Railway Oriented Programming

Une approche fonctionnelle pour la gestion d'erreurs

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Motivation

Transition vers de la programmation fonctionnelle

La terminologie peut faire peur

Théorie des catégories

Nouvelles fonctions et d'opérateurs à connaître

```
« map », « flatMap », « fold », ...
« <+> », « >>= », ... (cats, scalaz, ...)
```

L'approche optimiste

"En tant qu'utilisateur, je souhaite mettre à jour mon nom et mon adresse électronique"

```
case class Request(userId: Int, name: String, email: String)

def executeUseCase: String = {
  val request = receiveRequest
  validateRequest(request)
  canonicalizeEmail(request)
  db.updateDbFromRequest(request)
  smtpServer.sendEmail(request.email)
  "Success"
}
```

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L'approche réaliste

```
def executeUseCase: String = {
 val request = receiveRequest
val isValidated = validateRequest(request)
 if (!isValidated) {
  return "Request is not valid"
 canonicalizeEmail(request)
 trv {
  val result = db.updateDbFromRequest(request)
  if (!result) {
   return "Customer record not found"
 }catch {
  case : DatabaseException =>
   return "DB error: Customer record not updated"
 if(!smtpServer.sendEmail(request.email)) {
  logger.error("Customer email not sent")
 "Success"
```

- + Plus de code
- + Plus d'erreurs possible
- Moins lisible

Testabilité?

Approche Fonctionnelle (1/2)

Fonction « pure »

Pas d'effet de bord (Erreur dans le type de retour)

La valeur de retour est la même pour les mêmes paramètres

```
sealed trait Result[T]
case class Success[T](value: T) extends Result[T]
case class Failure[T](message: String) extends Result[T]
```

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Approche Fonctionnelle (2/2)

« Une monade est une construction catégorique qui mime formellement le comportement que les monoïdes ont en algèbre. » *

$$T(X) \xrightarrow{\eta_{T(X)}} T(T(X))$$

$$T(\eta_{X}) \downarrow \qquad \qquad \downarrow^{\mu_{X}}$$

$$T(T(X)) \xrightarrow{\mu_{X}} T(X)$$

* https://fr.wikipedia.org/wiki/Monade_(théorie_des_catégories)

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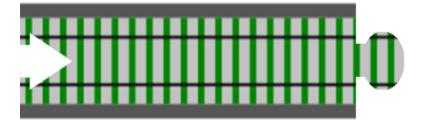
Fonctions

- Aiguillage
- Voie simple
- Impasse
- Exceptions

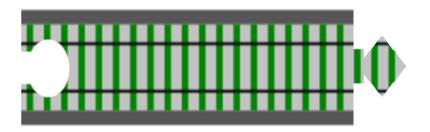
Thanks Scott Wlaschin! https://fsharpforfunandprofit.com/rop/

Composition

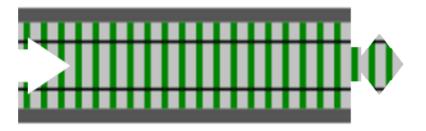
def triangleToCircle(t: Triangle): Circle



def circleToSquare(c: Circle): Square



def triangleToSquare(t: Triangle): Square



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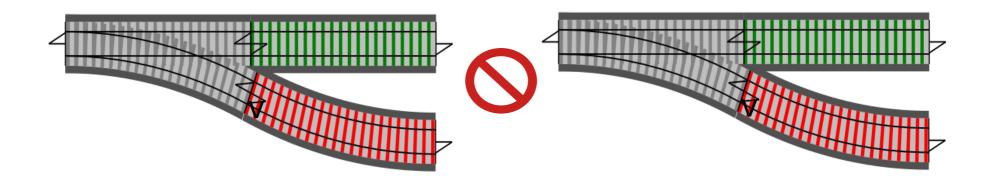
Fonctions Aiguillage

```
input: Request
                                                                   Success
sealed trait Result[T]
case class Success[T](value: T)
                                                                   Failure
 extends Result[T]
case class Failure[T](message: String)
 extends Result[T]
                    def validateInput(input: Request): Result[Request] =
                     if (input.name == "")
                      Failure("Name must not be blank")
                     else if (input.email == "")
                      Failure("Email must not be blank")
                     else
                      Success(input)
```

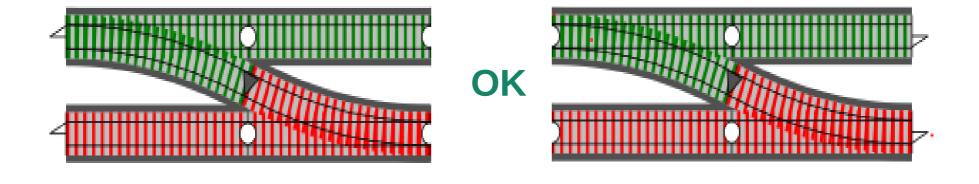
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Result[Request]

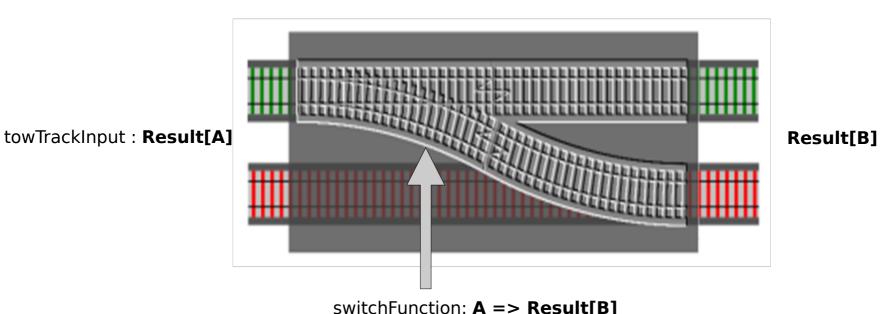
Composition ? (1/2)



Composition ? (2/2)

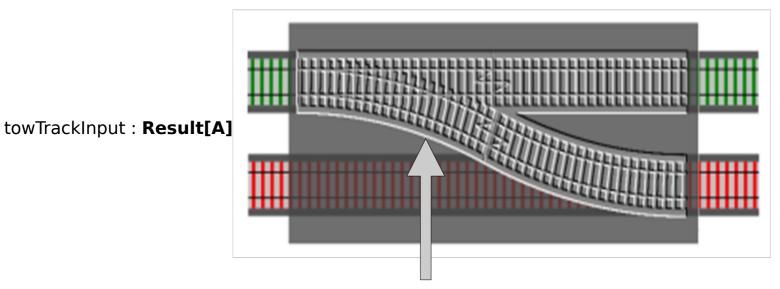


FlatMap (1/2)



```
def flatMap[A, B](towTrackInput: Result[A])(switchFunction: A => Result[B]): Result[B] =
  towTrackInput match {
    case Success(value) => switchFunction(value)
    case Failure(message) => Failure(message)
}
```

FlatMap (2/2)



switchFunction: A => Result[B]

```
sealed trait Result[A] {
  def flatMap[B](switchFunction: A => Result[B]): Result[B] = this match {
    case Success(value) => switchFunction(value)
    case Failure(message) => Failure(message)
  }
}
```

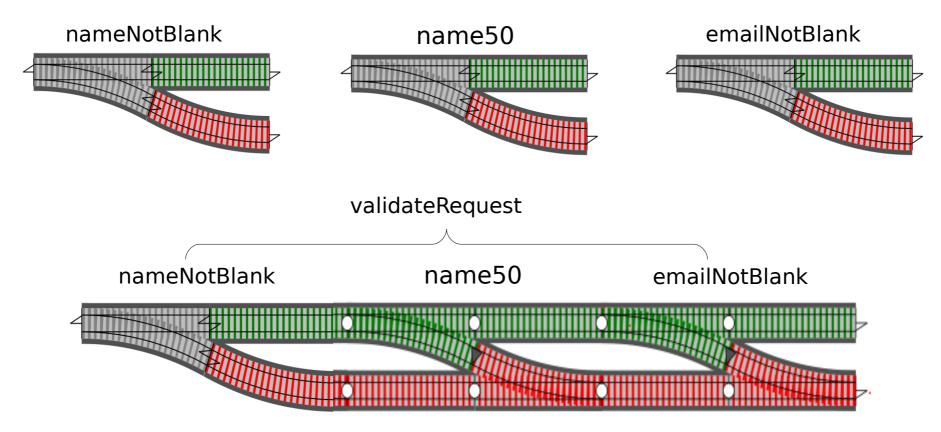
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Result[B]

FlatMap Exemple (1/2)

```
nameNotBlank
def nameNotBlank(input: Reguest): Result[Reguest] =
 if (input.name == "")
  Failure("Name must not be blank")
 else Success(input)
def name50(input: Request): Result[Request] =
                                                               name50
 if(input.name.length > 50)
  Failure("Name must not be longer than 50 chars")
 else Success(input)
def emailNotBlank(input: Reguest): Result[Reguest] =
 if(input.email == "")
                                                             emailNotBlank
  Failure ( "Email must not be blank")
 else Success(input)
```

FlatMap Exemple (2/2)



def validateRequest(oneTrackInput: Request): Result[Request] =
 nameNotBlank(oneTrackInput) flatMap name50 flatMap emailNotBlank

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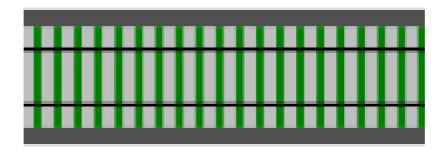
Fonctions

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Voie Simple

canonicalizeEmail

input: Request

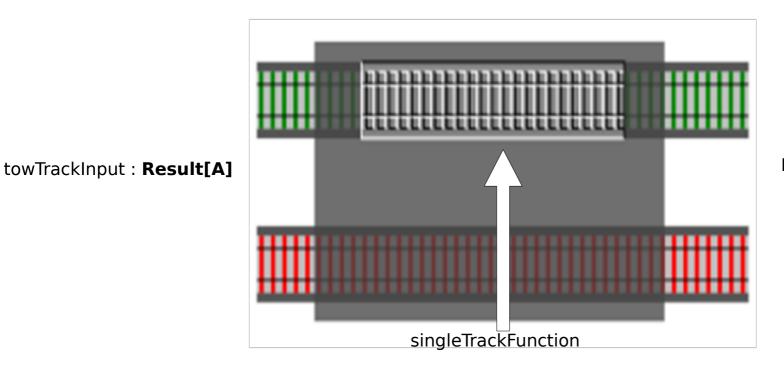


Request

```
// trim spaces and lowercase
```

```
def canonicalizeEmail(input: Request): Request =
  input.copy(email = input.email.trim().toLowerCase())
```

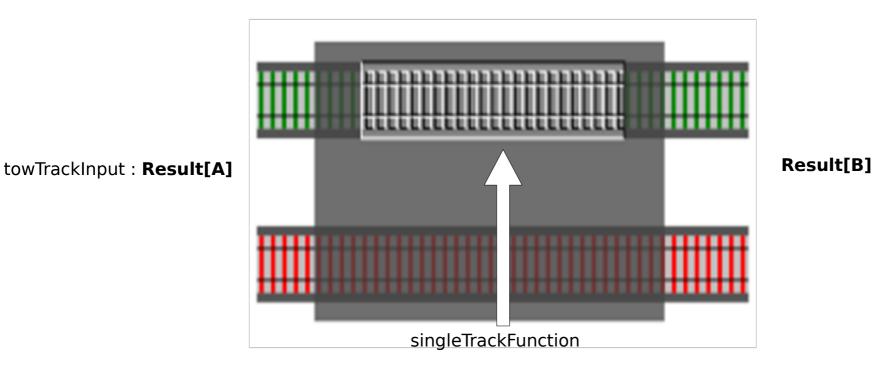
Map (1/2)



Result[B]

```
def map[A, B](towTrackInput: Result[A])(singleTrackFunction: A => B): Result[B] =
  towTrackInput match {
    case Success(value) => Success(singleTrackFunction(value))
    case Failure(message) => Failure(message)
  }
```

Map (2/2)



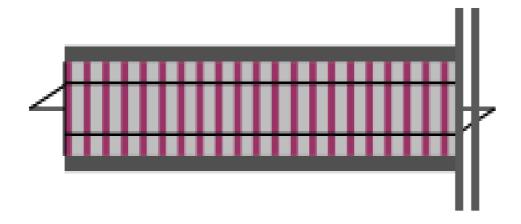
```
sealed trait Result[A] { // ...
  def map[B](singleTrackFunction: A => B): Result[B] = this match {
    case Success(value) => Success(f(value))
    case Failure(message) => Failure(message)
}
```

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Fonctions

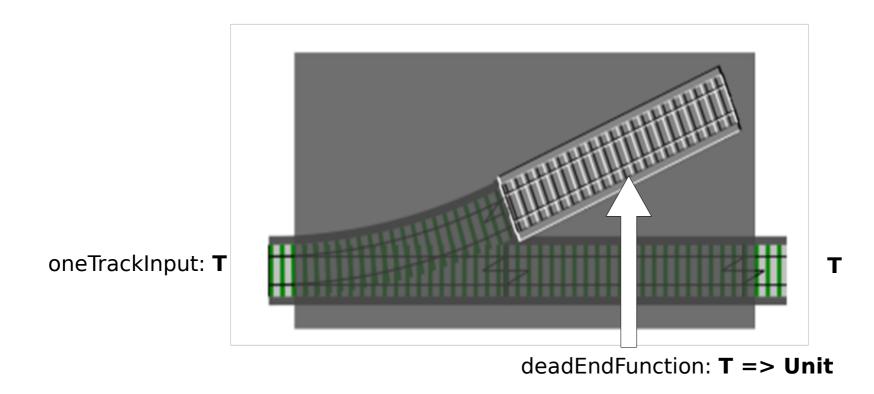
- Aiguillage
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Impasse



```
def updateDb(request: Request): Unit = {
  // do something
  // return nothing at all
}
```

Tee



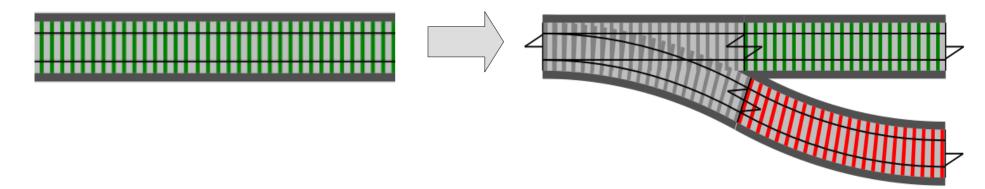
def tee[T](deadEndFunction: T => Unit)(oneTrackInput: T): T = {
 deadEndFunction(oneTrackInput)
 oneTrackInput
}

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Fonctions

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Exceptions (1/2)



```
def sendEmail(request: Request): Result[Request] =
    try {
        if (smtpServer.sendEmail(request.email)) {
            Success(request)
        } else Failure("Customer email not sent")
        } catch {
        case e: SMTPException =>
            Failure(s"SMTP error: ${e.getMessage}")
     }
}
```

Exceptions (2/2)

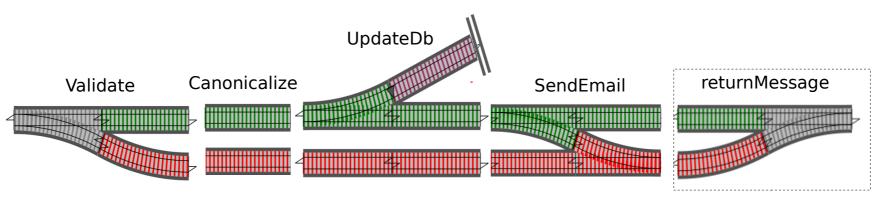
```
def catchAll[A](f: => A): IO[A] = try {
   IO.success(f)
  } catch {
   case t: Throwable => IO.failure(t.getMessage)
def catchOnly[T <: Throwable: ClassTag, A](f: => A): IO[A] = try {
  IO.success(f)
 } catch {
  case t: T => IO.Failure(t)
```

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O[Result[A]]

On met tout ça bout à bout

(1/3)



```
def returnMessage(result: Result[String]): String = result match {
   case Success(value) => value
   case Failure(message) => message
}

def executeUseCase(input: Request): String = returnMessage {
   validateRequest(input) map canonicalizeEmail map tee(updateDb) flatMap
        sendEmail map(_ => "Success")
}
```

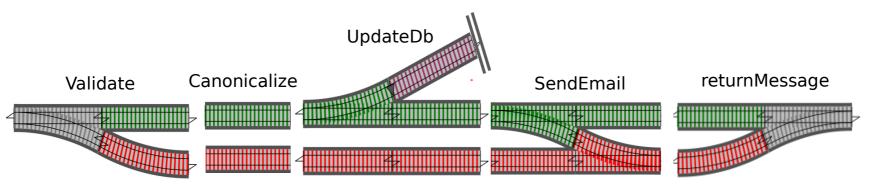
On met tout ça bout à bout (2/3)

```
sealed trait Result[A] {
    def flatMap[B](switchFunction: A => Result[B]): Result[B] = this match {
        case Success(value) => switchFunction(value)
        case Failure(message) => Failure(message)
    }
    def map[B](singleTrackFunction: A => B): Result[B] = this match {
        case Success(value) => Success(singleTrackFunction(value))
        case Failure(message) => Failure(message)
    }
}
object Result {
    def pure[A](x: A): Result[A] = Success(x)
}
case class Success[T](value: T) extends Result[T]
case class Failure[T](message: String) extends Result[T]
```

« Result » a un comportement monadique!

On met tout ça bout à bout

(3/3)



Aller plus loin

Utiliser des librairies comme « cats » ou « scalaz »

Monad Transformers

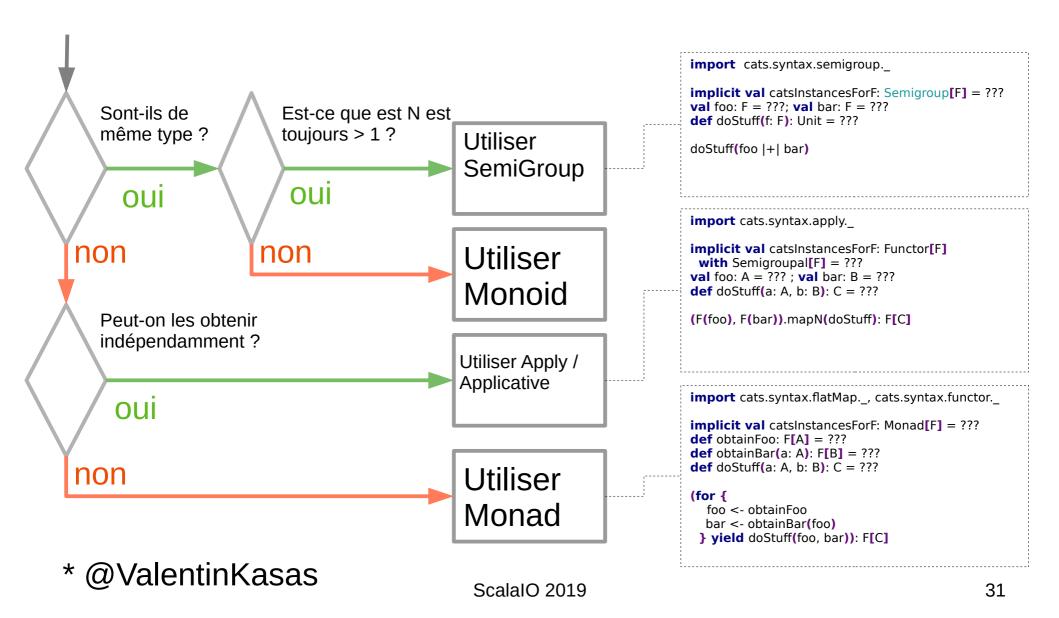
Writer Monad

Effects

. . .

Ne pas utiliser des « for comprehension » partout

J'ai besoin de combiner N objets



Utiliser Cats Apply

def validateRequest(oneTrackInput: Request): Result[Request] =
 nameNotBlank(oneTrackInput) flatMap name50 flatMap emailNotBlank



import cats.syntax.apply._

```
implicit val catsInstancesForResult: Functor[Result]
  with Semigroupal[Result] = ???
```

```
def newValidateRequest(oneTrackInput: Request): Result[Request] = (
   nameNotBlank(oneTrackInput),
   name50(oneTrackInput),
   emailNotBlank(oneTrackInput)
).mapN( (_, _, _) => oneTrackInput)
```

Monad transformers (1/2)

```
val fooFut : Future[Result[A]] = ???
val barFut : Future[Result[B]] = ???
def doStuff(a: A, b: B): C = ???

//Sans transformer
for {
  foo <- fooFut
  bar <- barFut
} yield {
  for {
    f <- foo
      b <- bar
  } yield doStuff(f, b)
}</pre>
```

```
//Avec transformer
{
   for {
    f <- ResultT(fooFut)
    b <- ResultT(barFut)
   } yield
    doStuff(f, b)
}.value</pre>
```

Monad transformers (2/2)

```
import scala.concurrent.ExecutionContext.Implicits.global
import cats.instances.future.
case class ResultT[F[ ], A](value: F[Result[A]])(implicit T: Monad[F]){
 def map[B](f: A = > B) = ResultT(T.map(value)( .map(f)))
 def flatMap[B](f: A=> Result[B]) = ResultT(T.map(value)( .flatMap(f)))
object ResultT{
 def pure[F[ ], A](result: Result[A])(implicit F: Monad[F]): ResultT[F, A] = ResultT[F, A](F.pure(result))
 def success[F[ ], A](value: A)(implicit F: Monad[F]): ResultT[F, A] = pure[F, A](Success[A](value))
 def failure[F[ ], A](message: String)(implicit F: Monad[F]): ResultT[F, A] = pure[F, A](Failure[A]
(message))
def sendEmail(request: Request): Future[Result[Request]] = ???
def executeUseCase(input: Request): Future[String] = {
 for {
  validated
                <- ResultT.pure(validateRequest(input))
  canonicalized <- ResultT.success(canonicalizeEmail(validated))
  persisted
                <- ResultT.success(tee(updateDb)(canonicalized))
                <- ResultT(sendEmail(persisted))
  sent
 } yield "Success"
}.value.map(returnMessage)
```

Merci à tous! Thanks Scott Wlaschin!



http://github.com/rrramiro/rop/

https://fsharpforfunandprofit.com/rop/