

# Java 9

What's New in Oracle JDK 9. Release 9. E77563-05  
September 2017

<https://docs.oracle.com/javase/9/whatsnew/toc.htm#JSNEW-GUID-825576B5-203C-4C8D-85E5-FFDA4CA0B346>

# Noi caratteristici in Java 9

- Factory Methods for Immutable List, Set, Map and Map.Entry
- Try With Resources Improvement
- Private methods in Interfaces
- Java 9 Module System
- Java 9 REPL (JShell)
- Diamond Operator for Anonymous Inner Class
- Optional Class Improvements
- Reactive Streams
- Stream API Improvements
- Process API Improvements
- Enhanced @Deprecated annotation
- HTTP 2 Client
- Multi-Resolution Image API

Java 9

**Factory Methods  
for Immutable  
List, Set, Map, Map.Entry**

## Crearea unei liste **IMUTABILE** in Java 8 si in Java 9:

```
List<Punct> lista = new ArrayList<> ();  
lista.add ( new Punct(1, 1) );  
lista.add ( new Punct(2, 2) );  
lista.add ( new Punct(3, 3) );  
lista.add ( new Punct(4, 4) );  
lista = Collections.unmodifiableList ( lista );
```

```
List<Punct> lista = List.of ( new Punct(1, 1),  
                             new Punct(2, 2), new Punct(3, 3),  
                             new Punct(4, 4) );
```

## In Java 9:

- `List immutableList = List.of();`
- `List immutableList =  
List.of("one","two","three");`
- `Map dict = Map.of();`
- `Map.Entry me = Map. ofEntries();`

# Metoda of()

```
static <E> List<E> of(E e1);
```

```
static <E> List<E> of(E e1,E e2);
```

```
static <E> List<E> of(E e1,E e2,E e3);
```

```
... s.a.m.d
```

```
static <E> List<E> of(E e1,E e2,E e3,E e4,E e5,  
                    E e6,E e7,E e8,E e9,E e10);
```

```
static <E> List<E> of(E... elements);
```

# Caracteristici Colectii immutable

- Elementele nu pot fi adaugate, modificate sau eliminate
- Nu pot contine elementul null
- Exceptii daca se incearca

**Observatie.** Nu sunt permise schimbari la nivel structural al colectiilor (ex. o lista de Studenti, studentul 2 nu poate fi update (inlocuit cu un alt student), in schimb putem apela setter-ii Student; efectiv referinta 2 nu poate fi modificata)..

# Try-with-resources

```
final Resource resource1 = new  
Resource("resource1");  
Resource resource2 = new  
Resource("resource2");  
try (Resource r1 = resource1; Resource r2 =  
resource2) { ... }
```

```
// Java SE 9  
try (resource1; resource2)  
{ ... }
```



**Metode private in interfete**

# Interface in Java <= 7

- Constant variables
- Abstract methods

# Interface in Java 8

- Constant variables
- Abstract methods
- Default methods
- Static methods

# Interfete in Java 9

- Constant variables
- Abstract methods
- Default methods
- Static methods
- Private methods
- Private Static methods

```
1 package com.journaldev.java9;
2
3 public interface DBLogging {
4     String MONGO_DB_NAME = "ABC_Mongo_Datastore";
5     String NEO4J_DB_NAME = "ABC_Neo4J_Datastore";
6     String CASSANDRA_DB_NAME = "ABC_Cassandra_Datastore";
7
8     default void logInfo(String message) {
9         log(message, "INFO");
10    }
11
12    default void logWarn(String message) {
13        log(message, "WARN");
14    }
15
16    default void logError(String message) {
17        log(message, "ERROR");
18    }
19
20    default void logFatal(String message) {
21        log(message, "FATAL");
22    }
23
24    private void log(String message, String msgPrefix) {
25        // Step 1: Connect to DataStore
26        // Step 2: Log Message with Prefix and styles etc.
27        // Step 3: Close the DataStore connection
28    }
29    // Any other abstract, static, default methods
30 }
```

# De ce ar fi nevoie de metode private

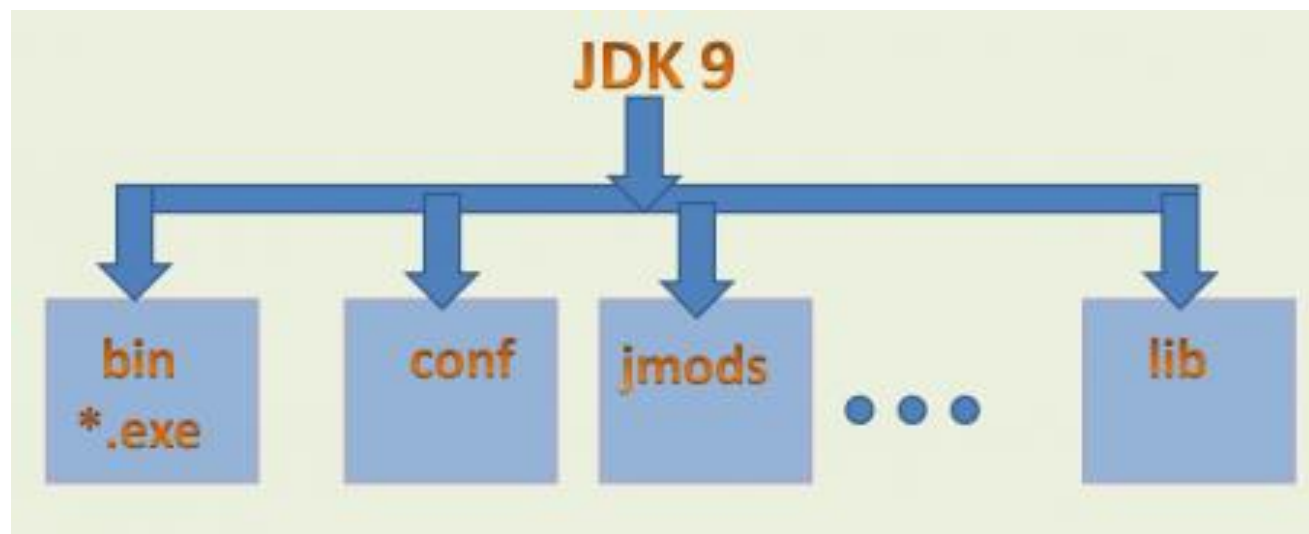
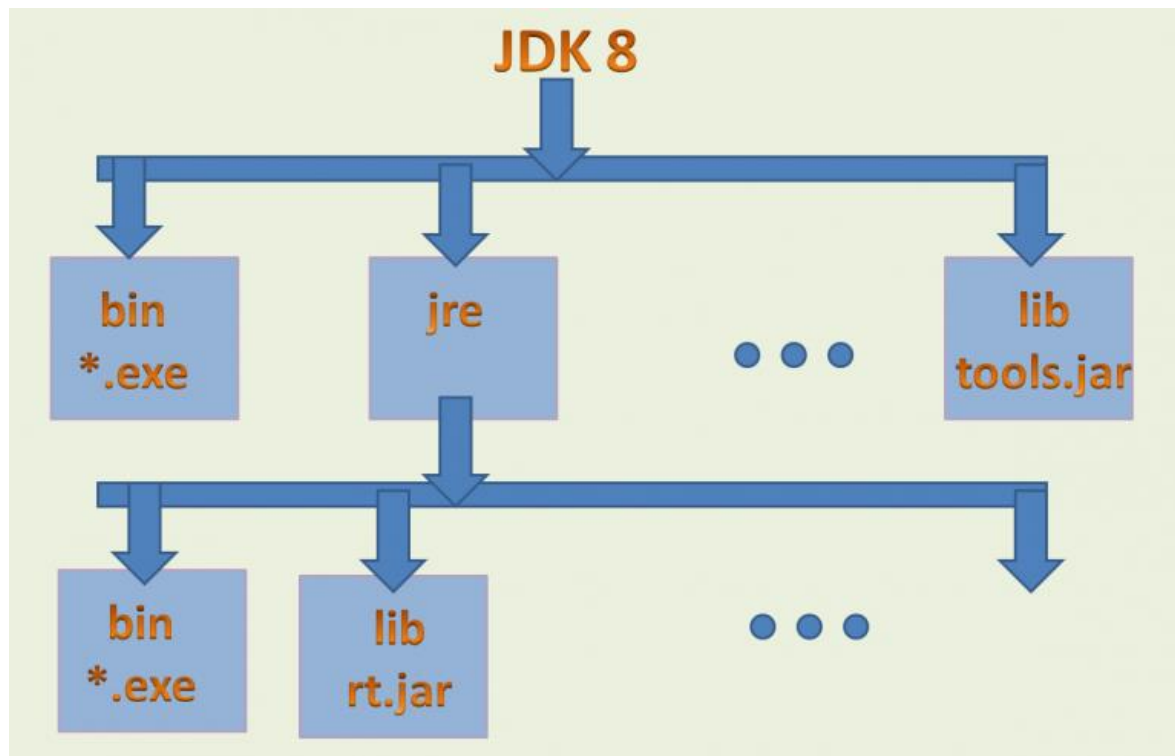
- Se evita duplicatele in scrierea programelor
- Se expun clientilor doar intentiile de implementare

# JDK 9 Module System

# JDK 9 Modules

- JDK fiind prea mare nu este scalabil (dezavantaj dispozitive mici)
- Proiectul **Jigsaw**





# Java 9 REPL (JShell)

- Oracle Corp introduce un nou instrument **jshell** (Java Shell) numit si REPL (Read Evaluate Print Loop). Poate fi folosit la verificarea oricarei secvente Java (class, interface, enum, obiecte, instructiuni etc).

```
jshell> int counter = 0  
counter ==> 0  
jshell> counter++  
$6 ==> 0  
jshell> counter  
counter ==> 1
```

# BIBLIOGRAFIE

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