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Generated: Mon Nov 8 16:00:11 EST 2010
rm -f BigInt_s BigInt_s.o BigInt_t BigInt_t.o BigInt.o vadd.o
g++ -c BigInt_s.cpp
g++ -c vadd.cpp
g++ -c BigInt.cpp
g++ BigInt_s.o vadd.o BigInt.o -o BigInt_s
make test
g++ -c BigInt_t.cpp
g++ BigInt_t.o BigInt.o vadd.o -o BigInt_t
./BigInt t
make clean
rm -f BigInt_s BigInt_s.o BigInt_t BigInt_t.o BigInt.o vadd.o
rsbauer/Projects/Project2/BigInt/BigInt.hpp:
        BigInt.hpp
        BigInt functions. Perform infinite precision arithmetic.
        Rob Bauer
        rbauer@tekro.com
#ifndef INCLUDED BIGINT HPP
#define INCLUDED_BIGINT_HPP
#include "vadd.hpp"
#include <iostream>
#include <vector>
class BigInt
        std::vector<int> digits;
public:
        // Default constructor
        BigInt();
        // Copy constructor
        BigInt(const BigInt &);
        // Initialize BigInt with an specified integer
        BigInt(const int);
        // Initialize BigInt with a string
        BigInt(const std::string &);
        // Initialize BigInt with char *
        BigInt(const char *);
        // get the number of digits stored
        int size();
        // convert a string to digits
        void convertString(const char *);
        // Stream output
        friend std::ostream& operator<<(std::ostream &, const BigInt &);
        // add numbers using +=
        const BigInt& operator+=(const BigInt &);
        // add numbers using +
        friend BigInt operator+(const BigInt &, const BigInt &);
        // test BigInt to a string
        bool operator == (const std::string &);
        // convert BigInt to string
        std::string toString();
};
// Stream output
std::ostream& operator<<(std::ostream &, const BigInt &);
BigInt operator+(const BigInt &, const BigInt &);
#endif
```

```
rsbauer/Projects/Project2/BigInt/BigInt.cpp:
        BigInt.cpp
        BigInt function definitions. Perform infinite precision arithmetic.
        rbauer@tekro.com
#include "BigInt.hpp"
#include "vadd.hpp"
#include <iostream>
#include <sstream>
#include <vector>
// Default constructor
BigInt::BigInt()
// Copy constructor
BigInt::BigInt(const BigInt &bint)
        digits = bint.digits;
// Initialize BigInt with an integer
BigInt::BigInt(const int number)
        int value = number;
        while(value > 0)
                digits.push_back(value % 10);
                value = value / 10;
// Initialize BigInt with a string
BigInt::BigInt(const std::string &str)
        convertString(str.c_str());
// Initialize BigInt with a char \star
BigInt::BigInt(const char *str)
        convertString(str);
// return the size of digits
int BigInt::size()
        return digits.size();
// convert a string to digits
void BigInt::convertString(const char *str)
        int num = 0;
        while(*str != '\0')
                // get one character at a time
               num = *str++;
                // make sure the char is in numeric range
                if(num >= '0' && num <= '9')
                        // convert to int
                        // add to the digits list
                        digits.insert(digits.begin(), 1, num);
// Stream output
std::ostream& operator<<(std::ostream &out, const BigInt &bint)
        for(int a = bint.digits.size() - 1; a > -1; a--)
                out << bint.digits[a];
        return out;
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// add numbers using +=
const BigInt& BigInt::operator+=(const BigInt &right)
        add(this->digits, right.digits);
// add numbers using + syntax
BigInt operator+(const BigInt &left, const BigInt &right)
       BigInt target(left);
       target += right;
       return target;
// test BigInt against a string
bool BigInt::operator == (const std::string &right)
        return this->toString() == right;
// convert a BigInt to a string
std::string BigInt::toString()
       std::ostringstream sout;
       sout << *this;
       return sout.str();
rsbauer/Projects/Project2/BigInt/BigInt t.cpp:
 BigInt_t.cpp
 BigInt unit tests
  Rob Bauer
  rbauer@tekro.com
#include "BigInt.hpp"
#include <cassert>
#include <iostream>
#include <sstream>
void testOutput();
void testAdding();
void testComparison();
void testStringStream(const BigInt &, const char *);
int main()
        BigInt b;
       BigInt b2(b);
       BigInt b3(123);
       BigInt b4("123");
       // a silly test to verify the addresses are not the same
       assert(&b2 != &b);
       b = b2;
       assert(&b != &b2);
       assert(b == "");
        // not able to test much other than verify the proper constructor is firing
       b = "123";
       // test the size
        assert(b3.size() == 3);
                                      // init with int
        assert(b3 == "123");
       assert(b.size() == 3);
                                      // init with str
       assert(b == "123");
       // test copy constructor
       BigInt b5(b4);
       assert(b5.size() == 3);
       assert(b5 == "123");
       BigInt b6(b3);
       assert(b6.size() == 3);
       assert(b6 == "123");
        // test really big numbers
        BigInt big(#1234567890123456789012345678901234567890123456789012345678901234567890123456789012345678901234567
```

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789012345678901234567890123456789012345678901234567890123456789012345678901234567890123456789012345678901234
3456789012345678901234567890");
       assert(big.size() == 250);
       // test bad input
       BigInt bad("asdf");
       assert(bad.size() == 0);
       testOutput();
       testAdding();
       testComparison();
       return 0;
// Test output, both cout << and to a file
void testOutput()
       BigInt b;
       // test empty BigInt
       testStringStream(b, "");
       // test string
       b = "123";
       testStringStream(b, "123");
       // test int
       b = 456;
       testStringStream(b, "456");
// test string stream
void testStringStream(const BigInt &bint, const char *expected)
       std::ostringstream sout;
       assert(sout.str() == expected);
// test adding BigInts together
void testAdding()
       BigInt add1(9999);
       BigInt add2(1);
       BigInt add3 = add1 + add2;
       assert(add3.size() == 5);
       assert(add3.toString() == "10000");
       assert(add3 == "10000");
       add1 += add2;
       assert(add1.size() == 5);
       assert(addl.toString() == "10000");
       assert(add1 == "10000");
       assert(add2.size() == 1);
       assert(add2 == "1");
// test comparison operators
// right now, only == supported
void testComparison()
       BigInt a(123);
       assert(a == "123");
       assert(a.toString() == "123");
rsbauer/Projects/Project2/BigInt/Makefile:
# BigInt Make
## Executable ##
all : BigInt_s
BigInt_s : BigInt_s.o vadd.o BigInt.o
       q++ BigInt s.o vadd.o BigInt.o -o BigInt s
BigInt_s.o : BigInt.cpp BigInt.hpp BigInt_s.cpp
       q++ -c BigInt s.cpp
vadd.o : vadd.cpp vadd.hpp
       g++ -c vadd.cpp
```

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q++ -c BigInt.cpp
## Tests ##
BigInt_t.o : BigInt_t.cpp BigInt.hpp BigInt.cpp
       g++ -c BigInt_t.cpp
BigInt_t : BigInt_t.o BigInt.o
       g++ BigInt_t.o BigInt.o vadd.o -o BigInt_t
test : BigInt_t
        ./BigInt_t
## House Cleaning ##
clean :
       rm -f BigInt_s BigInt_s.o BigInt_t BigInt_t.o BigInt.o vadd.o
r1148 | rsbauer | 2010-10-25 17:07:44 -0400 (Mon, 25 Oct 2010) | 1 line
Added additional unit tests to test bad input and really big numbers
r1077 | rsbauer | 2010-10-24 16:44:56 -0400 (Sun, 24 Oct 2010) | 1 line
Refactored and added +=, ==, and + operators. Added and updated tests.
r874 | rsbauer | 2010-10-15 06:57:44 -0400 (Fri, 15 Oct 2010) | 1 line
Refactored and added tests. Found bugs and fixed. Tests passing.
r805 | rsbauer | 2010-10-10 15:38:12 -0400 (Sun, 10 Oct 2010) | 1 line
Added size method for r728. Updated Makefile to fix bug. Added code to constructors to support size()
r804 | rsbauer | 2010-10-10 14:24:21 -0400 (Sun, 10 Oct 2010) | 1 line
Added BigInt constructor for handling char * in regards to r722
r803 | rsbauer | 2010-10-10 12:47:02 -0400 (Sun, 10 Oct 2010) | 1 line
Added constructor to handle strings for r721 and updated unit tests
r802 | rsbauer | 2010-10-10 12:44:41 -0400 (Sun, 10 Oct 2010) | 1 line
Added BigInt(int) constructor, default, and copy constructor for r720. Updated unit tests. Added comments.
r798 | rsbauer | 2010-10-09 16:37:19 -0400 (Sat, 09 Oct 2010) | 1 line
Verified operator overload works for r719. Cleaned up white space
r797 | rsbauer | 2010-10-09 16:35:04 -0400 (Sat, 09 Oct 2010) | 1 line
Verified << overload works for r718 and added unit tests. Makefile wasn't including BigInt.o for BigInt t and has be/
en updated.
r796 | rsbauer | 2010-10-09 16:22:28 -0400 (Sat, 09 Oct 2010) | 1 line
Added cout << by overloading << operator for r717. Updated Makefile - was missing BigInt.o references.
r795 | rsbauer | 2010-10-09 15:53:50 -0400 (Sat, 09 Oct 2010) | 1 line
Added test for r716 and fixed previous merge issue (previous check had blank due to trying to fix a merge
r700 | rsbauer | 2010-10-02 21:47:03 -0400 (Sat, 02 Oct 2010) | 1 line
r698 | rsbauer | 2010-10-01 21:58:46 -0400 (Fri, 01 Oct 2010) | 1 line
Added vadd.cpp/hpp to the build (using the switched in version)
r697 | rsbauer | 2010-10-01 17:28:52 -0400 (Fri, 01 Oct 2010) | 1 line
Setup the BigInt class enough to be able to compile BigInt_s r684 and r687. Setup Makefile, BigInt.cpp. Added a simp/
le unit test to BigInt_t
r688 | collard | 2010-09-30 20:03:36 -0400 (Thu, 30 Sep 2010) | 1 line
Setup for vadd base functions
r685 | collard | 2010-09-30 18:26:53 -0400 (Thu, 30 Sep 2010) | 1 line
Setup for Project 2
```