

Hit Track

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Pocket

Name

Portrait

≤ EVADE

DEFENSE  
= Evade + Pocket  
< Weak, ≥ Strong

≥ LIMIT

• • •

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MOON  
VEIL

•

• • •

○ ○  
○ ○  
○ DEX ○

○ ○  
○ ○  
○ STR ○

○ ○  
○ ○  
○ ARC ○

○ ○  
○ ○  
○ WIL ○

Equipment & Backpack

Max = 6+Willpower

- 1
- 2
- 3
- 4
- 5
- 6

Description & Notes

LEVEL

HIT POINTS  
/

Magic & Abilities

Max Active = Arcane

7

8

9

10

11

12

Extra

COIN