#### **RYAN RAMON**

Georgetown, Texas 78633 | 361-946-0828 | ryanisramon@gmail.com

## **QUALIFICATIONS PROFILE**

Recent college graduate enthusiastic to learn and grow as a computing professional, and work towards solidifying my role in the industry. Meticulous practice & development of prioritization, communication, and collaboration skills have enabled me to effectively function professionally in a team-oriented work environment.

- **Technical Writing:** courses in technical and professional writing, skills for computing professionals, models of computation, and senior capstone project allowed me to apply and develop my technical writing abilities through extensive practice.
- **Problem Solving:** seasoned critical thinking and mathematical reasoning skills in my programming practices. Adept at debugging and developing secure solutions.

## **EDUCATION**

## Texas A&M University- Corpus Christi, Corpus Christi, Texas

Bachelor of Science in Computer Science

December 2021

• Major GPA: 3.0 Upper-Division GPA: 3.4

## **PROJECTS**

#### **NBA Realty & Associates Website**

Fall 2021

- Semester-long project in which a fully functional real estate website was designed for a company.
- Utilized Webflow for structure and rudimentary functions of the site. IDX.com widgets were used for complex functions and the MLS.com databse provided data for properties.
- Website features a home, about, contact, and listings page. Tools for property search, showing requests, virtual showings, and general contact forms are included.

#### Frankenstein Game Engine

Spring 2021

- Programmed from scratch game engine using Visual Studios, C++, and SDL2. Included ability to edit and run concurrently.
- Implemented core mechanics of a game engine including main game loop, renderer, level editor, texture manager.

Cube Racer Fall 2021

- Developed game by using a hard-coded graphics renderer by use of Visual Studios and OpenGL.
- Created program for simulating illumination and reflections. With the system in place, created objects, animations, and game rules/other mechanics.

### **SKILLS**

### **Technical Skills**

Languages: C++, C, C#, F#, R, Java, JavaScript, HTML, CSS, Lua, Python, SQL

• IDEs: Visual Studio, Visual Code, CLion, MySQL

Software: Microsoft Office, Adobe Suite, Blender, Unity, FL Studio, Webflow

• Operating Systems: UNIX, Windows

# Soft Skills

Communication, collaboration, problem solving, creativity, leadership, detail-orientation, organization, quick learning

#### **EXPERIENCE**

## Whataburger (Concurrent with education), Corpus Christi, Texas

**Team Member** 

November 2020 - November 2021

• Designated trainer for 4 new employees at all workstations and coached on basic team collaboration and customer service skills. Employed stellar communication and collaboration skills to motivate team to work efficiently.

# Subway (Concurrent with education), Corpus Christi, Texas

Team Member

June 2018 – September 2019

Applied professionalism and effective conflict-resolution strategies to resolve any service issues. Oversaw all store
operations, and often multi-tasked at 2 different workstations (drive-thru & front register).