PROPS dataset is
instance-level



What does this look like?

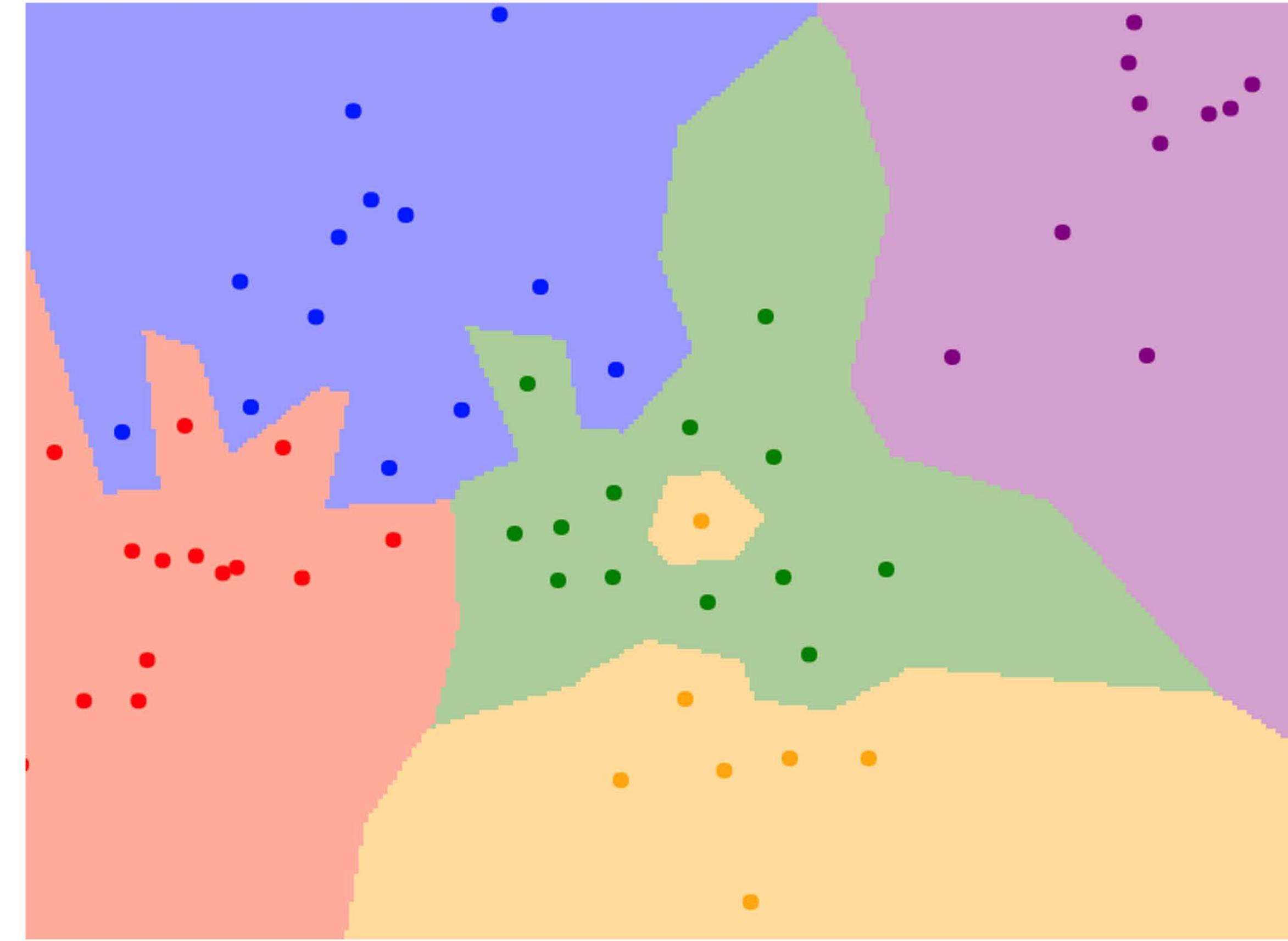


What does this look like?

CIFAR10 dataset is
category-level

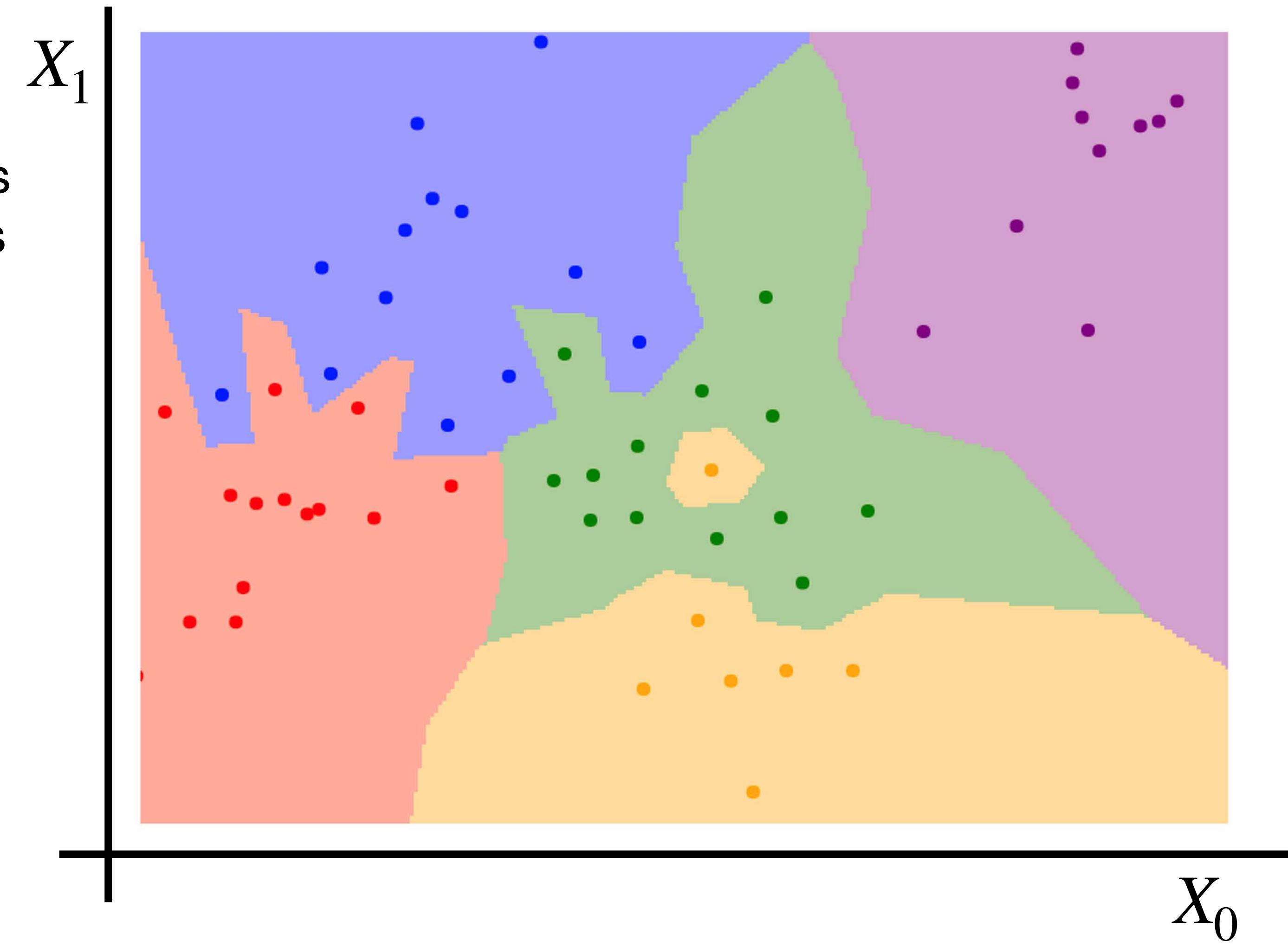


K-Nearest Neighbors Decision Boundaries



K-Nearest Neighbors Decision Boundaries

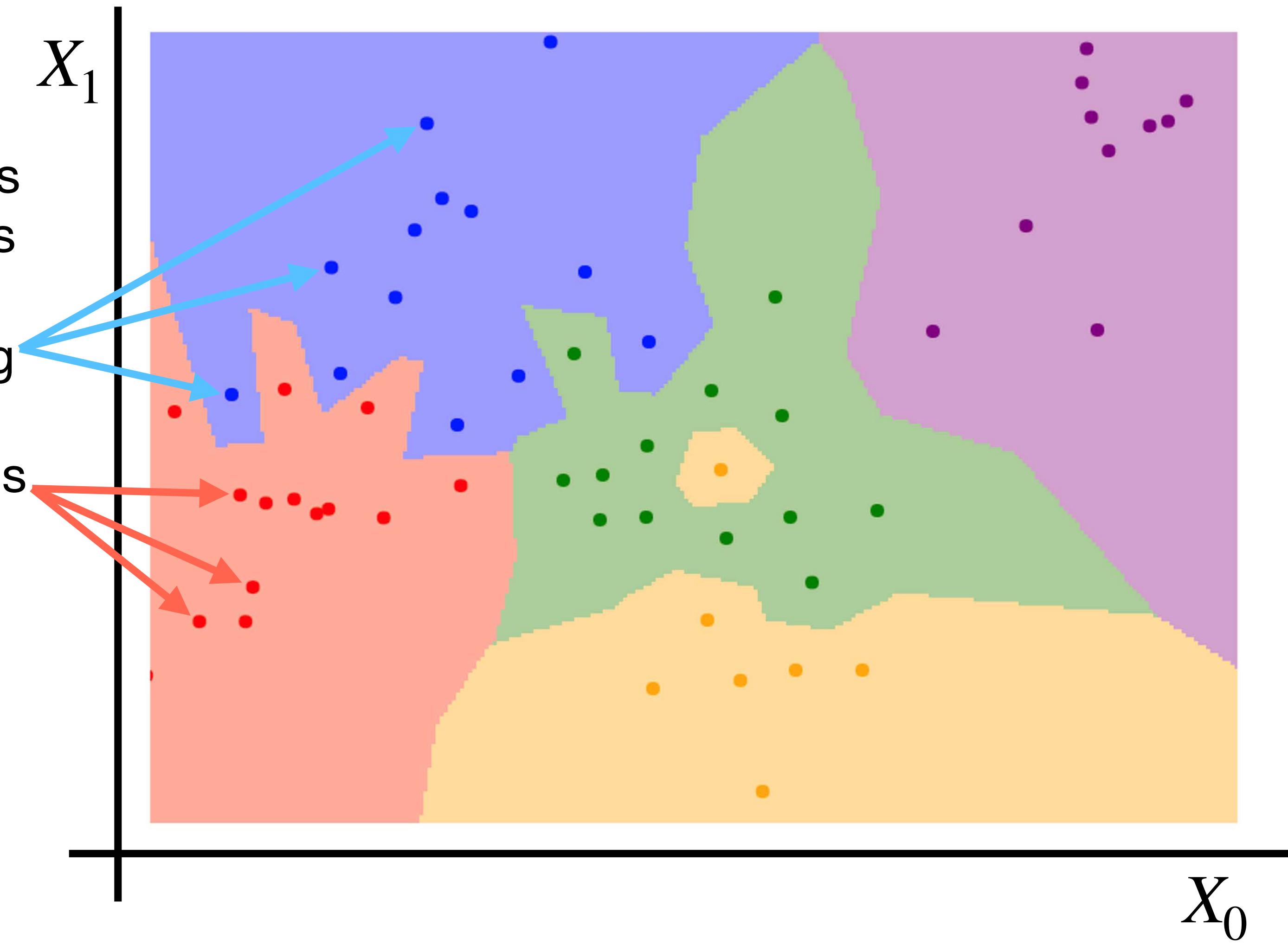
Nearest neighbors
in two dimensions



K-Nearest Neighbors Decision Boundaries

Nearest neighbors
in two dimensions

Points are training
examples; colors
give training labels

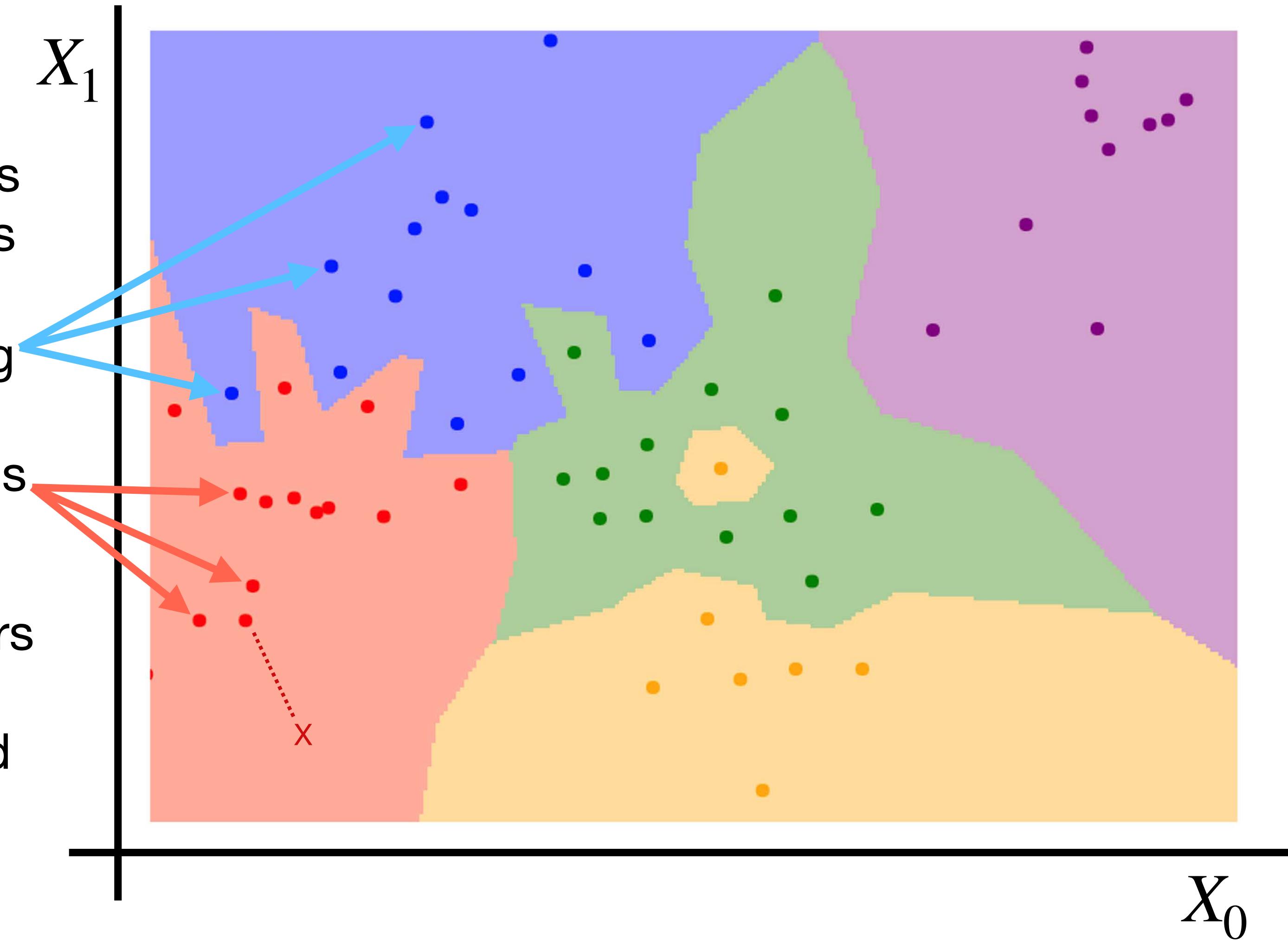


K-Nearest Neighbors Decision Boundaries

Nearest neighbors
in two dimensions

Points are training
examples; colors
give training labels

Background colors
give the category
a test point would
be assigned

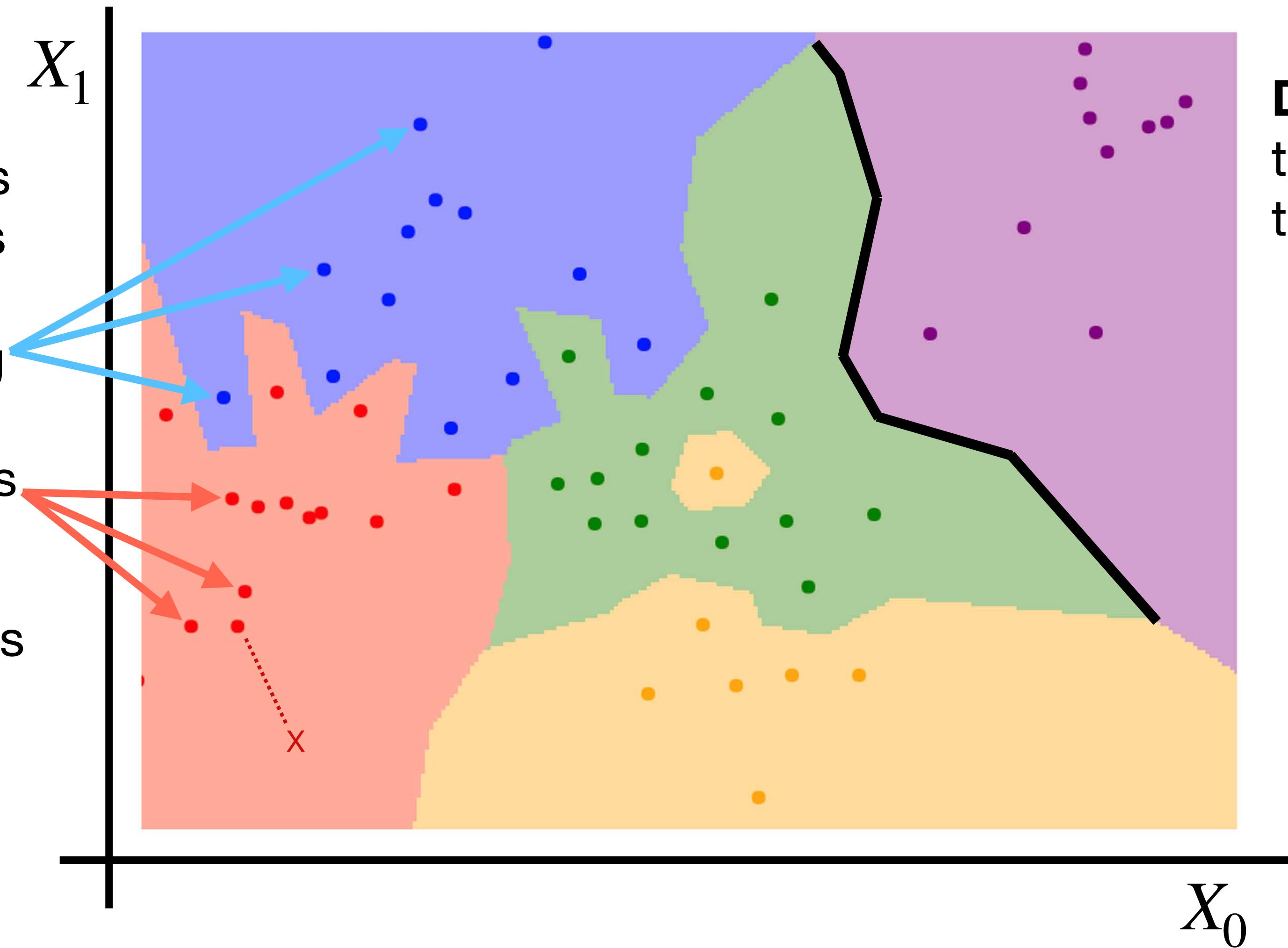


K-Nearest Neighbors Decision Boundaries

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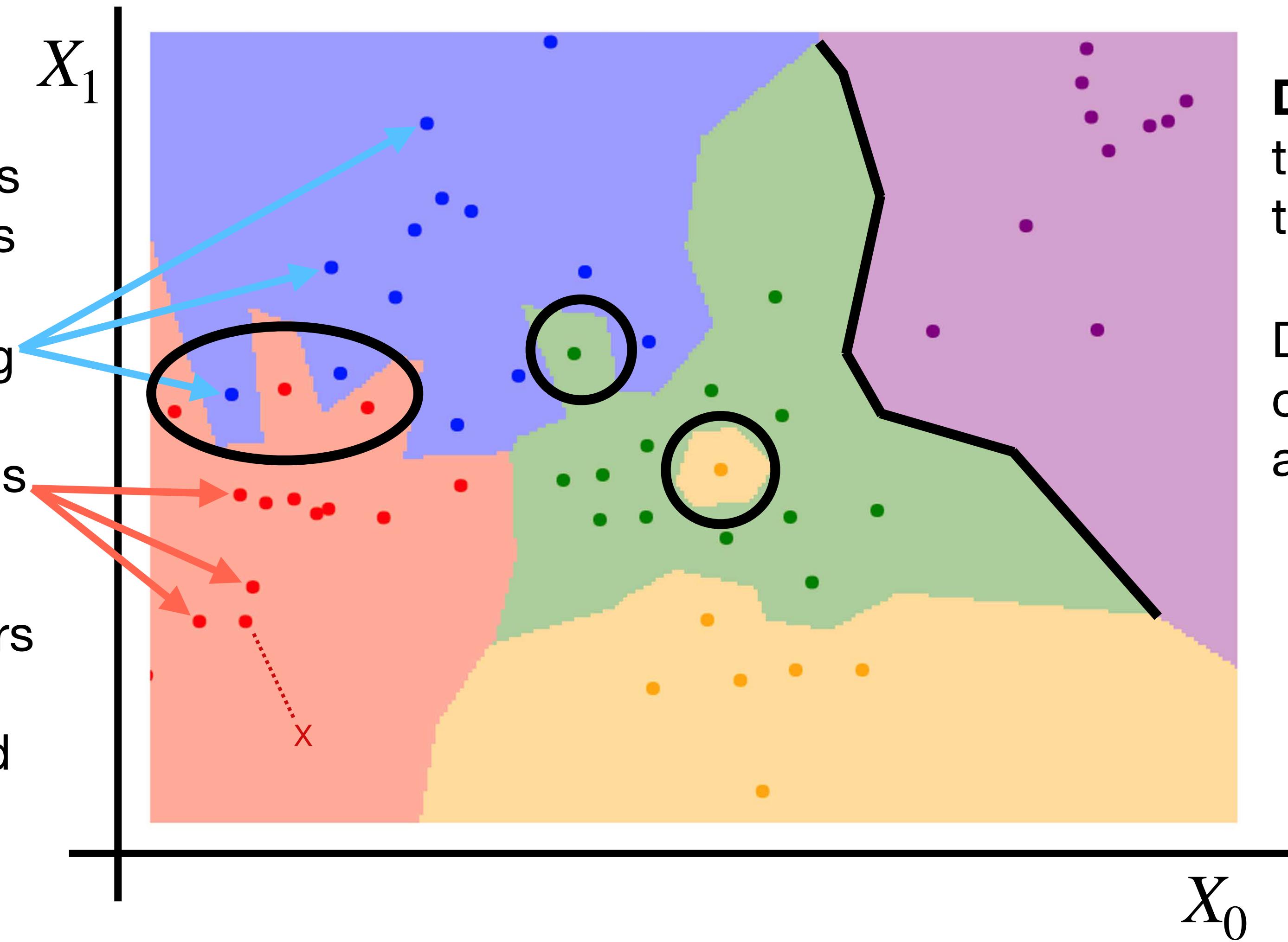
Decision boundary is
the boundary between
two classification regions

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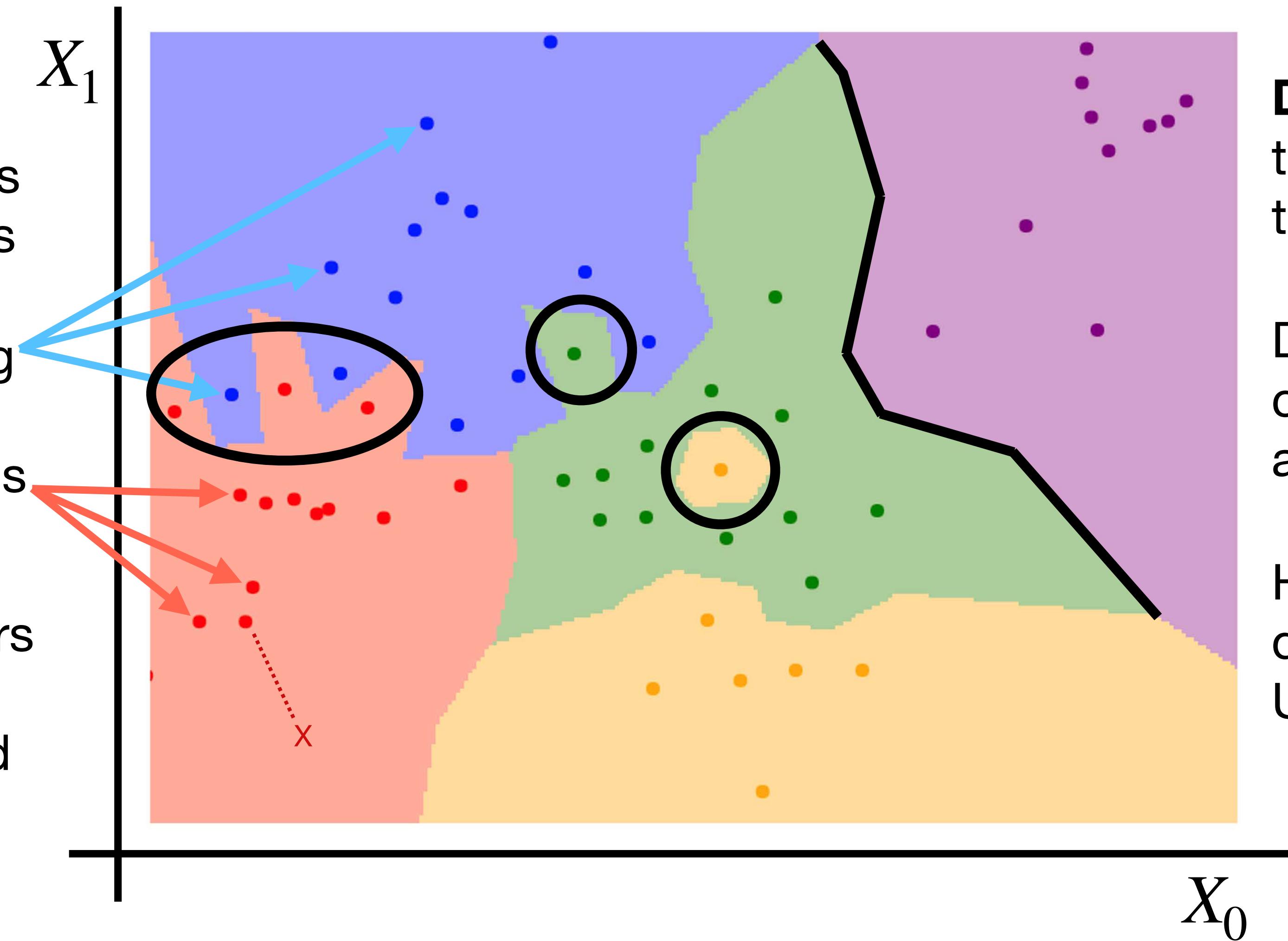
Decision boundaries
can be noisy;
affected by outliers

K-Nearest Neighbors Decision Boundaries

Nearest neighbors
in two dimensions

Points are training
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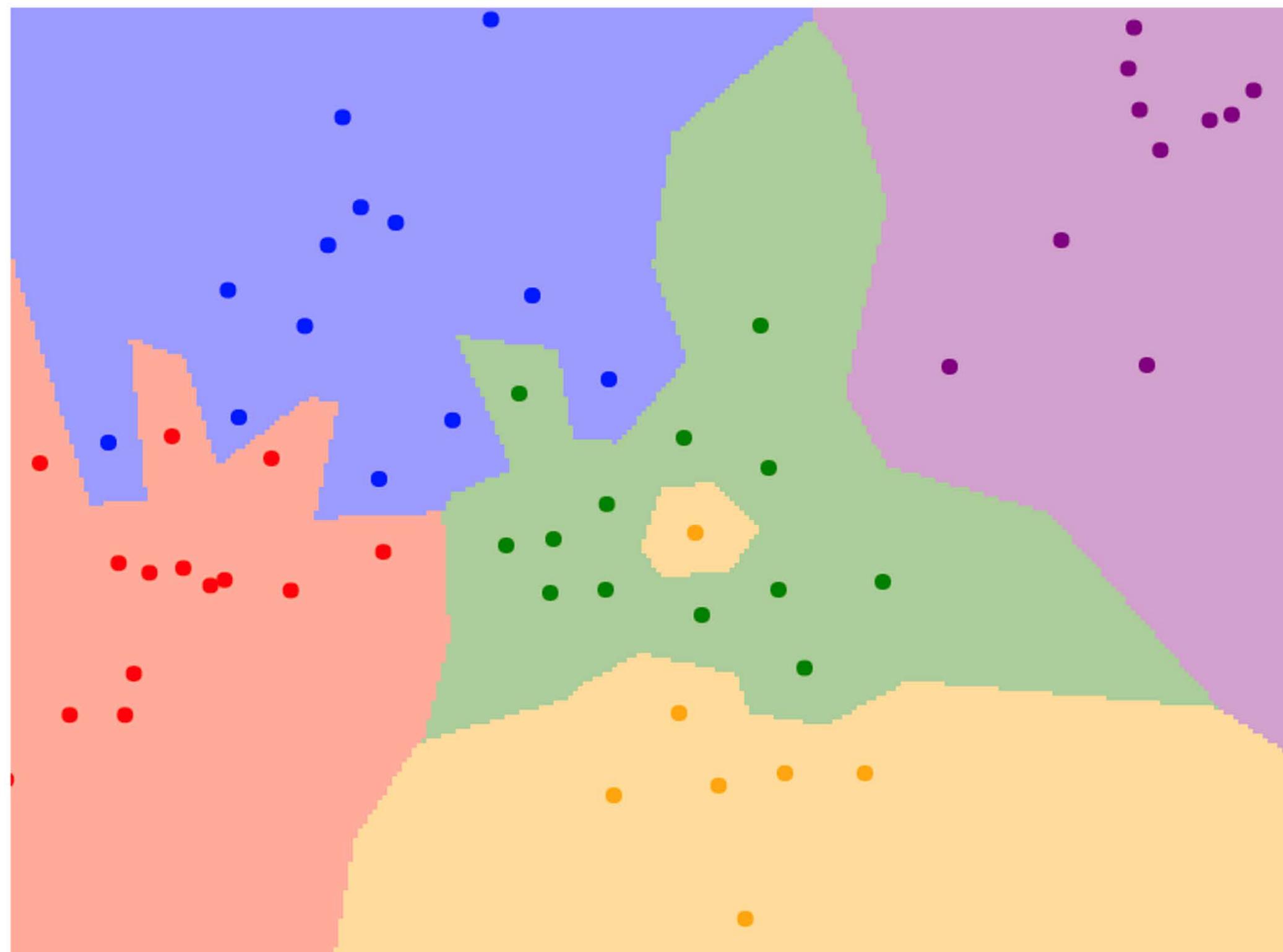
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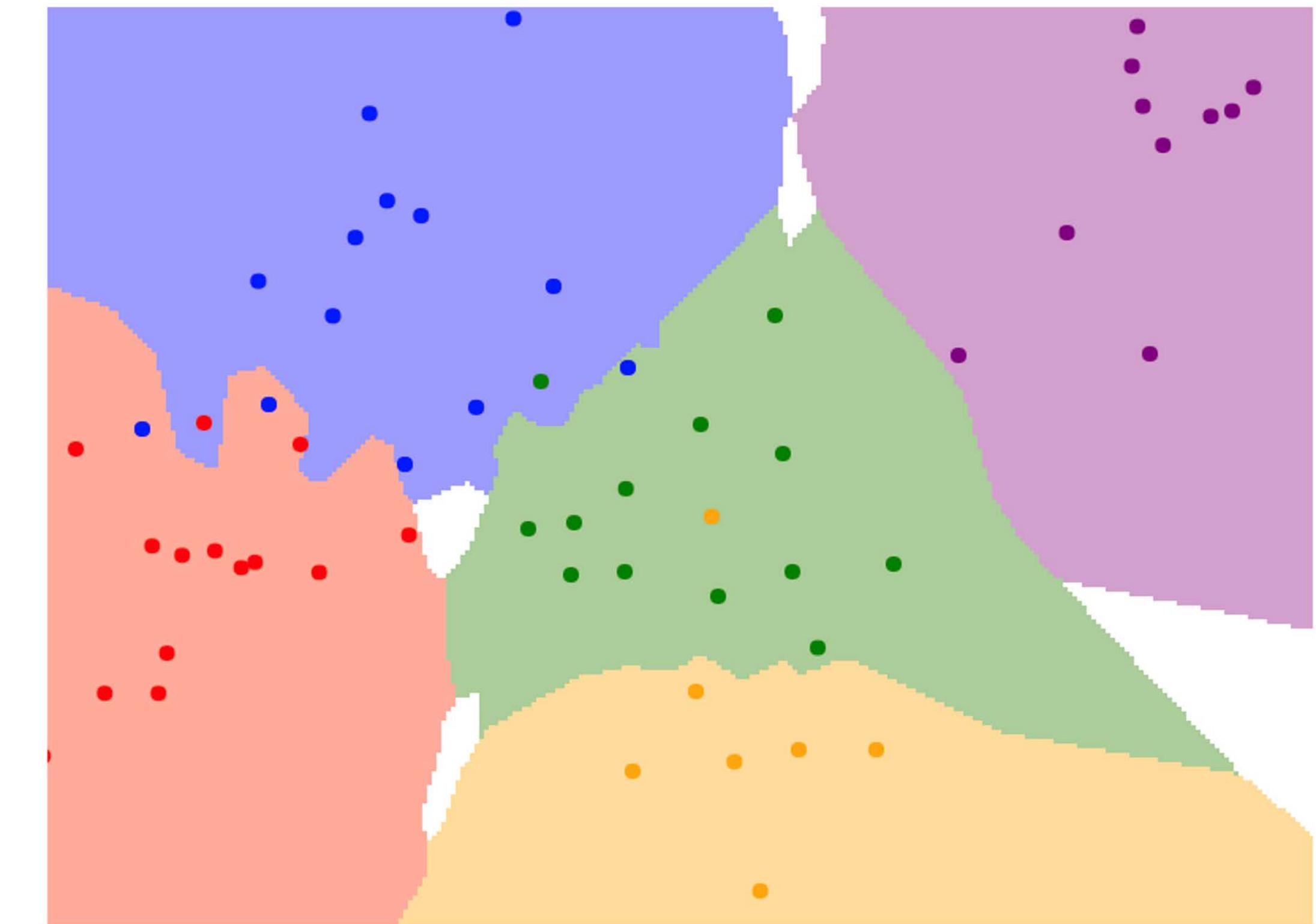
How to smooth the
decision boundaries?
Use more neighbors!

K-Nearest Neighbors Classification

$K = 1$



$K = 3$

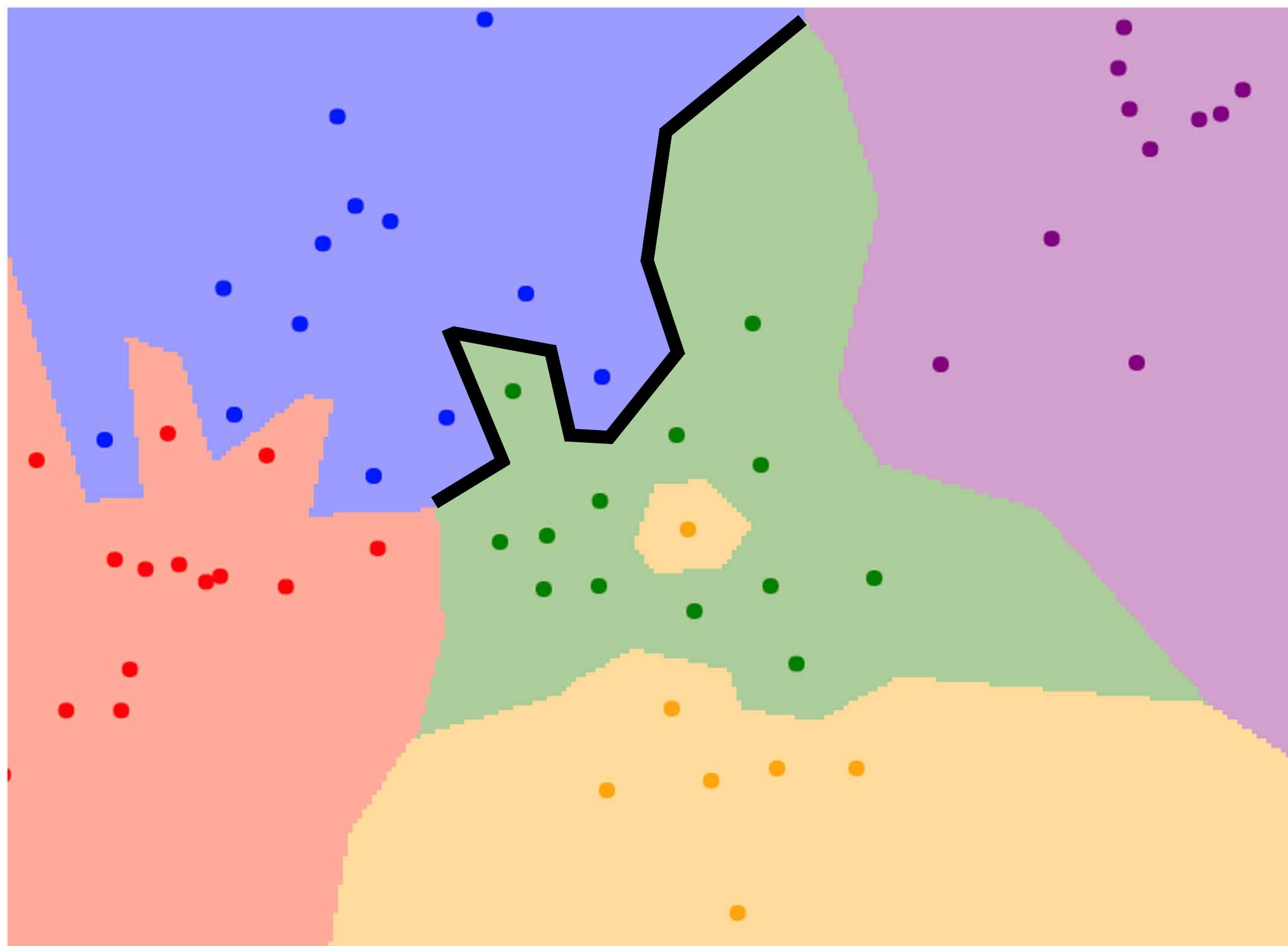


Instead of copying label from nearest neighbor,
take majority vote from K closest training points

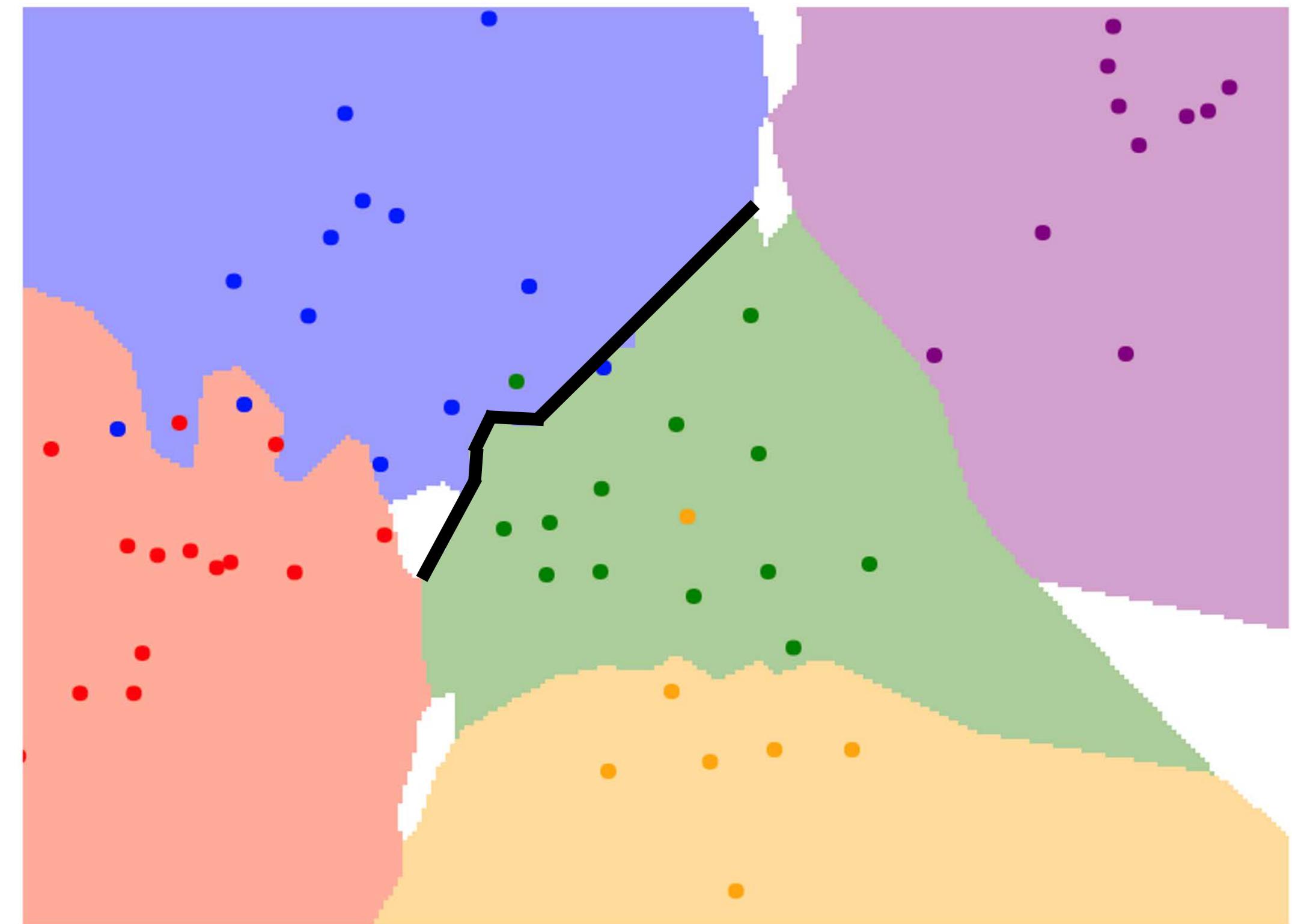


K-Nearest Neighbors Classification

$K = 1$



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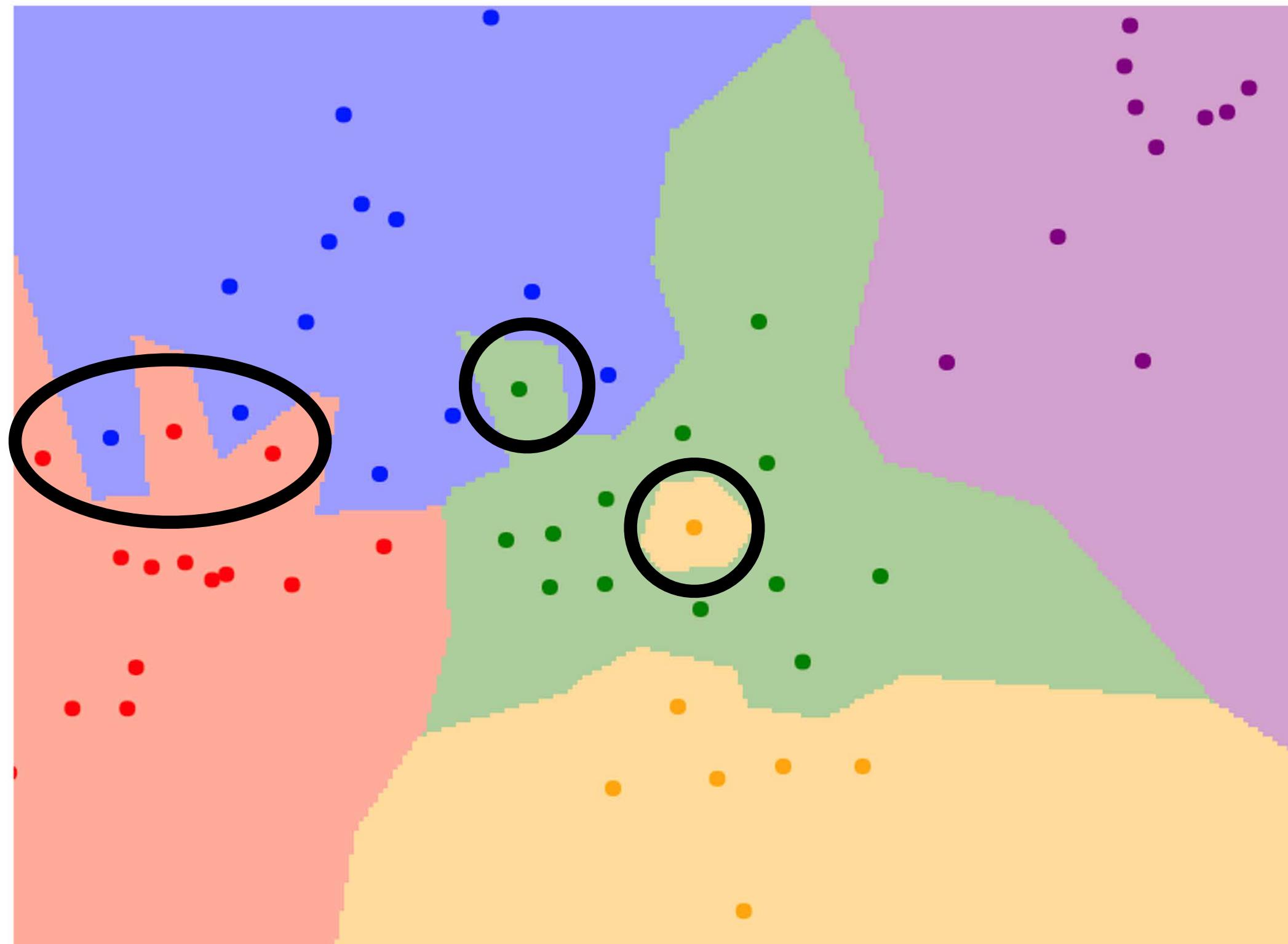


Using more neighbors helps smooth out rough decision boundaries

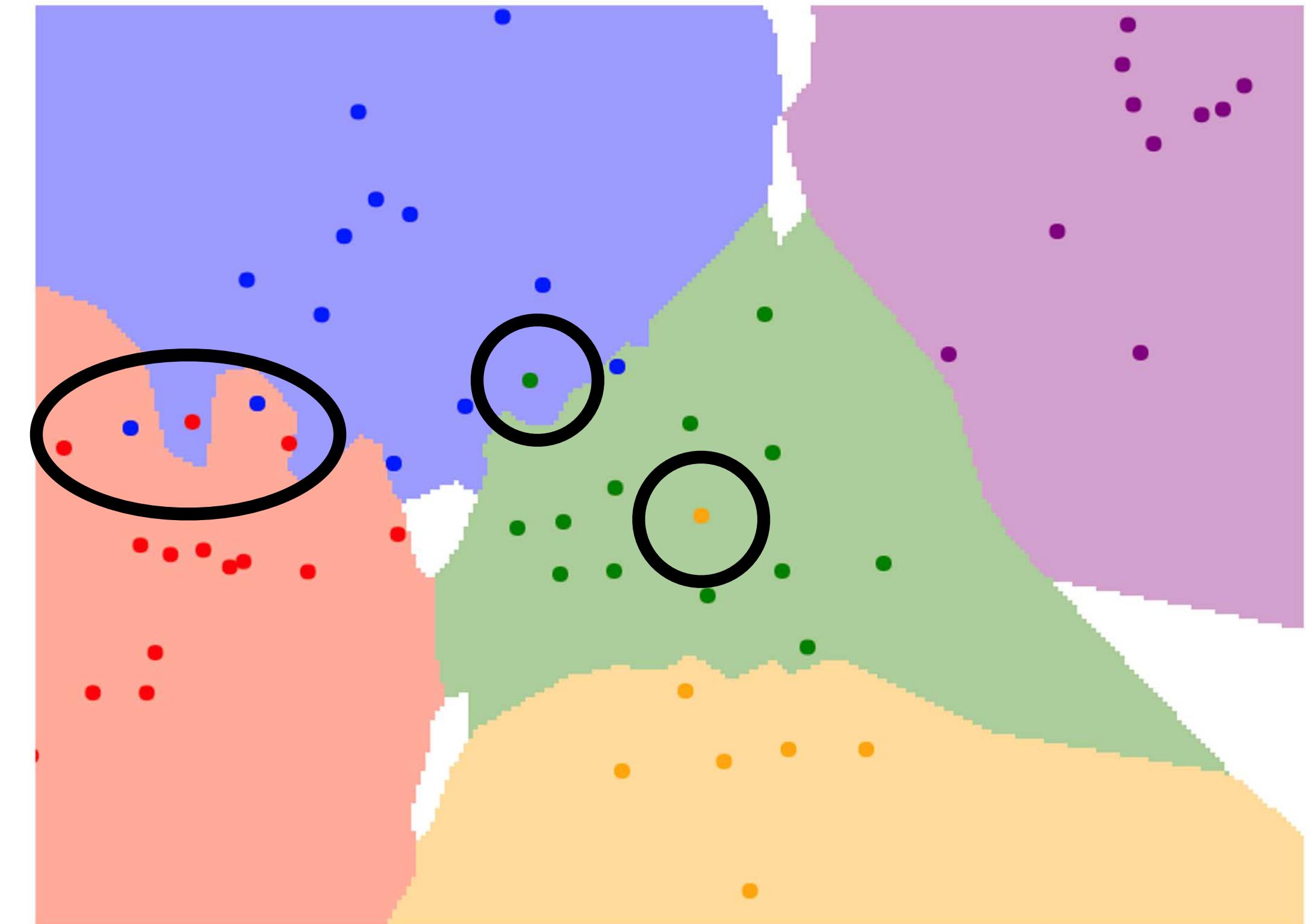


K-Nearest Neighbors Classification

$K = 1$



$K = 3$

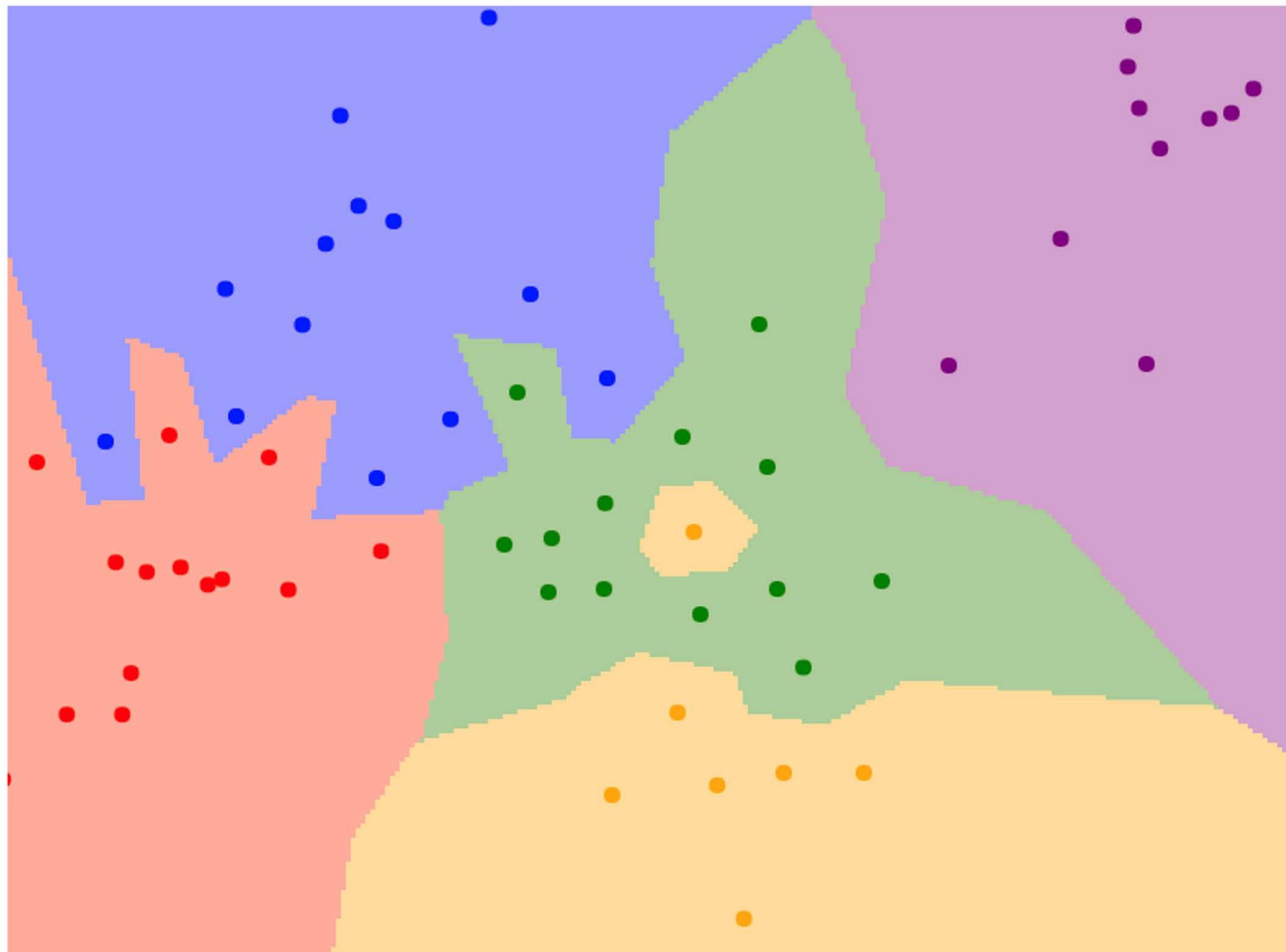


Using more neighbors helps reduce the effect of outliers

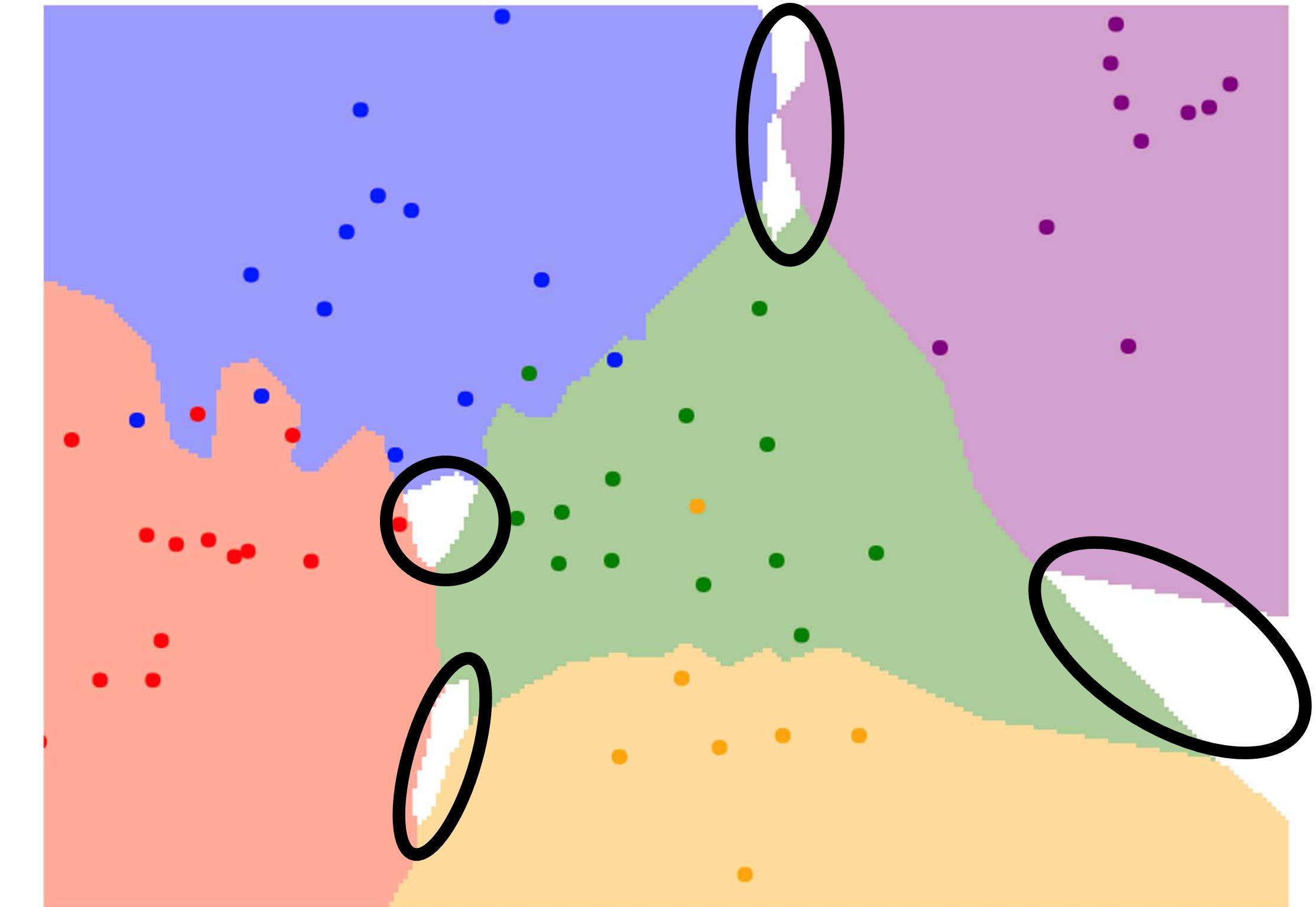


K-Nearest Neighbors Classification

$K = 1$



$K = 3$

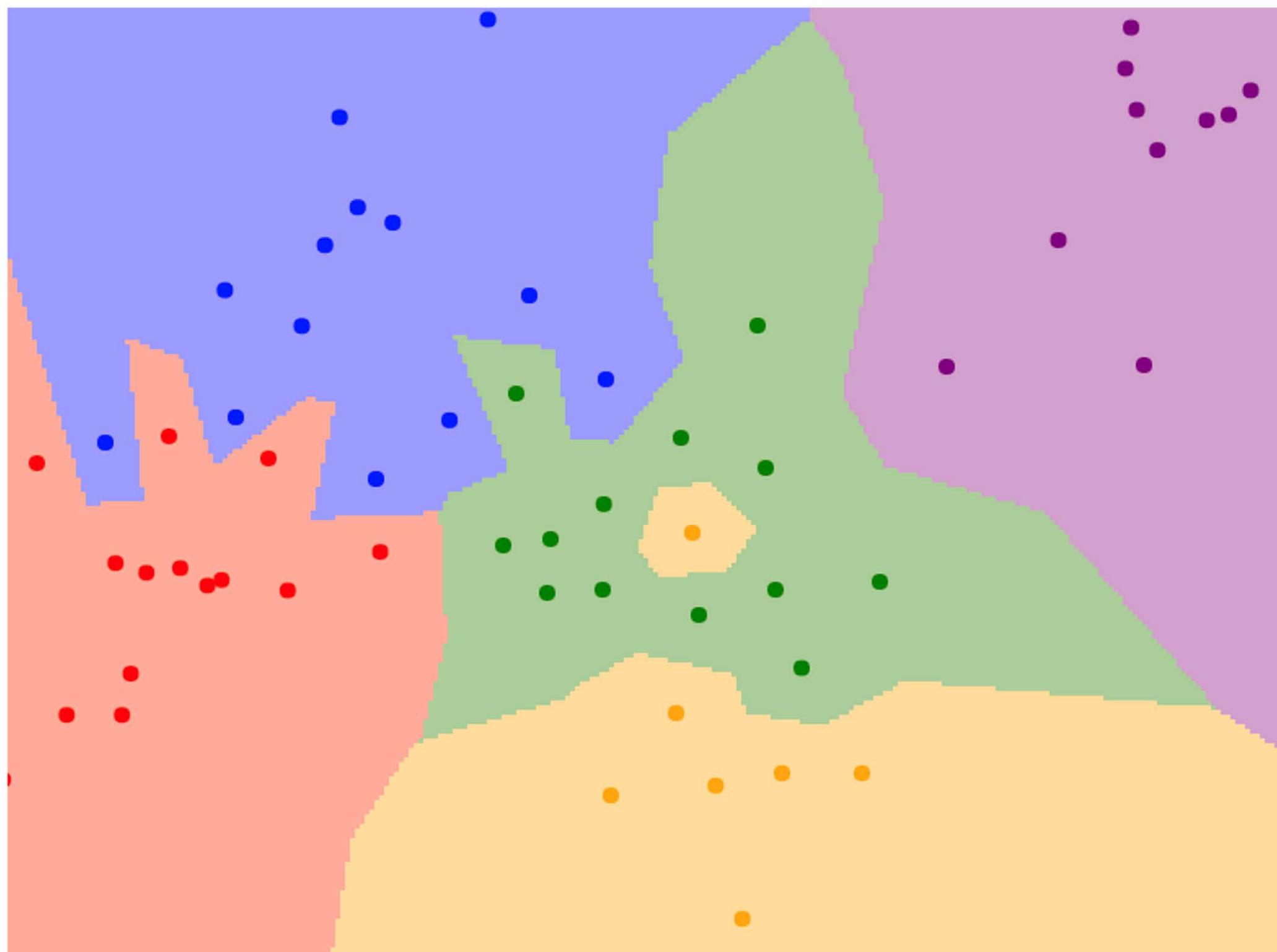


When $K > 1$ there can be ties between classes.
Need to break ties somehow!

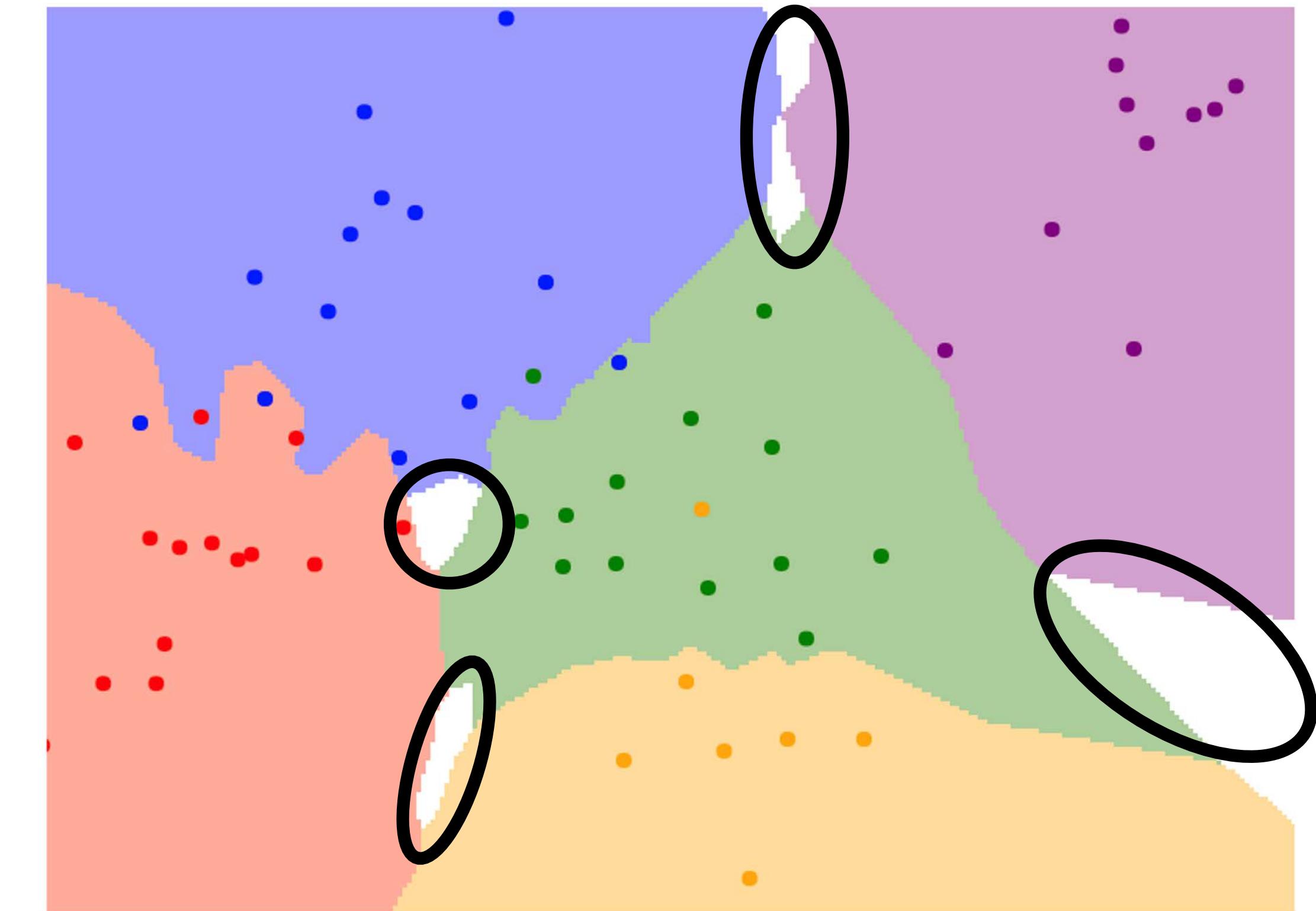


K-Nearest Neighbors Classification

$K = 1$



$K = 3$



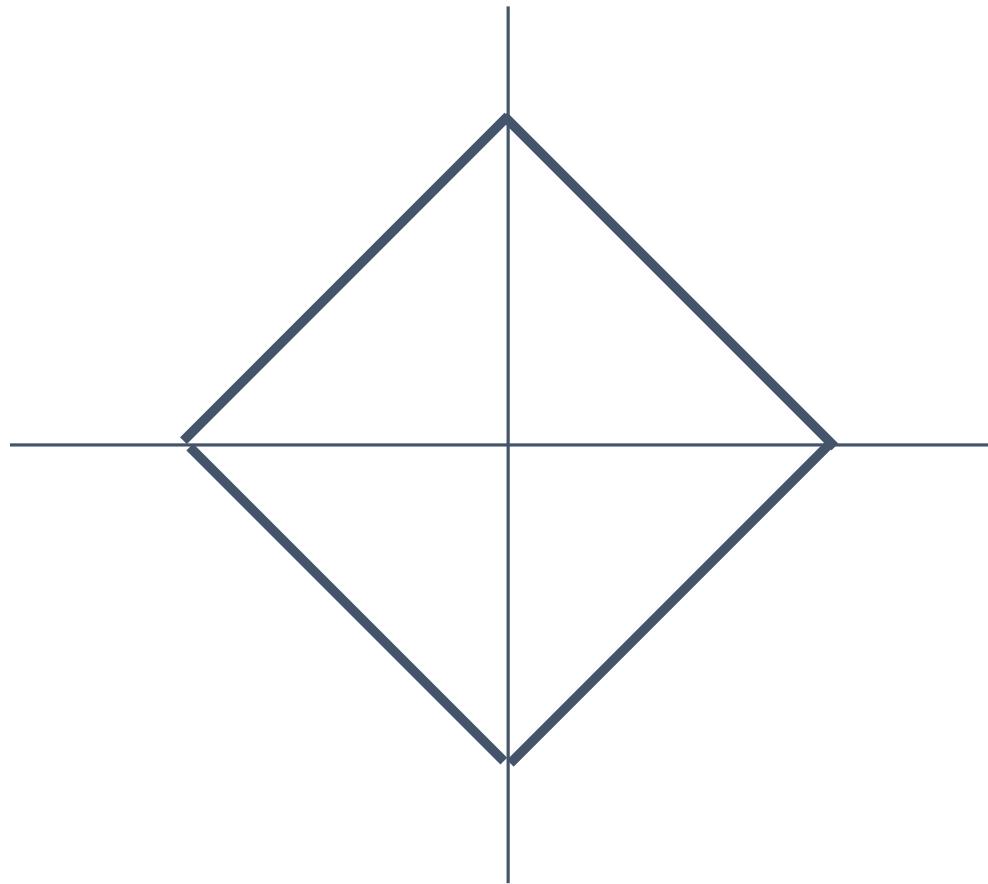
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K-Nearest Neighbors – Distance Metric

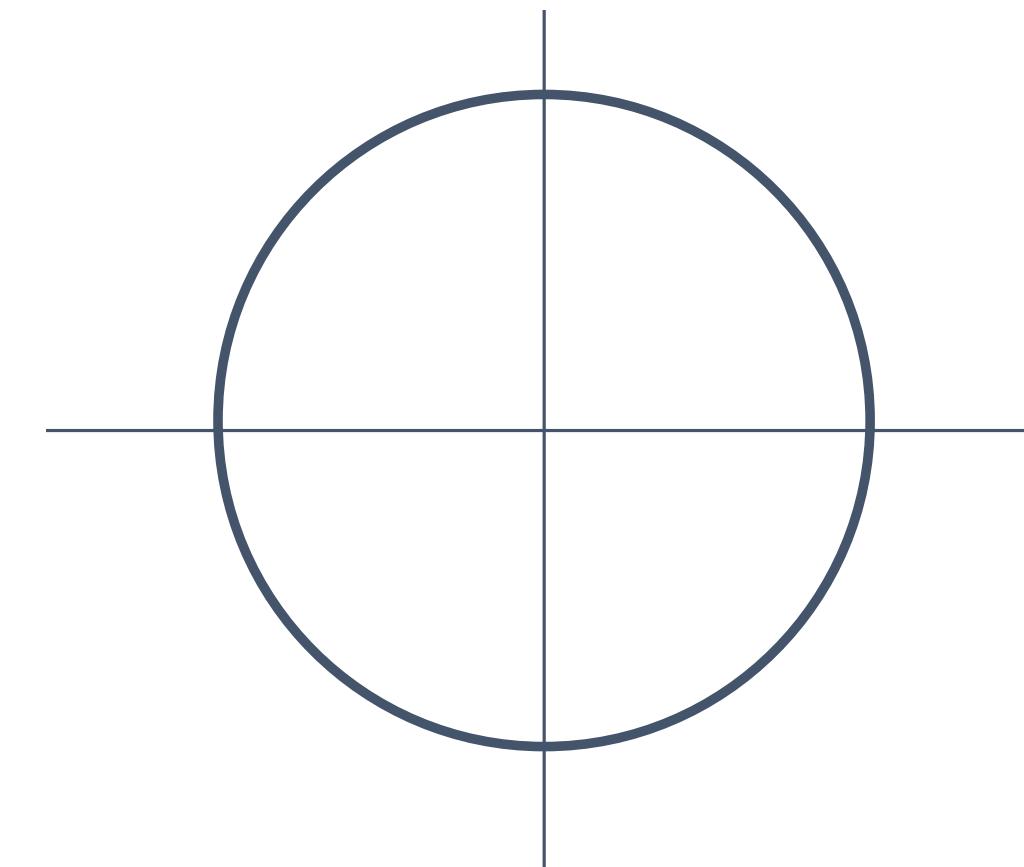
L1 (Manhattan) distance

$$d_1(I_1, I_2) = \sum_p |I_1^p - I_2^p|$$



L2 (Euclidean) distance

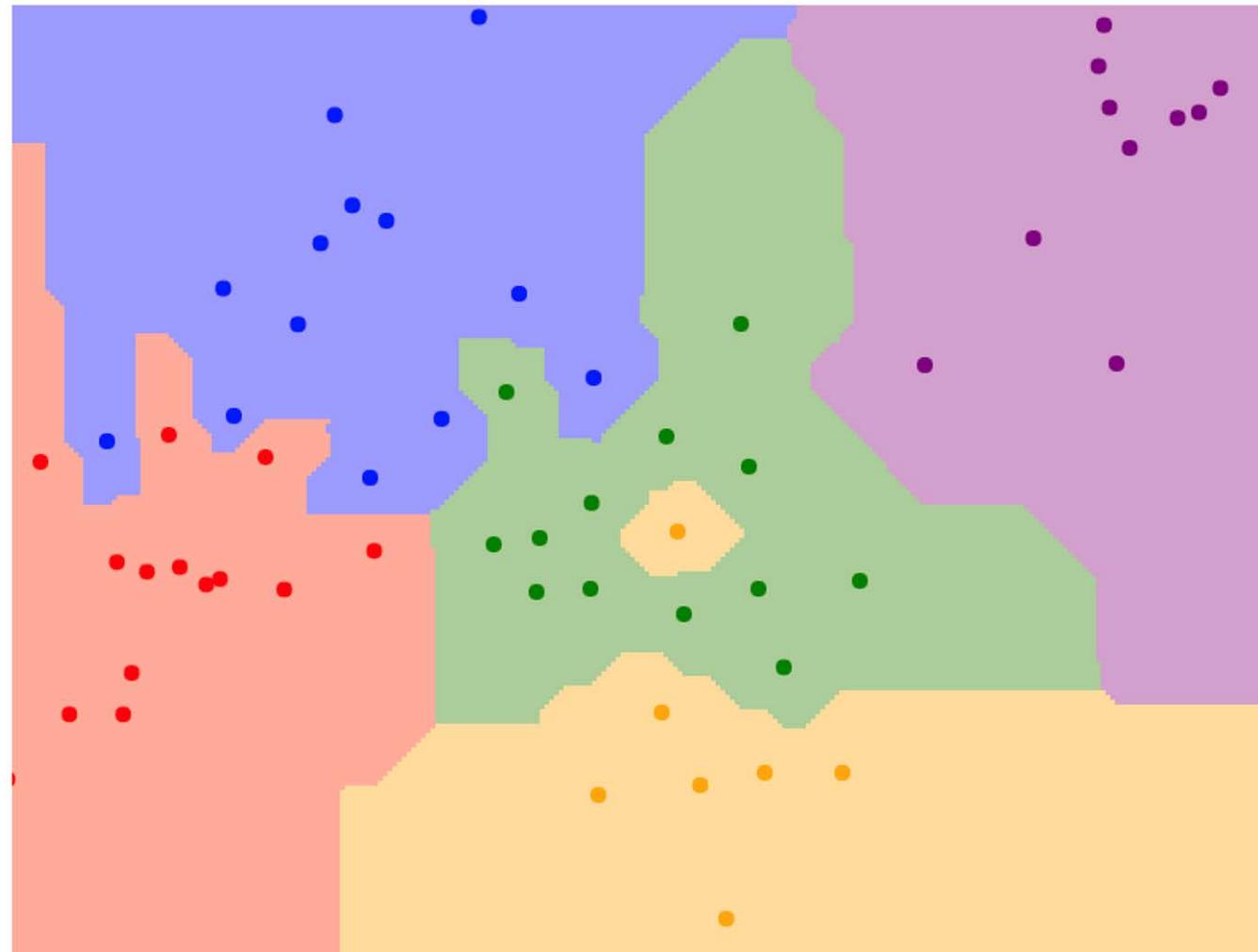
$$d_2(I_1, I_2) = (\sum_p (I_1^p - I_2^p)^2)^{\frac{1}{2}}$$



K-Nearest Neighbors – Distance Metric

L1 (Manhattan) distance

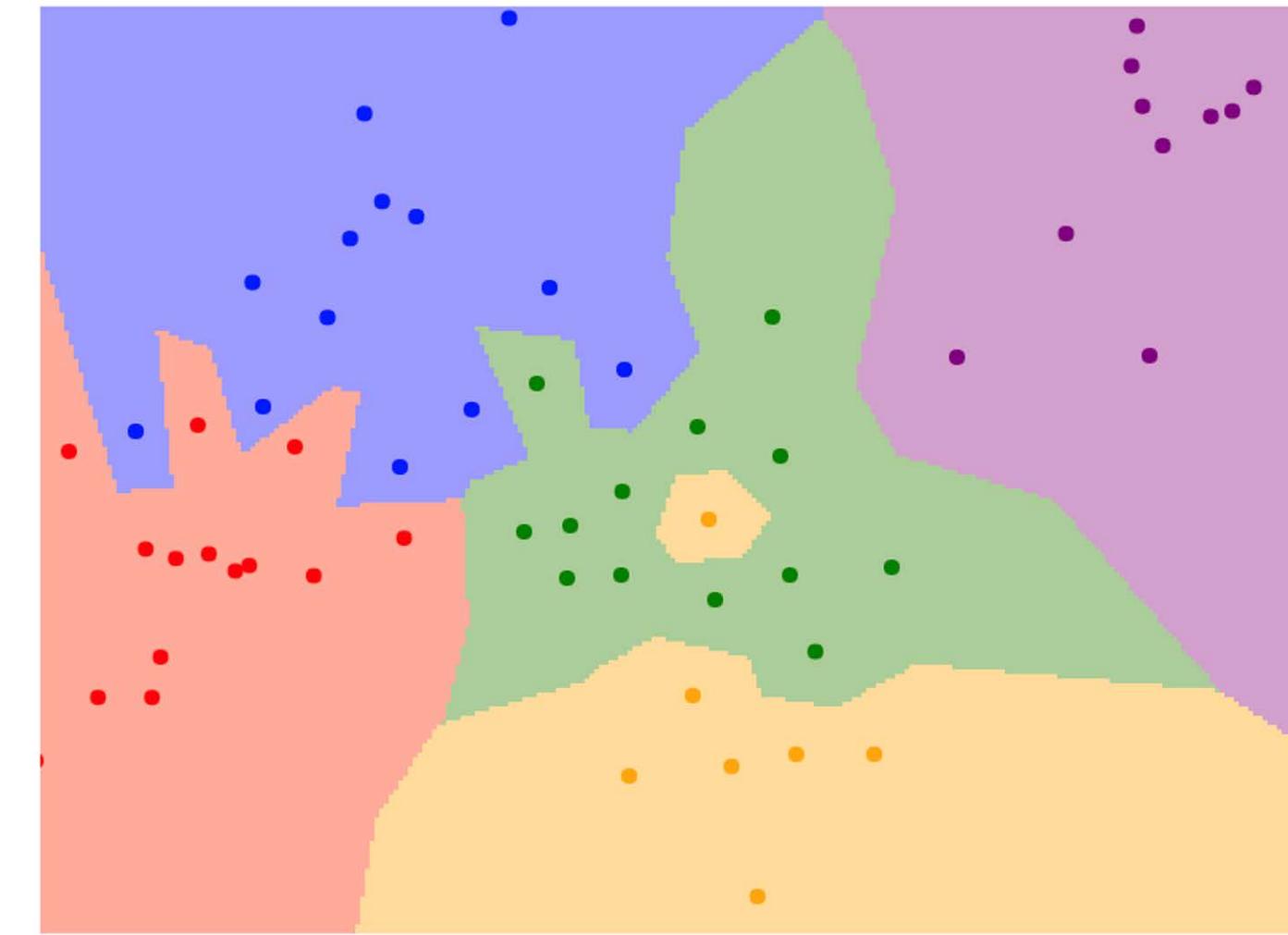
$$d_1(I_1, I_2) = \sum_p |I_1^p - I_2^p|$$



$$K = 1$$

L2 (Euclidean) distance

$$d_2(I_1, I_2) = (\sum_p (I_1^p - I_2^p)^2)^{\frac{1}{2}}$$



K-Nearest Neighbors – Distance Metric

With the right choice of distance metric, we can apply K-Nearest Neighbors to any type of data!

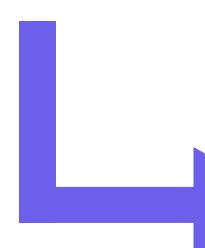


K-Nearest Neighbors—Web Demo

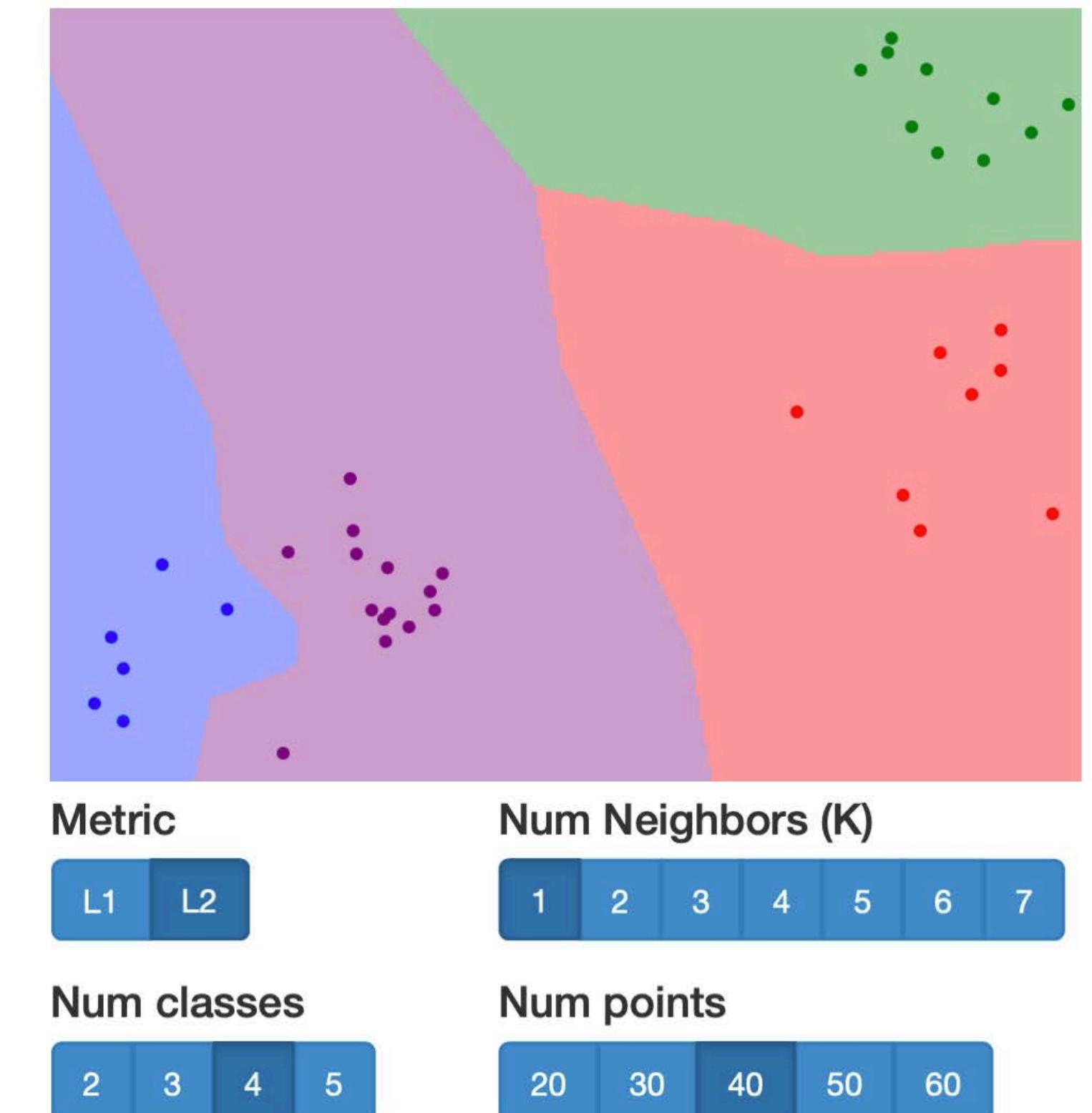
Interactively move points around
and see decision boundaries change

Observe results with L1 vs L2 metrics

Observe results with changing number
of training points and value of K



<http://vision.stanford.edu/teaching/cs231n-demos/knn/>



Hyperparameters

What is the best value of K to use?

What is the best **distance metric** to use?



Hyperparameters

What is the best value of K to use?

What is the best **distance metric** to use?

These are examples of **hyperparameters**:

choices about our learning algorithm that we don't learn from the training data

Instead we set them at the start of the learning process



Hyperparameters

What is the best value of K to use?

What is the best **distance metric** to use?

These are examples of **hyperparameters**:

choices about our learning algorithm that we don't learn from the training data

Instead we set them at the start of the learning process

Very problem-dependent.

In general need to try them all and observe what works best for our data.



Setting Hyperparameters

Idea #1: Choose hyperparameters that work best on the data

Your Dataset



Setting Hyperparameters

Idea #1: Choose hyperparameters that work best on the data

BAD: $K = 1$ always works perfectly on training data

Your Dataset



Setting Hyperparameters

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Your Dataset

Idea #2: Split data into **train** and **test**, choose hyperparameters that work best on test data



Setting Hyperparameters

Idea #1: Choose hyperparameters that work best on the data

BAD: K = 1 always works perfectly on training data

Your Dataset

Idea #2: Split data into **train** and **test**, choose hyperparameters that work best on test data

BAD: No idea how algorithm will perform on new data

train

test



Setting Hyperparameters

Idea #1: Choose hyperparameters that work best on the data

BAD: $K = 1$ always works perfectly on training data

Your Dataset

Idea #2: Split data into **train** and **test**, choose hyperparameters that work best on test data

BAD: No idea how algorithm will perform on new data

train

test

Idea #3: Split data into **train**, **val**, and **test**; choose hyperparameters on val and evaluate on test

Better!

train

validation

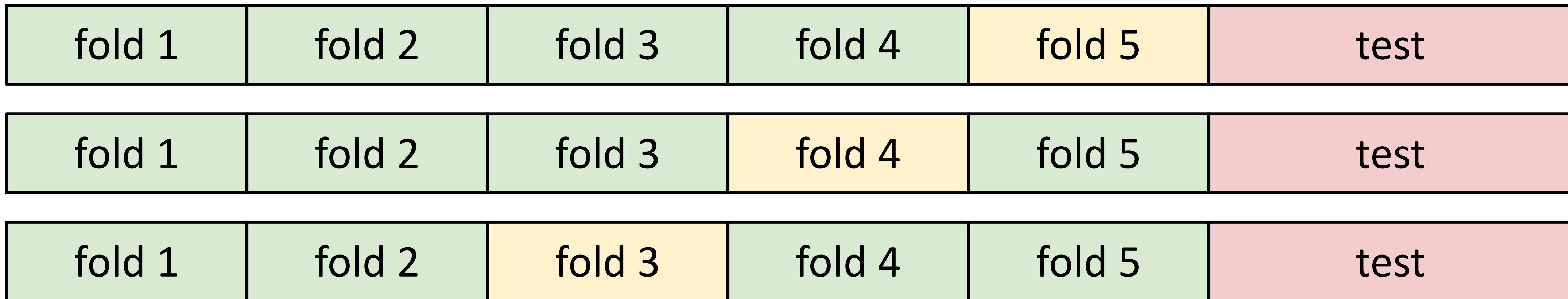
test



Setting Hyperparameters

Your Dataset

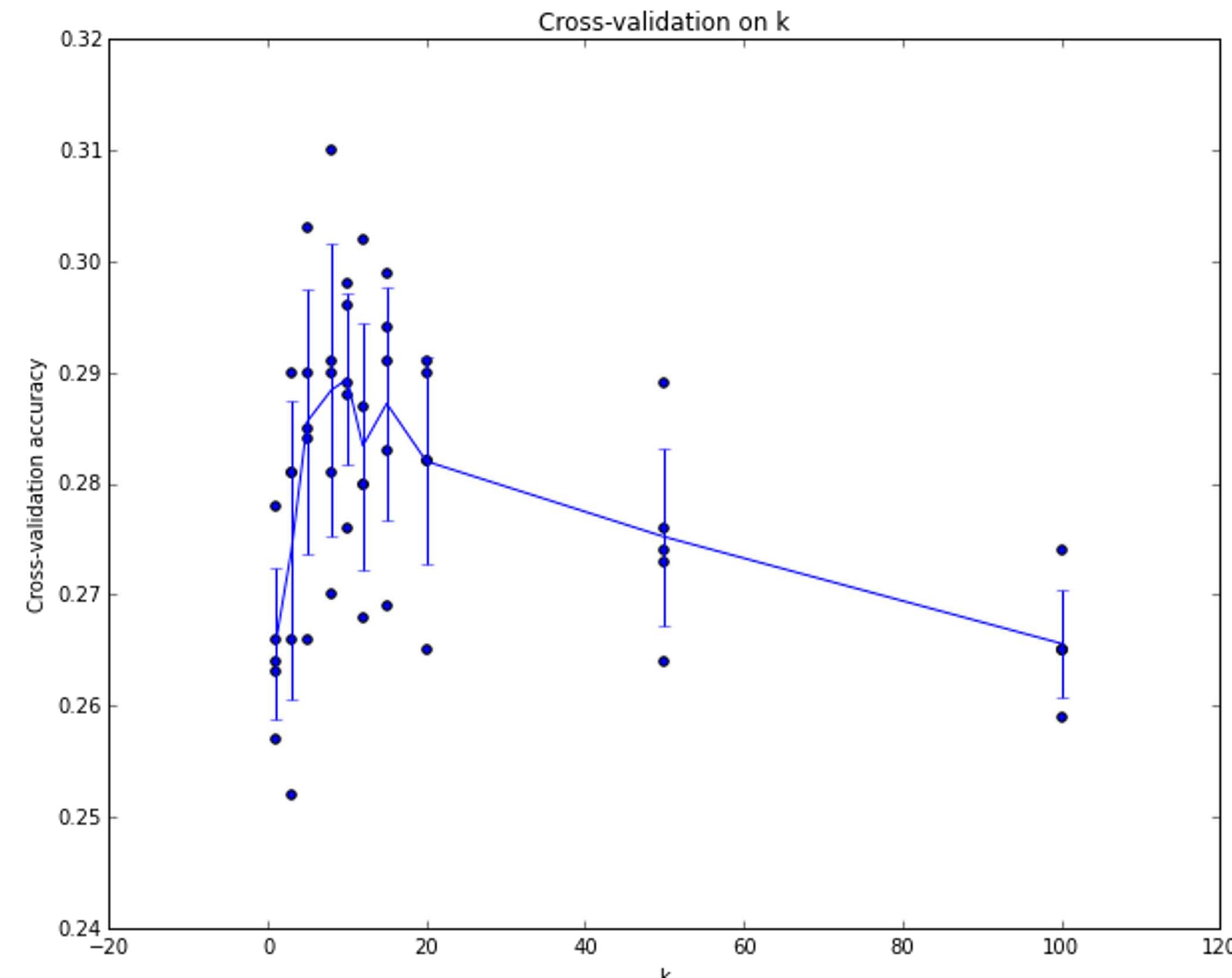
Idea #4: Cross-Validation: Split data into **folds**, try each fold as validation and average the results



Useful for small datasets, but (unfortunately) not used too frequently in deep learning



Setting Hyperparameters



Example of 5-fold cross-validation for the value of k .

Each point: single outcome.

The line goes through the mean, bars indicated standard deviation

(Seems that $k \sim 7$ works best for this data)

K-Nearest Neighbors—Universal Approximation

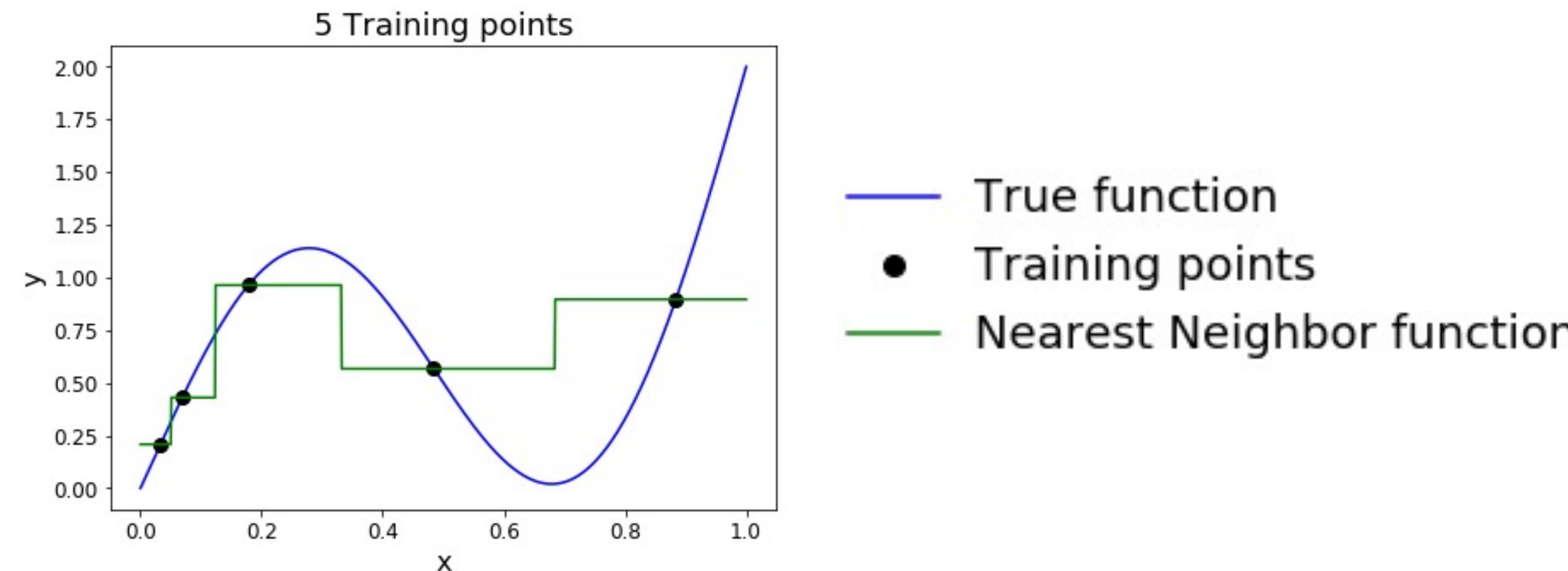
As the number of training samples goes to infinity, nearest neighbor can represent any^(*) function!

(*) Subject to many technical conditions. Only continuous functions on a compact domain; need to make assumptions about spacing of training points; etc.



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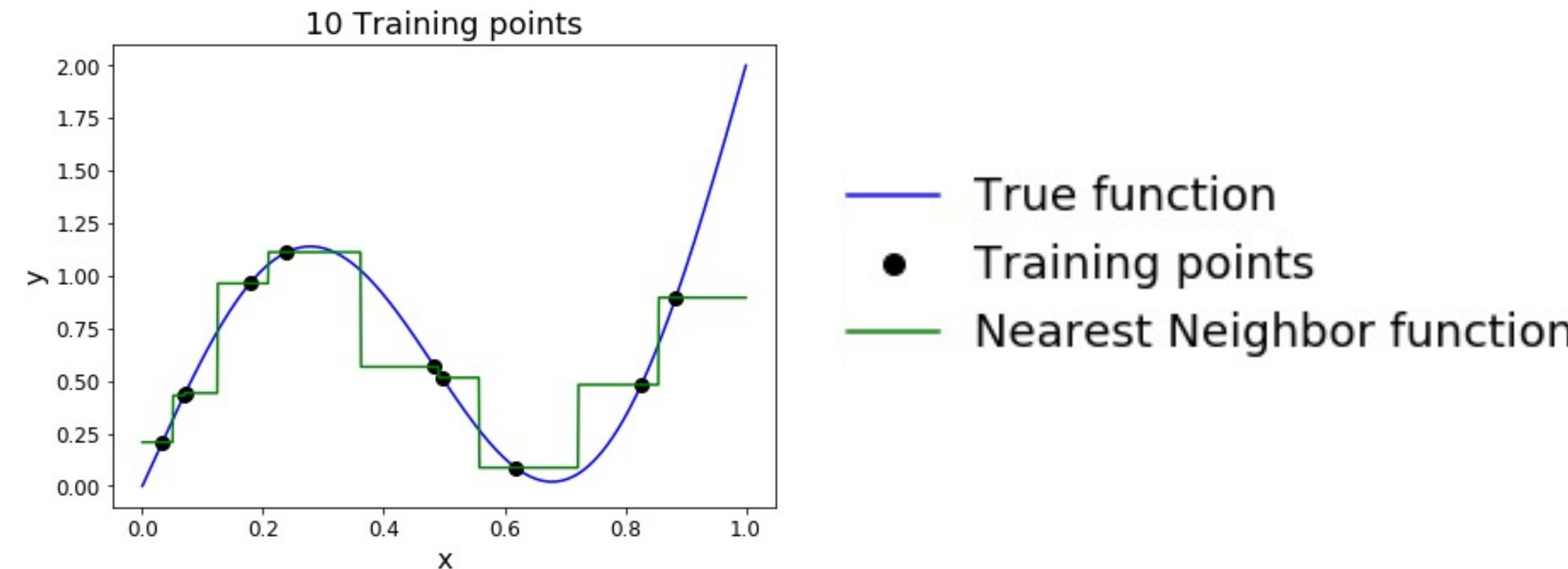


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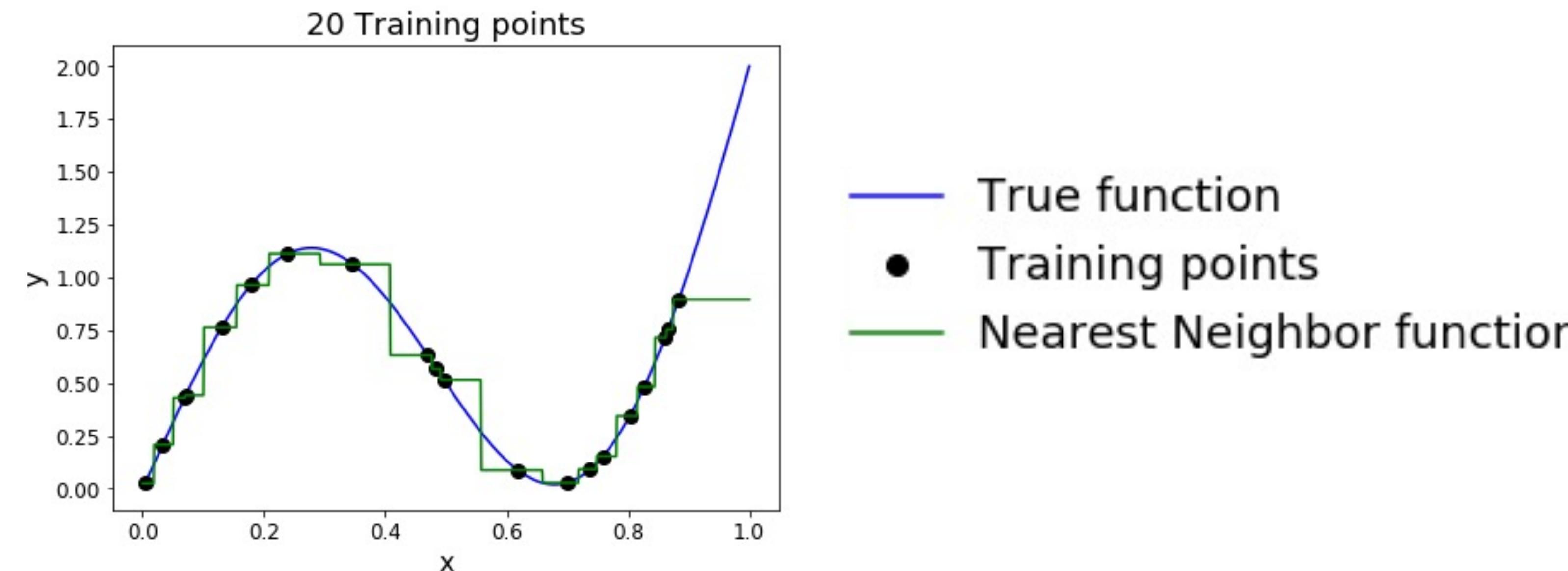
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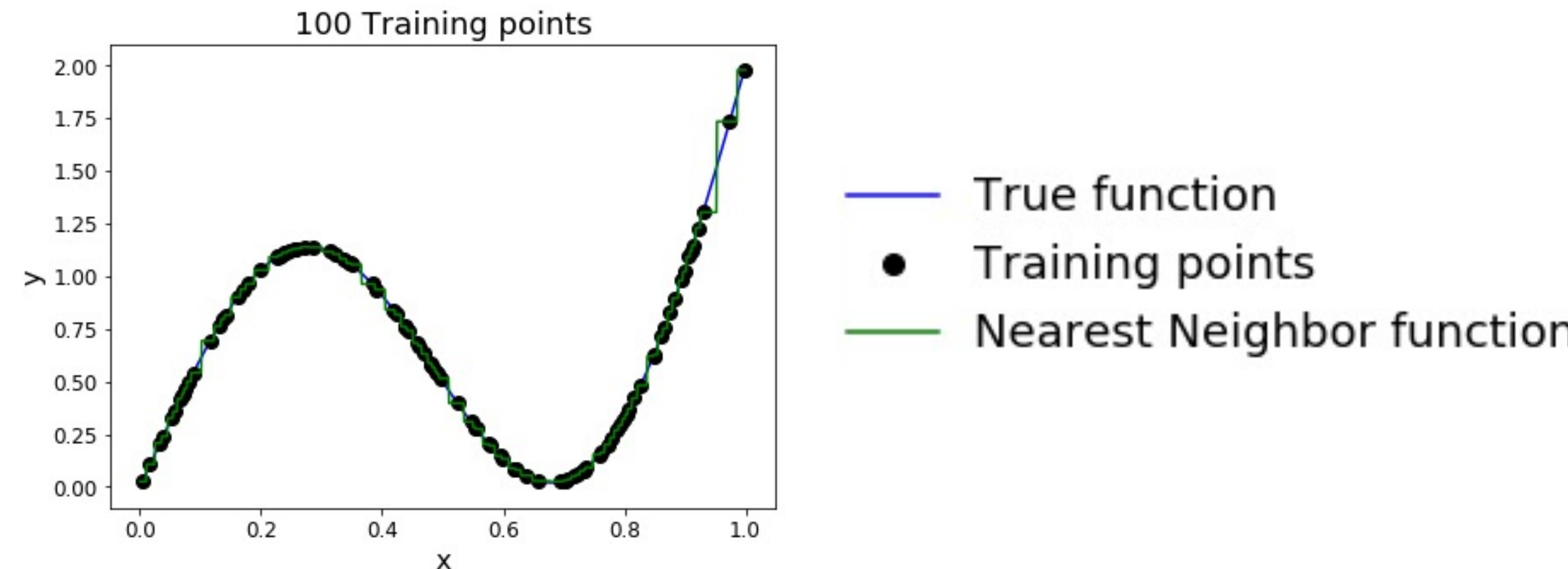
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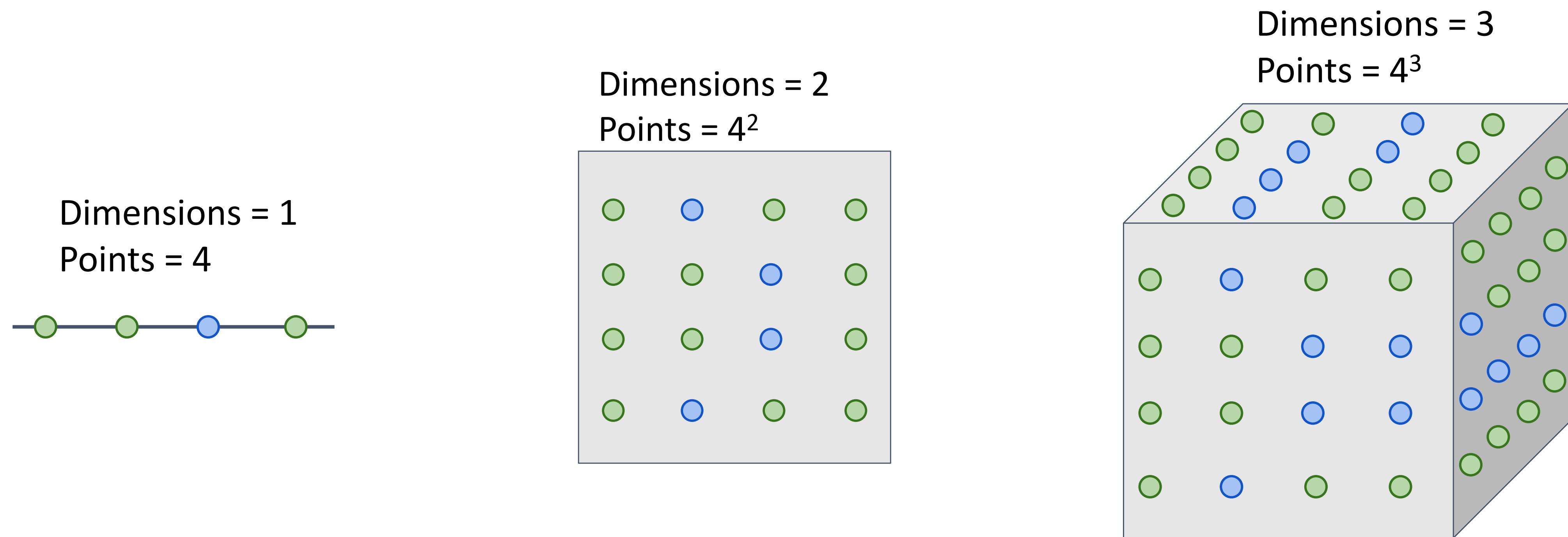


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Problem—Curse of Dimensionality

Curse of dimensionality: For uniform coverage of space, number of training points needed grows exponentially with dimension



Problem—Curse of Dimensionality

Curse of dimensionality: For uniform coverage of space, number of training points needed grows exponentially with dimension

Number of possible
32x32 binary images

$$2^{32 \times 32} \approx 10^{308}$$



K-Nearest Neighbors Seldom Used on Raw Pixels

Very slow at test time

Distance metrics on pixels are not informative



All 3 images have same L2 distance to the original

K-Nearest Neighbors with ConvNet Features Works Well



Devlin et al., “Exploring Nearest Neighbor Approaches for Image Captioning”, 2015.

Summary

In **image classification** we start with a training set of images and labels, and must predict labels for a test set

Image classification is challenging due to the **semantic gap**: we need invariance to occlusion, deformation, lighting, sensor variation, etc.

Image classification is a **building block** for other vision tasks

The **K-Nearest Neighbors** classifier predicts labels from nearest training samples

Distance metric and **K** are **hyperparameters**

Choose hyper parameters using the **validation set**; only run on the test set once at the very end!





Lets brainstorm on what your fav
robot should do!!!





Next time: Linear Classifiers

