



Design and Analysis  
of Algorithms I

# Data Structures

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Universal Hash  
Functions: Definition  
and Example

# Overview of Universal Hashing

Next: details on randomized solution (in 3 parts).

Part I: proposed definition of a "good random hash function", ("universal family of hash functions")

Part II: concrete example of simple → practical such functions

Part III: justification of definition: "good functions" lead to "good performance".

# Universal Hash Functions

Definition: Let  $\mathcal{H}$  be a set of hash functions from  $U$  to  $\{0, 1, 2, \dots, n-1\}$ .

$\mathcal{H}$  is universal if and only if:

for all  $x, y \in U$  (with  $x \neq y$ )

$$\Pr_{h \in \mathcal{H}} [x, y \text{ collide}] = \Pr_{h \in \mathcal{H}} [h(x) = h(y)]$$

$$\leq \left( \frac{1}{n} \right)$$

( $n = \#$  of buckets)

when  $h$  is chosen uniformly at random from  $\mathcal{H}$ .

(i.e., collision probability as small as with "gold standard" of perfectly random hashing)

Consider a hash function family  $H$ , where each hash function of  $H$  maps elements from a universe  $U$  to one of  $n$  buckets. Suppose  $H$  has the following property: for every bucket  $i$  and key  $k$ , a  $1/n$  fraction of the hash functions in  $H$  map  $k$  to  $i$ . Is  $H$  universal?

Yes: Take  $H =$  all functions  
from  $U$  to  $\{0, 1, 2, \dots, n-1\}$ .

No: Take  $H =$  the set of  
 $n$  different  
constant functions.

- ☐ Yes, always.
- ☐ No, never.
- ☒ Maybe yes, maybe no (depends on the  $H$ ).
- ☐ Only if the hash table is implemented using chaining.

# Example: Hashing IP Addresses

Let  $U = \text{IP addresses}$  (of the form  $(x_1, x_2, x_3, x_4)$ ,  
with each  $x_i \in \{0, 1, 2, \dots, 255\}$ )

Let  $n = \text{a prime}$  (e.g., small multiple of # of objects in HT)

Construction: Define one hash function  $h_a$  per  
4-tuple  $a = (a_1, a_2, a_3, a_4)$  with each  $a_i \in \{0, 1, 2, 3, \dots, n-1\}$ .

Define:  $h_a: \text{IP address} \rightarrow \text{buckets}$  ( $n^4$  such functions)

by 
$$h_a(x_1, x_2, x_3, x_4) = (a_1x_1 + a_2x_2 + a_3x_3 + a_4x_4) \bmod n$$

# A Universal Hash Function

Define:  $H = \{h_a \mid a_1, a_2, a_3, a_4 \in \{0, 1, 2, \dots, n-1\}\}$ .  
 $h_a(x_1, x_2, x_3, x_4) = (a_1x_1 + a_2x_2 + a_3x_3 + a_4x_4) \bmod n$

Theorem: This family is universal.

# Proof (Part I)

Consider distinct IP addresses  $(x_1, x_2, x_3, x_4), (y_1, y_2, y_3, y_4)$ .

Assume:  $x_4 \neq y_4$ . Question: collision probability?

$$\text{(i.e., Prob}_{h \in H} \{ h_a(x_1, \dots, x_4) = h_a(y_1, \dots, y_4) \})$$

Note: collision  $\Leftrightarrow a_1 x_1 + a_2 x_2 + a_3 x_3 + a_4 x_4 \equiv a_1 y_1 + a_2 y_2 + a_3 y_3 + a_4 y_4 \pmod{n}$

$$\Rightarrow a_4(x_4 - y_4) \pmod{n} = \sum_{i=1}^3 a_i(y_i - x_i) \pmod{n}$$

Next: Condition on random choices of  $a_1, a_2, a_3$ .

( $a_4$  still random)

# Proof (Part II)

The Story So Far: with  $a_1, a_2, a_3$  fixed arbitrarily, how many choices of  $a_4$  satisfy  $a_4(x_4 - y_4) \bmod n = \sum_{i=1}^3 a_i(y_i - x_i) \bmod n$ ?

$x_4, y_4$  random

$\Leftrightarrow x, y$  collide under  $h_a$

Key Claim: left-hand side equally likely to be any of  $\{0, 1, 2, \dots, n-1\}$ .

Reason:  $x_4 \neq y_4$  ( $x_4 - y_4 \not\equiv 0 \bmod n$ ),  $n$  is prime,  $a_4$  uniform at random.

Some fixed number in  $\{0, 1, 2, \dots, n-1\}$

[addendum: make sure  $n$  bigger than the maximum value of any  $a_i$ ]

"Proof" by example:  $n=7$ ,  $x_4 - y_4 \equiv 1$  or  $3 \bmod 7$  implies  $\text{Prob}[h_a(x) = h_a(y)] = \frac{1}{n}$   
QED!