

Extending Objects Safely with Symbols



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Demo

**Extending objects with special
properties**

Demo

**Attempting to avoid clashes without
symbols**

Demo

**Using symbols to avoid clashes and
serialization**

```
const logHandler = Symbol()
```

Defining a Symbol

Demo

Built-in symbols

```
type Element = [number, number, number, number, string]
```

Defining a Tuple