Muhammad Rafli Adyatma

Freelance 3D Artist | Information System Student | JI Kapi Janula III, Perumnas Sawojajar 2, Kabupaten Malang, | raffiadyatma17@gmail.com | 081217282021 | instagram.com/rrafliadytm/

SUMMARY

An active student majoring in Information Systems at Merdeka University Malang with career interests in IT, Digital Design, and Animation. Has quite good experience from the results of internships, and boot camps, and won some competitions. Some of my interest skills Include 3D art, graphic design, data analysis, and programming (website.game).

FDUCATION

UNIVERSITAS MERDEKA MALANG

Bachelor Information System

GPA 3.97/4.00

SMK NEGERI 4 MALANG

Animation

Malang, East Java, Indonesia, 65154

August 2023 - Present

Malang, East Java, Indonesia, 65154 July 2020 - May 2023

EXPERIENCE

3D ILLUSTRATOR

Wirestock

San Jose, California, Amerika Serikat

August 2024 - July 2025

Create transformative 3D illustrations from the original image to 4 edited versions and documenting each step of the process.

3D ARTIST

Surabaya, East Java, Indonesia

PT. Molca Teknologi Nusantara

August 2024 - July 2025

Provide 3D Model and Animation for AR/ VR/ XR/ Digital Twin Development. Some projects I've been involved in:

- 1. AR/VR Development for GS Astra Battery as 3D Artist
- 2. AR/VR Digital Twin Development for AIO (Amerta Indah Otsuka) Kejayan and Sukabumi as 3D Artist

FREELANCE 3D ARTIST

Joint Studio

Malang, East Java, Indonesia, 65154 May 2023 - July 2025

- · Create some 3D models for animation, design, game assets, or 3D printing needs
- Provide 3D rigging for characters in Blender or Autodesk Maya.

PROJECT BASED LEARNING (PJBL) INTERNSHIP AS 3D MODELER

February 2022 - April 2022

RUS Animation Kudus

Certified internship / Project Based Learning activities from MITRAS DUDI and the Ministry of Education and Culture for vocational students/teachers in early 2022.

INTERN 3D MODELER

Uncia Studio

Malang, East Java, Indonesia, 65154 July 2021 - December 2021

Vocational High School internship program at Uncia Studio Malang with the job desk to create some 3D model for animation

SKILLS & LANGUAGES

Skills: 3D Modelling (Advanced), 3D Animation (Intermediate), Web Programming Using PHP Laravel (Intermediate), Game Programming (Intermediate), Python (Intermediate), Data Analysis (Intermediate), UI/UX Design (Advanced).
Languages: Indonesia (Native Speaker), English (Conversational).

SOCIAL MEDIA

Linkedin: linkedin.com/in/muhammadrafliadyatma/ | Github: github.com/rrafliadytm | Other1: artstation.com/flikachuu