fix-hostfiles 1.20

Generated by Doxygen 1.10.0

1 File Index	1
1.1 File List	1
2 File Documentation	3
2.1 actions.h	3
2.2 src/fix-hosts.h File Reference	3
2.2.1 Detailed Description	4
2.2.2 Function Documentation	4
2.2.2.1 addDnsName()	4
2.2.2.2 dnsFlush()	5
2.2.2.3 updateHostsFiles()	5
2.2.2.4 usage()	5
2.3 fix-hosts.h	6
2.4 src/system-actions.h File Reference	6
2.4.1 Detailed Description	7
2.4.2 Function Documentation	8
2.4.2.1 booleanQuery()	8
2.4.2.2 checkProcess()	8
2.4.2.3 copyFile()	8
2.4.2.4 copyFile2()	9
2.4.2.5 displayProcess()	9
2.4.2.6 fileExists()	9
2.4.2.7 fileInfo()	10
2.4.2.8 handleError()	10
2.4.2.9 lsFiles()	10
2.4.2.10 validateDNSname()	11
2.5 system-actions.h	11
Index	13

# **Chapter 1**

# File Index

## 1.1 File List

Here is a list of all documented files with brief descriptions:

src/actions.h	 3
src/fix-hosts.h	
Modify /etc/hosts for use with hblock(1)	 3
src/system-actions.h	
Common functions and system actions	 6

2 File Index

# **Chapter 2**

## **File Documentation**

## 2.1 actions.h

## 2.2 src/fix-hosts.h File Reference

Modify /etc/hosts for use with hblock(1)

```
#include "system-actions.h"
#include "actions.h"
#include <dirent.h>
#include <fcntl.h>
#include <fnmatch.h>
#include <grp.h>
#include <libgen.h>
#include <limits.h>
#include <pwd.h>
#include <stdio.h>
#include <stdbool.h>
#include <stdlib.h>
#include <string.h>
#include <sys/stat.h>
#include <sys/types.h>
#include <sys/utsname.h>
#include <time.h>
#include <unistd.h>
```

#### **Macros**

- #define ETC "/etc/"
- #define HOSTS ETC "hosts"
- #define HOSTS ORIG ETC "hosts-ORIG"
- #define HOSTFILES "hosts\*"
- #define HBLOCK "hblock"
- #define ALLOWLIST ETC HBLOCK "/allow.list"
- #define HBLOCK DIR ETC HBLOCK

#### **Functions**

void usage (const char \*program)

Display usage.

• int updateHostsFiles (const char \*src, const char \*dst, Action action)

Modify /etc/hosts.

int addDnsName (const char \*hblock\_dir, const char \*dns\_name, const char \*allow\_file)

Add DNS name to hblock allow list.

• int dnsFlush (void)

Flush the DNS cache and restart mDNSResponder daemon.

## 2.2.1 Detailed Description

Modify /etc/hosts for use with hblock(1)

**Author** 

```
Robert Primmer ( https://github.com/rprimmer)
```

hblock(1) is a shell script, available on homebrew, that blocks ads, beacons and malware sites. It does this by editing /etc/hosts and setting the IP address for such sites to 0.0.0.0. The issue is that hblock sometimes adds sites to /etc/hosts that are needed. This executable fixes such issues by adding good DNS hosts to the exclusion list (/etc/hblock/allow.list) and removing the corresponding entry from /etc/hosts. It will also optionally flush the DNS cache and restart the mDNSResponder daemon.

Version

1.1

Date

2024-03-22

### 2.2.2 Function Documentation

## 2.2.2.1 addDnsName()

Add DNS name to hblock allow list.

#### **Parameters**

hblock_dir	Directory holding hblock allow list
dns_name	DNS name to add
allow_file	Name of allow list file

#### Returns

int Return status

## 2.2.2.2 dnsFlush()

```
int dnsFlush (
     void )
```

Flush the DNS cache and restart mDNSResponder daemon.

## Returns

int Return status

## 2.2.2.3 updateHostsFiles()

Modify /etc/hosts.

#### **Parameters**

src	Source file for action, typically hosts or hosts-ORIG
dst	Destination for action, typically hosts or hosts-ORIG
action	Action being performed. ACTION_PREP is action of interest.

## Returns

int Return status

## 2.2.2.4 usage()

```
void usage ( {\tt const\ char\ *\ program\ )}
```

Display usage.

#### **Parameters**

program Basename of calling program

## 2.3 fix-hosts.h

```
Go to the documentation of this file.

00001

00017 #ifndef FIX_HOSTS_H
```

```
00018 #define FIX_HOSTS_H
00019
00020 #include "system-actions.h"
00021 #include "actions.h"
00022
00023 #include <dirent.h>
00024 #include <fcntl.h>
00025 #include <fnmatch.h>
00026 #include <grp.h>
00027 #include <libgen.h>
00028 #include <limits.h>
00029 #include <pwd.h>
00030 #include <stdio.h>
00031 #include <stdbool.h>
00032 #include <stdlib.h>
00033 #include <string.h>
00034 #include <sys/stat.h>
00035 #include <sys/types.h>
00036 #include <sys/utsname.h>
00037 #include <time.h>
00038 #include <unistd.h>
00039
00040 #ifdef DEBUG
00041 #define ETC "./etc/"
00042 #else
00043 #define ETC "/etc/"
00044 #endif // DEBUG
00046 #define HOSTS ETC "hosts"
00047 #define HOSTS_ORIG ETC "hosts-ORIG"
00048 #define HOSTFILES "hosts*"
00049
00050 #define HBLOCK "hblock"
00051 #define ALLOWLIST ETC HBLOCK "/allow.list"
00052 #define HBLOCK_DIR ETC HBLOCK
00059 void usage(const char *program);
00060
00069 int updateHostsFiles(const char *src, const char *dst, Action action);
00070
00079 int addDnsName(const char *hblock_dir, const char *dns_name, const char *allow_file);
00086 int dnsFlush(void);
00087
00088 #endif // FIX_HOSTS_H
```

## 2.4 src/system-actions.h File Reference

Common functions and system actions.

```
#include <dirent.h>
#include <errno.h>
#include <fcntl.h>
#include <fnmatch.h>
#include <grp.h>
#include <libgen.h>
#include <limits.h>
#include <pwd.h>
```

```
#include <regex.h>
#include <stdarg.h>
#include <stdbool.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <sys/stat.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <time.h>
#include <unistd.h>
```

#### **Macros**

```
    #define HANDLE_ERROR(fmt, ...) handleError(true, __FILE__, __func__, __LINE__, fmt, ##__VA_ARGS
        __)
    #define REPORT_ERROR(fmt, ...) handleError(false, __FILE__, __func__, __LINE__, fmt, ##__VA_ARGS
        __)
```

#### **Functions**

• void handleError (bool fatal, char \*file, const char \*func, int line, const char \*fmt,...)

Common error handling routine.

• int booleanQuery (const char \*prompt)

Query user for yes or no.

• int fileExists (const char \*filename)

Check for file existence.

int copyFile (const char \*src, const char \*dest)

Make a copy of a file. Uses fread(3) & fwrite(3).

int copyFile2 (const char \*src, const char \*dest)

Make a copy of a file. Uses read(2) & write(2).

• int IsFiles (const char \*dirname, const char \*files)

List files in a directory.

int fileInfo (const char \*filepath)

Display information about a file.

int checkProcess (const char \*process\_name)

Check if a process is currently running.

• int displayProcess (const char \*process\_name)

Display info on a running process.

• int validateDNSname (const char \*dns\_name)

DNS name must start & end with a letter or a number and can only contain letters, numbers, and hyphens.

### 2.4.1 Detailed Description

Common functions and system actions.

Author

```
Robert Primmer ( https://github.com/rprimmer)
```

Version

1.2

Date

2024-03-24

## 2.4.2 Function Documentation

## 2.4.2.1 booleanQuery()

Query user for yes or no.

#### **Parameters**

prompt	Message to be displayed to user.
--------	----------------------------------

#### Returns

int Return true if user entered y or Y.

## 2.4.2.2 checkProcess()

Check if a process is currently running.

#### **Parameters**

process_name	Process to look for.

Returns

int Return status.

## 2.4.2.3 copyFile()

Make a copy of a file. Uses fread(3) & fwrite(3).

#### **Parameters**

src	File to be copied.
dest	Filename of copy.

#### Returns

int Return status.

## 2.4.2.4 copyFile2()

Make a copy of a file. Uses read(2) & write(2).

#### **Parameters**

src	File to be copied.
dest	Filename of copy.

#### Returns

int Return status.

## 2.4.2.5 displayProcess()

Display info on a running process.

#### **Parameters**

process_name	Process to look for.
--------------	----------------------

## Returns

int Return status.

## 2.4.2.6 fileExists()

Check for file existence.

## **Parameters**

## Returns

int Return true of file exists.

## 2.4.2.7 fileInfo()

```
int fileInfo (
          const char * filepath )
```

Display information about a file.

#### **Parameters**

filepath   File to stat.
--------------------------

#### Returns

int Return status.

## 2.4.2.8 handleError()

```
void handleError (
          bool fatal,
          char * file,
          const char * func,
          int line,
          const char * fmt,
          ... )
```

Common error handling routine.

## **Parameters**

fatal	If true, exit program, else returns to the caller.	
file	C filename (translation unit) of caller.	
func	Function name of caller.	
line	Line number in translation unit.	
fmt	Optional parameters can be provided (va_list).	

### 2.4.2.9 IsFiles()

```
int lsFiles (
```

2.5 system-actions.h

```
const char * dirname,
const char * files )
```

List files in a directory.

#### **Parameters**

dirname	Directory housing files.
files	Files to list.

#### Returns

int Return status.

#### 2.4.2.10 validateDNSname()

DNS name must start & end with a letter or a number and can only contain letters, numbers, and hyphens.

#### **Parameters**

dns_name	DNS name to check.
----------	--------------------

#### Returns

int Return status.

## 2.5 system-actions.h

#### Go to the documentation of this file.

```
00009 #ifndef SYSTEM_ACTIONS_H
00010 #define SYSTEM_ACTIONS_H
00011
00012 #include <dirent.h>
00013 #include <errno.h>
00014 #include <fcntl.h>
00015 #include <fnmatch.h>
00016 #include <grp.h>
00017 #include <libgen.h>
00018 #include inits.h>
00019 #include <pwd.h>
00020 #include <regex.h>
00021 #include <stdarg.h>
00022 #include <stdbool.h>
00023 #include <stdio.h>
00024 #include <stdlib.h>
00025 #include <string.h>
00026 #include <sys/stat.h>
00027 #include <sys/types.h>
00028 #include <sys/wait.h>
00029 #include <time.h>
00030 #include <unistd.h>
00031
00032 // ##__VA_ARGS__ is a GNU extension that still works if __VA_ARGS__ is empty, 00033 // which supports calling the macro with just a string or with additional format arguments.
00034 // Modern compilers support this so I didn't want to clutter the code with a bunch of
```

```
00035 // \#ifdef __GNUC__ conditionals just for the sake of some ancient compiler from long long ago.
00036 // _func__ was introduced in C99.
00037 #define HANDLE_ERROR(fmt, ...) handleError(true, __FILE__, _func__, _LINE__, fmt, ##__VA_ARGS__)
00038 #define REPORT_ERROR(fmt, ...) handleError(false, __FILE__, _func__, _LINE__, fmt, ##__VA_ARGS__)
00039
00049 void handleError(bool fatal, char *file, const char *func, int line, const char *fmt, ...);
00050
00057 int booleanQuery(const char *prompt);
00058
00065 int fileExists(const char *filename);
00066
00074 int copyFile(const char *src, const char *dest);
00075
00083 int copyFile2(const char *src, const char *dest);
00084
00092 int lsFiles(const char *dirname, const char *files);
00093
00100 int fileInfo(const char *filepath);
00108 int checkProcess(const char *process_name);
00109
00116 int displayProcess(const char *process_name);
00117
00124 int validateDNSname(const char *dns_name);
00125
00126 #endif /* SYSTEM_ACTIONS_H */
```

## Index

```
addDnsName
                                                         usage
     fix-hosts.h, 4
                                                              fix-hosts.h, 5
                                                         validateDNSname
booleanQuery
     system-actions.h, 8
                                                              system-actions.h, 11
checkProcess
     system-actions.h, 8
copyFile
     system-actions.h, 8
copyFile2
     system-actions.h, 9
displayProcess
     system-actions.h, 9
dnsFlush
    fix-hosts.h, 5
fileExists
     system-actions.h, 9
fileInfo
     system-actions.h, 10
fix-hosts.h
    addDnsName, 4
    dnsFlush, 5
     updateHostsFiles, 5
    usage, 5
handleError
     system-actions.h, 10
IsFiles
     system-actions.h, 10
src/actions.h, 3
src/fix-hosts.h, 3, 6
src/system-actions.h, 6, 11
system-actions.h
    booleanQuery, 8
    checkProcess, 8
    copyFile, 8
    copyFile2, 9
    displayProcess, 9
    fileExists, 9
    fileInfo, 10
    handleError, 10
    IsFiles, 10
    validateDNSname, 11
updateHostsFiles
    fix-hosts.h, 5
```