

Basics of Programming

L06: Functions

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Resources and Acknowledgements

- https://www.python-course.eu/passing_arguments.php
- A first course in programming
 - <https://introcs.cs.princeton.edu/python/20functions/>
- Python for everybody
 - <https://www.py4e.com>
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Function: Parameter Passing

- Two common strategies
 - Call by value (aka pass by value)
 - Call by reference (aka pass by reference)
- Call by value
 - Used in C/C++
 - Used in Java/python for primitive variables
 - A local copy of variable/expression is passed
 - Changes can be made locally,
 - Does not affect original variable on return

Function: Parameter Passing

- Call by reference
 - The invoked function gets an implicit reference to the argument.
 - Does not get the copy of the argument.
 - Any changes made locally
 - Affect the original variable on return
 - Thus, function can modify the argument and it is reflected back on the argument in the calling function
 - Advantages & disadvantages
 - Time and space efficiency - no copying of arguments
 - Accidental changes in the function can be catastrophic
- Java: automatic passes a copy of reference to the object.

Parameter Passing in Python

- Call by value
 - Used for primitive types
- Call by object reference (similar to java)
 - Used for non-primitive types
 - A copy of reference is provided,
 - Immutable objects can't be changed.
 - Will result in error on changing
 - e.g. Tuples, strings
 - Mutable objects can be changed
 - Lists, dictionary etc.

Example: Pass by Obj Reference

```
def ops(obj):  
    // could be any object e.g. list  
    obj.append("new") #modifies orig obj  
    obj = [1, 2, 3] # replaces the obj ref.  
    // orig obj remain as before including modification  
  
list=["a", "b", "c"]  
ops(obj)  
print(obj) # print orig list + "new"
```

Pass by Obj Reference: string

```
def ops(str):  
    // str in an immutable object.  
    str.append("new") #modifies orig obj  
  
list=["a", "b", "c"]  
ops(list) # works fine  
print(list) #a, b, c, new  
mystr="cse"  
ops(mystr) # gives error, string is immutable.
```

Function as Arguments

- function name is no different than other argument

```
def mops(fn, a, b) :  
    return fn(a, b)
```

```
def add(a, b) :  
    return a+b
```

```
def mult(a, b) :  
    return a*b
```

```
mops(add, 5, 10)  
mops(mult, 5, 10)
```


Scope-I

- Scope of a variable within the namespace
 - local by default
 - variable does not exist outside the namespace
 - Namespace of a function is its code definition
- Example

```
def add(a,b):  
    x = a + b  
    return x
```

```
#main code  
y=add(5,7)  
print(y)  
print(x) # gives error, x is unknown
```

Scope-2

- Local declaration of variable within the function with same name as global
 - treated as local, does not affect global

- **Example**

```
def add(a,b):  
    x = a + b # x is a local, different from global x  
    return x
```

```
#main code  
x=10  
y=add(5,7)  
print(y)  
print(x)
```

Scope-3

- Scope of a variable within the namespace
 - Can use a global variable inside a function.
- Example

```
def add(a,b):  
    print(y) # y becomes global  
    x = a + b  
    return x  
#main code  
x=10; y=20  
y=add(5,7)  
print(y)  
print(x)
```

Scope-4

- Scope of a variable within the namespace
 - Conflict of local vs global
- Example

```
def add(a,b):  
    print(x) # x becomes global  
    x = a + b # confusion? is it local x? error  
    return x  
#main code  
x=10; y=20  
y=add(5,7)  
print(y)  
print(x)
```

Scope-5

- Scope of a variable within the namespace
 - Conflict of local vs global
- Example

```
def add(a,b):  
    global x # x is declared as global  
    print(x)  
    x = a + b  
    return x  
#main code  
x=10; y=20  
y=add(5,7)  
print(y)  
print(x)
```

Scope-6

- Scope of a variable within the namespace
 - Conflict of local vs global
- Example

```
def add(a,b):  
    global x # x is declared as global  
    print(x)  
    x = a + b  
    return x  
#main code  
y=20  
y=add(5,7)  
print(y)  
print(x)
```

Ex 01: Circular Prime

- Given an input positive integer M , check if it is circular prime i.e. when digits of this number are rotated by any number of positions, it is still a prime number.
- For example, number 1193 is circular prime because all of its rotations 1931, 9311, 3119 are prime numbers

Ex 02:

- Given a number N , compute its all binomial coefficients i.e.
 - ${}^NC_0, {}^NC_1, {}^NC_2, \dots, {}^NC_k, \dots, {}^NC_N$
 - The coefficient NC_k is defined as
$${}^NC_k = n! / (k! * (n-k) !)$$

Ex 03:

- Write a function that takes 3 arguments and returns the max of 3. Do not build into a list and then use `sort()` inbuilt function.

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Ex 04:

- Write a function that takes a list as its arguments and returns the list that contains unique elements of the given list

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Ex 05:

- Write a function that checks if a given number is perfect or not. The program takes N as input and prints all perfect numbers $\leq N$.
 - A perfect number is defined as a number which is equal to sum of all its factors (excluding itself) but including 1. for example
 - $6 = 1 + 2 + 3$
 - $28 = 1 + 2 + 4 + 7 + 14$

Questions

