

Network Debugging

L02: Program Design

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Overview

- Introduction to basics of programming
 - variables, loops, functions,
- Writing correct programs

Resources and Acknowledgements

- Intro to Programming with C++
 - Abhiram Ranade, Prof CSE, IIT Bombay
- A first course in programming
 - <https://introcs.cs.princeton.edu/python/home/>
 - <https://introcs.cs.princeton.edu/java/home/>
- Python for everybody
 - <https://www.py4e.com>
- Web Applications for everybody
 - <https://www.wa4e.com>
- Turtle Graphics
 - <https://docs.python.org/3/library/turtle.html>

Review: Last Lecture

- Wrote simple programs (graphics, polygons)
- Basic arithmetics
- Need for variables
- Need for loops
- Need for functions

How to Write Programs

- Ensure program works correctly for all valid inputs
 - It should reject invalid/illegal inputs
- Program should never crash
 - it should do a graceful handling
- Write program requires some planning
 - A logical thinking and algorithmic analysisool,
- Expected in a program
 - Correct
 - Maintainable
 - Elegant
 - Meets performance objectives

Program Development

- Understand requirements and objectives
- Write specifications
- Identify and construct the test cases
- Analyze and think how would you solve the problem with pencil and paper.
 - A must to write correct programs
- Write down your ideas formally and make a plan
- Write (code) the program. Use IDE
- Perform mental check if the program follows your plan. Are there any mistakes in program writing
- Run the test cases you have planned.
- Debug the challenges. Use debuggers.
 - Avoid print statements for debugging

Programming Problem

- Computation of e :
$$e = 1/0! + 1/1! + 1/2! + \dots + 1/n!$$
- Write the program with following variations:
 - Take n as an input and computes e .
- 2nd variation of this program:
 - Take δ as input and stop when incremental change becomes less than δ .

Specification

- Specification
 - What is input?
 - What is output?
 - When will you consider output as correct
- Real life programming problems
 - There may be ambiguity and confusion
 - Write down what is given
 - What is needed precisely
 - Write down your assumptions
 - Identify conditions (inputs) when your program will not work

Specification for computing e

- Input
 - An integer $n \geq 0$
- Output
 - Sum: $1/0! + 1/1! + 1/2! + \dots + 1/n!$
- Notes:
 - Specified that input n is a positive integer.
 - Can't be a negative number
 - Can't be real number.
 - Can we mistakenly assume something.
 - How many terms to be added n or $n+1$?
 - How many additions: n (and not $n+1$)

Test cases for computing e

- Write initial few computation to help better understanding
- Computation answer for some values of n
 - $n=0$, $ans=1$
 - $n=1$, $ans=2$
 - $n=2$, $ans=2.5$
 - $n=3$, $ans=??$
 - it is **not** $2.5+1/3$,
 - it is $2.5+1/6$

Algorithm for computing e

- Pen and pencil approach
 - calculate $1/0!$
 - calculate $1/1!$ and add to previous value
 - calculate $1/2!$ and add to previous sum
 - calculate $1/3!$ and add to previous sum
- How should you calculate each term
 - Independently, or
 - Make use of earlier tem
- What is the formula for computing k^{th} term
 - $1/k! = (1/(k-1)!)/k$
- Now think of the program to write

Consolidations of thoughts

- Computing e
 - Program must perform n additions
 - Have a loop that iterates n times.
 - In the k^{th} iteration, compute k^{th} term
 - Add to previous sum
 - To compute k^{th} term, we need $(k-1)^{\text{th}}$ term
 - need to know the value of k
 - How many variables we need
 - sum
 - last term
 - For loop iteration use the iterator i.e. i

Program Sketch

```
main {  
    int n;  
    get n; //either command line argument, or read  
    double sum=0.0, term=0.0;  
    int i; // loop variable  
    for i=0 to n {  
        // is it as per our thoughts?  
        term = term/i  
        sum = sum + term  
    }  
    print sum  
}
```

Testing and Debugging

- Run for different values of input n
- Use IDE to debug
- Use meaningful comments on what the program is doing.
- Get your code review done by your colleagues.
 - Can s/he understand it without you explaining it.
- Do not use any hard coding of values.
 - Use parameters, variables etc.

Command Line Arguments

- These are considered strings.
 - Need to be converted appropriately
- Python
 - `import sys`
 - `sys.argv[0]` is the name of the program being run
 - `sys.argv[1]` is the first argument
 - ...
 - **Use** `int(sys.argv[1])` to get integer value.
- Java
 - `args[0]` is the first argument.
 - ...
 - **Use** `Integer.parseInt(args[0])` to get integer value.

Programming Exercises

- A: Compute the following for n terms

$$1. e^x = \frac{x^0}{0!} + \frac{x^1}{1!} + \frac{x^2}{2!} + \frac{x^3}{3!} + \dots$$

$$2. \frac{2}{\pi} = \frac{\sqrt{2}}{2} \cdot \frac{\sqrt{2 + \sqrt{2}}}{2} \cdot \frac{\sqrt{2 + \sqrt{2 + \sqrt{2}}}}{2} \dots$$

- B: Compute $D(r)$, which is the number of ways in which numbers 1 thru r can be arranged in a sequence such i is never in the i th position for all i .

$$D(r) = \sum_{k=0}^r (-1)^k \frac{r!}{k!}$$

Programming Exercises

- C: Write a program that implements La-Russe algorithm for multiplication of two numbers A & B.
 - The algo works as follows,
 - Divide A by 2 and multiply B by 2.
 - Repeat the above process till A becomes 1.
 - For all those combinations of A and B, whenever A is odd, add all such values of B
 - The result will be multiplication of two numbers.
 - You should be able to do it only using one extra variable other than that for A & B

Programming Exercises

- D: write a program that computes maximum and minimum of two numbers A & B without using any direct comparison operation between these two numbers. You can use comparison with 0 (Zero)
 - Hint: use absolute function of maths.

Summary

- How to write correct programs
- Consider an implementation using pencil and paper.
- Identify few test cases.
- Identify where it can go wrong
- Get your code review done.
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Questions

