

Bomb Defusal v1.0 - First Night

by Rohan



Dusk Start the Night Phase.



Boffin Wake the Boffin and the Demon. Show the not-in-play good character token. Put the Boffin and the Demon to sleep.



Minion Info If there are 7 or more players, wake all Minions: Show the THIS IS THE DEMON token. Point to the Demon. Show the THESE ARE YOUR MINIONS token. Point to the other Minions.



Demon Info If there are 7 or more players, wake the Demon: Show the THESE ARE YOUR MINIONS token. Point to all Minions. Show the THESE CHARACTERS ARE NOT IN PLAY token. Show 3 not-in-play good character tokens.



Lil' Monsta Wake all Minions, allow them to choose a babysitter.



Poisoner The Poisoner chooses a player.



Widow Show the Grimoire for as long as the Widow needs. The Widow chooses a player.



Courtier The Courtier might choose a character.



Pixie Show the Townsfolk character token marked MAD.



Librarian Show the Outsider character token. Point to both the OUTSIDER and WRONG players.



Chef Give a finger signal.



Dreamer The Dreamer points to a player. Show 1 good & 1 evil character token, 1 of which is their character.



Seamstress The Seamstress might choose 2 players. Nod or shake your head.



Noble Point to all three players marked KNOW.



Balloonist Show any player.



Village Idiot Choose a Village Idiot to be drunk. Wake the Village Idiots one at a time, they choose a player, show either good or evil thumbs according to the alignment of that player.



Dawn Wait for a few seconds. End the Night Phase.

Bomb Defusal v1.0 – Other Nights

by Rohan



Dusk Start the Night Phase.



Poisoner The Poisoner chooses a player.



Courtier The Courtier might choose a character.



Imp The Imp chooses a player. If the Imp chose themselves: Replace 1 alive Minion token with a spare Imp token. Put the old Imp to sleep. Wake the new Imp. Show the YOU ARE token, then show the Imp token.



Fang Gu The Fang Gu chooses a player. If they chose an Outsider (once only): Replace the Outsider token with the spare Fang Gu token. Put the Fang Gu to sleep. Wake the target. Show the YOU ARE and Fang Gu tokens & give a thumbs-down.



Lil' Monsta Wake all Minions, allow them to choose a babysitter. A player might die.



Barber If the Barber died today or tonight, show the Demon the THIS CHARACTER SELECTED YOU & Barber tokens. If the Demon chose 2 players, wake one at a time. Show the YOU ARE token & their new character token.



Sweetheart If the Sweetheart died, a player became drunk immediately. If you haven't done this yet, do so now.



Plague Doctor If the Plague Doctor died, the Storyteller gained a Minion ability. If you haven't done this yet, do so now.



Sage If the Demon killed the Sage, wake the Sage and point to 2 players, 1 of which is the Demon.



Dreamer The Dreamer points to a player. Show 1 good & 1 evil character token, 1 of which is their character.



Seamstress The Seamstress might choose 2 players. Nod or shake your head.



Balloonist Show a player with a different character type to previously.



Village Idiot Wake the Village Idiots one at a time, they choose a player, show either good or evil thumbs according to the alignment of that player.



Dawn Wait for a few seconds. End the Night Phase.