COMP 2510 WINTER 2024

Lab 2

Deadline: Due at 12:15PM on Jan 31, 2024

Implement a function **transposeArray** in the provided **quiz1.c** skeleton file that transposes a 2D array of integers.

The signature of the function is:

```
void transposeArray(int arr[10][10], int rows, int cols);
```

Requirements

- The input array size is limited to 10x10.
- You may receive an input smaller than 10x10, and it will always fit within a 10x10 array.
- The input array will be a square containing only digits 1-9.
- The main function reads the input from a file specified in the command line arguments and prints the transposed array to the output file.

Restrictions

- You are not allowed to write any additional printf statement anywhere in the file.
- You are not allowed to modify any part of the code except the transposeArray function and the a_num variable.
- If you have any doubts, ask me.

Example

Here is a 5x5 example of the input file, 5 is dimension of array and E at the end specifies the end of file:

Here is the output of running the input file through your program.

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How to Compile and Run

- The Makefile for quiz1 is provided.
- The Makefile is supposed to work with quiz1.c, input.txt, output.txt and ref.txt files so, make sure to modify the skeleton file and save the text files accordingly.
- Run the following command in vs code Terminal.

make

It should compile the code without any errors.

make convert input

It should convert the input.txt file to unix encoding.

make run

It should run the compiled code.

make convert output

It should convert the output.txt file to unix encoding.

Run the following command to delete the out file.

make clean

Run the following command to check the output with provided reference file.
make check

You are not supposed to make any changes in the Makefile.

Grading

The quiz must done in Unix environment. There will be no corner case inputs. Any grading failure due to not following instructions will result in 0.

(3 point) Three test cases.

Submission

- You must submit only one .c file named: quiz1.c (case sensitive) to learning hub.
- Make sure to update your A number. Look at the top of quiz1.c and write your A number including leading 0's.