

# RAVJOT SACHDEV

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rsachdev19.github.io

## EDUCATION

### **Stony Brook University, Stony Brook, NY — BS, Computer Science**

SEPTEMBER 2016 - MAY 2019

## EXPERIENCE

### **SRC, Inc., Syracuse, NY — Software Engineer**

June 2019 - Present

- Developed safety-critical software for the ground-based sense and avoid (GBSAA) radar system
- Participated in onsite software integration event in preparation for field tests
- Collaborated with other teams to develop creative solutions

### **MSC Industrial Supply Co., Melville, NY — IT Intern - Infrastructure and Operations**

Spring 2019

- Automated and improved Help Desk workflows using Javascript in conjunction with ServiceNow
- Collected and organized data, used by managers and executives in decision making

## PROJECTS

### **comicHero — Spring, React, MongoDB**

- Created comic scheduling for artists
- Improved website navigation for the end-user
- Added customization functionality to user profiles

### **First Person Platformer — Unity, C#**

- Automated platform movement and projectile spawns
- Detected collision between player and moving obstacles

### **Grappleborg - Javascript**

- Developed user interface and designed levels
- Programmed cheat codes for demonstration purposes

## Other Experience

**Stony Brook University -**  
Undergraduate Teaching Assistant  
Spring 2018

**Stony Brook University -**  
Undergraduate College Fellow  
Fall 2017

**Showcase Cinemas -**  
Concession Attendant  
July 2016 - January 2017, Seasonal

## Skills

Java

Python

C/C++/C#

Windows

Linux

JavaScript

HTML/CSS

Perl

OpenGL/WebGL

Blender

Unity

MIPS Assembly