

# Rohith Rokkam

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B.S. Computer Science (Honors) and Mathematics, Summa Cum Laude  
Stony Brook University, Spring 2019

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## experience

### Research and Development Intern 06/18 - 06/19 Sandia National Labs

- Contributed to parallelization facilities for PEBBL, a C++ branch-and-bound framework. CCR
- Wrote dynamic MPI code with a focus on minimizing communication overhead and maintaining legacy compatibility.

### Teaching Assistant Spring 2018/19 Theory of Computation

- Wrote & graded homework and exams on finite automata, formal languages, Turing machines, and complexity theory.

### Teaching Assistant Spring 2017 Foundations of Computer Science

- Instructed 20-person recitation section on discrete math, logic, and proof techniques.

## projects

### Canvassing Application Fall 2018

- Collaborated to build a JavaScript web app for managing door-to-door campaigns.
- Made a microservice in Python using MongoDB and Google's OR-Tools.

### Peer-to-peer Filesystem Spring 2018

- Wrote an Airdrop-like P2P service for Linux and MacOS using Python's FUSE bindings.
- Designed a custom protocol and multithreaded bootstrap server to host the network.

### Packet Sniffer Spring 2018

- Implemented a packet sniffer using raw sockets in Python.
- Writes packets in human-readable, hex, or pcapng (Wireshark-readable) formats, and can filter by protocol.

### Dynamic Memory Allocator Fall 2017

- Developed a malloc library in C, using first-fit allocation with a segmented free-list.
- Implements some optimizations from glibc malloc, ex: wilderness block.

### Shell Fall 2017

- Written in C with bash-like features and syntax, including output redirection, piping, and background jobs.
- Carefully implements UNIX signal handling and process life-cycle management.

### Navigation System Fall 2016

- Developed in Java using the OpenStreetMap API and an XML parser, with functionality similar to Google Maps.
- Wrote a custom implementation of Dijkstra's shortest-path algorithm for directions.

## organizations

### SBU Algorithms Lab 01/19 -

- Discuss research topics in the theory of computer science.
- We read papers on topics related to the theory of computer science and present the topics to one another.
- algorithms, discrete math, probability, high-performance computing, data structures, concurrency

### SBU Go Club Fall 2017 - Spr. 2019

- secretary, dc trip, gotham

### SBU Undergrad Algorithms Reading Group Fall 2017 - Spr. 2018

- Present algorithms and data structures of interest.