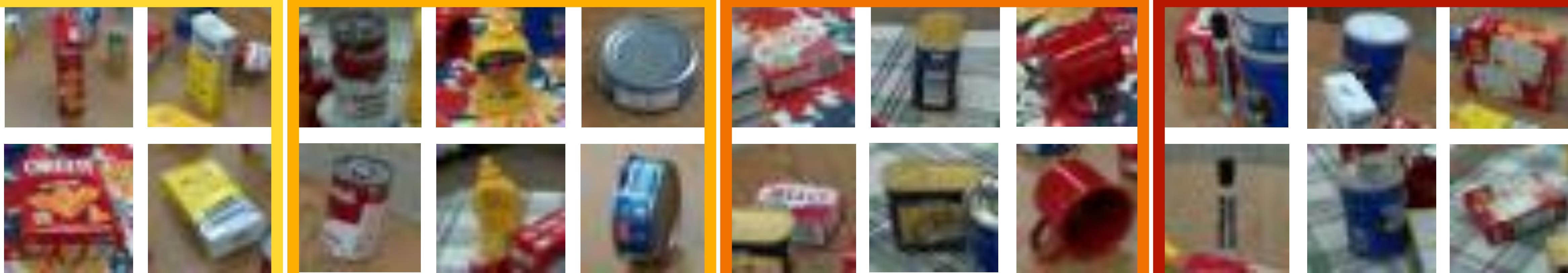


**DR**



# DeepRob

Lecture 7  
**Convolutional Neural Networks**  
University of Michigan and University of Minnesota





# Project 1 – Reminder

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- Instructions and code available on the website
  - Here: [https://rpm-lab.github.io/CSCI5980-Spr23-DeepRob/projects/  
project1/](https://rpm-lab.github.io/CSCI5980-Spr23-DeepRob/projects/project1/)
- Uses Python, PyTorch and Google Colab
- Implement KNN, linear SVM, and linear softmax classifiers
- Autograder is online!
- Due ~~Tuesday, February 7th, Thursday, February 9th~~ 11:59 PM CT





# Quiz 3 was today!

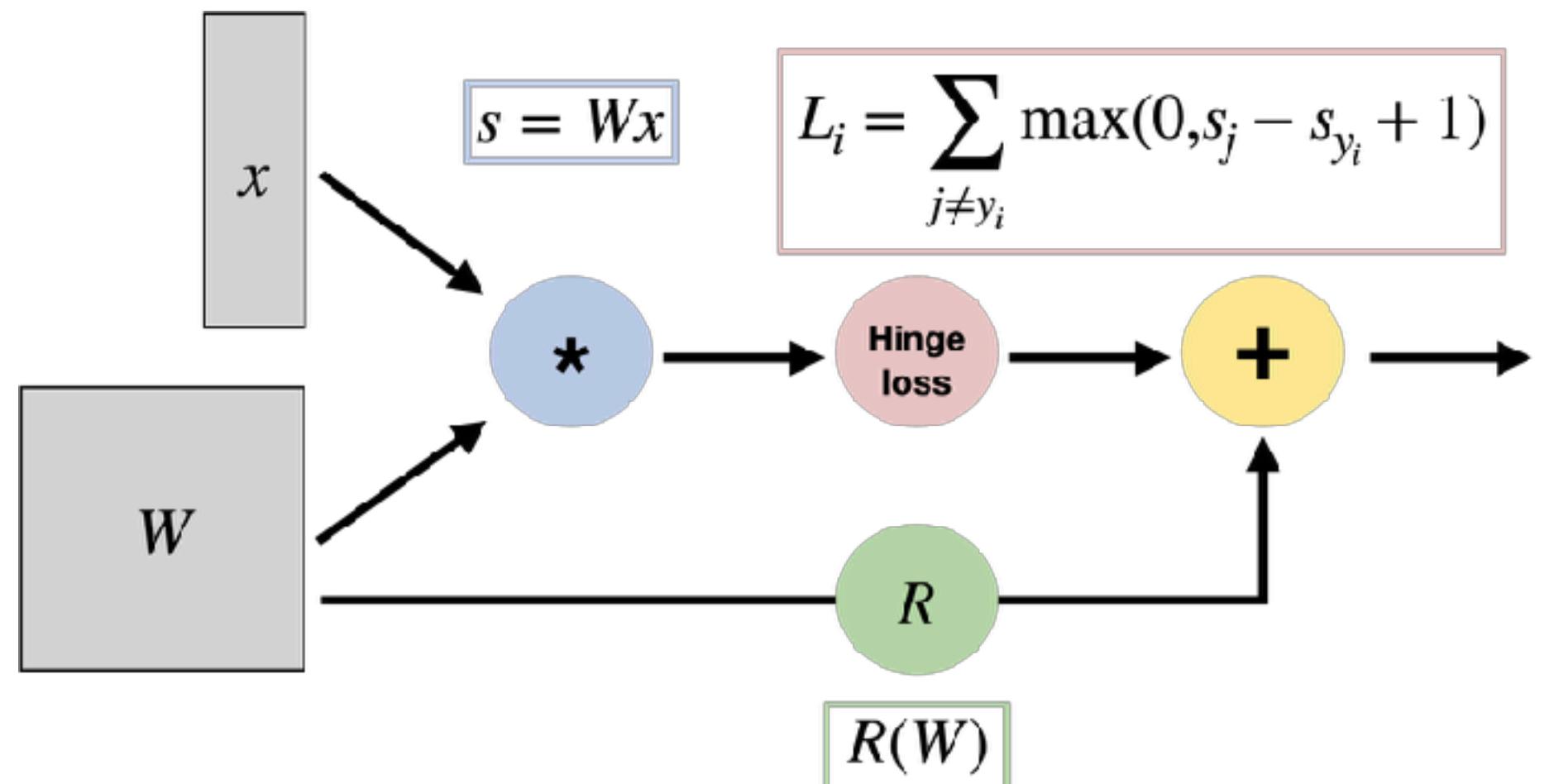
---

- Quiz 4 will be on Thursday Feb 9th!



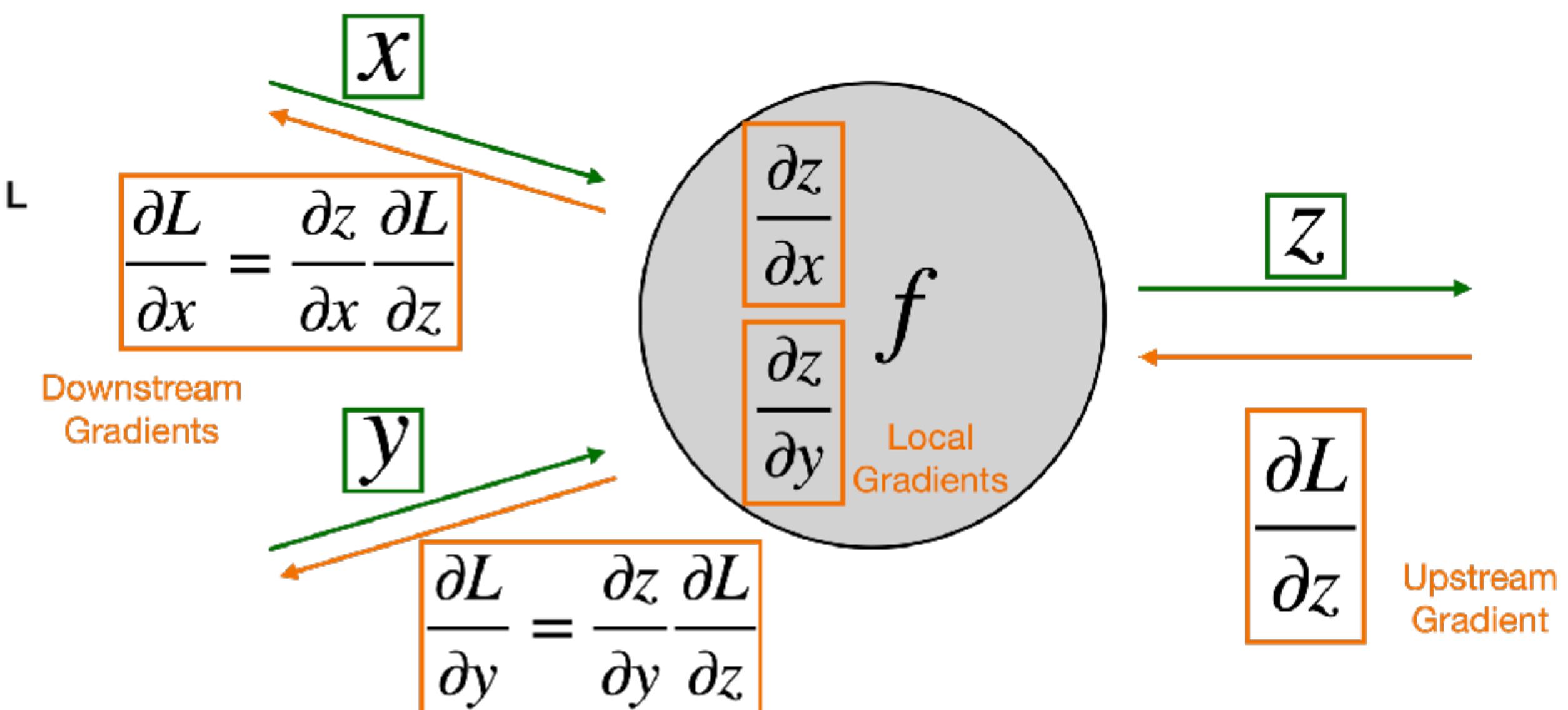
# Recap from Previous Lecture

Represent complex expressions as **computational graphs**



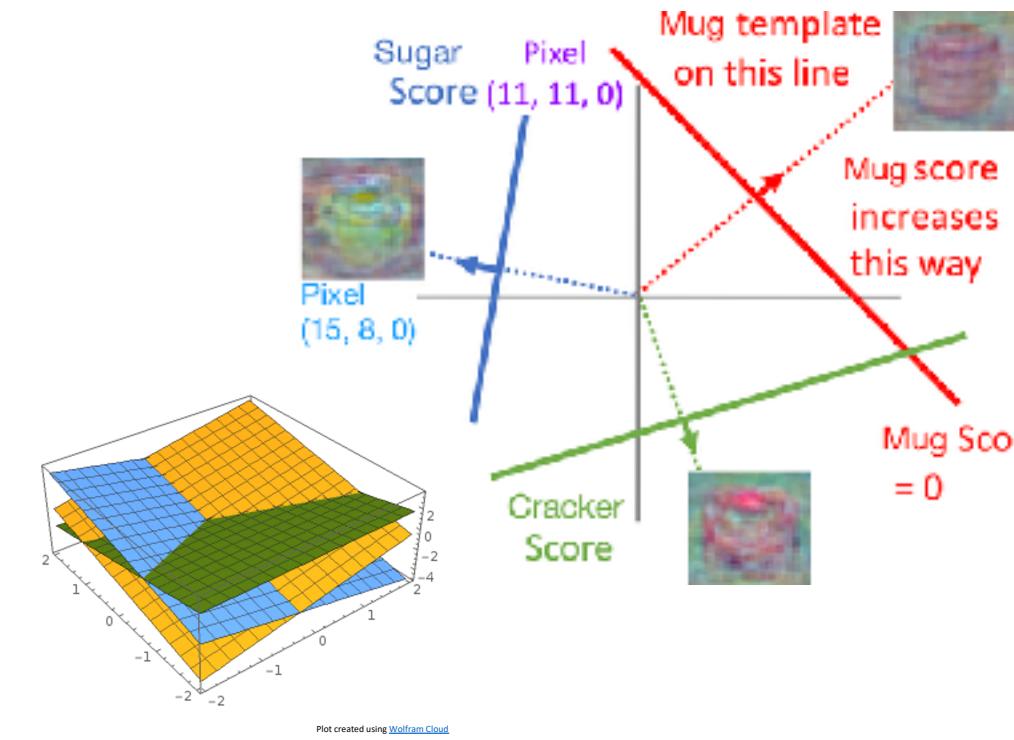
**1. Forward pass:** Compute outputs

During the backward pass, each node in the graph receives **upstream gradients** and multiplies them by **local gradients** to compute **downstream gradients**



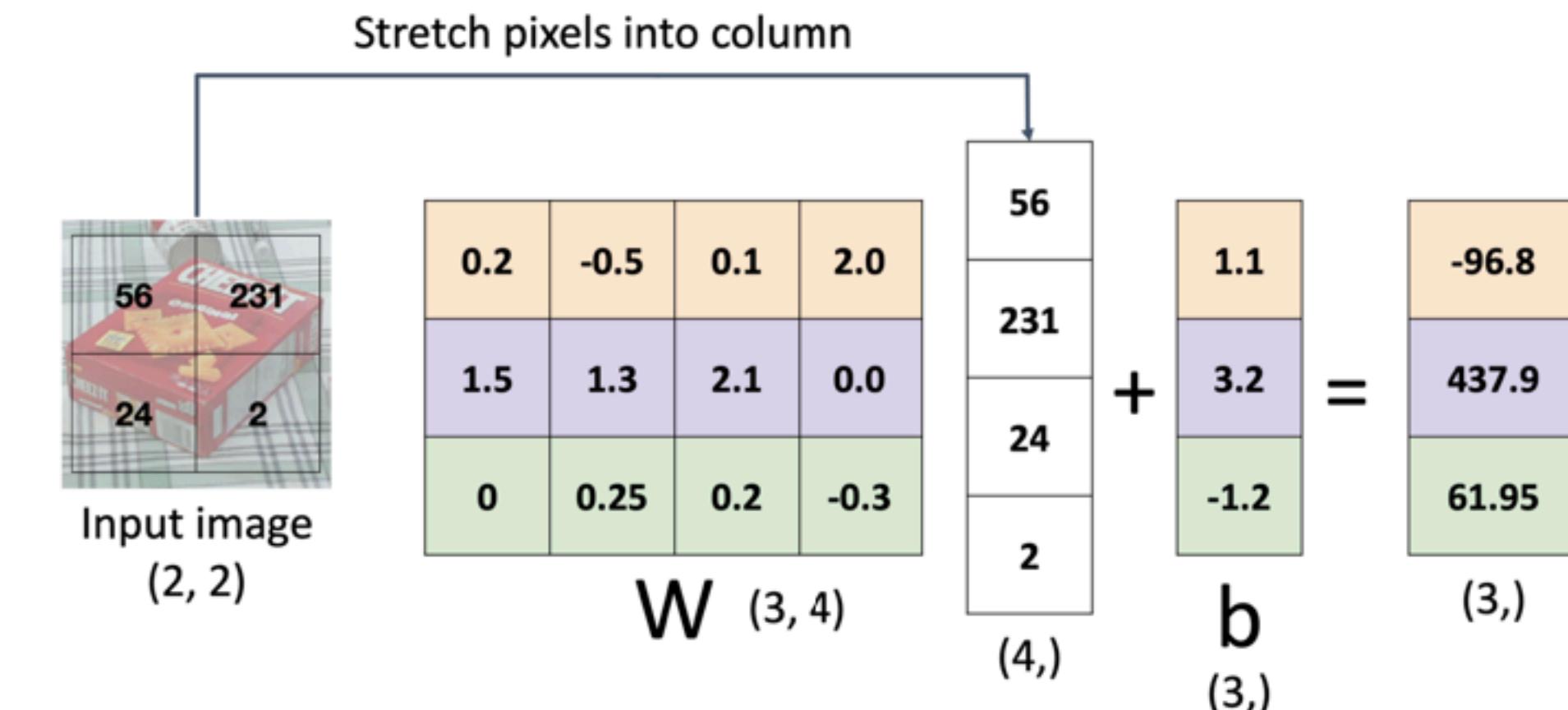
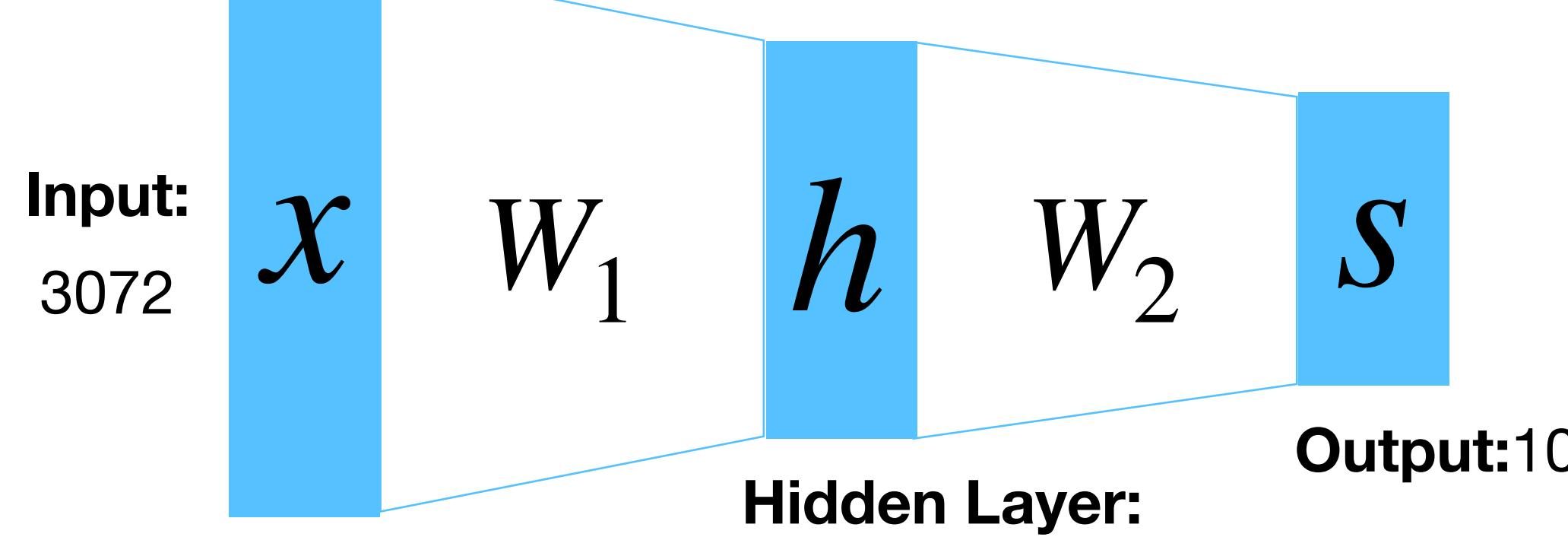
**2. Backward pass:** Compute gradients

# Recap from Previous Lecture

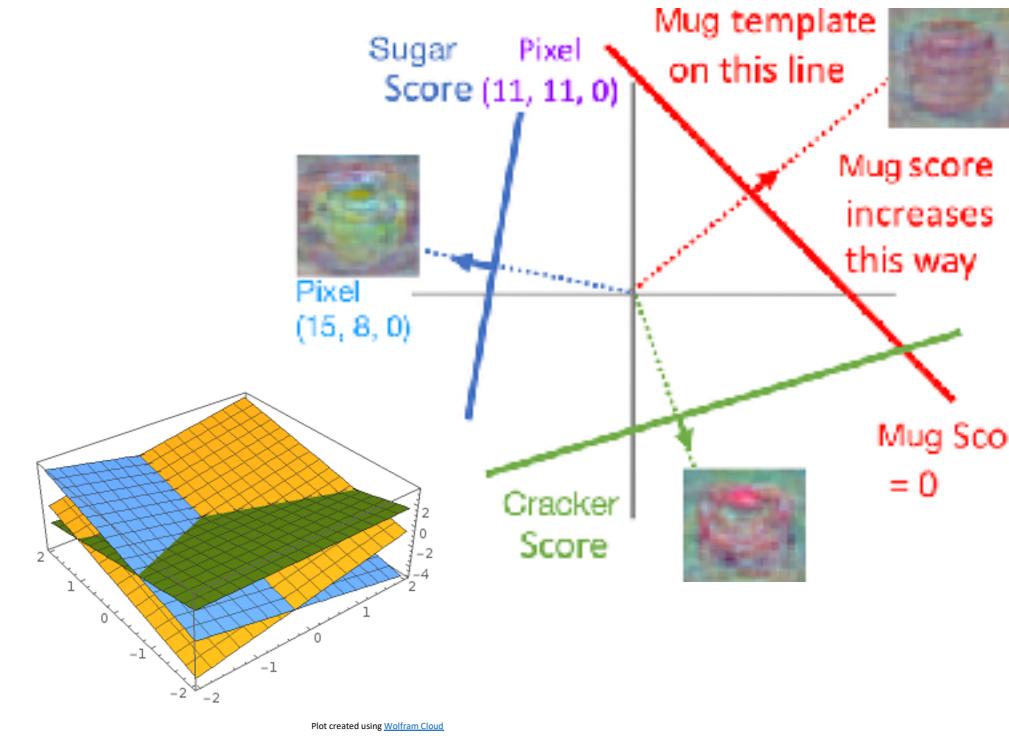


**Problem:** So far our classifiers don't respect the spatial structure of images!

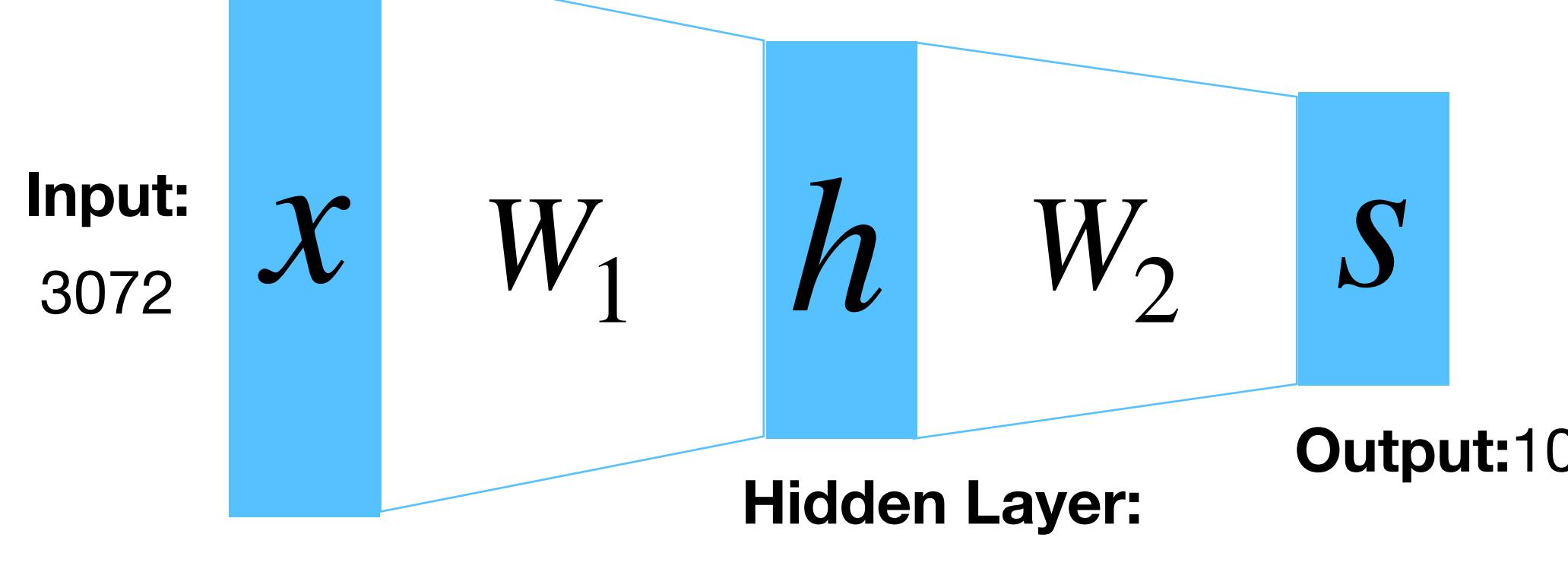
$$f(x) = W_2 \max(0, W_1 x + b_1) + b_2$$



# Recap from Previous Lecture

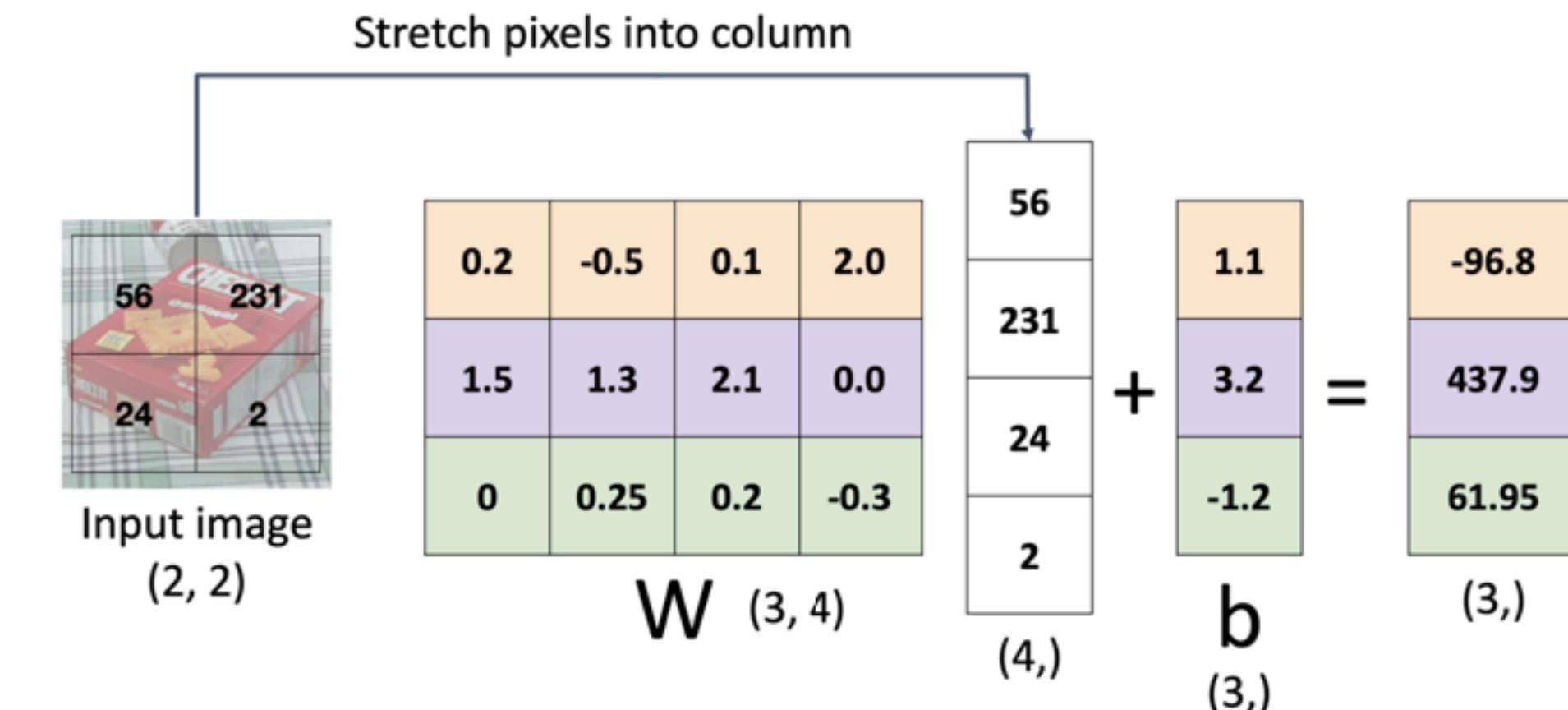


$$f(x) = W_2 \max(0, W_1 x + b_1) + b_2$$



**Problem:** So far our classifiers don't respect the spatial structure of images!

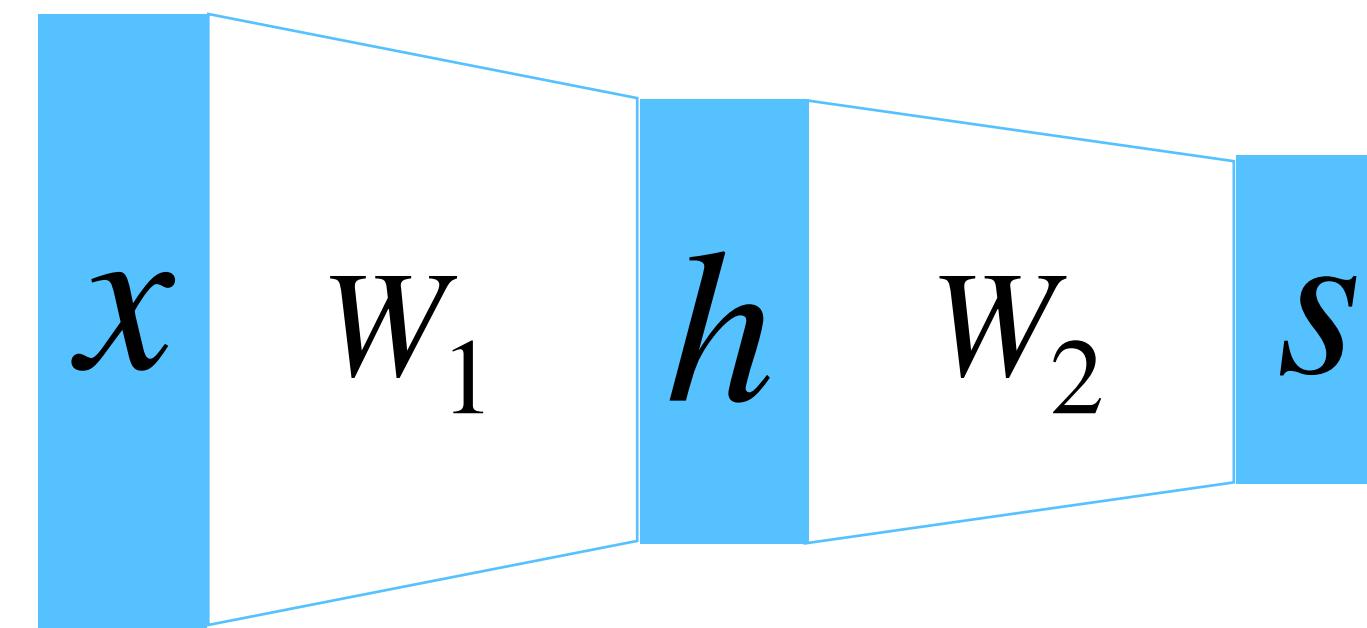
**Solution:** Define new computational nodes that operate on images!



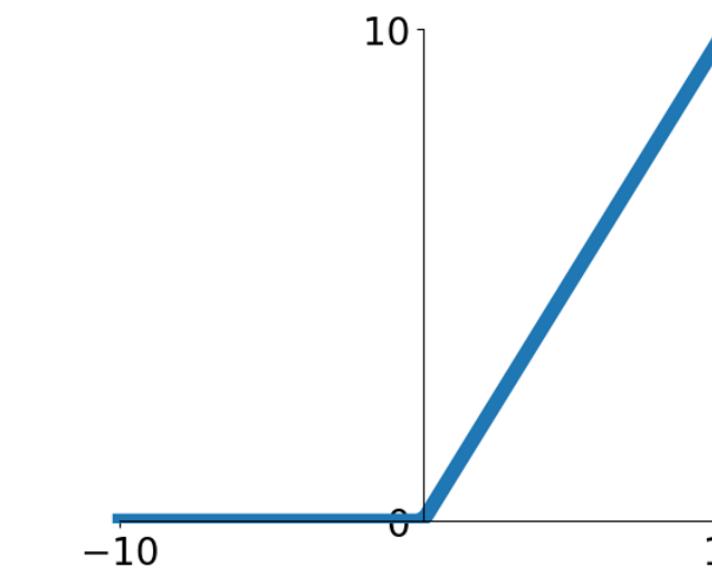
# Components of Fully-Connected Networks

---

## Fully-Connected Layers

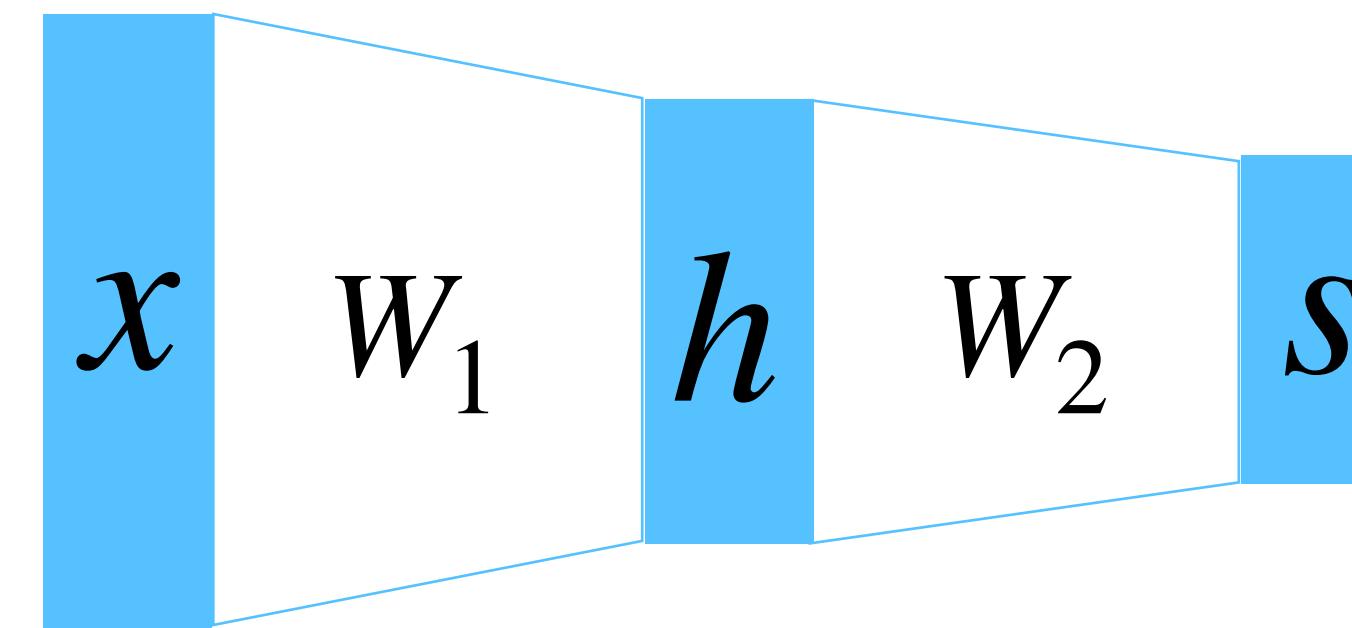


## Activation Functions

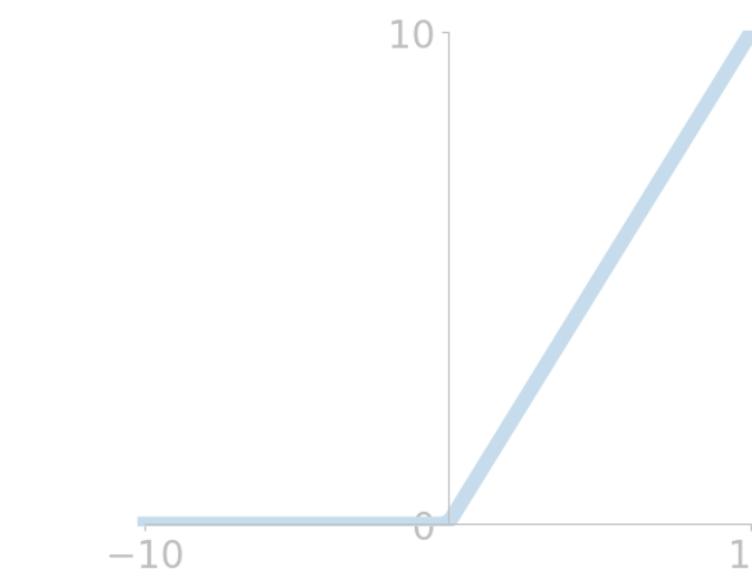


# Components of Convolutional Neural Networks

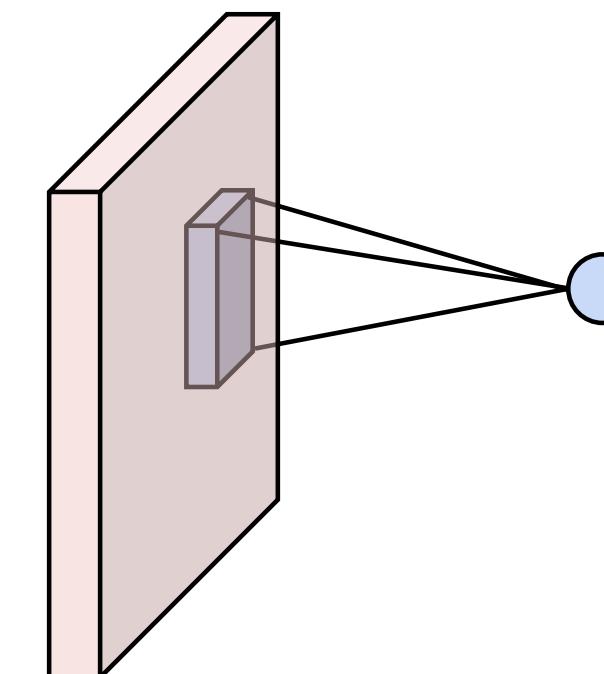
## Fully-Connected Layers



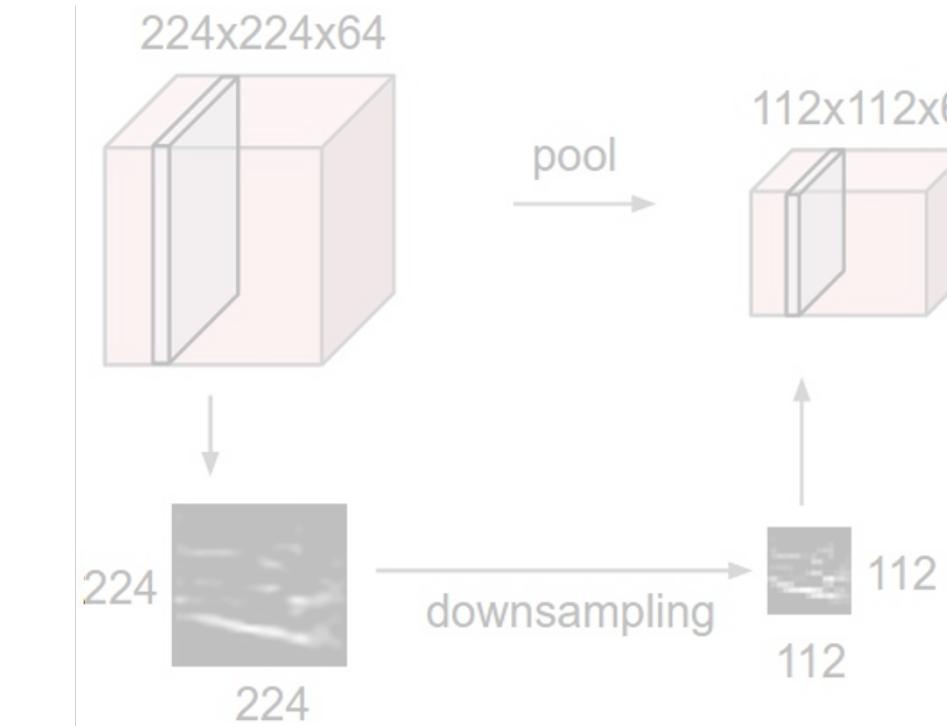
## Activation Functions



## Convolution Layers



## Pooling Layers



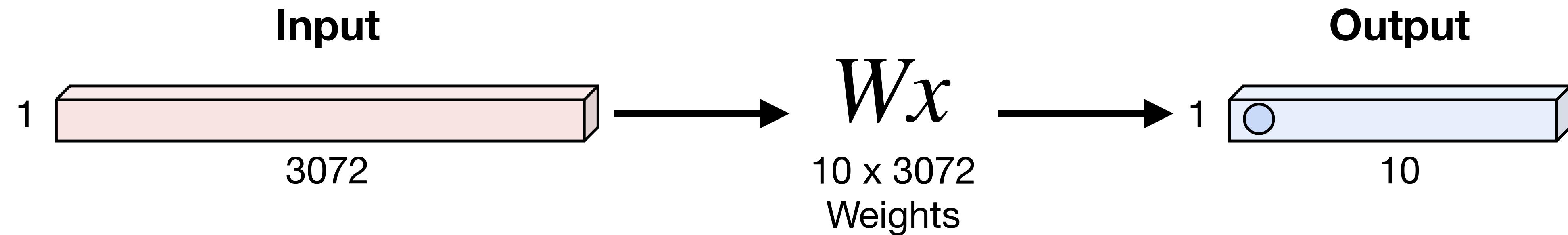
## Normalization

$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \varepsilon}}$$



# Fully-Connected Layer

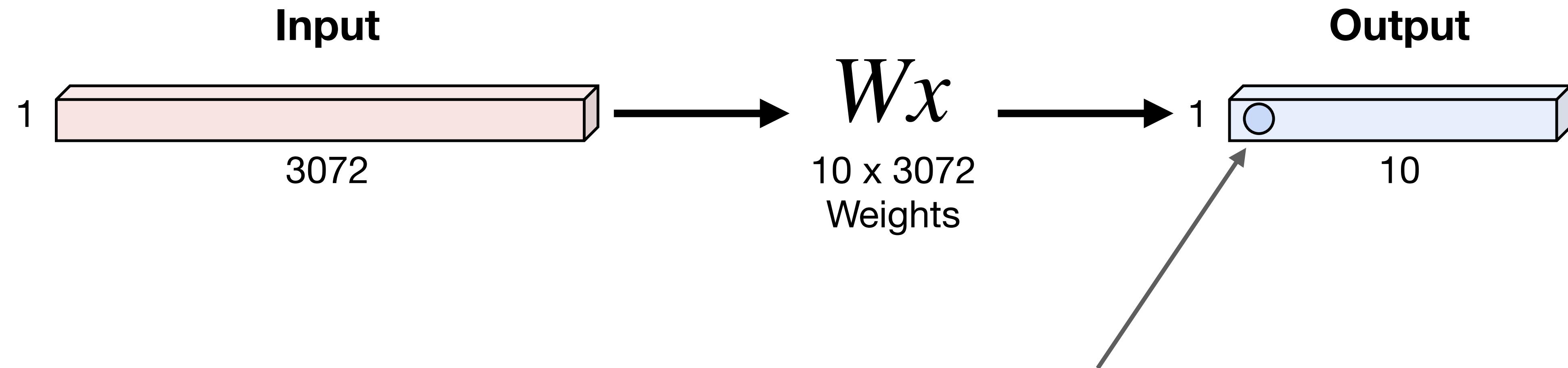
3x32x32 image → stretch to 3072x1





# Fully-Connected Layer

3x32x32 image → stretch to 3072x1



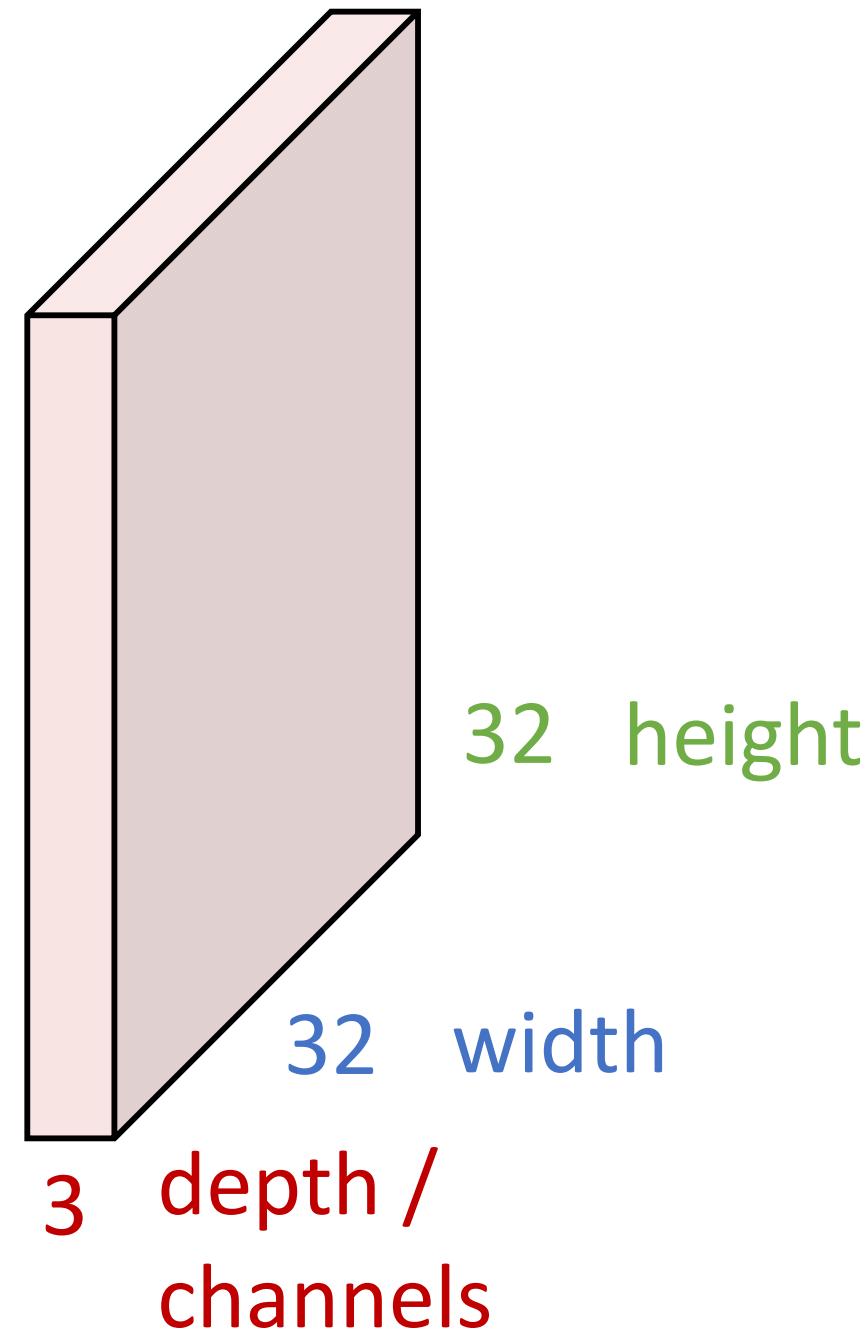
**1 number:**

The result of taking a dot product between a row of  $W$  and the input

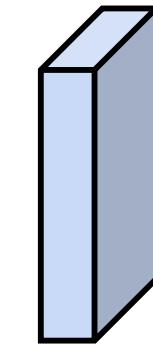


# Convolution Layer

$3 \times 32 \times 32$  image: preserve spatial structure



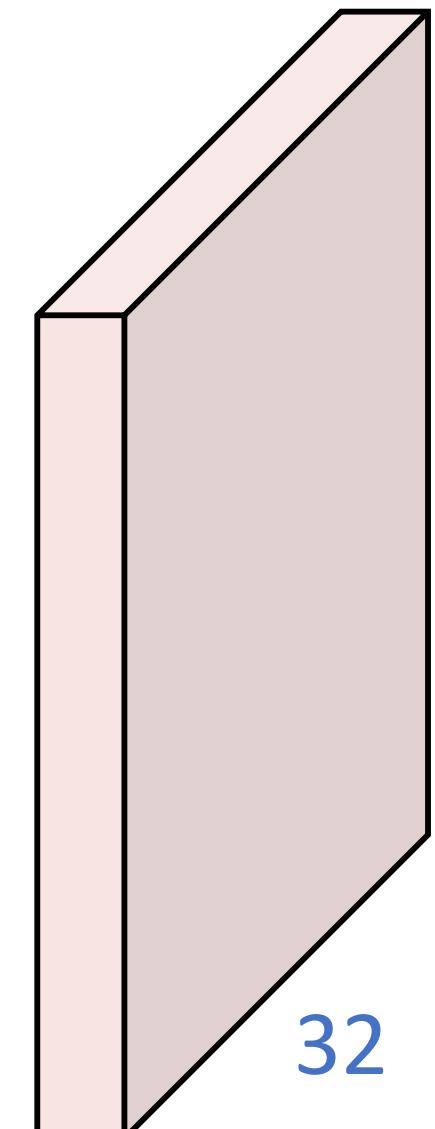
$3 \times 5 \times 5$  filter



**Convolve** the filter with the image  
i.e. “slide over the image spatially,  
computing dot products”

# Convolution Layer

$3 \times 32 \times 32$  image



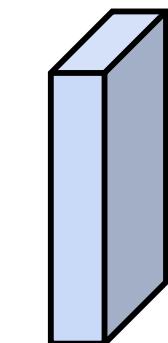
3 depth /  
channels

32 width

32 height

Filters always extend the full depth  
of the input volume

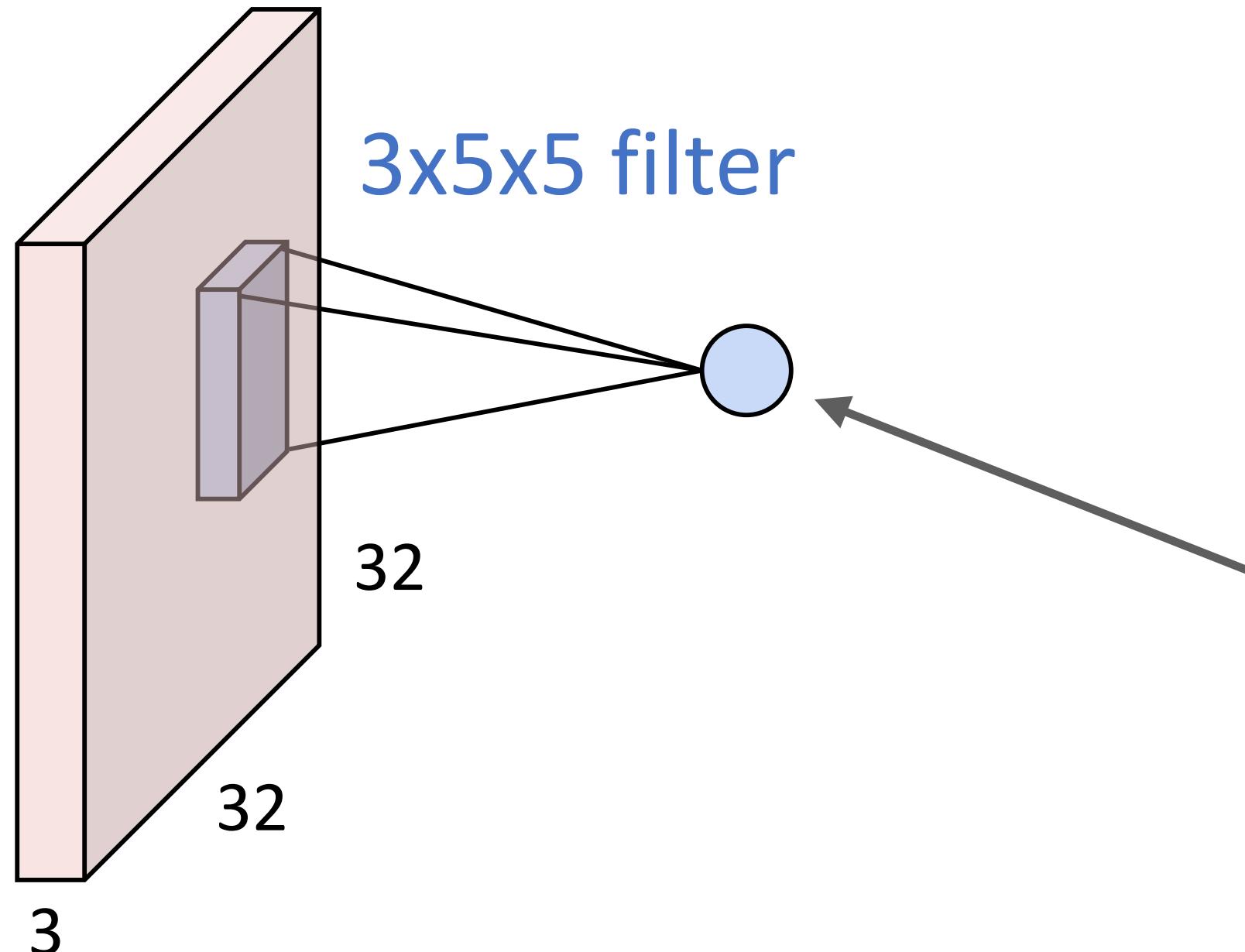
$3 \times 5 \times 5$  filter



**Convolve** the filter with the image  
i.e. “slide over the image spatially,  
computing dot products”

# Convolution Layer

3x32x32 image



**1 number:**

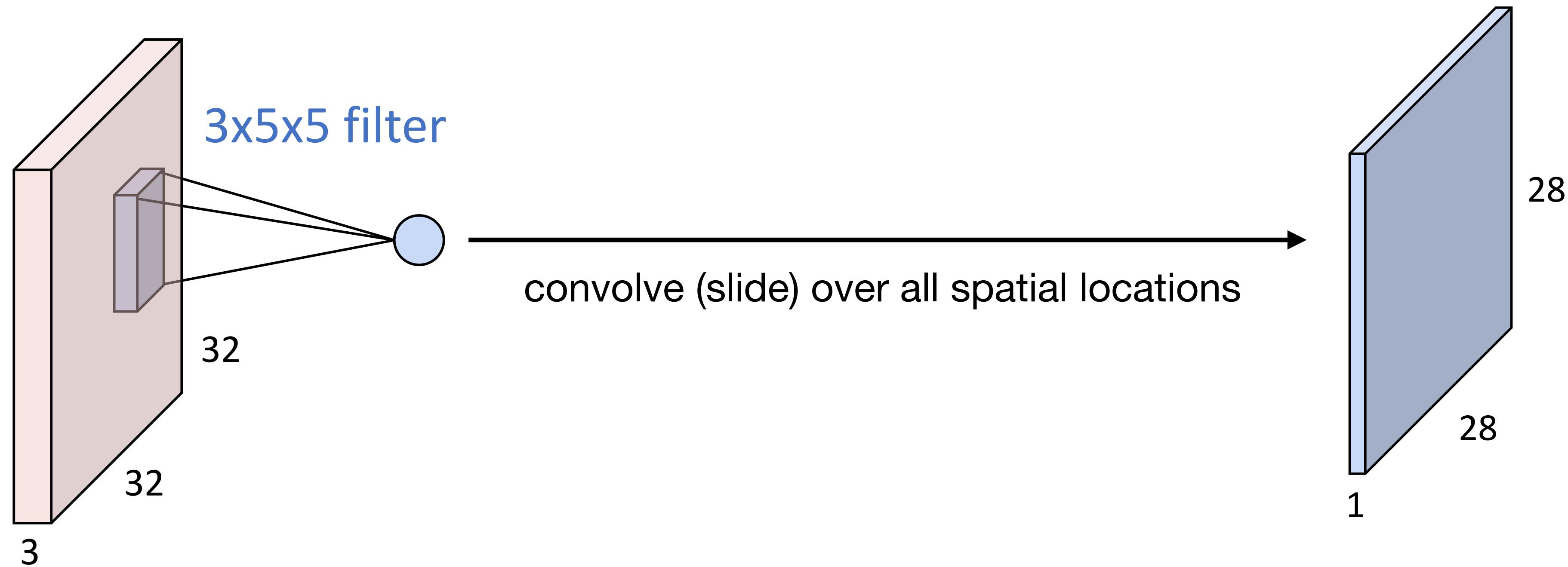
The result of taking a dot product between the filter and a small 3x5x5 portion of the image  
(i.e.  $3 \times 5 \times 5 = 75$ -dimensional dot product + bias)

$$w^T x + b$$

# Convolution Layer

3x32x32 image

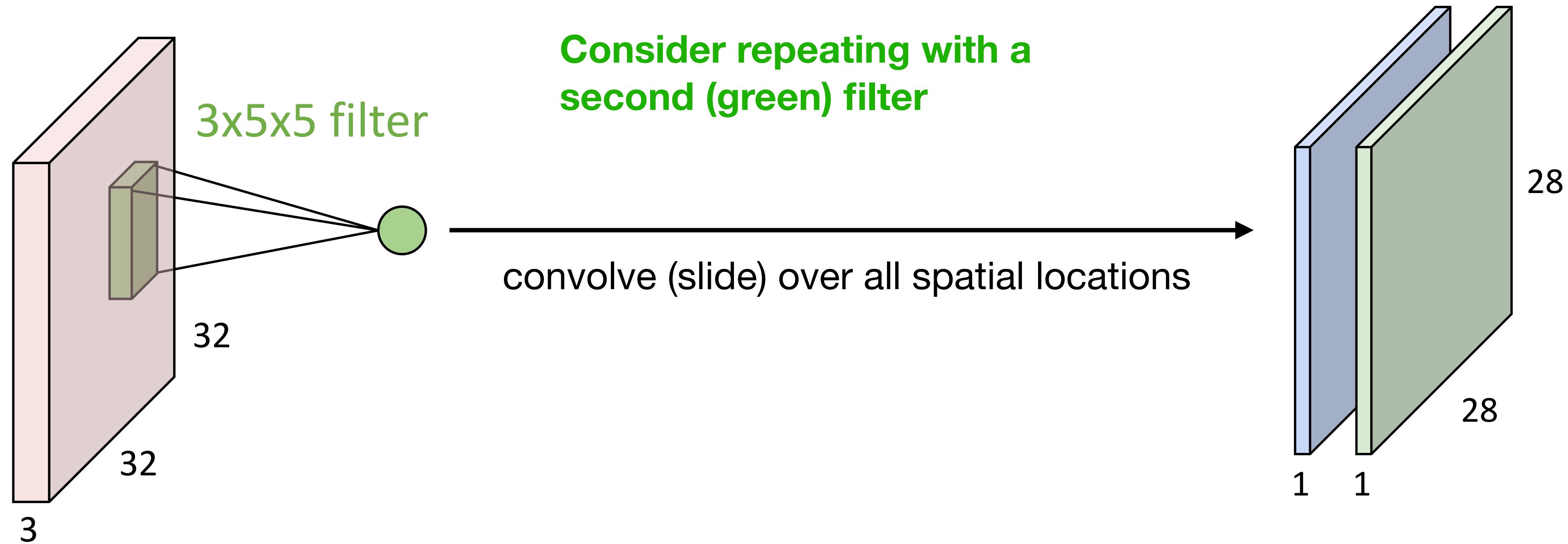
1x28x28 activation map



# Convolution Layer

3x32x32 image

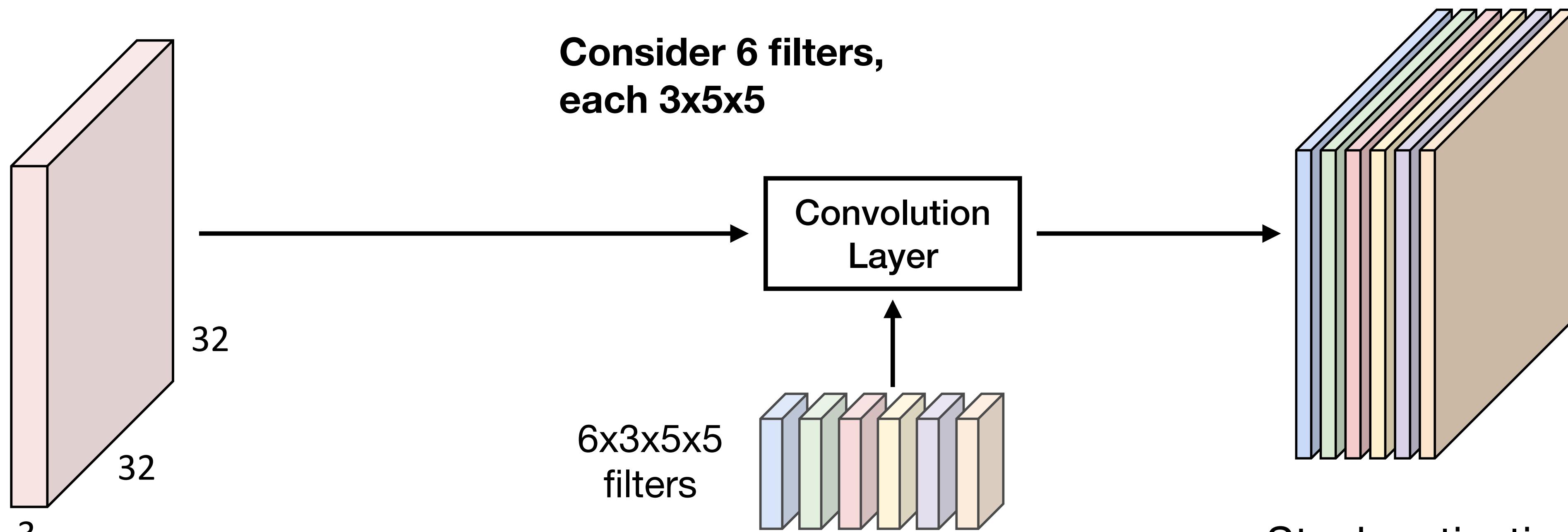
two 1x28x28 activation map



# Convolution Layer

3x32x32 image

six 1x28x28 activation map

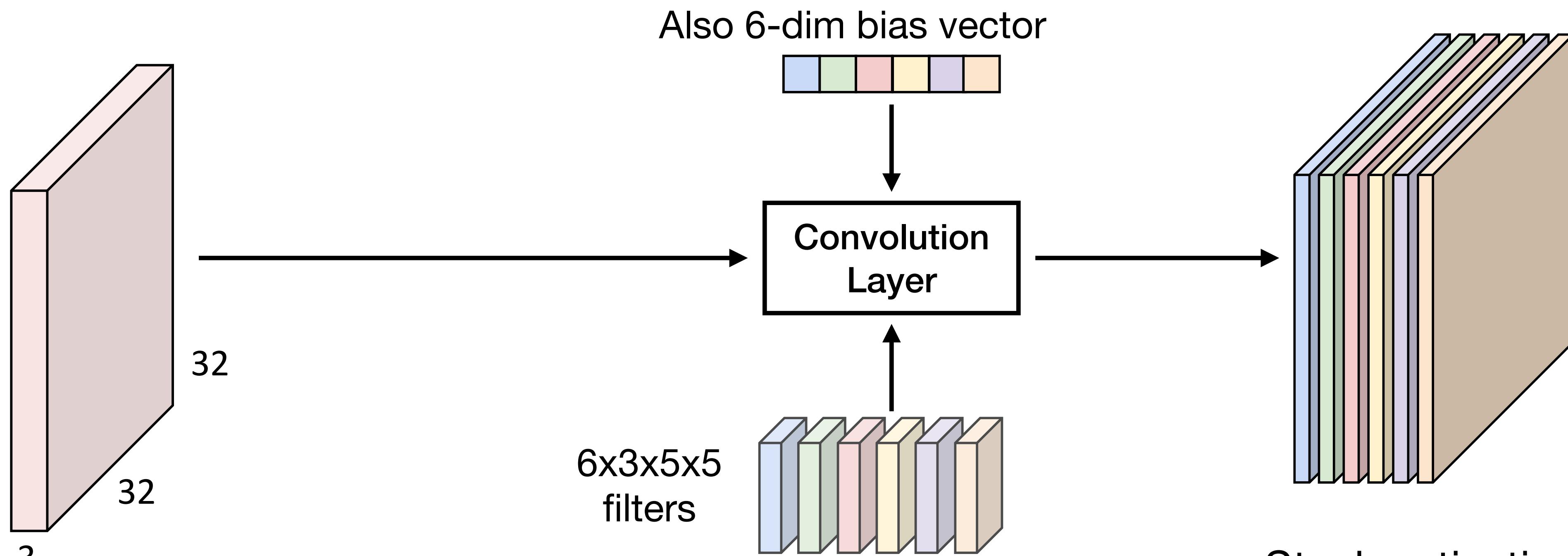


Stack activations to get  
a 6x28x28 output image

# Convolution Layer

3x32x32 image

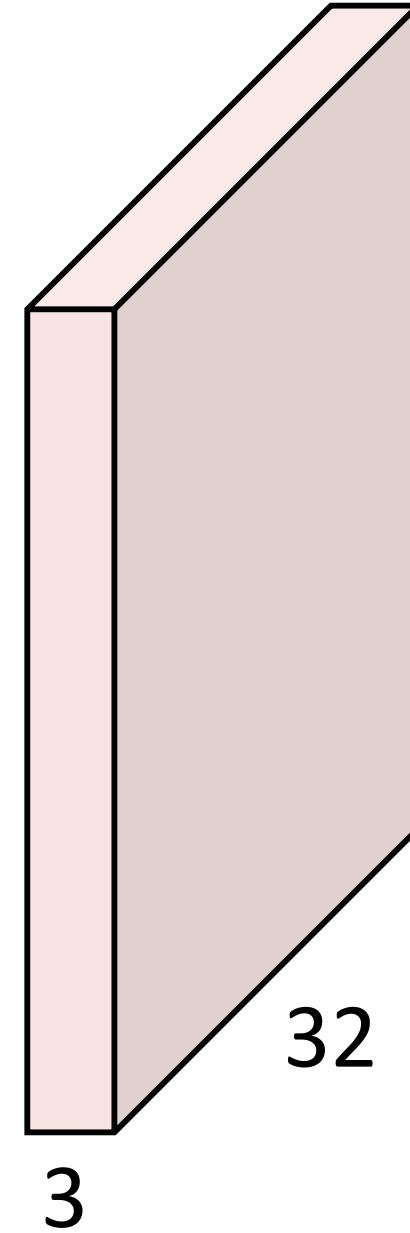
six 1x28x28 activation map



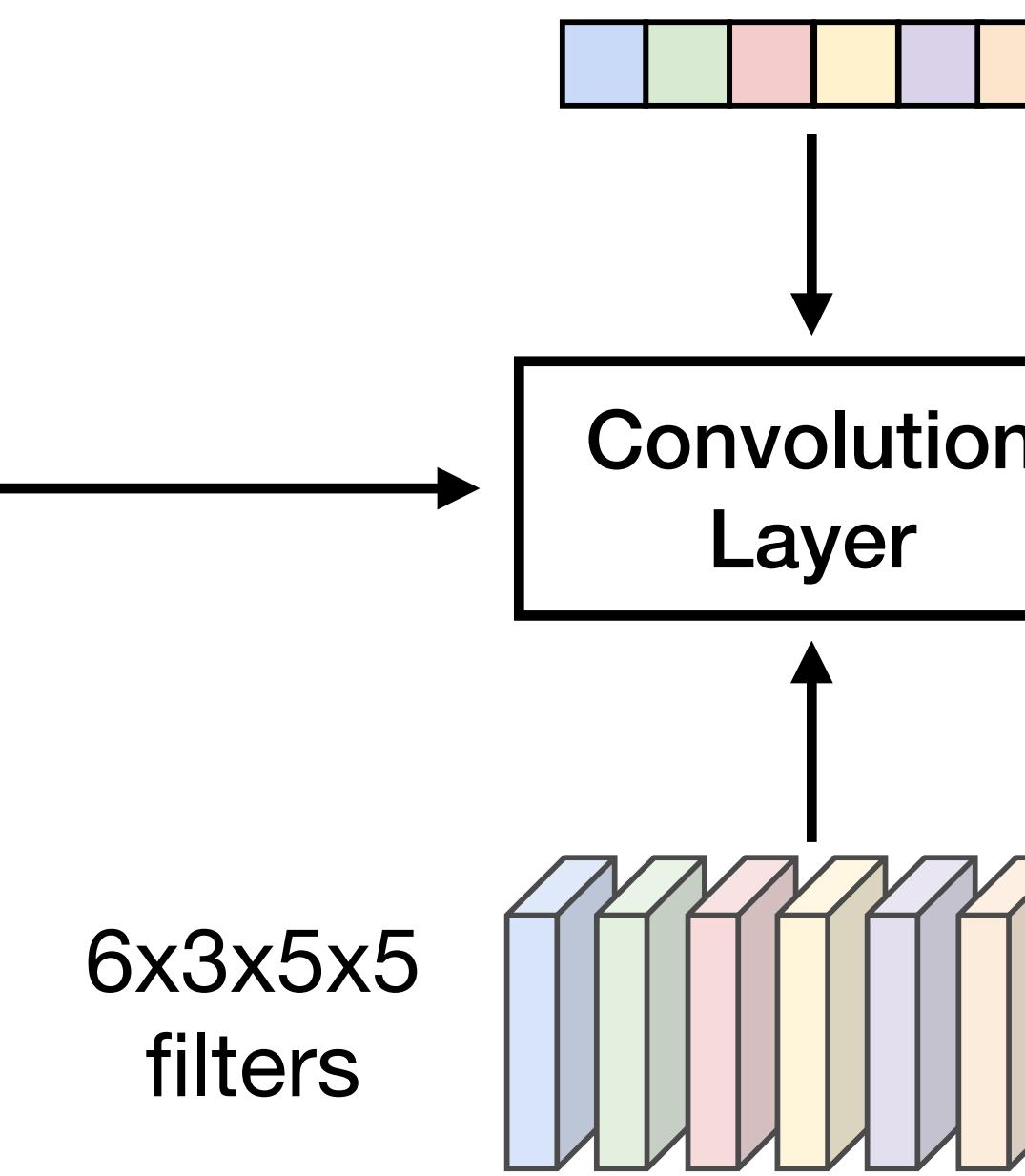
Stack activations to get  
a 6x28x28 output image

# Convolution Layer

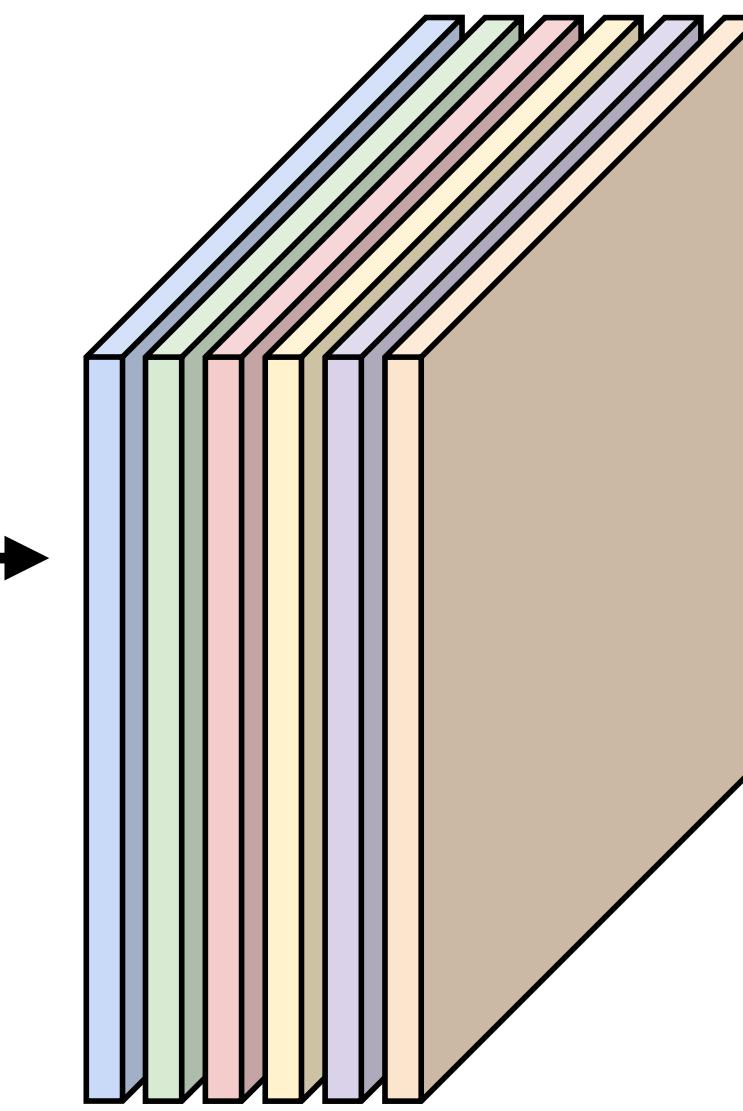
3x32x32 image



Also 6-dim bias vector

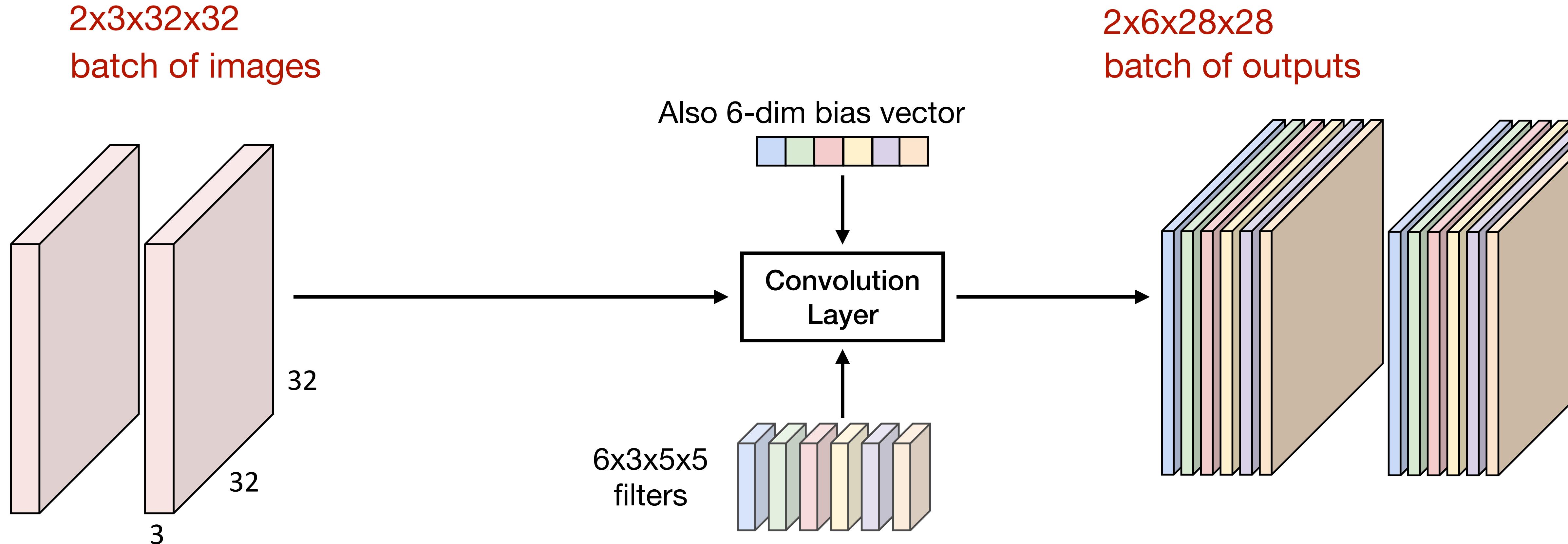


28x28 grid, at each point a 6-dim vector

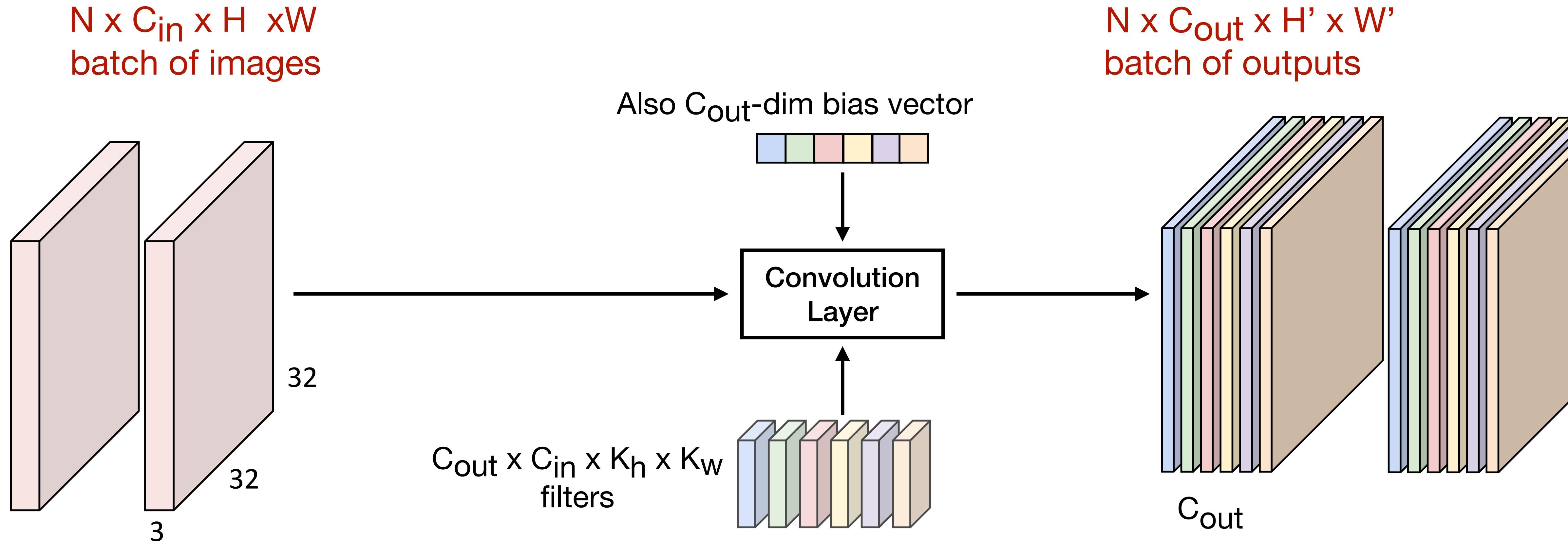


Stack activations to get a 6x28x28 output image

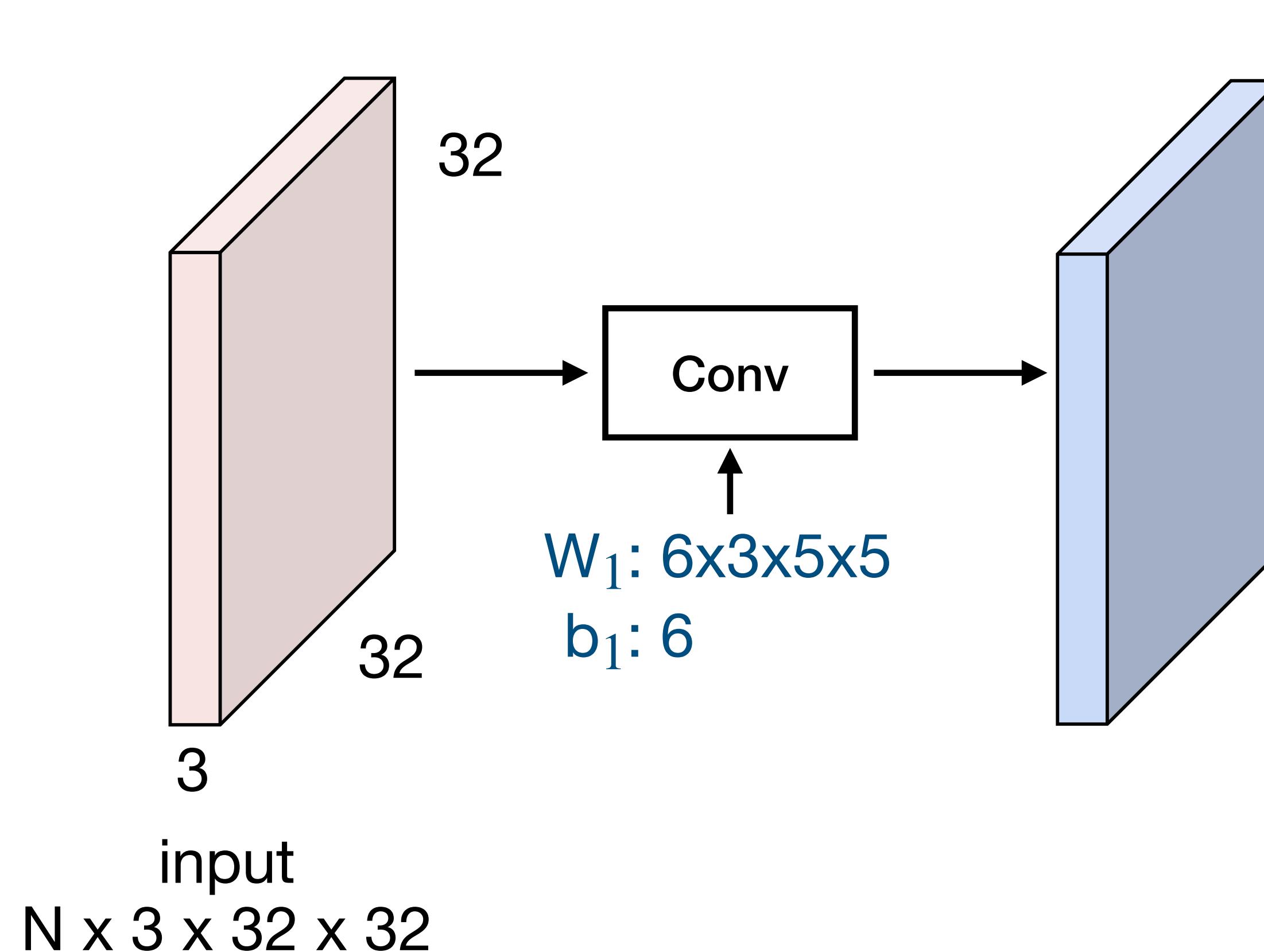
# Convolution Layer



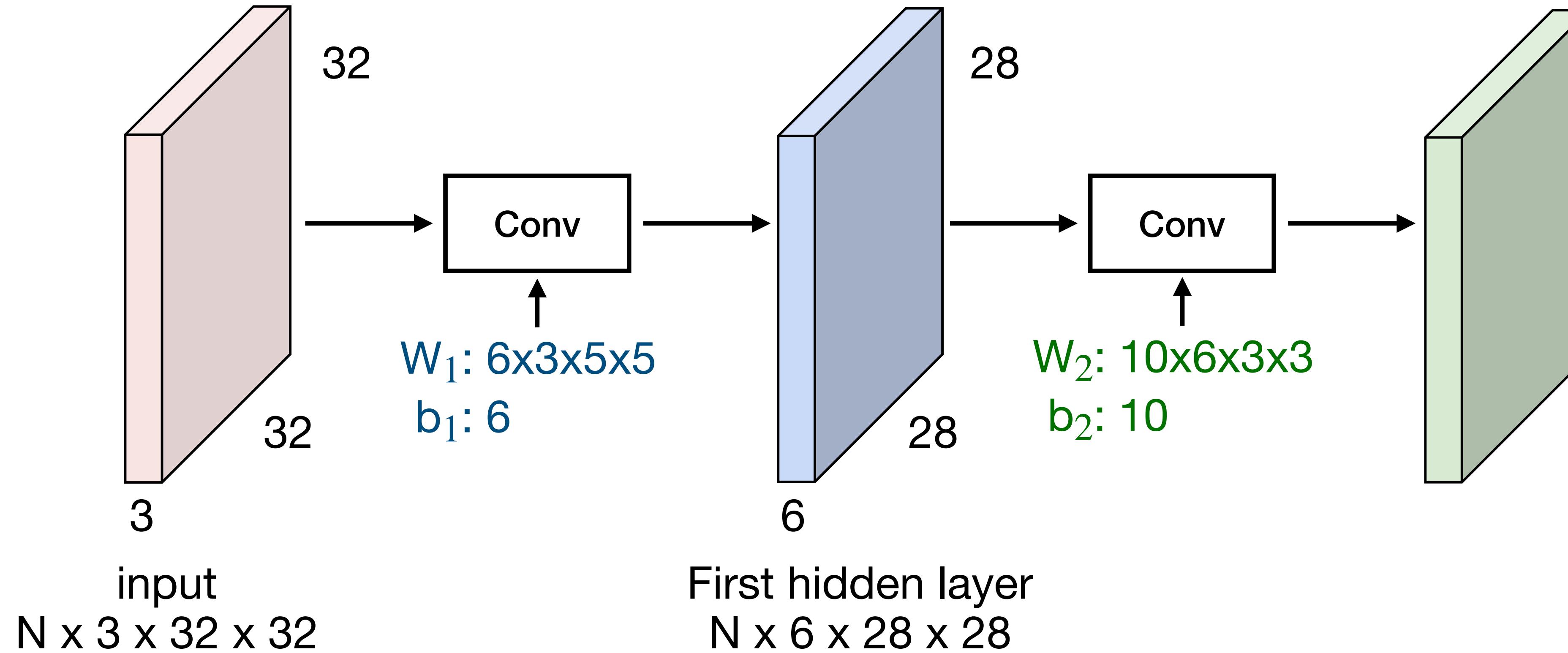
# Convolution Layer



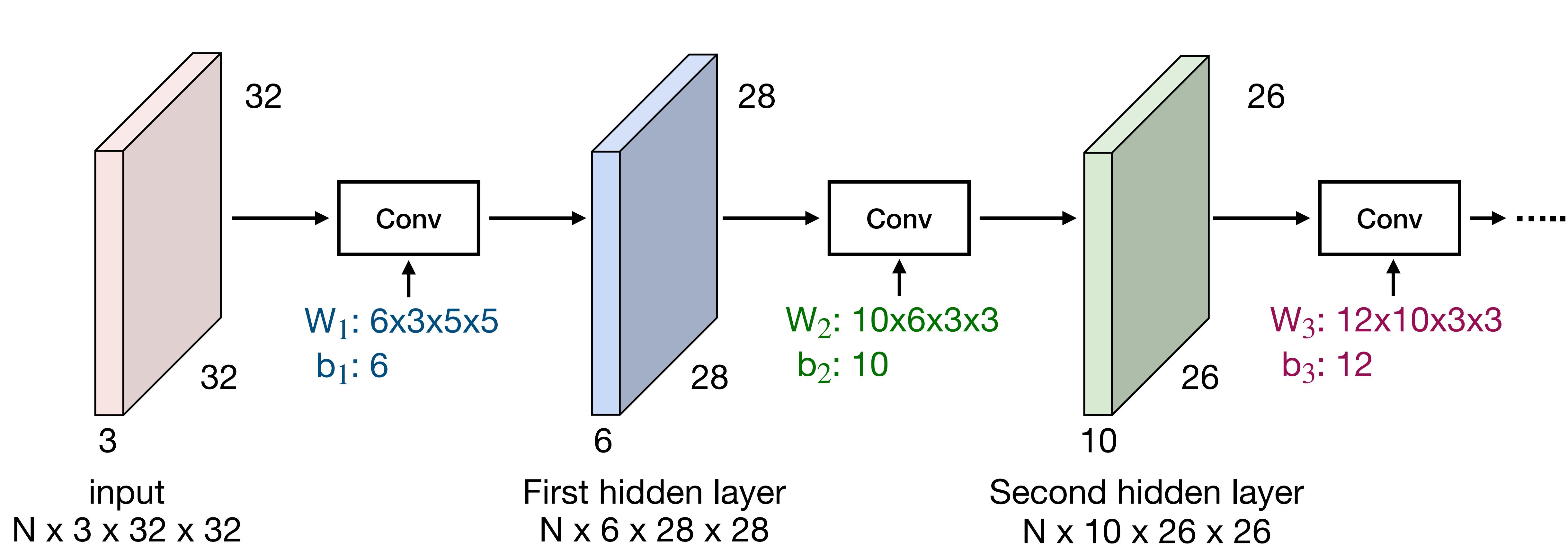
# Stacking Convolutions



# Stacking Convolutions

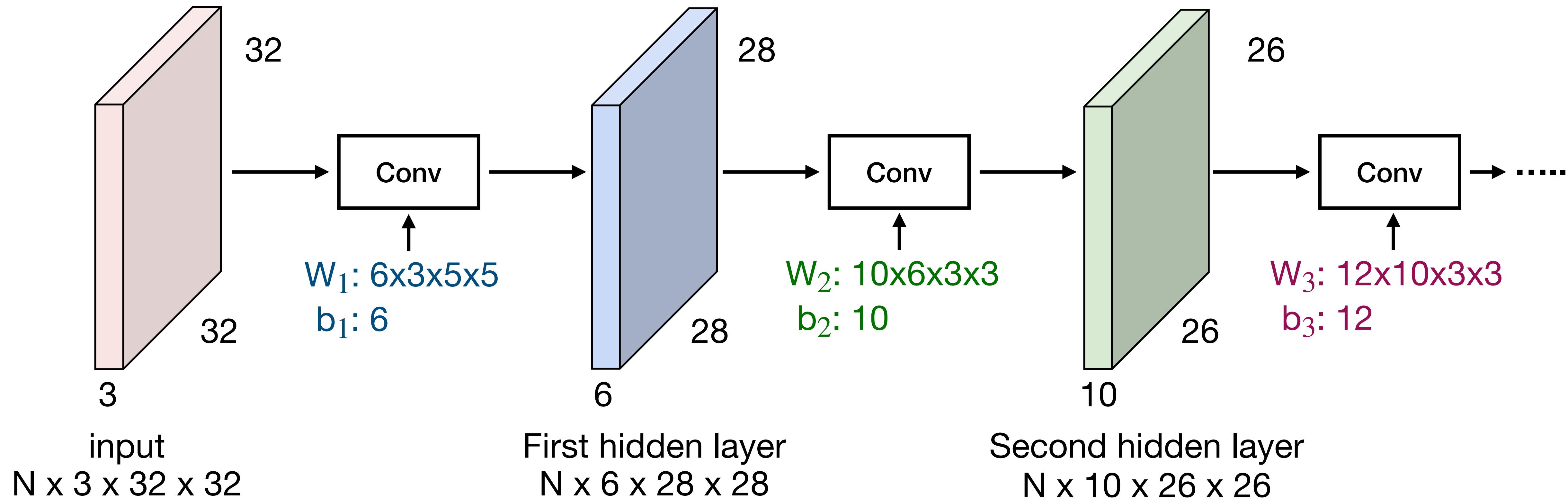


# Stacking Convolutions



# Stacking Convolutions

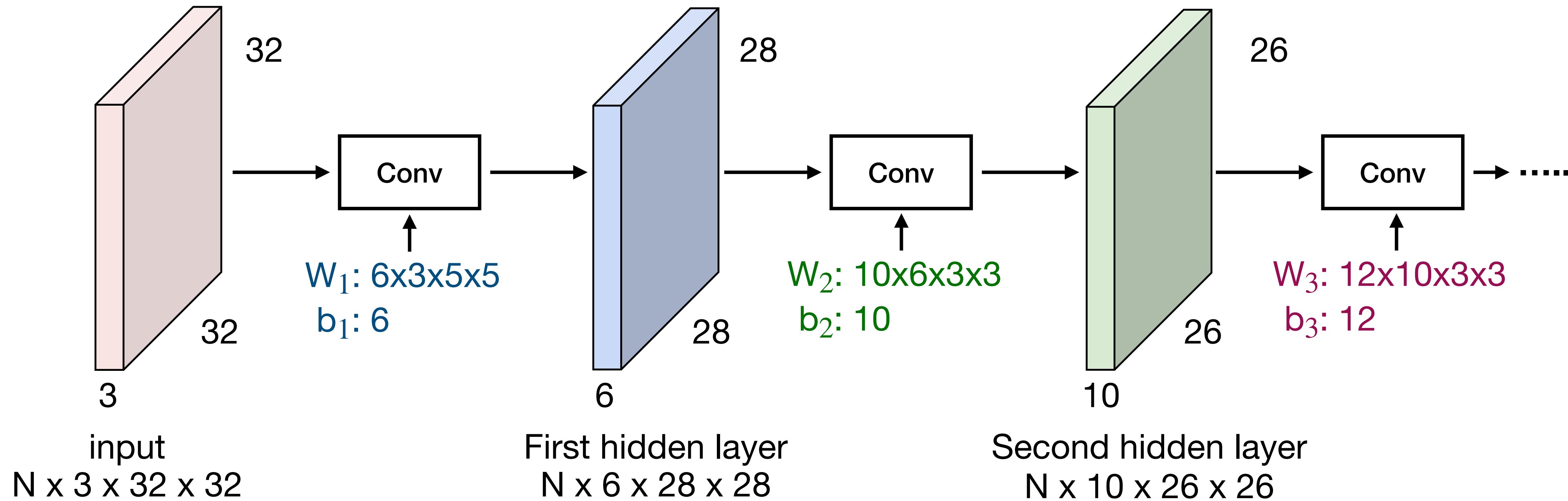
Q: What happens if we stack two convolution layers?



# Stacking Convolutions

**Q:** What happens if we stack two convolution layers?

(Recall  $y=W_2W_1x$  is a linear classifier)

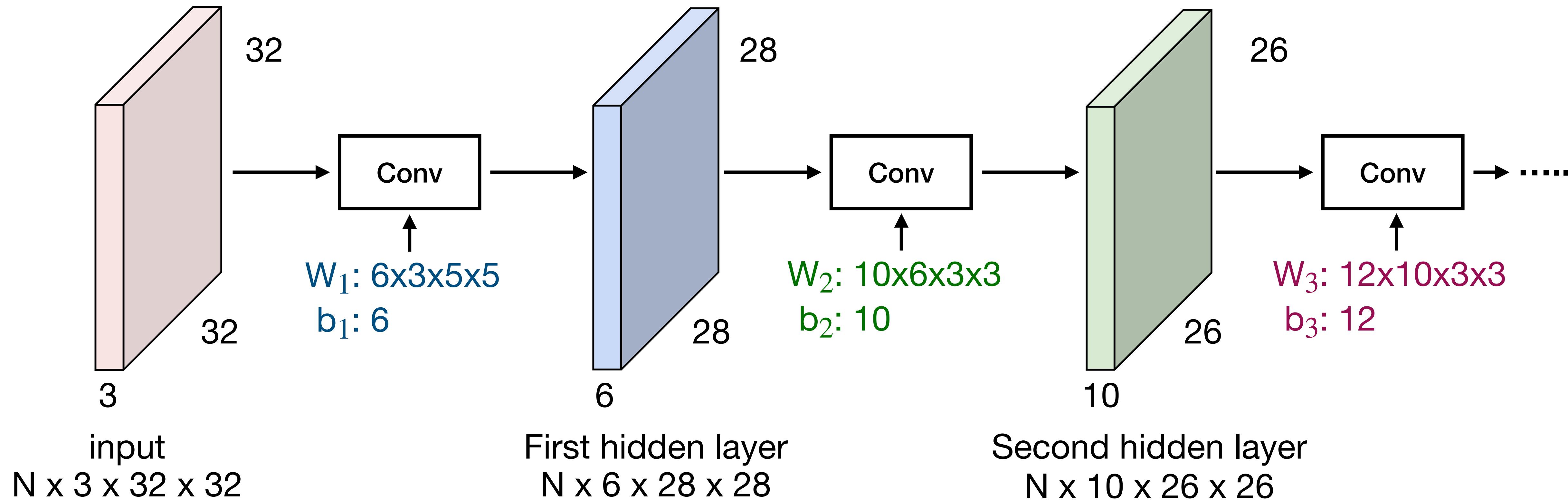


# Stacking Convolutions

**Q:** What happens if we stack two convolution layers?

(Recall  $y=W_2W_1x$  is a linear classifier)

**A:** We get another convolution!

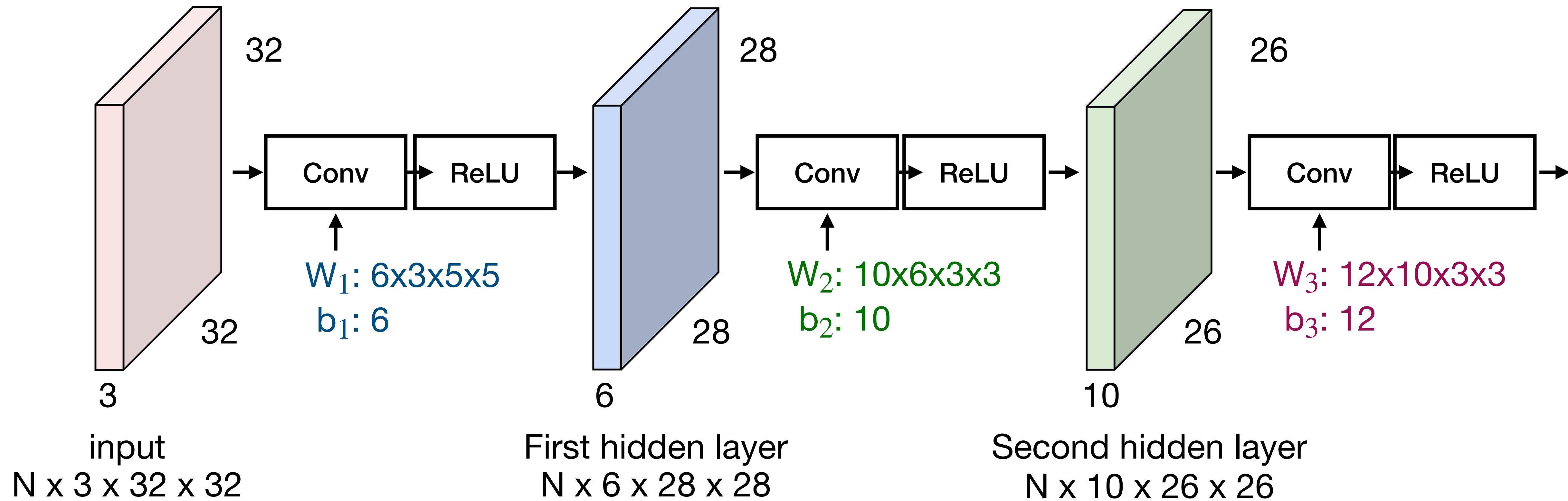


# Stacking Convolutions

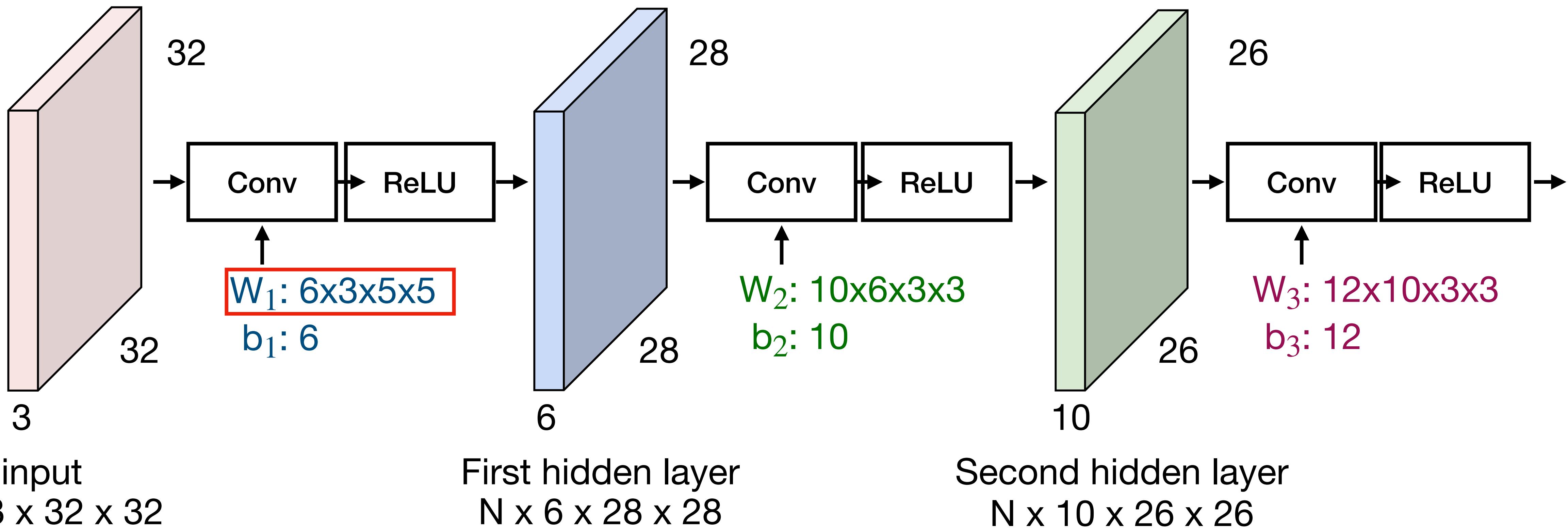
**Q:** What happens if we stack two convolution layers?

(Recall  $y=W_2W_1x$  is a linear classifier)

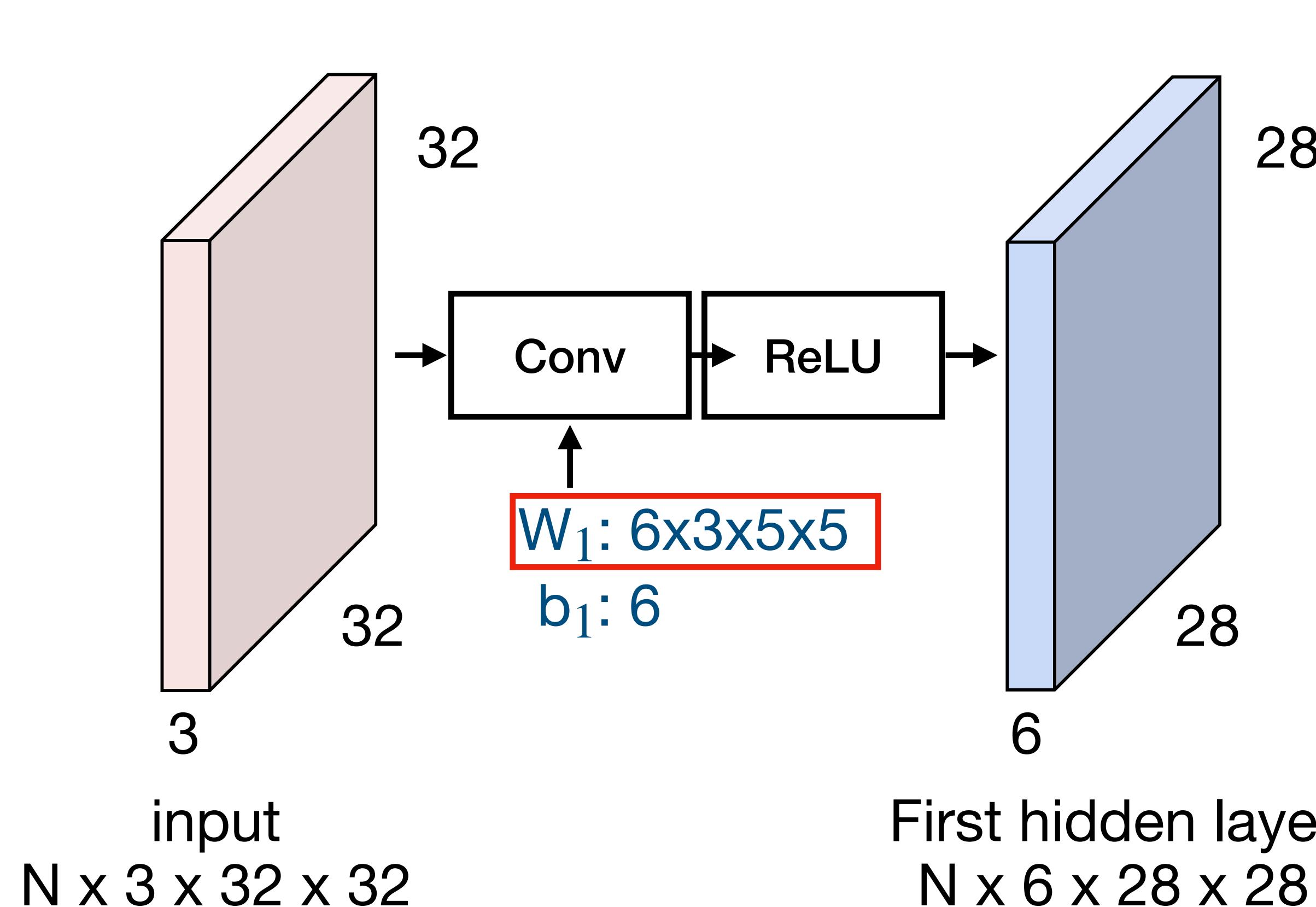
**A:** We get another convolution!



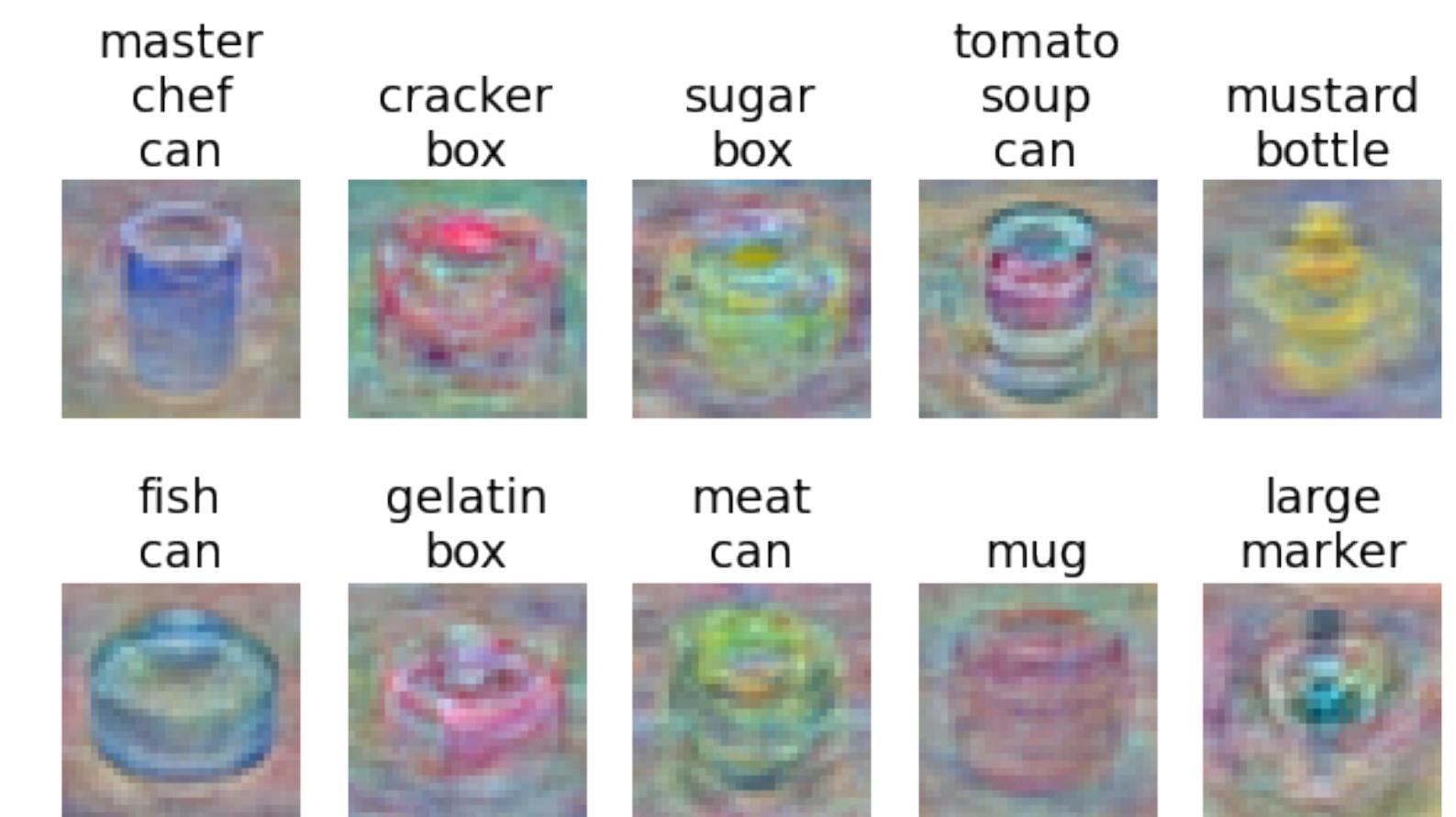
# What do convolutional filters learn?



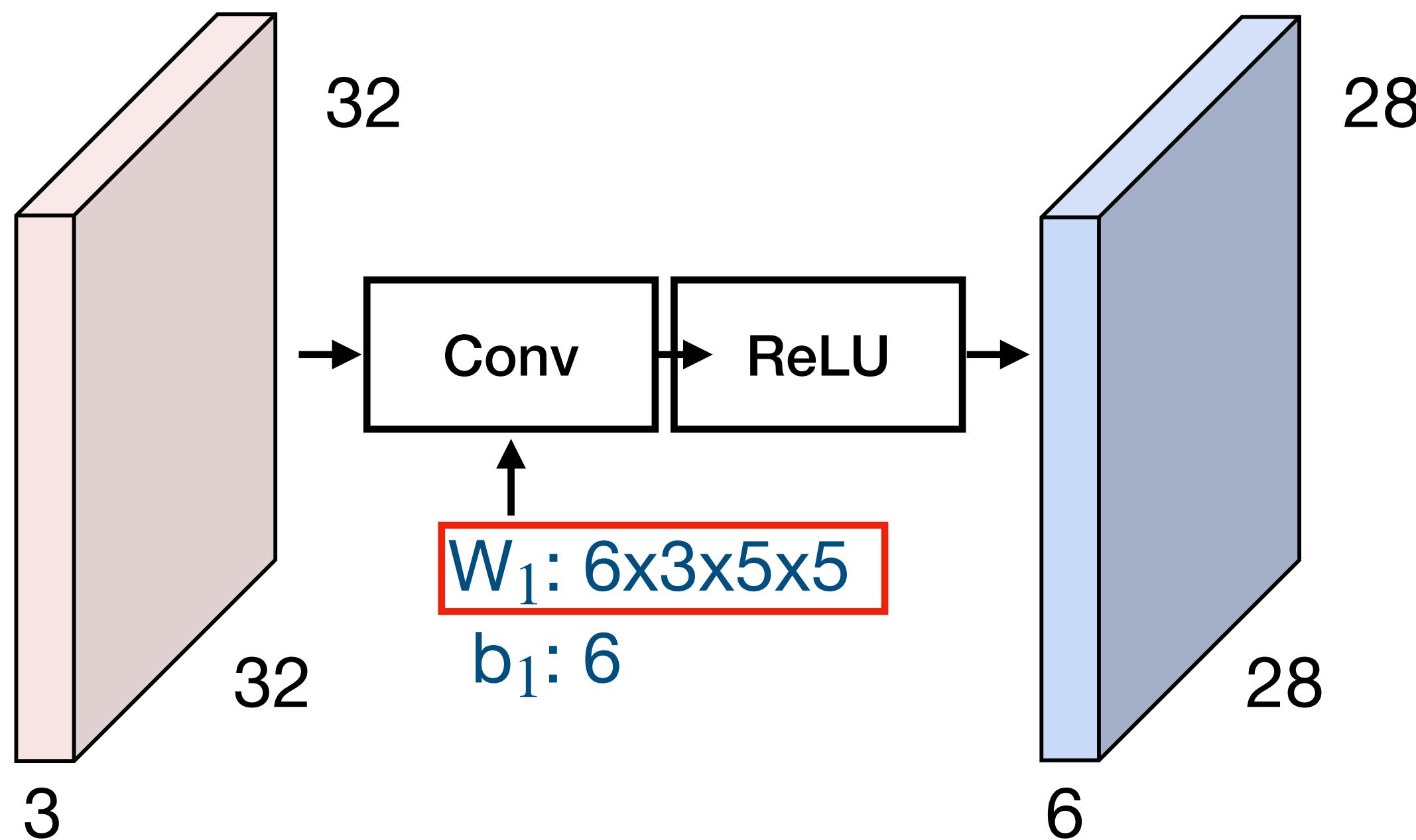
# What do convolutional filters learn?



Linear classifier: One template per class



# What do convolutional filters learn?



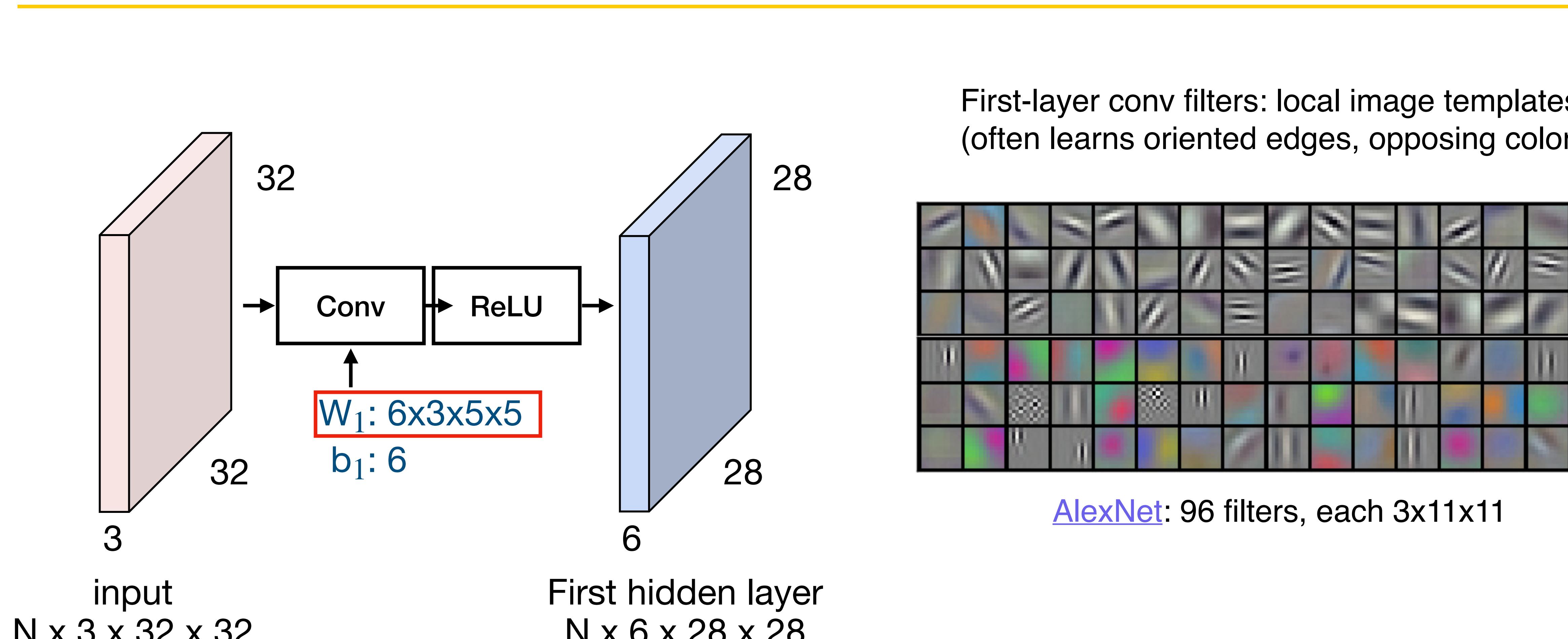
input  
 $N \times 3 \times 32 \times 32$

First hidden layer  
 $N \times 6 \times 28 \times 28$

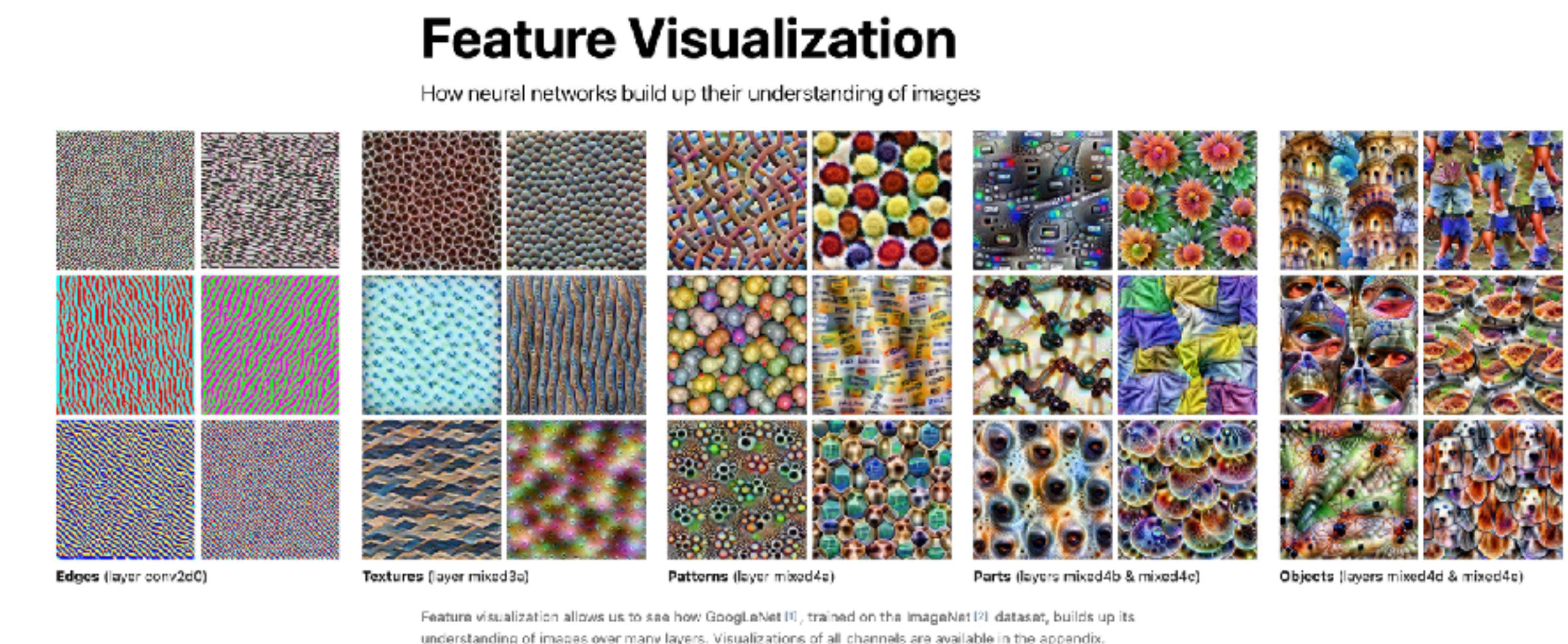
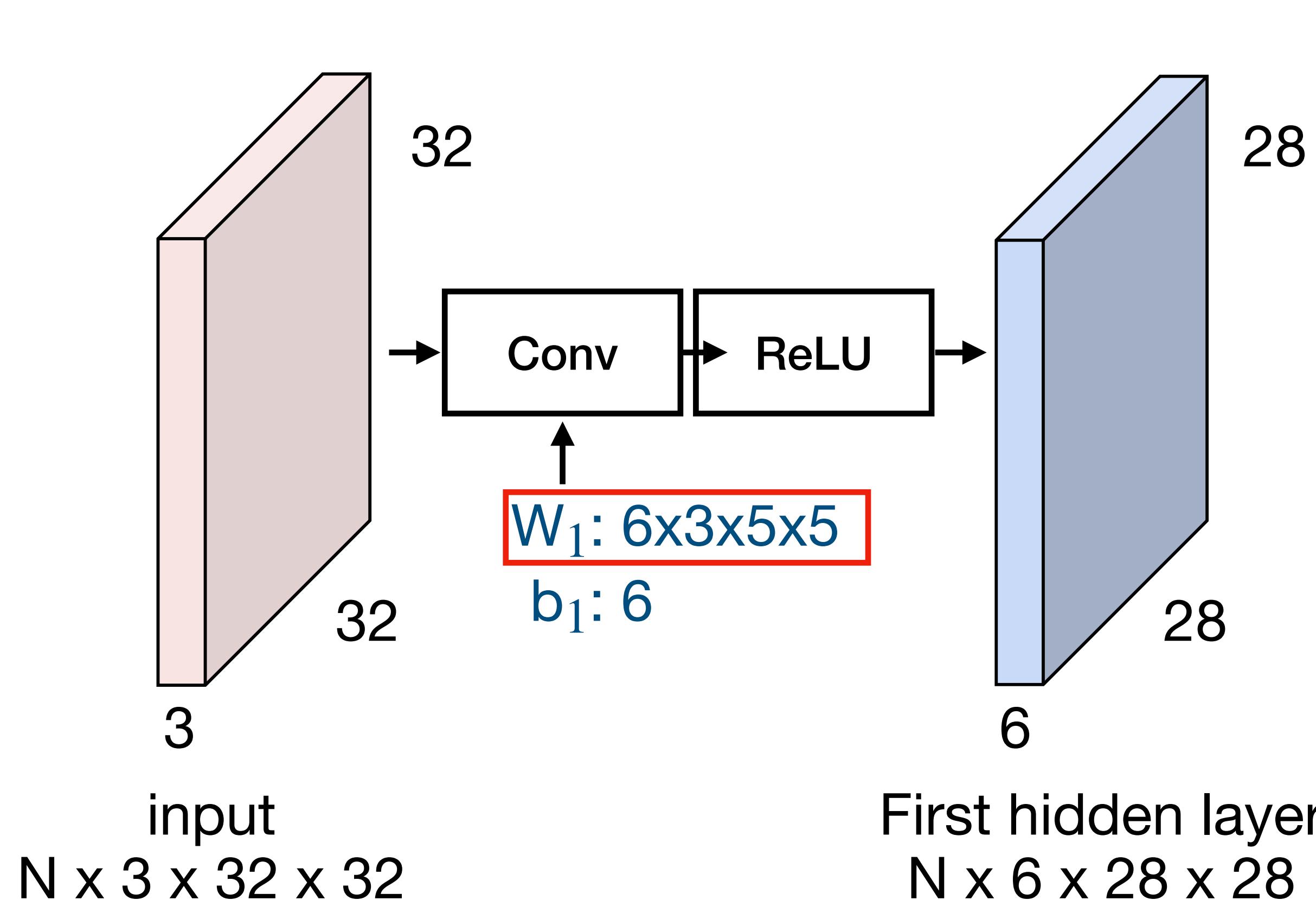
MLP: Bank of whole-image templates



# What do convolutional filters learn?

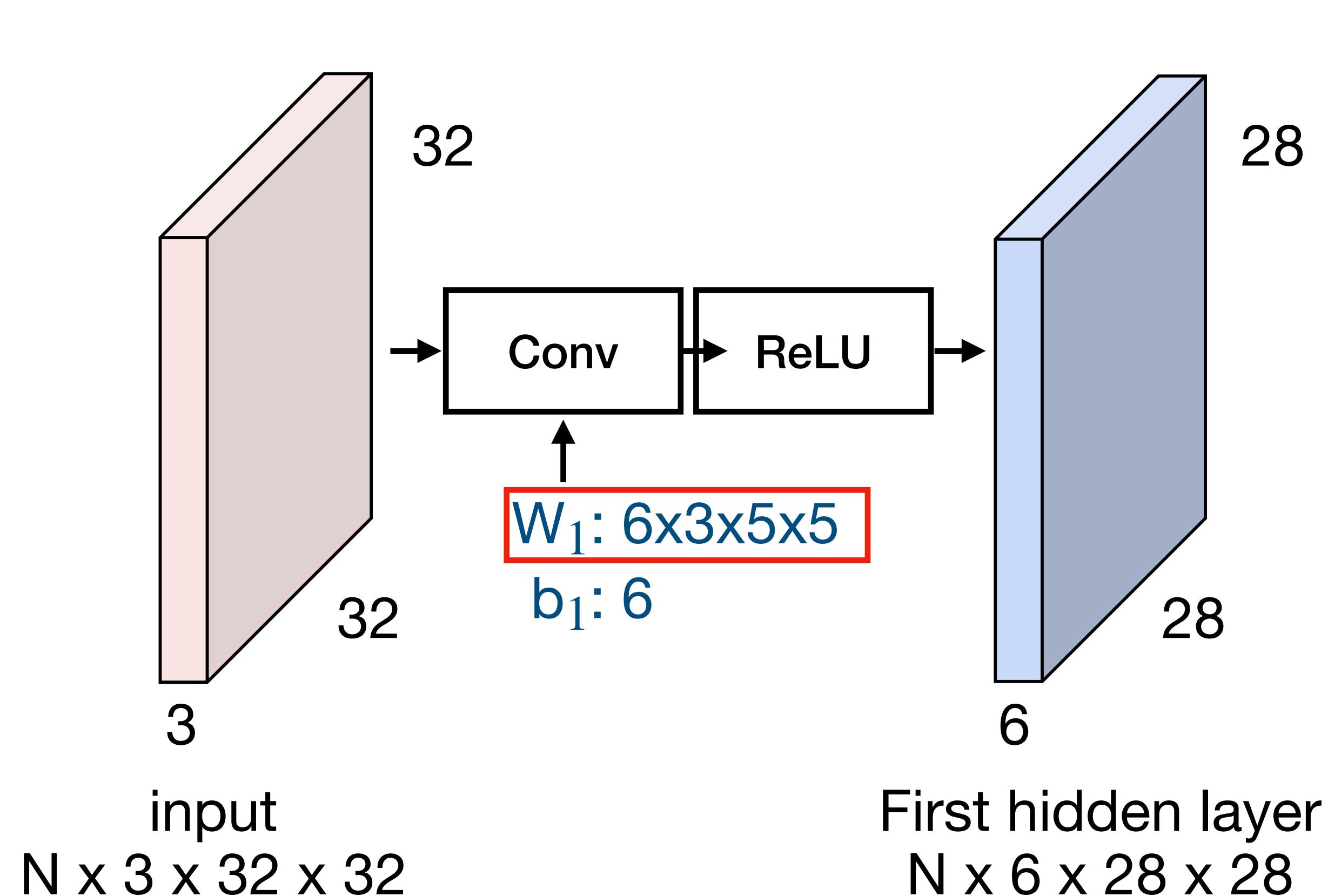


# What do convolutional filters learn?



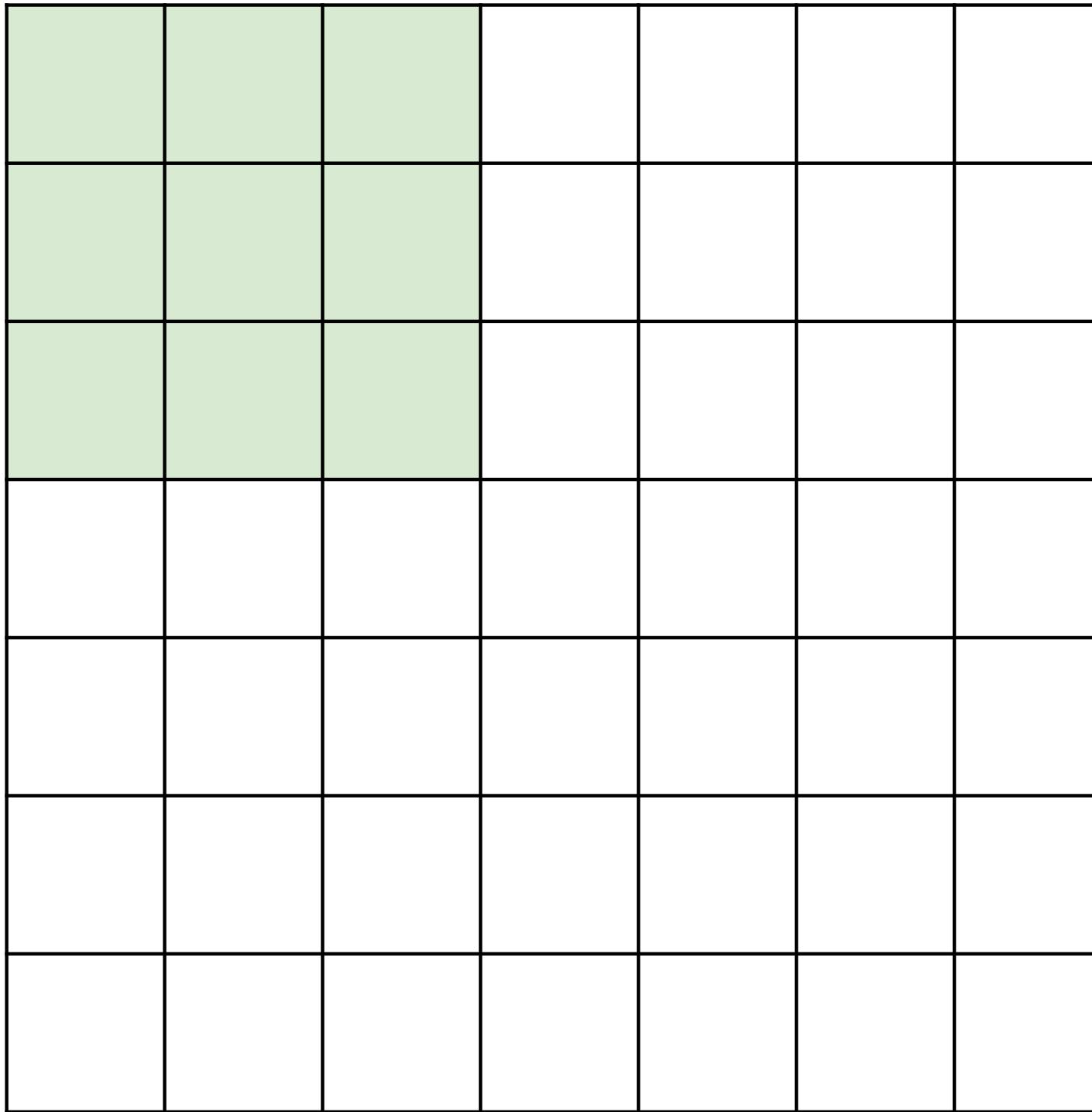
Olah, et al., "Feature Visualization", Distill, 2017.

# A closer look at spatial dimensions



# A closer look at spatial dimensions

---



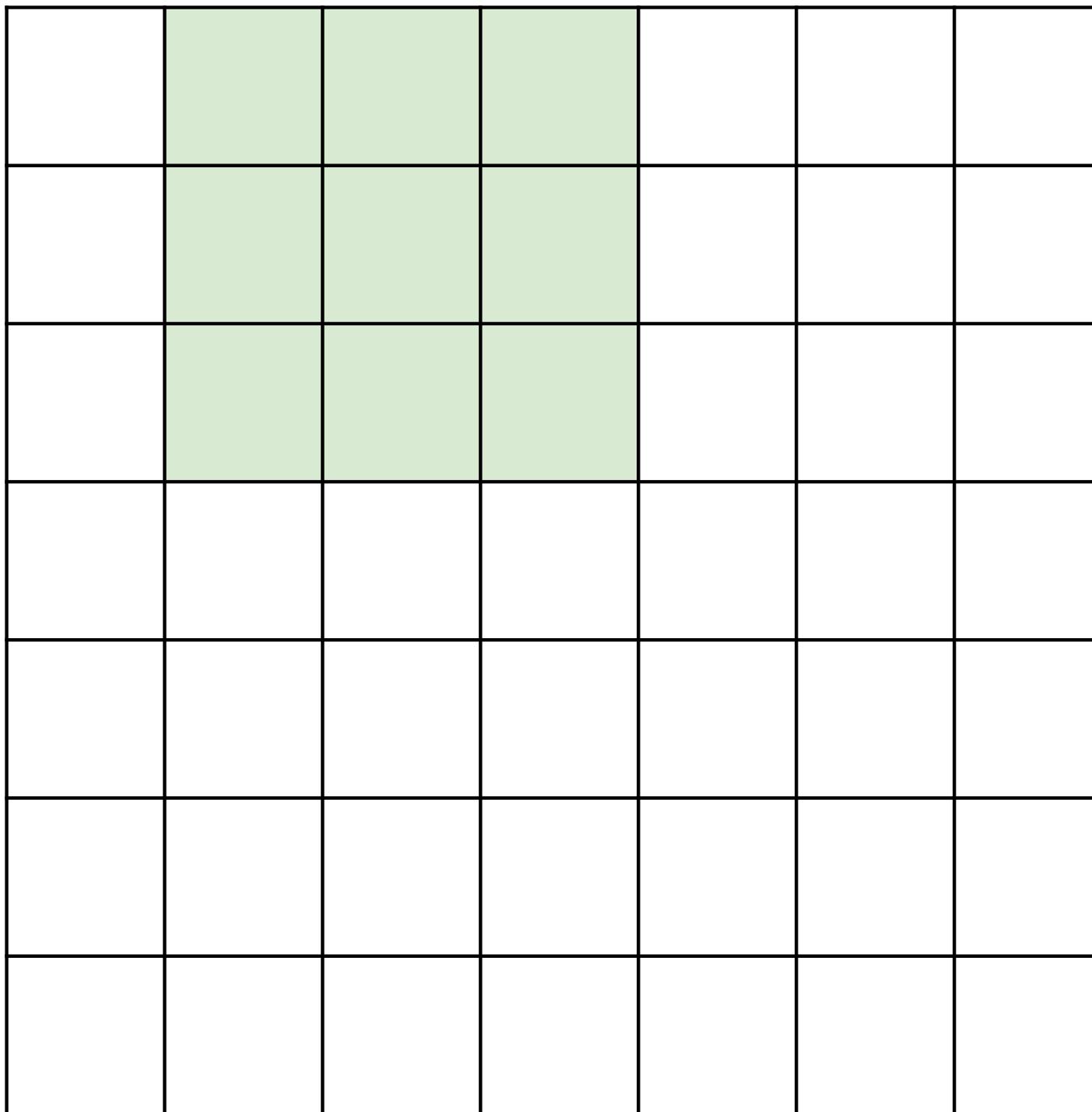
7

Input: 7x7  
Filter: 3x3

7

# A closer look at spatial dimensions

---



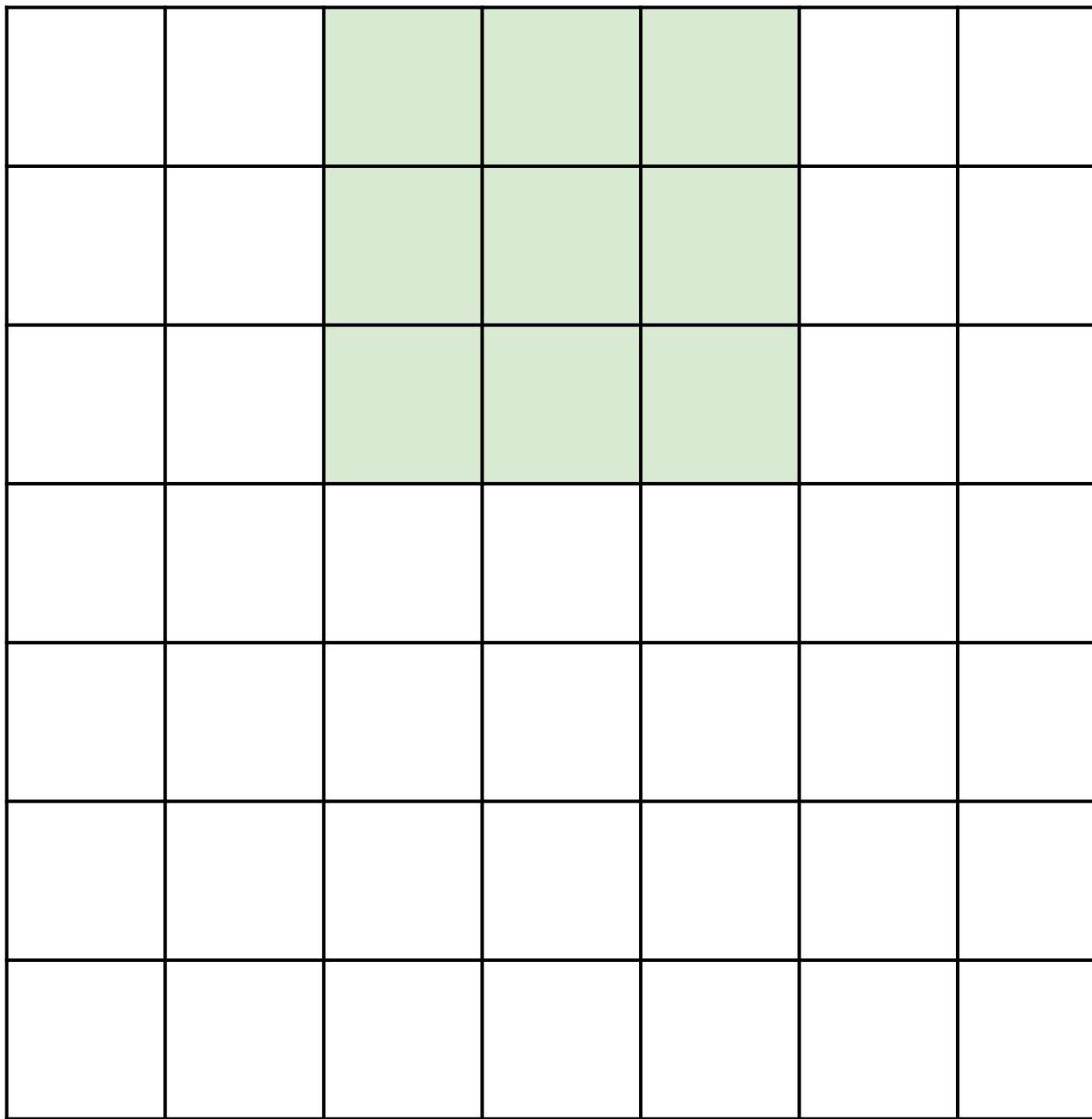
7

Input: 7x7  
Filter: 3x3

7

# A closer look at spatial dimensions

---



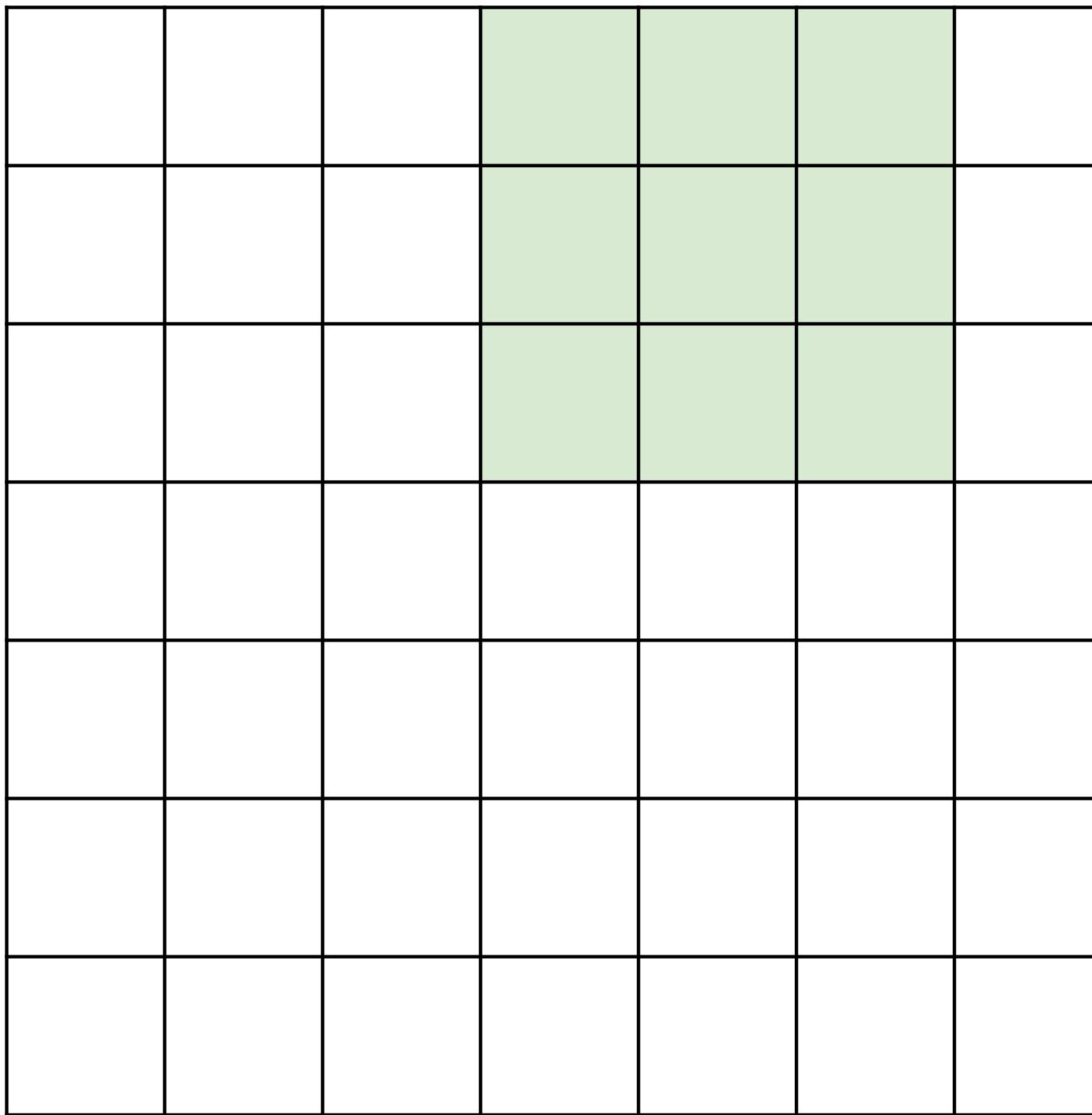
7

Input: 7x7  
Filter: 3x3

7

# A closer look at spatial dimensions

---



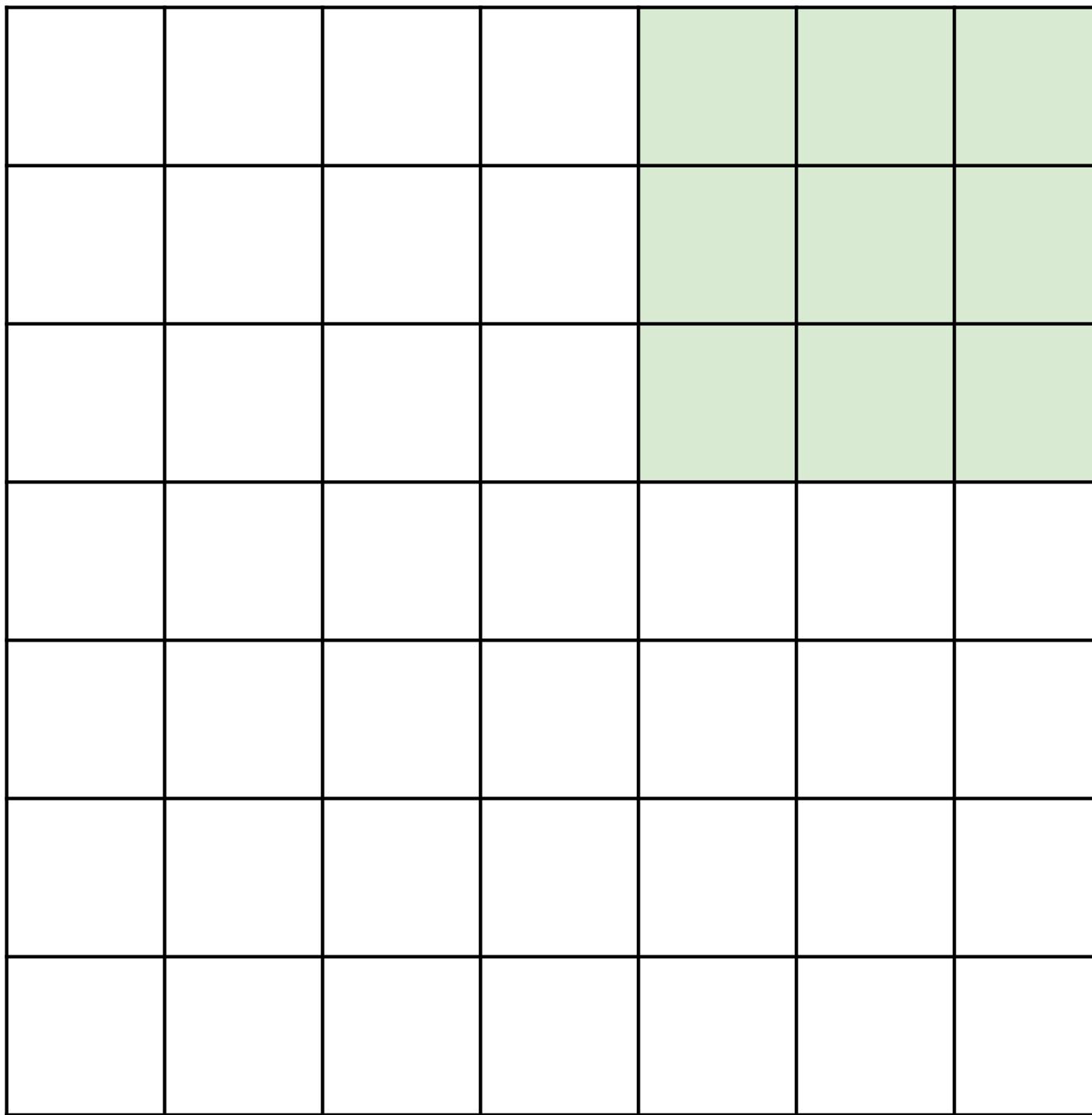
7

Input: 7x7  
Filter: 3x3

7

# A closer look at spatial dimensions

---



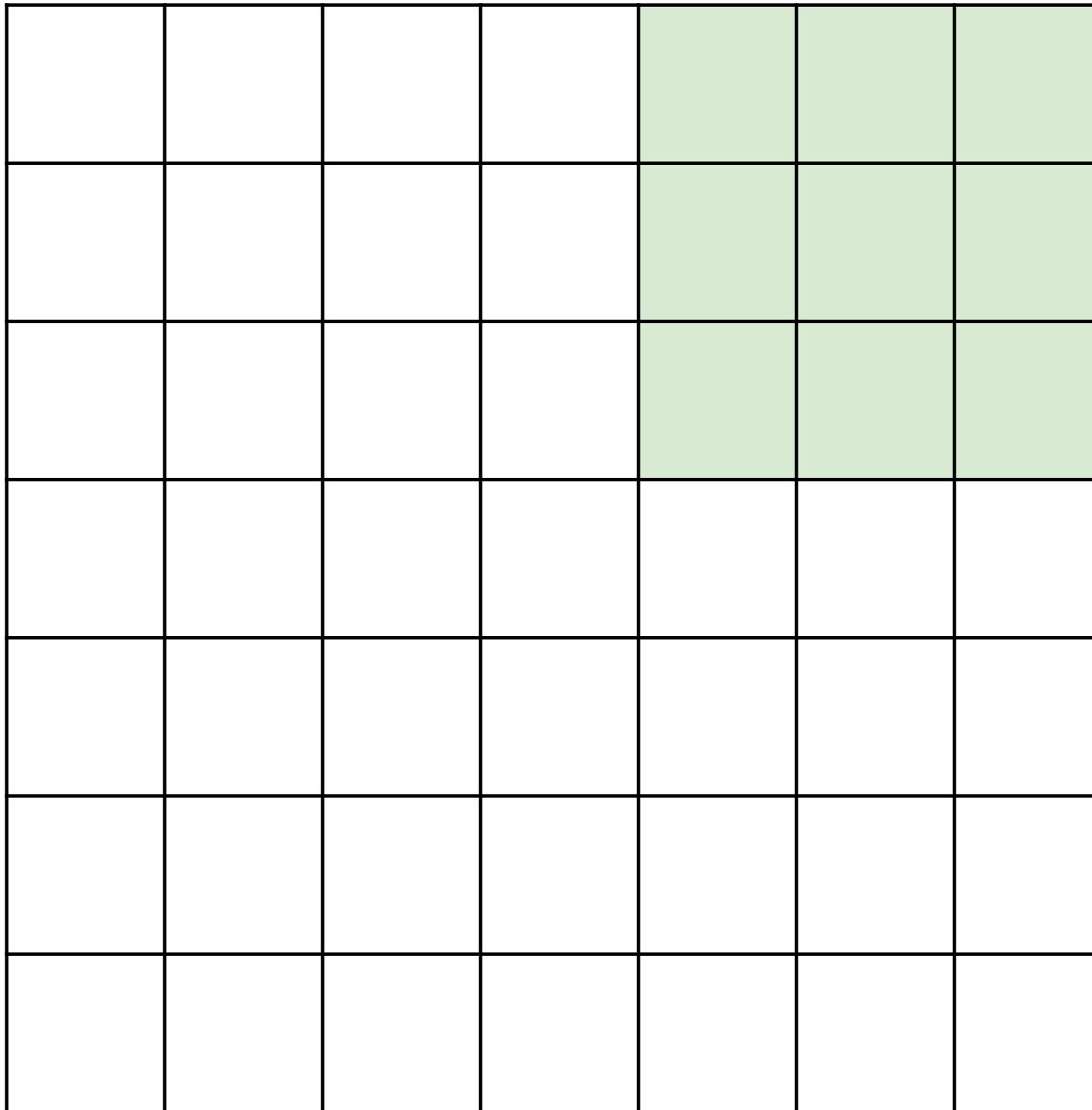
7

Input: 7x7  
Filter: 3x3  
Output: 5x5

7

# A closer look at spatial dimensions

---



7

7

Input:  $7 \times 7$

Filter:  $3 \times 3$

Output:  $5 \times 5$

In general:

Input:  $W$

Filter:  $K$

Output:  $W - K + 1$

Problem: Feature  
maps “shrink”  
with each layer!

# A closer look at spatial dimensions

0	0	0	0	0	0	0	0	0
0								0
0								0
0								0
0								0
0								0
0								0
0								0
0	0	0	0	0	0	0	0	0

Input: 7x7

Filter: 3x3

Output: 5x5

In general:

Input:  $W$

Filter:  $K$

Output:  $W - K + 1$

Problem: Feature  
maps “shrink”  
with each layer!

Solution: padding

Add zeros around the input

# A closer look at spatial dimensions

0	0	0	0	0	0	0	0	0
0								0
0								0
0								0
0								0
0								0
0								0
0								0
0	0	0	0	0	0	0	0	0

Input: 7x7

Filter: 3x3

Output: 5x5

In general:

Input: W

Filter: K

Padding: P

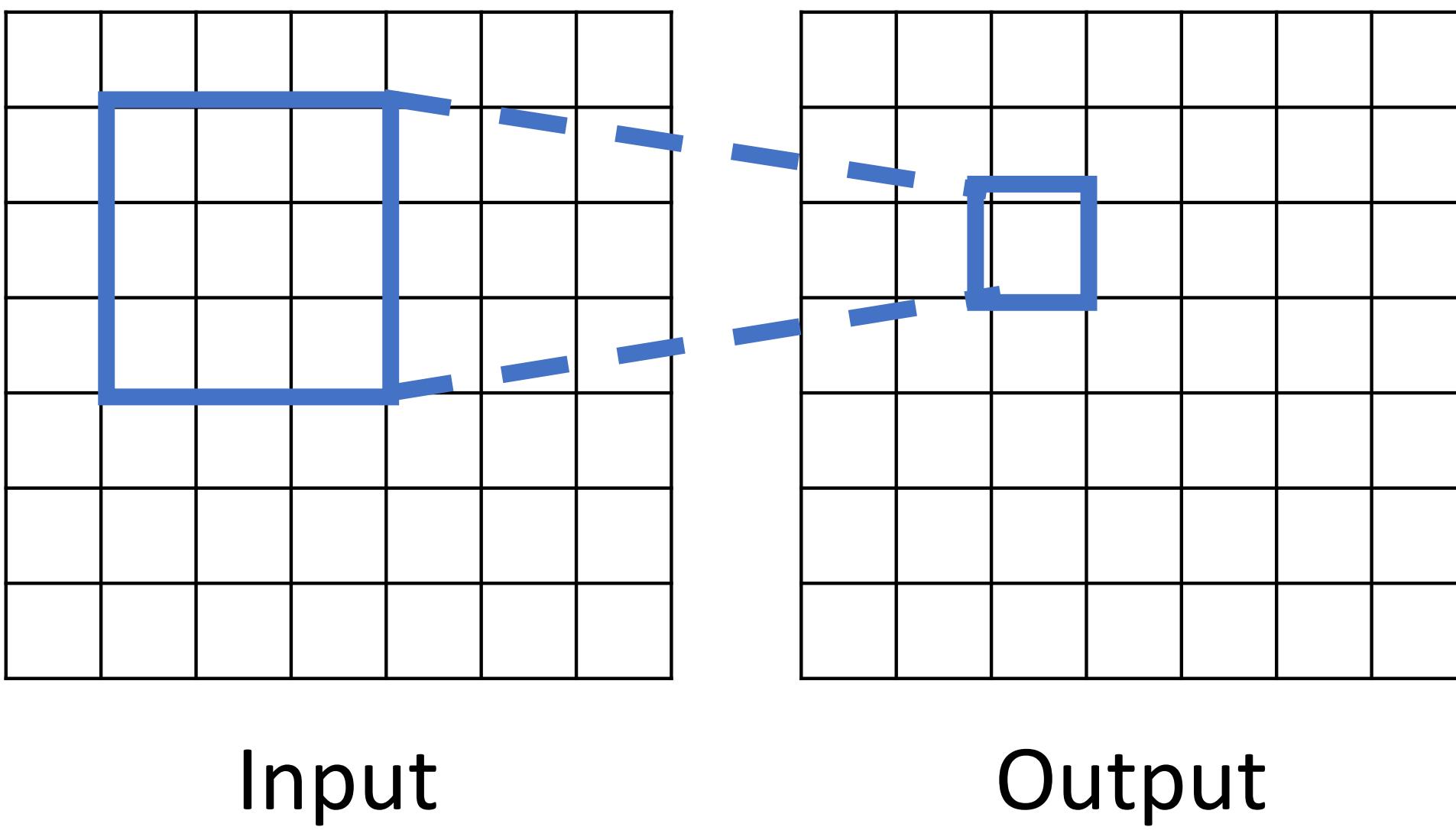
Output:  $W - K + 1 + 2P$

Very common:

Set  $P = (K - 1) / 2$  to  
make output have  
same size as input!

# Receptive Fields

For convolution with kernel size K, each element in the output depends on a  $K \times K$  **receptive field** in the input

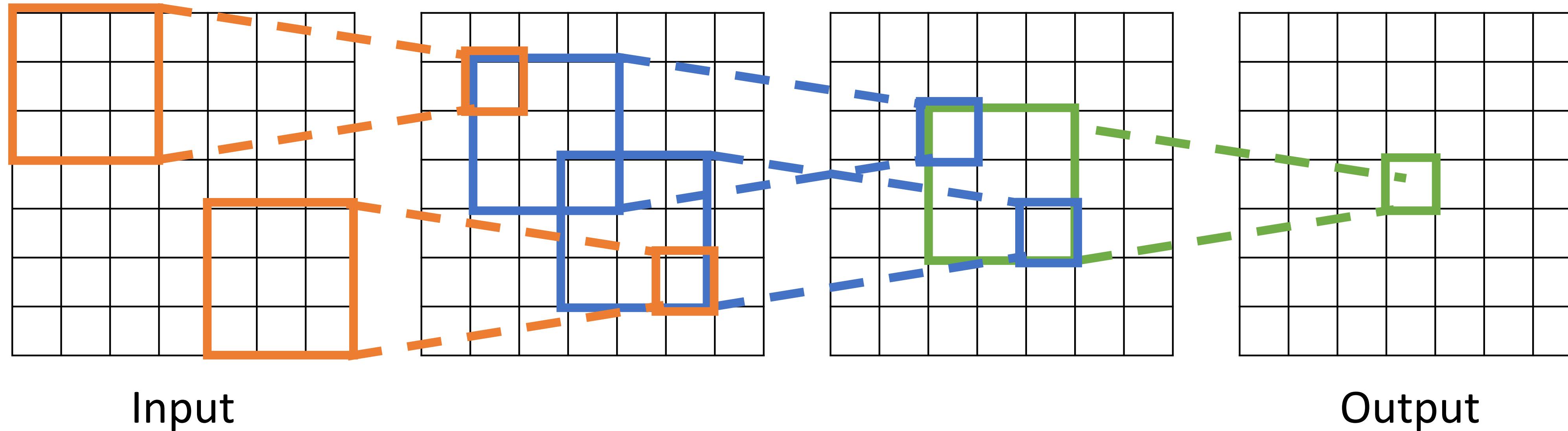


*Formally, it is the region in the input space that a particular CNN's feature is affected by.*

*Informally, it is the part of a tensor that after convolution results in a feature.*

# Receptive Fields

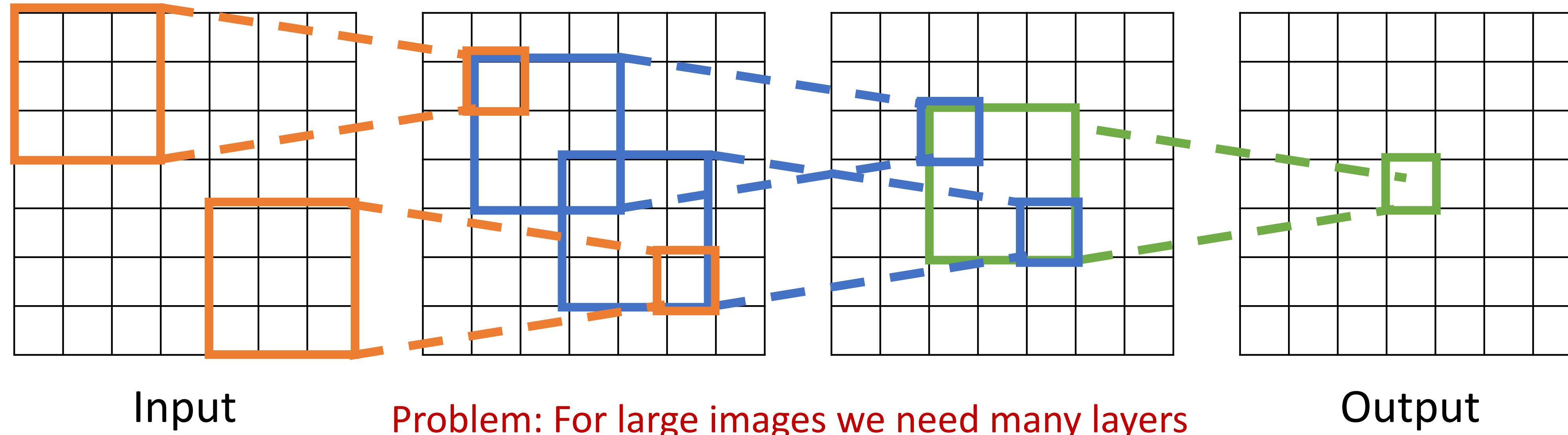
Each successive convolution adds  $K - 1$  to the receptive field size  
With  $L$  layers the receptive field size is  $1 + L * (K - 1)$



Be careful – “receptive field in the input” vs “receptive field in the previous layer”  
Hopefully clear from context!

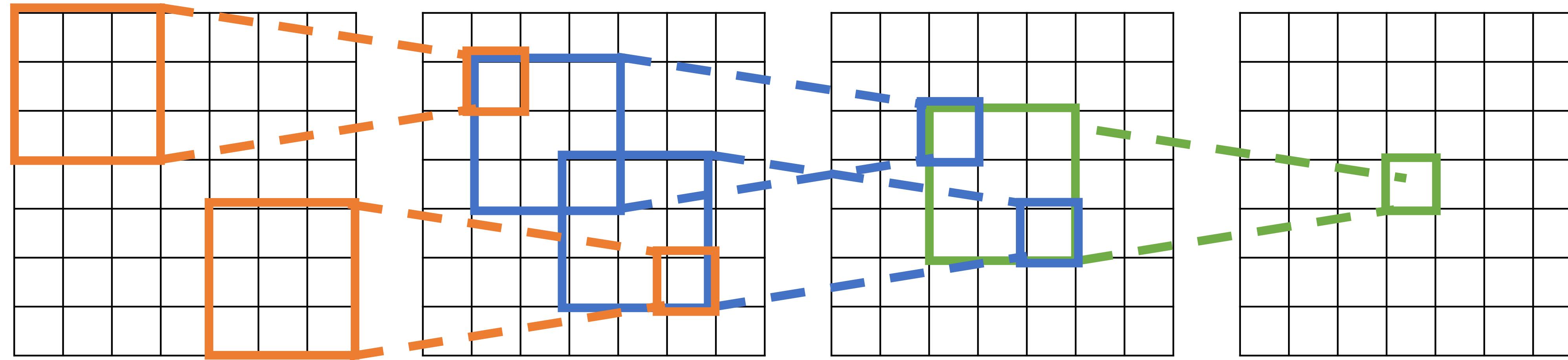
# Receptive Fields

Each successive convolution adds  $K - 1$  to the receptive field size  
With  $L$  layers the receptive field size is  $1 + L * (K - 1)$



# Receptive Fields

Each successive convolution adds  $K - 1$  to the receptive field size  
With  $L$  layers the receptive field size is  $1 + L * (K - 1)$



Input

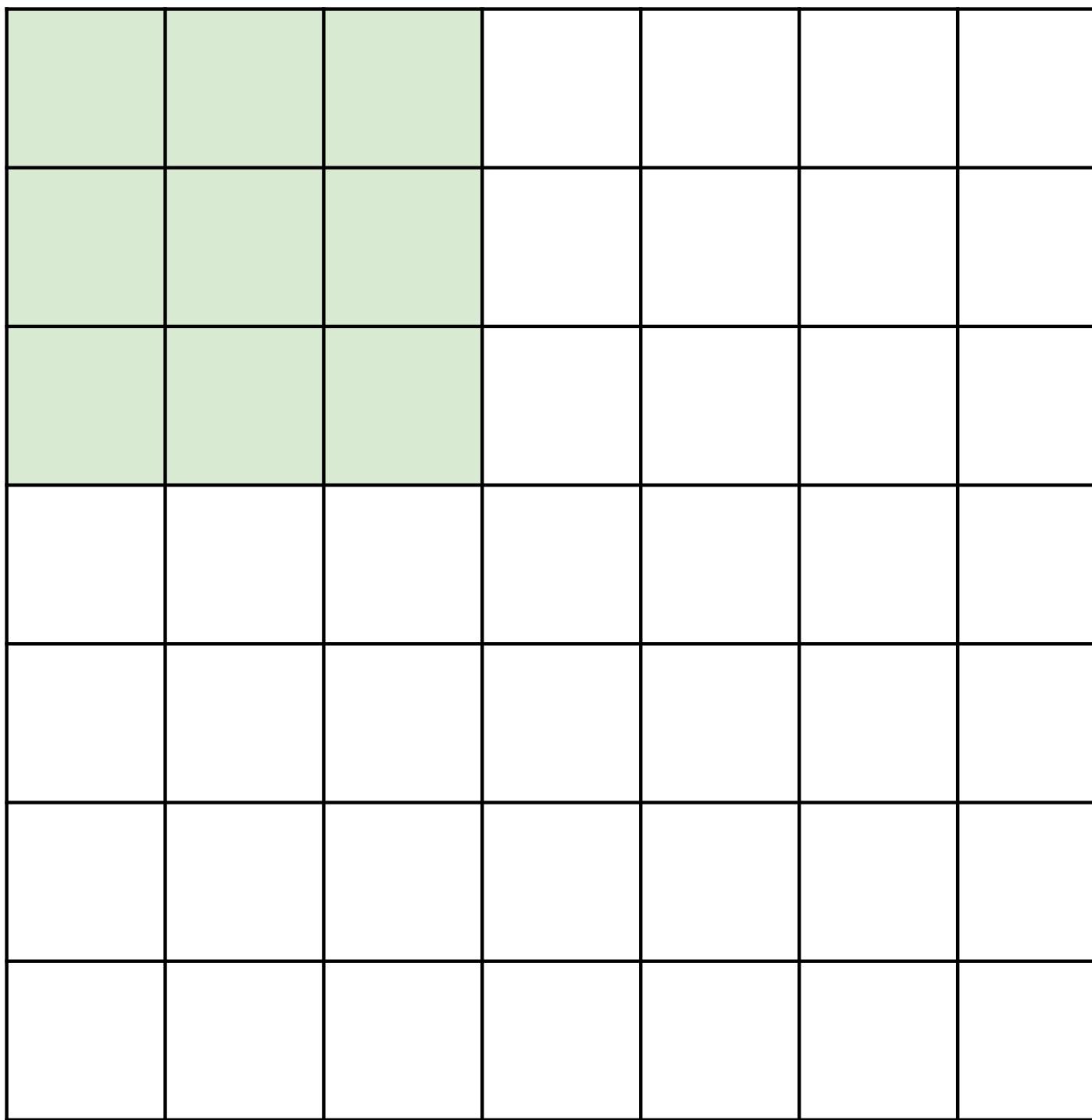
Problem: For large images we need many layers  
for each output to “see” the whole image

Output

Solution: Downsample inside the network

# Strided Convolution

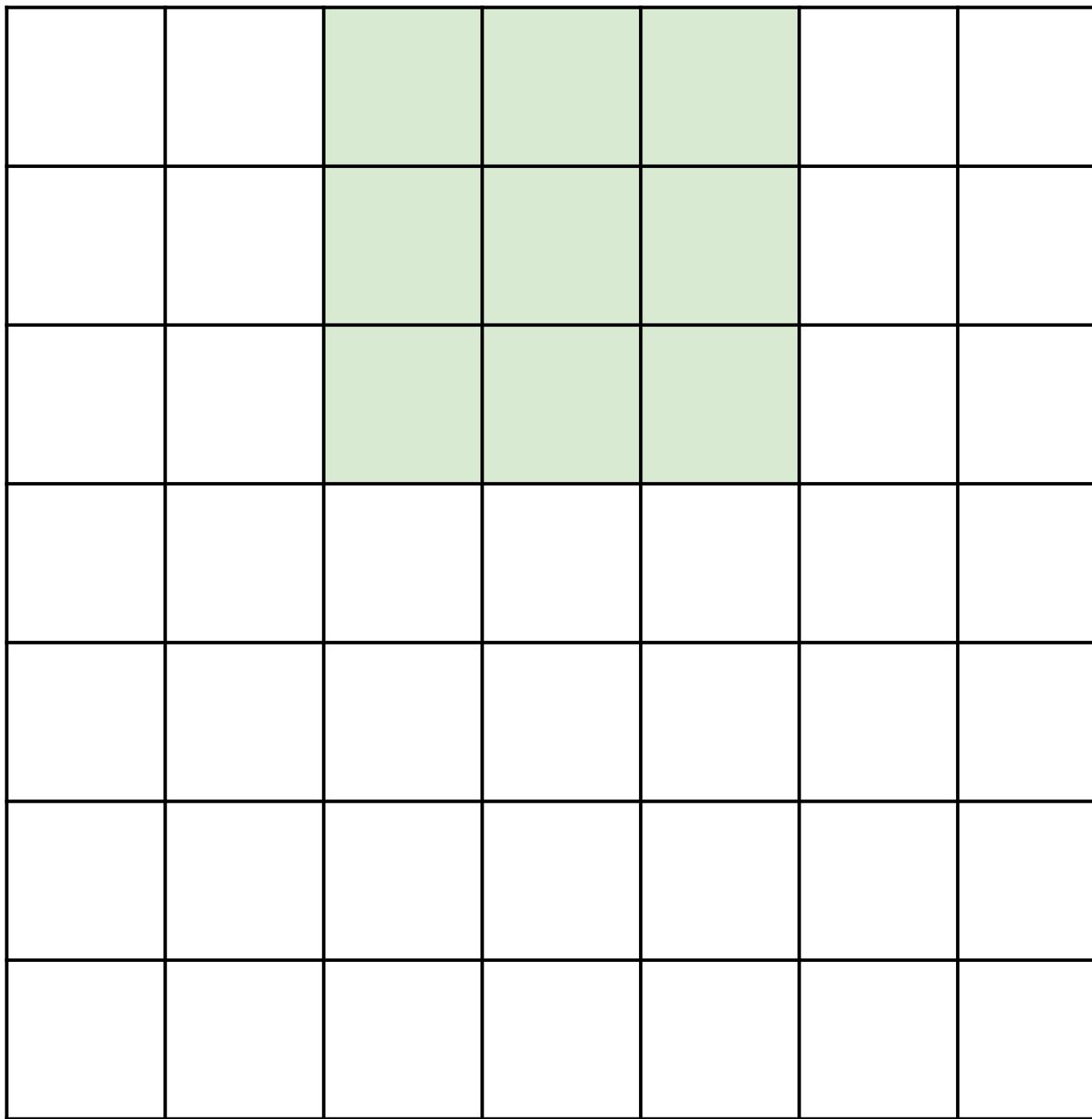
---



Input: 7x7  
Filter: 3x3  
Stride: 2

# Strided Convolution

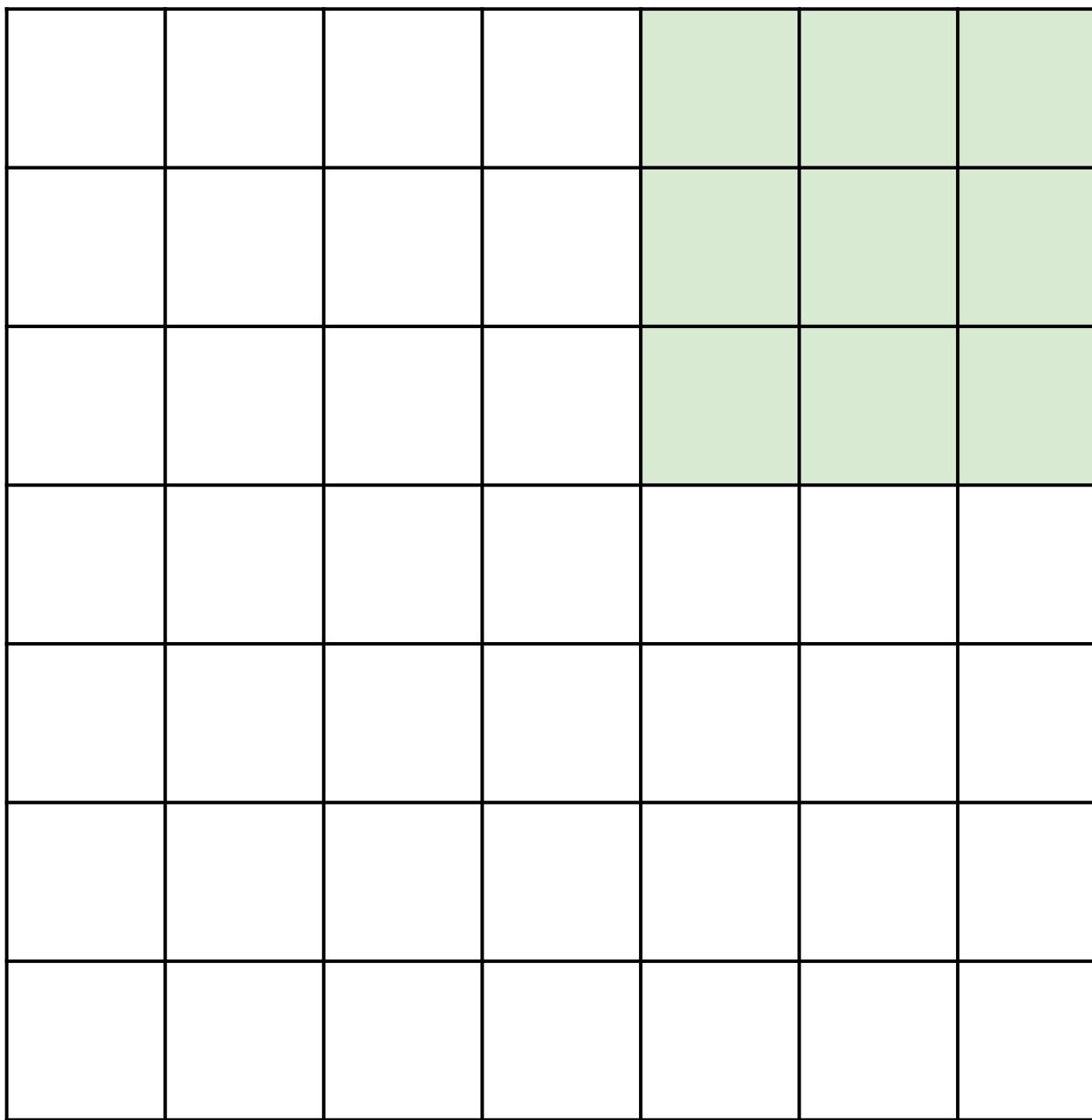
---



Input: 7x7  
Filter: 3x3  
Stride: 2

# Strided Convolution

---



Input: 7x7

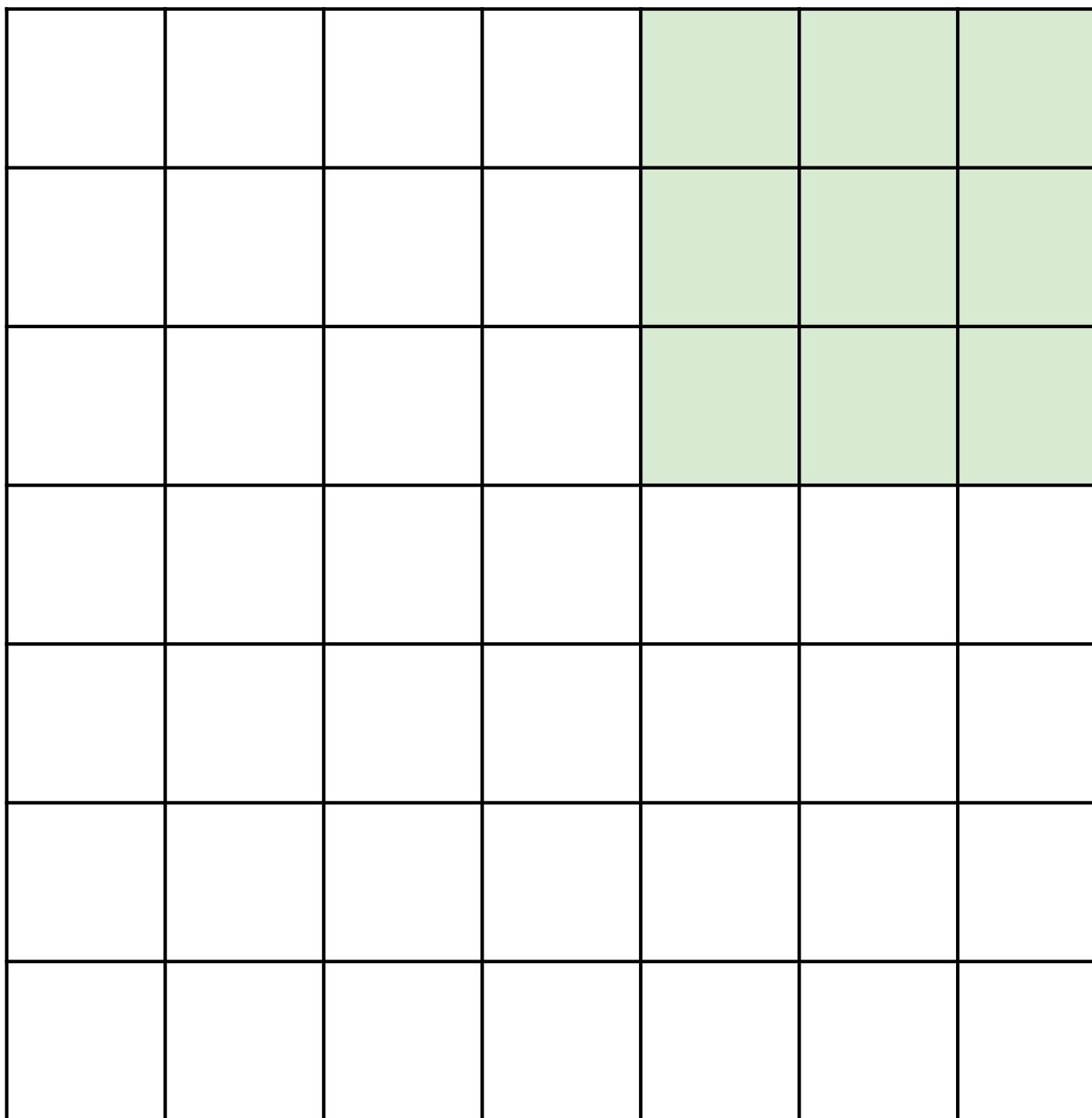
Filter: 3x3

Stride: 2

Output: 3x3

# Strided Convolution

---



Input: 7x7

Filter: 3x3

Stride: 2

Output: 3x3

In general:

Input: W

Filter: K

Padding: P

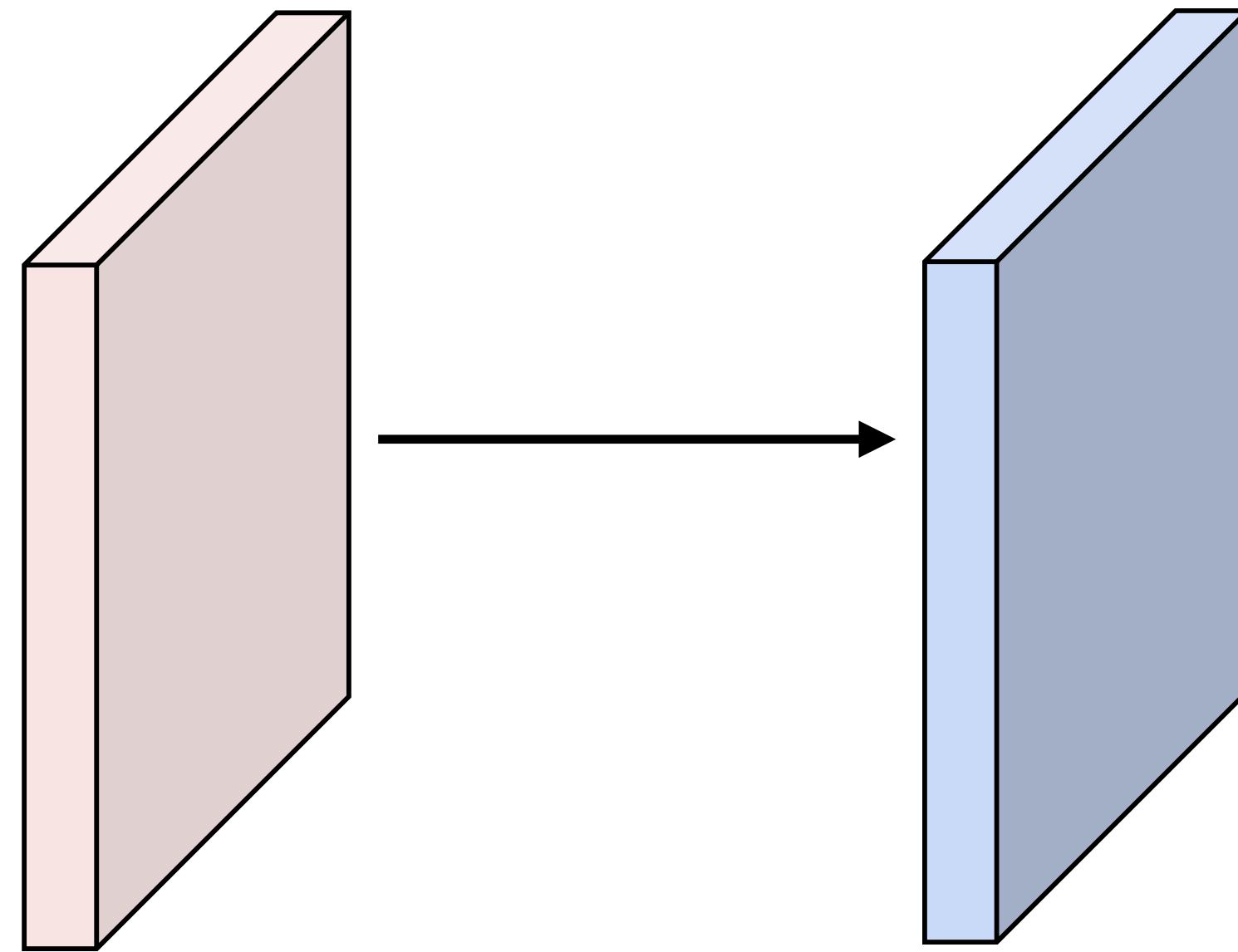
Stride: S

Output:  $(W - K + 2P) / S + 1$

# Convolution Example

Input volume:  $3 \times 32 \times 32$   
10 5x5 filters with stride 1, pad 2

**Q:** What is the output volume size?



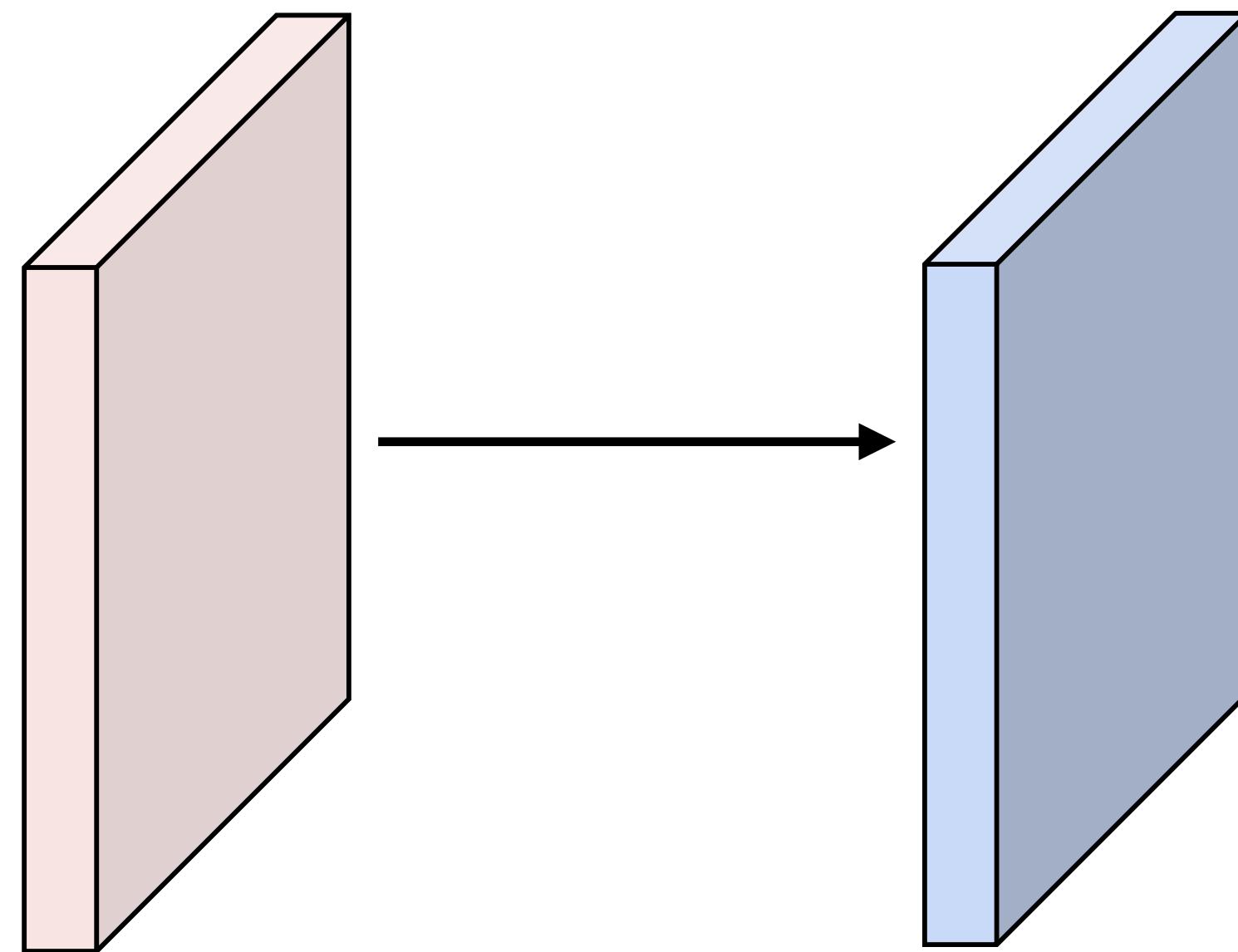
# Convolution Example

Input volume: 3 x 32 x 32  
10 5x5 filters with stride 1, pad 2

**Q:** What is the output volume size?

$$(32 - 5 + 2 * 2) / 1 + 1 = 32 \text{ spatially}$$

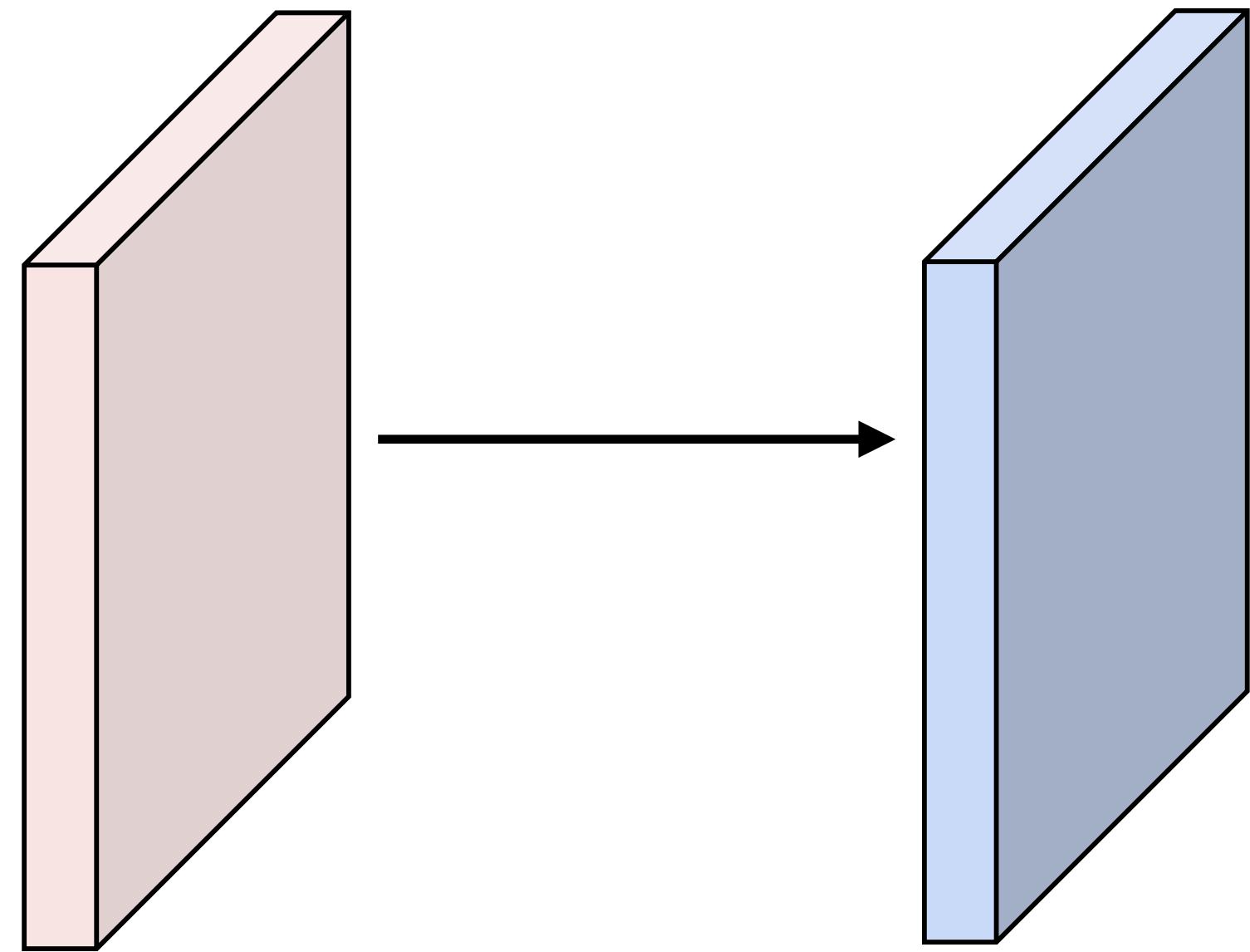
So, 10 x 32 x 32 output



# Convolution Example

Input volume:  $3 \times 32 \times 32$   
10 5x5 filters with stride 1, pad 2

Output volume size:  $10 \times 32 \times 32$   
**Q:** What is the number of learnable parameters?



# Convolution Example

Input volume:  $3 \times 32 \times 32$

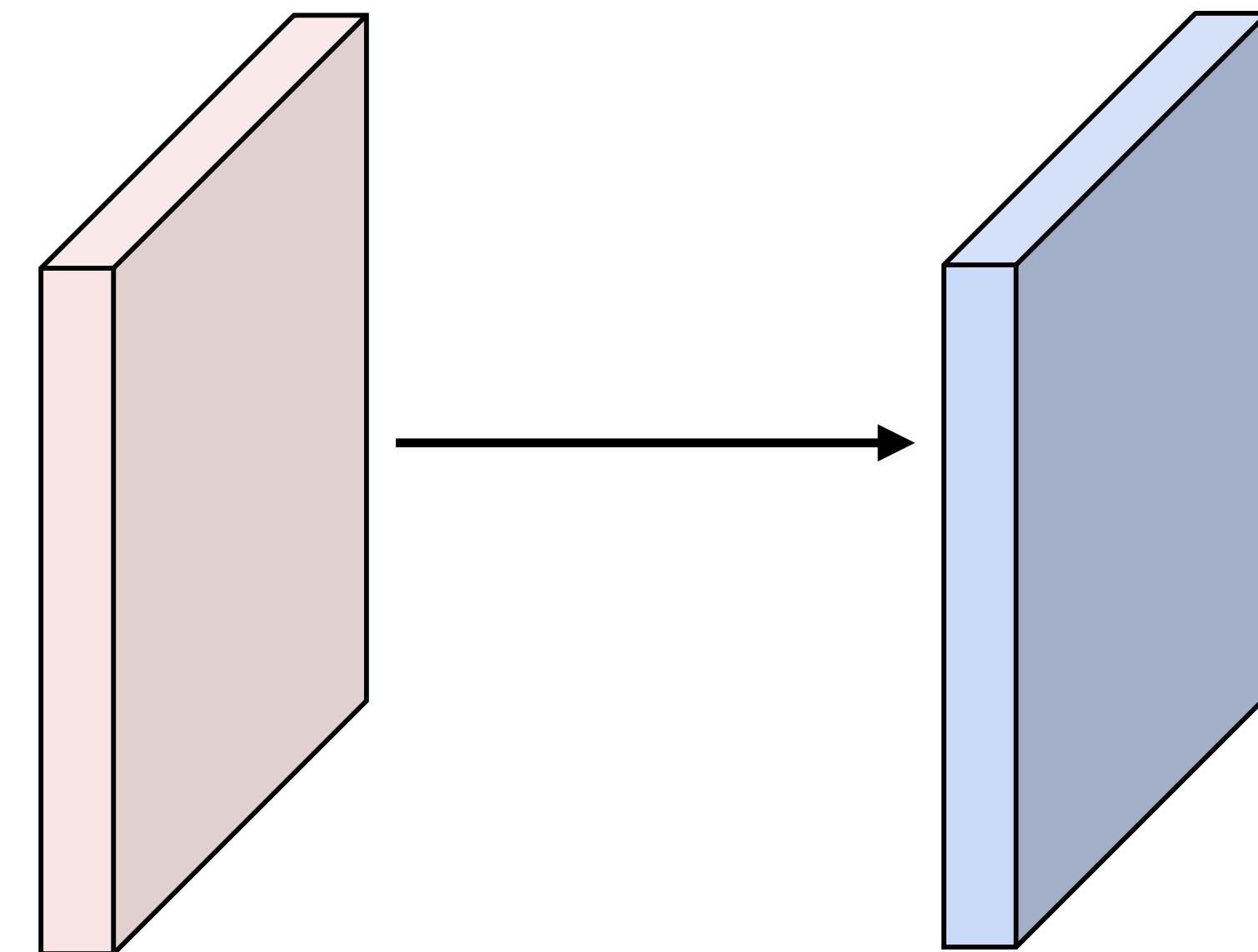
$10 \text{ } 5 \times 5$  filters with stride 1, pad 2

Output volume size:  $10 \times 32 \times 32$

**Q:** What is the number of learnable parameters?

Parameters per filter:  $(3 \times 5 \times 5) + 1 = 76$

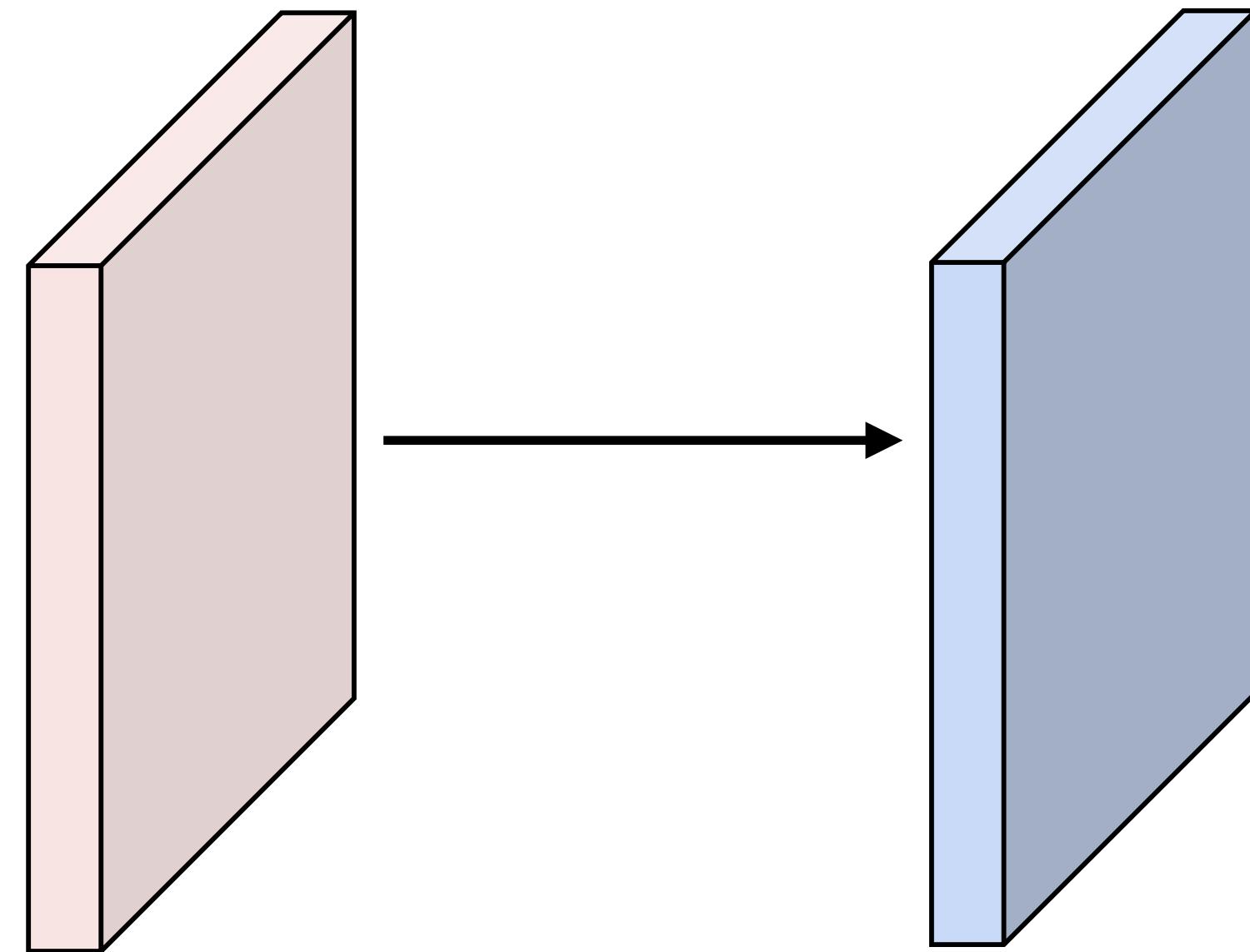
$10$  filters, so total is  $10 \times 76 = 760$



# Convolution Example

Input volume:  $3 \times 32 \times 32$   
10 5x5 filters with stride 1, pad 2

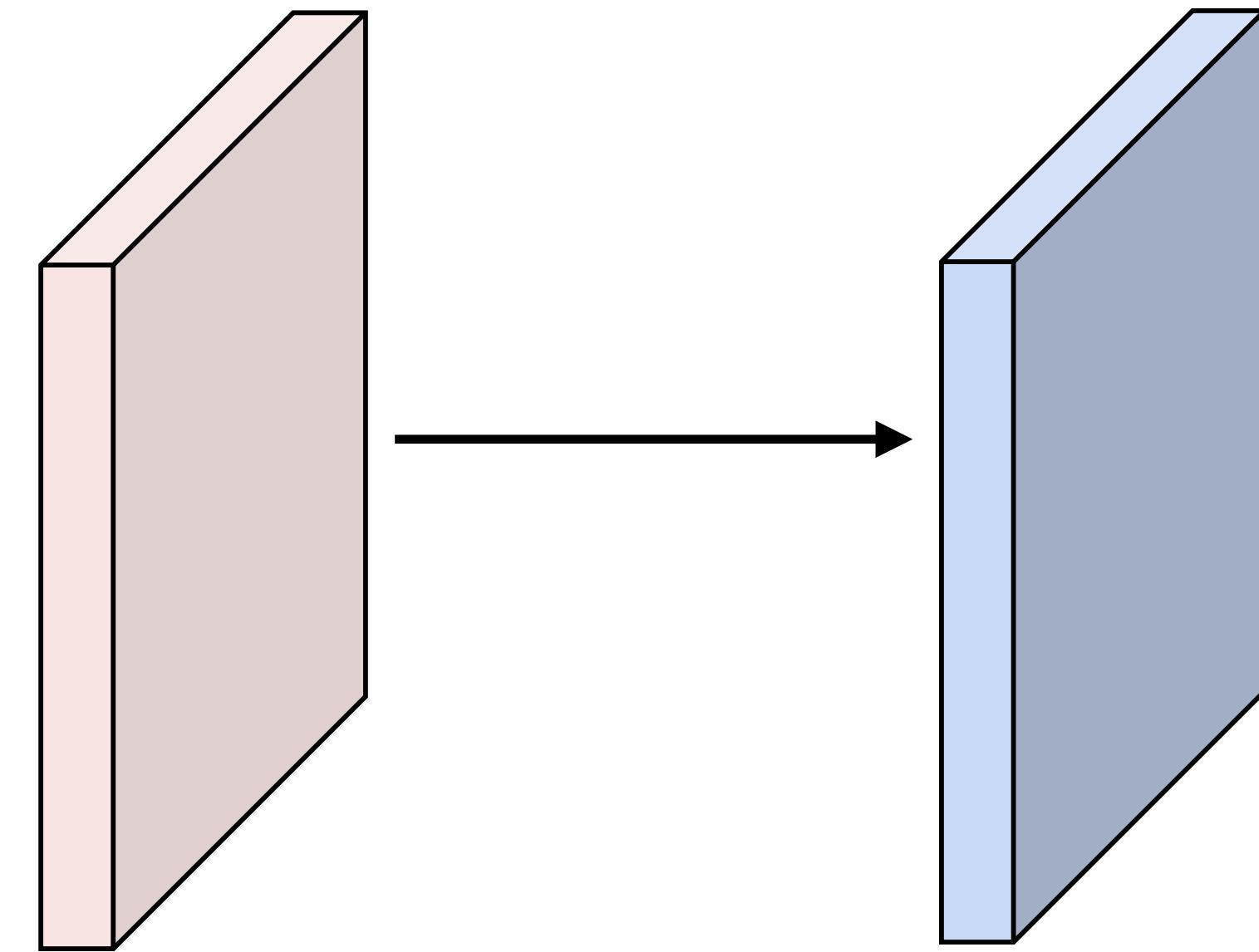
Output volume size:  $10 \times 32 \times 32$   
Number of learnable parameters: 760  
**Q:** What is the number of multiply-add operations?



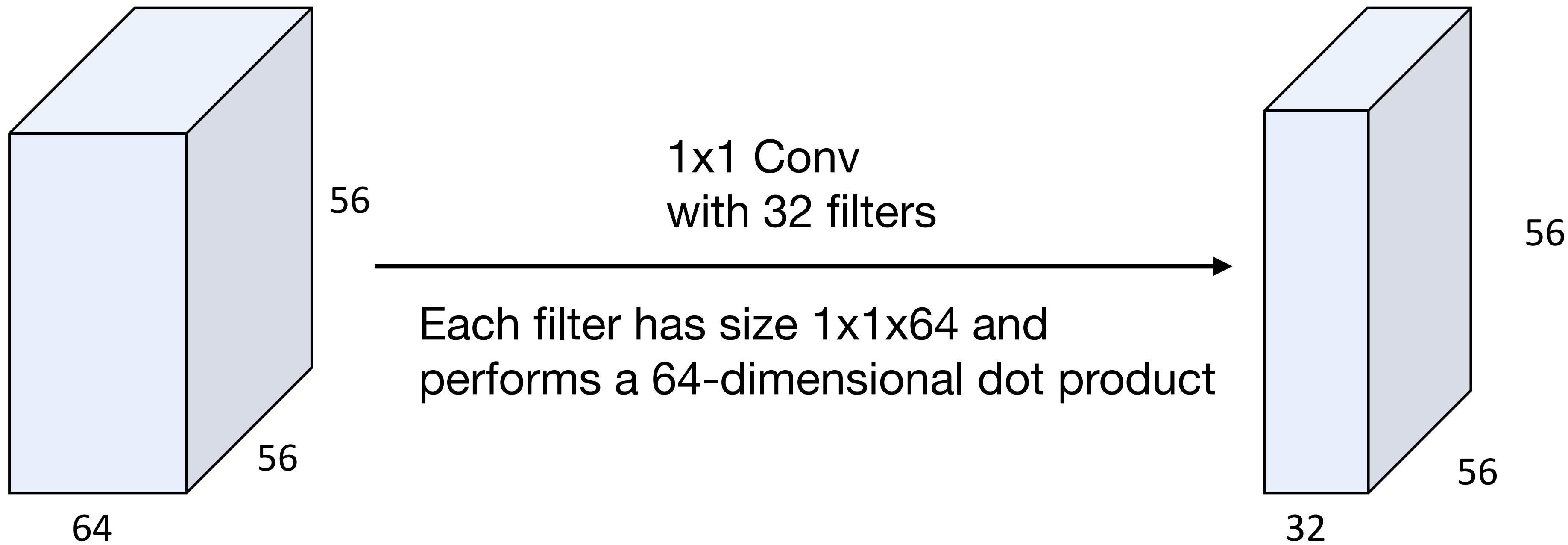
# Convolution Example

Input volume:  $3 \times 32 \times 32$   
10  $5 \times 5$  filters with stride 1, pad 2

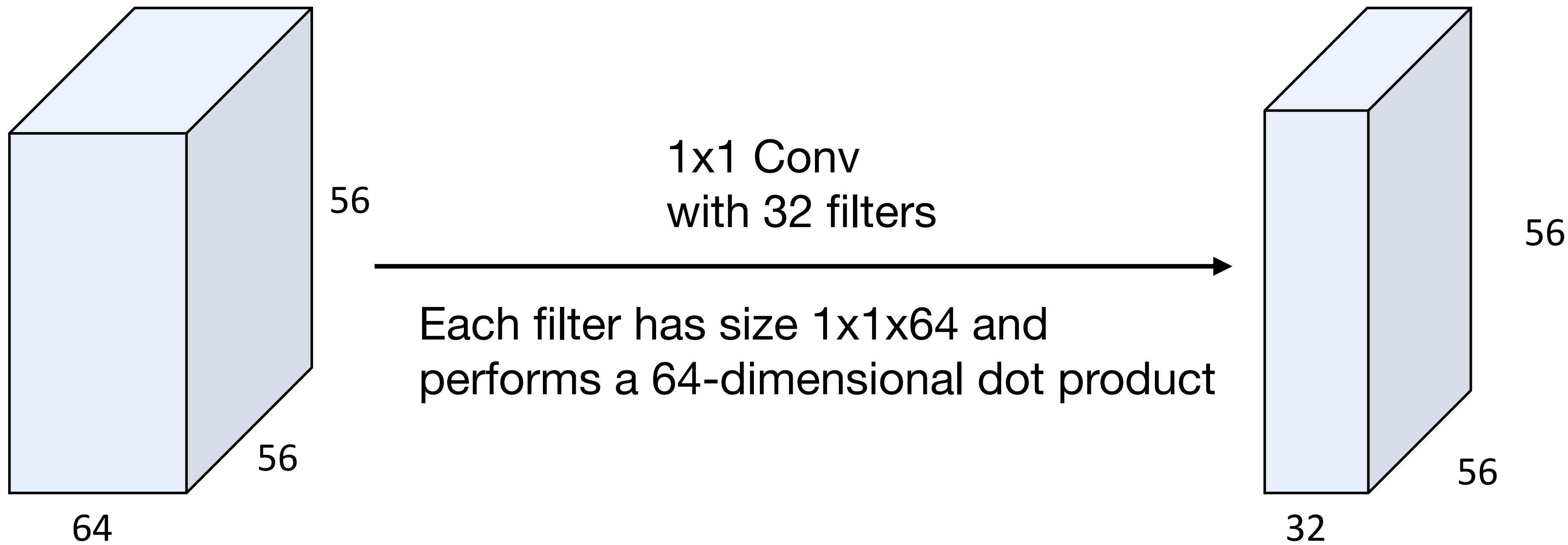
Output volume size:  $10 \times 32 \times 32$   
Number of learnable parameters: 760  
**Q:** What is the number of multiply-add operations?  
 $10 \times 32 \times 32 = 10,240$  outputs, each from inner product  
of two  $3 \times 5 \times 5$  tensors, so total =  $75 * 10,240 = 768,000$



# Example: 1x1 Convolution



# Example: 1x1 Convolution



Stacking 1x1 conv layers gives MLP  
operating on each input position



# Convolution Summary

---

**Input:**  $C_{in} \times H \times W$

**Hyperparameters:**

- **Kernel size:**  $K_H \times K_W$
- **Number filters:**  $C_{out}$
- **Padding:**  $P$
- **Stride:**  $S$

**Weight matrix:**  $C_{out} \times C_{in} \times K_H \times K_W$

giving  $C_{out}$  filters of size  $C_{in} \times K_H \times K_W$

**Bias vector:**  $C_{out}$

**Output size:**  $C_{out} \times H' \times W'$  where:

- $H' = (H - K + 2P) / S + 1$
- $W' = (W - K + 2P) / S + 1$



# Convolution Summary

**Input:**  $C_{in} \times H \times W$

**Hyperparameters:**

- **Kernel size:**  $K_H \times K_W$
- **Number filters:**  $C_{out}$
- **Padding:**  $P$
- **Stride:**  $S$

**Weight matrix:**  $C_{out} \times C_{in} \times K_H \times K_W$   
giving  $C_{out}$  filters of size  $C_{in} \times K_H \times K_W$

**Bias vector:**  $C_{out}$

**Output size:**  $C_{out} \times H' \times W'$  where:

- $H' = (H - K + 2P) / S + 1$
- $W' = (W - K + 2P) / S + 1$

**Common settings:**

$K_H = K_W$  (Small square filters)

$P = (K - 1) / 2$  ("Same" padding)

$C_{in}, C_{out} = 32, 64, 128, 256$  (powers of 2)

$K = 3, P = 1, S = 1$  (3x3 conv)

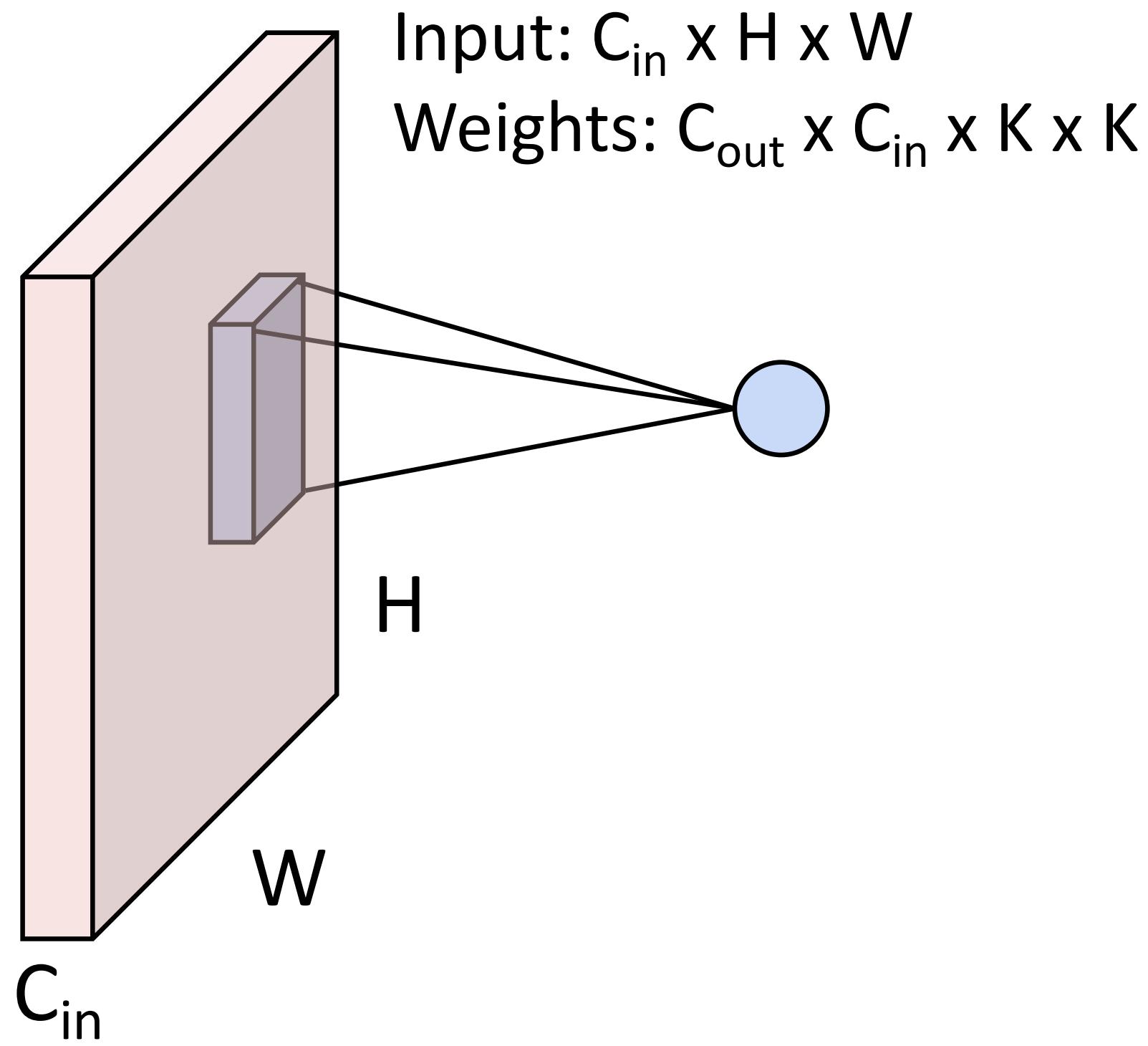
$K = 5, P = 2, S = 1$  (5x5 conv)

$K = 1, P = 0, S = 1$  (1x1 conv)

$K = 3, P = 1, S = 2$  (Downsample by 2)

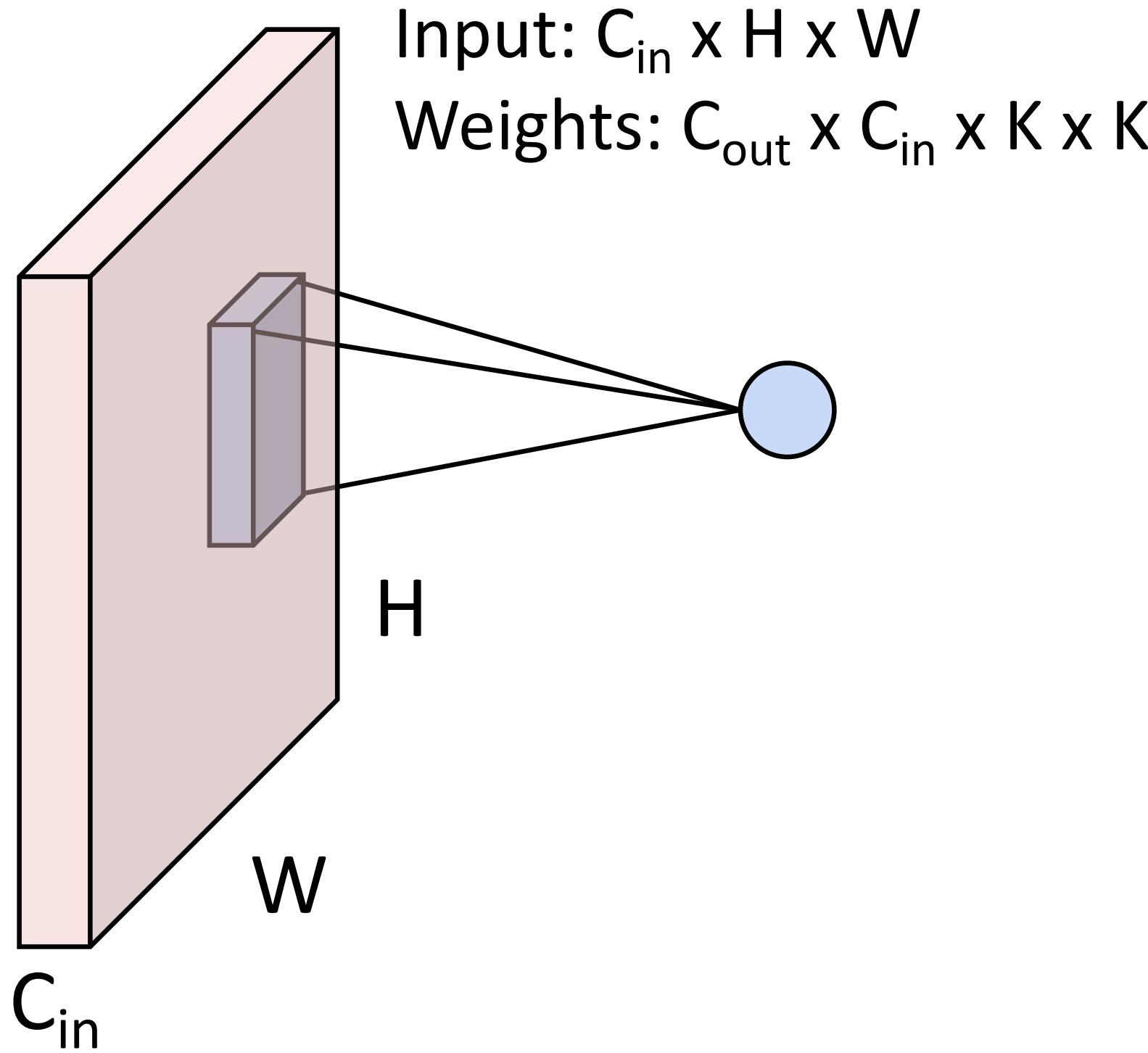
# Other types of convolution

So far: 2D Convolution

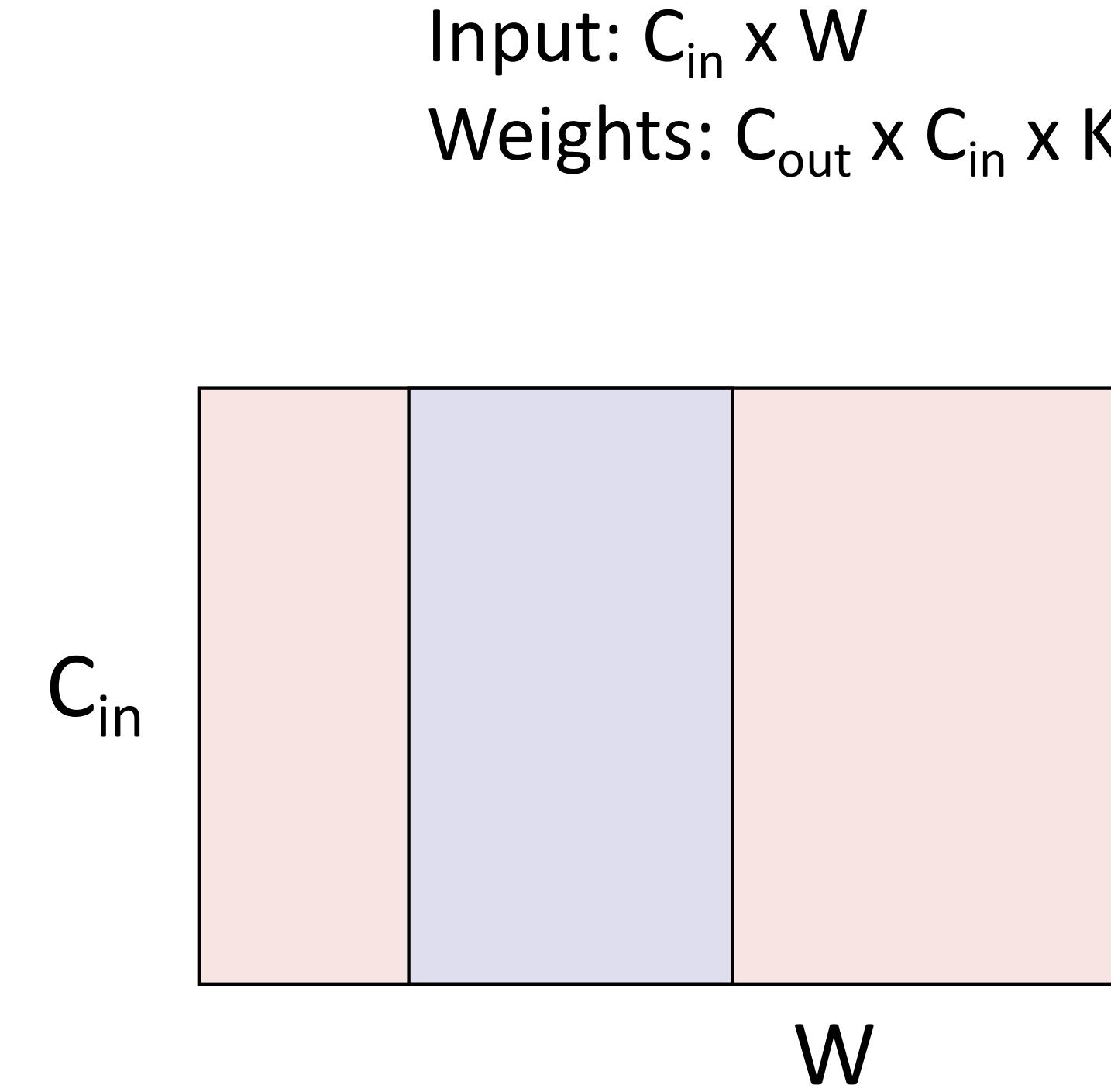


# Other types of convolution

So far: 2D Convolution

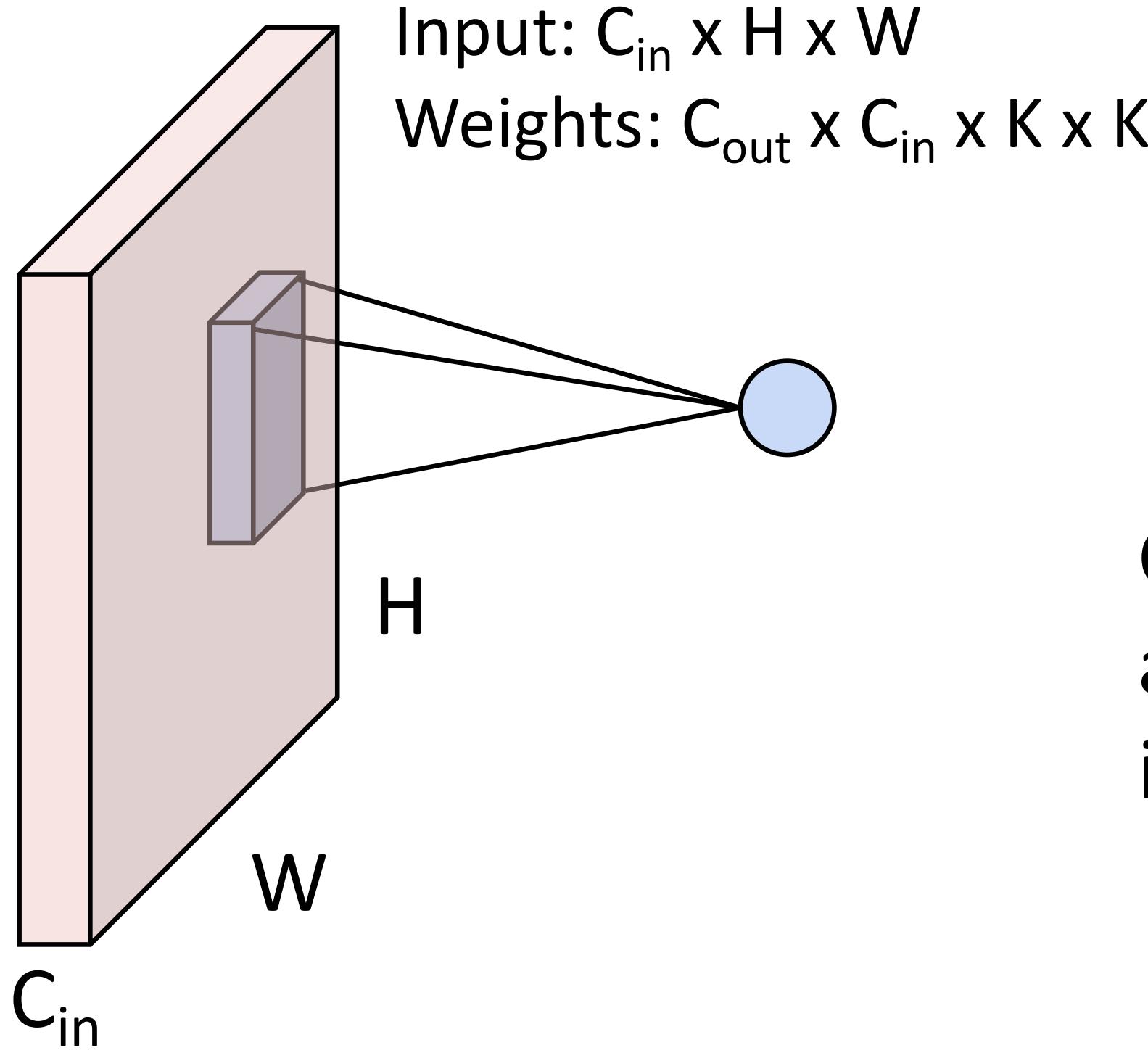


1D Convolution



# Other types of convolution

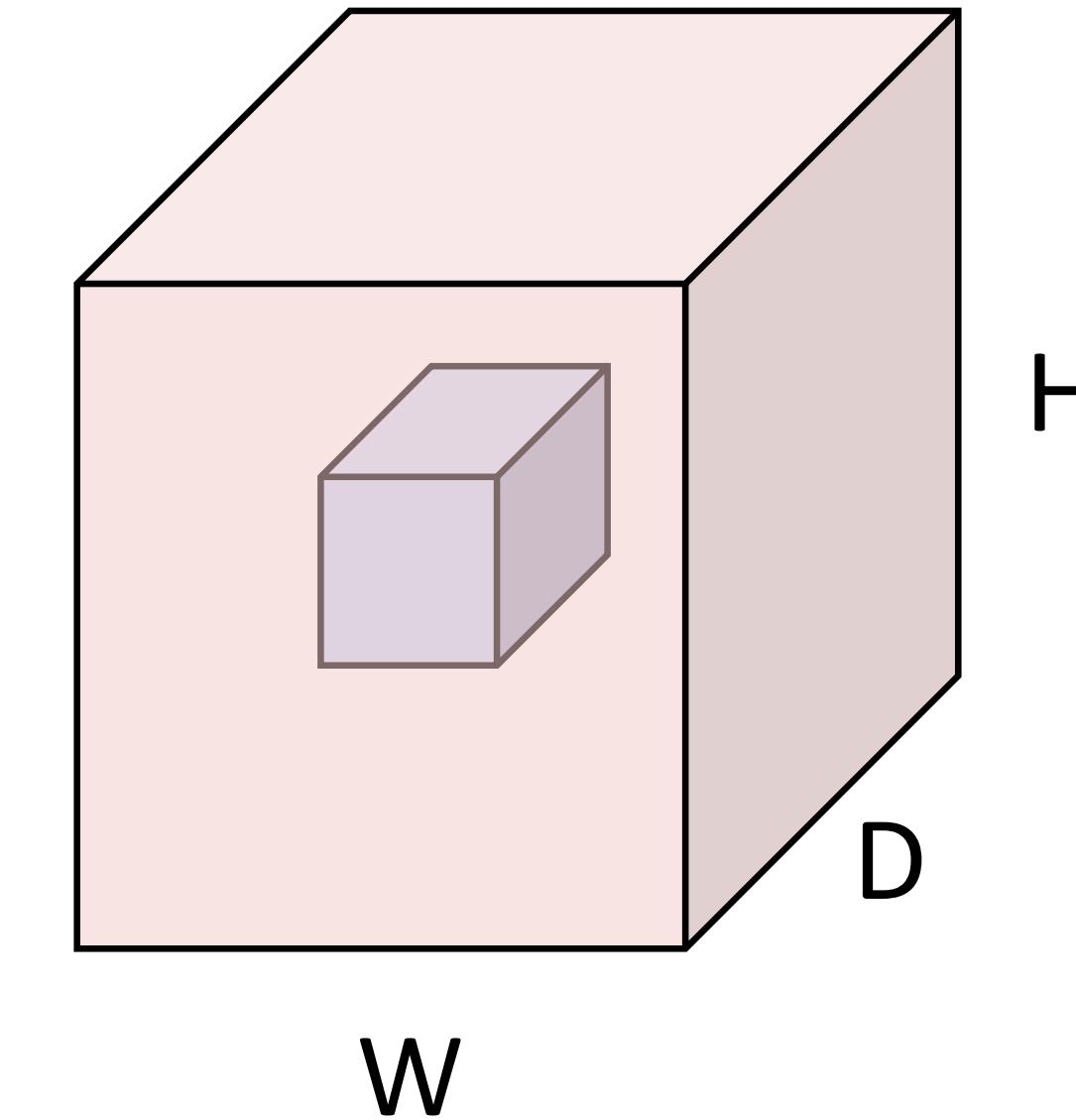
So far: 2D Convolution



$C_{in}$ -dim vector  
at each point  
in the volume

3D Convolution

Input:  $C_{in} \times H \times W \times D$   
Weights:  $C_{out} \times C_{in} \times K \times K \times K$





# PyTorch Convolution Layer

---

## Conv2d

```
CLASS torch.nn.Conv2d(in_channels, out_channels, kernel_size, stride=1, padding=0,  
dilation=1, groups=1, bias=True, padding_mode='zeros')
```

[SOURCE]

Applies a 2D convolution over an input signal composed of several input planes.

In the simplest case, the output value of the layer with input size  $(N, C_{\text{in}}, H, W)$  and output  $(N, C_{\text{out}}, H_{\text{out}}, W_{\text{out}})$  can be precisely described as:

$$\text{out}(N_i, C_{\text{out}_j}) = \text{bias}(C_{\text{out}_j}) + \sum_{k=0}^{C_{\text{in}}-1} \text{weight}(C_{\text{out}_j}, k) \star \text{input}(N_i, k)$$





# PyTorch Convolution Layer

---

## Conv2d

---

**CLASS** `torch.nn.Conv2d(in_channels, out_channels, kernel_size, stride=1, padding=0, dilation=1, groups=1, bias=True, padding_mode='zeros')`

[SOURCE]

## Conv1d

---

**CLASS** `torch.nn.Conv1d(in_channels, out_channels, kernel_size, stride=1, padding=0, dilation=1, groups=1, bias=True, padding_mode='zeros')`

[SOURCE] ↗

## Conv3d

---

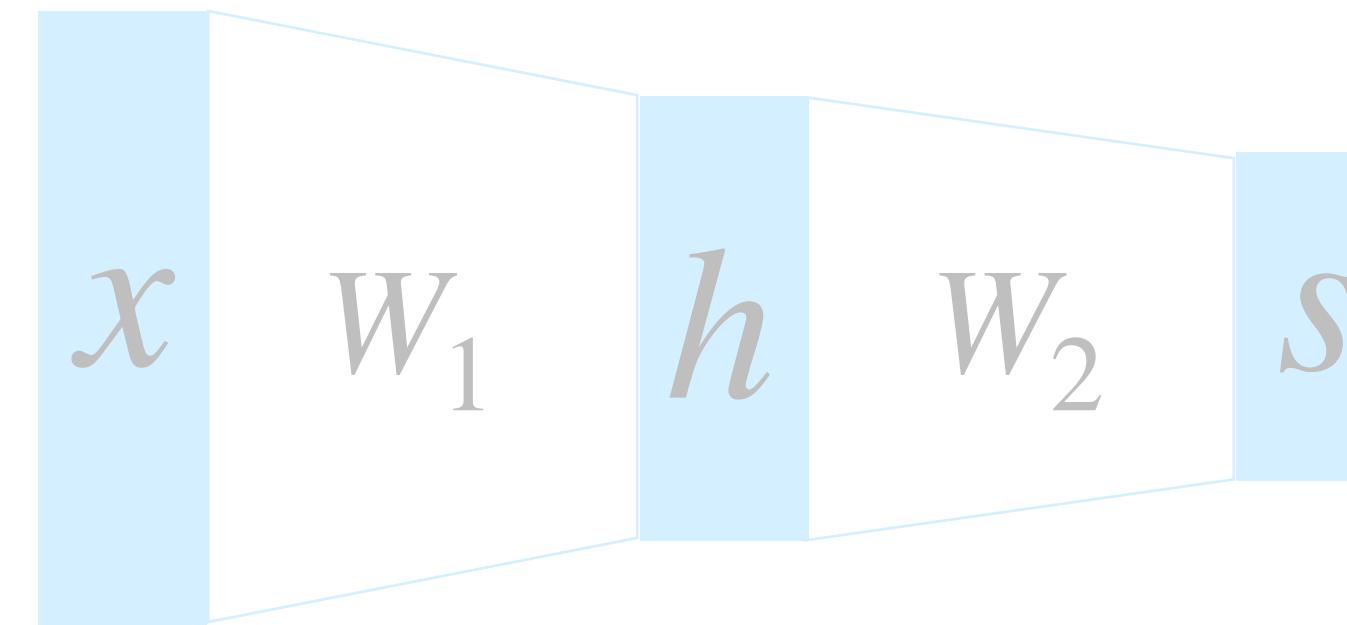
**CLASS** `torch.nn.Conv3d(in_channels, out_channels, kernel_size, stride=1, padding=0, dilation=1, groups=1, bias=True, padding_mode='zeros')`

[SOURCE]

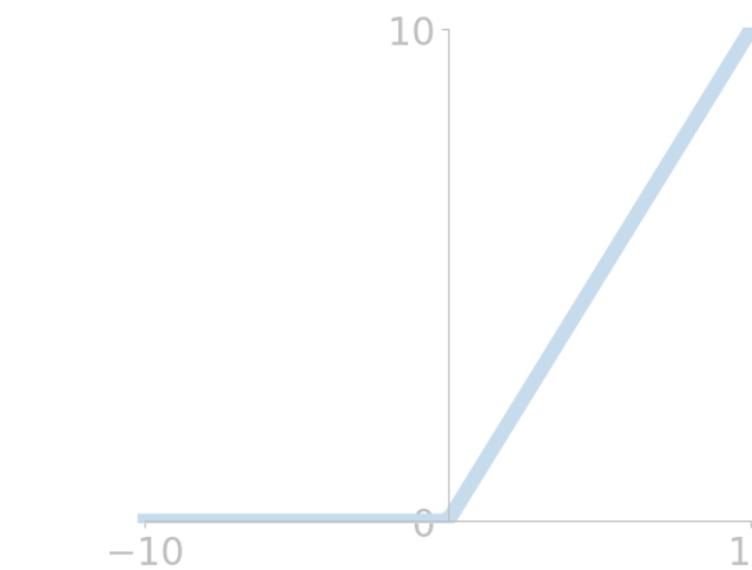


# Components of Convolutional Neural Networks

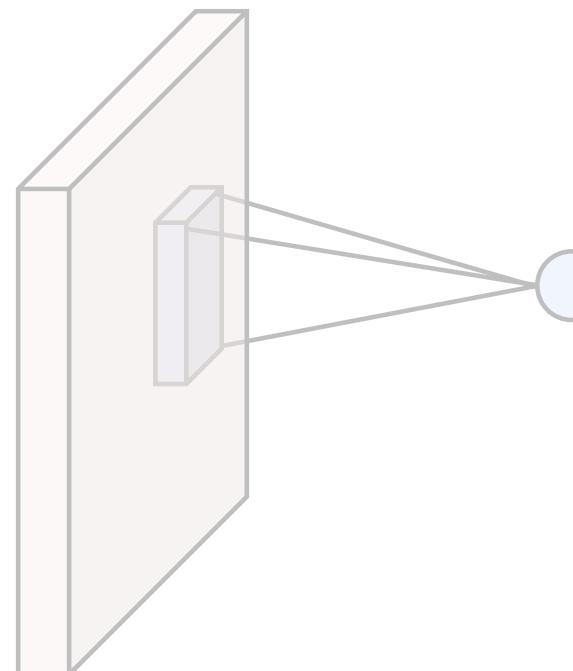
## Fully-Connected Layers



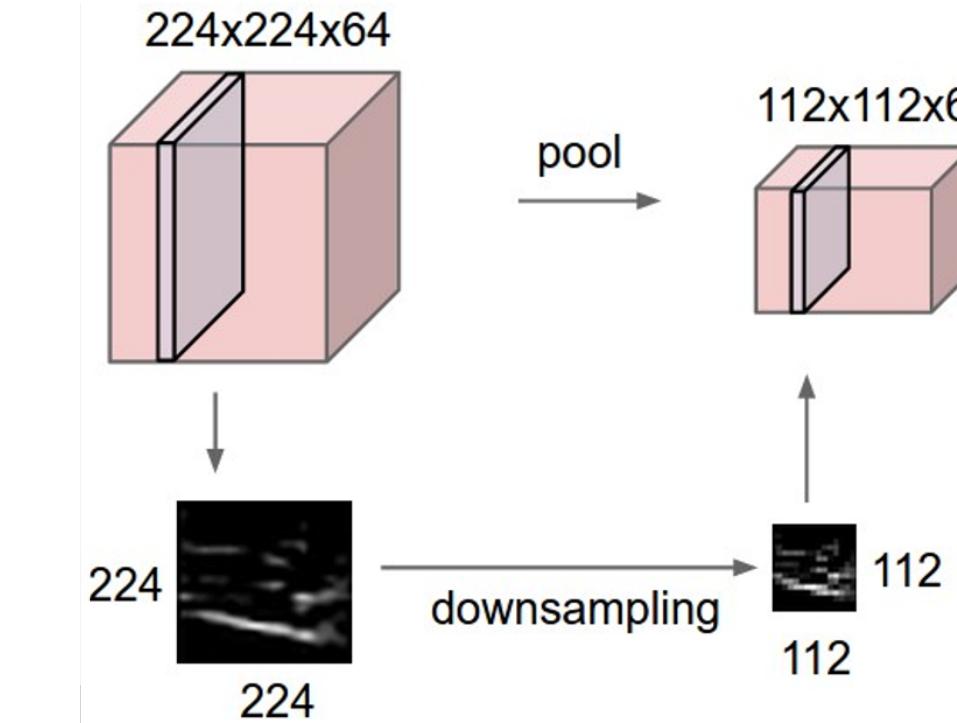
## Activation Functions



## Convolution Layers



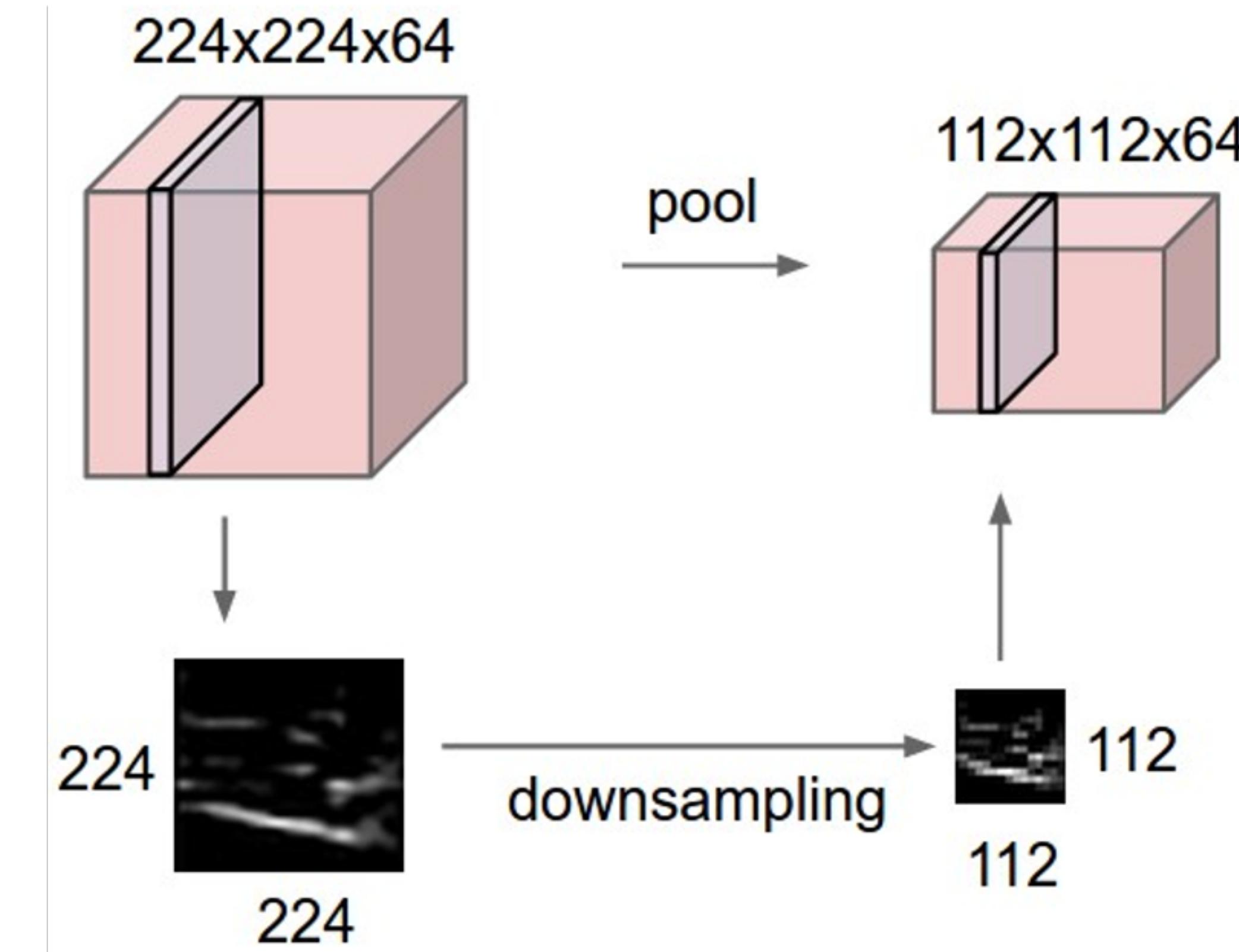
## Pooling Layers



## Normalization

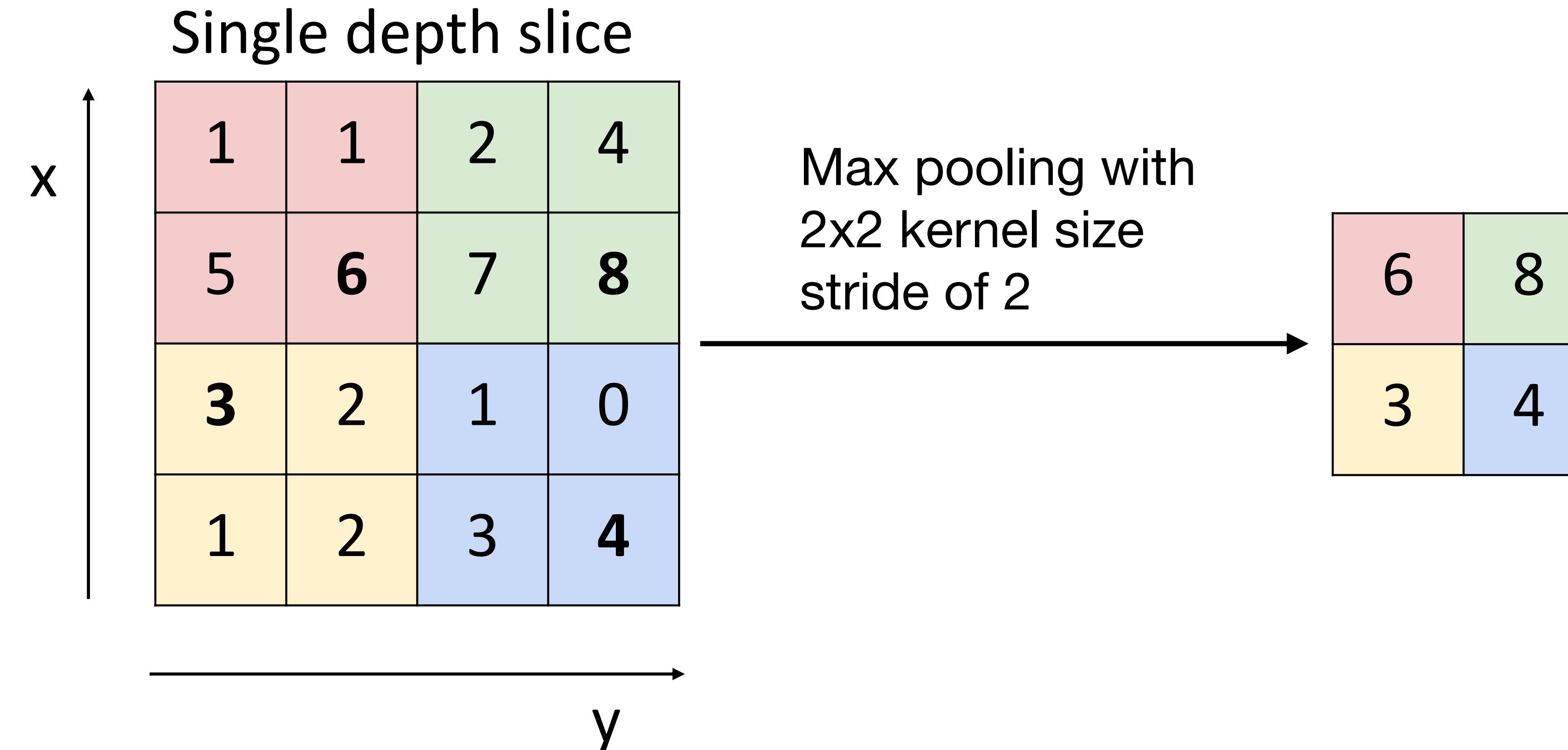
$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \varepsilon}}$$

# Pooling Layers: Another way to downsample

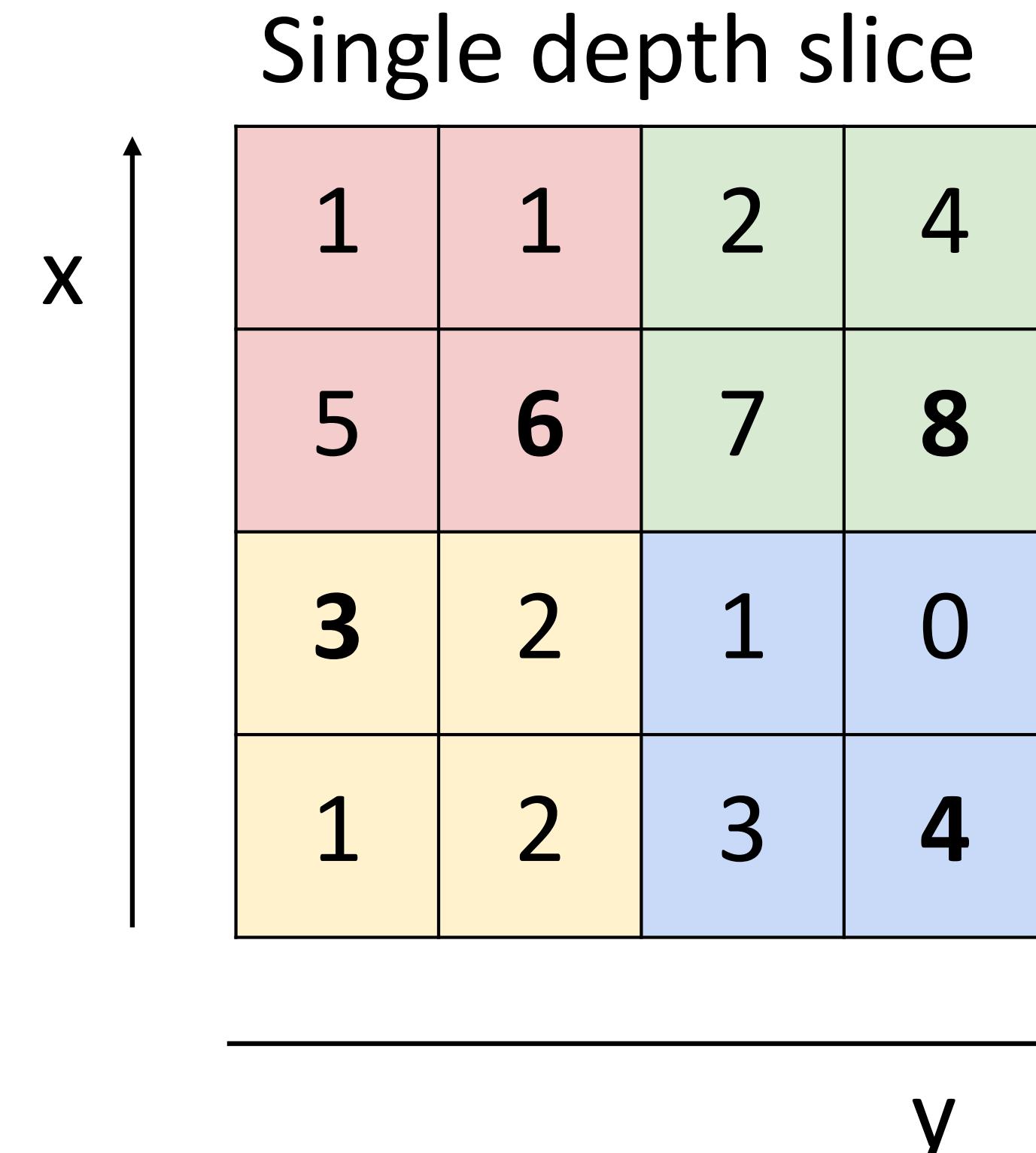


**Hyperparameters:**  
Kernel size  
Stride  
Pooling function

# Max Pooling



# Max Pooling



Max pooling with  
2x2 kernel size  
stride of 2

6	8
3	4

Introduces invariance to  
small spatial shifts

No learnable parameters!

# Pooling Summary

---

**Input:**  $C \times H \times W$

**Hyperparameters:**

- Kernel size:  $K$
- Stride:  $S$
- Pooling function (max, avg)

Common settings:

max,  $K = 2, S = 2$

max,  $K = 3, S = 2$  (AlexNet)

**Output:**  $C \times H' \times W'$  where

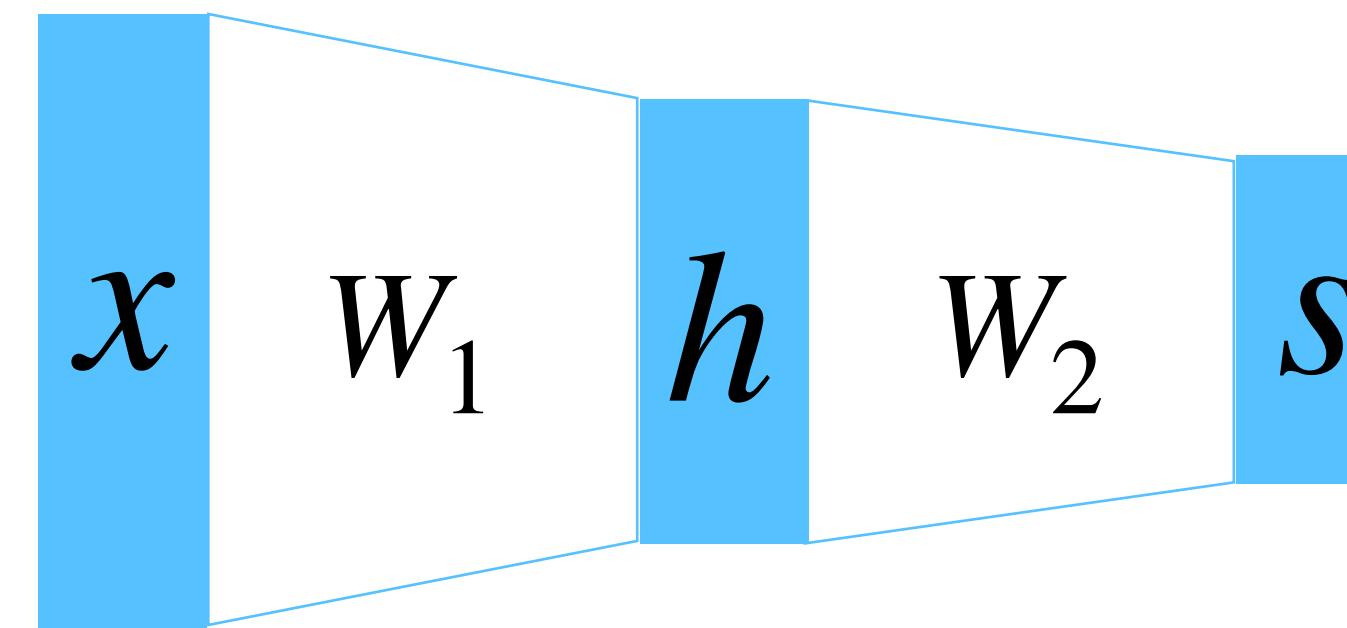
- $H' = (H - K) / S + 1$
- $W' = (W - K) / S + 1$

**Learnable parameters:** None!

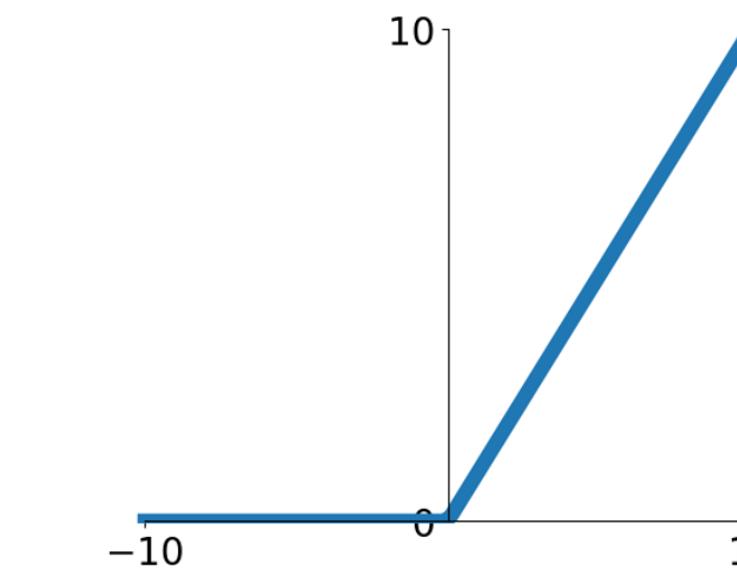


# Components of Convolutional Neural Networks

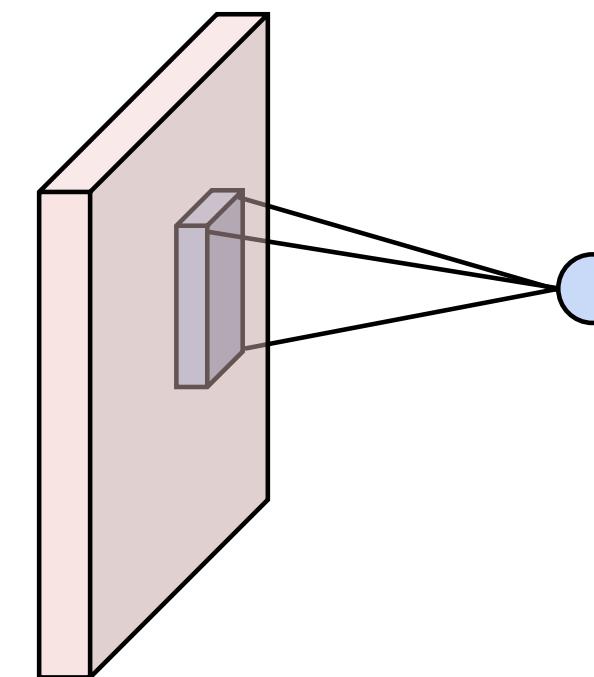
## Fully-Connected Layers



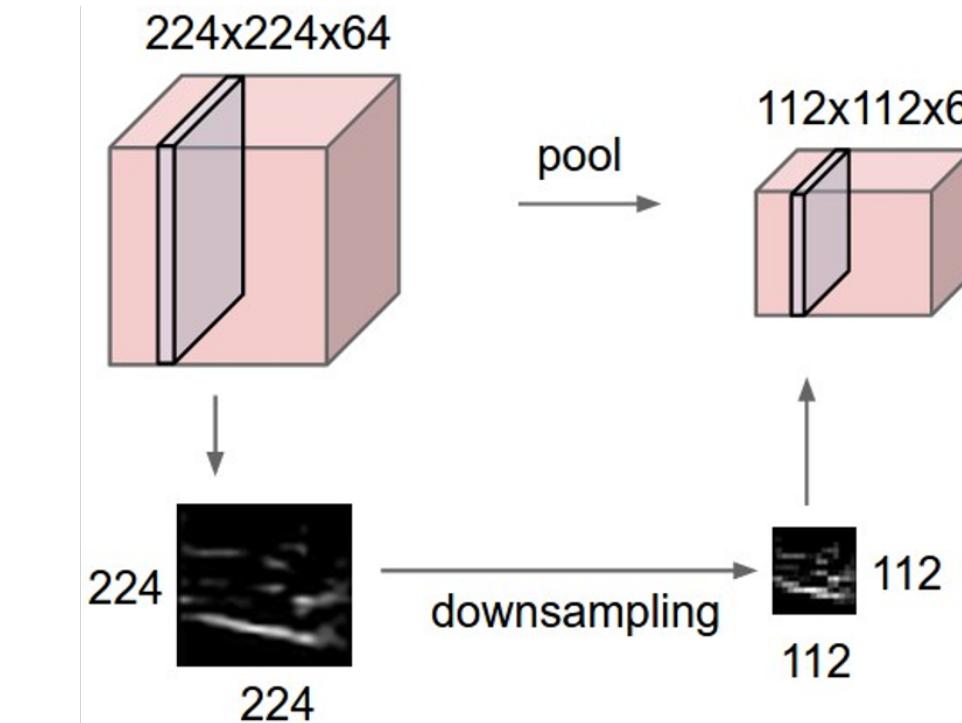
## Activation Functions



## Convolution Layers



## Pooling Layers



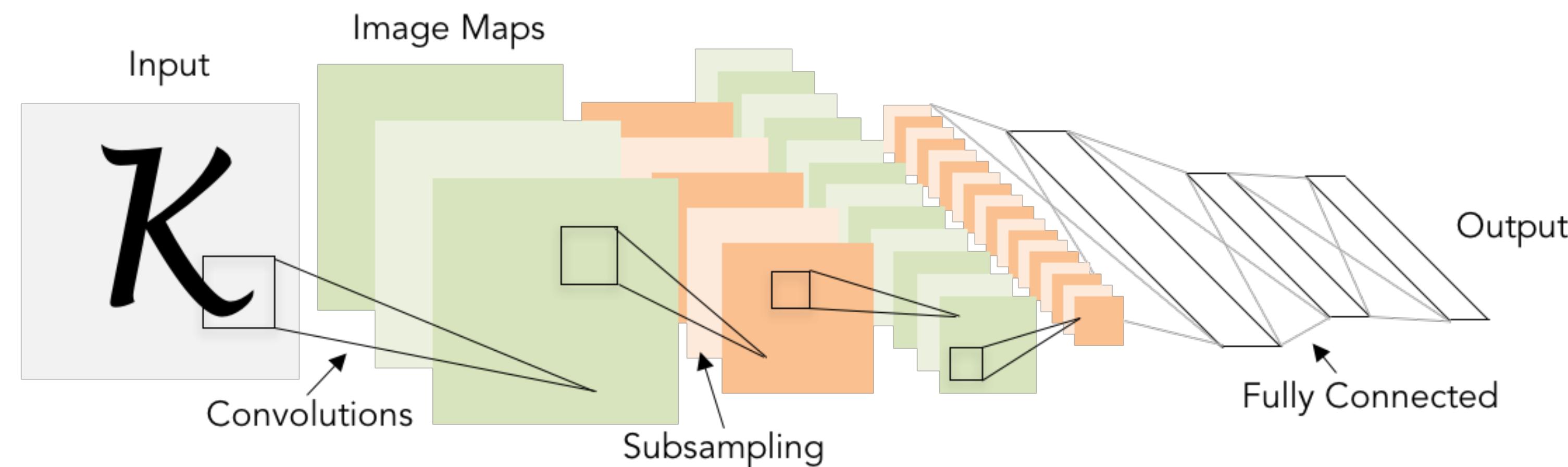
## Normalization

$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \varepsilon}}$$

# Convolutional Neural Networks

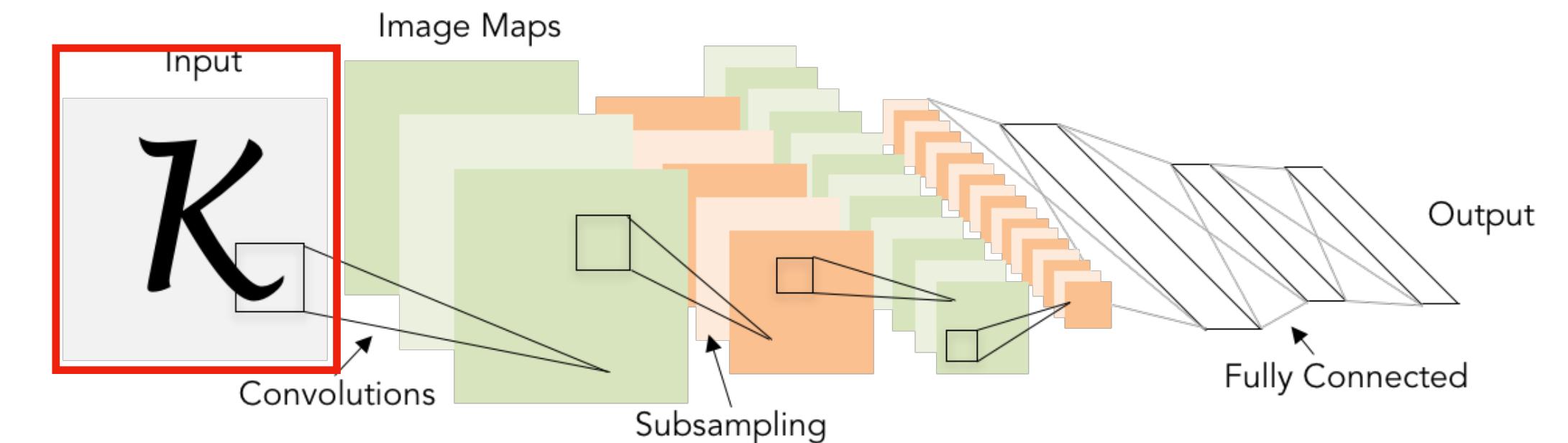
Classic architecture: [Conv, ReLU, Pool] x N, flatten, [FC, ReLU] x N, FC

Example: LeNet-5



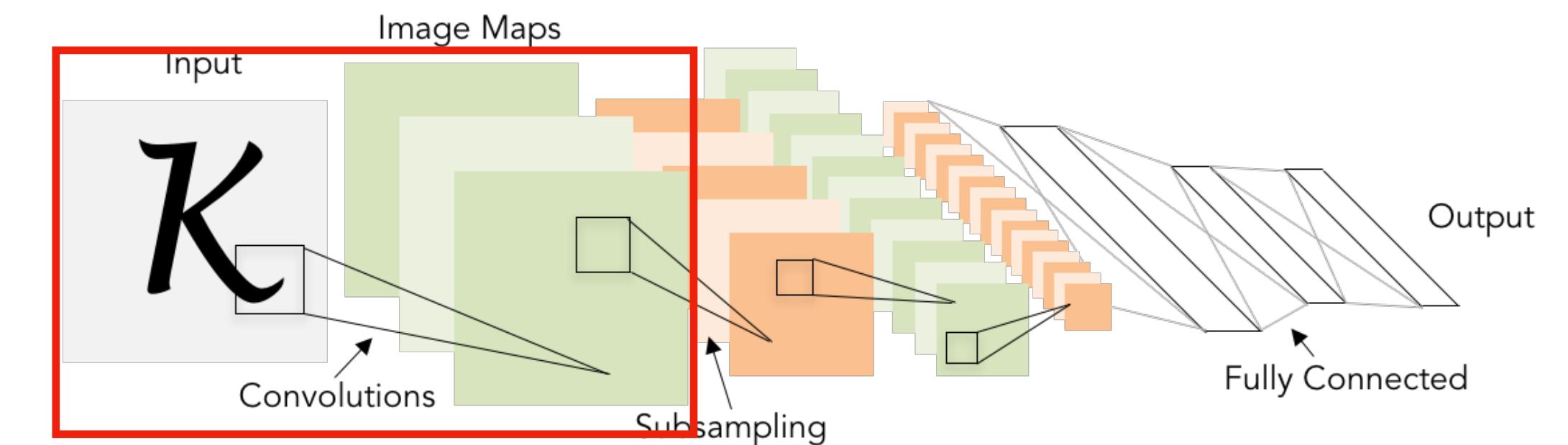
# Example: LeNet-5

Layer	Output Size	Weight Size
Input	1 x 28 x 28	



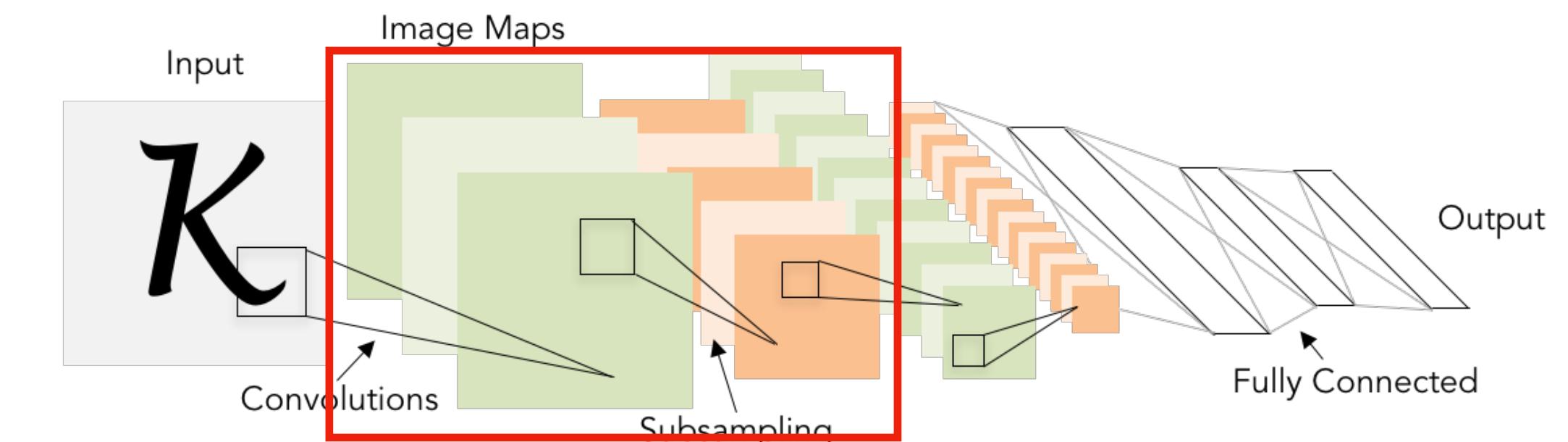
# Example: LeNet-5

Layer	Output Size	Weight Size
Input	$1 \times 28 \times 28$	
Conv ( $C_{out}=20, K=5, P=2, S=1$ )	$20 \times 28 \times 28$	$20 \times 1 \times 5 \times 5$
ReLU	$20 \times 28 \times 28$	



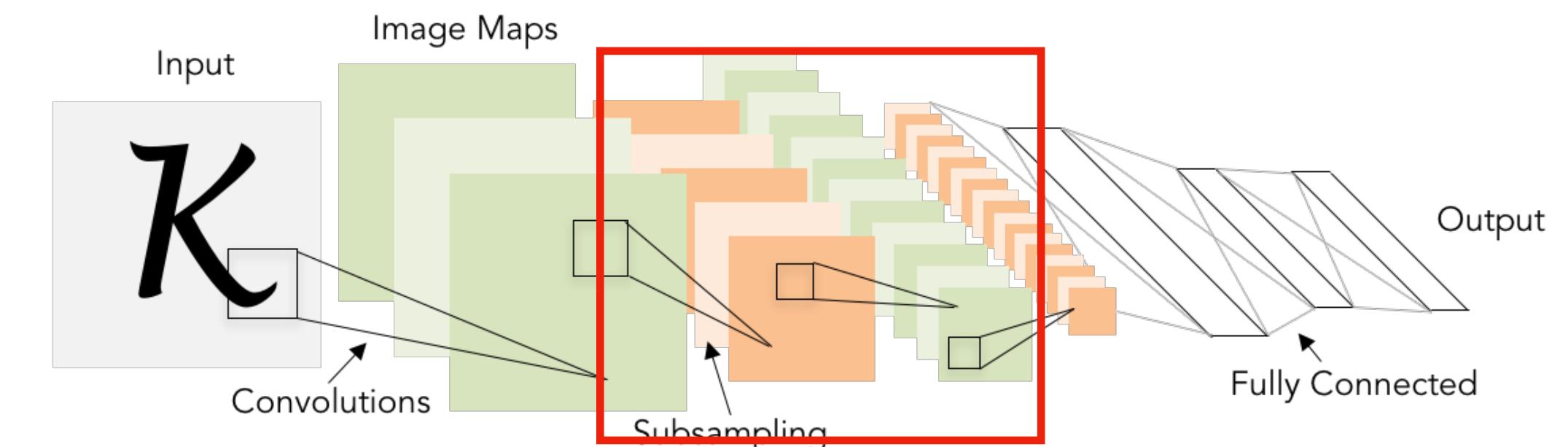
# Example: LeNet-5

Layer	Output Size	Weight Size
Input	$1 \times 28 \times 28$	
Conv ( $C_{out}=20, K=5, P=2, S=1$ )	$20 \times 28 \times 28$	$20 \times 1 \times 5 \times 5$
ReLU	$20 \times 28 \times 28$	
MaxPool( $K=2, S=2$ )	$20 \times 14 \times 14$	



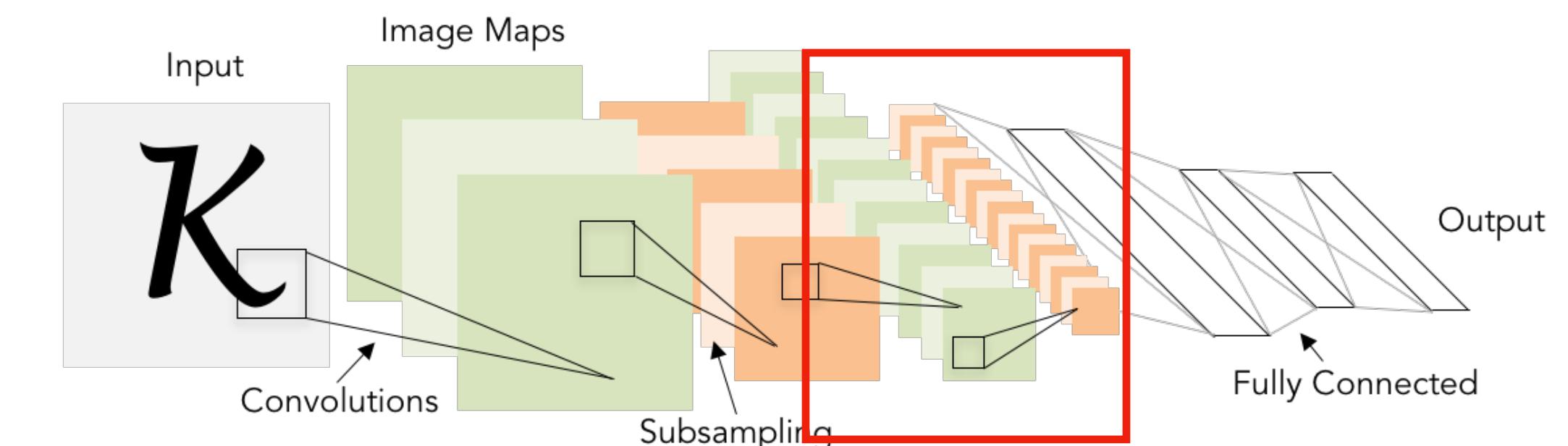
# Example: LeNet-5

Layer	Output Size	Weight Size
Input	$1 \times 28 \times 28$	
Conv ( $C_{out}=20, K=5, P=2, S=1$ )	$20 \times 28 \times 28$	$20 \times 1 \times 5 \times 5$
ReLU	$20 \times 28 \times 28$	
MaxPool( $K=2, S=2$ )	$20 \times 14 \times 14$	
Conv ( $C_{out}=50, K=5, P=2, S=1$ )	$50 \times 14 \times 14$	$50 \times 20 \times 5 \times 5$
ReLU	$50 \times 14 \times 14$	



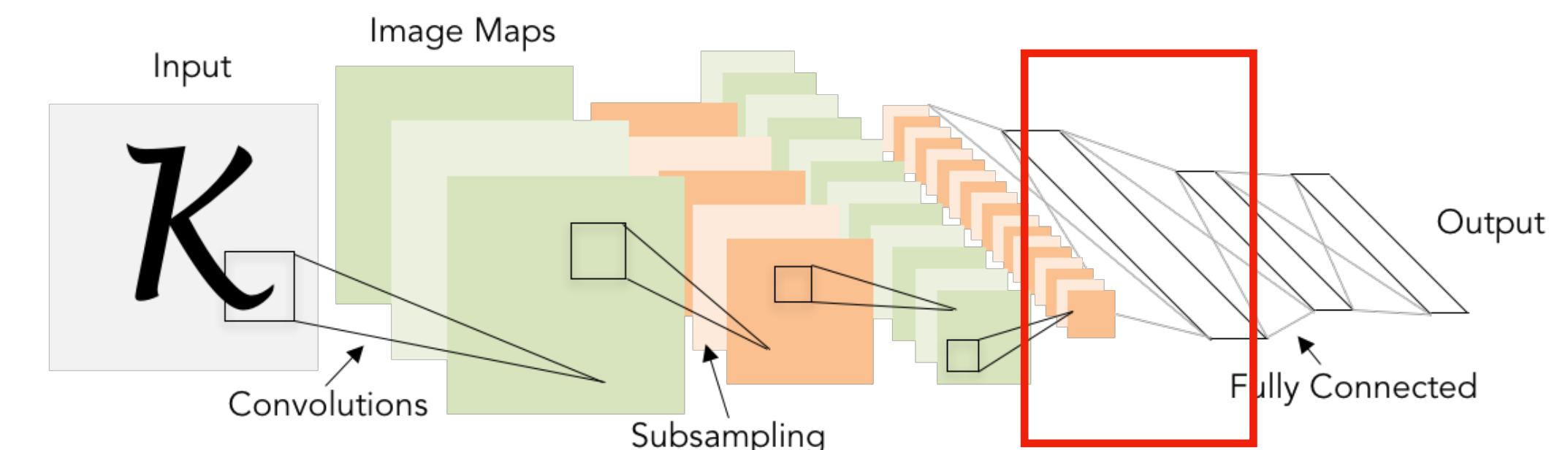
# Example: LeNet-5

Layer	Output Size	Weight Size
Input	$1 \times 28 \times 28$	
Conv ( $C_{out}=20, K=5, P=2, S=1$ )	$20 \times 28 \times 28$	$20 \times 1 \times 5 \times 5$
ReLU	$20 \times 28 \times 28$	
MaxPool( $K=2, S=2$ )	$20 \times 14 \times 14$	
Conv ( $C_{out}=50, K=5, P=2, S=1$ )	$50 \times 14 \times 14$	$50 \times 20 \times 5 \times 5$
ReLU	$50 \times 14 \times 14$	
MaxPool( $K=2, S=2$ )	$50 \times 7 \times 7$	



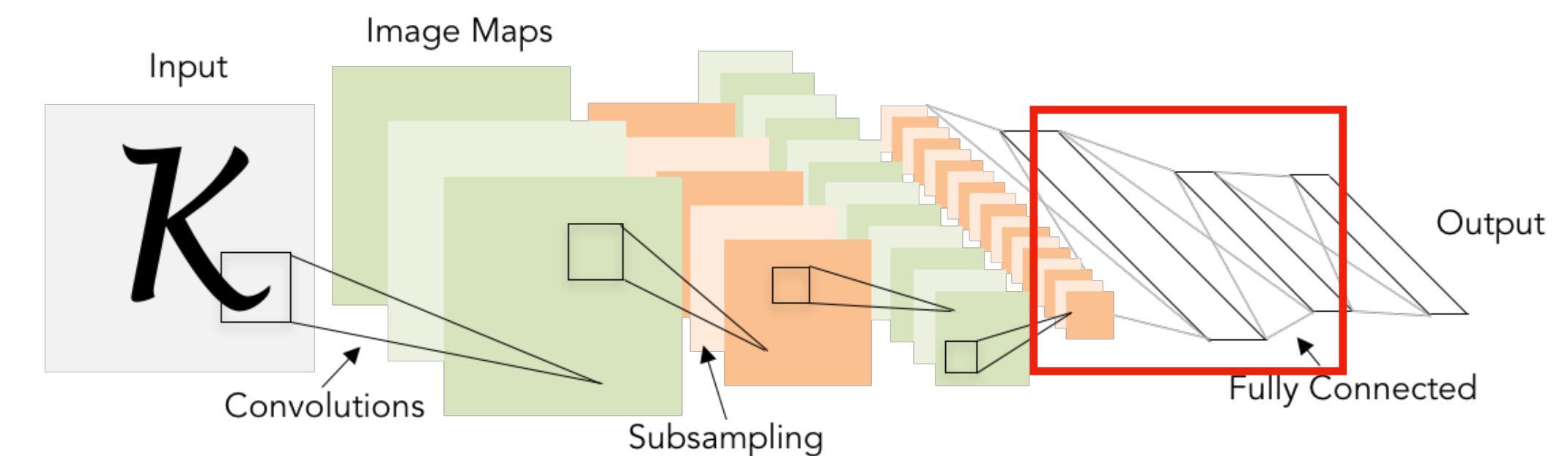
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Layer	Output Size	Weight Size
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Conv ( $C_{out}=20, K=5, P=2, S=1$ )	$20 \times 28 \times 28$	$20 \times 1 \times 5 \times 5$
ReLU	$20 \times 28 \times 28$	
MaxPool( $K=2, S=2$ )	$20 \times 14 \times 14$	
Conv ( $C_{out}=50, K=5, P=2, S=1$ )	$50 \times 14 \times 14$	$50 \times 20 \times 5 \times 5$
ReLU	$50 \times 14 \times 14$	
MaxPool( $K=2, S=2$ )	$50 \times 7 \times 7$	
Flatten	2450	



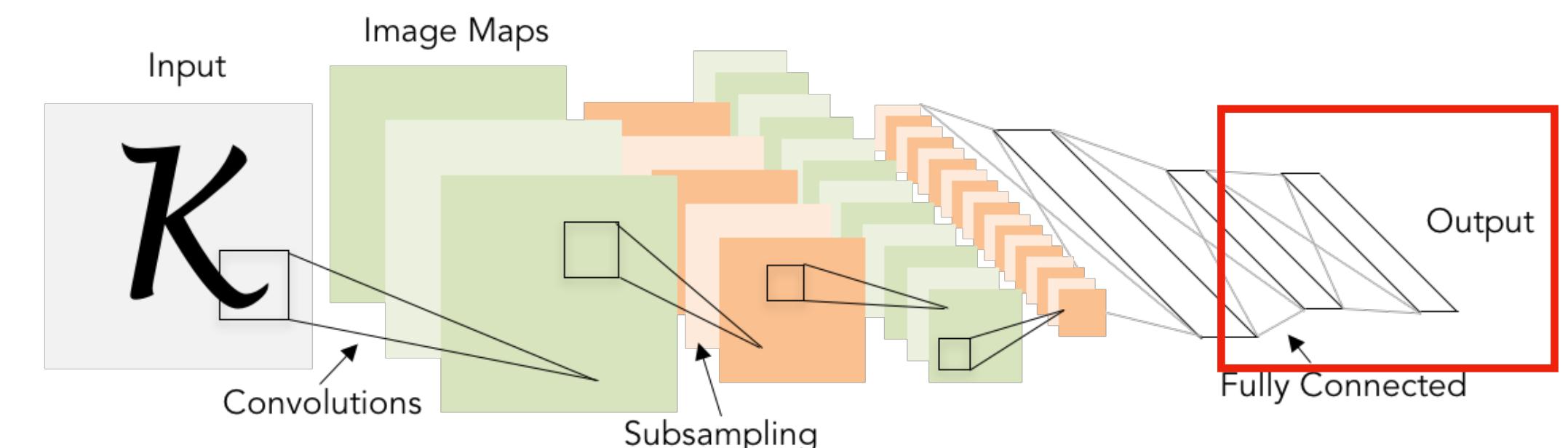
# Example: LeNet-5

Layer	Output Size	Weight Size
Input	$1 \times 28 \times 28$	
Conv ( $C_{out}=20, K=5, P=2, S=1$ )	$20 \times 28 \times 28$	$20 \times 1 \times 5 \times 5$
ReLU	$20 \times 28 \times 28$	
MaxPool( $K=2, S=2$ )	$20 \times 14 \times 14$	
Conv ( $C_{out}=50, K=5, P=2, S=1$ )	$50 \times 14 \times 14$	$50 \times 20 \times 5 \times 5$
ReLU	$50 \times 14 \times 14$	
MaxPool( $K=2, S=2$ )	$50 \times 7 \times 7$	
Flatten	2450	
Linear ( $2450 \rightarrow 500$ )	500	$2450 \times 500$
ReLU	500	



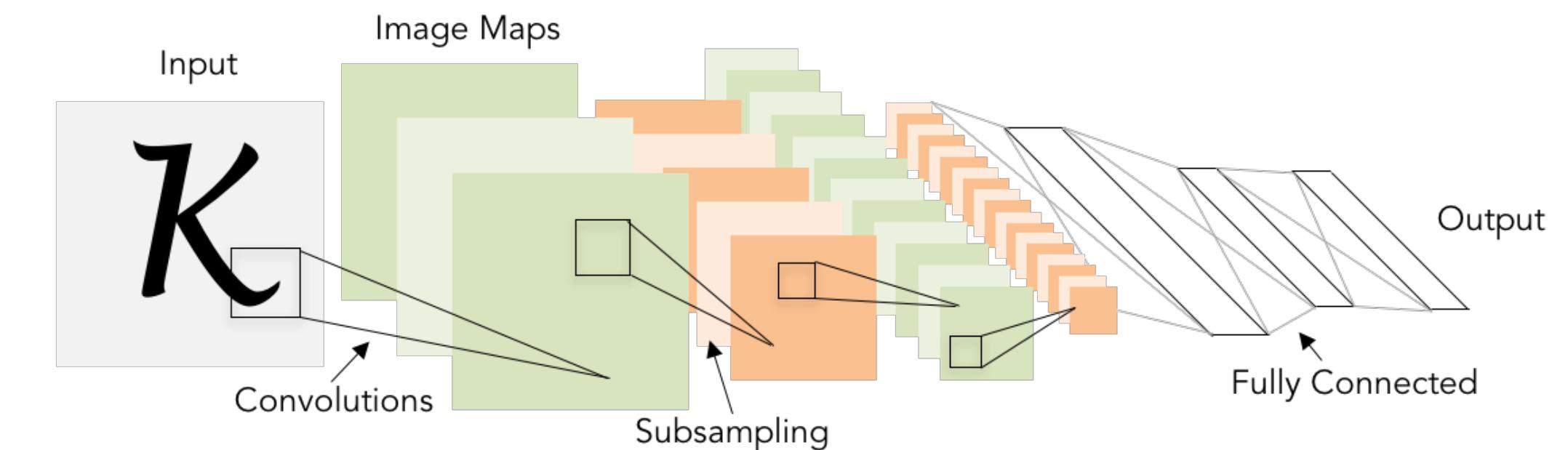
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Layer	Output Size	Weight Size
Input	$1 \times 28 \times 28$	
Conv ( $C_{out}=20, K=5, P=2, S=1$ )	$20 \times 28 \times 28$	$20 \times 1 \times 5 \times 5$
ReLU	$20 \times 28 \times 28$	
MaxPool( $K=2, S=2$ )	$20 \times 14 \times 14$	
Conv ( $C_{out}=50, K=5, P=2, S=1$ )	$50 \times 14 \times 14$	$50 \times 20 \times 5 \times 5$
ReLU	$50 \times 14 \times 14$	
MaxPool( $K=2, S=2$ )	$50 \times 7 \times 7$	
Flatten	2450	
Linear ( $2450 \rightarrow 500$ )	500	$2450 \times 500$
ReLU	500	
Linear ( $500 \rightarrow 10$ )	10	$500 \times 10$



# Example: LeNet-5

Layer	Output Size	Weight Size
Input	$1 \times 28 \times 28$	
Conv ( $C_{out}=20, K=5, P=2, S=1$ )	$20 \times 28 \times 28$	$20 \times 1 \times 5 \times 5$
ReLU	$20 \times 28 \times 28$	
MaxPool( $K=2, S=2$ )	$20 \times 14 \times 14$	
Conv ( $C_{out}=50, K=5, P=2, S=1$ )	$50 \times 14 \times 14$	$50 \times 20 \times 5 \times 5$
ReLU	$50 \times 14 \times 14$	
MaxPool( $K=2, S=2$ )	$50 \times 7 \times 7$	
Flatten	2450	
Linear ( $2450 \rightarrow 500$ )	500	$2450 \times 500$
ReLU	500	
Linear ( $500 \rightarrow 10$ )	10	$500 \times 10$



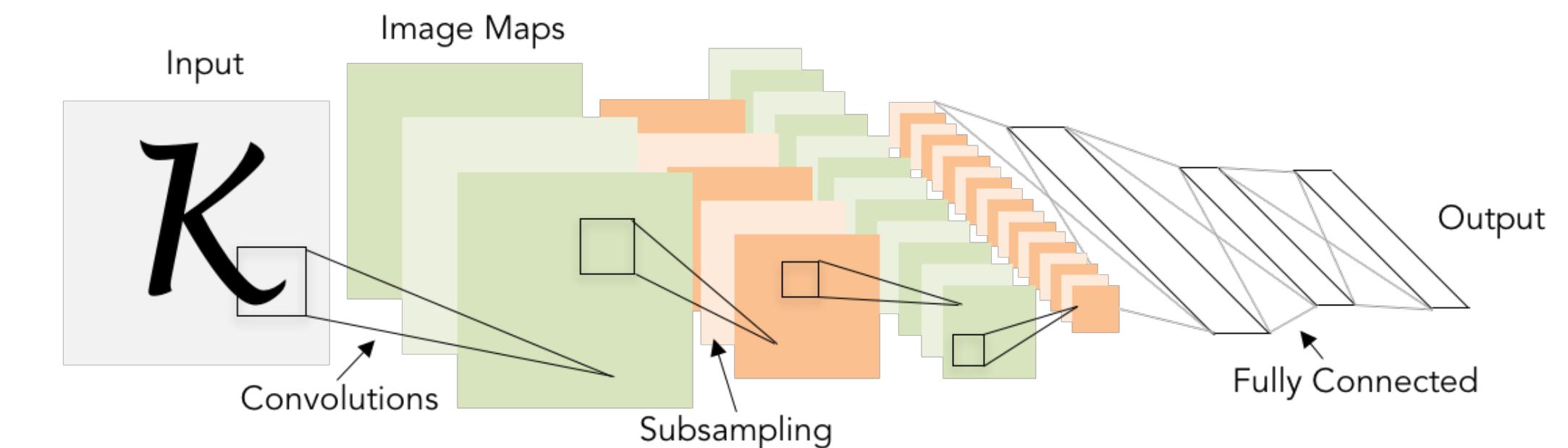
As we progress through the network:

Spatial size **decreases**  
(using pooling or striped convolution)

Number of channels **increases**  
(total “volume” is preserved!)

# Example: LeNet-5

Layer	Output Size	Weight Size
Input	$1 \times 28 \times 28$	
Conv ( $C_{out}=20, K=5, P=2, S=1$ )	$20 \times 28 \times 28$	$20 \times 1 \times 5 \times 5$
ReLU	$20 \times 28 \times 28$	
MaxPool( $K=2, S=2$ )	$20 \times 14 \times 14$	
Conv ( $C_{out}=50, K=5, P=2, S=1$ )	$50 \times 14 \times 14$	$50 \times 20 \times 5 \times 5$
ReLU	$50 \times 14 \times 14$	
MaxPool( $K=2, S=2$ )	$50 \times 7 \times 7$	
Flatten	2450	
Linear ( $2450 \rightarrow 500$ )	500	$2450 \times 500$
ReLU	500	
Linear ( $500 \rightarrow 10$ )	10	$500 \times 10$



As we progress through the network:

Spatial size **decreases**  
(using pooling or striped convolution)

Number of channels **increases**  
(total “volume” is preserved!)

Some modern architectures  
break this trend—stay tuned!

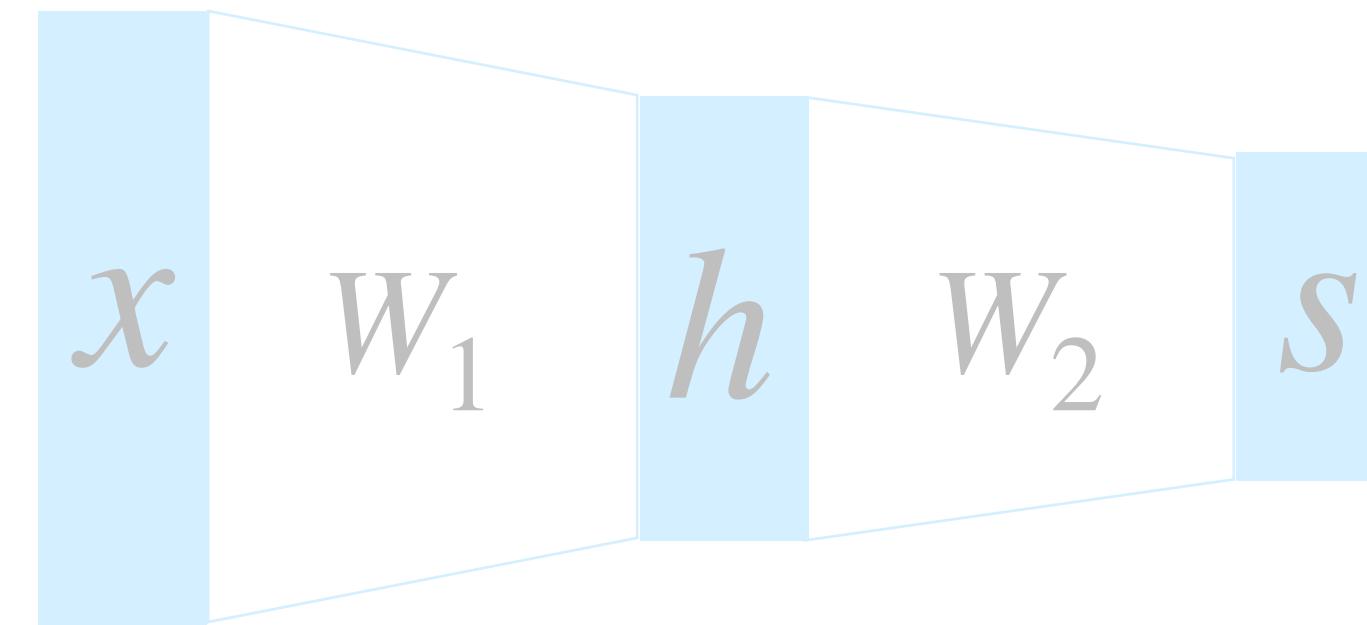


Problem: Deep Networks very hard to train

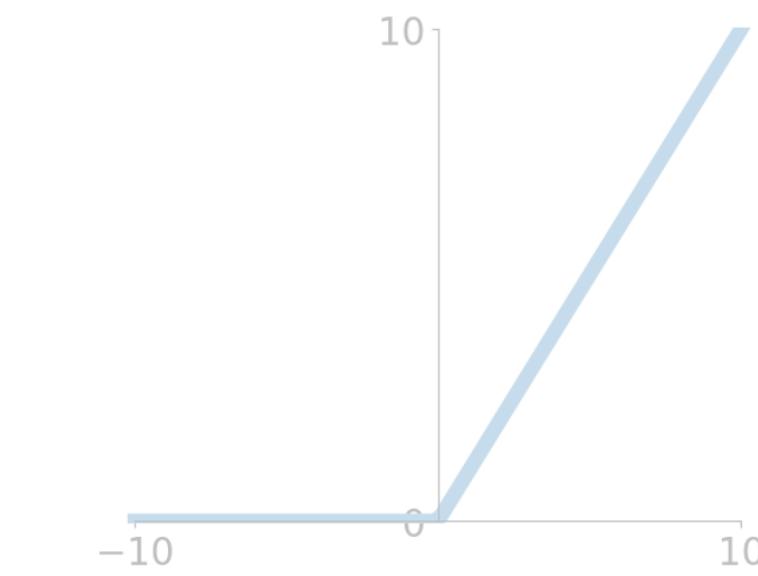


# Components of Convolutional Neural Networks

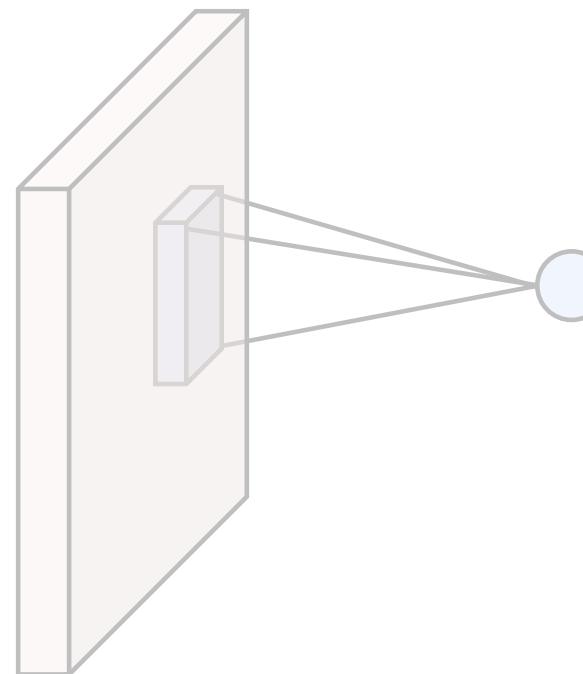
Fully-Connected Layers



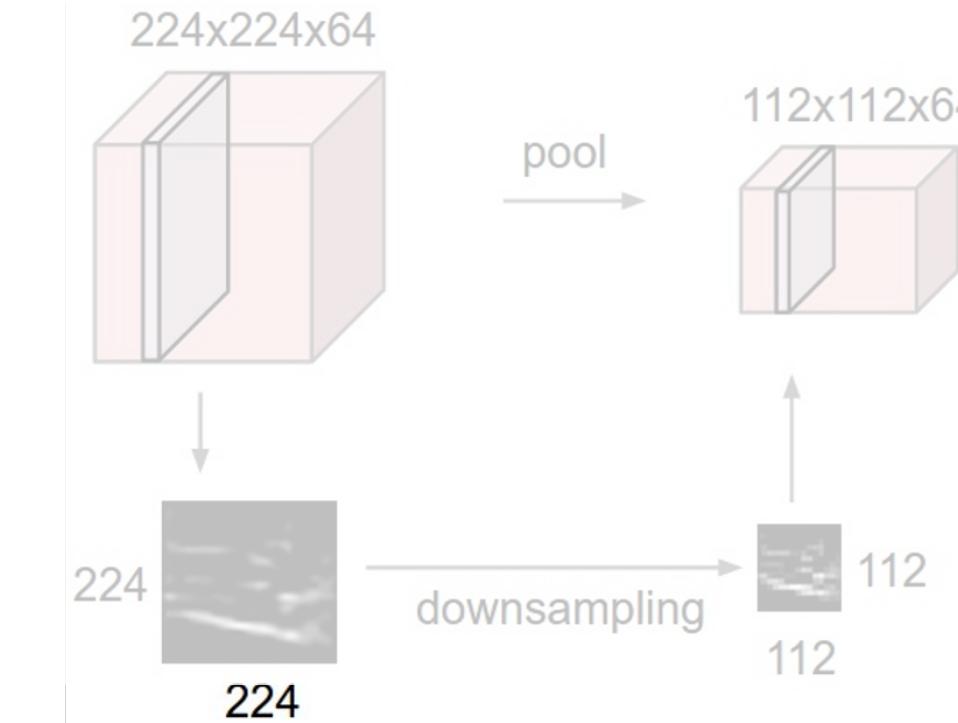
Activation Functions



Convolution Layers



Pooling Layers



Normalization

$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \varepsilon}}$$

# Batch Normalization

---

Idea: “Normalize” the outputs of a layer so they have zero mean and unit variance

Why? Helps reduce “internal covariate shift”, improves optimization results

We can normalize a batch of activations using:

$$\hat{x} = \frac{x - E[x]}{\sqrt{Var[x]}}$$



# Batch Normalization

---

Idea: “Normalize” the outputs of a layer so they have zero mean and unit variance

Why? Helps reduce “internal covariate shift”, improves optimization results

We can normalize a batch of activations using:

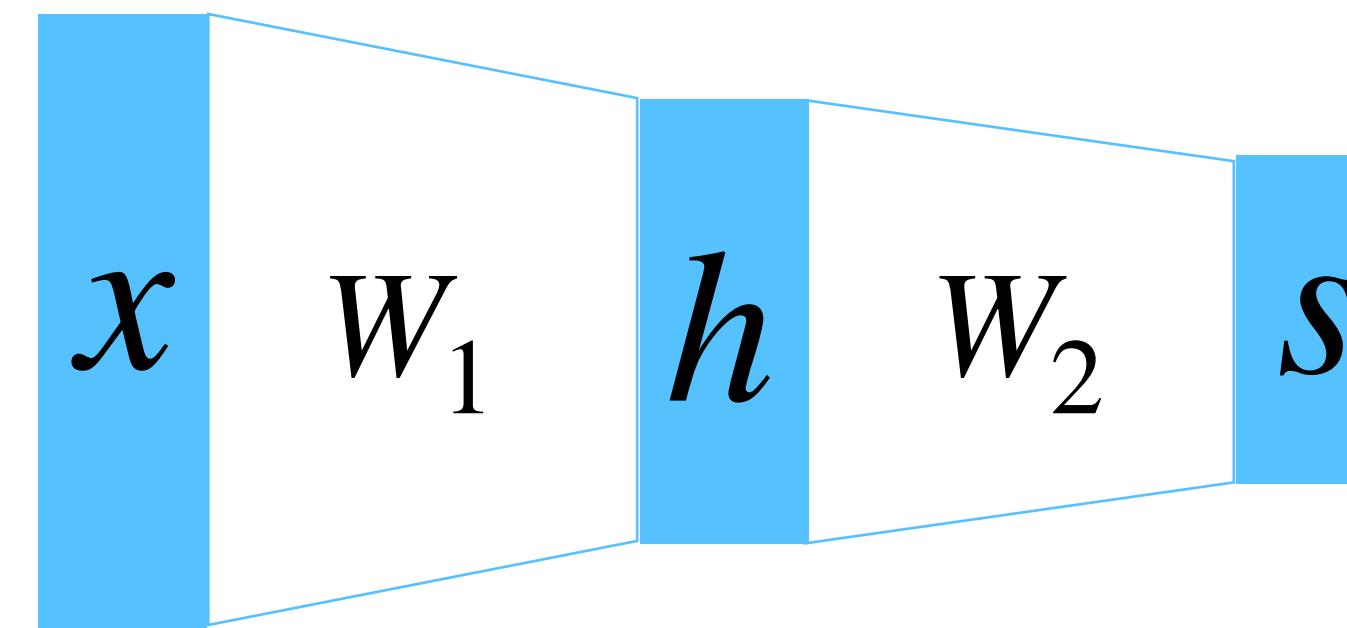
$$\hat{x} = \frac{x - E[x]}{\sqrt{Var[x]}}$$

This is a **differentiable function**, so we can use it as an operator in our networks and backprop through it!

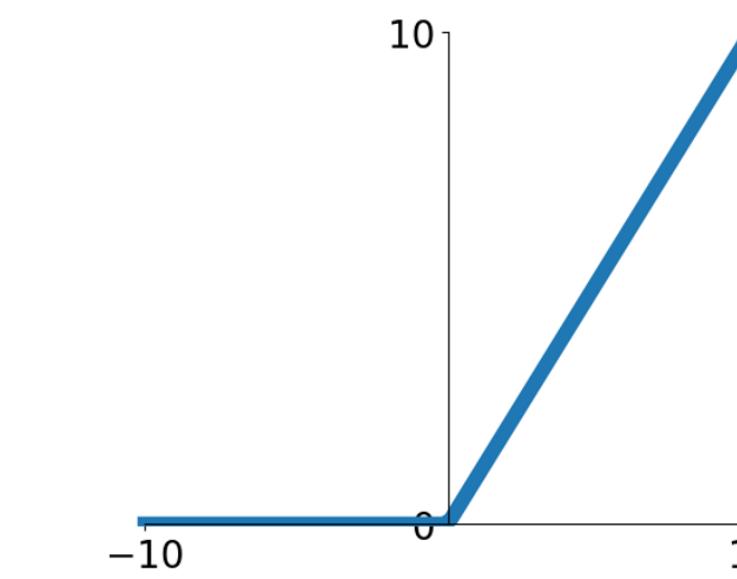


# Summary: Components of Convolutional Network

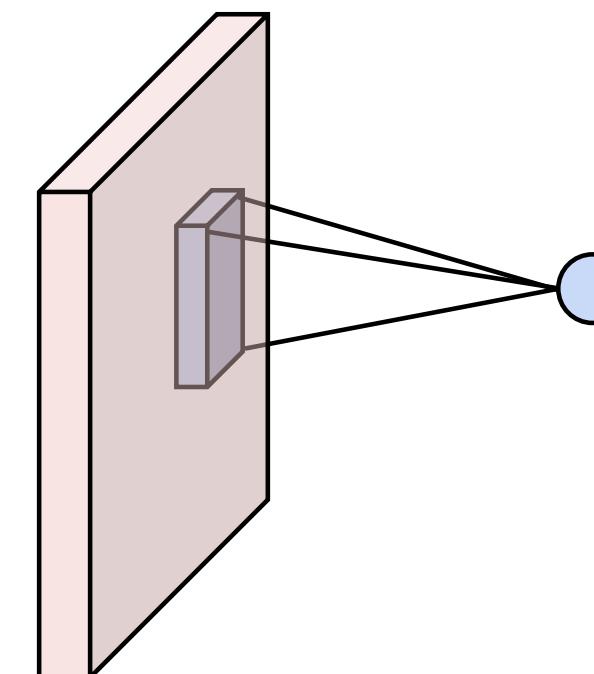
## Fully-Connected Layers



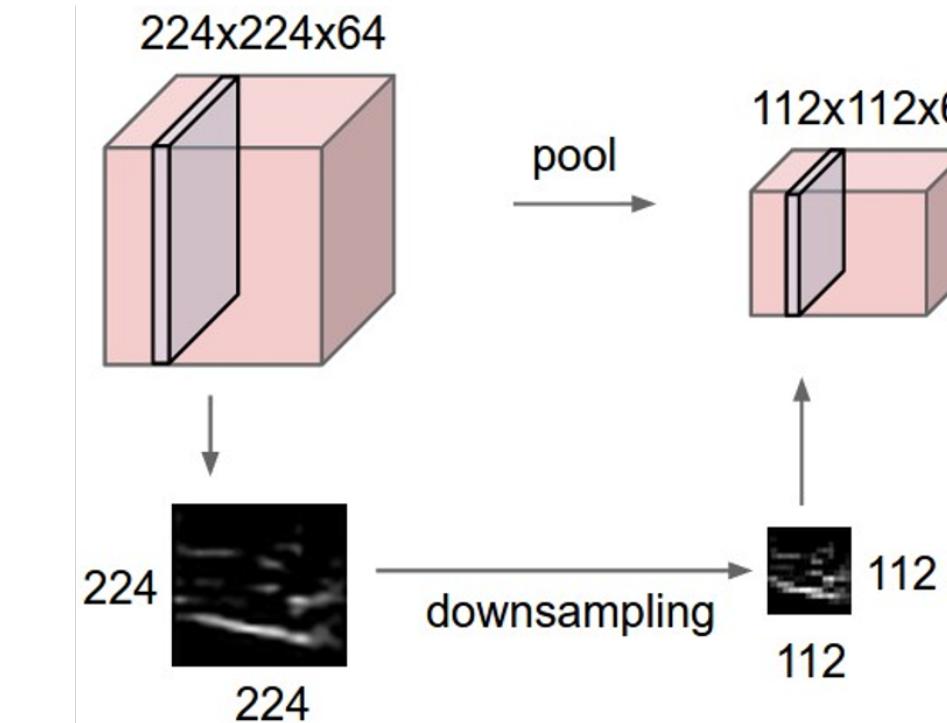
## Activation Functions



## Convolution Layers



## Pooling Layers

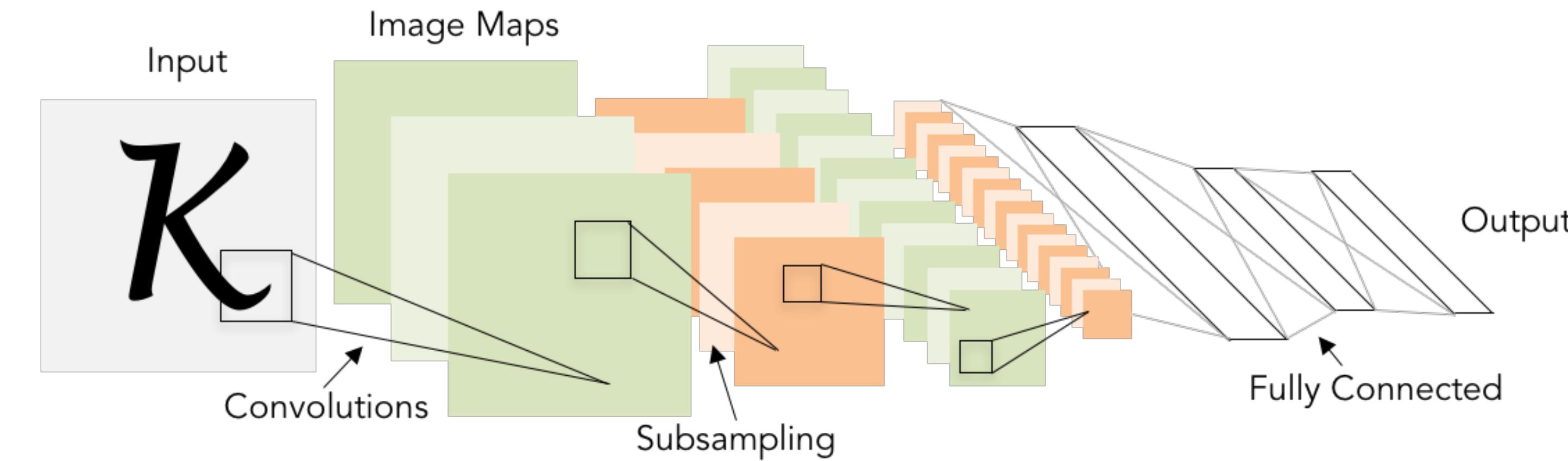


## Normalization

$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \varepsilon}}$$

# Summary: Components of Convolutional Network

**Problem:** What is the right way to combine all these components?



# Next time: CNN Architectures



# Final Project Overview

---

- Research-oriented final project
  - Instead of a final exam!
- Objectives
  - Gain experience reading literature
  - Reproduce published results
  - Propose a new idea and test the results!

**Can be completed in teams of 2-3 people**

# Final Project Tasks

---

1. [Graded] Final Project Proposal document submission (2%)
2. [Graded] In-class topic-paper(s) presentation (4%)
3. In-class final project pitch
4. In-class final project checkpoint
5. [Graded] Reproduce published results (12%)
  - Algorithmic extension to obtain results with new idea, technique or dataset
6. [Graded] Video Presentation + Poster (4%)
7. [Graded] Final Report (2%)

# Calendar updates

## March

Su	Mo	Tu	We	Th	Fr	Sa
				1	2	3
5	6	7	8	9	10	11
12	13	14	15	16	17	18
19	20	21	22	23	24	25
26	27	28	29	30	31	

Project pitch

## April

Su	Mo	Tu	We	Th	Fr	Sa
						1
2	3	4	5	6	7	8
9	10	11	12	13	14	15
16	17	18	19	20	21	22
23	24	25	26	27	28	29
30						

Final presentation  
Posters & videos

**DR**



# DeepRob

# Lecture 7

# Convolutional Neural Networks

# University of Michigan and University of Minnesota

