## Objective

hello

## Task Breakdown

## Task 1

**Prompt:** Here is the next subtask and prompt:

Subtask: Implement a basic Python function that prints "Hello World!" to the console.

Prompt: Write a Python function called say\_hello() that prints the string "Hello World!" to the console when called. The function should not take any arguments or return any value.

To test your function, write a line of code at the end of the file that calls the say\_hello() function.

Result: Here's the implementation of the say\_hello() function in Python:

```
def say_hello():
    print("Hello World!")

# Call the function to test it
say_hello()
```

When you run this code, it will output:

Hello World!

Explanation:

- 1. The def say\_hello(): line defines a new function named say\_hello.
- 2. The print("Hello World!") line inside the function prints the string "Hello World!" to the console.
- 3. The last line say\_hello() calls the say\_hello function, which will execute the code inside the function and print "Hello World!" to the console.

Note that the function say\_hello does not take any arguments, and it does not return any value, as per the requirements of the prompt.

## Refined Final Output

Project Name: HelloWorld { "HelloWorld": { "hello.py": null } } Filename: hello.py

```
def say_hello():
    print("Hello World!")

# Call the function to test it
say_hello()
```

When you run the hello.py script, it will define the say\_hello() function and then call it. The function simply prints the string "Hello World!" to the console.

The project consists of a single Python file named hello.py inside the HelloWorld folder. The folder structure is represented as a JSON object, where the HelloWorld key represents the main project folder, and the hello.py key with a null value represents the Python script file.

This is a basic "Hello World" program in Python, which is often used as an introductory example when learning a new programming language. It demonstrates how to define and call a simple function that outputs a message to the console.