# Description - Rypto March 15, 2017

## **Table of Contents**

PretacePretace	2
Algorithms and data structures	
Problem to be solved.	
Input	
Performance	

#### **Preface**

"Tietorakenteet ja algoritmit" – excercise.

Rypto is a software, which can encrypt and decrypt.

### Algorithms and data structures

Software implements AES-algorithm[FIPS197] with 128 bit keys in ECB mode, using the C programming language.

Implementation covers encryption and decryption.

The data structures implemented are those that are described in the standard:

- Round Keys (1-dimensional array derived from Cipher Key) and
- State (2-dimensional array).

In addition, files are used as input and output. Cipher Key is given from the command line among other parameters.

#### Problem to be solved

The problem is to encrypt Plaintext to Ciphertext and vice versa. AES is widely used encryption algorithm which is believed to be secure[AESW000].

#### Input

The following input is given to the software:

- Mode of operation, e.g. encrypt or decrypt
- 128 bit Cipher Key as a hex number (32 hex digits)
- Source file to be read
- Destination file to be written

#### **Performance**

Space efficiency: Used space is constant.

Time efficiency: O(N)

#### References

FIPS197: U.S. Department of Commerce/National Institute of Standards and Technology, Federal Information Processing Standard, FIPS PUB 197 Advanced Encryption Standard (AES), 2001 AESW000: Wikipedia, Wikipedia article: Advanced Encryption Standard, 2017,