Laboratory9

```
I use the lang.lxi file from Laboratory8 but with small modifications. (it returns tokens)
Lang.lxi
%{
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "y.tab.h"
int lines = 1;
%}
%option noyywrap
%option caseless
DIGIT [0-9]
NON_ZERO_DIGIT [1-9]
INT_CONSTANT [+-]?{NON_ZERO_DIGIT}{DIGIT}* | 0
LETTER [a-zA-Z_]
SPECIAL_CHAR [_]
STRING_CONSTANT (\"({LETTER}|{DIGIT}|{SPECIAL_CHAR})*\")
IDENTIFIER (#|{LETTER})({LETTER}|{DIGIT})*
BAD_IDENTIFIER ({DIGIT})+({LETTER})+({LETTER})|
BAD_CONST [+-]0|0{NON_ZERO_DIGIT}{DIGIT}*
```

```
"var"
        { printf("reserved word: %s\n", yytext); return VAR; }
"arr"
        { printf("reserved word: %s\n", yytext); return ARR; }
"int"
        { printf("reserved word: %s\n", yytext); return INT; }
"str"
        { printf("reserved word: %s\n", yytext); return STR; }
"read" { printf("reserved word: %s\n", yytext); return READ; }
"if"
        { printf("reserved word: %s\n", yytext); return IF; }
"else"
        { printf("reserved word: %s\n", yytext); return ELSE; }
"do"
        { printf("reserved word: %s\n", yytext); return DO; }
"while" { printf("reserved word: %s\n", yytext); return WHILE; }
"print" { printf("reserved word: %s\n", yytext); return PRINT; }
"+"
        { printf("operator: %s\n", yytext); return PLUS; }
"_"
        { printf("operator: %s\n", yytext); return MINUS; }
"*"
        { printf("operator: %s\n", yytext); return TIMES; }
"/"
        { printf("operator: %s\n", yytext); return DIV; }
"%"
        { printf("operator: %s\n", yytext); return MOD; }
">="
        { printf("operator: %s\n", yytext); return BIGGEREQ; }
"<="
        { printf("operator: %s\n", yytext); return LESSEQ; }
">"
        { printf("operator: %s\n", yytext); return BIGGER; }
"<"
        { printf("operator: %s\n", yytext); return LESS; }
"=="
        { printf("operator: %s\n", yytext); return EQQ; }
"="
        { printf("operator: %s\n", yytext); return EQ; }
"!="
        { printf("operator: %s\n", yytext); return NEQ; }
"["
        { printf("separator: %s\n", yytext); return SQBRACKETOPEN; }
"]"
        { printf("separator: %s\n", yytext); return SQBRACKETCLOSE; }
"("
        { printf("separator: %s\n", yytext); return OPEN; }
")"
        { printf("separator: %s\n", yytext); return CLOSE; }
```

```
"}"
        { printf("separator: %s\n", yytext); return BRACKETCLOSE; }
        { printf("separator: %s\n", yytext); return COMMA; }
":"
        { printf("separator: %s\n", yytext); return COLON; }
";"
        { printf("separator: %s\n", yytext); return SEMICOLON; }
{IDENTIFIER}
                        { printf("identifier: %s\n", yytext); return IDENTIFIER; }
{BAD_IDENTIFIER}
                        { printf("Error (identifier) at token %s at line %d\n", yytext, lines); return -1; }
{INT_CONSTANT}
                        { printf("integer constant: %s\n", yytext); return INTCONSTANT; }
{BAD_CONST}
                        { printf("Error (constant) at token %s at line %d \n", yytext, lines); exit(1);}
{STRING_CONSTANT}
                       { printf("string constant: %s\n", yytext); return STRINGCONSTANT; }
[\t]+{}
"//"(.)*[\n]+ {++lines;}
[\n]+ {++lines;}
. {printf("Error at token %s at line %d\n", yytext, lines); exit(1);}
%%
The yacc file (lang.y) has the four main sections:
%{
        C declarations (headers, libraries)
%}
        yacc declarations (the tokens from lang.lxi)
%%
        Grammar rules (the ones from Lab1b)
%%
        Additional C code (file opening + parsing)
The lang.y:
```

{ printf("separator: %s\n", yytext); return BRACKETOPEN; }

"{"

```
%{
extern int yylex(void);
#include "y.tab.h"
#include <stdio.h>
#include <stdlib.h>
#define YYDEBUG 1
int yyerror(const char *s);
%}
%token VAR;
%token ARR;
%token INT;
%token STR;
%token READ;
%token IF;
%token ELSE;
%token DO;
%token WHILE;
%token PRINT;
%token PLUS;
%token MINUS;
%token TIMES;
%token DIV;
%token MOD;
%token BIGGEREQ;
%token LESSEQ;
%token BIGGER;
%token LESS;
%token EQQ;
```

```
%token EQ;
%token NEQ;
%token SQBRACKETOPEN;
%token SQBRACKETCLOSE;
%token OPEN;
%token CLOSE;
%token BRACKETOPEN;
%token BRACKETCLOSE;
%token DOT;
%token COMMA;
%token COLON;
%token SEMICOLON;
%token IDENTIFIER;
%token INTCONSTANT;
%token STRINGCONSTANT;
%start program
%%
program : VAR decllist SEMICOLON cmpdstmt { printf("program -> var decllist ; cmpdstmt\n"); }
decllist : declaration
                                              { printf("decllist -> declaration\n"); }
       | decllist SEMICOLON declaration
                                             { printf("decllist -> decllist ; declaration\n"); }
declaration: IDENTIFIER COLON type
                                             { printf("declaration -> IDENTIFIER : type\n"); }
type: type1
                                              { printf("type -> type1\n"); }
    | arraydecl
                                             { printf("type -> arraydecl\n"); }
```

```
{ printf("type1 -> int\n"); }
type1:INT
      | STR
                                                { printf("type1 -> str\n"); }
arraydecl: ARR OPEN type1 SQBRACKETOPEN INTCONSTANT SQBRACKETCLOSE CLOSE
        {printf("arraydecl -> arr ( type1 [ INTCONSTANT ] )\n"); }
       ;
cmpdstmt: BRACKETOPEN stmtlist BRACKETCLOSE
                                                        { printf("cmpdstmt -> {stmtlist}\n"); }
stmtlist: stmt SEMICOLON stmtlist
                                                        { printf("stmtlist -> stmt; stmtlist\n"); }
        stmt SEMICOLON
                                                        { printf("stmtlist -> stmt; \n"); }
stmt: simplstmt
                                                        { printf("stmt -> simplstmt\n"); }
                                                        { printf("stmt -> structstmt\n"); }
    structstmt
simplstmt: assignstmt
                                                        { printf("simplstmt -> assignstmt\n"); }
          | iostmt
                                                        { printf("simplstmt -> iostmt\n"); }
assignstmt : IDENTIFIER EQ expression { printf("assignstmt -> IDENTIFIER = expression\n"); }
expression: expression PLUS term
                                        { printf("expression -> expression + term\n"); }
      expression MINUS term
                                        { printf("expression -> expression - term\n"); }
      | term
                                        { printf("expression -> term\n"); }
term: term TIMES factor
                                        { printf("term -> term * factor\n"); }
   | term DIV factor
                                        { printf("term -> term / factor\n"); }
  factor
                                        { printf("term -> factor\n"); }
```

```
factor: OPEN expression CLOSE
                                       { printf("factor -> ( expression )\n"); }
    | IDENTIFIER
                                       { printf("factor -> IDENTIFIER\n"); }
    INTCONSTANT
                                       { printf("factor -> INTCONSTANT\n"); }
iostmt: READ OPEN IDENTIFIER CLOSE
                                               { printf("iostmt -> read ( IDENTIFIER )\n"); }
    | PRINT OPEN IDENTIFIER CLOSE
                                               { printf("iostmt -> print ( IDENTIFIER )\n"); }
    | PRINT OPEN STRINGCONSTANT CLOSE
                                               { printf("iostmt -> print ( STRINGCONSTANT )\n"); }
    | PRINT OPEN INTCONSTANT CLOSE
                                               { printf("iostmt -> print ( INTCONSTANT )\n"); }
structstmt: ifstmt
                               { printf("structstmt -> ifstmt\n"); }
      | whilestmt
                               { printf("structstmt -> whilestmt\n"); }
ifstmt: IF OPEN condition CLOSE cmpdstmt
                                              { printf("ifstmt -> if ( condition ) cmpd \n"); }
    IF OPEN condition CLOSE cmpdstmt SQBRACKETOPEN ELSE cmpdstmt SQBRACKETCLOSE
{printf("ifstmt -> if ( condition ) cmpd [else cmpd]\n"); }
whilestmt: WHILE OPEN condition CLOSE cmpdstmt {printf("whilestmt-> while (condition) {stmt}\n"); }
condition: expression RELATION expression {printf("condition -> expression RELATION expression\n"); }
RELATION: LESS
                       { printf("RELATION -> <\n"); }
                       { printf("RELATION -> <=\n"); }
    | LESSEQ
                       { printf("RELATION -> ==\n"); }
    | EQQ
    | NEQ
                       { printf("RELATION -> !=\n"); }
    | BIGGER
                       { printf("RELATION -> >\n"); }
    | BIGGEREQ
                       { printf("RELATION -> >=\n"); }
```

```
%%
```

```
int yyerror(const char *s) {
    printf("error: %s\n",s);
    return 0;
}
extern FILE *yyin;
int main(int argc, char** argv) {
    if (argc > 1)
        yyin = fopen(argv[1], "r");
    if (!yyparse())
        fprintf(stderr, "\tOK\n");
}
```

How to run:

- 1. flex lang.lxi
- 2. bison -dy lang.y
- 3. gcc lex.yy.c y.tab.c
- 4. a.exe p1.txt

The yacc returns the productions