MECH 463: Mechanical Vibrations

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Suggested Readings:

- 1. Topic 1 from notes package.
- 2. Sections 1.1–1.6 in the course textbook.

1.1 Learning Objectives

 Introduction to Vibrations

- 1. Understand the importance of vibrations in mechanical design and learn about force and energy perspectives.
- 2. Identify degrees of freedom of a mechanical system.
- 3. Identify different types of vibrations and vibration analysis procedures.
- 4. Apply principle of superposition (in this and later topics).
- 5. Develop lumped parameter models (in this and later topics).

1.2 Why study vibrations? (T 1.3, NP 1.2)

 Introduction to Vibrations

Fill in the class

1.3 What is vibration? (T 1.4.1, NP 1.3)

1. Introduction to Vibrations

Any fluctuating motion about an equilibrium or an operating point is a vibration.

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1.4. Why should a mechanical system vibrate? (T 1.4.2, NP 1.4)

1. Introduction to Vibrations

Consider the example of a simple pendulum, comprising a rigid mass suspended by a string or a metal wire, sketched below.

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Force Perspective on Vibrations — # 1

 Introduction to Vibrations

Q: What brings the pendulum back to equilibrium after initial displacement?

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Force Perspective on Vibrations — # 2

 Introduction to Vibrations

Q: Once it is brought to equilibrium why does the pendulum swing through to the other side? Why can't it just creep back to equilibrium and stay there?

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Energy Perspective on Vibrations — # 1

 Introduction to Vibrations

Fill in the class

Learning Points — # 1

1. Introduction to Vibrations

- 1. Vibration can be viewed as an energy exchange mechanism in which potential energy is continuously transformed into kinetic energy, and vice versa, in a periodic manner.
- 2. Vibration is an interplay between inertial and restoring forces.
- 3. All *realistic* vibrations involve dissipative forces as well.
- 4. Free body diagrams are useful to understand vibration problems.

1.5. Degrees of Freedom (T.1.4.3, NP1.5) — # 1

1. Introduction to Vibrations

The number of degrees of freedom (dof) of any mechanical system in motion is defined as the **minimum** number of **independent** co-ordinates required to determine completely the position of all its parts during motion.

Q: What are the dofs a particle and rigid body, if we constrain their motion to a plane?

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1.5. Degrees of Freedom (T.1.4.3, NP1.5) — # 2

1. Introduction to Vibrations

Compound Pendulum:

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1.5. Degrees of Freedom (T.1.4.3, NP1.5) — # 3 Double pendulum

1. Introduction to Vibrations

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1.5. Degrees of Freedom (T.1.4.3, NP1.5) — # 4

Four-bar mechanism:

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1.5. Degrees of Freedom (T.1.4.3, NP1.5) — # 5

Rolling of a rigid circular disc on a flat surface:

Fill in the class

1.1

1.5. Degrees of Freedom (T.1.4.3, NP1.5) — # 6

Rigid cantilever beam:

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1.5. Degrees of Freedom (T.1.4.3, NP1.5) — # 7

Flexible cantilever beam:

Fill in the class

Learning Points — # 1

 Introduction to Vibrations

- Kinematic constraints on motion—imposed by supports and other objects in contact— influence the number of degrees of freedom.
- 2. The choice of co-ordinates is not *unique* and it is *subjective*.
- 3. Rigid body assumption is essentially a constraint: the distance between two points on the body is always fixed during its motion.
- 4. Distributed parameter (continuous) systems such as beams and plates require infinite number of dofs to completely specify their motion.
- 5. Discrete systems require finite number of dofs.

Next Lecture — # 1

1. Introduction to Vibrations

- 1. Revise this material.
- 2. Read the sections 1.6–1.8 from the course package and the corresponding text book sections.
- 3. Drop me a note on how this session went for you.