Name	Typ	Beschreibung	Beispiel
name	String	Name der Konfigurationsvariable	"language"
value	Text	Wert der Konfigurationsvariable	"de"

 ${\bf Tabelle~1:~Struktur~der~,app\_configs"-Datenbanktabelle}$ 

Name	Typ	Beschreibung	Beispiel
name	String	Name der Firma	"Mustermann
			GmbH"
phone	String	Festnetznummer	,,0123-5436895"
fax	String	Faxnummer	,,0123-5436896"
mobile	String	Mobilfunknummer	,,0123-5436897"
email	String	E-Mail-Adresse	"mm@example.org"
website	String	URL der Website	"www.example.org"
address	String	Addresse	"Musterstr. 21"
address2	String	Addresse (Fortsetzung)	"3. Etage"
zip	String	Postleitzahl	"12345"
city	String	Ort	"Musterstadt"
country	String	Land	"Deutschland"
contact_person_id	Integer	Verweis auf die Per-	1
		son, die Ansprechpart-	
		ner sein soll.	

 ${\bf Tabelle~2:~Struktur~der~,companies"-Datenbanktabelle}$ 

Name	Typ	Beschreibung	Beispiel
name	String	Name des Landes	"Germany"
iso	String	ISO-Ländercode des Landes	"de"

 ${\bf Tabelle~3:~Struktur~der~,countries"-Datenbanktabelle}$ 

Name	Typ	Beschreibung	Beispiel
user_id	Integer	Verweis auf den Benutzer, dem	1
		das Objekt gehört.	
company_id	Integer	Verweis auf die Firma, zu der	1
		das Objekt gehört.	
origin_site_info_id	Integer	Verweis auf den Startort	34
destination_site_info_id	Integer	Verweis auf den Zielort	35
weight	Integer	Gewicht der Fracht (in t)	50
loading_meter	Integer	Lademeter	30
hazmat	Boolean	Ist das Gut ein Gefahrgut?	true
transport_type	String	Art der Wagen	single_wagon
wagons_provided_by	String	Wer stellt die Wagen bereit?	railway
desired_proposal_type	String	Welche Art von Angebot wird	ton_price
		gewünscht?	
contact_person_id	Integer	Verweis auf die Person, die An-	1
		sprechpartner sein soll.	

Tabelle 4: Struktur der "freights"-Datenbanktabelle

Name	Typ	Beschreibung	Beispiel
user_id	Integer	Verweis auf den Benutzer, dem	1
		das Objekt gehört.	
company_id	Integer	Verweis auf die Firma, zu der	1
		das Objekt gehört.	
origin_site_info_id	Integer	Verweis auf den Startort	34
destination_site_info_id	Integer	Verweis auf den Zielort	35
weight	Integer	Gewicht der Fracht (in t)	50
loading_meter	Integer	Lademeter	30
hazmat	Boolean	Ist das Gut ein Gefahrgut?	true
transport_type	String	Art der Wagen	$single\_wagon$
contact_person_id	Integer	Verweis auf die Person, die An-	1
		sprechpartner sein soll.	

 ${\bf Tabelle~5:~Struktur~der~,loading\_spaces"-Datenbanktabelle}$ 

$\mathbf{Name}$	Typ	Beschreibung	Beispiel
item_type	String	Verweis auf den Typ des Objekts,	"Freight"
		zu dem die Information gehört	
item_id	Integer	Verweis auf die ID des Objekts, zu	1
		dem die Information gehört	
name	String	Name	"misc_text"
lang	String	Sprache	"en"
text	Text	Text	"We are proud to"

 ${\bf Tabelle~6:~Struktur~der~,localized\_infos"-Datenbanktabelle}$ 

Name	Typ	Beschreibung	Beispiel
a_type	String	Verweist auf den Typ des A-Objekts	"Freight"
a_id	Integer	Verweist auf die ID des A-Objekts	182
b_type	String	Verweist auf den Typ des B-Objekts	"LoadingSpace"
b_id	Integer	Verweist auf die ID des B-Objekts	98
result	Float	Das Resultat des Vergleichs	0.765

Tabelle 7: Struktur der "matching\_recordings"-Datenbanktabelle

Name	Typ	Beschreibung	Beispiel
first_name	String	Vorname	"Max"
last_name	String	Nachname	"Mustermann"
gender	String	Geschlecht	"male"
job_description	String	Dienstbezeichnung	"Vertriebsleiter Nord"
phone	String	Festnetznummer	,,0123-5436895"
fax	String	Faxnummer	,,0123-5436896"
mobile	String	Mobilfunknummer	,,0123-5436897"
email	String	E-Mail-Adresse	,mm@example.org"
website	String	URL der Website	"www.example.org"
locale	String	Sprache, in der die Per-	"de"
		son die Benutzerober-	
		fläche nutzt	

 ${\bf Tabelle~8:~Struktur~der~,people"-Datenbanktabelle}$ 

Name	Typ	Beschreibung	Beispiel
item_type	String	Verweis auf den Typ des veränder-	"Freight"
		ten Objekts	
item_id	Integer	Verweis auf die ID des veränderten	1
		Objekts	
action	String	Art der ausgeführten Aktion	create
diff	Text	Zusammenfassung aller getätigten	"{weight: [50, 60]}"
		Änderungen in Form eines seriali-	
		sierten Hash-Objekts	
user_id	Integer	Verweis auf den Benutzer, dem das	1
		Objekt gehört.	
company_id	Integer	Verweis auf die Firma, zu der das	1
		Objekt gehört.	

Tabelle 9: Struktur der "recordings"-Datenbanktabelle

Name	Typ	Beschreibung	Beispiel
name	String	Name der Region	"Rhein/Ruhr"
country_id	Integer	Verweis auf das Land, zum dem die	1
		Region gehört	

Tabelle 10: Struktur der "regions"-Datenbanktabelle

Name	Typ	Beschreibung	Beispiel
region_id	Integer		""
station_id	Integer		"

 $Tabelle\ 11:\ Struktur\ der\ "regions\_stations"-Datenbanktabelle$ 

Name	Typ	Beschreibung	Beispiel
author_user_id	Integer	Verweis auf den Benutzer, der	1
		die Bewertung erstellt hat	
author_company_id	Integer	Verweis auf die Firma, deren	1
		Benutzer die Bewertung erstellt	
		hat	
approved_by_id	Integer	Verweis auf den Benutzer, der	2
		die Bewertung freigegeben hat	
company_id	Integer	Verweis auf die Firma, zu der	1
		die Bewertung gehört.	
text	Text	Text der Bewertung	"Danke für
			die"

Tabelle 12: Struktur der "reviews"-Datenbanktabelle

Name	Typ	Beschreibung	Beispiel
user_id	Integer	Verweis auf den Benutzer, dem das	1
		Objekt gehört.	
query	String	Suchbegriffe	"Essen Hbf Gefahrgut"
results	Integer	Anzahl der Resultate	12
parent_id	Integer	Verweis auf das Elternobjekt	" "
result_type	String	Verweis auf den Typ des Resultats	"Freight"
result_id	Integer	Verweis auf die ID des Resultats	1

 ${\bf Tabelle~13:~Struktur~der~,search\_recordings"-Datenbanktabelle}$ 

Name	Typ	Beschreibung	Beispiel	
item_type	String	Verweis auf den Typ des indizierten	"Freight"	
		Objekts		
item_id	Integer	Verweis auf die ID des indizierten	1	
		Objekts		
text	Text	Text mit allen für das Objekt rele-	"Essen Hbf Gefahrgut"	
		vanten Schlagwörtern		

 $Tabelle\ 14:\ Struktur\ der\ "simple\_searches"-Datenbanktabelle$ 

Name	Typ	Beschreibung	Beispiel
contractor	String	Name des Dienstleisters	"Mustermann
			GmbH"
name	String	Name des Ortes	"Essen Hbf"
address	String	Addresse	"Musterstr.
			21"
address2	String	Addresse (Fortsetzung)	"3. Etage"
zip	String	Postleitzahl	,,12345"
city	String	Ort	"Musterstadt"
country	String	Land	"Deutschland"
side_track_available	Boolean	Gleisanschluss vorhanden?	false
track_number	String	Gleisnummer	5

Tabelle 15: Struktur der "site\_infos"-Datenbanktabelle

Name	$\mid \mathbf{Typ} \mid$	Beschreibung	Beispiel
name	String	Name des Bahnhofs	"Essen Hbf"
country_id	Integer	Verweis auf das Land, in dem der	1
		Bahnhof liegt	
address	String	Addresse	"Musterstr. 21"
address2	String	Addresse (Fortsetzung)	"3. Etage"
zip	String	Postleitzahl	,,12345"
city	String	Ort	"Musterstadt"

 ${\bf Tabelle~16:~Struktur~der~,stations"-Datenbanktabelle}$ 

Name	Typ	Beschreibung	Beispiel	
name	String	Name der Benutzerrolle	$, company\_admin``$	

Tabelle 17: Struktur der "user\_roles"-Datenbanktabelle

Name	Typ	Beschreibung	Beispiel
user_id	Integer	Verweis auf den Benutzer, dem die	23
		Benutzerrolle gehört.	
user_role_id	Integer	Verweis auf die Benutzerrolle, die	11
		dem Benutzer gehört.	

Tabelle 18: Struktur der "user\_roles\_users"-Datenbanktabelle

Name	Typ	Beschreibung	Beispiel
login	String	Benutzername	"max.mustermann"
email	String	E-Mail	"mm@example.org"
crypted_password	String	Verschlüsseltes Pass-	"55024db979"
		wort	
password_salt	String	Geheimer Passwort-	"55024db979"
		schlüssel	
persistence_token	String		,,,
$single\_access\_token$	String		,,,
perishable_token	String		,,,
login_count	Integer	Anzahl Logins	120
failed_login_count	Integer	Fehlgeschlagene Login-	13
		versuche	
current_login_ip	String	Aktuelle IP	,,192.188.142.11"
last_login_ip	String	Letzte IP	,,192.188.142.11"
company_id	Integer	Verweis auf die Firma,	1
		zu der der Benutzer ge-	
		hört.	
person_id	Integer	Verweis auf die Person,	1
		zu der der Benutzer ge-	
		hört.	
api_key	String	Alphanumberischer	"55024db979"
		Schlüssel zur Ansteue-	
		rung der XML/JSON-	
		API	
posting_type	String		

Tabelle 19: Struktur der "users"-Datenbanktabelle

# Rails Application Documentation

Build this documentation with either rake doc:\* for standard rails doc output, or with the rake doc:ajax task to get nicer doc layout using breakpointer's ajax-rdoc (which is available at <a href="http://github.com/breakpointer/ajax-rdoc»github.com/breakpointer/ajax-rdoc</a> and has to installed separately).

### Installation

The first step is to run these rake tasks:

```
rake db:migrate
rake db:seed
```

Now the database is fully migrated and seeded. Start the webserver with

```
rails server
```

A setup screen will be ready at <a href="http://localhost:3000>localhost:3000</a>

## Starting points for further reading

#### Search API

For any information on the search functionality of the app, take a look at the Search module.

### Matching API

For any information on the matching of Freight and LoadingSpace objects, take a look at the Matching module.

## Class: ActiveRecord::Base

### Public Class methods

```
\mathbf{brackets\_find\_by}(attribute\_name)
```

Adds a convenient [] find\_by to the model utilizing the given attribute and returning the first record matching the condition. Therefore this is best used on attributes that go through validates\_uniqueness\_of.

```
class Country < ActiveRecord::Base
    brackets_find_by :iso_code
end

Country[:de] => #<Country id: 1, name: "Germany", iso_code: "de">
human_attribute_value(attribute_name, value, i18n_opts = {})

searchable(opts = {})

Adds a model to the search index.

class User < ActiveRecord::Base
    searchable
end</pre>
```

```
attributes_filled()
belongs_to?(user = current_user)
Returns if the record belongs to a certain user.
human_attribute_value(attribute_name, i18n_opts = {})
mine?(user = current_user)
Alias for belongs_to?
```

# Module:

ActiveRecord::HasLocalizedInfos::InstanceMethods

```
{\bf localized\_info}(name,\ lang = I18n.default\_locale) {\bf localized\_infos!}(array\_of\_hashes) {\bf update\_localized\_infos}()
```

Module: ActiveRecord::HasLocalizedInfos

Public Class methods

 $\mathbf{included}(\mathit{base})$ 

# Class: Admin::AppConfigsController

The Admin::AppConfigsController provides functionality for managing all system-wide settings in the app, e.g. main language or demo-mode, via the backend.

NOTE: Although not listed, basic functions new, create, edit, update, delete and index are provided via inheritance from Admin::BaseController.

# Class: Admin::BaseController

The Admin::BaseController is the controller every other backend controller inherits from. He is mainly responsible for providing basic functionality to all controllers in the Admin module, e.g. rights management.

# Module: Admin::BaseHelper

The BaseHelper provides basic helper methods all backend views.

## **Public Instance methods**

```
\mathbf{link\_new}(\textit{text} = \textit{t(\"{a}dmin.common.new\_link"}), \textit{url} = \textit{new\_resource\_url})
```

Renders a link to the new action of the current resource.

```
{\bf render\_table}(\mathit{arel})
```

Renders a table for a given ActiveRelation.

Example:

```
<%= render_table User.all %>
```

Class: Admin::RecordingsController

Public Instance methods

 $\mathbf{index}()$ 

# Class: Admin::StationsController

The Admin::StationsController provides functionality for managing all the predefined stations in the app, which can be used as an address template, via the backend.

NOTE: Although not listed, basic functions new, create, edit, update, delete and index are provided via inheritance from Admin::BaseController.

# Class: Admin::UserRolesController

The Admin::StationsController provides functionality for managing the avaiable user\_roles in the app via the backend.

NOTE: Although not listed, basic functions new, create, edit, update, delete and index are provided via inheritance from Admin::BaseController.

# Class: AppConfig

AppConfig objects store system specific configuration values for the application.

## Reading

Read any value from the database (or the default config yaml, if it is not yet in the db) by using the [] accessor.

```
AppConfig[:language] # => "en"
```

## Storing

Store any value in the database by using the []= accessor.

```
AppConfig[:language] = 'de' # => "de"
AppConfig[:some_option] = 'some value' # => "some value"
```

### Public Class methods

### AppConfig[key] # => Object

Returns the value stored for key in the database or its default value.

```
AppConfig[:language] # => "en"
```

### AppConfig[key] = value

Stores the value for key in the database.

```
AppConfig[:language] = 'de' # => "de"
```

# Class: ApplicationController

### Private Class methods

```
login required(opts = \{\})
Use this in a controller to restrict access.
  class UsersController < ApplicationController</pre>
    login_required :only => [:edit, :update, :show]
  end
\mathbf{ownership\_required}(\mathit{opts} = \{\})
Use this in a controller to restrict access to owners.
role\_or\_ownership\_required(roles, opts = \{\})
Use this in a controller to restrict access to either users of certain roles (e.g. admins) or
the rightful owner of an object.
  class PostingController < ApplicationController</pre>
    role_or_ownership_required [:posting_admin, :administrator]
  end
role required (roles, opts = \{\})
Use this in a controller to restrict access to users of certain roles (e.g. admins).
  class Admin::BaseController < ApplicationController</pre>
    role_required :administrator
  end
same company required (opts = \{\})
```

### Private Instance methods

### controller\_catalog(

Returns the i18n catalog path for the current controller.

```
class UsersController < ApplicationController
  def index
    controller_catalog # => 'users'
  end
end

class Admin::UsersController < Admin::BaseController
  def index
    controller_catalog # => 'admin.users'
  end
end
```

### current company()

Returns the Company object of the currently logged in user or nil if no user is logged in.

```
{f current\_person}()
```

Returns the Person object of the currently logged in user or nil if no user is logged in.

```
\mathbf{current}_{\mathbf{user}}()
```

Returns the User object of the currently logged in user or nil if no user is logged in.

```
demo mode?()
```

Returns true if the application is running in demo mode.

# Module: ApplicationHelper

# => "First line.\Second line."

The ApplicationHelper provides basic helper methods for all views.

```
admin?()
Returns true if the current controller is an Admin::BaseController
\mathbf{box}(title = nil, \mathcal{E}block)
clear both()
Returns a DIV tag that clears floating.
collection choices (model, attribute name, const = nil)
Returns the collection of localized choices for a given attribute. Example:
  collection_choices(Person, :gender)
This will look up Person:: GENDER_CHOICES and return the keys and localized values.
controller?(name) \# = > boolean
Returns if c is the current controller. Example:
  <%= controller?(:root) %>
  # => true
format multiline input (text)
Returns a HTML formatted version of text. Example:
  <%= format_multiline_input("First line.\nSecond Line.") %>
```

```
humanize recording(rec)
link back(text = t("common.link\_back"))
Returns a link back to the last visited page with a localized caption.
link btn(text, path, opts = {})
link to item(item)
link to result(t, result)
link to unless(condition, name, options = \{\}, html\_options = \{\}, \&block)
TODO: lookup rails3 implementation
localized info(obj, name, lang = I18n.default locale)
Returns a formatted string for the associated LocalizedInfo object.
localized info field (f, name, lang = current_person.locale)
 TODO: localized_info_field f, :type_of_goods, :en
BETTA: f.localized_info_field:type_of_goods,:en
only some attributes filled? (ar)
posting freights?()
render_company_info(company)
Renders a partial with the contact information for the given company. Example:
  <%= render_person_info current_company %>
render\_partial(partial, options = \{\})
render person info(person)
```

Renders a partial with the contact information for the given person. Example:

<%= render\_person\_info current\_person %>

 $\mathbf{yes}_{\mathbf{no}}(condition)$ 

# Class: CompaniesController

The Companies Controller provides functionality for managing a user's company as well as the actual 'Create a new Account'-screen.

### **Public Instance methods**

create()

### dashboard()

The dashboard action provides a general overview of the company's activities.

## new()

The Companies#new action is actually the "Create a new Accountscreen a user sees when he originally signs up for the freight exchange.

# Module: CompaniesHelper

# Public Instance methods

 ${\tt registering\_new\_account?}()$ 

# Class: Company

Company objects represent the organisation of a User.

Each Company has different types of users, e.g. admins.

## **Public Instance methods**

```
approved reviews()
```

```
\mathbf{ensure\_admin}()
```

Ensures there is at least one :company\_admin left in this company. If no admin can be found, the first user of the company is assigned the admin role.

localized infos=(array\_of\_hashes)

# Class: Country

# Class: ErrorMessages

# **Public Class methods**

 $\mathbf{new}(\_\mathit{messages})$ 

## **Public Instance methods**

 $\mathbf{to}_{\mathbf{json}}(*args)$ 

 $\mathbf{to}_\mathbf{xml}(*args)$ 

# Class: Freight

```
calc_matchings!()
localized_infos=(array_of_hashes)
matching_loading_spaces(limit = 3)
matching_objects(limit = 3)
Alias for matching_loading_spaces
name()
to_search()
```

# Class: GeneralObserver

The GeneralObserver inherits Recorder::Observer to provide basic recording functionality.

It watches all user editable models in the app.

# Class: LoadingSpace

```
localized_infos=(array_ of_hashes)
matching_freights(limit = 3)
matching_objects(limit = 3)
Alias for matching_freights
name()
to_search()
```

# Module: LoadingSpacesHelper

# Public Instance methods

 $\mathbf{matching\_results}()$ 

# Class: LocalizedInfo

# Public Instance methods

 ${\bf update\_or\_destroy!}()$ 

## Class: Matching::Compare::Base

Compare objects compare two objects A and B based on their type/class.

#### Creation

Compare objects accept two constructor parameters for the A and the B object.

```
compare = Compare::String.new('one string', 'another string')
compare.result # => 0.6428...
```

#### **Conditions**

By default, a compare object compares copies of the entire objects it is passed. It is also possible to only compare certain attributes of an object.

```
class UserComparer < Matching::Compare::Base
  compare :gender, :weight
end</pre>
```

Thresholds can be used to ensure that only objects who meet certain criteria are considered alike.

```
class UserComparer < Matching::Compare::Base
  compare :weight, :threshold => 10
  # => User A can be 10 kilos heavier or lighter than user B

compare :weight, :threshold => 0.05
  # => User A can be 5% heavier or lighter than user B

compare :weight, :threshold => {:up => 0, :down => 0.1}
  # => User A can be 10% lighter than user B, but not any heavier.

compare :weight, :threshold => :perfect
  # => User A and B have to have the same weight
end
```

All object-pairs not meeting the threshold criteria are automatically assigned a result of 0.0 (not matching at all).

## Overwriting defaults

Blocks can be used to override the default comparisions.

Example:

```
class UserCompanyComparer < Matching::Compare::Base
  # Do not compare the email with the default String processor
  # but compare the email hosts and eliminate the pair if they
  # are not matching.
  compare :email do |a, b|
    email_domain = /[^@]+$/
    a[email_domain] == b[email_domain]
  end
end</pre>
```

#### Public Class methods

```
compare(*attributes, options = {}, &block)
```

Specifies one or more attribute(s) that will be compared using the defined options and the block, if given.

#### Options

• : as - A Symbol identifying the Comparer class to be used

```
(e.g. :String, :Time etc.)

class UserComparer < Matching::Compare::Base
    compare :created_at, :as => :Time
    end
```

• :threshold - If the attribute of the B object differs more

than the given threshold the comparison fails, resulting in a 0.0 match. : up and :down options are available as well. Floats are interpreted as relative, Fixnums as absolute thresholds.

```
class UserComparer < Matching::Compare::Base
  compare :weight, :threshold => 10
# => User A can be 10 kilos heavier or lighter than user B
```

```
compare :weight, :threshold => 0.05
# => User A can be 5% heavier or lighter than user B

compare :weight, :threshold => {:up => 0, :down => 0.1}
# => User A can be 10% lighter than user B, but not any heavier

compare :weight, :threshold => :perfect
# => User A and B have to have the same weight
end
```

**Block evaluation** If a block is given, the compared attributes are passed and the result of the block is the final result for the comparison (with true being interpreted as 1.0).

```
class UserComparer < Matching::Compare::Base
  compare :email do |a, b|
    email_domain = /[^@]+$/
    a[email_domain] == b[email_domain]
  end
end</pre>
```

#### new(a, b)

Create a new Compare object to compare the given objects.

#### Public Instance methods

#### result()

Compares two objects and returns a result between 0.0 (not alike) and 1.0 (perfect match).

Examples:

```
Comparer::Base.new(true, false) # => 0.0
Comparer::Base.new(true, true) # => 1.0
```

## Protected Instance methods

```
 \begin{split} \mathbf{calc\_result}(hsh) \\ \mathbf{compare\_attribute}(attr,\ opts = \{\}) \\ \mathbf{compare\_attributes\_and\_calc\_result}() \\ \mathbf{compared\_attributes}() \\ \mathbf{comparer\_for}(klass) \\ \mathbf{in\_threshold}(x,\ y,\ result,\ threshold = \{\}) \\ \mathbf{Floats}\ \text{are interpreted as relative},\ \mathbf{Fixnums}\ \text{as absolute thresholds}. \end{split}
```

# Class: Matching::Compare::Fixnum

Compares two fixnum objects.

### **Public Instance methods**

 $\mathbf{result}()$ 

# $Class: \ Matching:: Compare:: Freight To Loading Space$

Compares a Freight with a LoadingSpace object by comparing their attributes.

# Class: Matching::Compare::Hash

Compares to two hashes by comparing all values of hash A with their counterparts in hash B.

#### **Public Instance methods**

 $\mathbf{result}()$ 

# Class: Matching::Compare::SiteInfo

Compares two SiteInfo objects by comparing their attributes.

# Class: Matching::Compare::String

Compares two strings using Levenshtein distance.

### **Public Instance methods**

 $\mathbf{result}()$ 

# Class: Matching::Compare::Time

Compares two time objects.

### **Public Instance methods**

 $\mathbf{result}()$ 

# Module: Matching::Compare

The Compare module provides a set of classes and methods to match objects like Strings, Numbers and Dates.

## Module: Matching

The Matching module provides a set of classes and methods to match objects. On top of this, it provides an extendable generic API for matching Freight and LoadingSpace objects (see compare\_freight\_and\_loading\_space method).

#### Public Class methods

 $\label{loading_space} $$\operatorname{Match.compare\_freight\_and\_loading\_space}(freight, loading\_space) \ \# => Float \ \operatorname{Match.fls} freight, loading \ space \ \# => Float$ 

Returns the likeness of a Freight and a LoadingSpace object.

Match.fls Freight.first, LoadingSpace.first # => 0.977920227850516

# Class: MatchingRecording

## Public Class methods

 $\mathbf{update!}(\mathit{records} = \mathit{Freight.all})$ 

## Class: Object

#### **Public Instance methods**

```
obj.full? obj.full? { |f| \dots }
```

Returns wheter or not the given obj is not blank? If a block is given and the obj is full?, the obj is yielded to that block.

```
salary = nil
salary.full? # => nil
salary.full? { |s| "#{s} $" } # => nil
salary = 100
salary.full? { |s| "#{s} $" } # => "100 $"
```

With Rails' implementation of Symbol#to\_proc it is possible to write:

```
current_user.full?(&:name) # => "Dave"
```

# Class: PeopleController

The PeopleController provides basic functionality for editing People objects, i.e. personal information of a User object.

## Class: Person

Person objects contain personal information about a User.

### **Public Instance methods**

```
\mathbf{localized\_infos} = (array\_of\_hashes)
```

name()

TODO: Anrede?

# Module: Posting::InstanceMethods

### **Public Instance methods**

```
calc_matchings!()
localized_info(name, lang = I18n.default_locale)
localized_infos=(array_of_options)

to_search()
update_localized_infos()
```

# Module: Posting

Posting is the base class for Freight and LoadingSpace objects.

### **Public Class methods**

 $\mathbf{included}(\mathit{base})$ 

# Class: PostingsController

## Public Instance methods

 ${f create}()$   ${f index}()$   ${f new}()$   ${f update}()$ 

## Class: Recording

Recording objects inherit from Recorder::Recording and are logs of user actions in the app.

They belong to a user and his company, so company or user specific reports can be created.

GeneralObserver creates Recording objects whenever an user editable record is created, updated or deleted in the app.

### Class: RemoteController

#### Public Class methods

```
remote\_enabled(opts = \{\})
```

Use this in a controller to allow access to certain actions (defaults to all actions) via xml and json.

```
class StationsController < InheritedResources::Base
  remote_enabled :only => :show
end
```

To restrict API access to actual users, simply use login\_required. This way, requests have to provide an API key in the params. Of course you can also use role\_required and the like for finer access management.

```
class PeopleController < InheritedResources::Base
  remote_enabled
  login_required
  role_or_ownership_required :company_admin, :only => [:edit, :update]
end
```

#### Public Instance methods

```
show()
```

## Class: Review

## Public Instance methods

 ${\bf approved?}()$ 

 $\mathbf{name}()$ 

## Class: ReviewsController

### Public Instance methods

 ${f approve}()$   ${f create}()$   ${f index}()$   ${f new}()$ 

### Class: RootController

The RootController is the starting point of the application.

On first start, it creates an admin user and guides him to the setup process. On login, it redirects users to their designated location.

Additionally, the RootController also holds information about the app (e.g. the about action).

#### **Public Instance methods**

#### index()

The index action decides where the current\_user is redirected based on whether or not the app is already set up.

#### welcome()

The welcome action decides what to do with a freshly logged in user.

#### Module: Search

search.rb

The Search module acts as a wrapper to whatever search engine is running in the background.

#### Public Class methods

```
Search.clear index for(record)
```

Removes the search index for the given record.

```
user = User.create(:name # => 'Bob') # => #<User id: 1, name: "Bob">
Search.find 'bob' # => [#<User id: 1, name: "Bob">]
Search.clear_index_for(user)
Search.find 'bob' # => []
```

Search.count(query) # = int Search.count(query, models) # = int

Returns the total number of results.

```
Search.count "some query"
Search.count "Berlin", [User, Company])
```

 $\begin{aligned} & \textbf{Search.find(query)} \;\# => \textbf{array Search.find(query, models)} \;\# => \textbf{array Search} \\ &/ \; \textbf{query} \;\# => \textbf{array} \end{aligned}$ 

Returns the matching records from the database.

```
Search.find "some query"
Search.find "Berlin", [User, Company])
Search / "some other query"
```

Search.update index for (model or record) Search

Adds a record or a model to the search index.

```
Search << User.first # update the index for a specific user
Search << User # update the index of all users
```

## Class: SearchController

The SearchController provides all search functionality for the app.

### Public Instance methods

```
{f index}() {f search\_for}(q)
```

# Class: SetupController

## Public Instance methods

 ${\bf index}() \\ \\ {\bf not\_seeded}() \\$ 

## Class: SiteInfo

SiteInfo objects contain information about loading and unloading sites, such as name of the site, address of the site, name of the contractor etc.

# Class: Station

## **Public Instance methods**

 $\mathbf{to}_{-}\mathbf{search}()$ 

### Class: User

User objects respresent a user of the app and are used to authenticate users upon login (using acts\_as\_authentic plugin) and handle permission handling via assigned UserRole objects.

Data concerning the actual, human user (like company, gender, language etc.) is stored in associated Person and Company objects.

#### **Public Instance methods**

```
user.has_role?(role_name) # => boolean
Returns true if a user has a UserRole with the given name.

user.has_role?(:administrator) # => true

is?(name)
Alias for has_role?

user.roles # => array
Returns an array of role names.

user.roles # => ["administrator", "company_admin"]
```

### Class: UserRole

UserRoles grant a logged in User access to certain parts of the application.

#### Creation

UserRoles are created and identified via their :name attribute.

```
UserRole.create(:name => 'employee_of_the_month')
```

#### Find by name

UserRoles can be found via their: name attribute using the [] accessor.

```
UserRole[:employee_of_the_month]
```

### **Assigning**

Finally, UserRoles can be eassigned to a User with the « operator.

```
user.user_roles << UserRole[:employee_of_the_month]</pre>
```

To access the backend e.g. a user must have administrator priviligues:

```
user.user_roles << UserRole[:administrator]</pre>
```

This is also used in the frontend to restrict the priviligues of users in companies.

```
user.user_roles << UserRole[:company_admin]</pre>
```

## Class: UsersController

The UsersController provides functionality for creating and editing users in companies.

### **Public Instance methods**

#### create()

This creates a new user inside the current company. For the original sign up screen, see Companies#new.

#### index()

Lists all users in the current company.

## Class: UserSession

UserSession objects are used to handle session management using AuthLogic.

### **Public Class methods**

UserSession.login(user)~# => boolean

Authenticates a user and logs him in.

UserSession.login(User.first) # => true

### Class: UserSessionsController

The UserSessionsController provides basic session-management functionality.

Basically that means logging users in and out.

#### **Public Instance methods**

#### create()

Authenticates a User by creating and saving a UserSession.

#### demo login()

This action is only available if the application is running in demo mode. It creates a UserSession for a given user without any authentication.

#### destroy()

Logs a user out.

new()