

Generating Complex Types Based on Existing Types



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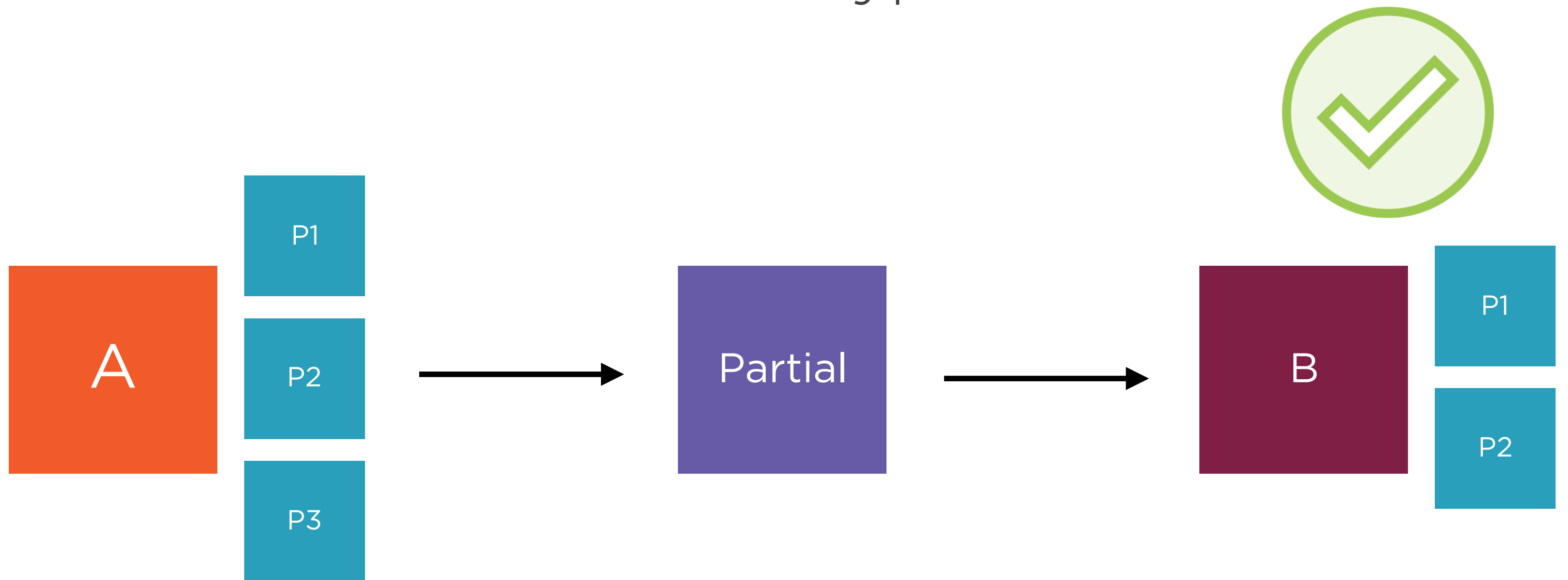
Demo

**Setting a Subset of Properties on an
Object**

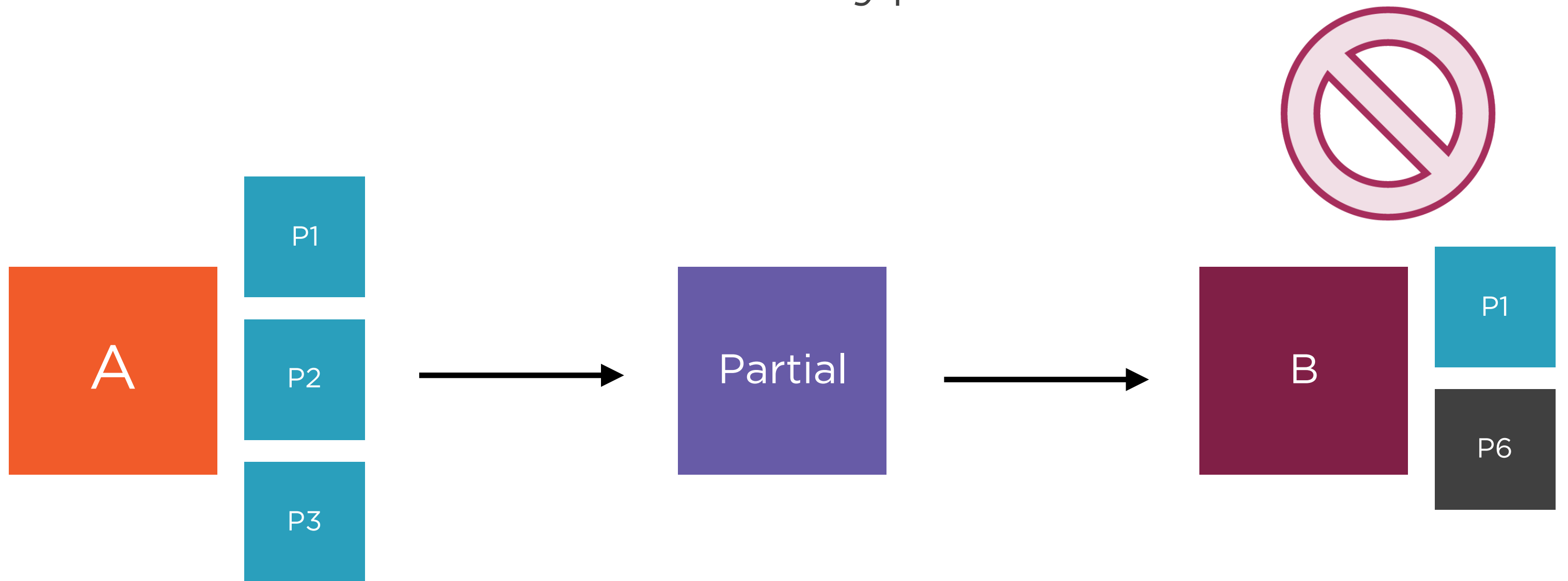
Demo

**Using Partial to Allow Only a Valid
Subset of a Type**

Partial Types



Partial Types



Demo

Combining Partial with Type Parameters

Demo

**Ensuring That You Cover All the
Properties from an Existing Type**

```
type NewType = {  
  [key in keyof ExistingType]: AnyTypeYouChoose;  
};
```

Mapped Types

Demo

**Excluding Properties from Mapped
Types**

Demo

Generating New Function Signatures

```
const logHandler = Symbol()
```

Defining a Symbol