Working with NumPy

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Overview

- Python Performance
- NumPy Arrays
- Universal Functions
- Aggregations
- Broadcasting
- Examples

References

- NumPy Documentation (docs.scipy.org/doc)
- Look Ma, No For-Loops: Array Programming With NumPy Brad Solomon (realpython.com/numpy-array-programming)
- Losing your Loops Fast Numerical Computing with NumPy -Jake VanderPlas PyCon2015 (youtu.be/EEUXKG97YRw)

Important Convention

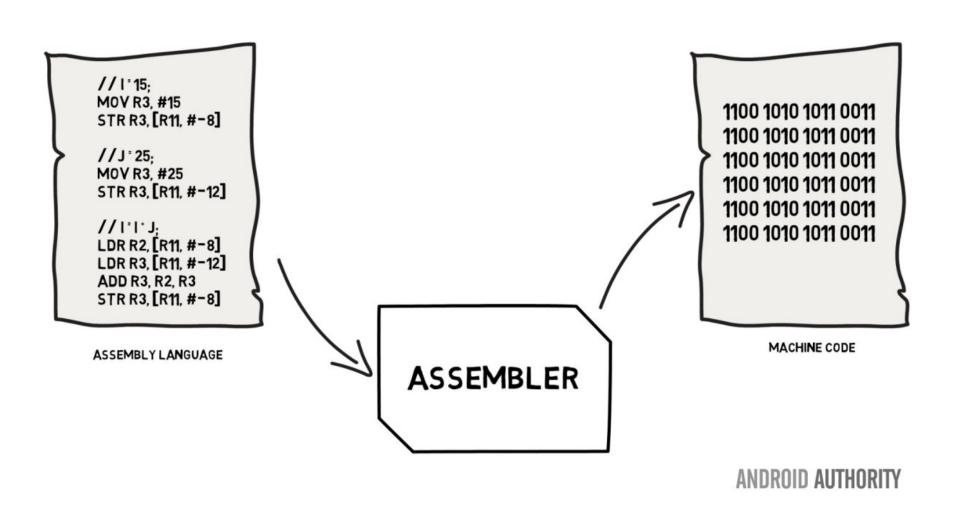
import numpy as np

Python Performance

Python is:

- Interpreted scripts are converted to machine code at runtime
- Dynamically Typed types are checked for errors at runtime
- High-Level Fully abstracted from machine code

Assembly & Machine Code



Python Performance

"Python is fast for writing, testing and developing code, [but] slow for for repeated execution of low-level tasks."

"What makes python fast (for development) is what makes python slow (for code execution)"

- Jake VanderPlas

Example: Python for loop

```
from random import random
n = 1000000
random_data = [random() for _ in range(n)]
%timeit [x+5 for x in random_data]
```

121 ms \pm 274 μ s per loop (mean \pm std. dev. of 7 runs, 10 loops each)

This might sound fast, but:

- My CPU should theoretically do 1 MFlop in roughly 100 μs!
- The equivalent fortran loop took 1.28 ms 95 times faster!

Why are Python loops slow?

Overheads!

- Type checking
- Pointer dereferencing
- Reference counting

Python lists also cannot utilise vectorised hardware for numerics.

NumPy

NumPy is best of both worlds: fast development time with fast execution time -> push small repeated executions into statically compiled code and get rid of slow loops

- Jake VanderPlas

Python Lists vs NumPy Arrays

Python lists are *general-purpose containers*. They can contain heterogeneous and support efficient insertion, deletion, appending and concatenation. This comes at the cost of overheads and poor performance for repeated low-level operations.

NumPy arrays are *specialised containers*. They contain homogeneous (numerical) data and have static sizes. However, this allows loops of low-level (numerical) operations over large ammounts of data to be compiled into optimsed C code to be called later without all of the python overheads.

NumPy - Array Creation

From Data:

```
data = np.array([0.1, -1.5, 5.0]) # 1d array of floats data = np.array([[0, 1], [5, 7]]) # 2d array of integers
```

NumPy - Array Creation

Predefined arrays:

```
data = np.zeros(shape)  # All elements equal zero
data = np.ones(shape)  # All elements equal one
data = np.empty(shape)  # All elements uninitialised
data = np.full(shape,value) # All elements equal 'value'
data = np.identity(size)  # 2d 'identity' array
```

NumPy - Array Creation

Numerical Ranges:

```
data = np.arange([start,]stop[,step,][,dtype])
data = np.linspace(start,stop[,num,endpoint,...])
data = np.logspace(start,stop[,num,endpoint,base,...])
```

NumPy - Properties of ndarrays

Each array object has the following useful member variables:

- size: the total number of elements
- ndim: the total number of dimensions
- shape: the number of elements in each dimension
- dtype: the data type of each element

NumPy - Indexing and Slicing

Individual elements and slices of arrays can be accessed using a similar syntax to lists:

```
data[i]  # Element i of a 1d array
data[i:j:k]  # 1d slice (same syntax as lists)
data[i,j]  # Element i,j of a 2d array
data[i:j:k,l]  # Mixed slicing and indexing
```

Note:

- Indexing allows both read and write access
- Indexing multidimensional arrays is comma-separated; this is different from nested lists.

NumPy - Fancy Indexing

We can also use arrays of indices to access and modify complex subsets of an array:

```
>>> data = np.array([1,5,3,9,6])
>>> indices = [0,2,1,4,3]
>>> print(data[indices])
[1 3 5 6 9]
```

Many numpy functions return lists of indices suitable for fancy indexing, including argsort, argwhere, argpartition...

```
>>> data = np.array([1,5,3,9,6])
>>> indices = np.argsort(data)
>>> print(data[indices])
[1 3 5 6 9]
```

NumPy - Masking

We can use arrays of True/False values to access and modify complex subsets of an array:

```
>>> data = np.array([1,5,3,9,6])
>>> mask = [True,False,False,True,False]
>>> print(data[mask])
[1 9]
```

Boolean ufuncs (see next slide) return True/False arrays and can be used to create masks based on logical statements:

```
>>> data = np.array([1,5,3,9,6])
>>> mask = (data < 2) | (data > 8)
>>> print(data[mask])
[1 9]
```

ufuncs

Universal functions perform unary or binary elementwise operations on arrays:

- Arithmetic: + * / // % **
- Bitwise: & | ~ ^ >> <<
- Inequalities: < > <= >= == !=
- Trigonometric: np.sin, np.cos, np.tan...
- Exponential: np.exp, np.log, np.log10...

Example: Array Addition

```
n = 1000000
data1 = list(range(n))
data2 = list(range(n))
%timeit [x+y for x,y in zip(data1,data2)]
```

149 ms ± 10.1 ms per loop (mean ± std. dev. of 7 runs, 1 loop each)

```
n = 1000000
data1 = np.array(range(n))
data2 = np.array(range(n))
%timeit data1 + data2
```

1.79 ms \pm 84 μ s per loop (mean \pm std. dev. of 7 runs, 100 loops each)

A factor of 83x speed-up!

Example: Array Multiplication

```
n = 1000000
data = list(range(n))
%timeit [5*x for x in data]
```

107 ms ± 1.26 ms per loop (mean ± std. dev. of 7 runs, 10 loops each)

```
n = 1000000
data = np.array(range(n))
%timeit 5 * data
```

806 μ s \pm 9.48 μ s per loop (mean \pm std. dev. of 7 runs, 1000 loops each)

A factor of 132x speed-up!

Example: Trigonometry

```
from math import sin
n = 1000000
data = list(range(n))
%timeit [sin(x) for x in data]
```

277 ms ± 6.48 ms per loop (mean ± std. dev. of 7 runs, 1 loop each)

```
n = 1000000
data = np.array(range(n))
%timeit np.sin(data)
```

12.6 ms \pm 2.24 μ s per loop (mean \pm std. dev. of 7 runs, 100 loops each)

A factor of 22x speed-up!

Aggregations

Aggregations perform reductions on arrays and return summary statistics:

- np.min(), np.max()
- np.sum(), np.prod()
- np.mean(), np.std(), np.var()
- np.any(), np.all()
- np.median(), np.percentile()
- np.argmin(), np.argmax()
- np.nanmin(), np.nanmax(), np.nansum() ...

Aggregations can be computed over entire arrays or just a single axis using the 'axis' keyword (see later).

Example: Aggregations

```
from random import random
n = 1000000
data = [random() for _ in range(n)]
%timeit min(data)
```

41 ms \pm 1.72 ms per loop (mean \pm std. dev. of 7 runs, 10 loops each)

```
n = 1000000
data = np.random.random((n))
%timeit data.min()
```

259 μ s \pm 4.39 μ s per loop (mean \pm std. dev. of 7 runs, 1000 loops each)

A factor of 158x speed-up!

Broadcasting

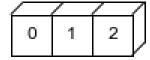
Broadcasting lets us call binary ufuncs on arrays with different shapes.

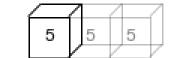
To broadcast two arrays, each of their common trailing dimensions must either be the same size or the size of one of them must be one.

Data is then *implicitly* repeated along dimensions of size one to match the size of the other array.

Broadcasting

 $\mathtt{np.\,arange}(3) + 5$

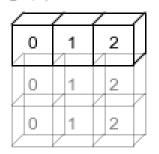




$\overline{}$		/	/
5	6	7	

np.ones((3,3)) + np.arange(3)

/	/	/	1
1	1	1	/
1	1	1	
1	1	1	

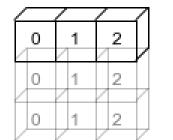


_	/	/	/
1	2	3	/
1	2	3	/
1	2	3	

 $\mathtt{np.\,arange}(3).\mathtt{reshape}((3,1)) + \mathtt{np.\,arange}(3)$

+

	1		/		7
0		0		0	
	/		/		Z
1		1		1	
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2		2		2	
			7		V



4	_	/		/
	0	1	2	
	1	2	3	
	2	3	4	

Example: Matrix Multiplication

It is important to stress that numpy.multiply (*) performs elementwise array multiplication *not* matrix multiplication. But we can use our knowledge of broadcasting to do our own matrix multiplication:

Warning: Do not actually do your own matrix multiplication - use numpy.linalg!

Additional Useful Functions

- np.transpose()
- np.ravel()
- np.reshape()
- np.concatenate()

Example: Nearest Neighbours

Task: Given a set of points in a multidimensional space, what are each points nearest neighbours?

Discuss!

Example: Nearest Neighbours

```
def nearest_neighbour(p, data):
    deltas = [[x-y for x,y in zip(p,q)] for q in data]
    distances = [sum(x*x for x in d) for d in deltas]
    min_distance = min(filter(lambda x: x>0, distances))
    return distances.index(min_distance)

n = 1000 # Number of points
d = 3 # Number of dimensions
data = [[random() for _ in range(d)] for _ in range(n)]
%timeit [nearest_neighbour(p,data) for p in data]
```

2.91 s ± 16.4 ms per loop (mean ± std. dev. of 7 runs, 1 loop each)

Example: Nearest Neighbours

```
def numpy_neighbours(data):
    n = data.shape[0] # Number of points
    d = data.shape[1] # Number of dimensions
    delta = data.reshape((n,1,d)) - data
    distances = np.square(delta).sum(axis=2)
    np.fill_diagonal(distances, np.inf)
    return np.argmin(distances, axis=1)

n = 1000 # Number of points
d = 3 # Number of dimensions
data = np.random.random((n,d))
%timeit numpy_neighbours(data)
```

26.6 ms \pm 1.18 ms per loop (mean \pm std. dev. of 7 runs, 1 loop each)

A factor of 109x speed-up!

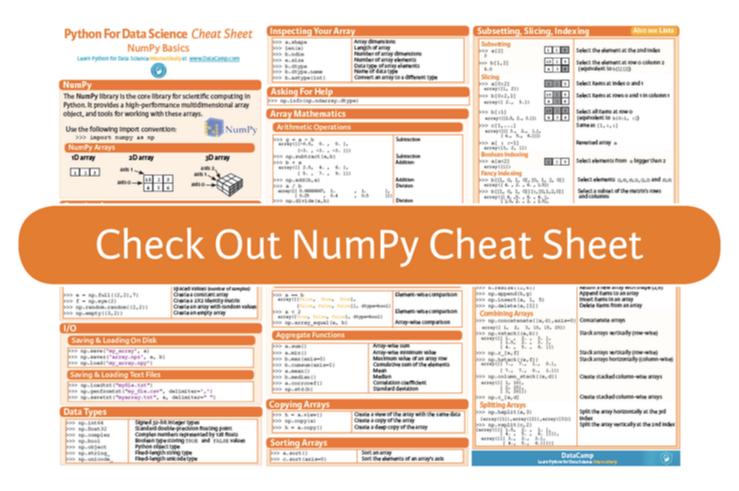
Additional NumPy Modules:

• linalg, fft, random ...

Packages using NumPy:

SciPy, Matplotlib, Pandas, SKLearn ...

Cheat Sheet



https://s3.amazonaws.com/assets.datacamp.com/blog_assets/Numpy_Python_Cheat_Sheet.pdf