PYTHON MODULES AND PACKAGES AN INTRODUCTION



PYTHON MODULES AND PACKAGES

Modules and Packages facilitate modular programming.

Modular programming refers to the process of breaking a large, unwieldy programming task into separate, smaller, more manageable subtasks or modules.



PYTHON MODULES AND PACKAGES

What are advantages of modularizing code in a large application?

- Simplicity
- Maintainability
- Reusability
- Scoping



- 1. Intro and Course Overview
 - 2. Writing a Module
 - 3. The Module Search Path
 - 4. The import Statement
 - 5. The dir() Function
 - 6. Executing a Module as a Script
 - 7. Reloading a Module
 - 8. Python Packages
 - 9. Package Initialization
 - 10. Importing * From a Package
 - 11. Subpackages
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WRITING A MODULE

Three different styles of modules in Python

- A module written in Python itself
- A module written in C and loaded dynamically at run-time
- A built-in module is intrinsically contained in the interpreter



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THE MODULE SEARCH PATH

Where can you **import** a module from?

- The interpreter searches for the file
 - In the current directory
 - In the PYTHONPATH environment variable list of directories
 - The directories configured as part of your Python installation



THE MODULE SEARCH PATH

Where should you put your module file?

- To ensure you module is found place the file in:
 - The same directory as the input script or the current directory
 - Modify PYTHONPATH environment variable to contain the directory where it is located
 - Or in one of the directories already in the PYTHONPATH
 - In one of the directories configured as part of your Python installation



THE MODULE SEARCH PATH

Where should you put your module file?

Or you can modify the sys.path list at run time

```
sys.path.append(r'C:\Users\chris\ModulesDirectory')
```



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What forms can the import statement take?

The simplest form

```
import <module_name>
```

- The module contents are not directly accessible to the caller
 - A module creates a separate namespace



What forms can the import statement take?

Individual objects from the module can be imported

```
from <module_name> import <name(s)>
```

- The individual objects are directly accessible to the caller
 - Objects are imported into the caller's symbol table



What forms can the import statement take?

It is possible to import everything from a module at once

```
from <module_names> import *
```

- This places all the names of objects into the local symbol table
 - With the exception of any that begin with an underscore
 - NOTE: This isn't necessarily recommended
 - Unless you know all the names will not conflict and overwrite existing names



What forms can the import statement take?

Individual objects can be imported with alternate names

```
from <module_name> import <name> as <alt_name>
```

- Making it possible to place names directly into the local symbol table
 - Avoiding conflicts with existing names



What forms can the import statement take?

Import the entire module under an alternate name

```
import <module_name> as <alt_name>
```



What forms can the import statement take?

Module contents can be imported from within a function definition



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THE dir() FUNCTION

View the defined names in a namespace

- The built-in function dir() returns a list of defined names in a namespace
- Without arguments, it produces an alphabetically sorted list of names in the current local symbol table



THE dir() FUNCTION

How to view the defined names in a namespace

 When given the name of a module as an argument, dir() lists the names defined in the module



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EXECUTING A MODULE AS A SCRIPT

Is a **module** also a Python **script**?

• Any .py file that contains a module is essentially also a Python script



EXECUTING A MODULE AS A SCRIPT

What if you don't want a module to generate output when imported?

- When a .py file is imported the dunder variable __name__ is set to the name of the module
- When a .py file is run as a standalone script, __name__ is set to the string '__main__'



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RELOADING A MODULE

A Module is only loaded once per interpreter session

- This works fine for function and class definitions
- But modules can contain executable statements as well
 - Usually for initialization
 - These statements will only be executed the first time a module is imported



RELOADING A MODULE

Is it possible to reload a module if needed?

- You can restart the interpreter
- Or use a function called reload() from the module importlib



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PYTHON PACKAGES

How to keep track of a growing number of modules

- Packages allow for a hierarchical structuring of the module namespace using dot notation
- Example package structure:





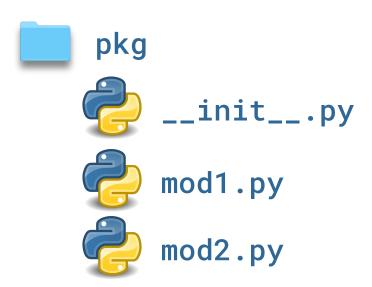
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PACKAGE INITIALIZATION

The __init__.py file

• If a file named __init__.py is present in a package directory, it is invoked when the package or a module in the package is imported





PACKAGE INITIALIZATION

The __init__.py file

• __init__.py can also be used to automatically import the modules from a package

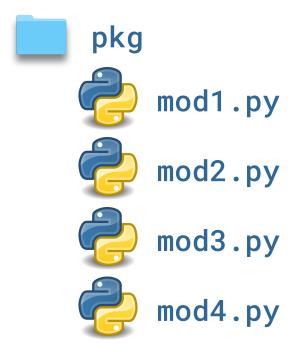


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IMPORTING * FROM A PACKAGE

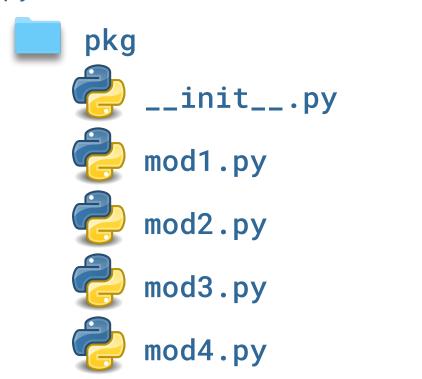
Expanding the current package





IMPORTING * FROM A PACKAGE

Add an __init__.py file with a list named __all__





IMPORTING * FROM A PACKAGE

The __all__ list controls what is imported when import * is specified

- For a package, when __all__ is not defined, import * does not import anything
- For a module, when __all__ is not defined, import * imports everything (except names starting with an underscore)

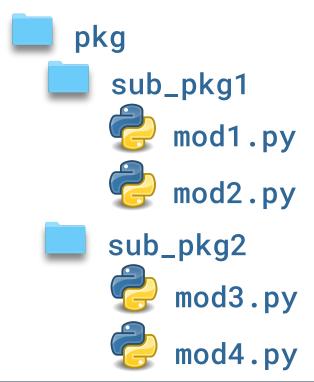


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SUBPACKAGES

Packages can contain nested subpackages to arbitrary depth



SUBPACKAGES

It is possible to use a relative import

- .. evaluates to the parent package
- ..sub_pkg evaluates to the subpackage of the parent package



CONGRATULATIONS YOU'VE COMPLETED THE COURSE!

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THANK YOU!

PRACTICE WITH WHAT YOU HAVE LEARNED

