

# **ElectroHub**

Design Document, version 1

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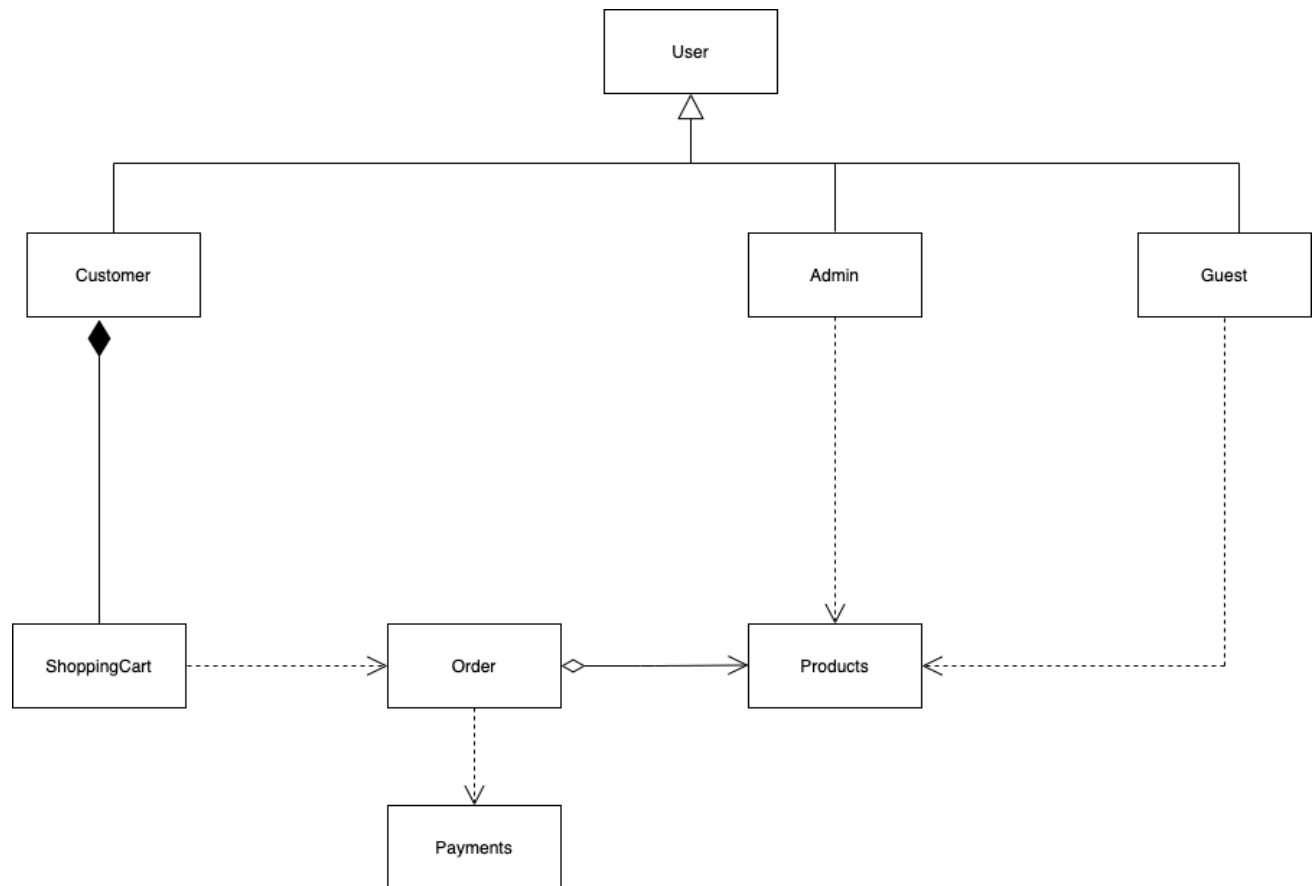
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## 1. Overview Class Diagram



## 2. Detailed Class Diagrams

### 2.1. User

User
-username: string -password: string -admin: bool -customer: bool
+User(string username) +checkAccess():bool

- User (string username): Default Constructor. Establishes username and other values to null.
- checkAccess(username: string, password: string): Sets the admin or customer value true depending on the username and password combination provided by the user. Determines privileges throughout the site.

## 2.2. Customer

Customer
-firstname: string -lastname: string -username: string -password: string -customerID: int -address: string -email: string -shippingAddress: string -phoneNumber: int
+Customer(int customerId) +login():bool +updateProfile() :void +logout(): void +viewProfile(): accountInfo[] +viewProducts(): product[]

- Customer( int customerId): Default constructor. Establishes Customer with an ID
- login( userName: string, password: string) : Checks the username and password provided by a user and returns true if the given information are valid else return false.
- updateProfile(firstName: string, lastName: string, address: string, email: string, username: string, password: string, customerID: int, shippingAddress: string): Allows user to update and save information in their profile such as name, email, address, and shipping address
- logout() : Logs the user out of the system and redirects to the homepage.
- viewProfile(): Returns the account information of the customer
- viewProducts(): Returns list of the products customer may interested in buying.

### 2.3. Guest

Guest
<pre>+Guest() +createAccount(string firstname, string lastname, string address, string email, string username, string password, string shippingAddress): void +verifyAccount(string username): bool +viewProducts(): product[]</pre>

- Guest(): Empty Constructor. Provide object to have control over guest function.
- createAccount (firstname: string, lastname: string, address: string, email: string, username: string, password: string, shippingAddress: string): Creates account based on the user provided information.
- viewProducts(): Returns list of the products user may interested in buying.
- VerifyAccount(string username): Checks to see if the username already exists or not. Return true or false based on the result.



## 2.4. Admin

Admin
<pre>-adminFirstName: string -adminLastName: string -adminID: string -productDetails: Product</pre>
<pre>+Admin(string adminName, string email) +viewProducts(): product[] +addCategory(): void +addProducts(Product productDetails): void +deleteProducts(productID):void +modifyProducts(Product productDetails):void +updateInventory(Product productDetails):void +terminateUsers(userID):void</pre>

- Admin(): Empty Constructor. Provides object to have control over admin functions
- +viewProducts(): Returns
- addCategory(category: string): Allows admin to add category of items to the database
- addProducts(productName: string, productDetails: string, productUnitPrice: float, productID: int, productCount: integer ): Allows admin to add products to the database
- modifyProducts(Product productDetails) : It modifies the product based on the attributes.
- deleteProducts(productID): Allows admin to delete the product object
- updateInventory(Product productDetails): Allows admin to update the number of items in the inventory.
- terminateUsers(userID): Allows the admin to terminate fraud and inactive users.

## 2.5. Product

Product
-productName: string -productID: int -productUnitCost: float -productCount: int -category: string
+Product (string productName, int productid, float productUnitCost, int productCount, string category) +filterProduct(string category): product[] +searchProduct(string productName): product[]

- Product (string productName, int productid, float productUnitCost, int productCount, string category): Constructor. Creates product objects. Stores the information about products.
- filterProduct(string category) : Returns a list of all the products filtered by category.
- searchProduct(string productName): Returns a list of all the products that matches a specific product name.

## 2.6. Shopping Cart

ShoppingCart
-cartID: int -productID: int -quantity: int -dateAdded: int -customerInfo: Customer
+ShoppingCart (int cartId, int productID, Customer customerInfo, int dateAdded) +addCartItem(int productID, int quantity) : void +removeItem(int productID): void +updateQuantity(): void +viewCartDetails(int quantity, int dateAdded, int productID): void +checkout (quantity:int, cartId:int): void

- ShoppingCart (int cartID, int productID, int quantity, int dateAdded, Customer customerInfo) : Constructor. Creates a cart for the customer with their appropriate customer and product information.
- addCartItem(int productid, int quantity) : Adds the item to the shopping cart based on the cartID and the productID.
- RemoveItem(int productID): Remove the product of specific productID from the cart and the returns the updated cart.
- updateQuantity() : Updates the quantity in the shopping cart.
- viewCartDetails(int quantity, int dateAdded, int productID) : Displays cart details including: quantity of the current products in the shopping cart has, respective productid's, and the respective date when each product was added to the shopping cart.
- checkout (quantity:int, cartID:int) : Directs customer to checkout the products in the shopping cart.

## 2.7. Order

Order
-orderID: int -dateCreated: date -dateShipped: string -customerInfo: Customer -status: string -totalPrice: float
+Order(Customer customerInfo, string orderID, string totalPrice) +placeOrder() : void +cancelOrder(orderID): bool +calculatePrice(): float +confirmOrder(): bool +addOrderToDatabase(int orderID):void +viewOrder(date dateCreated):void +buyAgain(int orderID):void

- Order(Customer customerInfo, string orderID, string totalPrice) : Constructor. Uses parameters to set member variables and creates order object that operates order functions.
- placeOrder() : Places the order based on the product added on the cart.
- cancelOrder(orderID): Allows user to cancel order by passing order ID.
- calculatePrice(): Returns total price of the order.
- confirmOrder(): Confirms whether the order is successfully placed or not. Return true or false
- addOrderToDatabase(): Add the orders placed to the database.
- viewOrder(date dateCreated): Display the total order placed as per the date provided.
- BuyAgain(int orderID): Allows the user to order the same order again from their order history.

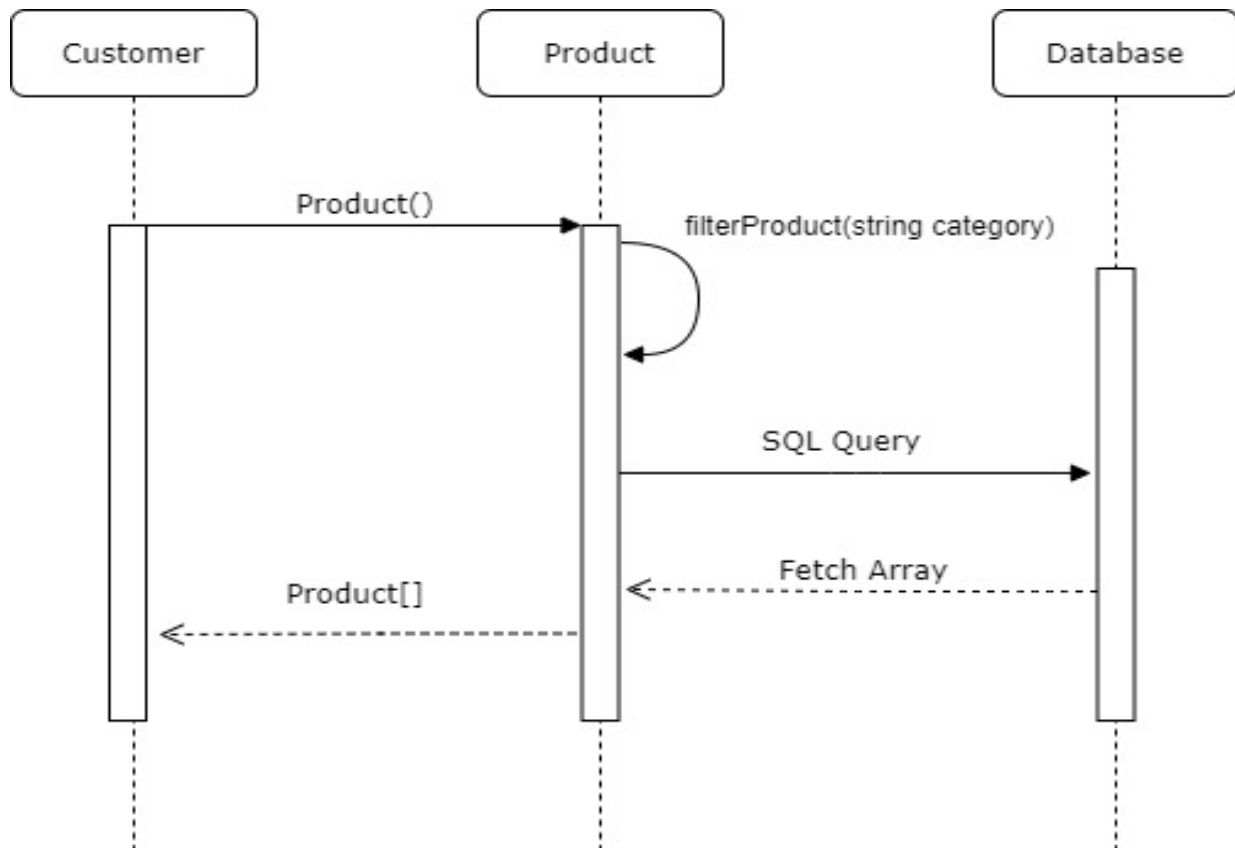
## 2.8. Payments

Payments
<ul style="list-style-type: none"><li>-paymentID: int</li><li>-paymentDate: date</li><li>-paymentAmount: float</li><li>-cardType: string</li><li>-cardName: string</li><li>-cardNumber: string</li><li>-expDate: date</li><li>-cvv: int</li></ul>
<ul style="list-style-type: none"><li>+_Payment(string cardType, string cardName, string cardNumber, date expDate)</li><li>+verifyPayment(): void</li></ul>

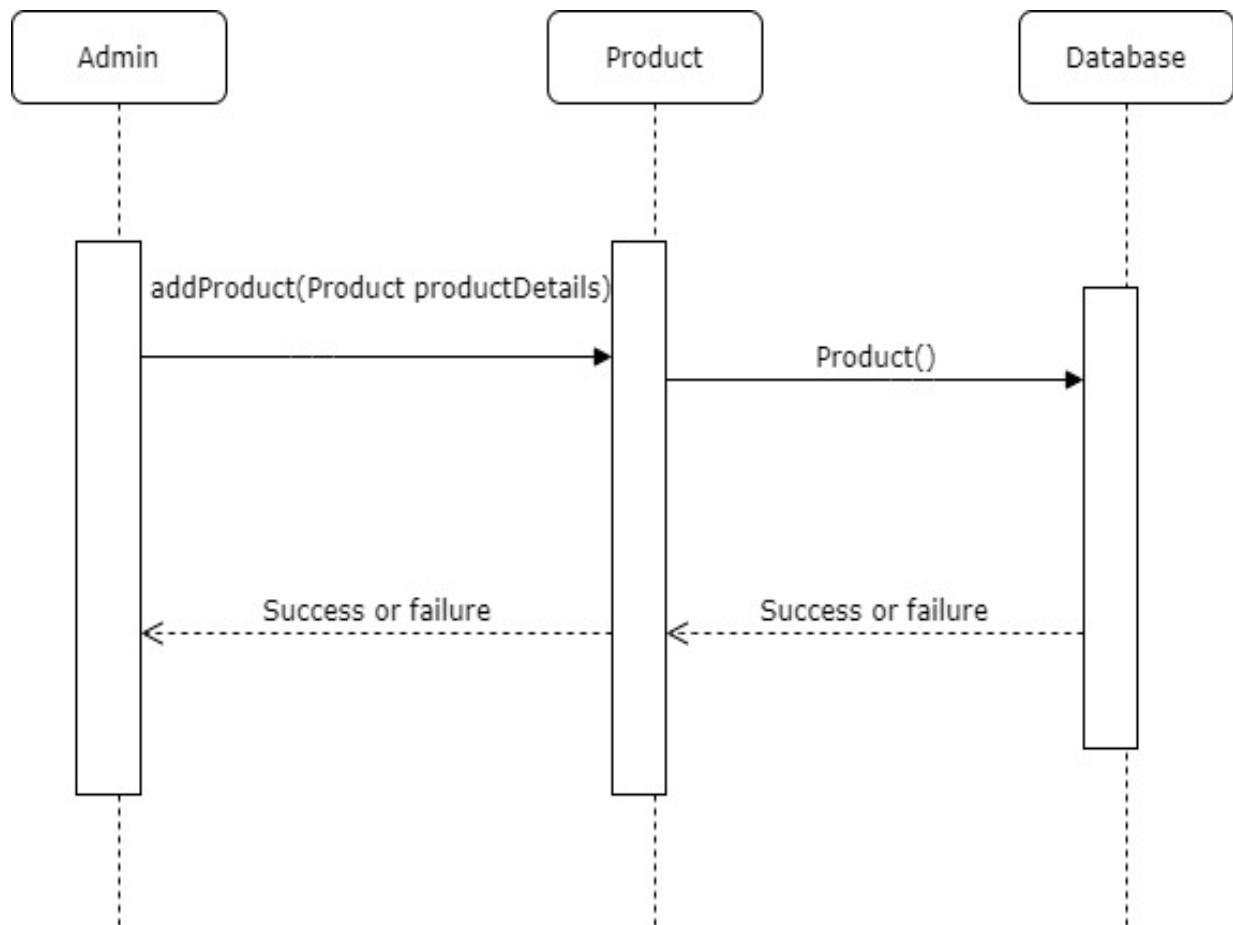
- Payment(string cardType, string cardName, string cardNumber, date expDate, int cvv) : Constructor. Passes payment details in parameters by value for later verification.
- verifyPayment() : Verifies that the credit card payment is valid.

### 3. Sequence Diagrams

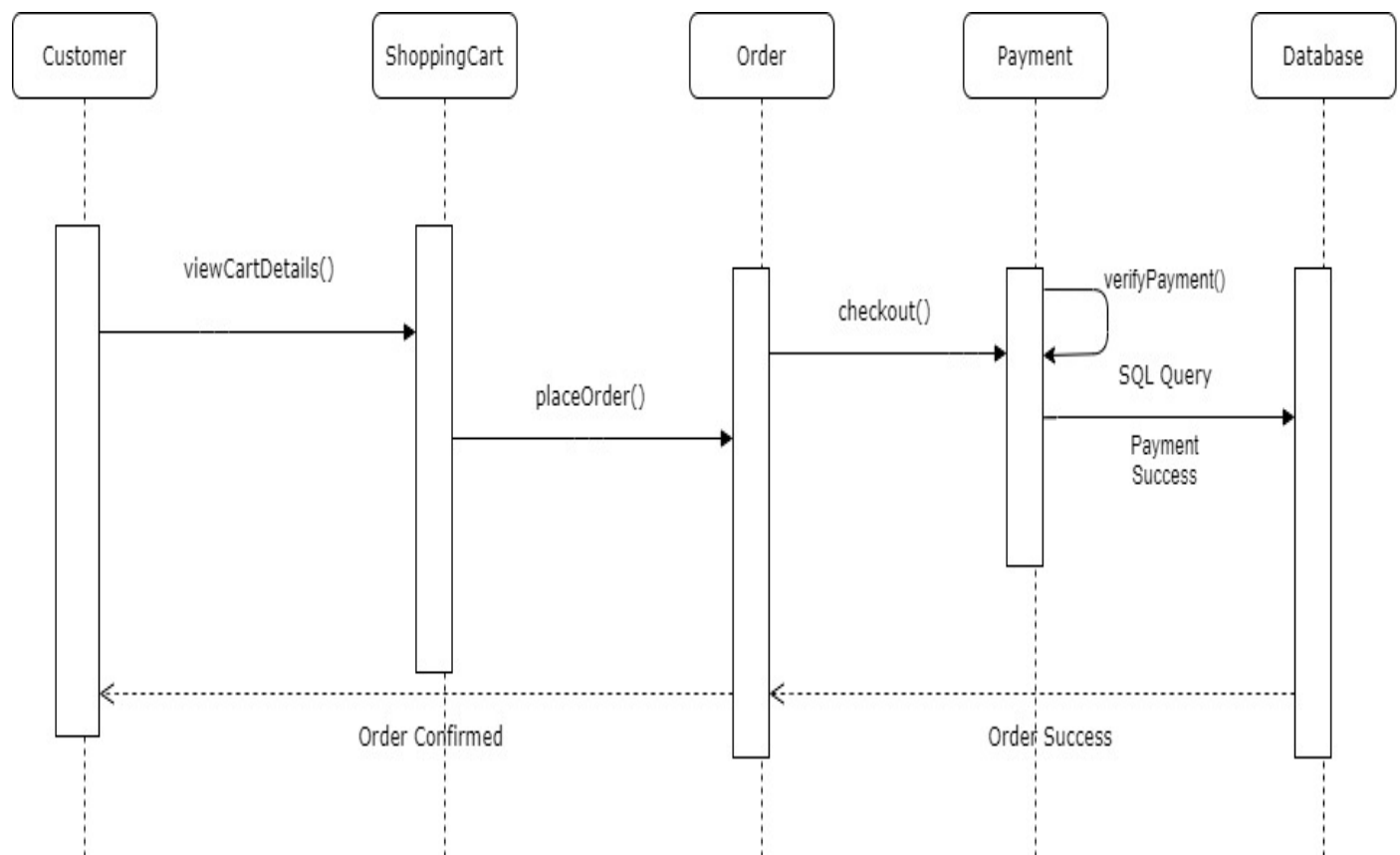
#### 3.1. Filter Product



### 3.2. Add Product

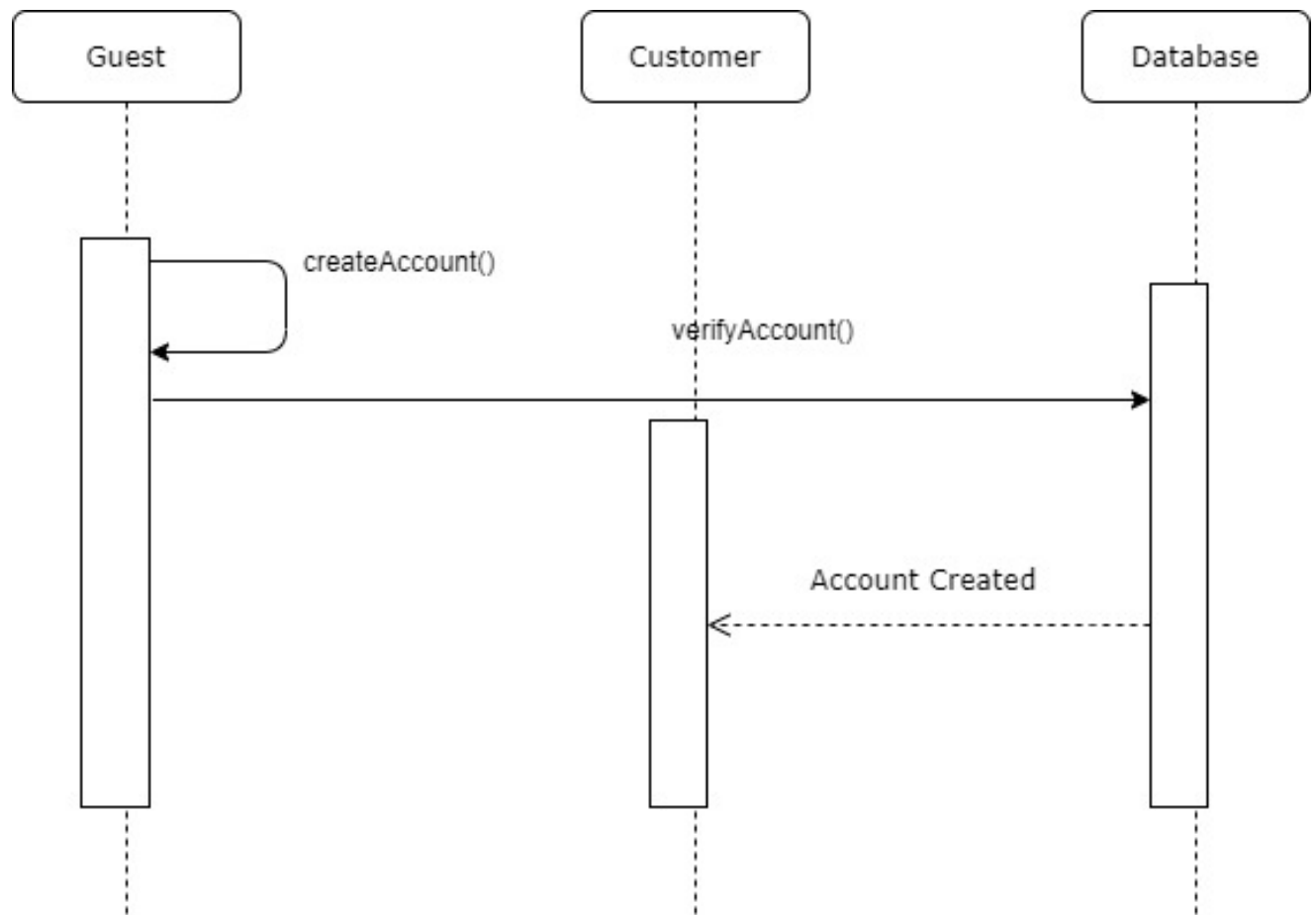


### 3.3. Check Out





### 3.4. Create Account



## **Appendix A: Database Design**

\*denotes primary keys

#denotes foreign keys

### **Customer**

\*customerID: int

FirstName: string

LastName: string

username: string

password: string

address: string

Email: varchar

shippingAddress: string

PhoneNumber: int

### **Product**

\*productID: int

productName: string

productUnitCost: float

ProductCount: int

category: string

### **Order**

orderID: int

#customerID: int

#productID: int

dateCreated:date

dateShipped:date

status: string

totalPrice: float

## **Appendix B. Task & Role Assignments**

We got to learn a lot from this groupwork design assignment. We all worked together for this design document.

1) Bhabish Subedi

- a) Frontend/Backend developer
- b) Responsible for collecting as well as analyzing the data and database design.

2) Dhiraj Basnet

- a) Frontend/Backend developer
- b) Generally did sequence diagrams as well as helped in class diagrams.

3) Sunil Shrestha

- a) Frontend/database developer
- b) Generally, did constructing data classes as well as system overview.

4) Rohit Rauniyar

- a) Frontend/Database developer
- b) Generally, worked hard for constructing sequence diagrams and as well as system overview.