

The program:

```
#include <stdio.h>
```

```
void main( )
```

```
{
```

```
for( int i=1; i<4; i++)
```

```
{
```

```
static int j=1; int k=1;
```

```
printf("\n i=%d j=%d k=%d", i,j,k);
```

```
j++; k++;
```

```
}
```

```
}
```

displays:

A. 1 1 1

☒ 2 2 1

3 3 1

B. 1 1 1

☐ 2 1 1

3 1 1

C. 1 1 1

☐ 2 2 2

3 3 3

D. 1 1 1

☐ 2 1 2

3 1 3

☐ E. other combination of values

[Reset Selection](#)

Which of the following elements isn't part of the „strong name” concept:

- ☐ A. version number
- ☐ B. culture with which it is associated
- ☐ C. public key
- ☐ D. digital signature
- ☒ E. security policy

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Specify what displays the program below:

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
int *aux = new int,i, **tabela = new int* [3];
```

```
for(i=0; i<3; i++)
```

```
{ *aux=i; tabela[i] = aux; }
```

```
for(i=0; i<3; i++)
```

```
printf("%d ", *tabela[i]);
```

```
}
```

☐ A. 1 2 3

☐ B. 0 1 2

☒ C. 2 2 2

☐ D. 1 1 1

☐ E. 3 3 3

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```
#include <stdio.h>
void main ( )
{
int x = 7,y = 8, &ri = x; printf("\n %d ",ri);
ri = y; y = 10; printf("\n %d ",ri);
}
```

The sequence above:

- ☐ A. is wrong, assignment `ri = y;` is not permitted;
- ☐ B. displays 7 10 , because `ri` is referring now `y`;
- ☒ C. displays 7 8 , because a reference can't be changed, only be dereferenced as variable;
- ☐ D. is wrong, a reference can't be displayed;
- ☐ E. displays 10 10, the last reference initialization is that retained by the compiler.

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An attack that only allows the attacker to inhibit a service, without gaining anything else, is known as:

- ☒ A. Denial of Service (DoS)
- ☐ B. Service Linking
- ☐ C. Watermarking
- ☐ D. Obfuscation
- ☐ E. Machine „owning”

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What is the best way to secure and reduce as size the programs- based on dynamic link libraries programs (DLLs)?

- ☐ A. RSA Encryption
- ☒ B. Assembly Linking
- ☐ C. Watermarking
- ☐ D. Library Bypass Obfuscation
- ☐ E. Fingerprinting

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The program becomes easier decompiled, because Visual C#.NET is compiled firstly into an intermediate language ?

- ☒ A. No, because the intermediate language is more difficult to understand by an attacker
- ☐ B. Yes, because restoring the programming structures is much easier
- ☐ C. No, because the intermediate language is platform dependent running
- ☐ D. Yes, because the intermediate language allows running on a virtual machine
- ☐ E. C#.NET language is scripting type and is not compiled, but is interpreted

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Obfuscators alter the source code and make safer programs, but cannot be debugged.

- ☒ A. Yes, because it cannot restore the original context of the program
- ☐ B. No, because obfuscators change the source code, but keep some original information too;
- ☐ C. Yes, because searching in tables of association is no longer possible
- ☐ D. Obfuscated programs cannot be repaired
- ☐ E. Obfuscation doesn't make safer programs

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```
#include <iostream.h>
class dst { public: int x; };
class srs
{
private: int x;
public:
srs(int a):x(a){}
operator dst() { dst d; d.x = x; return d; }
};
```

```
void main()
{
srs s(1); dst d=(dst)s; cout << d.x;
}
```

What statement concerning the security of the program is true:

- ☒ A. Bad casting gives access to private data
- ☐ B. Object oriented programming is always secure
- ☐ C. Casting from srs to dst is not permitted
- ☐ D. Operator overloading is always unsecure
- ☐ E. There is no operator<< overloading, but it is called

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Reducing the risk of an attack on a program "managed code" is done by:

- ☐ A. Insertion of additional validations
- ☐ B. Use of exceptions mechanism
- ☐ C. The use of privileged accounts
- ☒ D. Running under a virtual machine or using code obfuscation
- ☐ E. Impersonation

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```
#include <stdio.h>
void main()
{
char *pt="01234567890"; puts(pt+2); getchar();
}
displays:
```

- ☐ A. 1234567892
- ☐ B. 01234567892
- ☐ C. 23456789
- ☒ D. 234567890
- ☐ E. 123456789

[Reset Selection](#)

```
namespace RaceConditions_Thread
{
    class ProcessData
    {
        int result = 0;
        public void Process()
        {
            Thread worker1 = new Thread(Work1),
                worker2 = new Thread(Work2);
            worker1.Start(); worker2.Start();
            Console.WriteLine(result);
        }
        void Work1() { result = 1; }
        void Work2() { result = 2; }

        public static void Main(string[] args)
        {
            ProcessData p = new ProcessData();
            p.Process(); Console.Read();
        }
    }
}
```

displays:

- ☐ A. 0, initialization value for result
- ☐ B. 1, first thread assigned the result
- ☐ C. 2, last thread assigned the result
- ☒ D. 0,1,2 depending of running context(threads scheduling)
- ☐ E. a residual value

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```
#include <stdio.h>
#include <string.h>
void main()
{
int count;
printf( "1234567890123456\n7890", &count );
printf( "\n %d ", count );
getchar();
}
printf( "\n %d ", count ); displays:
```

- ☐ A. 20
- ☐ B. the address of count variable
- ☒ C. 16
- ☐ D. 1
- ☐ E. other value

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```
#include <stdio.h>
void main()
{
char buf[] = "%p %p %p %p %p %p %p %p";
printf(buf);
getchar();
}
```

The sequence above:

- ☐ A. is wrong, because the printf call doesn't get the formatting information;
- ☐ B. is wrong because the printf call doesn't get the variables for displaying;
- ☒ C. displays variables or addresses located on the stack;
- ☐ D. displays the variables or addresses from heap;
- ☐ E. displays the variables or addresses from registries

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The technique for hiding information in a program which allow identify the way that an unauthorized user has come into the program possession, is called:

- ☐ A. RSA Encryption
- ☐ B. Assembly Linking
- ☒ C. Watermarking
- ☐ D. Library Bypass Obfuscation
- ☐ E. Code managing

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What displays the program below, guided you by the comments in the source text

```
#include <stdio.h>
```

```
void function(int a, int b, int c)
```

```
{
```

```
char buffer1[5]="ABCD"; char buffer2[10]="123456789";
```

```
char *ret;
```

```
ret = buffer1 + 16;
```

```
// ret points on adr where the return address is kept
```

```
(*ret) += 8;
```

```
}
```

```
void main()
```

```
{
```

```
int x; x = 0;
```

```
function(1,2,3);
```

```
x = 1;
```

```
printf("%d\n",x); getchar();
```

```
}
```

☐ A. 1

☐ B. 16

☒ C. 0

☐ D. 8

☐ E. 4

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Which of the following options IS NOT a remedy to SQLInjection vulnerability ?

- ☐ A. writing between single quotation marks the variable part, given by user;
- ☐ B. using of stored procedures;
- ☒ C. avoiding the query of remote servers;
- ☐ D. using the parameters for transmission the values to server;
- ☐ E. validation of the values entered by user

[Reset Selection](#)

Stack inspection is a technique by which:

- ☐ A. it is prevented the call of a privileged function by a non privileged function;
- ☒ B. it is eliminated the possibility that a non privileged function to get special access rights calling a privileged function;
- ☐ C. caller function is protected from the vulnerabilities of unsafe code from the called function;
- ☐ D. variables or addresses on the stack are displayed;
- ☐ E. the data on the stack are coded for not being consulted by a malicious code.

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What is the name of the arbitrary code call made by a hacker through exploiting the context of security from an assembly level ?

- ☐ A. Direct Manipulation
- ☐ B. Virtual Attack
- ☐ C. Confused Deputies
- ☒ D. Code Injection
- ☐ E. Spoofing

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Which of the following statements are not related to "strong type" concept

- ☐ A. clear delimitation of operations that are allowed on a type of data
- ☒ B. defining all accepted conversions for a data type
- ☐ C. the knowledge of types since compilation stage
- ☐ D. initializing all variables before use
- ☐ E. prohibiting any conversion from a data type to another.

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