**Unit 4 Status Report**

Date: May 20, 2014

To: Sandeep Raghunandhan (Project Manager)

From: Yash Sinha

Subject: Status Report {5/19-5/23}

Accomplishments: Worked on perfecting 3-Dimensional and 2-Dimensional animation with User-interaction. Key binding is all set and the graphics display reasonably well.

Problems/Risks: All the 3-D tiles aren’t able to be seen at once; we need to change the user viewing platform to a more ideal view. The animation sometimes lags a bit so we must do some optimization. Right now the code is pretty disorganized so may need to factor out common code into interfaces and abstract classes.

Next Steps:

Need to get tile animation to be more fluid on both 2-D and 3-D. Need to complete comprehensive testing next week and enable networking if time allows.