# Abbreviations (cont.)

parameter set for a procedure parset-n text any text exp-list expression list list of variables var-list Basic Keyed Sequential Basic-KSAM Access Method KSAM file number pfn primary file number alternate file number afn primary record length prl primary key pkey alternate key akey primary key length pkl alternate key length akl akd alternate key displacement unused space per block spc continued as needed optional parameters choose one of the enclosed parameters

# Alphabetic List of Instructions

A	С
ABS ADR ASC ATN ATRIB ATTR AUTOL	CALL CHANGE CHR\$ CLEAR CLOSE COMMON CON COS CREATE
1	D
B BEGINCOMMON BINADD BINAND BINOR BINSUB BINXOR BYE	DATA DATE\$ DEF DEG DELETE DELREM DIM DIR DO DSK

E ECHO EDIT ELSE END ENDCOMMON ENDDO ENDPROC ENDWHILE ENTER ERRPROC ERASE ESC EXITPROC EXP	KDEL KGET KGETAPP KGETBACK KGETCUR KGETFWD KGETKEY KGETREC KLOAD KOPEN KPUT KRETRIEVE KUPDATE	RAD RANDOMIZE READ REM REN RENAME RENUMBER REPEAT RESTORE RETRY RETURN RND RUN
F FIND FRA FOR FRE	LEN LET LFMODE LIBRARY LIST LOAD LOCAL LOCK LOCK LOCG LONG LVAR	SAVE SCR SET SFMODE SGN SHORT SIN SPC
GET GOSUB GOTO H HEX\$	M MAT MAX MIN	SOR STOP STR\$ SYS
I IF IMODE INP INPUT INT	N NOECHO NOESC NOLIST NTRACE	TAB TAN TIME\$ TRACE
INTEGER IOSTAT IRN K KADD KADDVOL	O ON ERROR ON ESC ON — GOTO ON — GOSUB OPEN OUT	U UNLOCK UNTIL USE USR
KALTADD KALTCREATE KALTCUR KALTDEL KALTFIRST KALTFWD KALTOPEN KALTOPEN KALTVER KCLOSE KCREATE	P PEEK POKE POS PRINT PRINT USING PROCEDURE PUT	V VAL VALC W WHILE

# CROMEMICO 32IK STRUCTURED BASIC

# Instruction SYNTAX

YOUR LOCAL DEALER IS:

# Cromemco 32K Structured Basic

# **Features**

Control Structures facilitate modular programming.

Long Variable Names make program debugging and maintenance easier.

Statement Labels and documentation and program comprehension.

In Line Basic Editor facilitates program changes.

**Basic-KSAM** allows data files to be accessed and records to be retrieved by specifying the contents of a key field.

Procedures allow for modular programming.

LVAR lists variables and current values.

**DELREM** deletes remark statements

**BEGINCOMMON & ENDCOMMON** define a common storage area.

EXPAND inserts null characters in a string.

NOLIST generates run-only code.

HEX returns the ASCII hexadecimal representation of a

VALC performs error checking on user input.

TYPE returns the type of a numeric variable.



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#### **Basic-KSAM**

#### FILE HANDLING

KCREATE \prl,pkl |,spc |\ file-ref ...

create primary data file

KCLOSE \fn\

close Basic-KSAM file

KOPEN \pfn\ file-ref...

open primary data file

KADDVOL \fn\ file-ref

add volume to existing file

#### SEQUENTIAL ACCESS

KGETBACK \pfn\ [var-list] read previous record.

primary file

KGETCUR \pfn\ [var-list] read current record,

primary file

KGETFWD \pfn\ [var-list] read next record,

primary file

KGET \pfn \ var-list read from current re-

cord, primary file

KPUT \pfn\ var-list write to current

record, primary file

KRETRIEVE \pfn\svar retrieve primary key,

current record

#### **RANDOM ACCESS**

KGETKEY \pfn.pkey\ |var-list|

read random record,

primary file

KGETAPP \pfn,pkey\ |var- list|

read approximate.

primary file

KUPDATE \pfn,pkey\ |var- list|

update record.

primary file

KDEL\pfn,pkey\ delete record, primary

ile

KGETREC \pfn,rec-num\ |var-list|

read Nth record,

primary file

KADD \pfn,pkey\ [var-list] add record, primary

lile

KLOAD \pfn.pkey\ |var- list|

load record, primary

file

#### ALTERNATE KEY ACCESS

KALTCREATE \pfn,akl | akd \ file-ref...

create alternate key

file

KALTOPEN \afn,pfn\ file-ref...

open alternate key file

KALTCUR\afn\ |var-list|

read primary record

by current alternate

key

KALTFIRST \afn,akey\ |var-list|

read next primary record by specified alternate key

KALTFWD \afn\ |var-list|

read next primary

record by current alternate key

KALTVER \afn\

verify alternate record

KALTADD \afn

prname

add record, alternate

file

KALTDEL \afn\

delete record, alternate

file

#### **Abbreviations**

N-n	line number
L-n	line name or number
C	command
f	function
5	statement
file-ref	file reference
chnl	file channel number
mode	file access mode
byte-num	byte number
rec-num	record number
rec-size	record size
avar	arithmetic variable
mvar	matrix (dimensioned) variable
svar	string variable
var	any variable
aexp	arithmetic expression
exp	expression
sexp	string expression
dum	dummy parameter

procedure name

# **Program Development**

c AUTOL N-1, N-2 automatic line numbering alter file attributes file-ref\_svar ATRIB BYE exit from Basic DELETE delete statement lines c DIR [file-ref] directory **ENTER file-ref** enter ascii file LIST |file-ref. list current program LVAR [file-ref] list variables LOAD file-ref load binary file N-1.N-2.L-3 c RErenumber N-1.N-2.L-3. NUMBER statement lines N-1.N-2.L-3.L-RUN |file-ref execute program SAVE file-ref save current program SCR scratch user area TRACE enable trace option

#### In Line Editor

disable trace option

c EDIT $\begin{bmatrix} L-1 \\ L-1 \\ L-1, L-2 \end{bmatrix}$	edit program
D I K	delete character insert text delete the rest of line
c FIND $\begin{bmatrix} \begin{bmatrix} L-1 \\ L-1 \\ L-1, L-2 \end{bmatrix} \end{bmatrix}$	find string
c CHANGE $\begin{bmatrix} \begin{pmatrix} L-1 \\ L-1, \\ L-1, L-2 \end{pmatrix} \end{bmatrix}$	change string
carriage return	reject change
C	accept change
*	change all following occurrences

#### **Documentation**

**REM** text

NTRACE

remark

# **Assignment Operator**

LET var = exp assignment

MAT mvar = aexp matrix initialization

# **Arithmetic Operators**

in order of precedence

+ unary plus unary minus

\*\* or ^ exponentiation

\*\* multiplication division

+ addition subtraction

# **Relational Operators**

equal to

less than

greater than

less than or equal to

greater than or equal to

or # not equal to

#### Initialization

degree mode DEG svar (aexp-1) avar (aexp-1[,aexp-2 [,aexp-3]]) } .... dimension variable IMODE integer mode integer variable INTEGER mvar long floating LFMODE point mode long floating LONG point variable radian mode RAD SFMODE short floating point mode short floating point variable mvari

#### **Control Structures**

c CON continue program execution halt program s END execution s FOR avar = aexp-1 TO aexp-2 | STEP aexp-3] s NEXT avar for-next loop GOSUB L-1 subroutine call RETURN standard return RETRY optional return GOTO L-1 transfer control IF aexp THEN instruction: ... if-then conditional

s IF aexp THEN DO if-then-else conditional branch

S ENDDO
ON aexp (GOTO ) L-1,L-2,...
GOSUB) L-1,L-2,...
multi-path branch

s REPEAT repeat-until loop

s UNTIL aexp

s WHILE aexp while-endwhile loop

s ENDWHILE

s STOP stop program

execution

s DO define logical s ENDDO program segment

#### Console and Data I/O

INPUT | "text", | var-list input from console

PRINT [exp-list] SPC(aexp) TAB(aexp) print to console space function tab function

PRINT USING svar, exp-list print using.

svar may contain: # leading blanks & leading zeroes \* leading asterisks

. comma . decimal point

decimal point
 fixed or floating
 plus sign

- fixed or floating minus sign

\$ fixed or floating dollar sign !!!! exponent field

READ var-list RESTORE [L-1] read data statements restore data pointer

s DATA exp-list

data statement

#### File I/O

CREATE file-ref create file

OPEN \ file-num | rec-size | mode| \ file-ref

open file for processing

CLOSE [\file-num\] close file
ERASE file-ref erase file

RENAME old-file-ref, new-file-ref

rename file

REN new-file-ref,old-file-ref rename file

PRINT \file-num[.rec-num|,byte-num] \ [exp-list] print to a file (ascii)

INPUT \file-num|,rec-num|,byte-num||\ [var-list]

input from a file (ascii)

PUT \file-num[,rec-num [,byte-num]]\ [exp-list]
put to a file

GET \file-num[,rec-num[,byte-num]\ var-list|
get from a file

Note: All file I/O optional parameter definitions pertain to disk files only.

#### **Functions**

f ABS(	aexp)	absolute value
f BINA	DD(aexp-1,aexp-2)	binary addition
f BINA	ND(aexp-1,aexp-2)	binary logical And
f BINC	R(aexp-1, aexp-2)	binary logical Or
f BINS	UB(aexp-1,aexp-2)	binary subtraction
f BINX	OR(aexp-1,aexp-2)	binary logical Exclusive Or
f EXP(a	aexp)	"e" to the power X
f FRA(	aexp)	fractional portion
f INT(a	exp)	integer value
f IRN(a	aexp)	integer random num- ber generator
f LOG	aexp)	natural logarithm
f MAX	aexp-1,,aexp-n)	maximum value
f MIN(	aexp-1,,aexp-n)	minimum value
RANI	DOMIZE	used with Rnd and Irn
f RND	(aexp)	random number generator
f SGN	(aexp)	algebraic sign
f SQR	aexp)	square root

# **Trigonometric Functions**

f ATN(aexp)	arctangent
f COS(aexp)	cosine
f SIN(aexp)	sine
f TAN(aexp)	tangent

#### Programmer Defined Functions

f DEF FNname(X-1,...,X-n) = aexp

user defined function

# **String Functions**

f	ASC(sexp)	ASCII value
f	CHR\$(aexp)	ASCII equivalent
	EXPAND svar, aexp	inserts null characters
f	HEX\$(aexp)	ASCII hexadecimal representation
f	LEN(sexp)	length of string.
f	POS(sexp-1,sexp-2, avar)	position of substring
f	STR\$(aexp)	character representation
f	VAL(sexp)	numeric representation
f	VALC(sexp)	numeric representa- tion with error conditions
f	DATE\$(sexp)	date
f	TIME\$(sexp)	time

# System and File Status

0,010111 4114	illo ottatolo
DSK [svar]	display or alter current disk drive, eject disks, turn drive motors off
ECHO	re-enables display of user input
NOECHO	disables display of user input
ESC	re-enables escape key operation
NOESC	disables escape key operation
f FRE(dum)	free space
f IOSTAT(file-num,aexp-1)	I/O status
ON ERROR (STOP GOTO L-1) GOSUB L-1	on error transfer control
ON ESC STOP GOTO L-1 GOSUB L-1	on escape transfer control
SET aexp-1,aexp-2	set system parameter
f SYS(aexp)	system information
f ADR(var)	address of variable

#### Machine Level

f INP(aexp) input from port
OUT aexp-1, aexp-2 output to port
f PEEK(aexp) contents of memory

location
POKE aexp-1, aexp-2 output to memory

location

f USR(aexp-1.aexp-2....) call a user assembly

t USH(aexp-1,aexp-2,...) call a user assembly language program

#### Scope

COMMON reserve common storage area, method I

BEGINCOMMON begin common storage area, method II

ENDCOMMON end common storage area, method II

LOCAL avar svar MAT myar define local variable

#### **Procedures**

[CALL].prname [(parset-1; parset-2)] procedure call s PROCEDURE prname (parset-1)] procedure definition s ENDPROC [[parset-2]] procedure end s ERRPROC procedure error end s EXITPROC [[parset-2]] procedure exit CLEAR {aexp | prname clear partition LIBRARY [file-ref] open or close library c USE {aexp use partition aexp LOCK lock partition UNLOCK \aexp unlock partition

#### **Program Security**