



in

rachaelbabcock.com

SKILLS

Git	jQuery
GitHub	React
Javascript	AWS
CSS3	Bootstrap
HTML5	VS Code
Grunt	Codepen.io
Python	Photoshop
Django	Lightroom
SQL	Photography
Json-Server	Final Cut
Ajax	SQLite

PROJECTS

Geo-Zoo

Geo Zoo is an educational app that instructs 6-10 year olds about endangered animals and the continents where they live.



Mad-Words

This is a fun app for making "MAD" sentences.



EDUCATION

Nashville Software School
Full-Stack Developer
2018

Rachael Babcock

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A former Animation Producer turned Software Developer who thrives while creatively solving problems and taking care of details. Development is where my need to create and passion for solving problems meet. I embrace fun design while I endeavor to write clear, readable and efficient code. When not learning, my time is filled with family, dogs, painting, and food.

PROFESSIONAL EXPERIENCE

Nashville Software School
April 2018 - September 2018

Intensive full-time, six month software development bootcamp focusing on HTML, CSS, Javascript, React and server-side fundamentals with Python/ Django.

- Daily hands-on application of OOP fundamentals through group and individual projects
- Created single page applications in Javascript using React.js framework, CSS3 , Bulma and Bootstrap
- Worked with the jQuery Javascript library for DOM manipulation and AJAX
- Utilized Grunt to automate bundling of modules and JavaScript linting
- Project management/tracking with GitHub Issue Tracking
- Leveraged Django for creating server-side Python web applications
- Learned how to communicate with an API using the open-source JSON-Server library
- Used basic SQL commands to create tables, foreign key constraints and perform CRUD operations to support the functionality of web application including JOIN to aggregate related data
- Deployed applications through GitHub and AWS
- Source code/version control with Git/GitHub
- Created servers and RESTful API's with Django REST framework
- Introduction to unit testing and Test Driven Development
- Worked in a simulated company environment using scrum methodology during the final three months
- Utilized React to build a single-page educational game
- Coordinated team to build class website representing classes skills as developers

Shoe Metro
Jan 2015 - March 2018

- Implemented new processes in Photo Editing that increased quality of final product and increased sales
- Coordinated logistics and carriers for project of transporting 100,000 shoes to retail stores

Starbucks
May 2013 - Dec 2015

- Produced quality Customer service and Beverages
- Implemented community Musician night

Huhu Studios
Dec 2010 - April 2013

- Produced animated piece on time and under budget that made the company 150,000 in revenue
- Coordinated with Studio leads to update and streamline the studio pipeline
- Implemented efficient way of naming fx shots so they rendered more efficiently in pipeline
- Insured all studio projects were delivered on time and under budget