

# C++ Standard Template Library Quick Reference

Headers		<vector>	<deque>	<list>	<set>	<map>
ne = num elements passed to function n = num elements in container		(back insert) (forward, reversible, rand access)	(back/front insert) (forward, reversible, rand access)	(back/front insert) (forward, reversible)	(forward) (multiset for duplicate values)	map, multimap
capacity	Constructor default: c; fill: c(ne, elem, alloc) range: c(inItA, itB) copy: c(const c&)	vector	deque	list	set	map
	destructor	~vector	~deque	~list	~set	~map
	operator=	operator=	operator=	operator=	operator=	operator=
	size	O(1)	O(1)	O(1)	O(1)	O(1)
	max_size [sys limit]	O(1)	O(1)	O(1)	O(1)	O(1)
	empty	O(1)	O(1)	O(1)	O(1)	O(1)
	capacity	O(1)				
	reserve(space) Does not change size	O(n)				
	resize(n, elem=def) Changes size	O(n)	O(n)	O(n)		
element access	front	O(1)	O(1)	O(1)		
	back	O(1)	O(1)	O(1)		
	operator[i]	O(1)	O(1)			O(log n) (map)
	at(i)	O(1)	O(1)			
Modifiers (emplace C++11)	assign(iterA, iterB):	O(n)	O(ne)	O(ne)		
	range	O(n)	O(ne)	O(ne)		
	assign(ne, val): fill					

Headers	<vector>	<deque>	<list>	<set>	<map>
insert(iter, val)	O(n)	O(1)	O(1)	pair<it, bool>	O(log n)
insert(iter, ne, val)		O(ne)	O(ne)	insert(val):	O(1)
insert(iter, inItA, inItB)		O(ne)	O(ne)	iter	O(ne log n)
				insert(iter, val):	
				inItA, inItB):	
				O(ne log n)	
erase(iter)	O(n)	O(1)	O(1)	O(1)	O(1)
erase(iterA, iterB)	O(n)	O(ne)	O(ne)	O(ne)	O(ne)
size_t erase(val)				O(log n)	O(log n)
clear	O(n)	O(n)	O(n)	O(n)	O(n)
swap(container &)	O(1)	O(1)	O(1)	O(1)	O(1)
push_back(val)	O(1)	O(1)	O(1)		
pop_back	O(1)	O(1)	O(1)		
push_front(val)		O(1)	O(1)		
pop_front		O(1)	O(1)		
emplace(iter, ne,ele)	O(n)	O(ne)	O(ne)	O(log n)	O(log n)
emplace_back(elem)	O(1)	O(1)	O(1)		
emplace_front(elem)		O(1)	O(1)		
remove(val)			O(n)		
remove_if(predicate)			O(n)		
unique([binaryPred])			O(n - 1)		
merge(list &m, [cmp])			O(n + m - 1)		
reverse			O(n)		
sort([cmp])			O(n log n)		

list  
operations

Headers		<vector>	<deque>	<list>	<set>	<map>
Associate containers operations	splice(iter, list &newLst) splice(iter, list &, inIter) splice(it, list&, inItA, inItB)			O(1) O(1) O(ne)		
	count				O(log n)	O(log n)
	find				O(log n)	O(log n)
	equal_range				O(log n)	O(log n)
	lower_bound				O(log n)	O(log n)
	upper_bound				O(log n)	O(log n)