2. O - Open/Closed Principle (OCP)

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What is the Open/Closed Principle (OCP)?

Code Example: Violating OCP

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Summary
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    Video → ■1. SOLID Principles with Easy Examples (Hindi) | OOPs SOL
    ID Principles - Low Level Design
```

What is the Open/Closed Principle (OCP)?

Open/Closed Principle(OCP) states that "A class should be open for extension but closed for modification".

This means that new functionality can be added through extension (inheritance, composition, interfaces) rather than by modifying existing code. As existing code is already tested and deployed in production, adding modifications would introduce an additional risk and require additional testing effort.

Code Example: Violating OCP

```
1 // Responsibility: Managing Database Operations only
  public class InvoiceDaoOld {
3
       Invoice invoice;
 4
 5
       public InvoiceDaoOld(Invoice invoice) {
 6
 7
           this.invoice = invoice;
 8
 9
10
       public void saveToDB() {
11
           // Save into the DB the invoice
           System.out.println("Saving to DB...");
12
       }
13
14 }
```

```
2 // Responsibility: Managing Database Operations and File Operations
3 // BAD: This class violates OCP - needs modification for every new
   kind of save function
 4 public class InvoiceDao {
       Invoice invoice;
 6
 7
8
       public InvoiceDao(Invoice invoice) {
9
           this.invoice = invoice;
10
11
       public void saveToDB() {
12
13
          // Save into the DB the invoice
           System.out.println("Saving to DB...");
14
15
16
       // BAD: This design violates OCP
17
```

```
18 // Every time we add a new save function, we need to modify the
 existing InvoiceDao class
19
     public void saveToFile() {
20
          // Save into the file
21
           System.out.println("Saving to file...");
22
       }
23 }
24
25 // Usage example - showing the problem
26 public class Demo {
27
       public static void main(String[] args) {
28
          Invoice invoice = new Invoice(new Marker("name", "color", 10,
   2020), 10);
29
          invoice.calculateTotal();
30
          InvoiceDao databaseFileSave = new InvoiceDao(invoice);
31
32
           databaseFileSave.saveToDB(); // Save to DB
33
           databaseFileSave.saveToFile(); // Save to File
34
35
           // Problem: If we want to add a new function like
   saveToMongoDB(),
36
           // we need to modify InvoiceDao and all its derived classes(if
   exists)
37
           // This violates the "closed for modification" part of OCP
38
39 }
```

Problems with the Above Code

- Modification Required: Every time we add a new type of save functionality(let's say saveToMongoDB()), we must modify the existing InvoiceDao class.
- Risk of Breaking Existing Code: Changes might introduce bugs in working functionality, i.e., the
 InvoiceDao class that is already deployed in the production environment.
- Testing Issues: Need to retest all existing functionality when adding new save operations.

Code Example: Follows OCP

```
1 // GOOD: Following OCP using interfaces and polymorphism
2 public interface InvoiceDao {
3
       public void save();
4 }
6 // Concrete implementation for DatabaseInvoiceDao
7 public class DatabaseInvoiceDao implements InvoiceDao {
      Invoice invoice;
8
9
10
      public DatabaseInvoiceDao(Invoice invoice) {
11
          // set the invoice
12
           this.invoice = invoice;
      }
13
14
15
     @Override
      public void save() {
16
17
          // Save into the DB the invoice
18
           System.out.println("Saving to DB...");
       }
19
20 }
21
22 // Concrete implementation for FileInvoiceDao
23 // NEW File Save Operation: An extension without modification!
24 public class FileInvoiceDao implements InvoiceDao {
25
26
       Invoice invoice;
27
28
       public FileInvoiceDao(Invoice invoice) {
29
          // set the invoice
```

```
30
           this.invoice = invoice;
31
       }
32
      @Override
33
34
      public void save() {
35
       // Save into the file the invoice
           System.out.println("Saving to file...");
36
37
       }
38 }
39
40 // Usage demonstrating OCP compliance
41 public class Demo {
42
       public static void main(String[] args) {
           Invoice invoice = new Invoice(new Marker("name", "color", 10,
43
 2020), 10);
44
          invoice.calculateTotal();
45
46
           InvoiceDao databaseInvoiceDao = new
 DatabaseInvoiceDao(invoice);
47
          databaseInvoiceDao.save(); // Save to DB
48
49
           InvoiceDao fileInvoiceDao = new FileInvoiceDao(invoice);
50
           fileInvoiceDao.save(); // Save to File
51
           // The system is:
52
53
           // - OPEN for extension (new save functions can be added)
           // - CLOSED for modification (existing code remains unchanged)
55
      }
56 }
```

Key Benefits of the Refactored Code

- Reduced risk: Existing tested code remains unchanged.
- Better maintainability: New features don't break existing functionality.
- Improved flexibility: Easy to add new behaviors without touching existing code.
- Enhanced testability: New extensions can be tested independently.
- Supports polymorphism: Enables dynamic behavior through interfaces and inheritance.

Summary

By adhering to the Open/Closed Principle (OCP), developers can construct software architectures that are both adaptable and resilient, allowing them to evolve and expand without compromising existing functionalities.

This principle emphasizes the importance of abstraction and the creation of well-defined interfaces, which not only accommodate current requirements but also anticipate future enhancements.

Systems designed with OCP in mind enhance robustness and maintainability, increase the longevity and scalability of software solutions, and reduce the risk of introducing defects during changes.