# fescape

Filter unprintable characters from input stream.

## **Design Considerations**

Short and simple. Follow the original Unix philosophy of a program doing just one thing where both input and output are streamed and are therefore able to function well in a pipe sequence.

#### File Locations

- Binary executable (fescape) located in /usr/local/bin
- Manpage (fescape.1) located in /usr/local/share/man/man1
- API documentation located in project folder as fescape-apidoc.pdf. Doc source files in docs folder.

#### **Arguments**

• file: file(s) to display or stdin if none specified

### **Switches**

- -r, --repeats : display a count for repeated characters instead of displaying the characters themselves
- -h, --help: display usage
- -n, --newline: don't filter newlines
- -o, --octal : display octal codes instead of default hex codes

### **Key Functions**

main()

- Handle switches
- Handle arguments
- Handle actions

void usage(const char \*program)

• Display help to user

fescape(FILE \*input\_stream, FILE \*output\_stream, bool repeats,
bool octal)

• Performs the filter function.

#### **Dependencies**

• system-actions.{c,h}

• actions. $\{c,h\}$ 

### Results

Haven't discovered any issues yet.

## Lessons

- 1. \*\*##\_\_\_VA\_ARGS\_\_\_\*\*: GNU macro feature useful for variadic functions.
- 2. **VS Code**: VSC doesn't play nice with make(1) when debugging from within VSC. You gotta pick a lane.

## TODO

- $\boxtimes$  Figure out best way to handle variadic function fronted by macro.
- $\ \, \boxtimes$  Optimize functions in system-actions.c.