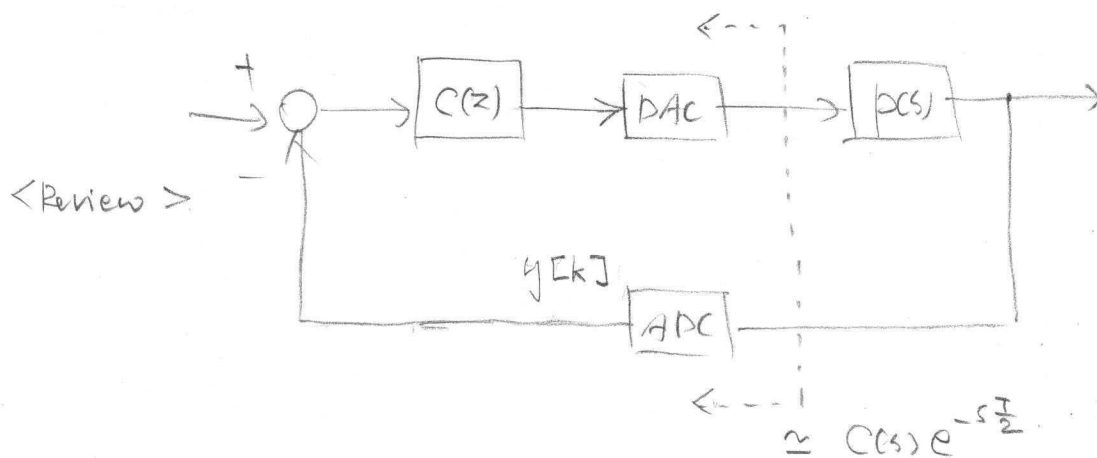


# < Digital Control Design >

2020

## Objective.

- Understand the difference between DT approximation methods.
- Direct DT Controller design with DT Equivalents.



"Indirect Design"

Design  $C(s)$  for  $P(s)e^{-s\frac{T}{2}}$   
and map  $C(s) \rightarrow C(z)$

## Discrete-time Approximation Methods

### ① Forward Rectangular Method (Euler Method)

$$\frac{1}{s} = T \frac{z^{-1}}{1-z^{-1}} \rightarrow s = \frac{z^{-1}-1}{T} \rightarrow z = 1+T \cdot s$$

"Substitution Rule"
"Mapping Rule"

### ② Backward Rectangular Method

$$\frac{1}{s} = T \frac{1}{1-z^{-1}} \rightarrow s = \frac{z^{-1}-1}{T \cdot z} \rightarrow z = \frac{1}{1-T \cdot s}$$

### ③ Tustin method

$$\frac{1}{s} = \frac{T}{2} \frac{1+z^{-1}}{1-z^{-1}} \rightarrow s = \frac{2}{T} \frac{z^{-1}-1}{z+1} \rightarrow z = \frac{1+2T \cdot s}{1-2T \cdot s}$$

These are essentially mapping rules that map points in the s-plane to points in the z-plane.

• Once  $C(z)$  is obtained via approximate mapping:  $C(s) \rightarrow C(z)$

i) Directly implement it using, for example, Simulink or LabVIEW.

ii) Convert it into the difference equation and implement it using text-based programming language.

Example: DT Approximation of CT Lead Compensator.

$$C(s) = \frac{10s+1}{s+1}, \quad T=0.1$$

• Find the approximate DT system using the backward rect.

$$\text{Substitute } s = \frac{z-1}{Tz} = 10 \frac{z-1}{z}$$

$$C(z) = \frac{\frac{100z-100}{z} + 1}{\frac{10z-10}{z} + 1} = \frac{101z - 100}{11z - 10}$$

• Find the difference equation between  $e[k]$  and  $u[k]$ , where

$$C(z) = \frac{U(z)}{E(z)}, \quad E(z) = \mathcal{Z}\{e[k]\}, \quad U(z) = \mathcal{Z}\{u[k]\}$$

$$C(z) = \frac{101 - 100z^{-1}}{11 - 10z^{-1}} = \frac{U(z)}{E(z)}$$

$$\rightarrow E(z) \cdot (101 - 100z^{-1}) = U(z) \cdot (11 - 10z^{-1})$$

$$\rightarrow 101 e[k] - 100 e[k-1] = 11 u[k] - 10 u[k-1]$$

$$\rightarrow u[k] = \frac{10}{11} u[k-1] + \frac{101}{11} e[k] - \frac{100}{11} e[k-1]$$

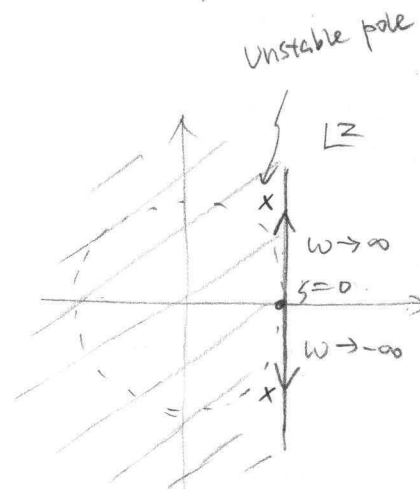
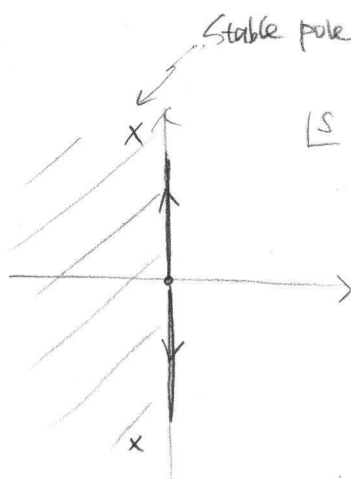
## Effect on Stability

- Each method maps the left half plane (LHP) of the s-plane to a different region in the z-plane.
- This affects the stability of the approximate DT system.

### ① Forward Rect. Method

$$z = 1 + Ts$$

$$\begin{cases} s=0 \rightarrow z=1 \\ s=j\omega \rightarrow z=1+jT\omega \end{cases}$$



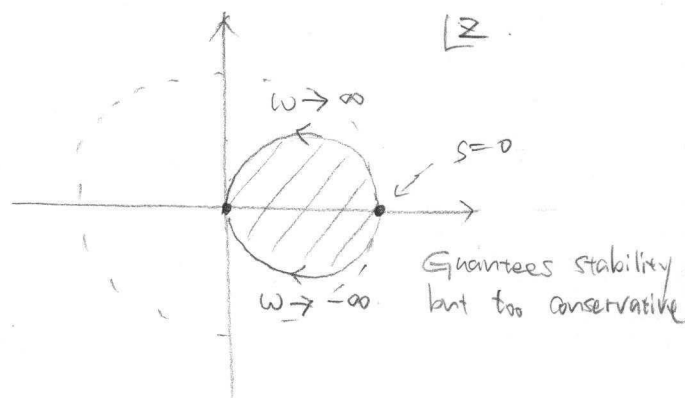
The LHP of the s-plane is scaled by  $T$  and shifted by  $+1$ .

Stable  $H(s)$  can turn into unstable  $H(z)$ .

### ② Backward Rect. Method

$$z = \frac{1}{1-Ts} \quad \begin{cases} s=0 \rightarrow z=1 \\ s=j\omega \rightarrow z = \frac{1}{1-jT\omega} \end{cases}$$

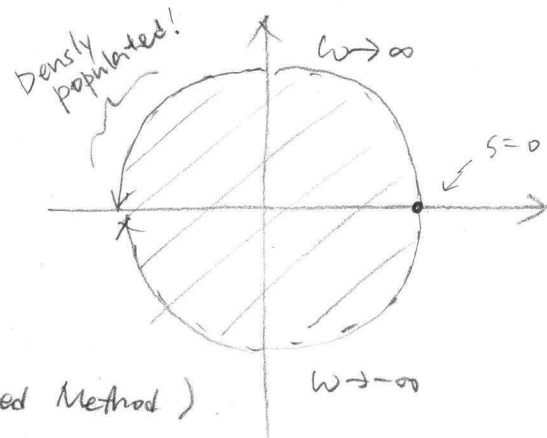
$$\text{As } \omega \rightarrow \infty, z = \frac{1}{-jT\omega} \quad \begin{cases} |z| = 0 \\ \angle z = \frac{\pi}{2} \end{cases}$$



### ③ Tustin Method

$$z = \frac{1+2Ts}{1-2Ts} \quad \begin{cases} s=0 \rightarrow z=1 \\ s=j\omega \rightarrow z = \frac{1+j2T\omega}{1-j2T\omega} \end{cases}$$

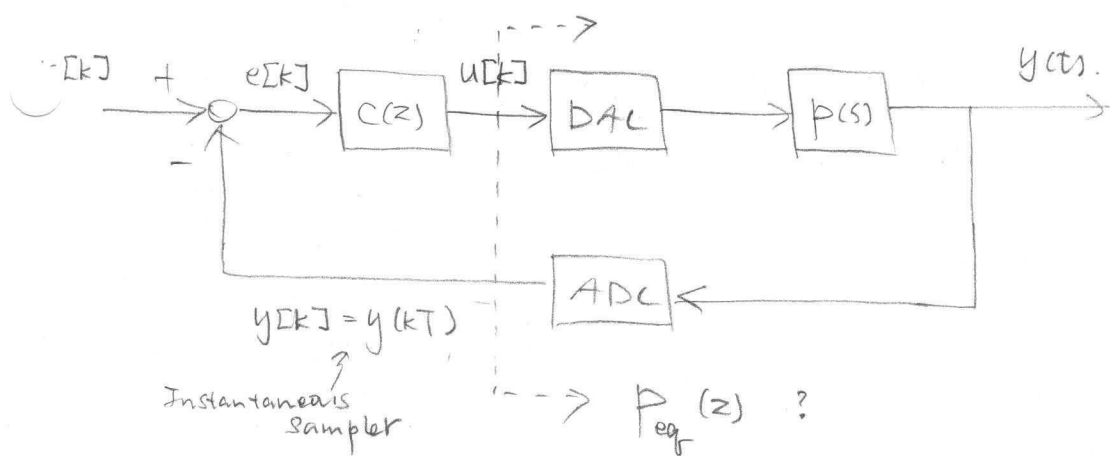
$$\text{As } \omega \rightarrow \infty, z = \frac{j2T\omega}{-j2T\omega} \quad \begin{cases} |z| = 1 \\ \angle z = \pi \end{cases}$$



Stability guaranteed and exact. (Recommended Method)

But high-frequency distortion

# Discrete-time Equivalents & Direct DT Design.

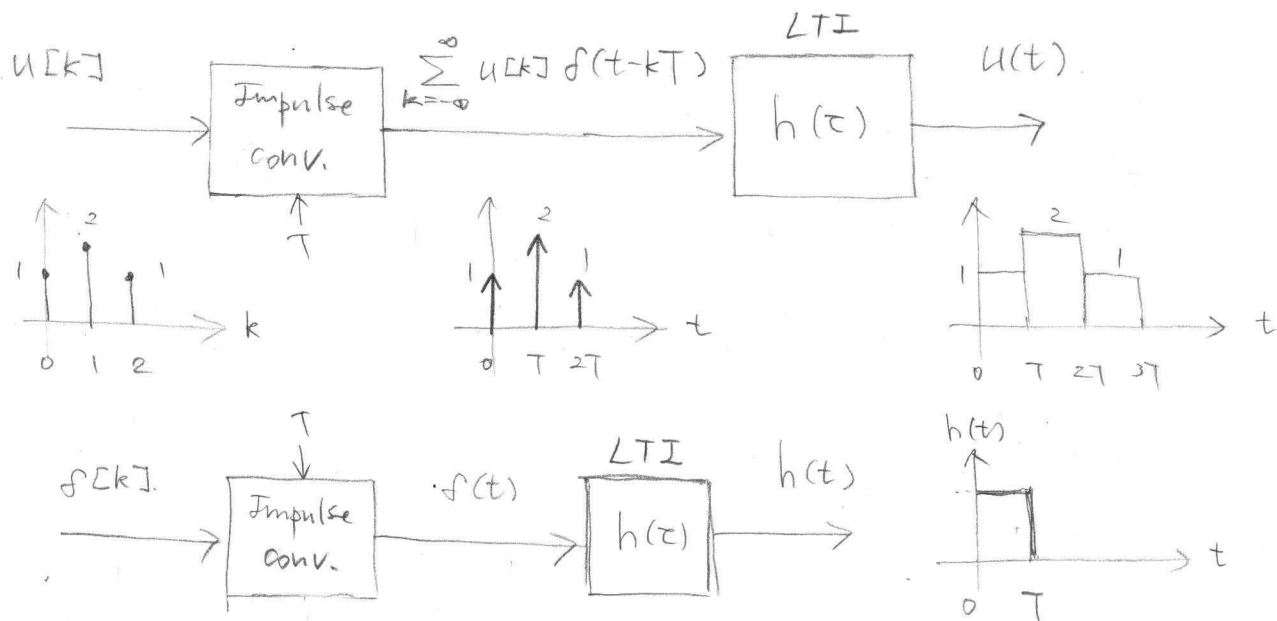


Seen from the DT system through DAC & ADC, the CT system looks like a DT system that takes  $u[k]$  and outputs  $y[k]$ .

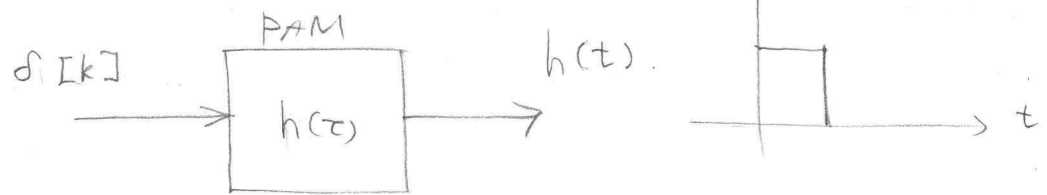
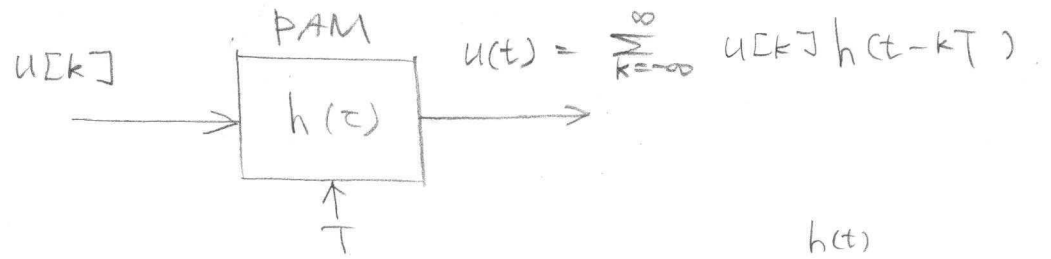
Let us define  $P_{eq}(z) = \frac{Y(z)}{U(z)}$  as the DT equivalent of  $P(s)$

For the same  $P(s)$ , there can exist different  $P_{eq}(z)$  depending on the characteristics of DAC, (e.g. Hold types).

DAC process can be mathematically modeled as a two-step process: Impulse converter + LTI filter.



- Alternatively, it can be modeled as a single-step process called pulse amplitude modulation (PAM).

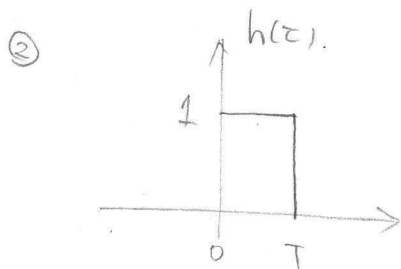


- The shape of  $h(\tau)$  characterizes a DAC, which leads to different  $P_{eq}(z)$ . (Note that  $\int_{-\infty}^{\infty} h(\tau) d\tau = T$  for all cases.)

①  $h(\tau) = T\delta(\tau)$        $P_{eq}(z) = T \sum \{p(s)\}$

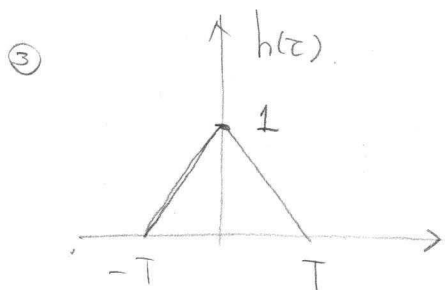


Impulse-Invariant Equivalent



②  $P_{eq}(z) = (1-z^{-1}) \sum \left\{ \frac{p(s)}{s} \right\}$

ZOH Equivalent  
(Step Invariant)

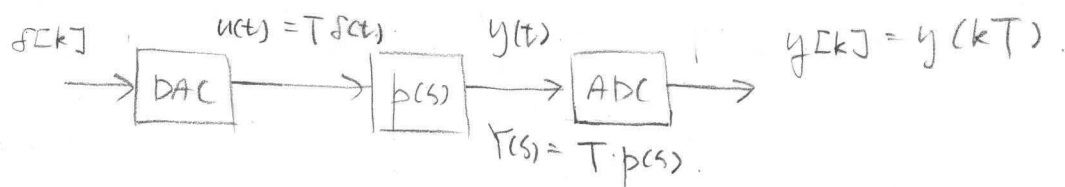


③  $P_{eq}(z) = \frac{(z-1)^2}{Tz} \sum \left\{ \frac{p(s)}{s^2} \right\}$

FOH Equivalent  
(Ramp Invariant)

# Proofs.

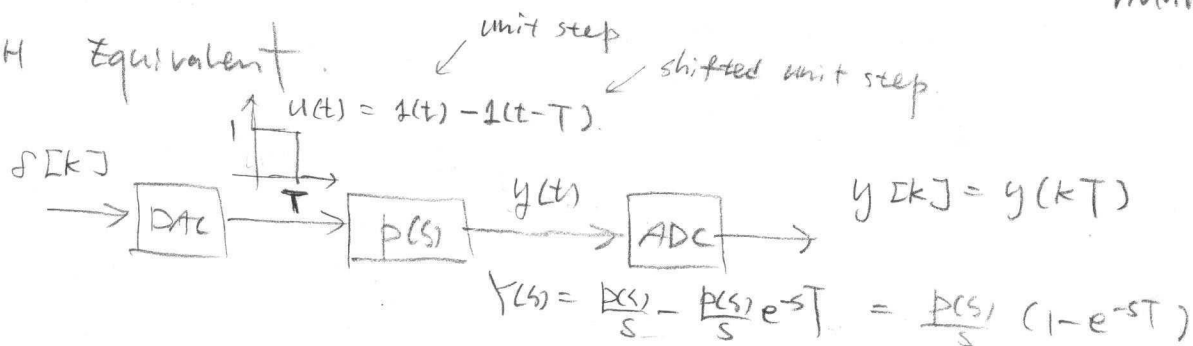
## Impulse-Invariant Equivalent



$$P_{eq}(z) = \sum \{y(kT)\} = T \sum \{p(s)\} = T \sum \{ \mathcal{L}^{-1}\{p(s)\} |_{t=kT} \}$$

$\hat{=} \sum \{p(s)\}$   
"short-hand" notation.

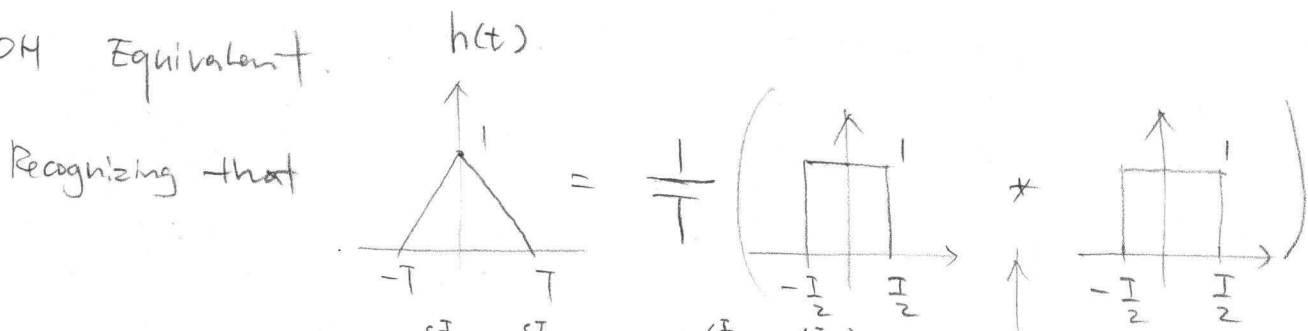
## ZOH Equivalent



$$P_{eq}(z) = \sum \{y(kT)\} = \sum \{(1 - e^{-sT}) \frac{p(s)}{s}\} = (1 - z^{-1}) \sum \{\frac{p(s)}{s}\}$$

step response of  $p(s)$

## FDM Equivalent



$$H(s) = \frac{1}{T} \left( \frac{e^{sT/2} - e^{-sT/2}}{s} \right) \times \left( \frac{e^{sT/2} - e^{-sT/2}}{s} \right)$$

Convolution

Multiplication

$$= \frac{e^{sT/2} - 2 + e^{-sT/2}}{Ts^2}$$

$$Y(s) = \frac{e^{sT/2} - 2 + e^{-sT/2}}{T} \cdot \frac{p(s)}{s^2}$$

Ramp response of  $p(s)$ .

$$P_{eq}(z) = \sum \left\{ \frac{e^{sT/2} - 2 + e^{-sT/2}}{T} \cdot \frac{p(s)}{s^2} \right\} = \frac{z - 2 + z^{-1}}{T} \sum \left\{ \frac{p(s)}{s^2} \right\} = \frac{(z-1)^2}{T \cdot z} \sum \left\{ \frac{p(s)}{s^2} \right\}$$