

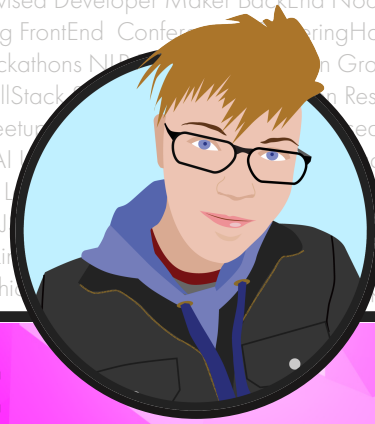
# CONTACT

becks.simpson@outlook.com

rs6713.github.io/portfolio/

github.com/rs6713

07804038740



## CURRICULUM VITAE

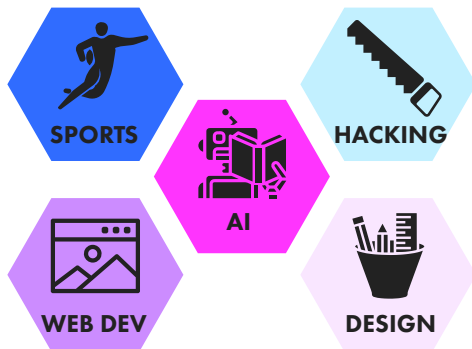
## OF BECKS SIMPSON



Hello, my name is Becks, I'm a recent Electronic and Informations Engineering graduate and currently a prototype developer. I'm seeking employment from September 2018; I have a passion for developing web based applications, researching emerging technologies and exploring artificial intelligence.

I'm looking for a learning orientated professional environment where I can explore and research the latest frameworks and technologies to help build solutions to real world problems.

## INTERESTS



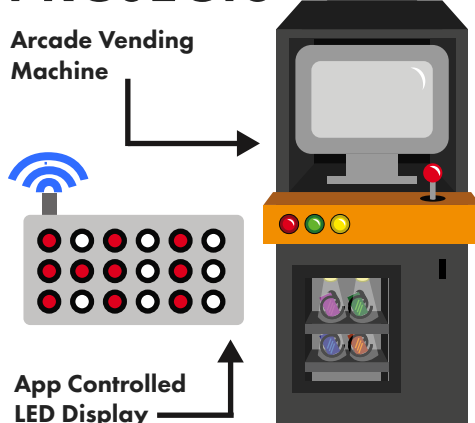
## GROWTH

I'm always looking for opportunities to improve my existing skillsets, especially with exciting emerging technologies. Rapid prototyping, and developing novelty apps/presents are a great way to explore new tech.

I'm passionate about learning, and almost weekly attend coding/technology meetups and/or hackathons (5 this year so far!).

My current goals for 2018 are focused on upping my AI and front-end framework abilities.

## PROJECTS

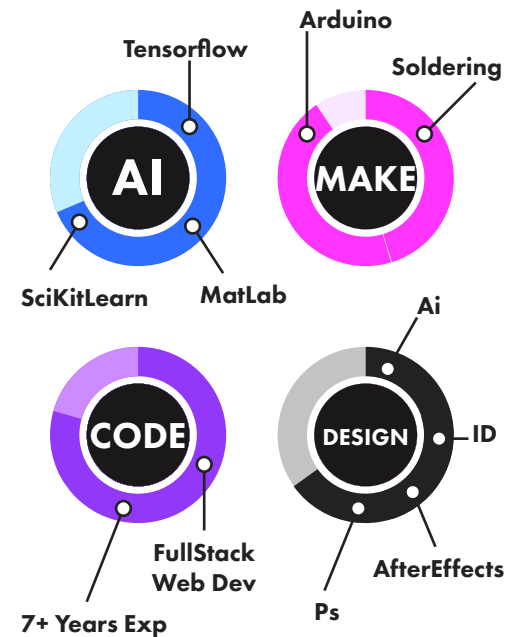


## EXPERIENCE

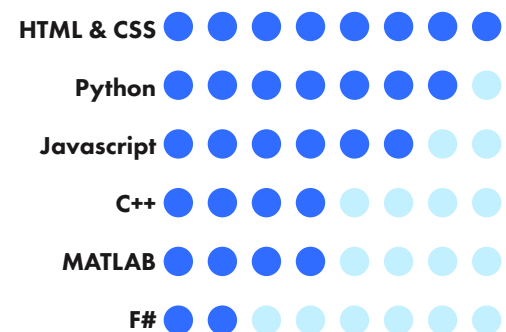
- 2017-18 Prototype Developer**  
*NBC International*  
Develop Solutions: Web applications, Wireframes, Demos, Graphics  
Research emerging technologies: AI, Blockchain, In-Video Ads, IOT
- 2013-17 EIE 2:1**  
*Imperial College London, UK*  
AI, Machine Learning, Graphics, Network & Security, Parallelism, Robotics, Human Interaction
- 2016 FUTURE ACADEMY RESIDENT**  
*AKQA, UK*  
Series of Startup-like project sprints, from Ideation & User Testing to Visual Prototyping & Pitch
- 2015 VERILOG SOFTWARE INTERN**  
*BlueWireless, UK*  
Developed memory management modules using Verilog
- 2014 UK YOUNG ENGINEER OF THE YEAR**
- 2005-13 SECONDARY SCHOOL**  
*Dame Alice Owens, UK*  
Maths=Physics=Chemistry=A\*

"The imaginative application of art and science to create beautiful ideas, products and services. Don't just think it, make it."

## SKILLS



## LANGUAGES



## FRAMEWORKS

