The Eleventh $\underset{by \; TOG}{\textit{Hour}}$ - First Night

| M | Minion Info | If 7 or more players: wake up all of the Minions. They make eye contact with each other. Show the 'This is the Demon' card. Point to the Demon. |
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| D | Demon Info | If 7 or more players: wake up the Demon. Show the 'These are your minions' card. Point to each Minion. Show the 'These characters are not in play' card. Show 3 character tokens of Good characters that are not in play |
| <u> </u> | Dawn | Wait approximately 10 seconds. Call for eyes open, then immediately announce which players (if any) died. |

The Eleventh $\underset{by \; TOG}{\text{Hour}}$ - Other Nights

| Ousk Check that all eyes are closed. Some travellers act |
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Daton Wait approximately 10 seconds. Call for eyes open, then immediately announce which players (if any) died.