1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?

* 3Doodler: The World's First 3D Printing Pen had highest pledged amount and 363 of them did even garner single dollar
* While Theater category saw highest number of 839 successful campaigns, Music had most % successes at 77%
* Campaigns saw more success during summers than in other seasons

1. What are some limitations of this dataset?
   * Data set does not say why campaigned was canceled or failed or succeeded
   * Data set also does not describe where campaigns exact location it was conducted or how it was conducted
   * Conversion rates of currencies
   * Target demo graphic population used
2. What are some other possible tables and/or graphs that we could create?
   1. % success by category