

# Silent Night, Speedy Night v2 (Baron)

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## TOWNSFOLK



### Knight

You start knowing 2 players that are not the Demon.



### Noble

You start knowing 3 players, 1 and only 1 of which is evil.



### Investigator

You start knowing that 1 of 2 players is a particular Minion.



### Empath

Each night, you learn how many of your 2 alive neighbours are evil.



### High Priestess

Each night, learn which player the Storyteller believes you should talk to most.



### King

Each night, if the dead outnumber the living, you learn 1 alive character. The Demon knows who you are.



### Flowergirl

Each night\*, you learn if a Demon voted today.



### Town Crier

Each night\*, you learn if a Minion nominated today.



### Undertaker

Each night\*, you learn which character died by execution today.



### Artist

Once per game, during the day, privately ask the Storyteller any yes/no question.



### Juggler

On your 1st day, publicly guess up to 5 players' characters. That night, you learn how many you got correct.



### Farmer

If you die at night, an alive good player becomes a Farmer.



### Choirboy

If the Demon kills the King, you learn which player is the Demon. [+ the King]

## OUTSIDERS



### Drunk

You do not know you are the Drunk. You think you are a Townsfolk character, but you are not.



### Saint

If you die by execution, your team loses.



### Recluse

You might register as evil & as a Minion or Demon, even if dead.



### Mutant

If you are "mad" about being an Outsider, you might be executed.



### Klutz

When you learn that you died, publicly choose 1 alive player: if they are evil, your team loses.

## MINIONS



### Baron

There are extra Outsiders in play. [+2 Outsiders]



### Spy

Each night, you see the Grimoire. You might register as good & as a Townsfolk or Outsider, even if dead.



### Fang Gu

Each night\*, choose a player: they die. The 1st Outsider this kills becomes an evil Fang Gu & you die instead. [+1 Outsider]



### Imp

Each night\*, choose a player: they die. If you kill yourself this way, a Minion becomes the Imp.



### Goblin

If you publicly claim to be the Goblin when nominated & are executed that day, your team wins.



### Scarlet Woman

If there are 5 or more players alive & the Demon dies, you become the Demon. (Travellers don't count)



### Ojo

Each night\*, choose a character: they die. If they are not in play, the Storyteller chooses who dies.

## DEMONS

## FINXES



If the Fang Gu chooses an Outsider and dies, the Scarlet Woman does not become the Fang Gu.