

# Rohith Rokkam

B.S. Computer Science (Honors) and Mathematics, Summa Cum Laude  
Stony Brook University, Spring 2019

rohithrokkam@yahoo.com; (516)506-1196; github.com/rrokkam

## experience

- Research and Development Intern – Sandia National Labs** 06/18 - 06/19
- Contributed to parallelization facilities for an MPI-based C++ solver framework.
  - Wrote dynamic MPI code with scalability for supercomputers in mind.
  - Maintained legacy compatibility as major updates were made to the software.
- Teaching Assistant – Theory of Computation** Spring 2018/19
- Designed & graded regular homework assignments for a class of 25 students.
  - Gave substitute lectures on several occasions when the professor was unavailable.
  - Wrote exam questions on finite automata, formal languages, Turing machines, and complexity theory.
- Teaching Assistant – Foundations of Computer Science** Spring 2017
- Instructed 20-person recitation section on discrete math, logic, and proof techniques.

## projects

- Canvassing Application** Fall 2018
- Collaborated to build a JavaScript web app for managing door-to-door campaigns.
  - Made a microservice in Python using MongoDB and Google's OR-Tools.
- Peer-to-peer Filesystem** Spring 2018
- Wrote an Airdrop-like P2P service for Linux and MacOS using Python's FUSE bindings.
  - Designed a custom protocol and multithreaded bootstrap server to host the network.
- Packet Sniffer** Spring 2018
- Implemented a packet sniffer using raw sockets in Python.
  - Writes packets in human-readable, hex, or pcapng (Wireshark-readable) formats, and can filter by protocol.
- Dynamic Memory Allocator** Fall 2017
- Developed a malloc library in C, using first-fit allocation with a segmented free-list.
  - Implements some optimizations from glibc malloc, ex: wilderness block.
- Shell** Fall 2017
- Written in C with bash-like features and syntax, including output redirection, piping, and background jobs.
  - Carefully implements UNIX signal handling and process life-cycle management.
- Navigation System** Fall 2016
- Developed in Java using the OpenStreetMap API and an XML parser, with functionality similar to Google Maps.
  - Wrote a custom implementation of Dijkstra's shortest-path algorithm for directions.

## organizations

- SBU Algorithms Lab** 01/19 -
- Discuss research topics in the theory of computer science.
  - We read papers on topics related to the theory of computer science and present the topics to one another.
  - algorithms, discrete math, probability, high-performance computing, data structures, concurrency
- SBU Go Club** Fall 2017 - Spr. 2019
- secretary, dc trip, gotham
- SBU Undergrad Algorithms Reading Group** Fall 2017 - Spr. 2018
- Present algorithms and data structures of interest.