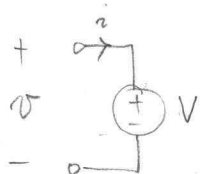


< Linear Circuits Review >

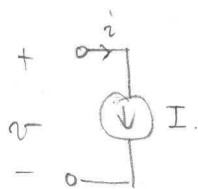
• One-port Elements

• Voltage Source



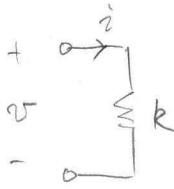
$$Z = 0$$

• Current Source



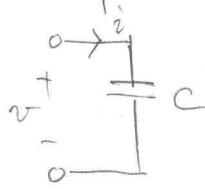
$$Z = \infty$$

• Resistor



$$Z = R$$

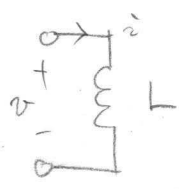
• Capacitor



$$Z = \frac{1}{Cs}$$

$$(v = \frac{1}{C} \int i dt)$$

• Inductor



$$Z = Ls$$

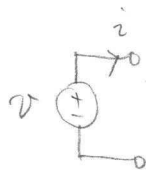
$$(i = \frac{1}{L} \int v dt)$$

• port

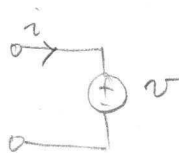
• A pair of terminals that must carry the same current through the element.

• Power through a port: $P = v \cdot i$ (check the polarity):

ex)



$$P_{in} = -v \cdot i$$



$$P_{in} = +v \cdot i$$

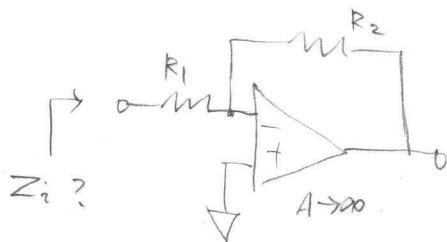
• Impedance seen "looking into" a port

It means the apparent impedance between the two terminals of a port.

• Impedance seen "looking into" a terminal

It means the apparent impedance between a particular terminal of interest and the common (ground) of the circuit.

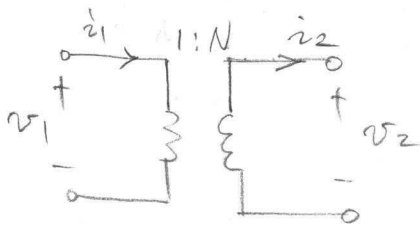
ex)



Q. What is the impedance looking into the input terminal?

• Two-port Elements. (Passive, Lossless)

• Transformer



Constitutive Relation:

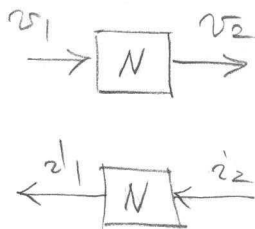
$$v_2 = N \cdot v_1$$

$$i_2 = \frac{1}{N} \cdot i_1$$

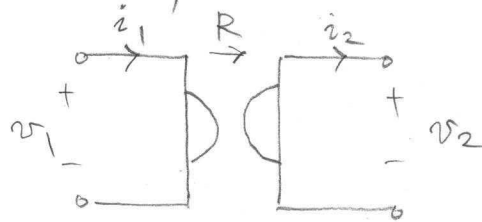
Power Relation:

$$v_2 i_2 = v_1 i_1$$

Block Diagram:



• Gyration



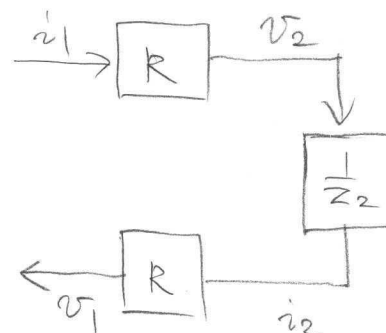
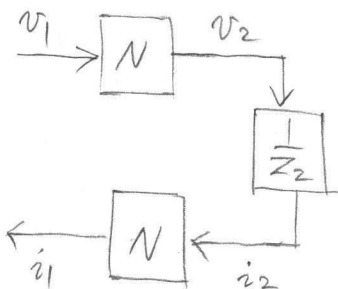
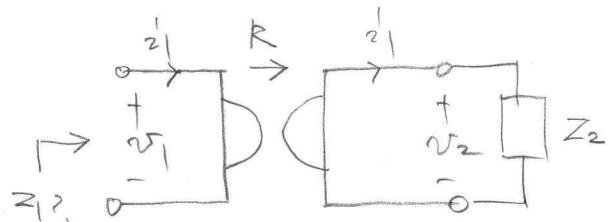
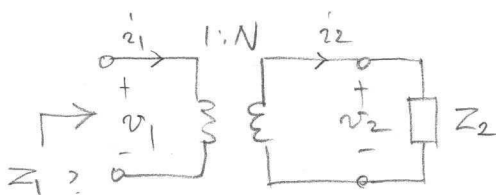
$$v_2 = R \cdot i_1$$

$$i_2 = \frac{1}{R} \cdot v_1$$

$$v_2 i_2 = v_1 i_1$$



• Impedance Transformation

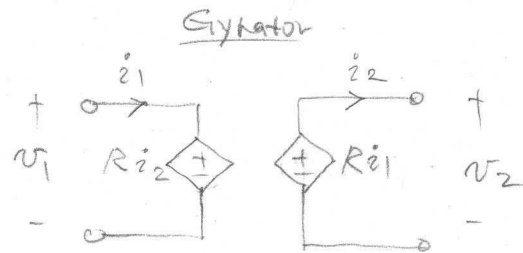
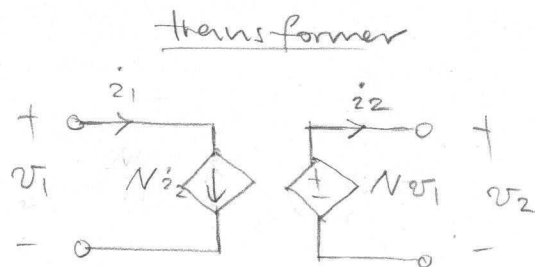


$$Y_{11} \triangleq \frac{i_1}{v_1} = \frac{N^2}{Z_2}$$

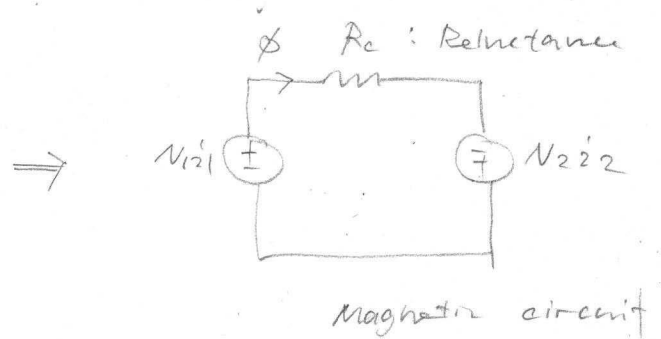
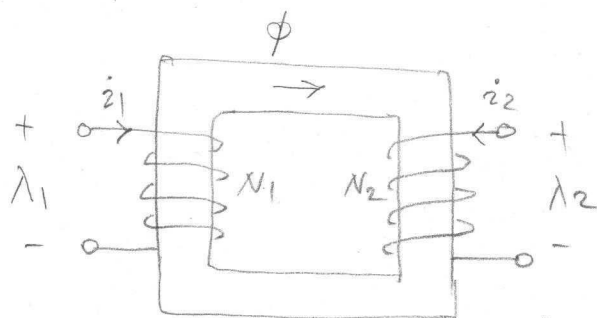
$$Z_1 \triangleq \frac{v_1}{i_1} = \frac{Z_2}{N^2}$$

$$\therefore Z_1 \triangleq \frac{v_1}{i_1} = \frac{R^2}{Z_2}$$

Alternative Representations. (using dependant sources)



Transformer Modeling



Terminal variables $\left\{ \begin{array}{l} \text{Flux linkage } \lambda \\ \text{Current } i \end{array} \right.$

Terminal Relations :

$$\begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix} = \begin{bmatrix} L_{11} & L_{12} \\ L_{21} & L_{22} \end{bmatrix} \begin{bmatrix} i_1 \\ i_2 \end{bmatrix}$$

Voltage Relation :

$$\begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \frac{d}{dt} \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix} = \begin{bmatrix} N_1 \frac{d\phi}{dt} \\ N_2 \frac{d\phi}{dt} \end{bmatrix} \Rightarrow \boxed{\frac{v_1}{N_1} = \frac{v_2}{N_2}}$$

* assuming no leakage flux.

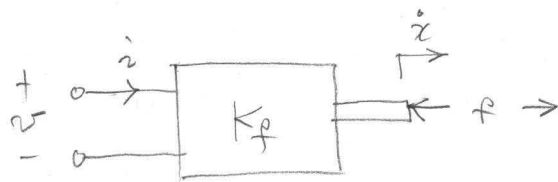
Current Relation : $R_c \phi = N_1 i_1 + N_2 i_2$

* As $\mu \rightarrow \infty$ $R_c \rightarrow 0$

$$\Rightarrow \boxed{N_1 i_1 + N_2 i_2 = 0}$$

Two-port Element (Ideal Lorentz-type transducer)

Voice Coil



Constitutive Relation:

$$f = K_f \cdot i$$

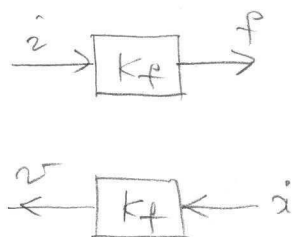
$$\dot{x} = \frac{1}{K_f} v$$

power Relation

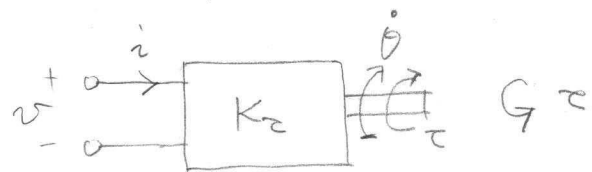
(P_{out}) (P_{in})

$$f \cdot \dot{x} = v \cdot i$$

Block Diagram



Brushed DC Motor

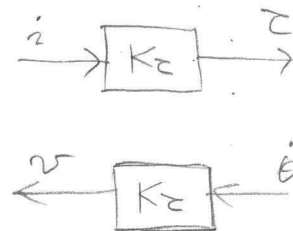


$$\tau = K_\tau \cdot i$$

$$\dot{\theta} = \frac{1}{K_\tau} v$$

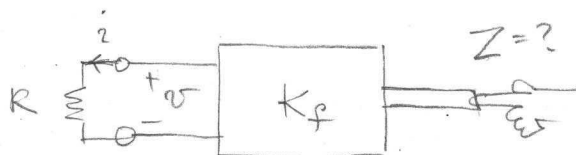
(P_{out}) (P_{in})

$$\tau \cdot \dot{\theta} = v \cdot i$$



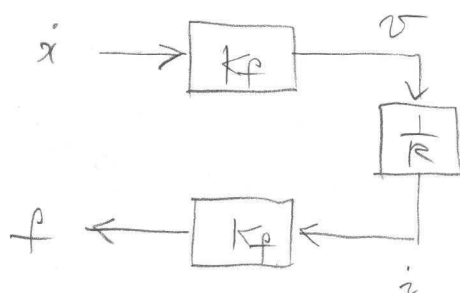
- Note that these elements behave like "multi-domain gyrator".

Apparent damping



Suppose you connected a resistor across the two terminals of a voice coil.

Ignoring its internal inductance ($L=0$), what is the mechanical impedance you "feel" at the mechanical port?



$$Z = \frac{F}{\dot{x}} = \frac{K_f^2}{R} \rightarrow \text{"Apparent damping"}$$

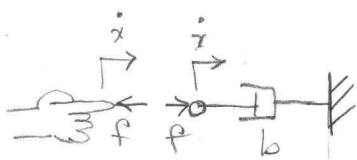
As $R \downarrow$, you feel more damping.

◦ Mechanical Impedance

$$Z = \frac{\text{effort}}{\text{flow}} \quad \left\{ \begin{array}{l} \frac{\text{voltage}}{\text{current}} \text{ in electric circuits} \\ \frac{\text{force}}{\text{velocity}} \text{ in mechanical systems.} \end{array} \right.$$

• We can define mechanical impedance at a "mechanical port".

• "port" is a channel of power flow.



When you push a dashpot with your finger (with force f & velocity \dot{x}) the area of contact becomes a mechanical port.

Power into your finger : $-f\dot{x}$

power into the dashpot : $f\dot{x}$

• The ratio between the force and velocity, i.e. $\frac{f}{\dot{x}}$ can be defined as mechanical impedance.

$$\text{Here, } Z = \frac{f}{\dot{x}} = \frac{b\dot{x}}{\dot{x}} = b.$$

◦ Dynamic Stiffness.

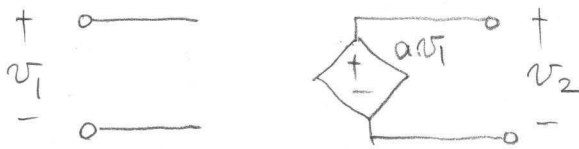
For mechanical systems where we care more about "position" than velocity, it is more convenient to use the concept of dynamic stiffness. $K \triangleq \frac{F}{x}$

$$\text{Here, } K = \frac{b\dot{x}}{x} = b s, \quad s \in \mathbb{C}.$$

Note: many people use the word "Mechanical Impedance" for "Dynamic stiffness". We should check the meaning from the context.

Two-port Elements (Active: Amplifier)

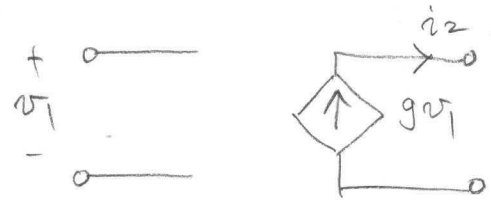
Voltage-controlled Voltage Source



$$v_2 = a \cdot v_1$$

a : voltage gain $[-]$.

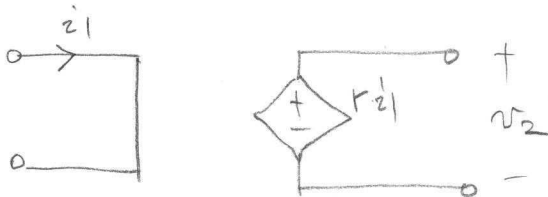
Voltage-controlled Current Source



$$i_2 = g \cdot v_1$$

g : transconductance $[S]$.

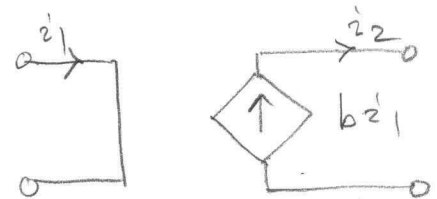
Current-controlled Voltage Source



$$v_2 = r \cdot i_1$$

r : trans impedance $[\Omega]$.

Current-controlled Current Source

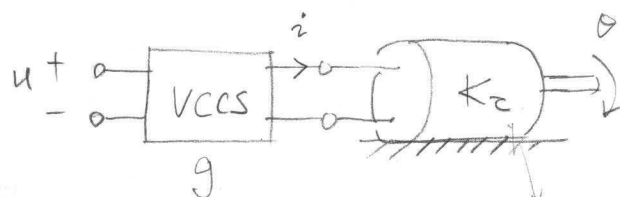


$$i_2 = b \cdot i_1$$

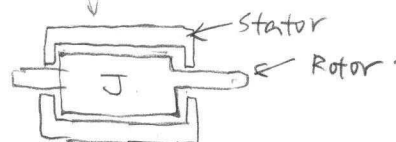
b : current gain $[-]$.

Q1. What is the output impedance of VCCS when the input terminals are shorted? (Answer: ∞)

Q2. A brushed DC motor is driven with a VCCS.



- u [V]: control effort
- K_t [Nm/A]: torque constant
- J [kg·m²]: rotational inertia



Find the transfer function from u [V] to θ [rad].

(Answer: $\frac{K_t g}{J s^2}$)

◦ Interconnection Constraints

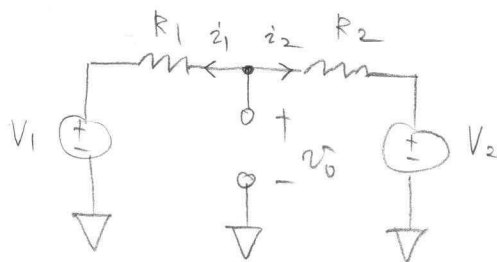
- Kirchhoff's Voltage Law (KVL) : $\sum_{k=1}^n v_k = 0$

- Kirchhoff's Current Law (KCL) : $\sum_{k=1}^n i_k = 0$

◦ Node Method

- Identify all the nodes whose voltages are to be solved, and apply KCL to each of the nodes.
- Collect all the equations and solve for the unknown voltages.

ex)



$$i_1 = \frac{v_0 - V_1}{R_1}, \quad i_2 = \frac{v_0 - V_2}{R_2}$$

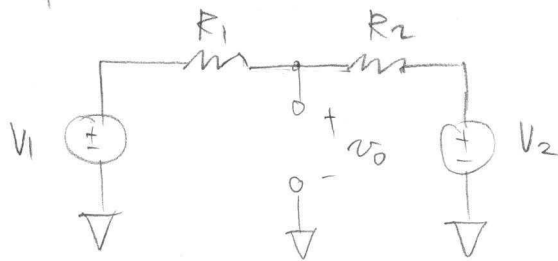
$$\text{KCL: } i_1 + i_2 = 0 \quad \Rightarrow \quad \frac{v_0 - V_1}{R_1} + \frac{v_0 - V_2}{R_2} = 0$$

$$\therefore \left(\frac{1}{R_1} + \frac{1}{R_2} \right) v_0 = \frac{1}{R_1} V_1 + \frac{1}{R_2} V_2$$

$$\therefore v_0 = \frac{R_2}{R_1 + R_2} V_1 + \frac{R_1}{R_1 + R_2} V_2$$

- It is a sure-fire way to solve linear circuit, BUT the complexity in algebra builds up rapidly & it does not help you build intuition.

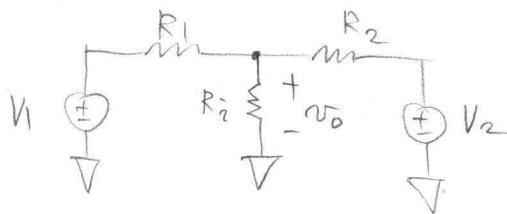
o Superposition Method.



$$v_0 = \underbrace{\frac{R_2}{R_1 + R_2} V_1}_{\text{response when } V_2 = 0} + \underbrace{\frac{R_1}{R_1 + R_2} V_2}_{\text{response when } V_1 = 0}$$

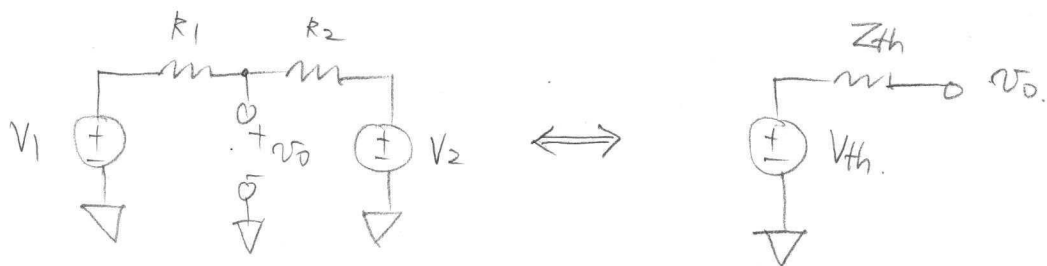
o Thevenin Equivalent Circuit.

• You are asked to solve for v_0 .



Would you solve this circuit from scratch ?

OR is there a more elegant way to re-use the previous result ?



- Thevenin voltage (V_{th})

• the voltage when the port is open-circuited.

$$V_{th} = \frac{R_2}{R_1 + R_2} V_1 + \frac{R_1}{R_1 + R_2} V_2$$

→ which we already know.

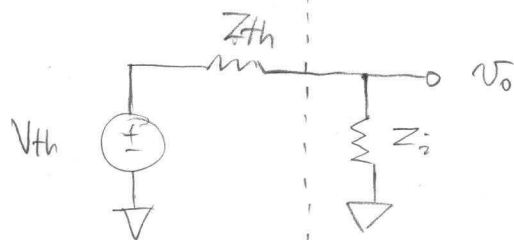
- Thevenin Impedance (Z_{th})

: the impedance looking into the port when all the independent sources are turned off

$$R_{th} = R_1 \parallel R_2 = \frac{R_1 R_2}{R_1 + R_2}$$

→ which we can quickly figure out via inspection.

Thus, the original circuit problem can be simplified to



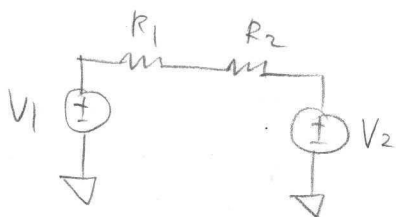
$$v_o = \frac{Z_i}{Z_i + Z_{th}} v_{th}$$

$$= \frac{Z_i}{Z_i + R_1 \parallel R_2} \left(\frac{R_2}{R_1 + R_2} V_1 + \frac{R_1}{R_1 + R_2} V_2 \right)$$

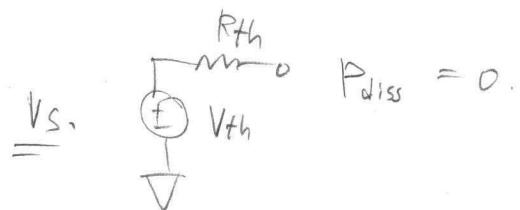
Thevenin Equivalent circuit.

Note that Thevenin equivalent tells us the equivalent system only in terms of the port voltage and current.

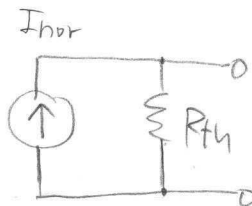
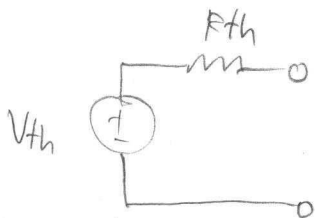
For example, power dissipation from the original circuit and that from the Thevenin equivalent can be different.



$$P_{diss} = \frac{(V_1 - V_2)^2}{R_1 + R_2}$$



• Norton Equivalent Circuit.

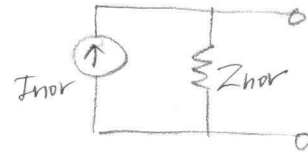
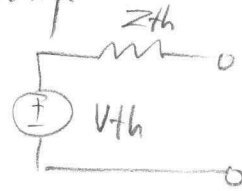
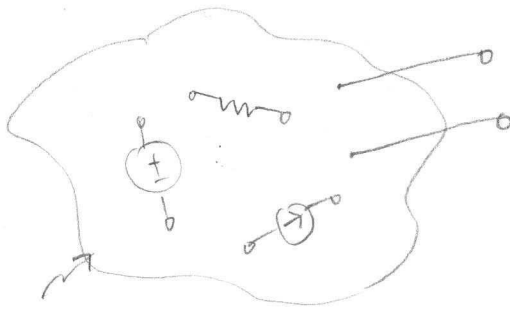


$$I_{nor} = \frac{V_{th}}{R_{th}}$$

"Short-circuited current"

• Useful in magnetic circuits

• Thevenin and Norton Equivalents Summary.



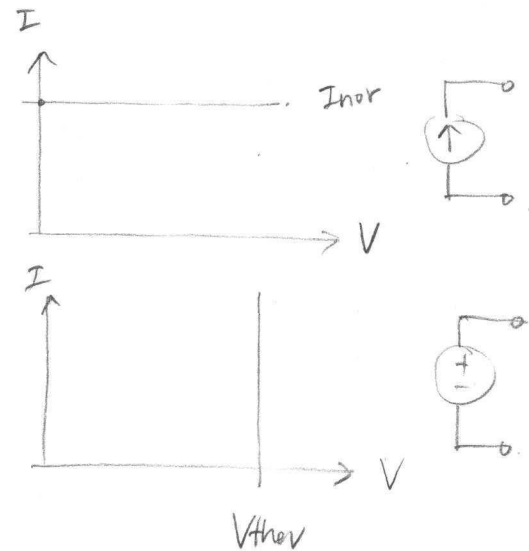
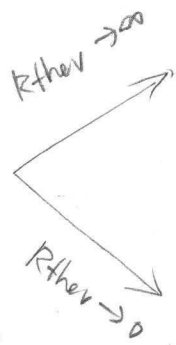
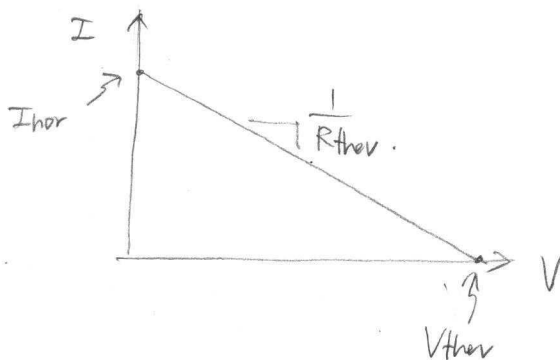
A bag of linear circuit elements.

- Two tests {
- ① Open-circuit voltage : V_{th}
 - ② Short-circuit current : I_{nor}

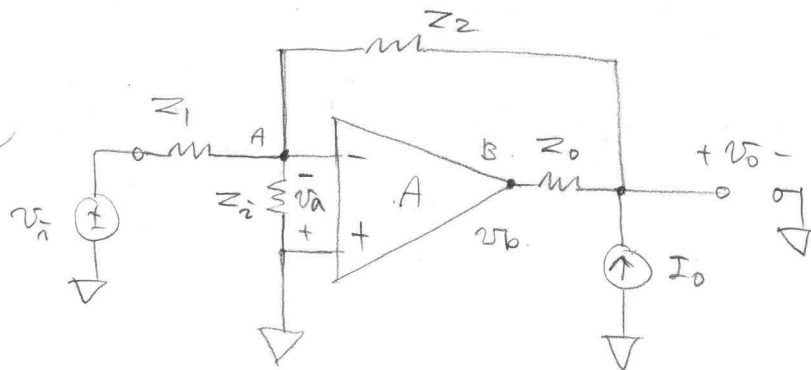
$Z_{th} = Z_{nor} \triangleq \frac{V_{th}}{I_{nor}}$ (a.k.a source impedance or output impedance).

Z_{th} physical meaning : Impedance "seen" when you are "looking into" the output port

• I-V characteristic



Example I: Inverting Amplifier with finite Z_i , Z_o , and A .



Z_i and Z_o are pulled out of the op-amp.

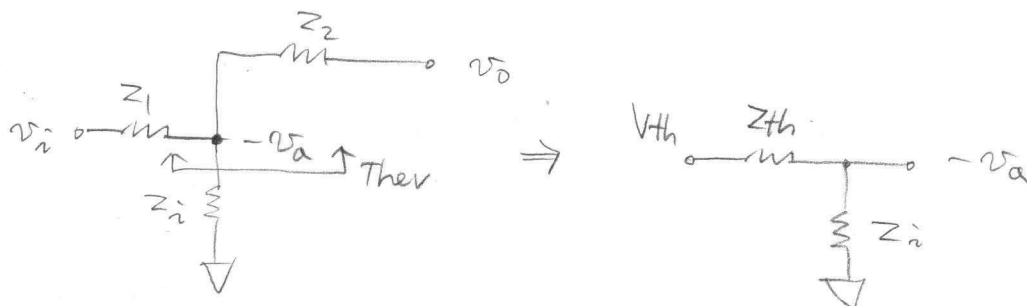
① Find v_o via superposition.

$$v_o = \frac{Z_o}{Z_2 + Z_o} (-v_a) + \frac{Z_2}{Z_2 + Z_o} v_b + (Z_o \parallel Z_2) I_o$$

$$= \left(\frac{A Z_2 - Z_o}{Z_2 + Z_o} \right) v_a + (Z_o \parallel Z_2) I_o$$

$v_b = A v_a$

② Find v_a via Thevenin method

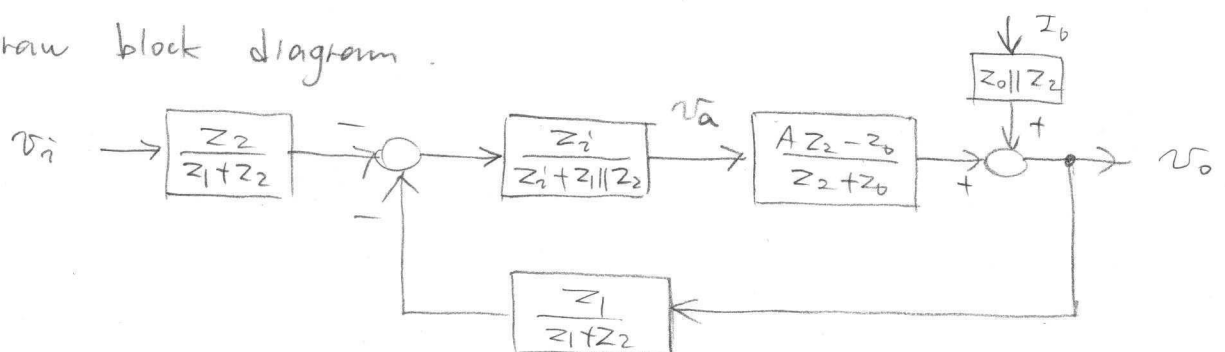


$$V_{th} = \frac{Z_2}{Z_1 + Z_2} v_{in} + \frac{Z_1}{Z_1 + Z_2} v_o$$

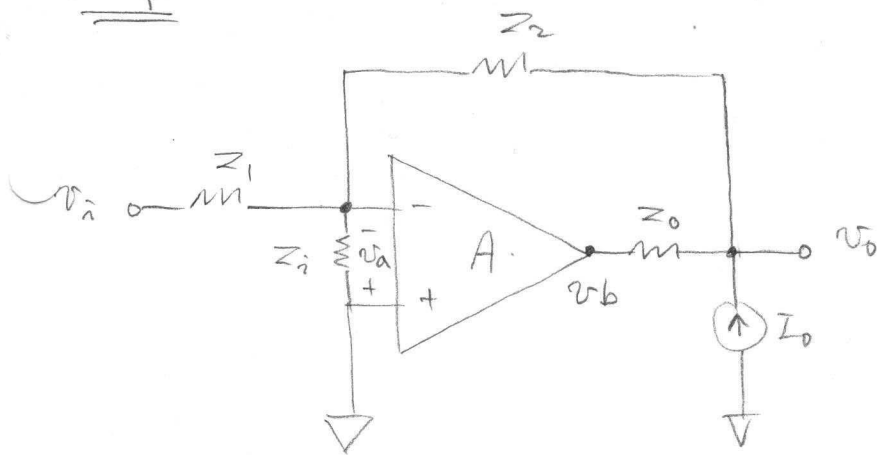
$$Z_{th} = Z_1 \parallel Z_2$$

$$\therefore -v_a = \frac{Z_i}{Z_i + Z_1 \parallel Z_2} \left(\frac{Z_2}{Z_1 + Z_2} v_{in} + \frac{Z_1}{Z_1 + Z_2} v_o \right)$$

③ Draw block diagram.



Example I solved with Node Method.



$$v_b = A v_a$$

① Find v_o via Node Method.

$$\frac{v_o - v_b}{Z_0} + \frac{v_o + v_a}{Z_2} = I_0$$

$$\left(\frac{1}{Z_0} + \frac{1}{Z_2}\right) v_o = \frac{A}{Z_0} v_a - \frac{1}{Z_2} v_a + I_0$$

$$\therefore v_o = \frac{Z_2 A}{Z_0 + Z_2} v_a - \frac{Z_0}{Z_0 + Z_2} v_a + \frac{Z_0 Z_2}{Z_0 + Z_2} I_0$$

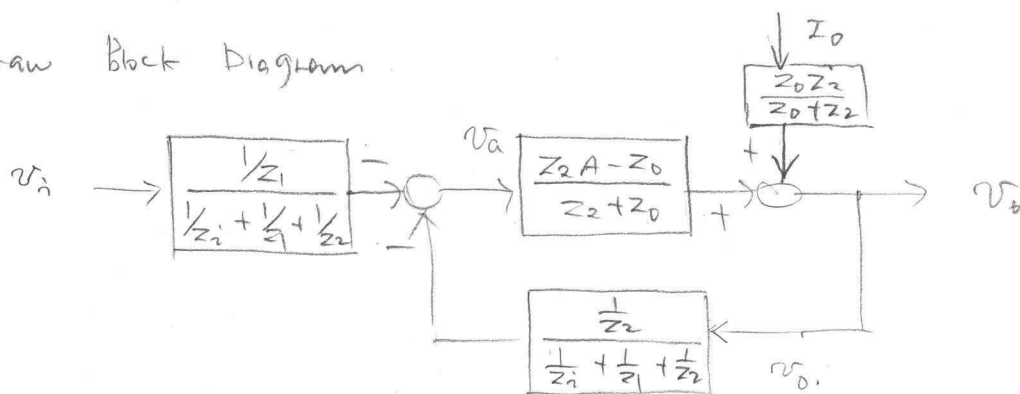
② Find v_a via Node Method.

$$\frac{v_a}{Z_i} + \frac{v_i + v_a}{Z_1} + \frac{v_o + v_a}{Z_2} = 0$$

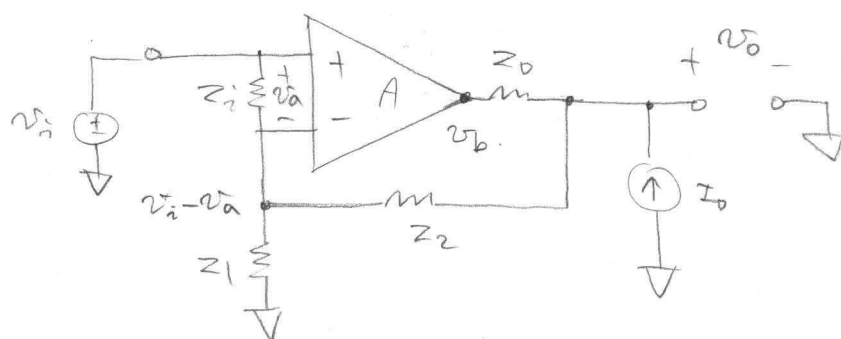
$$\therefore \left(\frac{1}{Z_i} + \frac{1}{Z_1} + \frac{1}{Z_2}\right) v_a = -\frac{1}{Z_1} v_i - \frac{1}{Z_2} v_o$$

$$\therefore v_a = \left(\frac{-1/Z_1}{1/Z_i + 1/Z_1 + 1/Z_2}\right) v_i + \left(\frac{-1/Z_2}{1/Z_i + 1/Z_1 + 1/Z_2}\right) v_o$$

③ Draw Block Diagram



Example II: Non-Inverting Amplifier with finite Z_i , Z_o , and A .



Z_i and Z_o are pulled out of the op-amp.

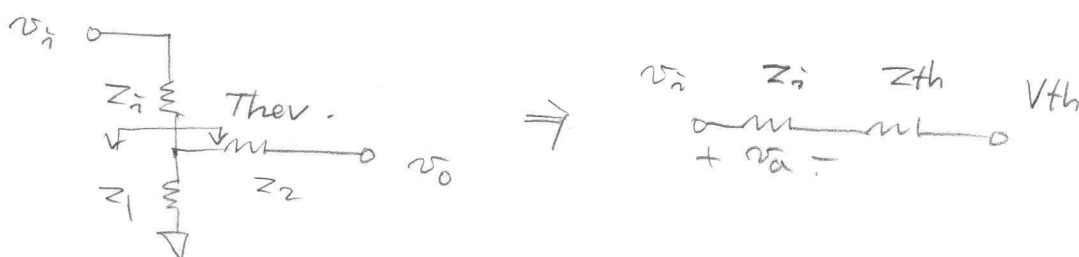
- ① Find v_o via superposition.

$$v_o = \frac{Z_2}{Z_2 + Z_o} v_b + \frac{Z_o}{Z_2 + Z_o} (v_i - v_a) + (Z_o \parallel Z_2) I_o$$

$$= \left(\frac{A Z_2 - Z_o}{Z_2 + Z_o} \right) v_a + \frac{Z_o}{Z_2 + Z_o} v_i + (Z_o \parallel Z_2) I_o$$

$$v_b = A v_a$$

- ② Find v_a via Thevenin method.



$$V_{th} = \frac{Z_1}{Z_1 + Z_2} v_o$$

$$Z_{th} = Z_1 \parallel Z_2$$

$$v_a = \frac{Z_i}{Z_i + Z_{th}} (v_i - V_{th})$$

$$= \frac{Z_i}{Z_i + Z_1 \parallel Z_2} \left(v_i - \frac{Z_1}{Z_1 + Z_2} v_o \right)$$

- ③ Draw block diagram.

