



## MY BACKGROUND

### RS9 MEDIA

[www.rs9media.com](http://www.rs9media.com)

August 2014 – Present

(\*this\* is the one that scares most people who want a motivated self-starter”)

#### CHIEF EXECUTIVE & SOFTWARE ARCHITECT

- Conceptualize, design, and execute profitable initiatives.
- Manage customer relations, acquisition (literally doing this right now), and training
- Get in the trenches and do the actual work, since I'm also the only one who codes everything, pays for everything, and makes everyone look cooler. Friends are better at marketing though.
- Spearhead internal R & D efforts by creating and maintaining effective web based solutions (like, really effective stuff, not toys. Case in point -- one of my projects, <https://www.opportunityengine.io> recommended your job post to me)

### TELECOM NORTH AMERICA

May 2012 – August 2014

(swinging into my prime, and watching the founders do business stuff gave me ideas)

#### SOFTWARE DEVELOPER

- Create dynamic and responsive web applications to help resellers maintain and update SIM cards, accounts, billing profiles
- Designed and implemented software suite to manage remote hardware platforms that are distributed word wide
- Designed and implemented web based solution to monitor the global network status

### FDM4 INTERNATIONAL

March 2010 – May 2012

(first real web job as a web developer, getting much better)

#### PROGRAMMER

- Build interactive web applications inside the company's web portal framework
- Created web based solutions to provide access to common ERP applications that are normally accessible only on desktop environments
- Assisted in the design and implementation of the web portal framework
- Coordinated with account managers, team lead, and key stakeholders to implement custom solutions for clients

### LV.NET

June 2009 – August 2009

(only did toy projects before this internship, basically learning the ropes)

#### WEB DEVELOPER INTERN

- Designed database using normalization techniques
- Created web - based game engine using OOP Techniques
- Coordinated with the project manager for game mechanics
- Integrated PayPal to accept payments for game items
- Created admin panel for managing game content and users

## WHO I AM

I'm addicted to making/fixing almost anything technical or mechanical--learning about cars, building and repairing computers, etc. the world needs more people like Howard Hughes, Nikola Tesla, and Elon Musk. I do my best to play my part (and pretty serious about it. when you're done, this is my idea of a hobbywith Node.js-->> [www.fenrisenterprise.com](http://www.fenrisenterprise.com)).

