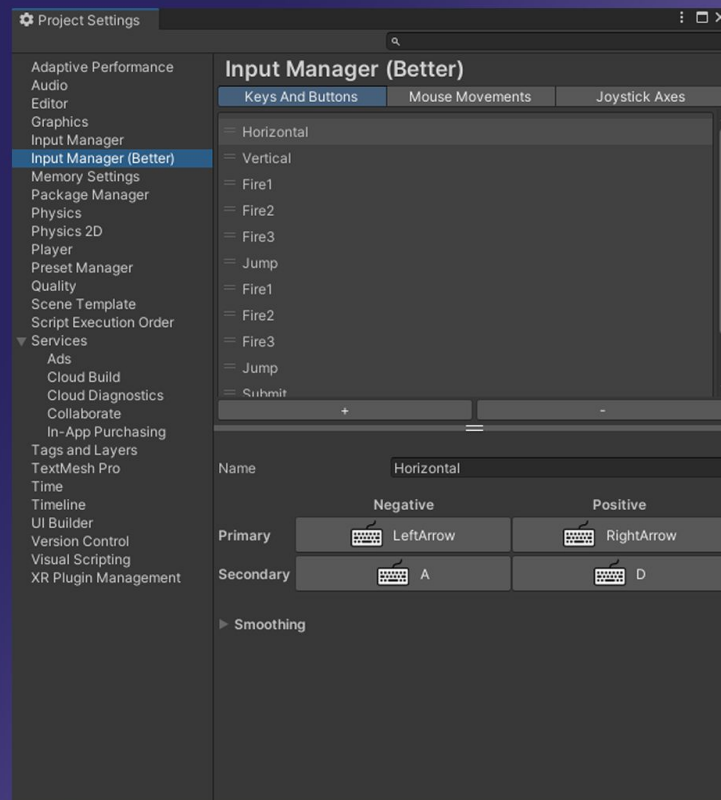


Better Input Manager



Separated lists for each axis type



Input Manager (Better)

| Keys And Buttons | Mouse Movements | Joystick Axes |
|------------------|-----------------|---------------|
| = Horizontal | | |
| = Vertical | | |
| = Fire1 | | |
| = Fire2 | | |
| = Fire3 | | |
| = Jump | | |
| = Fire1 | | |
| = Fire2 | | |
| = Fire3 | | |
| = Jump | | |
| = Submit | | |
| + | | - |

Input Manager (Better)

| Keys And Buttons | Mouse Movements | Joystick Axes |
|---------------------|-----------------|---------------|
| = Mouse X | | |
| = Mouse Y | | |
| = Mouse ScrollWheel | | |
| + | | - |




Input Manager (Better)

| Keys And Buttons | Mouse Movements | Joystick Axes |
|------------------|-----------------|---------------|
| = Horizontal | | |
| = Vertical | | |
| + | | - |

Intuitive button picking



Pick a button ✕



☒  ☐  ☐ 

Gamepad Buttons

Joystick

Button

Pick a button ✕




☐  ☒  ☐ 

Keyboard Keys

Key type

Key

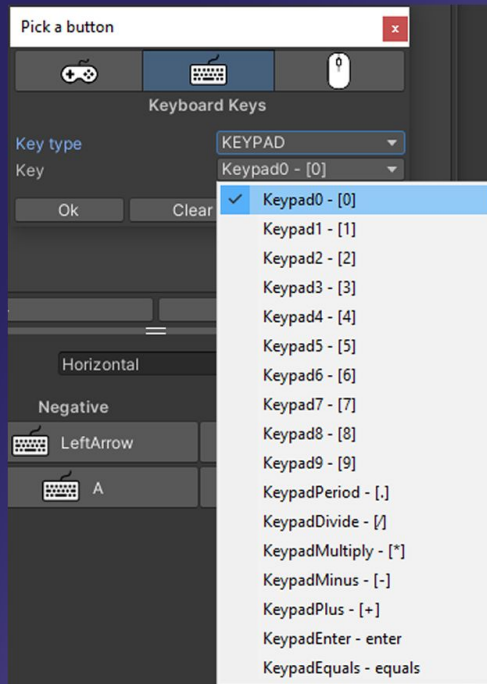
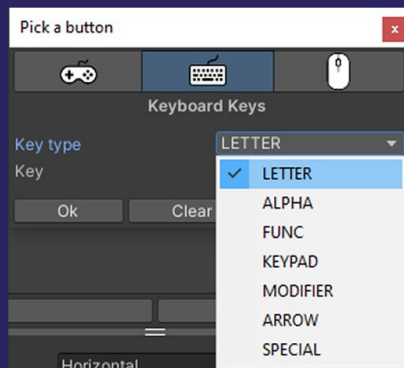
Pick a button ✕

☐  ☐  ☒ 

Mouse Buttons

Mouse button

No more name guessing



Filtered out parameters



Input Manager (Better)

Keys And Buttons Mouse Movements Joystick Axes

Horizontal
Vertical
Fire1
Fire2
Fire3
Jump
Fire1
Fire2
Fire3
Jump
Submit

+

-

Name: Horizontal

Negative: LeftArrow Positive: RightArrow

Primary: A Secondary: D

► Smoothing

Input Manager (Better)

Keys And Buttons Mouse Movements Joystick Axes

Mouse X
Mouse Y
Mouse ScrollWheel

+

-

Name: Mouse X

Axis: X

► Smoothing

- ✓ X
- Y
- ScrollWheel

Input Manager (Better)

Keys And Buttons Mouse Movements Joystick Axes

Horizontal
Vertical

+

-

Name: Horizontal

Axis: X axis

Joy Num: Get Motion from all Joysticks

► Smoothing

Smoothing parameters regrouped & collapsibles



▼ Smoothing

| | |
|-------------|-------------------------------------|
| Gravity | 3 |
| Dead | 0.001 |
| Sensitivity | 3 |
| Snap | <input checked="" type="checkbox"/> |
| Invert | <input type="checkbox"/> |