

PS 3 Repo: <https://github.com/rramnauth2220/cpsc-572-webots/tree/master/RAMNAUTH-572-PS3>

Question 4 World: [https://github.com/rramnauth2220/cpsc-572-webots/blob/master/RAMNAUTH-572-PS3/src/worlds/rectangle\\_room\\_tracer.wbt](https://github.com/rramnauth2220/cpsc-572-webots/blob/master/RAMNAUTH-572-PS3/src/worlds/rectangle_room_tracer.wbt)

Question 4 Controller: [https://github.com/rramnauth2220/cpsc-572-webots/blob/master/RAMNAUTH-572-PS3/src/controllers/e-puck\\_trace\\_walls/e-puck\\_trace\\_walls.py](https://github.com/rramnauth2220/cpsc-572-webots/blob/master/RAMNAUTH-572-PS3/src/controllers/e-puck_trace_walls/e-puck_trace_walls.py)

Question 4 Video: <https://youtu.be/qRm3gOyylMw>

## Tutorial 1 Screenshots:

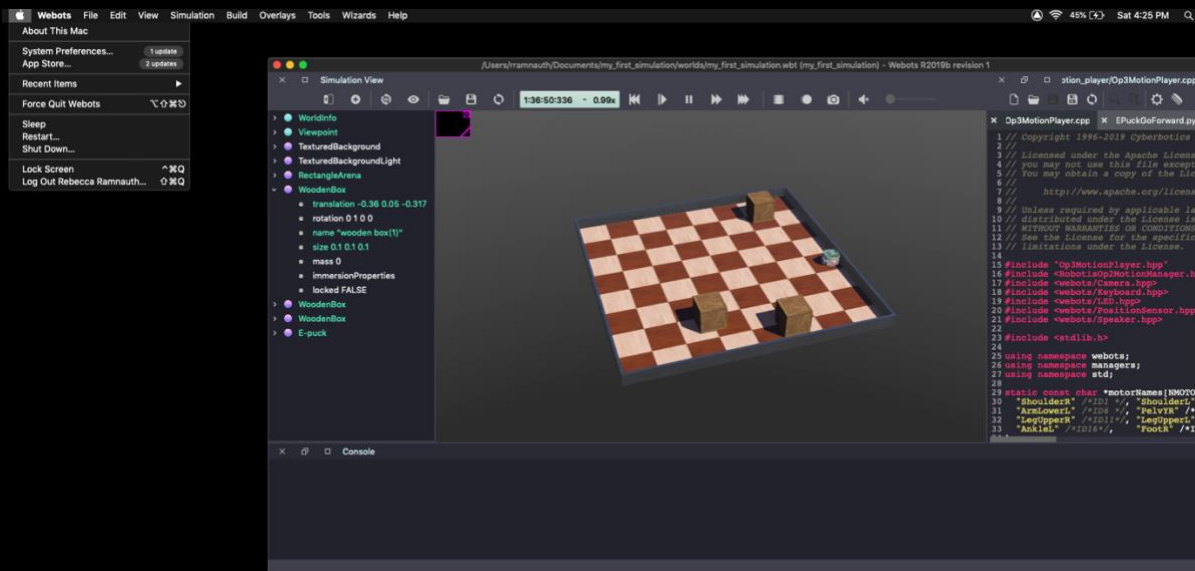


Figure 1. Screenshot of Tutorial 1, Adding Objects

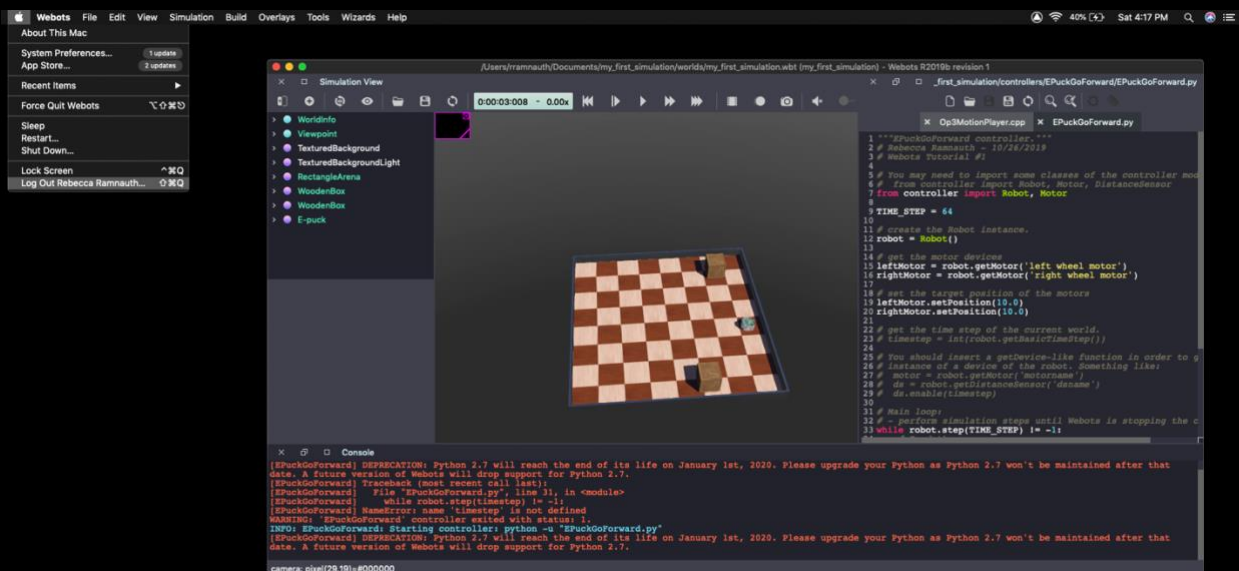


Figure 2. Screenshot of Tutorial 1, Creating a Controller

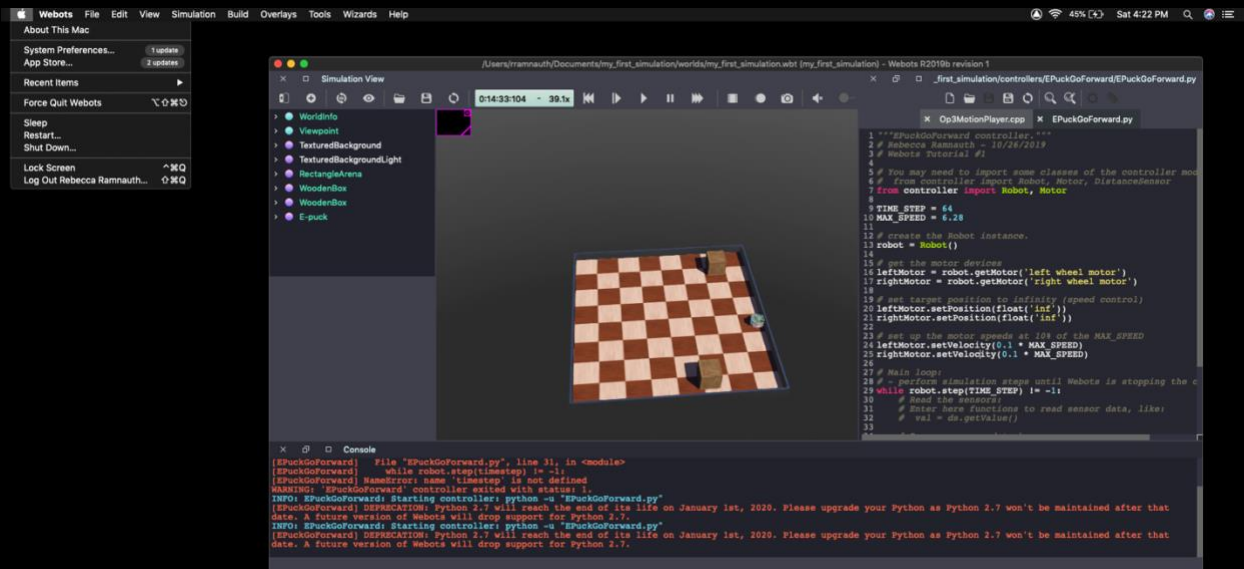


Figure 3. Screenshot of Tutorial 1, Extending a Controller

#### Tutorial 4 Screenshots:

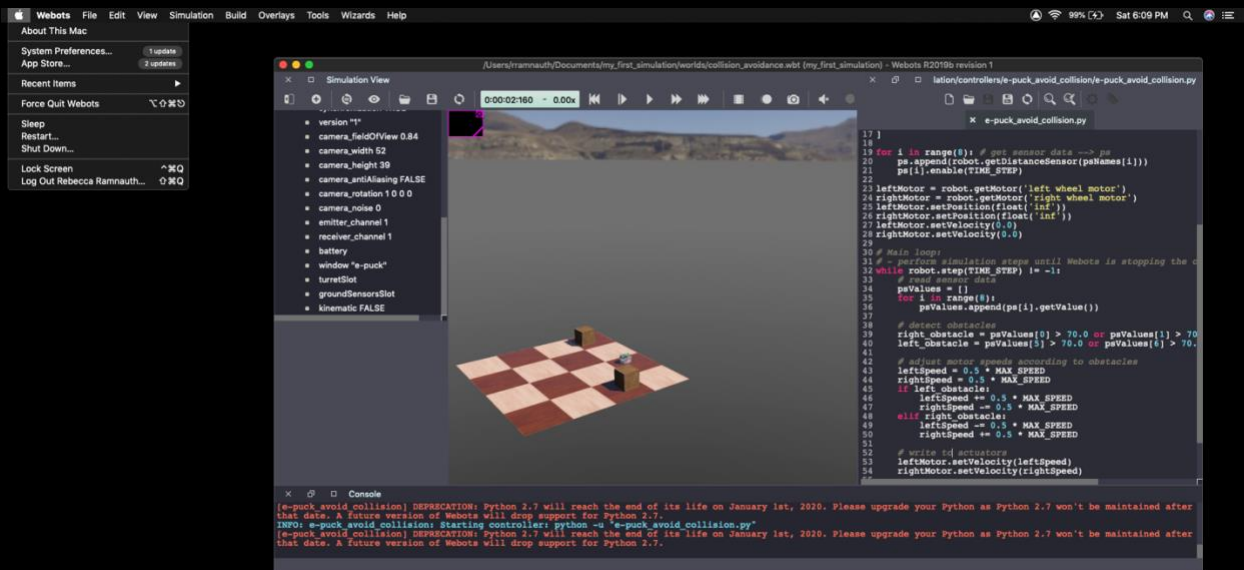


Figure 4. Screenshot of Tutorial 4, View Tree & Controller

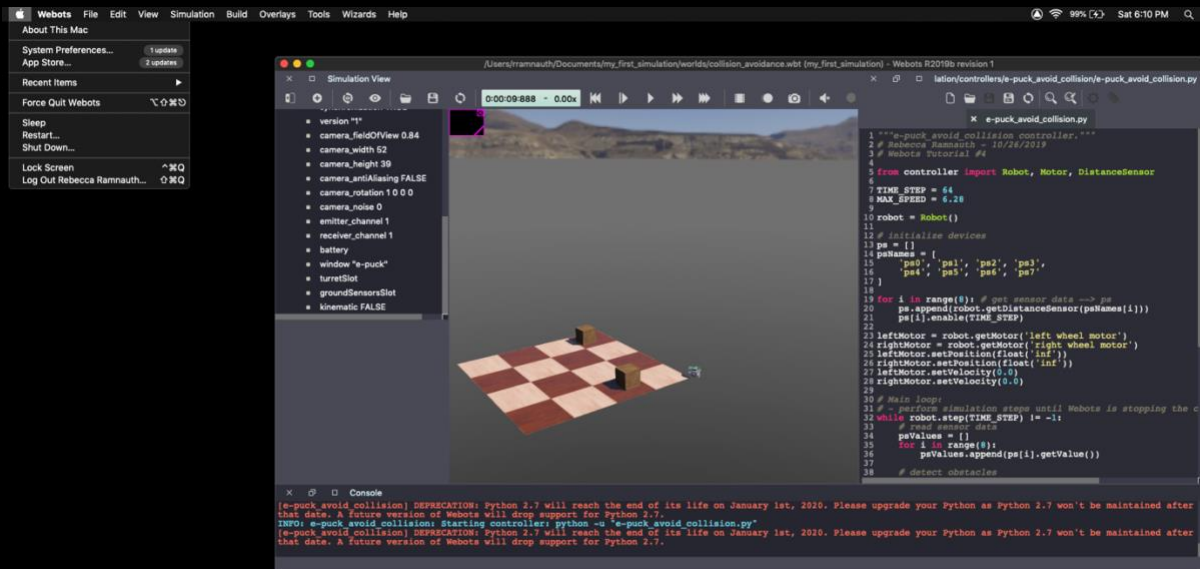


Figure 5. Screenshot of Tutorial 4, View Tree & Controller (continued)

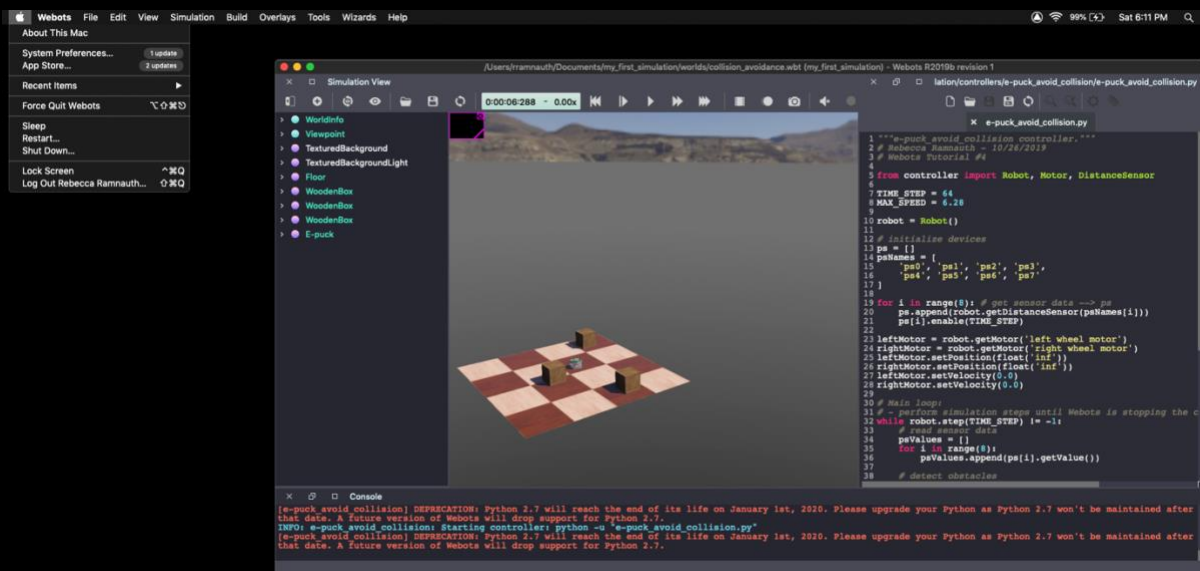


Figure 6. Screenshot of Tutorial 4, Completed Controller