



Design and Analysis
of Algorithms I

Graph Primitives

Dijkstra's Algorithm: Why It Works

Dijkstra's Algorithm

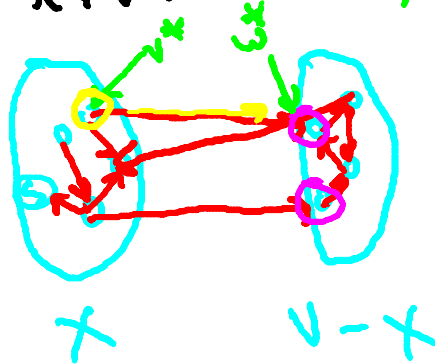
Initialize:

- $X = \{s\}$ [vertices processed so far]
- $A[s] = 0$ [computed shortest path distances]
- $B[s] = \text{empty path}$ [computed shortest paths]

this array only to help explanation!

Main Loop

- while $X \neq V$:



- need to grow X by one node

Main loop con'd

- among all edges $(v, w) \in E$ with $v \in X, w \notin X$, pick the one that minimizes

$$A[v] + d_{vw}$$

(Dijkstra's greedy criterion)

already computed in earlier iteration (call it (u^*, w^*))

- add w^* to X
- set $A[w^*] := A[u^*] + d_{u^*w^*}$
- set $B[w^*] := B[u^*] \cup (u^*, w^*)$

Correctness Claim

Theorem [Dijkstra] For every directed graph with nonnegative edge lengths, Dijkstra's algorithm correctly computes all shortest-path distances.

$$[\text{i.e., } \underbrace{A[v]}_{\text{what algorithm computes}} = \underbrace{L[v]}_{\text{true shortest path distance from } s \text{ to } v} \quad \forall v \in V]$$

Proof: by induction on the number of iterations.

Base case: $A[s] = L[s] = 0$ (correct ✓)

Proof

Inductive step.

Inductive Hypothesis: all previous iterations correct. ↖

i.e., for all $v \in X$, $A[v] = L(v)$ and $B[v]$ is a true shortest $s-v$ path in G .

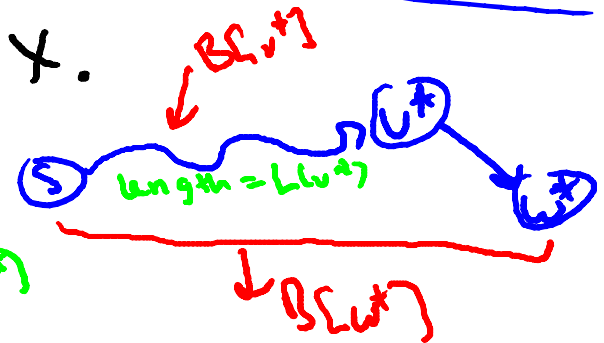
In current iteration: ↗ v^* ↗ w^*

we pick an edge (v^*, w^*) and we add w^* to X .

we set $B[w^*] = B[v^*] \cup (v^*, w^*)$

has length $L(v^*) + d_{v^*w^*}$ ↗ has length by $L(v^*)$
↗ $L(w^*)$ by I.H.

Also: $A[w^*] = A[v^*] + d_{v^*w^*} = L(v^*) + d_{v^*w^*}$



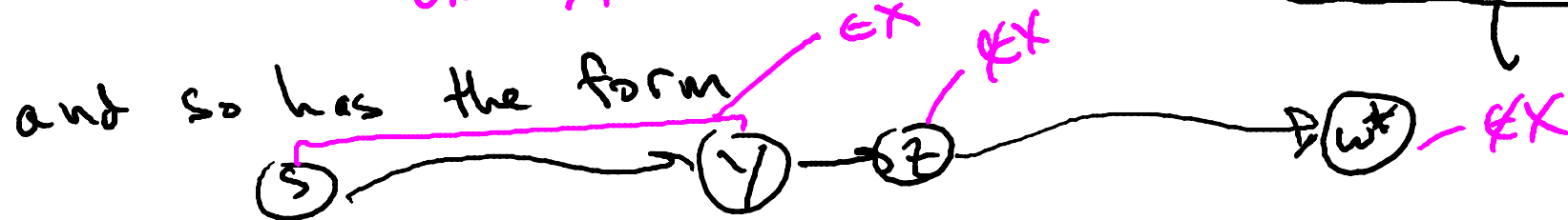
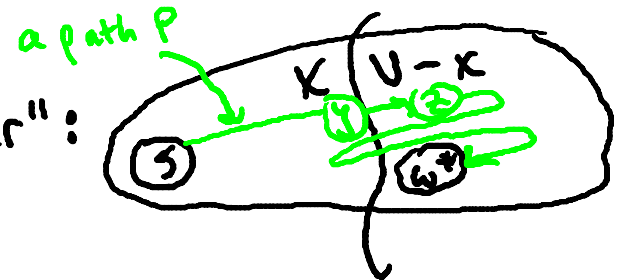
Proof (con'd)

Upshot: in current iteration, we set

- ① $A[w^*] = L(v^*) + l_{v^*w^*}$
- ② $B[w^*] =$ an $s \rightarrow w^*$ path with length

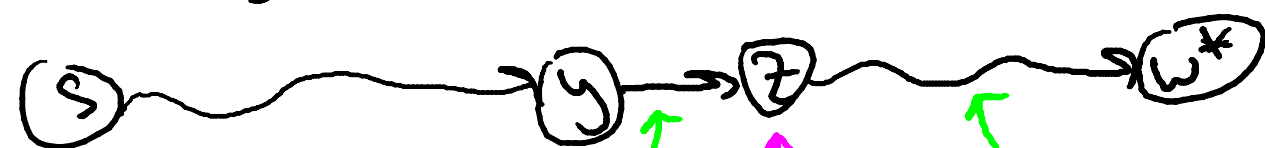
To finish proof: need to show that every $s \rightarrow w^*$ path has length $\geq L(v^*) + l_{v^*w^*}$ (if so, our path is the shortest!)

So: let $P =$ any $s \rightarrow w^*$ path. Must "cross the frontier":



Proof (con'd)

So: every $s \rightarrow w^*$ path P has to have the form



$y \in X$

\hookrightarrow length of shortest $s \rightarrow y$ path
 $= L(y) \equiv A[y]$

length = $L(y,z)$

by inductive hypothesis (since $y \in X$)

length ≥ 0 (since no negative edges!)

length of our path!

$\begin{pmatrix} y \in X \\ z \notin X \end{pmatrix}$

Total length of path P : at least $A[y] + L(y,z)$

\Rightarrow by Dijkstra's greedy criterion QED!

$A[w^*] + l_{v^*w^*} \leq A[y] + l_{yz} \leq \text{length of } P.$