



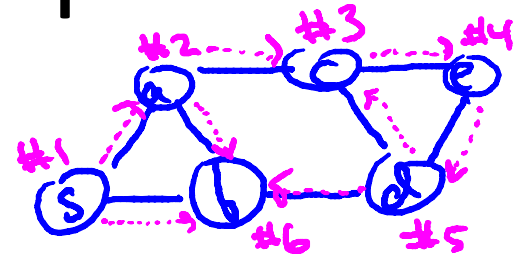
Design and Analysis
of Algorithms I

Graph Primitives

Depth-First Search

Overview and Example

Depth-First Search (DFS): explore aggressively, only backtrack when necessary.



- also computes a topological ordering of a directed acyclic graph
- and strongly connected components of directed graphs

Run Time: $O(m + n)$

The Code

Exercise: mimic DFS code, use a stack instead of a queue [+ minor other modifications].

Recursive version: DFS (graph G , start vertex s)


- mark s as explored
- for every edge (s, v) :
 - if v unexplored
 - DFS(G, v)

Basic DFS Properties

Claim #1: at end of the algorithm, v marked as explored $\iff \exists$ path from s to v in G .

Reason: particular instantiation of generic search procedure.

Claim #2: running time is $O(n_s + m_s)$


of nodes reachable from s # of edges reachable from s

Reason: look at each node in connected component of s at most once, each edge at most twice.

Application: Topological Sort

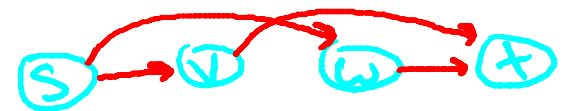
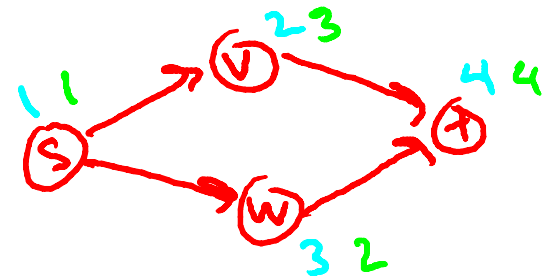
Definition: A topological ordering of a directed graph G is a labelling f of G 's nodes such that:

- ① the $f(v)$'s are the set $\{1, 2, \dots, n\}$
- ② $(u, v) \in G \Rightarrow f(u) < f(v)$

Motivation: Sequence tasks while respecting all precedence constraints.

Note: G has directed cycle \Rightarrow no topological ordering.

Theorem: no directed cycle \Rightarrow can compute topological ordering in $O(m+n)$ time.



Straightforward Solution

Note: every directed acyclic graph has a sink vertex.

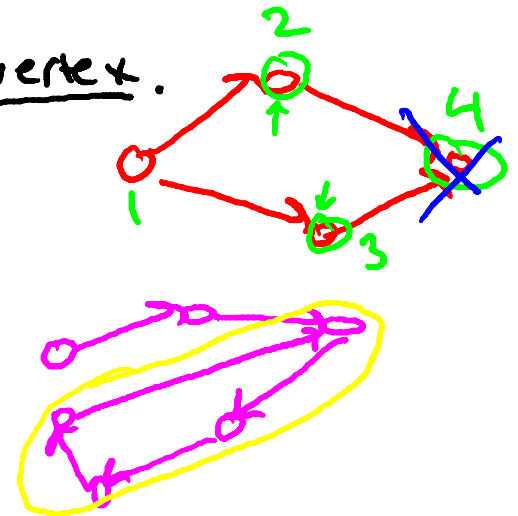
Reason: if not, can keep following outgoing arcs to produce a directed cycle.

To compute topological ordering:

- let v be a sink vertex of G
- set $f(v) = n$
- recurse on $G - \{v\}$

Why does it work?: when v is

assigned to position i , all outgoing arcs already deleted \Rightarrow all lead to later vertices in ordering.



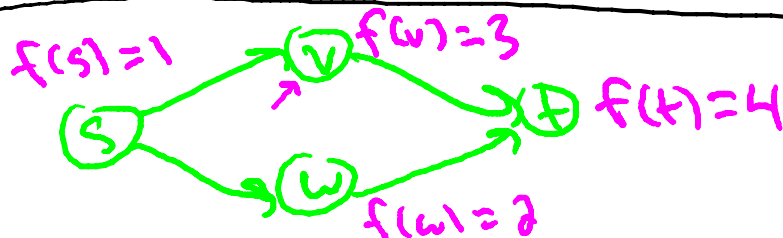
Topological Sort via DFS (Slick)

DFS-Loop (graph G)

- mark all nodes unexplored
- current-label = n to keep track of ordering
- for each vertex $v \in G$
 - if v not yet explored in previous DFS call
 - DFS(G, v)

DFS (graph G , start vertex s)

- for every edge (s, v)
 - if v not yet explored
 - mark v explored
 - DFS(G, v)
- Set $f(s) = \text{current_label}$
- current-label --

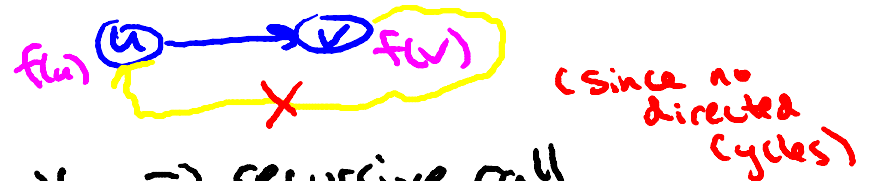


Topological Sort via DFS (con'd)

Running Time: $O(m+n)$.

Reason: $O(1)$ time per node, $O(1)$ time per edge.

Correctness: need to show that if (u,v) is an edge,
then $f(u) < f(v)$.



Case 1: u visited by DFS before v . \Rightarrow recursive call corresponding to v finishes before that of u (since DFS).
 $\Rightarrow f(v) > f(u)$

Case 2: v visited before u . $\Rightarrow v$'s recursive call finishes before u 's even starts, $\Rightarrow f(v) > f(u)$. **QED!**