microcomputer games®

A Division of The AVALON HILL Game Company

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HEATH/ZENITH GAMES

The following filenames are used for the HEATH/ZENITH™ computer games:

GAME	FILENAME
Computer Stocks & Bonds	STOCKS
Computer Football Strategy	FOOTBALL
Telengard	~~TELENG~~ ARD
B-1 Nuclear Bomber	B1

NOTE: The filename must be typed in upper case letters only.

REQUIREMENTS:

To run the games on the H-8,™ H/Z-89,™ Z-90™ or H/Z-100™ you must have at least one disk drive, a minimum of 64K memory, a CP/M* system disk with MBASIC and the appropriate game disk for the computer.

The games are programmed to run on Heath/Zenith computers with Microsoft's[1] BASIC-80 Rev. 5.22 running under CP/M-80 or CP/M-85 operating systems.

The Z-90 and H/Z-100 require Soft Sector disk format.

Your H-8 and H/Z-89 may require a Hard Sector disk. Your local Heath/Zenith computer dealer can assist you in transferring the game to one of your hard sector diskettes.

SINGLE DRIVE SYSTEM

1. Boot your 64K CP/M System Disk which has the MBASIC.COM file on it.
2. After the System Disk has booted, type **MBASIC** and press the **RETURN** key.
3. Remove the System Disk and insert the Game Disk.
4. To load and run the game type **RUN** "*filename*" and press the **RETURN** key.

NOTE: There must be a space between the command **RUN** and the first ' " '.

TWO DRIVE SYSTEM

1. Boot your 64K CP/M System Disk which has the MBASIC.COM file on it in drive A.
2. Place the Game Disk into drive B.
3. Type **B:** and press the **RETURN** key.
4. To load and run the game type **A:MBASIC** *filename* and press the **RETURN** key.

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