KREATIVER EINSATZ VON KOTLIN

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https://github.com/rpreissel/kotlin-creative.git

KTOR - ASYNCHRONOUS SERVER

```
@Location("/") class Index()
@Location("/hello/{name}") class Hello(val name: String)
get<Index> {
    call.respondHtml {
        body {
            h1 {
                +"Greeter"
            div {
                a(locations.href(Hello("Rene"))) {
                    +"Say Hello"
```

ANKO - ANDROID LIBRARIES

INHALT

- Kotlin-Intro
- Kotlin-Syntax-Features mit Beispielen
 - KLogging, KotlinJS/React
 - Exposed, Gradle
 - Kodein, Anko, Ktor
 - **...**

KOTLIN-INTRO

```
class Circle(val radius: Double) {
    fun diameter(): Double {
        return radius * 2
    val circumference: Double
        get() {
            return diameter() * PI
    val area: Double
        get() = PI * radius * radius
fun main(args: Array<String>) {
    val circle = Circle(42.0)
   println(circle.radius)
   println("Diameter: ${circle.diameter()} Circumference: ${circle.circumference}"
```

KOTLIN-LOGGING MIT COMPANION

```
class Circle(val radius: Double) {
    fun diameter(): Double {
        logger.info("compute diameter")
        return radius * 2
    }

    companion object : KLogging()
}

open class KLogging : KLoggable {
    override val logger: KLogger = logger()
}

fun main(args: Array<String>) : Unit {
        Circle.logger.info("companion access / e.g. static access")
}
```

LAMBDAS

```
fun info(msg: () -> Any?) {
   if (isInfoEnabled)
     info(msg().toString())
}
```

TRACING

TRACING MIT LAMBDAS

```
class Circle(val radius: Double) {
    fun diameter(): Double = withTracing("diameter") {
        radius * 2
    }
    companion object : MyLogging()
}
```

```
open class MyLogging : KLogging() {
    fun <T> withTracing(
        prefix: String, block: () -> T
): T = try {
        logger.info("$prefix - begin")
        block()
    } finally {
        logger.info("$prefix - end")
    }
}
```

TRACING INNERHALB VON FUNKTIONEN

```
class Circle(val radius: Double) {
   val area: Double
      get() = withTracing("area") {
          logger.info("area - before radius square")
          val r2 = radius * radius
          logger.info("area - after radius square")
          PI * r2
     }
   companion object : MyLogging()
}
```

TRACING MIT KONTEXT

```
class Circle(val radius: Double) {
   val area: Double
     get() = withTracing("area") {
        trace("before radius square")
        val r2 = radius * radius
        trace("after radius square")
        PI * r2
   }
}
```

```
class TracingContext(val logger: KLogger, val prefix: String) {
    fun trace(msg: String) {
        logger.info("$prefix - $msg")
    }
}
```

LAMBDA WITH RECEIVER - LAMBDA++

```
open class MyLogging : KLogging() {
    fun <T> withTracing(
        prefix: String, block: TracingContext.() -> T
): T = try {
        logger.info("$prefix - begin")
        val context = TracingContext(logger, prefix)
        context.block()
    } finally {
        logger.info("$prefix - end")
    }
}
```

```
val area: Double
  get() = withTracing("area") { // 'this' ist ein TracingContext
          trace("before radius square")
          ...
```

KOTLINJS/REACT

- KotlinJS transpiliert nach JavaScript
- Wrapper für React ist vorhanden
- Interne DSL für HTML (ähnlich JSX) vorhanden

LAMBDA++ IN KOTLINJS / REACT

LAMBDA++

- Expliziter Kontext (this) für einen Code-Block
- Nutzen:
 - Bereitstellen von speziellen Funktionen im Code-Block
 - Vermeidung von wiederholenden expliziten Parametern
 - Umsetzung eines Builder-Patterns Zusammensetzen von komplexen Objekten

EXTENSION-FUNKTIONEN

```
val url: URL = StringUtil.toURL("http://localhost:8080")
object StringUtil {
   fun toURL(s: String) = URL(s)
}
```

```
fun String.toURL() = URL(this)
val url = "http://localhost:8080".toURL()
```

EXTENSION ANSTELLE VON VERERBUNG

```
open class MyLogging : KLogging() {
    fun <T> withTracing(
        prefix: String,
        block: TracingContext.() -> T
    ): T = ...
}

class Circle(val radius: Double) {
    fun diameter(): Double = withTracing("diameter") {
        radius * 2
    }

    companion object : MyLogging()
}
```

EXTENSION ANSTELLE VON VERERBUNG

```
fun <T> KLogging.withTracing(
    prefix: String,
    block: TracingContext.() -> T
): T = ...

class Circle(val radius: Double) {
    fun diameter(): Double = withTracing("diameter") {
        radius * 2
    }

    companion object : KLogging()
}
```

EXTENSIONS IN KOTLINJS/REACT

```
div("App-header") {
    key = "header"
    logo()
    h2 {
        +"Welcome to React with Kotlin"
    }
}
```

```
fun RBuilder.logo(height: Int = 100) {
    div("Logo") {
        attrs.style = js {
            this.height = height
        }
        img(alt = "React logo.logo", src = reactLogo, classes = "Logo-react") {}
}
```

EXTENSION-FUNKTIONEN

- Zusätzliche Funktionen an vorhandenen Typen
- Nutzen:
 - Vermeidung von Util-Klassen
 - Vermeidung von Vererbung
 - Umsetzung von erweiterbareren DSLs

LOKALE EXTENSION-FUNKTIONEN

```
val area: Double
  get() = withTracing("area") {
    val r2 = radius * radius
    trace("dump r2: $r2")
    PI * r2
}
```

```
val area: Double
  get() = withTracing("area") {
     PI * (radius * radius).dump("dump r2")
}
```

LOKALE EXTENSION-FUNKTIONEN

```
class TracingContext(val logger: KLogger, val prefix: String) {
    ...
    fun <T> T.dump(msg: String): T {
        trace("$msg: $this") // entspricht: this@TracingContext.log("$msg: $this")
        return this
    }
}
```

```
val area: Double
  get() = withTracing("area") {
     PI * (radius * radius).dump("dump r2")
}
```

LOKALE EXTENSIONS IN KOTLINJS/REACT

LOKALE EXTENSION-FUNKTIONEN

- Zusätzliche Funktionen nur in einem bestimmten Kontext
- Nutzen:
 - Bereitstellen von Hilfsfunktionen in einem bestimmten Kontext
 - Implizite Ubergabe von Kontext (this) an Hilfsfunktionen
 - Impliziter Aufruf von Methoden bei zwei Typen (zwei this-Zeiger)

INFIX-FUNKTIONEN

```
class Circle(val x: Double, val y: Double, val radius: Double) {
    fun intersects(other: Circle): Boolean ...
}

val c1 = Circle(x = 100.0, y = 100.0, radius = 50.0)
val c2 = Circle(x = 75.0, y = 75.0, radius = 5.0)
println(c1.intersects(c2))
class Circle(val x: Double, val y: Double, val radius: Double) {
```

```
class Circle(val x: Double, val y: Double, val radius: Double) {
   infix fun intersects(other: Circle): Boolean ...
}

val c1 = Circle(x = 100.0, y = 100.0, radius = 50.0)
val c2 = Circle(x = 75.0, y = 75.0, radius = 5.0)
println(c1 intersects c2)
```

EXPOSED - KOTLIN SQL LIBRARY

DSL für SQL Zugriffe

```
object Addresses : Table() {
    val id = integer("id").autoIncrement().primaryKey()
    val city = varchar("city", 50)
}
Addresses.insert {
    it[city] = "Hamburg"
}
```

INFIX-FUNKTIONEN IN EXPOSED

INFIX-FUNKTIONEN

- Funktionen wie Operatoren aufrufen
- Nutzen:
 - Vermeidung von Klammern
 - 'Fluent' APIs
 - Gut geeignet für algebraische Domänen

DELEGATED PROPERTIES

```
class Circle(val radius: Double) {
   val diameter: Double by lazy {
      radius * 2
   }
   val circumference: Double by lazy {
       diameter * PI
   }
}
```

GRADLE - BUILD-TOOL

• Unterstützt Kotlin(Script) als Build-Language

```
plugins {
    id("org.jetbrains.kotlin.jvm") version "1.2.30"
}
configure<JavaPluginConvention> {
    sourceCompatibility = JavaVersion.VERSION_1_8
}
val clean by tasks
val helloTask by tasks.creating {
    dependsOn(clean)
    doLast { println("Hello") }
}
```

DELEGATED PROPERTIES IN GRADLE

```
val clean = tasks["clean"]

val helloTask = tasks.create("helloWorld") {
    dependsOn(clean)
    doLast { println("Hello") }
}
```

```
val clean by tasks
val helloTask by tasks.creating {
    dependsOn(clean)
    doLast { println("Hello") }
}
```

DELEGATED PROPERTIES

- Delegieren der lesenden und schreibenden Property-Zugriffe
- Nutzen:
 - Implementierung von verschiedenen Entwurfsmuster (Proxy, Observer, etc)
 - Vermeidung der doppelter Nennung von Variablennamen

OPERATOREN ÜBERLADEN

```
fun main(args: Array<String>) {
   val c1 = Circle(x = 100.0, y = 100.0, radius = 50.0)
   val c2 = Circle(x = 75.0, y = 75.0, radius = 5.0)
   println(c1 intersects c2)
   println(c1 % c2)
}

class Circle(val x: Double, val y: Double, val radius: Double) {
   infix fun intersects(other: Circle): Boolean ...
   operator fun mod(other: Circle): Boolean = intersects(other)
}
```

OPERATOREN IN KOTLINJS/REACT

OPERATOREN IN GRADLE

```
tasks {
    "worldTask" {
        dependsOn(helloTask)
        doLast { println("World") }
    }
}
```

```
class NamedDomainObjectContainerScope<T : Any>(
    operator fun String.invoke(configuration: T.() -> Unit): T =
        this().apply(configuration)
...
```

```
tasks {
   "worldTask"(Zip::class) {
   ...
```

OPERATOREN

- Eigene Operatoren für Datentypen definieren
- Nutzen:
 - Kompakterer Code
 - Eher geeignet für mathematische Domänen

WEITERE BEISPIELE

KODEIN - DEPENDENCY INJECTION

```
val kodein = Kodein {
    constant("dburl") with "jdbc:h2:mem:singleton"

bind<DataSource>() with singleton {
    JdbcDataSource().apply {
        setURL(instance("dburl"))
    }
}

val datasource: DataSource = kodein.direct.instance()
```

DELEGATED PROPERTIES IN KODEIN

```
class DatabaseService() : KodeinGlobalAware {
   val dataSource: DataSource by instance()
   val dbUrl: String by instance("dburl")
}
```

```
fun main(args: Array<String>) {
    Kodein.global.addConfig {
        constant("dburl") with "jdbc:h2:mem:singleton"
        bind<DataSource>() with singleton {
            JdbcDataSource().apply { setURL(instance("dburl")) }
        }
    }
    val databaseService = DatabaseService()
    println(databaseService.dbUrl)
}
```

ANKO - ANDROID EXTENSIONS

KTOR - ASYNCHRONOUS SERVER

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COMPANION-FACTORY

KOOBY/JOOBY - WEB FRAMEWORK

```
class App: Kooby({
    get("/") {
       val name = param("name").value("Kotlin")
       "Hello $name!"
    }
})

fun main(args: Array<String>) {
    org.jooby.run(::App, *args)
}
```

SPEK - SPECIFICATION FRAMEWORK

WAS KONNTE ICH NICHT ZEIGEN

- Delegation Interfaces für "Mehrfachvererbung" (siehe Tests in Squash)
- @DslMarker um Probleme mit Verschachtelung zu vermeiden (siehe HtmlTagMarker in Ktor)
- Inline / @PublishedApi um eigene effiziente Kontrollstrukturen zu bauen
- Inline Reified um auf die Klasse von generische Typparameter zuzugreifen
- Interfaces als Anker für Extension-Funktionen (siehe AnkoLogger)

FRAGEN?

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LINKS I

https://kotlinlang.org/

https://github.com/mcxiaoke/awesome-kotlin

https://ktor.io

https://github.com/Kotlin/anko

https://github.com/MicroUtils/kotlin-logging

https://github.com/JetBrains/create-react-kotlin-app

https://github.com/JetBrains/Exposed

LINKS II

https://github.com/gradle/kotlin-dsl

https://github.com/Kodein-Framework/Kodein-DI

https://jooby.org/doc/lang-kotlin

http://spekframework.org

http://rest-assured.io

https://github.com/MarkusAmshove/Kluent

https://github.com/orangy/squash