

WiX managed SDK

WixToolset.Dtf.Resources namespace

ResourceCollection Class

# **ResourceCollection Class**

Allows reading and editing of resource data in a Win32 PE file.

## **Methods**

Method	Description
Add(item)	Adds a new item to the collection.
Clear()	Removes all resources from the collection.
Contains(item)	Tests if the collection contains an item.
CopyTo(array, arrayIndex)	Copies the collection into an array.
Find(resFile)	Locates all resources in a file, including all resource types and languages. For each located resource, a «see T:WixToolset.Dtf.Resources.Resource» instance (or subclass) is added to the collection.
Find(resFile, type)	Locates all resources in a file of a given type, including all languages. For each located resource, a «see T:WixToolset.Dtf.Resources.Resource» instance (or subclass) is added to the collection.

Method	Description
Find(resFile, type, name)	Locates all resources in a file of a given type and language. For each located resource, a «see T:WixToolset.Dtf.Resources.Resource» instance (or subclass) is added to the collection.
GetEnumerator()	Gets an enumerator over all resources in the collection.
IndexOf(item)	Gets the index of an item in the collection.
Insert(index, item)	Inserts a item into the collection.
Load(file)	For all resources in the collection, loads their data from a resource file.
Remove(item)	Removes an item to the collection.
Save(file)	For all resources in the collection, saves their data to a resource file.

# **Properties**

Property	Description
Count	Gets the number of resources in the collection.
Item	Gets or sets the element at the specified index.

#### **Remarks**

To use this class:

- Create a new ResourceCollection
- Locate resources for the collection by calling one of the «see
   M:WixToolset.Dtf.Resources.ResourceCollection.Find(System.String)» methods
- Load data of one or more «see T:WixToolset.Dtf.Resources.Resource» s from a file by calling the «see
  M:WixToolset.Dtf.Resources.ResourceCollection.Load(System.String)» method of the Resource class, or load them all at once
  (more efficient) with the «see M:WixToolset.Dtf.Resources.ResourceCollection.Load(System.String)» method of the
  ResourceCollection.
- Read and/or edit data of the individual Resource objects using the methods on that class.
- Save data of one or more «see T:WixToolset.Dtf.Resources.Resource» s to a file by calling the «see
  M:WixToolset.Dtf.Resources.ResourceCollection.Save(System.String)» method of the Resource class, or save them all at once
  (more efficient) with the «see M:WixToolset.Dtf.Resources.ResourceCollection.Save(System.String)» method of the
  ResourceCollection.

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## Add(item) Method

Adds a new item to the collection.

#### **Declaration**

```
public void Add(
  Resource item
)
```

item	Resource	The Resource to add.

## Clear() Method

Removes all resources from the collection.

## **Declaration**

```
public void Clear()
```

# **Contains(item) Method**

Tests if the collection contains an item.

## **Declaration**

### **Parameters**

```
public bool Contains(
  Resource item
)
```

## **Return value**

bool true if the item is found; false otherwise

# CopyTo(array, arrayIndex) Method

Copies the collection into an array.

## **Declaration**

```
public void CopyTo(
  Resource[] array,
  int arrayIndex
)
```

#### **Parameters**

Parameter Type Description
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Parameter	Туре	Description
array	Resource[]	The array to copy into.
arrayIndex	int	The starting index in the destination array.

## Find(resFile) Method

Locates all resources in a file, including all resource types and languages. For each located resource, a «see T:WixToolset.Dtf.Resources.Resource» instance (or subclass) is added to the collection.

## **Declaration**

```
public void Find(
  string resFile
)
```

### **Parameters**

Parameter	Туре	Description
resFile	string	The file to be searched for resources.

## **Exceptions**

Exception	Description
T:System.IO.IOException	resources could not be read from the file

# Find(resFile, type) Method

Locates all resources in a file of a given type, including all languages. For each located resource, a «see T:WixToolset.Dtf.Resources.Resource» instance (or subclass) is added to the collection.

## **Declaration**

```
public void Find(
  string resFile,
  ResourceType type
)
```

#### **Parameters**

Parameter	Туре	Description	
resFile	string	The file to be searched for resources.	

Parameter	Туре	Description
type	ResourceType	The type of resource to search for; may be one of the ResourceType constants or a user-defined type.

## **Exceptions**

Exception	Description
T:System.IO.IOException	resources could not be read from the file

# Find(resFile, type, name) Method

Locates all resources in a file of a given type and language. For each located resource, a «see T:WixToolset.Dtf.Resources.Resource» instance (or subclass) is added to the collection.

## **Declaration**

```
public void Find(
  string resFile,
  ResourceType type,
  string name
)
```

### **Parameters**

Parameter	Туре	Description
resFile	string	The file to be searched for resources.
type	ResourceType	The type of resource to search for; may be one of the ResourceType constants or a user-defined type.
name	string	The name of the resource to search for.

## **Exceptions**

Exception	Description
T:System.IO.IOException	resources could not be read from the file

# **GetEnumerator() Method**

Gets an enumerator over all resources in the collection.

## **Declaration**

```
public IEnumerator<WixToolset.Dtf.Resources.Resource> GetEnumerator()
```

Gets the index of an item in the collection.

### **Declaration**

```
public int IndexOf(
   Resource item
)
```

### **Parameters**

Parameter	Туре	Description
item	Resource	The Resource to search for.

## **Return value**

int The index of the item, or -1 if not found.

# Insert(index, item) Method

Inserts a item into the collection.

## **Declaration**

```
public void Insert(
  int index,
  Resource item
)
```

## **Parameters**

Parameter	Туре	Description
index	int	The insertion index.
item	Resource	The Resource to insert.

# Load(file) Method

For all resources in the collection, loads their data from a resource file.

## **Declaration**

```
public void Load(
  string file
)
```

## **Parameters**

Parameter	Туре	Description
file	string	The file from which resources are loaded.

# Remove(item) Method

Removes an item to the collection.

## **Declaration**

```
public bool Remove(
   Resource item
)
```

## **Parameters**

Parameter	Туре	Description
item	Resource	The Resource to remove.

# Save(file) Method

For all resources in the collection, saves their data to a resource file.

### **Declaration**

```
public void Save(
  string file
)
```

### **Parameters**

Parameter	Туре	Description
file	string	The file to which resources are saved.

## **Count Property**

Gets the number of resources in the collection.

## **Declaration**

```
public int Count { get; set; }
```

# **Item Property**

Gets or sets the element at the specified index.

## **Declaration**

```
public Resource Item { get; set; }
```