



Songbirds at Dawn - First Night

by HyperSwag506

M

Minion Info | If 7 or more players: wake up all of the Minions. They make eye contact with each other. Show the 'This is the Demon' card. Point to the Demon.

D

Demon Info | If 7 or more players: wake up the Demon. Show the 'These are your minions' card. Point to each Minion. Show the 'These characters are not in play' card. Show 3 character tokens of Good characters that are not in play



Camper | Choose someone



Disguiser | Choose someone



Botanist | Choose someone



Cardmaster | Choose someone



Bird Watcher | Choose someone



Falconer | Choose someone



Consultant | Choose someone



Ranger | Choose someone



Shuttle Driver | Choose someone



Sonsam | Choose someone



Cop | Learns their statement



Mercenary | Learns their people



Dawn | Wait approximately 10 seconds. Call for eyes open, then immediately announce which players (if any) died.



Songbirds at Dawn - Other Nights

by HyperSwag506

	Dusk	Check that all eyes are closed. Some travellers act.
	Camper	Choose someone
	Disguiser	Choose someone
	Botonist	Choose someone
	Rescue Pilot	Choose someone
	Medic	Choose someone
	Vampire	Choose someone
	Sonsam	Choose someone
	Mikhail	Choose someone
	Lionsmane	Choose someone
	Vulture	Someone dies
	Cryptozoologist	A Minion dies if chosen by a Demon
	Vigilante	Choose someone (once)
	Arms Dealer	Choose someone
	Poacher	Choose someone
	Werewolf	Choose to invert information
	Bird Watcher	Choose someone
	Consultant	Choose someone
	Falconer	Choose someone
	Ranger	Choose someone
	Shuttle Driver	Choose someone
	Hawkeye	Choose someone
	Dawn	Wait approximately 10 seconds. Call for eyes open, then immediately announce which players (if any) died.