


# First Night

# The Eleventh Hour

<b>M</b>	Minion Info		If 7 or more players: wake up all of the Minions. They make eye contact with each other. Show the 'This is the Demon' card. Point to the Demon.
<b>D</b>	Demon Info		If 7 or more players: wake up the Demon. Show the 'These are your minions' card. Point to each Minion. Show the 'These characters are not in play' card. Show 3 character tokens of Good characters that are not in play
	Dawn		Wait approximately 10 seconds. Call for eyes open, then immediately announce which players (if any) died.



Dusk

Check that all eyes are closed. Some travellers act.



Dawn

Wait approximately 10 seconds. Call for eyes open, then immediately announce which players (if any) died.