



*Department of Electronics Engineering, NTU*

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# Traffic Monitor

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Speaker: Yi-Ta Chen

Advisor: Tsung-Nan Lin

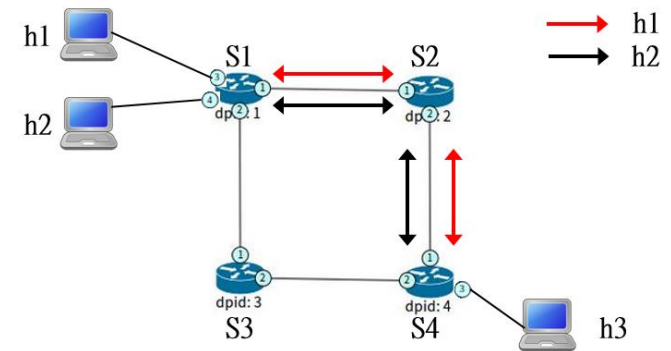
Date: 20180521



# Lab 4-1: Traffic Monitor

## ❖ Step 1: 修改SDNApplication.py

- ❖ 為了確認拓撲上的交換器都可以被監控到，在初始化時新增一字典變數(紅框)，
- ❖ 並在握手協議完成後加入以下程式(藍框)，將拓撲上的交換器紀錄下來



```
class SDNApplication(app_manager.RyuApp):
    OFP_VERSIONS = [ofproto_v1_3.OFP_VERSION]

    def __init__(self, *args, **kwargs):
        super(SDNApplication, self).__init__(*args, **kwargs)
        self.datapaths = {}
        self.mac_to_port = {}

    @set_ev_cls(ofp_event.EventOFPSwitchFeatures, CONFIG_DISPATCHER)
    def switch_features_handler(self, ev):
        datapath = ev.msg.datapath
        ofproto = datapath.ofproto
        parser = datapath.ofproto_parser
        dpid = datapath.id
        self.datapaths[dpid] = datapath
```



## Lab 4-1: Traffic Monitor

- ❖ Step 2: 監控是持續進行的，因此必須建立一個執行緒，定期取得交換器上的統計資料。
- ❖ `ryu.lib.hub`為執行緒的類別。
- ❖ 下圖使用`hub.spawn()`建立執行緒，並搭配`_monitor`自訂函式(下一頁)。

```
from ryu.lib.packet import ether_types
from ryu.lib import hub

class SDNApplication(app_manager.RyuApp):
    OFP_VERSIONS = [ofproto_v1_3.OFP_VERSION]

    def __init__(self, *args, **kwargs):
        super(SDNApplication, self).__init__(*args, **kwargs)
        self.datapaths = {}
        self.monitor_thread = hub.spawn(self._monitor)
```



# Lab 4-1: Traffic Monitor

❖ Step 3: 讓執行緒固定時間持續執行。

❖ `_monitor()`確保執行緒可以在每隔3秒向交換器發送request取得統計資訊。

```
def _monitor(self):  
    while True:  
        for dp in self.datapaths.values():  
            self._request_stats(dp)  
            hub.sleep(3)
```

❖ Step 4: `_request_stats()`

❖ 使用`OFPPortStatsRequest`函式取得交換器的相關資訊。

❖ 下圖使用`OFPP_ANY`取得所有的連接埠統計資料。

```
def _request_stats(self, datapath):  
    ofproto = datapath.ofproto  
    parser = datapath.ofproto_parser  
  
    req = parser.OFPPortStatsRequest(datapath, 0, ofproto.OFPP_ANY)  
    datapath.send_msg(req)
```



## Lab 4-1: Traffic Monitor

- ❖ Step 5: 接收交換器所回覆的訊息
  - ❖ 在初始化時新增一字典變數，如下圖
  - ❖ 並搭配\_port\_stats\_reply\_handler()函式(下一頁)

```
def __init__(self, *args, **kwargs):  
    super(SDNApplication, self).__init__(*args, **kwargs)  
    self.mac_to_port = {}  
    self.datapaths = {}  
    self.monitor_thread = hub.spawn(self._monitor)  
    self.bandwidth = {}
```



# Lab 4-1: Traffic Monitor

## ❖ Step 6: \_port\_stats\_reply\_handler()

- ❖ body會列出在OFPPortStats中的資料列表，  
包括連接埠號、接收的封包數量、位元數量等等資訊。

```
@set_ev_cls(ofp_event.EventOFPPortStatsReply, MAIN_DISPATCHER)
def _port_stats_reply_handler(self, ev):
    body = ev.msg.body
    parser = ev.msg.datapath.ofproto_parser
    self.logger.info('datapath      port      '
                    'rx-pkts  rx-bytes '
                    'tx-pkts  tx-bytes bandwidth')
    self.logger.info('-----'
                    '-----'
                    '-----')
    for stat in sorted(body):
        if stat.port_no < 5:
            index = str(ev.msg.datapath.id) + '-' + str(stat.port_no)
            if index not in self.bandwidth:
                self.bandwidth[index] = 0
            transfer_bytes = stat.rx_bytes + stat.tx_bytes
            speed = (transfer_bytes - self.bandwidth[index]) / 3
            self.logger.info('%016x %8x %8d %8d %8d %8d %8d',
                            ev.msg.datapath.id, stat.port_no,
                            stat.rx_packets, stat.rx_bytes,
                            stat.tx_packets, stat.tx_bytes, speed)

            self.bandwidth[index] = transfer_bytes
```



# Lab 4-1: Traffic Monitor

- ❖ Step 7: 執行Ryu控制器與Mininet，進行流量監控。
- ❖ 由於沒有任何流量，使用頻寬為零。

datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
000000000000000003	1	21	3141	21	3141	0
000000000000000003	2	21	3141	21	3141	0
datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
000000000000000001	1	21	3141	21	3141	0
000000000000000001	2	21	3141	21	3141	0
000000000000000001	3	9	738	21	3141	0
000000000000000001	4	9	738	21	3141	0
datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
000000000000000004	1	21	3141	21	3141	0
000000000000000004	2	21	3141	21	3141	0
000000000000000004	3	9	738	21	3141	0
datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
000000000000000002	1	21	3141	21	3141	0
000000000000000002	2	21	3141	21	3141	0





# Lab 4-1: Traffic Monitor

- ❖ Step 8: `sudo mn --topo=tree,2 --mac --switch ovsk,protocols=OpenFlow13 --controller=remote`
- ❖ 使用Ping程式測試觀察是否有監控到流量。

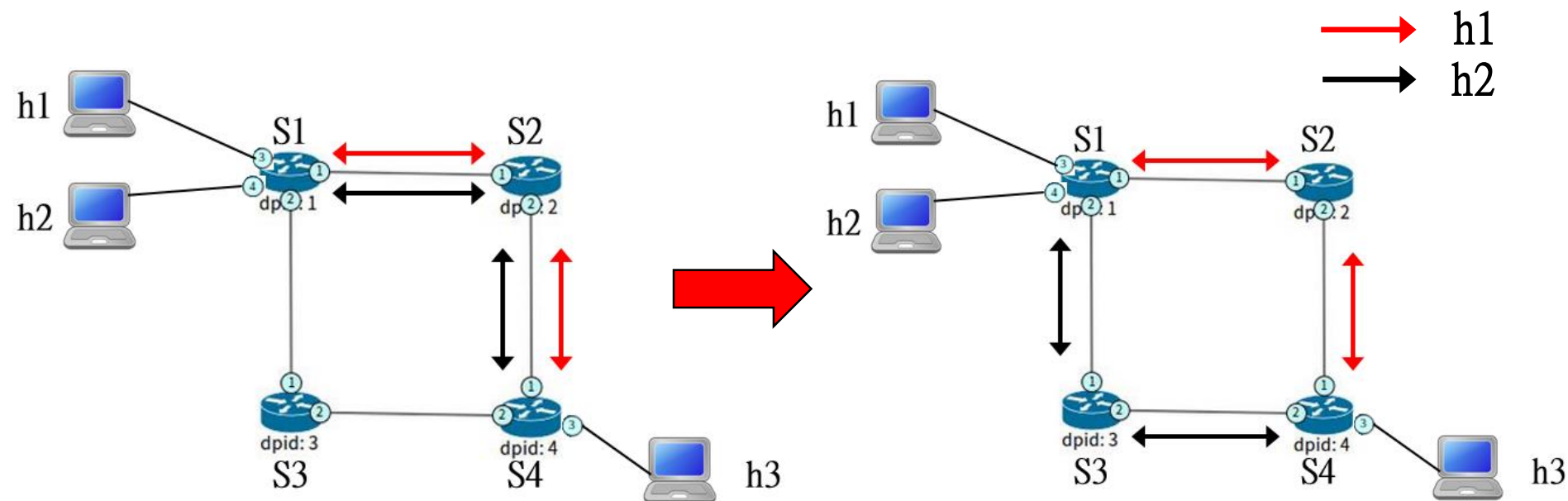
datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
000000000000000002	1	13480	571821	40277	1697295	40488
000000000000000002	2	40277	1697295	13479	571779	40474
datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
000000000000000003	1	14165	597511	14167	597595	20790
000000000000000003	2	14167	597595	14165	597511	20790
datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
000000000000000001	1	42508	1791165	14225	603279	41790
000000000000000001	2	14167	597595	14165	597511	20790
000000000000000001	3	70	6632	56651	2385171	41790
000000000000000001	4	9	738	28308	1191517	20790
datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
000000000000000004	1	14225	603279	42509	1791207	41804
000000000000000004	2	14165	597511	14167	597595	20790
000000000000000004	3	28354	1194512	28367	1197243	41804





## Lab 4-2: Dynamic Routing

- ❖ 當網路中某連接埠正處於高流量的狀態，必須根據目前網路狀態動態調整路由，避免網路壅塞導致傳輸延遲甚至掉封包情形。
- ❖ 情境: 當S1之連接埠1的使用頻寬超過10Mbps時，則將h2->h3的路徑調整成S1->S3->S4。





# Lab 4-5: Dynamic Routing

- ❖ Step 1: 修改SDN\_Application.py
  - ❖ 設定頻寬門檻值10 Mbps(10485760 bytes)

```
class SDNApplication(app_manager.RyuApp):  
    OFP_VERSIONS = [ofproto_v1_3.OFP_VERSION]  
  
    def __init__(self, *args, **kwargs):  
        super(SDNApplication, self).__init__(*args, **kwargs)  
        self.threshold = 10485760  
        self.datapaths = {}
```



## Lab 4-5: Dynamic Routing

❖ Step 2: 判斷S1之連接埠1使用頻寬是否超過10Mbps

❖ 在port\_stats\_reply\_handler()函式底下加入if判斷式。

```
for stat in sorted(body):
    if stat.port_no < 5:
        index = str(ev.msg.datapath.id) + '-' + str(stat.port_no)
        if index not in self.bandwidth:
            self.bandwidth[index] = 0
        transfer_bytes = stat.rx_bytes + stat.tx_bytes
        speed = (transfer_bytes - self.bandwidth[index]) / 3
        self.logger.info('%016x %8x %8d %8d %8d %8d %8d',
                        ev.msg.datapath.id, stat.port_no,
                        stat.rx_packets, stat.rx_bytes,
                        stat.tx_packets, stat.tx_bytes, speed)

        self.bandwidth[index] = transfer_bytes

        if speed > self.threshold and index == '1-1':
```



## Lab 4-5: Dynamic Routing

- ❖ Step 3: 在if判斷式裡分別對S1, S3, S4加入規則
  - ❖ 調整h2->h3路徑為S1->S3->S4
  - ❖ 當網路壅塞時，分流傳輸流量。

```
if speed > self.threshold and index == '1-1':  
    self.add_flow(self.datapaths[1], 5,  
                  parser.OFPMatch(eth_src = '00:00:00:00:00:02')  
                  , [parser.OFPActionOutput(2)])  
    self.add_flow(self.datapaths[3], 5,  
                  parser.OFPMatch(eth_src = '00:00:00:00:00:02')  
                  , [parser.OFPActionOutput(2)])  
    self.add_flow(self.datapaths[3], 5,  
                  parser.OFPMatch(eth_dst = '00:00:00:00:00:02')  
                  , [parser.OFPActionOutput(1)])  
    self.add_flow(self.datapaths[4], 5,  
                  parser.OFPMatch(eth_dst = '00:00:00:00:00:02')  
                  , [parser.OFPActionOutput(2)])
```



# Lab 4-5: Dynamic Routing

- ❖ Step 4: 執行Ryu控制器與Mininet，進行流量監控。
- ❖ 沒有任何流量，使用頻寬為零。
- ❖ 注意: 控制器與Mininet不要終止，繼續以下步驟。

datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
000000000000000003	1	21	3141	21	3141	0
000000000000000003	2	21	3141	21	3141	0
datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
000000000000000001	1	21	3141	21	3141	0
000000000000000001	2	21	3141	21	3141	0
000000000000000001	3	9	738	21	3141	0
000000000000000001	4	9	738	21	3141	0
datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
000000000000000004	1	21	3141	21	3141	0
000000000000000004	2	21	3141	21	3141	0
000000000000000004	3	9	738	21	3141	0
datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
000000000000000002	1	21	3141	21	3141	0
000000000000000002	2	21	3141	21	3141	0

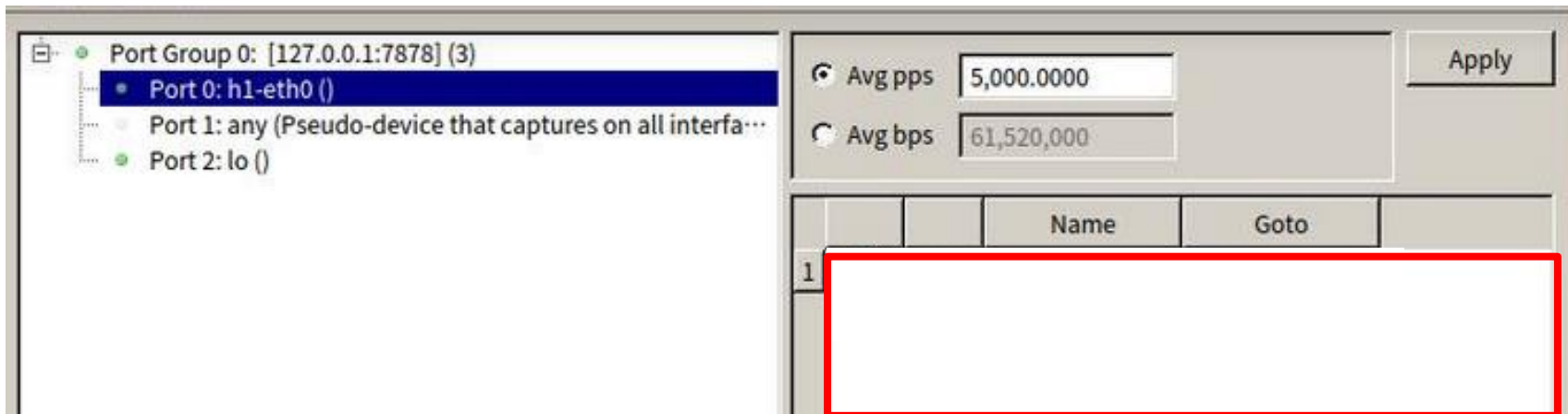




## Lab 4-5: Dynamic Routing

### ❖ Step 5: 產生traffic


- ❖ 在mininet CLI底下輸入xterm h1，  
並在h1 CLI底下輸入sudo ostinato &。
- ❖ 選擇h1-eth0，並在空白處(紅框)按下滑鼠右鍵點選New Stream。



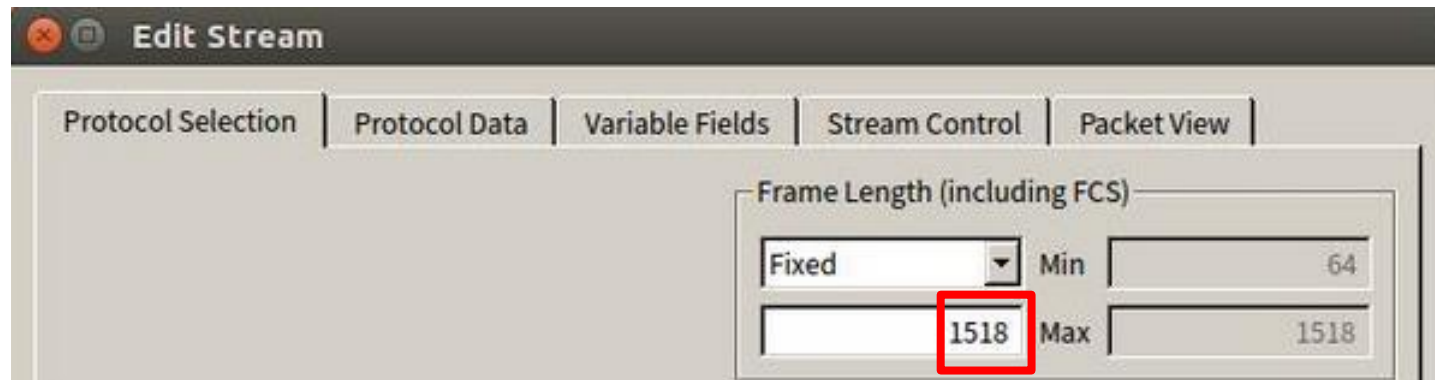


## Lab 4-5: Dynamic Routing

- ❖ Step 6: 將Next模式設定為Goto first模式後，按下設定鍵(紅框)。

		Name	Goto
1		<input checked="" type="checkbox"/>	Goto first

- ❖ Step 7: 將封包大小設定為1518 bytes。



The image shows a screenshot of the 'Edit Stream' dialog box. It has five tabs: 'Protocol Selection', 'Protocol Data', 'Variable Fields', 'Stream Control', and 'Packet View'. The 'Stream Control' tab is selected. In this tab, there is a section titled 'Frame Length (including FCS)'. It contains a dropdown menu set to 'Fixed', a 'Min' field with the value '64', and a 'Max' field with the value '1518'. The '1518' value in the 'Max' field is highlighted with a red box.



## Lab 4-5: Dynamic Routing

- ❖ Step 8: 將目的端MAC位址設為h3，  
來源端MAC位址設為h1。

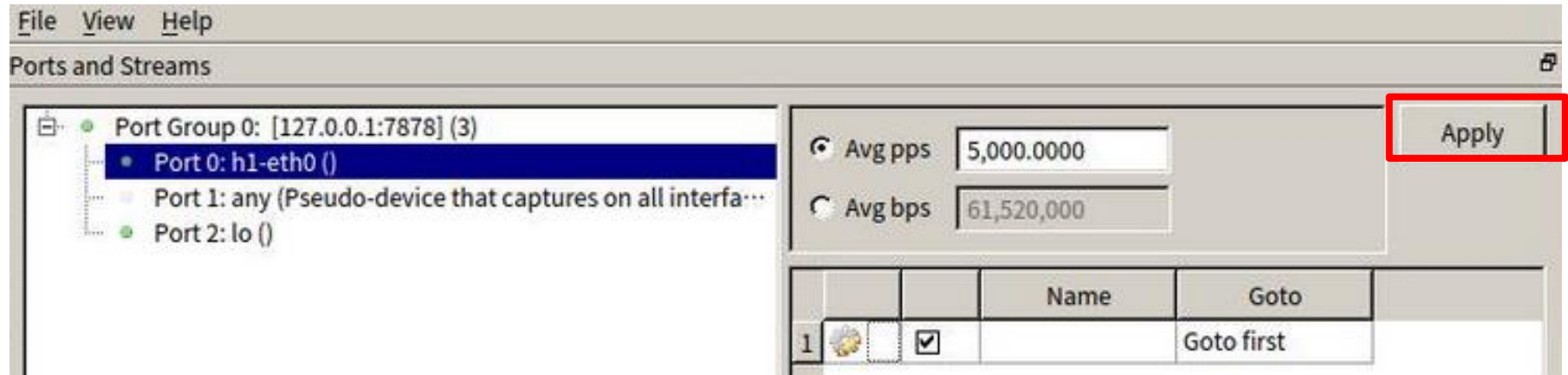
	Address	Mode	Count	Step
Destination	00 00 00 00 00 03	Fixed	16	1
Source	00 00 00 00 00 01	Fixed	16	1

- ❖ Step 9: 設定每秒送出5000個封包，  
並按下右下角OK完成設定。

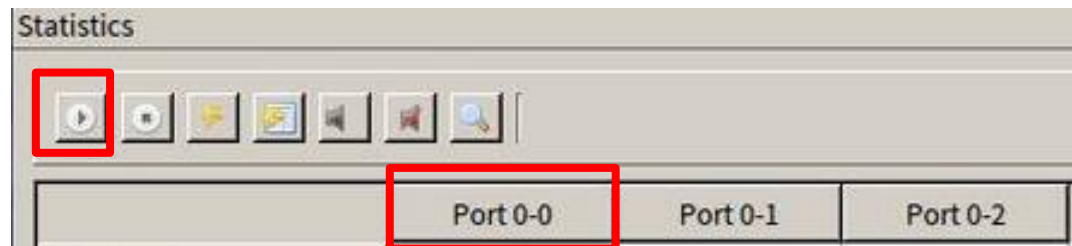
Send	Numbers	Rate	After this stream
<input checked="" type="radio"/> Packets <input type="radio"/> Bursts	Number of Packets 5000	<input checked="" type="radio"/> Packets/Sec 5000.0000	<input type="radio"/> Stop



## Lab 4-5: Dynamic Routing



❖ Step 11: 按下Port 0-0後，再按下發送鍵。





## Lab 4-5: Dynamic Routing

### ❖ Step 12: 觀察控制器視窗

- ❖ 可以發現由h1->h3的路徑S1->S3->S4產生出大約7 Mbps的流量(尚未超過門檻值 10Mbps)。

datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
-----						
000000000000000002	1	61927	93726203	23	3547	7568990
000000000000000002	2	23	3547	61927	93726203	7568486
datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
-----						
000000000000000001	1	23	3547	76926	116434689	7570000
000000000000000001	2	23	3547	23	3547	0
000000000000000001	3	76912	116431880	23	3547	7570000
000000000000000001	4	9	738	23	3547	0
datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
-----						
000000000000000004	1	76927	116436203	23	3547	7569495
000000000000000004	2	23	3547	23	3547	0
000000000000000004	3	9	738	76928	116437717	7570000
datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
-----						
000000000000000003	1	23	3547	23	3547	0
000000000000000003	2	23	3547	23	3547	0





## Lab 4-5: Dynamic Routing

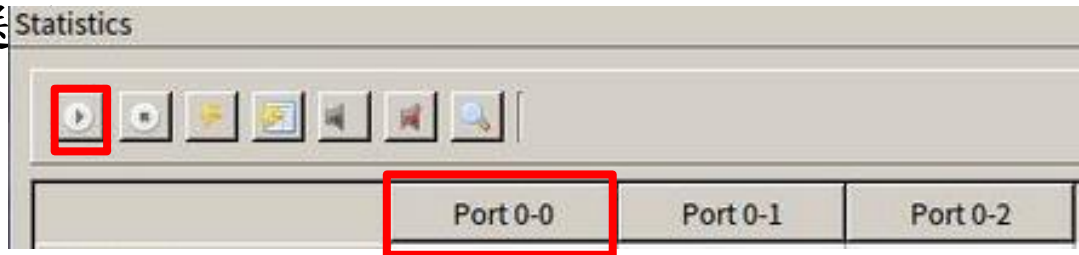
- ❖ Step 13: 產生超過門檻值的流量
  - ❖ 在Mininet CLI底下輸入xterm h2，並在h2 CLI底下輸入sudo ostinato &。
  - ❖ 依照在h1新增Stream的步驟，同樣新增一個與h1相同大小的流量。
  - ❖ 注意：來源端MAC位址須設為h2的MAC位址。

	Address	Mode	Count	Step
Destination	00 00 00 00 00 03	Fixed	16	1
Source	00 00 00 00 00 02	Fixed	16	1



## Lab 4-5: Dynamic Routing

- ❖ Step 14: 同樣按下Apply鍵後，按下Port 0-0，再按下發送



- ❖ Step 15: 觀察控制器視窗
  - ❖ 可以發現S1連接埠1瞬間產生了超過門檻值10 Mbps的流量(h1->h3加上h2->h3的流量)。

datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
000000000000000001	1	23	3547	81226	122944889	11699687
000000000000000001	2	23	3547	23	3547	0
000000000000000001	3	8196	12394420	23	3547	4131201
000000000000000001	4	73026	110548476	23	3547	7568486



# Lab 4-5: Dynamic Routing

## ❖ Step 16: 觀察控制器視窗 (續)

- ❖ 大約在3秒後(monitor的設定時間)，流量又回到原本大概 7 Mbps左右，同時S3有流量產生。

datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
000000000000000001	1	23	3547	96242	145679113	7578074
000000000000000001	2	23	3547	14981	22649959	7548804
000000000000000001	3	23184	35086252	23	3547	7563944
000000000000000001	4	88012	133237280	23	3547	7562934
datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
000000000000000004	1	96244	145682141	23	3547	7575551
000000000000000004	2	14983	22652987	23	3547	7549813
000000000000000004	3	9	738	111204	168331581	15124860
datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
000000000000000002	1	96243	145680627	23	3547	7577065
000000000000000002	2	23	3547	96243	145680627	7577065
datapath	port	rx-pkts	rx-bytes	tx-pkts	tx-bytes	bandwidth
000000000000000003	1	14982	22651473	23	3547	7549308
000000000000000003	2	23	3547	14982	22651473	7549308



## Lab 4-5: Dynamic Routing

### ❖ Step 17: 查看S3裡的規則

❖ 指令: `ovs-ofctl -O OpenFlow13 dump-flows s3`

❖ 可以發現S3的路由表裡新增關於h2的規則。

```
cookie=0x0, duration=698.172s, table=0, n_packets=3485326, n_bytes=5276783564,
idle_age=0, priority=5, dl_src=00:00:00:00:00:02 actions=output:2
cookie=0x0, duration=698.172s, table=0, n_packets=0, n_bytes=0, idle_age=698, p
riority=5, dl_dst=00:00:00:00:00:02 actions=output:1
cookie=0x0, duration=792.919s, table=0, n_packets=50, n_bytes=8132, idle_age=28
0, priority=0 actions=CONTROLLER:65535
```

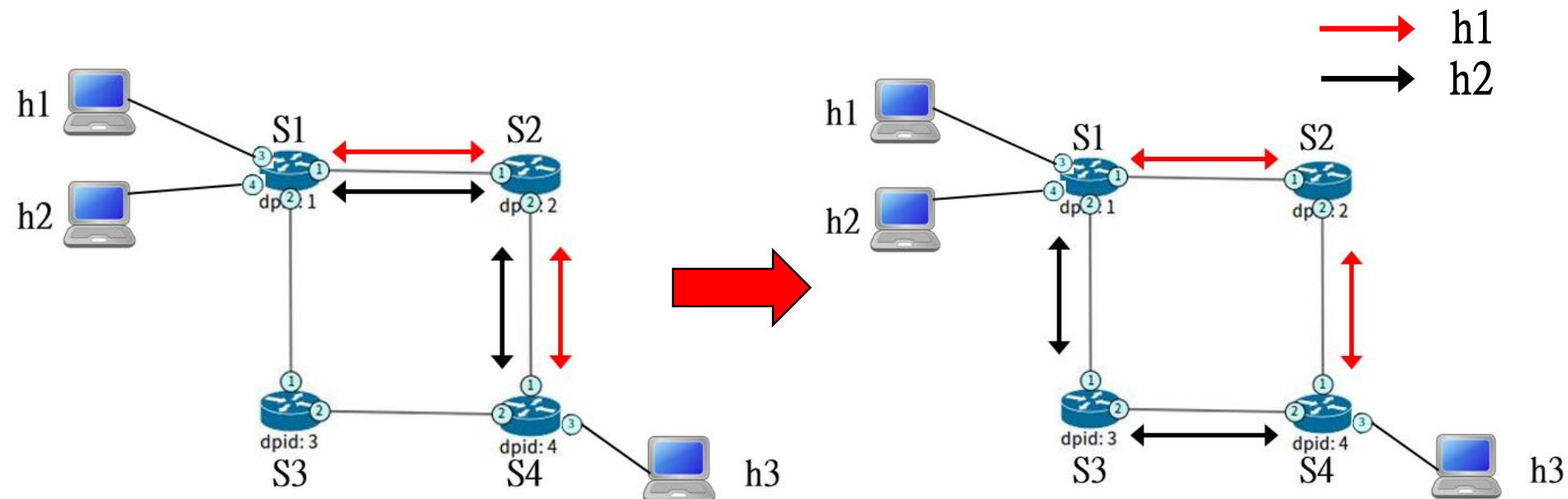
❖ 同樣的察看S1與S4裡的路由表裡，可以看到新增的h2規則。





# Lab 4-5: Dynamic Routing

- ❖ 藉由以上實驗，我們完成了一個功能完整的控制器，從取得物理拓樸到動態路由機制，讓兩條流量分流達到負載平衡之目的(由7 Mbps->11 Mbps->7 Mbps)。







# Thank you